#### **UMER MURTAZA KHAWER**

Game Developer | Cinematics | Real Time VFX | Motion Graphics +92-346-2690496 • umerkhawer786@gmail.com • www.umer.studio • Pakistan

# **Summary**

Game Developer with 4+ years of hands-on experience in real-time game development, VFX, and AI behavior systems, combined with over a decade of expertise in motion graphics and animation. Adept at building immersive gameplay mechanics, developing intelligent NPC behaviors using Behavior Trees, and crafting cinematic cutscenes that elevate storytelling. Proven ability to bridge technical and creative domains within fast-paced game studio environments. Passionate about pushing the boundaries of real-time visuals and interactive experiences. Actively seeking roles as a Game Developer, Animator, or Motion Graphics Artist to contribute to high-impact, visually compelling projects.

#### Skills

Blueprint Scripting, Locomotion System (ALS - Lyra - Motion Matching), Multiplayer Replication, AI NPC Behaviours, Realtime VFX, In-Game Cinematics, Cinematic Trailers

### Experience

Karachi, Pakistan **Expedite Studio** Game Developer 06/2021 - Present

A Game Development Studio

- Developing core gameplay features.
- Creating resource-efficient Blueprints.
- Plugin Integrations
- · Managing Projects using GitHub and Sourctree
- Multiplayer Replication
- Developing logic for life-like AI behaviors.
- Debugging, profiling, and optimizing game performance

## Smart Dental Compliance & Training (Remote)

Motion Graphics Designer - Video Editor

Dental Services, Dental Training and Compliance

- SaaS Videos
- Podcast Editing
- Social Media Ads
- E-Learning Videos
- Software Demos

Location Fiverr Date period

Motion Graphic Design / Video Editing

Freelance Platform

- Over 1,100 Satisfied Clients
- Over 1.700 Successful Projects Completed
- 100% Positive Feedback

### Education

Karachi, Pakistan Indus University Bachelors in Technology (PASS) 2012 - 2013

## Languages

English Fluent ●●●● Urdu Native ●●●●

> Powered by CV Enhancy

London, United Kingdom

2019 - Present