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| AP Assignment 1 |
| QUIZER |
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# Introduction

## Objective

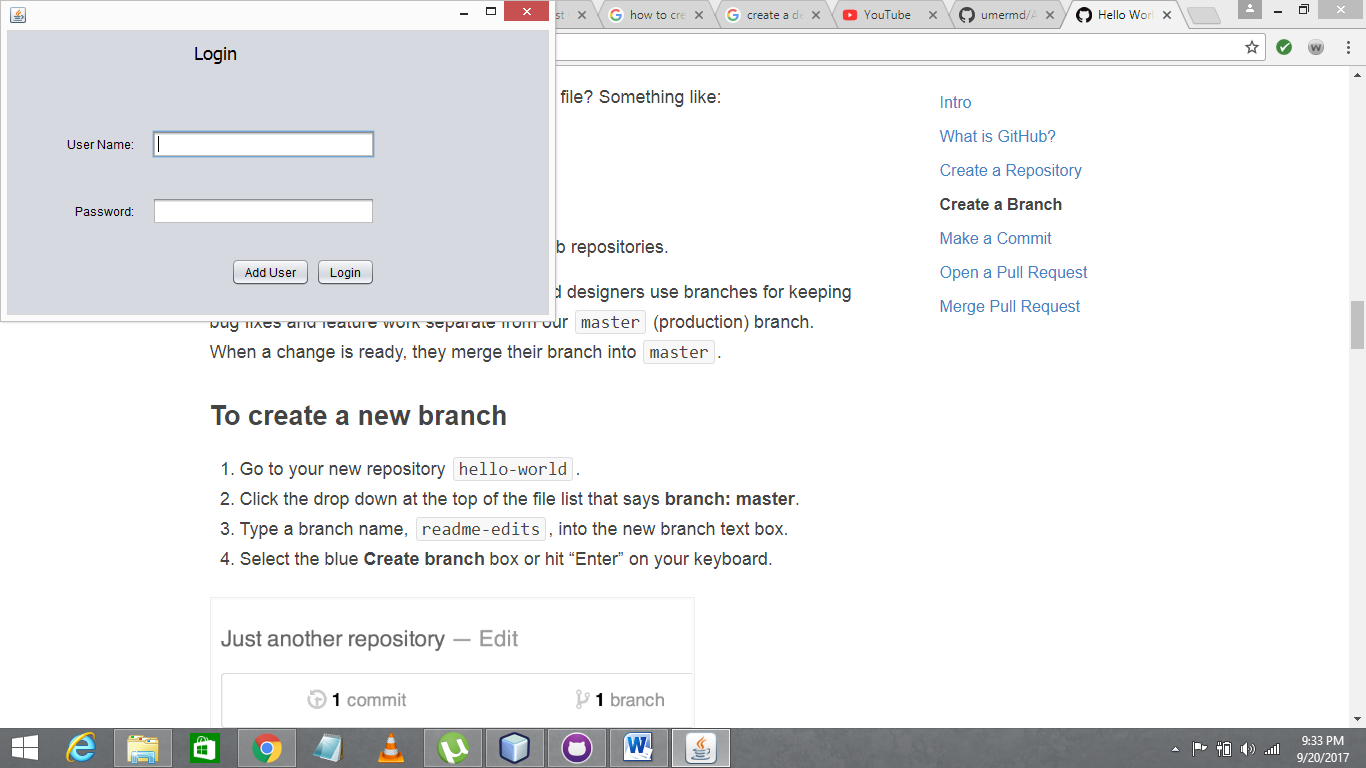
The basic objective of the assignment was to solve the problem of generating a digital quiz. Creating a desktop application where a student can attempt a quiz and an instructor can create a quiz.

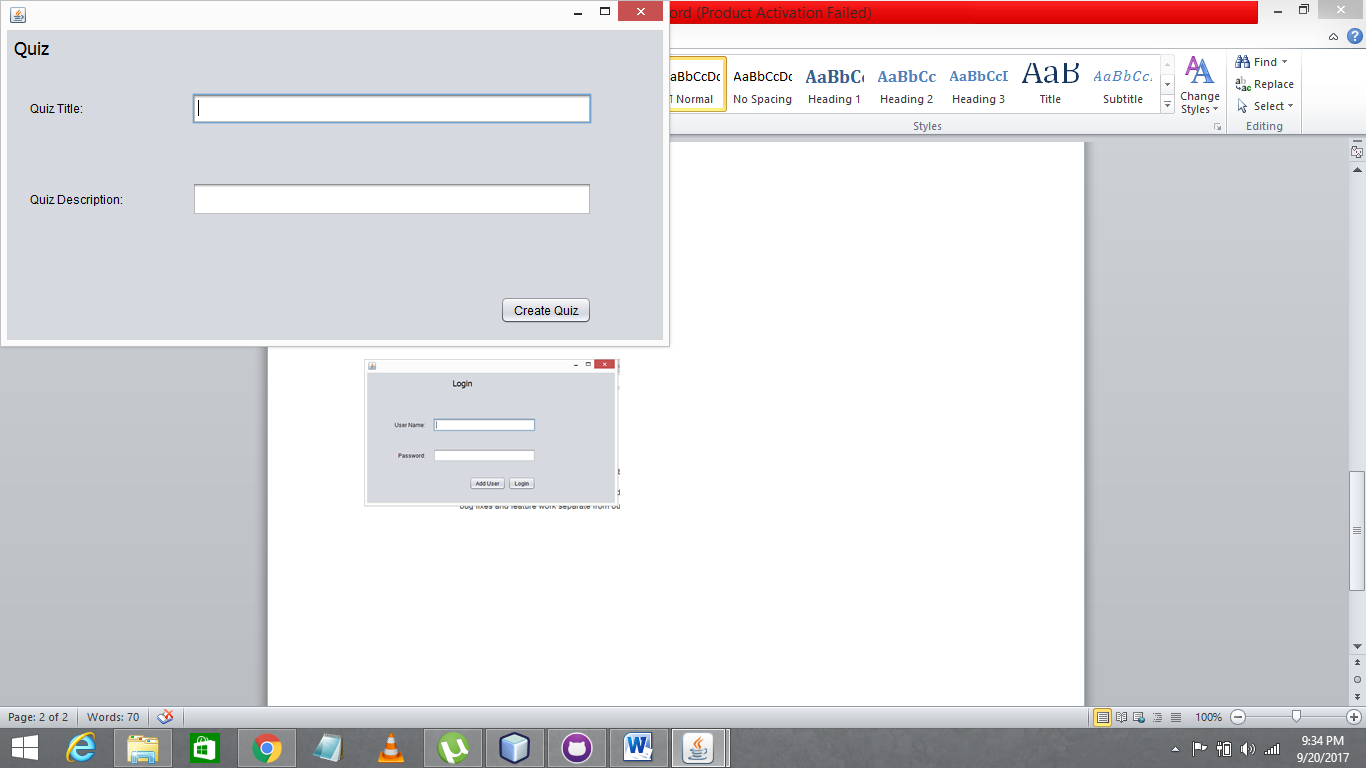
# Learning

Following were the thing learnt from doing this assignment.

* Making a basic java desktop application
* Use of maven
* Unit Tests
* Profiling
* Concept of Serialization

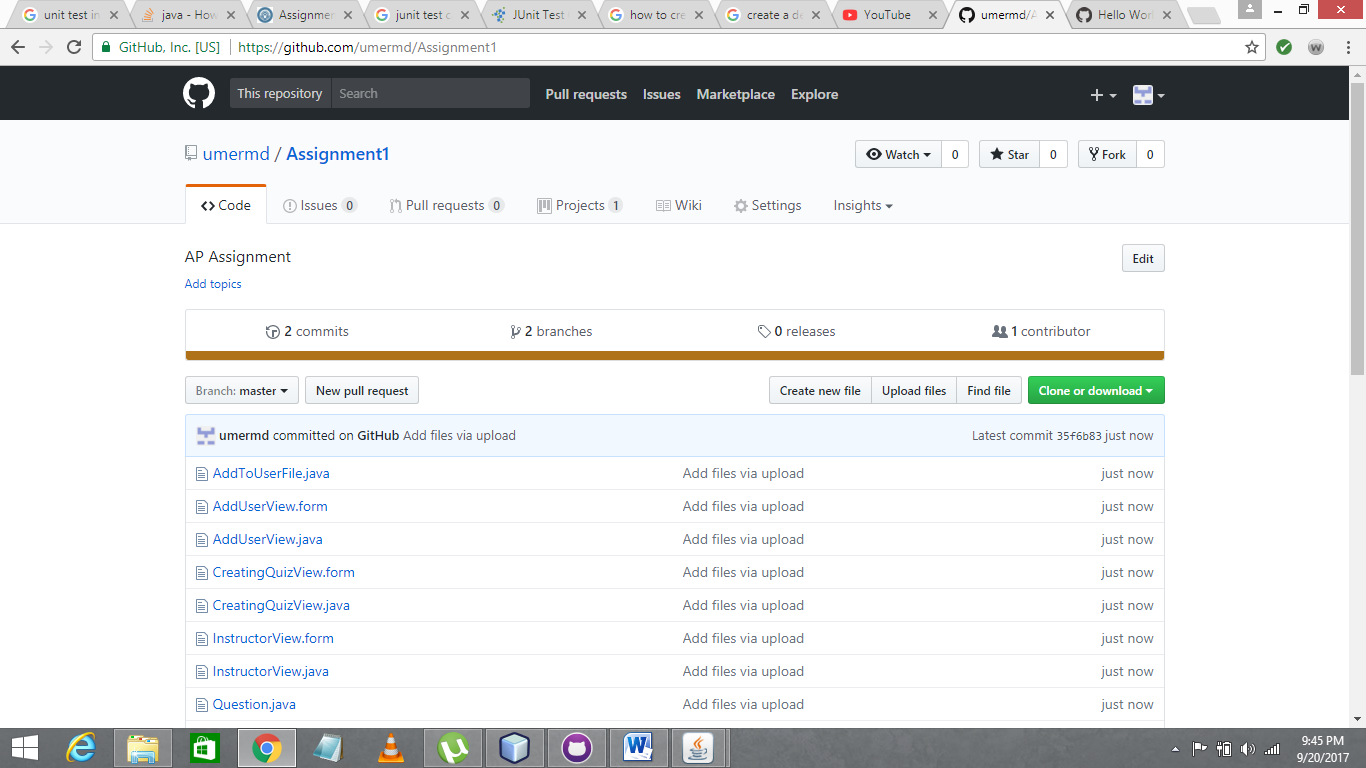
# Screenshots





# GitHub

A repository named as Assignment1.



After Committing in Dev Branch.

