Custom Test Cases with Outputs:

Standard Output:

```
PRINT("STANDARD OUTPUT")
PRINT(6.4, TRUE, 2, "OK")

STANDARD OUTPUT
6.4 TRUE 2 OK
```

Variables:

```
STRING a = "g o"
INT b = 1111
DOUBLE c = 2.54321
BOOL d = TRUE
INT e = -1
STRING f = "end"
PRINT(a)
PRINT(b,c)
PRINT(d,e)
PRINT(f)
INT e = 5

g o
1111 2.54321
TRUE -1
end
RedeclarationError
```

Expressions:

```
STRING mystring = "theory" + (" of " + "automata") +
                                                             theory of
"315"
                                                             automata 315
INT a = -6
                                                             -0.5
INT b = 2
                                                             FALSE
b++
                                                             TypeError
PRINT(mystring)
DOUBLE c = (1.5-0.5+2)
DOUBLE determinant = b ^2 - 4 * a * c
DOUBLE quadratic_root1 = (-b + determinant^(1/2)) /
(2.0*a)
PRINT(quadratic root1)
BOOL d = TRUE
PRINT(NOT TRUE == (NOT (NOT d)) AND (TRUE != 0))
PRINT(4 + "A")
PRINT("Hi")
```

If-elseif-else:

```
BOOL isRaining = FALSE
                                                               Wear lightweight raincoat
BOOL is Snowing = TRUE
INT temp = 45
                                                                Passed!
IF (isRaining == 0)
      IF(temp > 45) {
            PRINT("Wear lightweight raincoat")
      ELSEIF(temp == 45) {
    PRINT("Wear lightweight raincoat")
            IF (isSnowing == 1) {
                 PRINT("Passed!")
      ÉLSE {
            PRINT("Wear fleece and raincoat")
ELSE IF (isSnowing != FALSE)
      IF(temp > 20) {
            PRINT("Wear soft shell jacket")
      ELSEIF (temp >= 0) {
            PRINT("Wear down jacket")
      ELSE {
     PRINT("Wear base layers and down jacket")
ÉLSE {
      print("It is hard to come up with interesting
examples")
```

Do-while Loops:

```
INT i=0
DO {
                                                                            0
                                                                       1
1
0
0
1
1
      INT j=0
                                                                            1
0
      D0
       {
             INT k=0
                                                                            0
             D0
             {
                    B00L l = FALSE
                    D0
                    {
                          PRINT("(", i, ",", j, ",", k,
                       (, [, ")")
                          l = TRUE
                    } WHILE (l != TRUE)
                    k++
             } WHILE (k<2)</pre>
             j++
      } WHILE (j<2)
      i++
} WHILE (i<2)
```

For Loops:

Lists:

```
LIST A = [0,1,2,3,4,5,6]
LIST B = ["0K"]
PRINT(B)
PRINT(A.slice(3, 6))
B.push("Get Ready!")
B.push("OK!")
B.push("Passed!")
B.push("Done!")
PRINT(B.index(3))
STRING C = "Well " + B.pop(3)
PRINT(C)
PRINT(B)
LIST D = [7]
A.PUSH(D.POP(0))
PRINT(A)
PRINT(B[7])
```

Structs:

```
STRUCT BookStruct {
                                                               The Theory of
   STRING title
                                                              Computation
    STRING author
                                                              Michael Sipser
                                                               Theory of Computation
    BOOL is published
    STRING subject
                                                               True
   INT book id
};
                                                               Race Against the Machine
                                                               Andrew McAfee
                                                               Digital Technology
BookStruct Book1
BookStruct Book2
                                                               92315
BookStruct Book3
                                                               Theory of Computation 2
                                                               AttributeError
Book3.is published = False
Book1.title = "The Theory of Computation"
Book1.author = "Michael Sipser"
Book1.subject = "Theory of Computation"
Book1.book id = 1337
Book1.is published = True
Book2.title = "Race Against the Machine"
Book2.author = "Andrew McAfee"
Book2.subject = "Digital Technology"
Book2.book id = 92315
PRINT(Book1.title)
PRINT(Book1.author)
PRINT(Book1.subject)
PRINT(Book1.book id)
PRINT(Book1.is published)
PRINT("")
PRINT(Book2.title)
PRINT(Book2.author)
PRINT(Book2.subject)
PRINT(Book2.book id)
Book3.title = Book1.subject + "2"
PRINT(Book3.title)
PRINT(Book2.publisher)
```

Tasks Breakdown:

(Total Marks: 20) **Compulsory (Easy):** (Marks: 6)

Variables (2):

- a. Declaration, assignment, access
- b. Static-typing (types restricted to: int, double, char, string, bool)
- c. Initialisation and declaration of a variable with the name of a pre existing variable should generate an error.

Expressions (3):

- a. Numerical Operators: (+ , , / , * , ^, % , ++, --)
- b. Logical Operators (<, >, <=,>=, !=, ==, NOT, AND, OR)
- c. Nested parentheses
- d. Type (e.g. for String + Int) and division by 0 errors

Standard Output (1)

- a. Single object is printed with a line break.
- b. Multiple objects separated by a delimiter (e.g. comma as in Python) are printed with spaces in between and a line break at the end.

Medium: (Marks: 6)

Attempt only the one allotted to you:

If-elseif-else statements:

- a. Can be nested
- b. Can be an if statement, or just an if-elseif-elseif-...else or if-elseif or an if-else

Do-While Loops:

a. Can be nested

For Loops:

a. Can be nested

(Marks: 8) Hard:

Attempt only the one allotted to you:

List:

- a. Declaration, assignment, access
- b. Access outside the list-size should also give an error (e.g. Index Out of Bounds)
- c. list.pop(index of item to remove) // list.pop(0) removes the head of the list and returns it
- d. list.push(value) // appends the value at the end of the list
- e. list.index(index) // returns the value at that index

f. list.slice(start, end) // end index excluded e.g. [6, 3, 1, 5, 2].slice(1, 4) returns [3, 1, 5]

Structs:

- a. Define a struct
- b. Create an object with the defined struct type
- c. Access the variables/attributes declared inside the struct and assign values
- d. AttributeError when a non-existing attribute is accessed