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FL-Incentivizer: FL-NFT and FL-Tokens for Federated Learning Model Trading and Training

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ABSTRACT Federated learning (FL) is an on-device distributed learning scheme that does not require training devices to transfer their data to a centralized facility. The goal of federated learning is to learn a global model over several iterations. It is challenging to claim ownership rights and commercialize the global model efficiently and transparently. Additionally, incentives need to be provided to ensure that devices participate in the FL process. In this paper, we propose a smart contract-based framework called FL-Incentivizer, which relies on custom smart contracts to maintain flow governance of the FL process in a transparent and immutable manner. FL-Incentivizer commercializes and tokenizes the global model using FL-NFT (FL Non-Fungible Token) based on the ERC-721 standard. FL-Incentivizer uses ERC-20 compliant FL-Tokens to incentivize devices participating in FL. We present the system design and operational sequence of the FL-Incentivizer. We provide implementation and deployment details, complete smart contract codes, and qualitative evaluation of the FL-Incentivizer. After implementing FL-Incentivizer for a global iteration of a Federated learning task, we showed the FL-NFT on OpenSea and an FL-Token for a learner on MetaMask. FL-NFTs can be traded on markets such as OpenSea like other NFTs. While FL-Tokens can be transferred in the same manner as other ERC-20-based tokens.

INDEX TERMS Federated learning, Ethereum, Smart Contracts, Token, NFT, ERC-20, ERC-721, incentive, model trading, model learning, DApp

I. INTRODUCTION

Emerging wireless applications, such as haptics, digital healthcare, and intelligent transportation systems, among others generate an enormous volume of data [1], [2]. One can use such data to train machine learning (ML) models for making applications smarter. One way is to use centralized ML based on training at a centralized location. However, users as owners of isolated data are reluctant to share their private data with a centralized repository for training centralized ML models. Federated Learning (FL) [3]–[5] is collaborative on-device ML scheme that does not require training devices to transfer their data to a central facility [6]. Instead, training devices train local models on their local datasets. The local models are sent to a centralized server for collaborative training of a global model over several global iterations.

As FL is usually an iterative task, a global model (GM) on the model trading market can be more valuable if flow

governance and record-keeping of the entire FL process (FLP) are open and transparent. The efficient and transparent commercialization of the intellectual property of a GM for an FL task (FLT) is a challenge. Moreover, training local models (LMs) consumes a significant amount of energy and computing resources (CPU-cycles/sec). Therefore, devices must be given an attractive incentive in response to their contribution to the global model (GM) [7].

Records keeping will be revolutionized by blockchain technology. Blockchain [8] is a distributed ledger with properties such as openness, provenance, anonymity, and transparency. Smart contracts can be executed on the blockchain to automate and govern the flow process for various applications based on corresponding transactions in an immutable and decentralized manner. Tokenization of assets can be carried out with smart contracts to verify ownership and facilitate value transfer automatically. Digital assets can be to-

kenized as fungible and non-fungible tokens (NFT). Intellectual property is a significant area of potential for NFT. It can be beneficial for innovators seeking to commercialize their inventions efficiently to use NFTs to promote transparency and liquidity. The most popular standard used for NFTs is ERC-721. NFTs can be categorized into dynamic NFTs and static NFTs [9]. A dynamic NFT is an NFT whose meta-data can be changed over time by external entities while the meta-data of a static NFT remains constant. The fungible tokens can serve as equivalent to monetary rewards to encourage participation from users. ERC-20 is the prevailing standard for fungible tokens.

In this paper, a dedicated smart contract is responsible to govern the FLP for an FLT. Moreover, we introduce FL Non-Fungible Token (FL-NFT) and FL fungible tokens (FL-Tokens) based on the ERC-721 standard and the ERC-20 standard, respectively. FL-NFT is a dynamic NFT and will be employed as a method to claim ownership of the GM as well as to claim royalties in the market for the usage of the GM. FL-Tokens are used to incentivise devices participating in FLP. A device can earn an FL-Token by doing a local model submission (LMS) for the FLT. Both FL-NFT and FL-Tokens are tradeable. Once a GM for an FLT is available, it can be traded as an FL-NFT on the model trading market using the ERC-721 standard. Details about the GM can be added to the FL-NFT's metadata. To the best of our knowledge, we believe that our proposal, namely FL-Incentivizer, is the first to utilize ERC-20 and ERC-721 to incentivize FL, by offering FL-Tokens and FL-NFT. Our contributions are summarized as follows:

- We propose a smart-contract-based FL-Incentivizer framework for incentivizing the devices in the FL process as well as claiming ownership rights to the GM. The FL-Incentivizer promises that all transactions, logs, and the provenance of all relevant data will be secure, immutable, and transparent.
- We introduce FL-NFTs based on the ERC-721 standard for GM trading and ownership claims.
- We introduce FL-Tokens based on the ERC-20 standard for incentivizing the partaking devices in the FL process.
- We present the comprehensive system design of the FL-Incentivizer. To manage and disseminate information about the FL process, FL-Incentivizer includes the InterPlanetary File System (IPFS). We provide the detailed operational sequence of the FL-Incentivizer which also includes the procedure to transfer FL-NFT to a new owner.
- We provide the complete implementation specifications, smart contract code¹, deployment details and qualitative evaluation for FL-Incentivizer.

The remainder of this article is laid out as follows: Section II provides a related literature review for our study. In Section

TABLE 1: Summary of Abbreviations and Notations

Abbreviation	Symbol	Description
FL	-	Federated Learning
FLT	<i>FLT</i>	Federated Learning Task
-	<i>Regulator</i>	Regulator of Federated learning market-place
FLP	-	Federated Learning Process
FLTPC	<i>FLTPC</i>	Federated Learning Task Publisher Contract
FLTPCO	<i>FLTPCO</i>	FLTPC's Owner
FLTC	<i>FLTC</i>	FL-Token Contract
NFT	-	Non-Fungible Token
FL-NFT	<i>FLNFT</i>	Federated Learning Non-Fungible Token
FLNFTID	<i>FLNFTID</i>	Federated Learning Non-Fungible Token ID
FLNFTC	<i>FLNFTC</i>	Federated Learning NFT Contract
-	<i>FLTrainer</i>	The federated learning trainer (FL learning client)
IPFS	<i>IPFS</i>	InterPlanetary File System
LM	<i>LM</i>	Local Model
GM	<i>GM</i>	Global Model
GS	<i>GS</i>	Global Server
LMS	<i>LMS</i>	Local Model Submission
-	<i>addrof(param)</i>	function <i>addrof(param)</i> gives address of <i>param</i>
GI	<i>t</i>	Global Iteration
-	<i>param_i</i>	<i>ith</i> entity of type <i>param</i> in a set
-	<i>param_t</i>	entity of type <i>param</i> corresponding to <i>tth</i> GI

III, we discuss the preliminaries relevant to our work. Section IV presents the system design and operational sequence of the FL-Incentivizer. Section V describes the implementation details, deployment setup, and qualitative evaluation of the FL-Incentivizer. In Section VI, we conclude our paper. Table. 1 lists the summary of abbreviations and notations used in this study.

II. RELATED WORKS

Few works considered incentive mechanisms for participants in FL [10]–[12]. S. R. Pandey *et al.* [10] developed the two-stage Stackelberg game to reward participants based on local training accuracy levels, dropout rates, and computing costs with a Multi-Access Edge Computing (MEC) server that maximizes its utility for a fixed number of global iterations. In [11], Khan *et al.* highlighted key design aspects for incentive mechanisms to enable FL at the network edge. By using non-cooperative game theory, minimizing behavior variance among clients and minimizing model training time were the key objectives. T. Le *et al.* in [12] have devised a reverse auction-driven incentive for mobile users to participate in

¹<https://github.com/umermajeedkhu/FL-Incentivizer/tree/master/contracts>

FL by selling their computing resources where the base station acts as both the auctioneer and buyer. The proposed auction allows mobile users to bid based on their computation power, accuracy, and energy costs. This information is used by the base station to determine potential contributions, and then to determine the winners based on maximum social welfare. In contrast to these works focusing on the theoretical calculations of FL rewards due to clients, our study is focused on how FL rewards are awarded openly and transparently through blockchain-enabled ERC tokens. The rest of this section will discuss research using ERC-compliant tokens for a variety of application scenarios.

Crypto tokens are tradable digital assets secured through crypto wallets. [13] categorizes the crypto tokens into security tokens, payment tokens, and utility tokens. Multiple application-level standards, known as Ethereum Requests for Comment (ERC) [14], were adopted by the Ethereum community for interoperability during interaction between smart contracts as well as between Decentralized Applications (DApps) and smart contracts. ERC-20, ERC-721, ERC-777, and ERC-1155 are the most popular ERC-based token standards [13]. [15] provided an overview, protocol descriptions, available token standards, and an evaluation of NFTs. In addition, they discussed the opportunities and challenges, and potential application scenarios for the widespread adoption of NFTs. NFTs are a transparent, verifiable, tamper-resistant, and tradeable way to claim ownership of underlying physical or digital assets.

Using the provenance property in blockchain, Igarashi *et al.* in [16] used NFTs to fight deep fakes on the Internet and trace original and converted photographs. CryptoKitties [17] is the pioneer blockchain-based game. Muthe *et al.* in [18] proposes to use NFTs to tokenize in-game assets such that the objects in the game can be linked to the NFTs through metadata of NFTs. The in-game inventory of players is linked to their Ethereum wallets. Blockchain can also be utilized to tokenize virtual assets and digital characters that are independent of game service providers. Same characters or items can be used in different (but compatible) games through the crypto wallet integration. [19] used the NFTs to reward players in location-based context-aware mobile gaming such as scavenger hunts where users hunt for virtual assets in real-world locations both indoor and outdoor. These virtual assets are tradable to other players through NFT technology. Their proposal involves game developers, game players, point of interest (POI) and blockchain.

Valastin *et al.* in [20] proposed a car-sharing platform using blockchain technology. ERC-721 was used to tokenize the cars as NFT. ERC-721-based unlock tokens were issued to unlock the cars for rentees. Unlock tokens are used by an IoT device in the vehicle which verifies the unlock token on the blockchain and unlocks the car for a ride. Users are rewarded with ERC-20 tokens for using their platform. Khezr *et al.* in [21] used the NFTs for the sale of limited-edition digital artwork since this method allows the artwork auction to reach a global market, as opposed to the localized

market of traditional in-person auctions. Agbesi *et al.* in [22] used the fungible tokens to represent the vote count at the polling station in the blockchain based e-voting framework. The proposed scheme allows polling stations to produce a fungible token that represents the vote count at the polling station. This is so that when the tokens are transmitted to the next collation point, they cannot be tempered. Thus, preventing counting fraud at collation points.

M. Stefanovic *et al.* in [23] uses ERC-721 and ERC-20 to optimize transfers in land administration systems. Land administration involves managing ownership history as well as physical, spatial and topographic information about real estate. ERC-721 based NFT represents a complete property. While, with the help of ERC-20 tokens, multiple entities can own a single property, and then can transfer 100% or fewer shares to the new owner. R.W. Ahmad *et al.* in [24] analyzed the use of blockchain in smart city waste management systems. They discussed Recerreum which is an Ethereum-enabled project to reward citizens by incentivizing them with ERC-20 based tokens for sorting and depositing domestic waste in appropriate vending machines at waste collecting centers.

III. PRELIMINARIES

The following section presents an overview of the technologies and platforms used to design the FL-Incentivizer framework and to implement and evaluate it.

A. DECENTRALIZED APPLICATIONS

Software application is a piece of software designed to accomplish a specific purpose. Usually, centralized applications are managed by a single entity. Unlike centralized applications, Decentralized Applications (DApps) do not have a single administrator or controller. Modern DApps are self-governing applications and are composed of a front-end interface, an application programming interface (API), and a back-end. Smart contracts serve as the back-end of DApps to execute the business logic with integrated access control and store the state on the blockchain [25]. The front-end UI of DApps may be rendered via a centralized server or a decentralized file storage network like IPFS [26], but the back-end of a decentralized application is always decentralized.

B. ETHEREUM AND SMART CONTRACTS

Ethereum [27] is a decentralized platform that runs byte-code compiled by scripting languages on a Turing-complete virtual machine. Smart contracts [28], [29] were devised in 1994 by Nick Szabo [30], [31]. According to its original conception, smart contracts were intended to embed contractual stipulations in hardware and software, making violating the agreement costly to the breaching party [32]. Incorporating smart contracts into the blockchain offers the possibility of implementing a wide range of applications [33]. Smart contracts are typically implemented using Solidity, a high-level programming language [34]. A smart contract is executed on Ethereum whenever it is triggered by transactions via DApps.

There is a unique private key associated with each Externally Owned Account (EOA) for signing transactions [35].

C. METAMASK

MetaMask [36] is an internet-browser-extension-based Ethereum wallet. MetaMask enables users to hold EOAs and sign transactions. Wallet generation algorithms enable MetaMask to generate multiple EOAs off-chain. Each EOA has a private key and a public address. MetaMask also provides a seed phrase to recover EOAs in case of loss of password. The seed phrase and private keys should be kept secret. Most DApps connect to MetaMask automatically, following the user's approval. It allows users to see their assets, such as ETH and Tokens, and transaction history. Users can import and export private keys for EOAs.

D. HARDHAT

Hardhat [37] is an "Ethereum development environment for professionals" to compile, deploy, debug, and test Solidity smart contracts on Ethereum-based local networks, public testnets, and mainnets. With Hardhat, developers can also automate the repetitive tasks entailed in the development of smart contracts and DApps [38]. A local Ethereum network built specifically for developers is part of Hardhat. Hardhat functionality is centered on Solidity debugging tools, such as stack traces, console.log(), and error messages for failed transactions.

E. ERC-20 AND FUNGIBLE TOKENS

ERC-20 is the first standard for fungible tokens to define a standardized interface. The term "fungible token" refers to the fact that they are interchangeable and mutually indistinguishable. Therefore, they can be exchanged for tokens of the same type and value. Some popular ERC-20 tokens are Tether (USDT), Shiba Inu (SHIB), Chainlink (LINK), and MATIC. To govern token creation, exchange, and valuation, ERC-20 defines two standard events besides nine standard interfaces [39], [40]. The function names, parameter types, and return values must strictly adhere to ERC-20 standards. The minimum set of required functions by ERC-20 are transfer, transferFrom, totalSupply, allowance, approve, and balanceOf.

F. ERC721 AND NON-FUNGIBLE TOKENS

The ERC-721 token standard is applicable to NFT [41]. A NFT is indivisible, unique, and not interchangeable with any other token [42]. Consequently, NFTs can tokenize physical [43] or digital assets and identify them uniquely. In essence, a NFT is a record that includes several fields. These are the address of the NFT's 'wallet owner', the NFT's ID, the Metadata Hash or possibly a link to a repository that contains the Metadata. By relying on the cryptography of the underlying blockchain, an NFT provides openness, legitimacy, transparency, reliability, ownership, uniqueness (scarcity), globalization, and constancy for an asset. In order for NFTs to be interoperable with any NFT-based platform, a standard

interface ERC-721 is specified. A method called tokenURI is included in ERC-721 to locate the metadata for a given NFT.

G. TESTNETS

Smart contracts in production are deployed on public networks called mainnets. However, deployment on mainnets is costly. For cost-effective validation, verification, and testing of smart contracts [38]: local networks, and public testnets can be used. Similar to mainnets, testnets have their own collection of nodes running the same protocol as the respective mainnet. The popular Ethereum public testnets are Rinkeby [44] and Ropsten [45]. The native currency, tokens, and NFTs on testnets have no market value. Testnets generally have a lower transaction fee than mainnets. Each testnet has several faucets, which can transfer native currency, tokens, and NFTs to users as a freebie.

H. FEDERATED LEARNING

FL is a collaborative technique for training a shared model from geographically distributed local datasets with additional computation at the edge [46], [47]. The FL server consolidates LM updates from learners for each global iteration (GI) to release the updated GM [11]. Below is a formulation of the FLP:

Consider that an artificial neural network (ANN) can classify input data into C classes, then we define $[C] = \{1, \dots, C\}$. Let $\dagger(\omega)$ be the output function of the ANN and ω are the weights of the ANN. \mathcal{X} is a compact Euclidean feature space for the input data. $[X]$ can be mapped to the $[Y] = [C]$ label space by $\dagger(\omega)$. If the probability that class q is mapped for data-point $x \in \mathcal{X}$ is given by $p_q(x, \omega)$. Then for a data-point $\{x, y\}$ with one-hot encoded label, the cross-entropy loss is [47], [48]:

$$f_r(\omega) = - \sum_{q=1}^C \mathbb{1}_{y=q} \log p_q(x, \omega). \quad (1)$$

Let \mathcal{D}_i be the data-set of the i^{th} client ($FLTrainer_{i,t+1}$) in GI $t + 1$. The total data points in \mathcal{D}_i are $n_i = |\mathcal{D}_i|$. F_k denotes the local loss and is formulated as [47]:

$$F_i(\omega) = \frac{1}{n_i} \sum_{r \in \mathcal{D}_i} f_r(\omega). \quad (2)$$

The local gradient is then calculated as follows:

$$g_i = \nabla F_i(\omega_t) \quad \text{where} \quad \delta_i = |\mathcal{D}_i| g_i. \quad (3)$$

LM weights are updated at GI $t + 1$ as follows:

$$\omega_{t+1}^i \leftarrow \omega_t - \eta g_i, \quad \forall i. \quad (4)$$

Let ψ_{t+1} be the set of FL clients for GI $t + 1$. Then,

$$\psi_{t+1} = \bigcup FLTrainer_{i,t+1}, \forall i \quad (5)$$

In FL settings, we calculate the global loss as follows:

$$f(\omega) = \sum_{i \in \psi_{t+1}} \frac{n_i}{n} F_i(\omega). \quad (6)$$

Subsequently, global gradient is calculated as [47]:

$$\nabla F(\mathbf{w}_t) = \sum_{i \in \psi_{t+1}} \frac{n_i}{n} g_i = \frac{\sum_{i \in \psi} \delta_i}{\sum_{i \in \psi_{t+1}} |\mathcal{D}_i|}. \quad (7)$$

The GM weights are updated at GI $t+1$ by utilizing Federated averaging (FedAvg) [46], [47] as:

$$\mathbf{w}_{t+1} \leftarrow \sum_{i \in \psi_{t+1}} \frac{n_i}{n} \mathbf{w}_{t+1}^i \quad (8)$$

or

$$\mathbf{w}_{t+1} \leftarrow \mathbf{w}_t - \eta \nabla F(\mathbf{w}_t). \quad (9)$$

During this FLP, the overall objective is to minimize the global loss as follows [49]:

$$\min_{\mathbf{w}} f(\mathbf{w}). \quad (10)$$

The FL-Incentivizer framework utilizes the aforementioned technologies to optimize its system design, sequence operation, and implementation. In particular, FL is used to update the GM which is tokenized as NFT via ERC-721, learners get the reward through ERC-20 based tokens. The smart contracts are deployed and tested on Ethereum testnets via Hardhat. The entities in FL-Incentivizer also interact with smart contracts by signing transactions in DApp via the MetaMask wallets.

IV. PROPOSED FRAMEWORK

In this section, we describe the system design and operational sequence of the FL-Incentivizer framework. For flow governance in federated learning settings, FL-Incentivizer uses customized smart contracts. To commercialize the global model and to incentivize learners in a federated learning process, FL-Incentivizer relies on ERC-721-based tokens and ERC-20-based tokens respectively.

The system design of the FL-Incentivizer framework is shown in Fig. 1. The system design consists of three layers namely, the managerial layer, the distributed decentralized layer, and the client layer. This system supports a *Federated Learning Task* (FLT), where FLT is a deep learning or ML task to train a GM using FL algorithms such as FedAvg or FedProx. We denote the new FLT as *FLT*. For simplicity, onwards we will consider only this particular *FLT* unless mentioned otherwise as the process for all FLTs will be the same. GM_t denotes the GM for the t^{th} GI of *FLT*.

The managerial layer includes a regulator, the FLTPCO, and a Global Server. The regulator is the body responsible for standardizing the FL marketplace and ecosystem. The regulator is in charge of the deployment of FLNFTC. The regulator is also responsible for standardizing the meta-data for NFTs in FLNFTC. The regulator is denoted as *Regulator* in our study. The FL Task Publisher Contract's owner (FLTPCO) is a person/company who owns an FLTPC. When a person/company wants to train an FL model, it will deploy a new dedicated FLTPC. When an FL-NFT is traded, the new owner of the FL-NFT will also own the corresponding FLTPC. We denote the FLTPCO corresponding to *FLT* as

FLTPCO. The Global Server (GS) is run by *FLTPCO*. It is responsible for aggregating the LMs to the GM for each iteration for the *FLT*. It is denoted as *GS* in our study.

The distributed decentralized layer consists of FLNFTC, FLTPC, FLTC, and IPFS. The FL-NFT Contract (FLNFTC) is deployed for the whole FL market by the *Regulator*. The whole framework has only one FLNFTC. It allows anyone to mint a new FL-NFT for any FL task. The FLNFTC is based on the ERC-721 standard and is denoted as *FLNFTC*. The FL Task Publisher Contract (FLTPC) is deployed by a person/company who wants to train an FL model. A new FLTPC is deployed for every new FL task. The FLTPC is responsible for orchestrating the whole FLP and is denoted as *FLTPC*. The tokenId of *FLNFT* in *FLTPC* is denoted as *FLTPC.FLNFTID*. The FL-Token Contract (FLTC) is the contract deployed by the corresponding FLTPC at the start of the FLP. The FLTC is based on the ERC-20 standard and is denoted as *FLTC*. Each FLT has its separate FLTC. The corresponding FLTPC is responsible for minting new FL-Tokens in the FLTC for the learners. As the FLP progresses, new FL-Tokens are awarded to participants. IPFS is a decentralized file storage system that provides users with content identifiers (CIDs) for content stored on it. An IPFS system is a network of content-addressable storage which means if two entities upload the same content, the CIDs will be the same. We denote the IPFS as *IPFS*.

The client layer consists of several FL-Trainers. An FL-Trainer is the partaking device/client in the FLP for *FLT*. $FLTrainer_{i,t+1}$ denotes the i^{th} client in the $t+1^{th}$ GI of *FLT*. FL-Trainer downloads the $(t)^{th}$ GM of *FLT* and generates the LM by using its local dataset $D_{i,t+1}$.

In addition to these entities, the system design involves FL-NFT and FL-Tokens. FL-NFT is a dynamic NFT based on the ERC-721 standard. Each FL-NFT is related to a particular *FLT*. We denote the FL-NFT related to *FLT* as *FLNFT*. Each FL-NFT is unique and assigned the Uniform Resource Identifier (URI) denoted as *tokenURI* and pointing to the meta-data of the latest GM of the *FLT*. The FL-NFT is also assigned the IPFS hash (denoted as *GMipfsHash*) of the latest GM of the *FLT*. The address of the corresponding *FLTPC* is also stored and denoted as *FLTPCAddress*. The *tokenURI*, *GMipfsHash*, and *FLTPCAddress* for all FL-NFTs are unique. The FL-NFTs themselves can be traded and are an incentive for task publishers. Generally, FL-NFT is owned by *FLTPCO* through its crypto wallet. An FL-Token is an ERC-20-based token awarded to devices participating in FLP. All FL-Tokens minted by the same FLTC are fungible to each other. We denote an FL-Token as *FLTToken*. An FL-Token is generally owned by FL-Trainer through its crypto wallet.

The aforementioned entities are an integral part of FL-Incentivizer. Now, our discussion will focus on the operational sequence of the FL-Incentivizer as illustrated in Fig. 2. The simplified sequence steps are as follows:

- Step 1: The *Regulator* deploys the *FLNFTC* for the FL market. The owner of the *FLNFTC* is set to

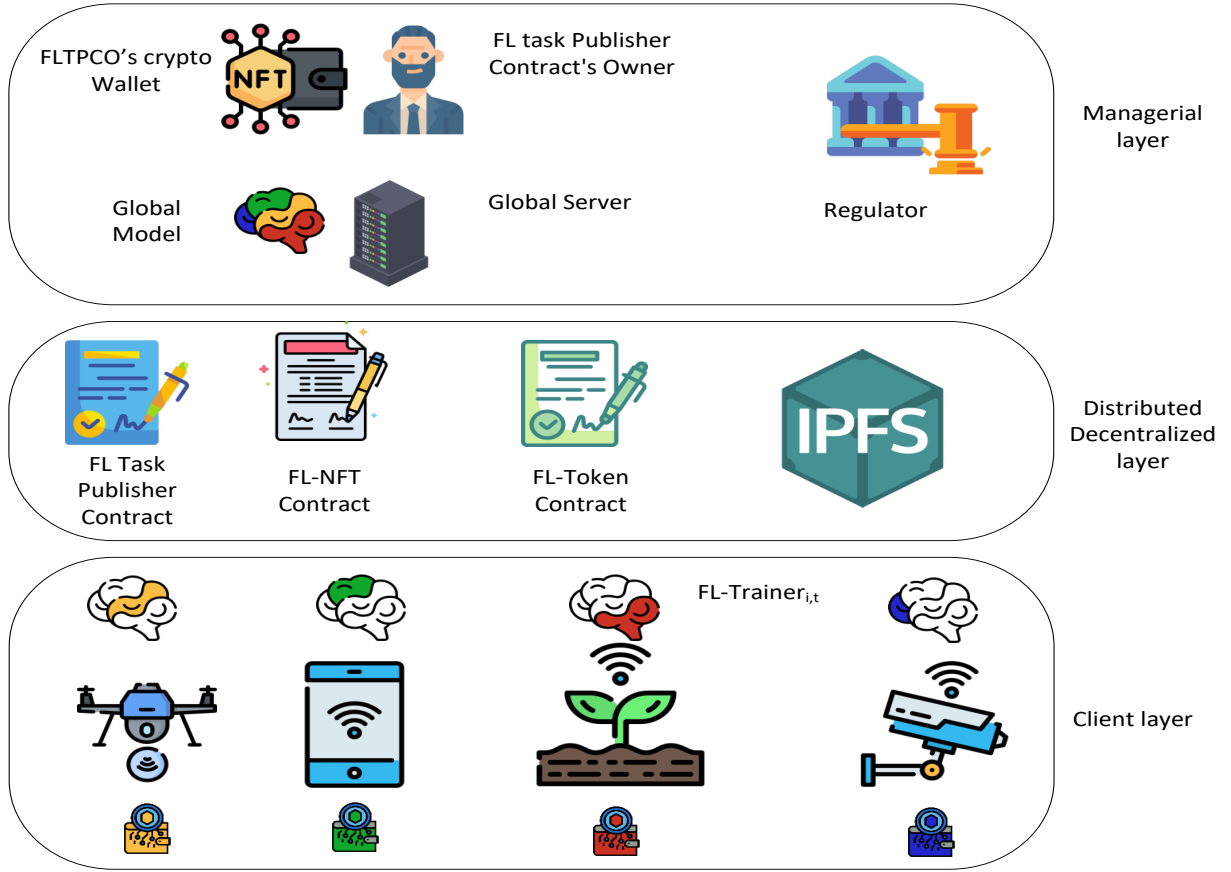


FIGURE 1: FL-Incentivizer: System Design

the address of *Regulator*. This step is summarized in procedure *DEPLOY_FLNFTC* of Algorithm 1.

- Step 2: For the *FLT*, *FLTPCO* will deploy the *FLTPC*. The owner of the *FLTPC* is set to the address of *FLTPCO*. Moreover, *FLTPC* is also paused. The paused status of *FLTPC* means that most of the *FLTPC* operations are not yet ready. This step is summarized in procedure *DEPLOY_FLTPC* of Algorithm 2.
- Step 3: During the deployment of FL task Publisher Contract *FLTPC*. The *FLTPC* will deploy the FL-token Contract *FLTC* for *FLT*. The owner of *FLTC* is set to the address of *FLTPC*. This step is summarized in procedure *DEPLOY_FLTC* of Algorithm 4.
- Step 4: The *FLTPCO* starts the procedure *CREATE_FLNFT* in Algorithm 2. In this procedure, the *FLTPCO* generates the initial GM weights for *FLT* and uploads it to IPFS. The resulting

hash is $GM_{ipfsHash}$. This becomes GM_t where $t = 0$. The *FLTPCO* creates the related files for *FLT* such as FL task guidelines, LMS guidelines, LMS reward criteria, and any other custom details; and uploads them to IPFS. The *FLTPCO* also creates a representing image for FL-NFT, which is uploaded to IPFS. These details are added to a JSON-formatted meta-data file. The meta-data also includes the addresses of *FLTPC*, *FLTC*, and *FLNFTC*. The meta-data is denoted as $GM_Meta_Data_t$. A sample meta-data file can be seen from Appendix A. The $GM_Meta_Data_t$ is uploaded to IPFS. The resulting hash is $tokenURI$. Afterwards, the *FLTPCO* initiates procedure *createFLNFT* in Algorithm 4. Subsequently, the *FLTPC* mints the *FLNFT* on *FLNFTC* for *FLTPCO* using procedure *mintFLNFT* in Algorithm 6.

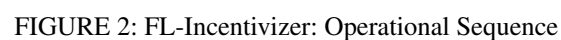
- Step 5: The *FLTPCO* then starts the procedure *START_LMSsubmission* in Algorithm 2 to start the LMSs on the *FLTPC*. This initiates procedure *start_LMSs* in Algorithm 4. This procedure checks if *FLTPC.LMSAccepting* is set to false or not. The *FLTPC.LMSAccepting* == *true* indicates that *FLTPC* is currently accepting LMSs and *FLTPC.LMSAccepting* == *false*

Algorithm 1 : Regulator *Regulator*

```

1: procedure DEPLOY_FLNFTC
2:   Deploy FLNFTC
3:   Set FLNFTC.owner = addrof(Regulator)
4: end procedure

```



Algorithm 2 : FL Task Publisher Contract's Owner
FLTPCO

```

1: procedure DEPLOY_FLTPC
2:   Deploy FLTPC
3:   Set FLTPC.owner = addrof(FLTPCO)
4:   Call FLTPC.pause()
5:   Call FLTPC.DEPLOY_FLTC
6: end procedure

Input: FLTPC
1: procedure CREATE_FLNFT
2:   Make  $GM_t$   $\triangleright t = 0$ 
3:    $GMipfsHash = \text{Upload } GM_t \rightarrow IPFS$ 
4:   Make GM_Meta_Datat for  $GM_t$ 
5:    $tokenURI = \text{Upload } GM\_Meta\_Data_t \rightarrow IPFS$ 
6:   if (FLTPC.FLNFTID == 0) then
7:     Call FLTPC.createFLNFT(GMipfsHash,
      tokenURI)
8:   end if
9: end procedure

Input: FLTPC
1: procedure START_LMSubmissions
2:   Call FLTPC.start_LMSs
3: end procedure

Input: FLTPC
1: procedure Close_LMSubmissions
2:   Call FLTPC.close_LMSs
3: end procedure

Input: FLTPC, t + 1
1: procedure Process_LMSubmissions
2:   foreach FLTraineri,t+1 in
    FLTPC.Download_LMSx(t + 1)
3:     FLTraineri,t+1 = Call
      FLTPC.Download_LMS(t + 1,
      addrof(FLTraineri,t+1))
4:     Call FLTPC.ADR_LMS(addrof(
      FLTraineri,t+1), t + 1, LMStatusi,t+1)
5:   end foreach
6:   Call FLTPC.setLMSADRC(t + 1)
7: end procedure

```

indicates that LMSs are closed in *FLTPC*. If *FLTPC.LMSAccepting* is false, the respective procedure changes *FLTPC.LMSAccepting* to true and emits the event *LMSstarted(t+1)* where $t+1$ is GI for which LMSs are just started. FL-Trainers listen for event *LMSstarted(t+1)* for submitting their LM updates.

- Step 6: The *FLTrainer_{i,t+1}* then starts the procedure *SUBMIT_LMS* in Algorithm 7 to start the LMSs on *FLTPC*. For this, the *FLTrainer_{i,t+1}* gets the latest GM hash *FLTPC.GMipfsHash*

Algorithm 3 : FL Task Publisher Contract's Owner
FLTPCO - Continued

```

Input: FLTPC, t + 1
1: procedure Update_GM
2:   Make  $GM_{t+1}$  using (8)
3:    $GMipfsHash = \text{Upload } GM_{t+1} \rightarrow IPFS$ 
4:   Make GM_Meta_Datat+1 for  $GM_{t+1}$ 
5:    $tokenURI = \text{Upload } GM\_Meta\_Data_{t+1} \rightarrow$ 
    IPFS
6:   Call FLTPC.GMupdate(GMipfsHash,
    tokenURI)
7: end procedure

```

from *FLTPC*, downloads the latest GM GM_t from *IPFS* using *FLTPC.GMipfsHash*, and calculates the local model $LM_{i,t+1}$ on local dataset $D_{i,t+1}$ using [4]. The *FLTrainer_{i,t+1}* then uploads $LM_{i,t+1}$ to *IPFS* to get *LMipfsHash*. The *FLTrainer_{i,t+1}* also makes Local_Model_URI which is meta-data JSON for $LM_{i,t+1}$. The *FLTrainer_{i,t+1}* then uploads Local_Model_URI to *IPFS* to get *LModelURI*. Afterwards, *FLTrainer_{i,t+1}* calls *FLTPC.submitLocalModel* to submit its LM to *FLTPC*. The *FLTPC* may have hard-coded the limit for the number of LMSs for GI $t + 1$ allowed.

- Step 7: The procedure *submitLocalModel* in Algorithm 4 is triggered by *FLTrainer_{i,t+1}*. The local model submission $LMS_{i,t+1}$ is validated by *FLTPC.Validate_LMS* function. The *FLTPC.Validate_LMS* function may not accept the LMS if the limit has been reached for the $t + 1$ GI. If the LMS is valid, the $LMS_{i,t+1}$ is added to the LMSs against the GI $t + 1$ and the address of *FLTrainer_{i,t+1}* denoted as *addrof(FLTrainer_{i,t+1})* by function *FLTPC.Add_LMS*. The LM status $LMS_{i,t+1}.LMStatus$ is set as Submitted.
- Step 8: The *FLTPCO* closes the LMSs for current GI by procedure *CLOSE_LMSubmission* of Algorithm 2. This initiates procedure *close_LMSs* in Algorithm 4. This procedure checks if *FLTPC.LMSAccepting* is set to false or not. If *FLTPC.LMSAccepting* is true, this procedure changes *FLTPC.LMSAccepting* to false, sets $LMSC[t + 1]$ to true to indicate LMSs are closed for $t + 1$, and emits the event *LMSclosed(t + 1)* where $t + 1$ is GI for which LMSs are just closed. The FL-Trainers listen to the event *LMSclosed(t + 1)* and drop further LMSs.
- Step 9: The *FLTPCO* start the procedure *Process_LMSubmissions* in Algorithm 2. In this procedure, *FLTPCO* first downloads the addresses of LM submitters by invoking function *Download_LMSx(t + 1)*. Afterwards, for each *FLTrainer_{i,t+1}* in *FLTPC.Download_LMSx(t +*

Algorithm 4 : FL Task Publisher Contract *FLTPC*

```

1: procedure DEPLOY_FLTC
2:   Deploy FLTC
3:   Set FLTC.owner = addrof(FLTPC)
4: end procedure

Input: tokenURI, GMipfsHash
1: procedure createFLNFT
2:   tokenId = call FLNFTC.mintFLNFT
3:   Set FLTPC.FLNFTID = tokenId
4: end procedure

1: procedure start_LMSs
2:   if FLTPC.LMSAccepting == false then
3:     Set FLTPC.LMSAccepting = true
4:     Emit FLTPC.LMSstarted(t + 1);
5:   end if
6: end procedure

Input: LMipfsHash, LModelURI, t + 1,
addrof(FLTraineri,t+1)
1: procedure submitLocalModel
2:   if FLTPC.Validate_LMS(LMipfsHash,
LModelURI, t + 1, addrof(FLTraineri,t+1))
then
3:     Call FLTPC.Add_LMS(LMipfsHash,
LModelURI, t + 1, addrof(FLTraineri,t+1))
4:   end if
5: end procedure

1: procedure close_LMSs
2:   if FLTPC.LMSAccepting == true then
3:     Set FLTPC.LMSAccepting = false
4:     Emit LMSclosed(t + 1)
5:     Set LMS[t + 1] = true;
6:   end if
7: end procedure

Input: addrof(FLTraineri,t+1),
t + 1, LMStatusi,t+1
1: procedure ADRLMS
2:   if LMStatusi,t+1 == Approval then
3:     Call FLTC.mintFLToken(
addrof(FLTraineri,t+1))
4:     Set LMSi,t+1.LMStatus == Rewarded
5:   else
6:     Set LMSi,t+1.LMStatus == Denied
7:   end if
8: end procedure

```

1), *FLTPCO* downloads the corresponding the LMS denoted as *LMS_{i,t+1}* by calling *FLTPC.Download_LMS*(*t* + 1, *FLTrainer_{i,t+1}*). The *FLTPCO* checks *LMS_{i,t+1}* and approves or de-

Algorithm 5 : FL Task Publisher Contract *FLTPC* - Continued

```

Input: t + 1
1: procedure setLMSADRC
2:   Set LMSADRC[t + 1] = true
3: end procedure

Input: t + 1, GMipfsHash, tokenURI
4: procedure GMupdate
5:   setGMipfsHashF = Call
FLNFTC.setGMipfsHash(
GMipfsHash, FLNFTID)
6:   setTokenURIF = Call FLNFTC.setTokenURI(
tokenURI, FLNFTID)
7:   if setTokenURIF && setGMipfsHashF then
8:     Emit GMupdated(t + 1, GMipfsHash,
tokenURI);
9:     Set FLTPC.tokenURI = tokenURI
10:    Set FLTPC.GMipfsHash = GMipfsHash
11:    Set GIC[t + 1] = true
12:   end if
13: end procedure

```

nies it by calling procedure *FLTPC.ADRLMS* of Algorithm 4. Where *LMStatus_{i,t+1}* ∈ {*Approved*, *Denied*} is the respective decision for *LMS_{i,t+1}* and ADRLMS stands for Approval, Disapproval, Reward for LMS. If the *LMS_{i,t+1}* is "Approved", *FLTPC.ADRLMS* invokes procedure *FLTC.mintFLToken* of Algorithm 8 to mint FL-Token for the corresponding *FLTrainer_{i,t+1}*. Lastly, *FLTPCO* executes procedure *FLTPC.setLMSADRC*(*t* + 1) of Algorithm 5 which sets the *LMSADRC*(*t* + 1) flag for GI *t* + 1 to indicate that the LMSs for respective GI have been approved, denied and rewarded.

- Step 10: The *FLTPCO* starts the procedure *Update_GM* in Algorithm 3. Let's denote the approved LMSs in the previous steps as *LMS_{i,t+1}*. The *FLTPCO* computes the *GM_{t+1}* using [8], and uploads it to IPFS. The resulting hash is *GMipfsHash*. The *FLTPCO* also updates the representing image for FL-NFT, which is uploaded to IPFS. These details are updated in the meta-data JSON file. The meta-data of *GM_{t+1}* for GI *t* + 1 is denoted as *GM_Meta_Data_{t+1}*. The *GM_Meta_Data_{t+1}* is uploaded to IPFS. The resulting hash is *tokenURI*. Subsequently, the *FLTPCO* triggers procedure *FLTPC.GMupdate* in Algorithm 5. The *FLTPC.GMupdate* calls procedure *FLNFTC.setGMipfsHash* in Algorithm 6 and procedure *FLTPC.setTokenURI* in Algorithm 6 to set *GMipfsHash* and *tokenURI* of *FLNFT* respectively. It is necessary to mention that only registered *FLTPC* (at the minting of

Algorithm 6 : FL-NFT Contract $FLNFTC$

Input: $tokenURI$, $addrof(FLTPC)$, $GMipfsHash$, $addrof(FLTPCO)$

Output: $tokenId$

```

1: procedure mintFLNFT
2:    $tokenId = \text{Mint FL-NFT for } FLTPCO$ 
3:   Set  $FLNFT.tokenURI = tokenURI$ 
4:   Set  $FLNFT.GMipfsHash = GMipfsHash$ 
5:   Set  $FLNFT.FLTPC = addrof(FLTPC)$ 
6: end procedure

```

Input: $GMipfsHash$, $FLNFTID$

```

1: procedure setGMipfsHash
2:   if  $FLTPC.Validate\_GMipfsHash(GMipfsHash, FLNFTID)$  then
3:     Set  $GMipfsHashes[FLNFTID] = GMipfsHash$ 
4:     Ascertain Unique  $GMipfsHashes$ 
5:     Emit  $GMipfsHashset(FLNFTID, GMipfsHash)$ 
6:     Return true
7:   else
8:     Revert
9:   end if
10: end procedure

```

Input: $tokenURI$, $FLNFTID$

```

1: procedure setTokenURI
2:   if  $FLTPC.Validate\_TokenURI(tokenURI, FLNFTID)$  then
3:     Set  $tokenURIs[FLNFTID] = tokenURI$ ;
4:     Ascertain Unique  $tokenURIs$ 
5:     Emit  $TokenURIsset(FLNFTID, tokenURI)$ 
6:     Return true
7:   else
8:     Revert
9:   end if
10: end procedure

```

$FLNFT$) can execute $FLNFTC.setGMipfsHash$ and $FLNFTC.setTokenURI$ for particular $FLNFTID$. The $FLNFTC.setGMipfsHash$ then calls function $FLNFTC.Validate_GMipfsHash$ to validate the submitted $GMipfsHash$ and subsequently set the $GMipfsHash$ of $FLNFT$. The function $FLNFTC.Validate_GMipfsHash$ executes a code to ascertain the uniqueness of $GMipfsHash$ for all FL-NFTs. Similarly, the $FLNFTC.setTokenURI$ invokes function $FLNFTC.Validate_TokenURI$ to validate the submitted $tokenURI$ and subsequently set the $tokenURI$ of $FLNFT$. The function $FLNFTC.Validate_TokenURI$ execute a code to ascertain the uniqueness of $tokenURI$ for all FL-NFTs. It is necessary to mention that all FL-

Algorithm 7 : FL-Trainer $FLTrainer_{i,t+1}$

Input: $FLTPC$, t

```

1: procedure SUBMIT_LMS
2:   Get  $FLTPC.GMipfsHash$ 
3:   Download  $GM_t \leftarrow IPFS$  using  $FLTPC.GMipfsHash$ 
4:   Generate  $LM_{i,t+1}$  using (4)
5:    $LMipfsHash = \text{Upload } LM_{i,t+1} \rightarrow IPFS$ 
6:   Make Local_Model_URI for  $LM_{i,t+1}$ 
7:    $LModelURI = \text{Upload } Local\_Model\_URI \rightarrow IPFS$ 
8:   Call  $FLTPC.submitLocalModel(LMipfsHash, LModelURI, t + 1)$ 
9: end procedure

```

Algorithm 8 : FL Token Contract $FLTC$

Input: $addrof(FLTrainer_{i,t+1})$

```

1: procedure mintFLToken
2:    $d = \text{Call } FLTC.decimals()$ 
3:   Mint  $1 * 10^{18}$  FLT for  $addrof(FLTrainer_{i,t+1})$ 
4: end procedure

```

Algorithm 9 : FL-NFT's transfer

Executor: $current_FLTPCO$

Input: new_FLTPCO

```

1: procedure FLTPCO_Transfer
2:   Call  $FLTPC.close\_LMSs$ 
3:   Pause  $FLTPC$ 
4:   Transfer  $FLNFT$  to  $new\_FLTPCO$ 
5: end procedure

```

Executor: new_FLTPCO

```

1: procedure FLTPCO_Unpause
2:   Unpause  $FLTPC$ 
3: end procedure

```

NFTs must have unique $GMipfsHashes$ and $tokenURIs$ at a time. Afterwards, the $FLTPC$ emits the event $FLTPC.GMupdated$. Finally, the $FLTPC$ flags the $GIC[t + 1]$ to indicate that the $GI\ t + 1$ is completed.

Step 1 is done only once for the whole FL model trading market. However, for every instance of FLT , Steps 2-4 of the above sequence are repeated to set up the FLP environment. While, for each $GI\ t + 1$ of FLT , Steps 5-10 are repeated. FL-NFT trading involves transferring the FL-NFT from its current owner to the buyer. To transfer the $FLNFT$ to a new owner, the $FLTPCO_Transfer$ procedure in Algorithm 9 is started by the current owner, which first closes the LMSs by calling $FLTPC.close_LMSs$. Then, it pauses the $FLTPC$. Afterward, it transfers the $FLNFT$ to the new owner. The new owner may start the procedure $FLTPCO_Unpause$ in Algorithm 9 to unpause $FLTPC$.

TABLE 2: Parameters

Parameter	Description	Rinkeby	Ropsten
$addrof(Regulator)$	address of <i>Regulator</i>	0x8fa37ECF3d89361e60E7e6adf55485ae62cd72b2	0x8fa37ECF3d89361e60E7e6adf55485ae62cd72b2
$addrof(FLTPCO)$	address of <i>FLTPCO</i>	0xa0969AeA747c336b49256CFC4Cc2F6E265F6B722	0xa0969AeA747c336b49256CFC4Cc2F6E265F6B722
$addrof(FLTrainer_1)$	address of <i>FLTrainer₁</i>	0xA1Ee512DBC5b437eeb317C1fBc2E619648cA5d33	0xA1Ee512DBC5b437eeb317C1fBc2E619648cA5d33
$addrof(FLTPC)$	address of <i>FLTPC</i>	0xdC63FB6f6a11c358D06Cf05A1049eC04cf1e5bc1	0x1d9Cebd90Aa66068cD9FD3d75479DbDeDA65ebeB
$addrof(FLNFTC)$	address of <i>FLNFTC</i>	0x620E4E1cDE7f1841538279E6baf1d1b96f6e6c4	0xd230D92fdd47e3732CeD57eD76501d2822172665
$addrof(FLTC)$	address of <i>FLTC</i>	0x69ce87af870ebefdc7dd1099ec9ea5bc4f86208e	0x5303b5a16655C69D7914cf6fcdF5A5429C41279F
<i>FLTPC.FLNFTID</i>	Federated Learning Non-Fungible Token ID for a FLT	1	1

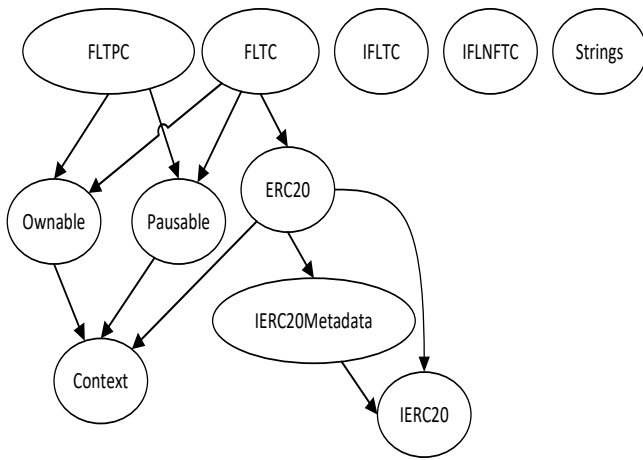


FIGURE 3: Inheritance graph of the FLTPC and FLTC

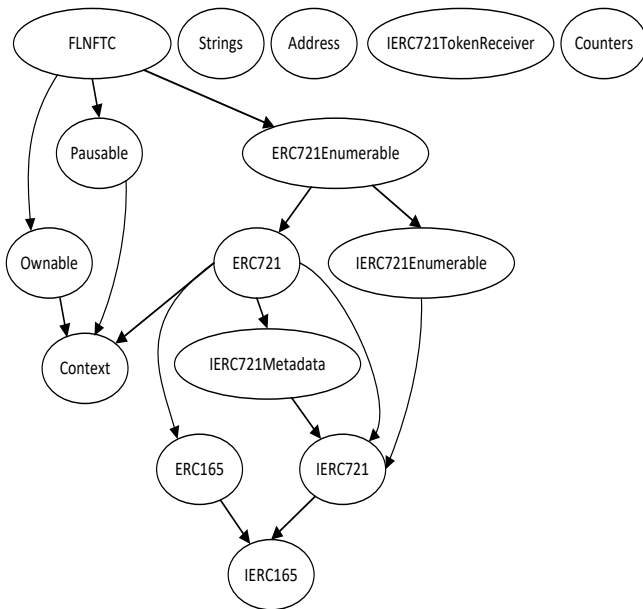


FIGURE 4: Inheritance graph of the FLNFTC

V. IMPLEMENTATION, DEPLOYMENT AND EVALUATION

This section discusses the implementation, deployment, and evaluation of the FL-Incentivizer.

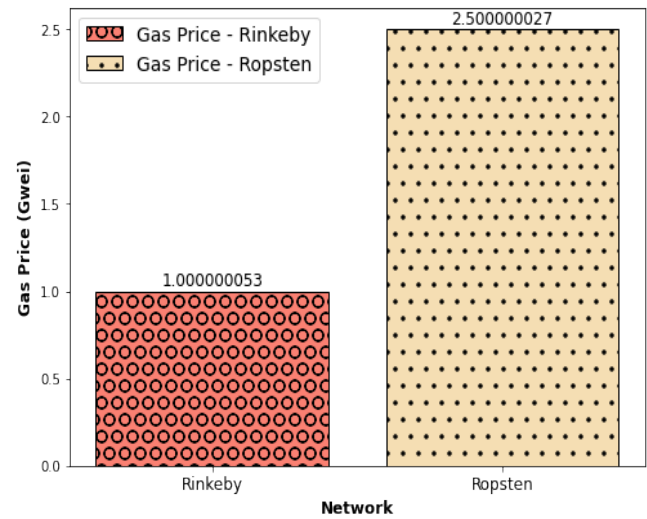


FIGURE 5: Gas Price for deployment of FLNFTC and FLTPC on Rinkeby and Ropsten

A. IMPLEMENTATION AND DEPLOYMENT

We developed our contracts in Solidity. The inheritance graph of the contracts is generated using Surya [50]. The inheritance graph of FLTPC and FLTC is shown in Fig. 3. While, Fig. 4 shows inheritance graph for FLNFTC. The inheritance graphs show that the *FLTPC* is inherited from the “Ownable contract” [51] as well as the “Pausable contract” from OpenZeppelin [52]. The *FLNFTC* is derived from *ERC721Enumerable* [53], *Pausable* and *Ownable* contracts from OpenZeppelin. Similarly, *FLTC* is inherited from OpenZeppelin *ERC-20* implementation [54], *Pausable* and *Ownable* contracts. Fig. 13 in Appendix shows a simplified class diagram for *FLTPC*, *FLNFTC*, and *FLTC*.

We compiled our smart contracts using Hardhat using the command

```
npx hardhat compile
```

We deployed our smart contracts using Hardhat and JavaScript using the commands

```
npx hardhat run script/deploy.js
--network rinkeby
```

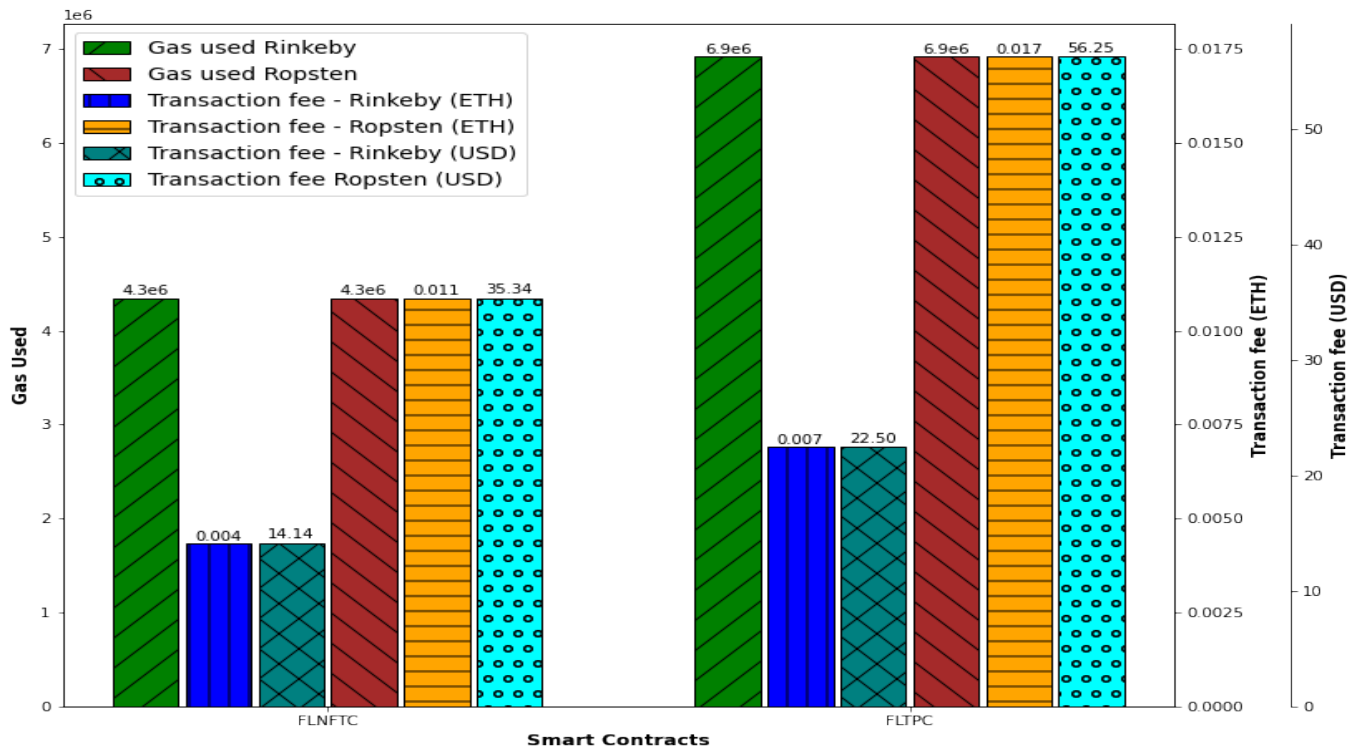


FIGURE 6: Gas used, transaction fee in ETH and USD for deployment of FLTPC and FLNFTC

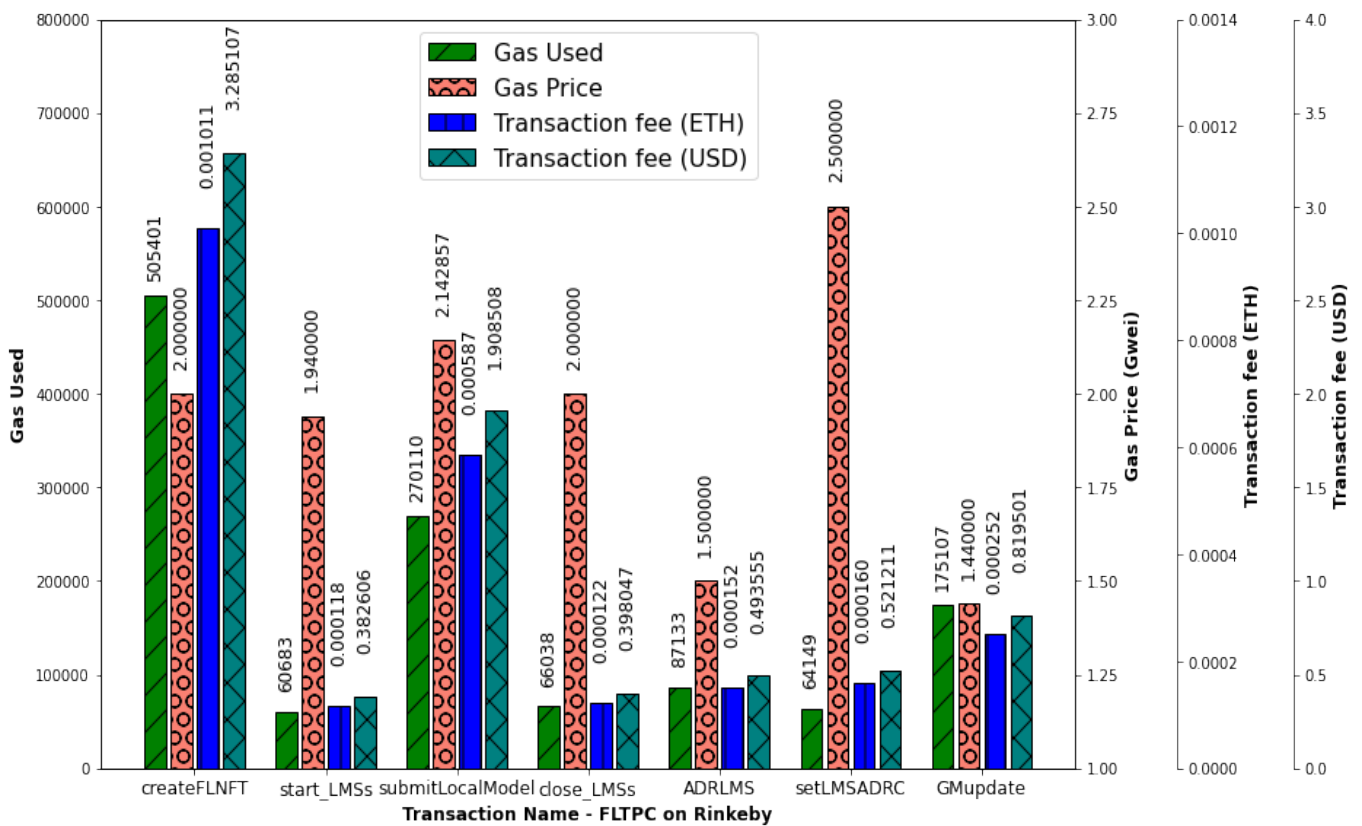


FIGURE 7: Average gas used, gas price, transaction fee (in ETH and USD) for various transaction on FLTPC

Txn Hash	Method ①	Block	From ②	To ②	Txn Fee
0x08c18089f0a3010373...	G Mupdate	10477113	0xa0969aea747c336b49...	IN 0xdc63fb6f6a11c358d06..	0.00025215
0xa436390f1a2fd5ab607...	Set LMSADRC	10477075	0xa0969aea747c336b49...	IN 0xdc63fb6f6a11c358d06..	0.00016037
0x808832ccb2e63061ef...	ADRLMS	10477075	0xa0969aea747c336b49...	IN 0xdc63fb6f6a11c358d06..	0.00021355
	⋮		⋮		
0x3668d209780b1518e9...	ADRLMS	10477071	0xa0969aea747c336b49...	IN 0xdc63fb6f6a11c358d06..	0.00015378
0xbd2f214490e2f2b81cf1...	Close_LM Ss	10477013	0xa0969aea747c336b49...	IN 0xdc63fb6f6a11c358d06..	0.00012247
0xa4e214a0551ae4a03f...	Submit Local Mod...	10476993	0x22e738f2ee0def87054...	IN 0xdc63fb6f6a11c358d06..	0.0004026
	⋮		⋮		
0x40b1d26e57c53ee91d...	Submit Local Mod...	10476989	0xa1ee512dbc5b437eeb...	IN 0xdc63fb6f6a11c358d06..	0.000571
0x263b773b1cc7b515d1...	Start_LM Ss	10476901	0xa0969aea747c336b49...	IN 0xdc63fb6f6a11c358d06..	0.00011772
0x68fb7b7a448eaca406...	Create FLNFT	10476808	0xa0969aea747c336b49...	IN 0xdc63fb6f6a11c358d06..	0.0010108

FIGURE 8: Transaction executed for a complete GI on FLTPC (<https://rinkeby.etherscan.io/address/0xdC63FB6f6a11c358D06Cf05A1049eC04cf1e5bc1>)

② Transaction Hash: 0x68fb7b7a448eaca40667a4fc890198f7f9de4e18aa12077f88b104d68864a2fb

② Status: Success

② Block: 10476808 1019751 Block Confirmations

② Timestamp: ⌚ 257 days 7 hrs ago (Apr-09-2022 11:04:22 PM +UTC)

② From: 0xa0969aea747c336b49256cfc4cc2f6e265f6b722

② Interacted With (To): Contract 0xdc63fb6f6a11c358d06cf05a1049ec04cf1e5bc1 ✔

② ERC-721 Tokens Transferred: ▶ From 0x0000000000000000... To 0xa0969aea747c3...
For ERC-721 Token ID [1] ▶ FLNFT (FLNFT)

② Input Data:

#	Name	Type	Data
0	_tokenURI	string	Qma8m5GhUxRRq61QLwFqWJmPhvDKzWZFnnuQW21BhyRvBR8
1	_GMipfsHash	string	QmT68BUnEsd84HFqGFNZWQtQdWkjL449pJj8tPHezLN4kj

FIGURE 9: Minting of FL-NFT to *FLTPCO* by transaction ‘Create FLNFT’ (mintFLNFT) (<https://rinkeby.etherscan.io/tx/0x68fb7b7a448eaca40667a4fc890198f7f9de4e18aa12077f88b104d68864a2fb>)

and
 npx hardhat run script/deploy.js
 --network ropsten
 on the Rinkeby and the Ropsten network respectively. We

also verified our smart contracts using
 npx hardhat verify --network rinkeby
 contract_address arg1
 for the Rinkeby network using ETHERSCAN_API_KEY
 [55].



FIGURE 10: Eventlog of transaction 'GMupdate' showing events TokenURIsset and GMipfsHashset (<https://rinkeby.etherscan.io/tx/0x08c18089f0a3010373e16259b91f5591c22deda0c0980cb4fb0d77e785240697#eventlog>)

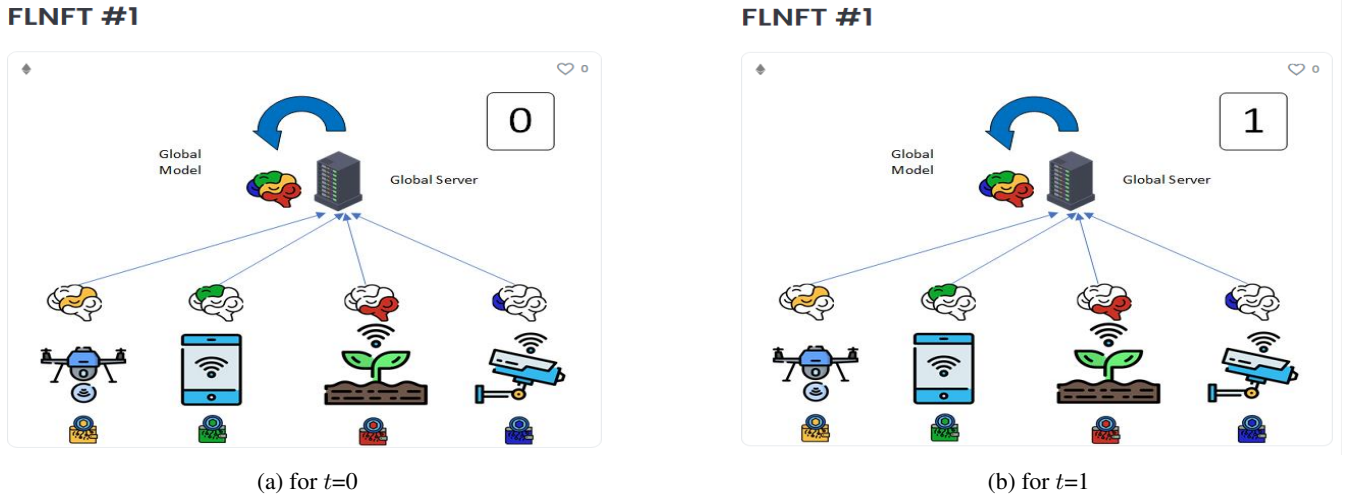


FIGURE 11: Representative image of FL-NFT on OpenSea^a.

^aCould See FL-NFT on OpenSea at <https://testnets.opensea.io/assets/0x620ef4e1cde7f1841538279e6baf1d1b96f6e6c4/1> before the Ethereum Merge. Now see property 'image' for URL of representative image of FL-NFT from meta-data of FL-NFT at <https://ipfs.io/ipfs/QmWxBLJzaawXYqPFf54KPWnRXSyXwNZRPYpx1dBHTSgiYp>

We simply used the MNIST dataset for training of the GM. As the scope of the paper is to build a generic ecosystem for incentivization of FL model training and trading using fungible tokens and NFTs. So we will skip model architecture, accuracy, and data-distribution-related details here. The EIP-170, introduced with the Spurious Dragon hard-fork [56], places a 24 KB limit on smart contracts. By optimizing our smart contracts and encoding the error messages [57], we have reduced the size of the smart contract byte-codes and, in turn, reduced the gas used for deployment and execution of smart contracts. When an externally owned account (EOA) sends some transaction to the network, it sets the gas limit for the transaction. The gas limit is the maximum gas that can be

used to execute the transaction. The EOA pays a maximum transaction fee ($MaxTxFee$) for executing the transaction as determined below:

$$MaxTxFee = GasPrice * GasLimit. \quad (11)$$

The actual transaction fee depends upon the gas price and gas used for executing the transaction and can be computed as

$$Transaction_fee = Actual_gas_used * Gas_price. \quad (12)$$

The residual $MaxTxFee - Transaction_fee$ is returned to the EAO. The transaction fee for the deployment of smart contracts in USD is calculated for 1 ETH = 3,250 USD. The

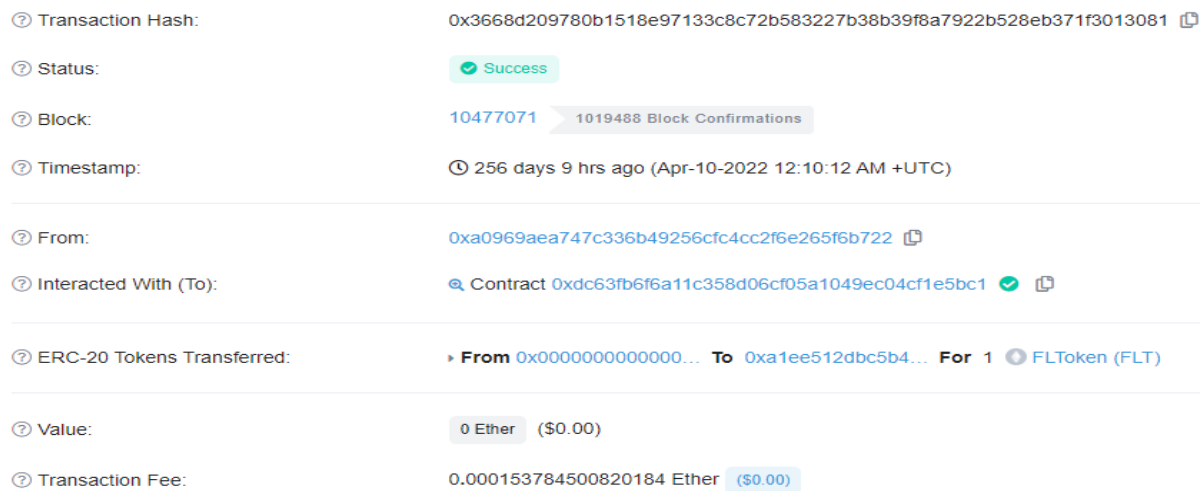


FIGURE 12: Transfer of FL-Token (symbol: FLT) to $FLTrainer_1$ for contributing a LMS for FLT (<https://rinkeby.etherscan.io/tx/0x3668d209780b1518e97133c8c72b583227b38b39f8a7922b528eb371f3013081>)

gas price for the deployment of FLTPC and FLNFTC on Rinkeby and Ropsten is approximately 1.000000053 Gwei and 2.500000027 Gwei respectively as shown in Fig. 5. Fig. 6 illustrates the gas consumption and transaction fee (in ETH and USD) for the deployment of FLTPC and FLNFTC. FLTPC deployed the FLTC via an internal transaction. Therefore, the gas consumption and the transaction fee for the deployment of FLTC are included in the gas used and transaction fee for the deployment of FLTPC, respectively. Fig. 6 shows that the gas used for deployment of respective smart contracts is the same on both Rinkeby and Ropsten as it depends upon the byte-code of the contract. Fig. 7 shows the average gas consumption, gas price, and transaction fee (in ETH and USD) for various transactions executed on FLTPC on Rinkeby.

Fig. 8 shows the list of transactions on FLTPC. The transaction 'Create FLNFT' (mintFLNFT) is executed by FLTPCO only once at the start. Transactions 'Start_LMSs', 'Close_LMSs', 'setLMSADRC', and 'GMupdate' are executed once per GI. Transactions 'SubmitLocalModel' and 'ADRLMS' are executed multiple times per GI according to the number of available FL-Trainers. As the transaction list is immutable, open, and transparent, this can improve the FLP flow governance and record-keeping.

Fig. 9 shows the minting of FL-NFT to $FLTPCO$ by transaction 'Create FLNFT' (mintFLNFT). The input data to the transaction include the $_tokenURI$ and $_GMipfsHash$. This indicates the tokenization of the GM as NFT. Fig. 10 displays the events emitted by transaction GMupdate. Event $TokenURISet$ indicates that the URI of FLNFT with $FLNFTID = 1$ has been updated. Similarly event $GMipfsHashset$ indicates that the IPFS hash of FLNFT with $FLNFTID = 1$ has been updated. Fig. 11a and Fig. 11b depicts the representative image of FL-NFT for FLT on OpenSea for $t = 0$ and $t = 1$, respectively. The

representative image and tokenURI of FL-NFT on OpenSea can be updated after every GI t . Fig. 12 shows a transfer of FL-Token to $FLTrainer_1$ for contributing a LMS for FLT. Fig. 14 shows the same FL-Token in a MetaMask wallet of $FLTrainer_1$. Table 2 lists the EOA address of Regulator, FLTPCO, $FLTrainer_1$ as well as the contract address of FLTPC, FLTC, FLNFTC for both Rinkeby [44] and Ropsten [45]. Etherscan Explorer for FLTPC, FLTC, and FLNFTC lists the internal and external transaction logs, verified contract code, and event log.

B. QUALITATIVE EVALUATION

1) FL-Tokens

The FL-Tokens minted in the respective FLTC by a particular FLTPC show how many learners have participated in the FLP of this FLT. The expression $FLTC.totalSupply()/10^{18}$ gives the number of FL-Tokens minted. This is a very effective way to establish the potential of FLT in the market. The FL-Tokens themselves are tradable and are an incentivization for learners.

2) FL-NFT

The FL-NFT is minted for a particular FLT. The FLNFTC and corresponding FLTPC can show the complete history of the FL-NFT (for a particular $tokenId=FLTPC.FLNFTID$) such as $tokenURI$ and $GMipfsHash$ updates via the transaction log or events log. The ownership of FL-NFT is recognized as complete ownership and royalty rights of the corresponding FLT, GM, and its updates by the *Regulator*. By trading FL-NFT, these rights are transferred to the new owner.

3) FLTPC

The FLTPC can cater to continuous FLP for the FLT. The state, transaction log, and event log of FLTPC also show the complete history of the FLT, interaction with FLNFTC, and

- private +public ~ internal *external library view payable

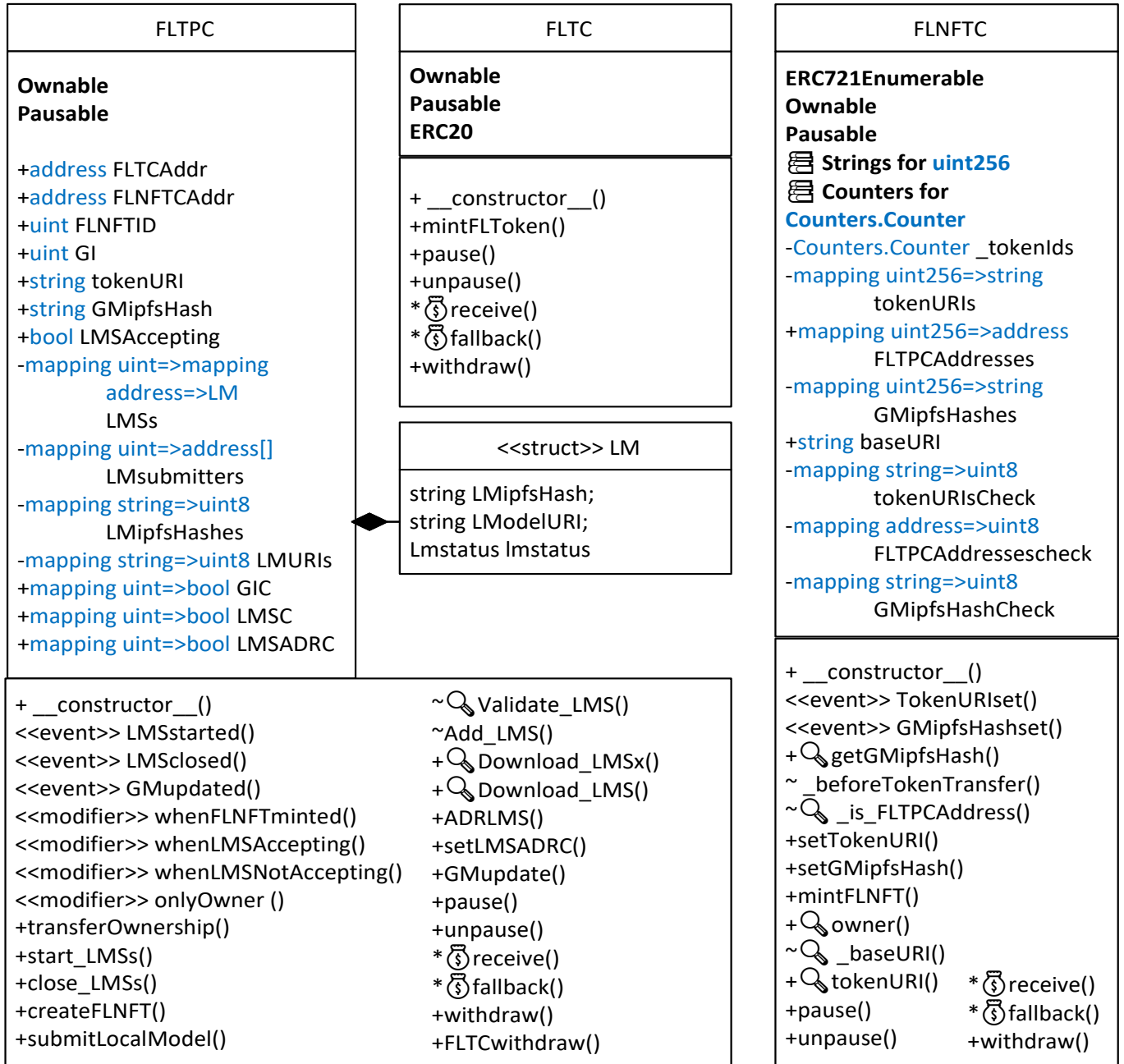


FIGURE 13: Simplified UML diagram for FLTPC, FLNFTC, and FLTC ^a

^aDetailed UML diagram for FLTPC, FLNFTC, and FLTC at <https://github.com/umermajeedkhu/FL-Incentivizer/tree/master/uml>

corresponding FLTC. The trading of FL-NFT also automatically transfers ownership of the respective FLTPC to the new owner.

4) FLTPCO

The FLTPCO is responsible for minting the FL-Tokens for the partaking devices after approving their LM contributions. The FLTPCO is also responsible for correctly updating the

GM using FLTPC.GMupdate. These processes rely on the honesty of FLTPCO. The best strategy for FLTPCO is to be honest, and to approve and reward only the correct LMSs. The number of FL-Tokens minted indicated how many learners were involved in the whole FLP. hus, the larger the total supply of FLTC, the higher the market value of corresponding FL-NFT. Consequently, the reliability of GM associated with FL-NFT is also increased.

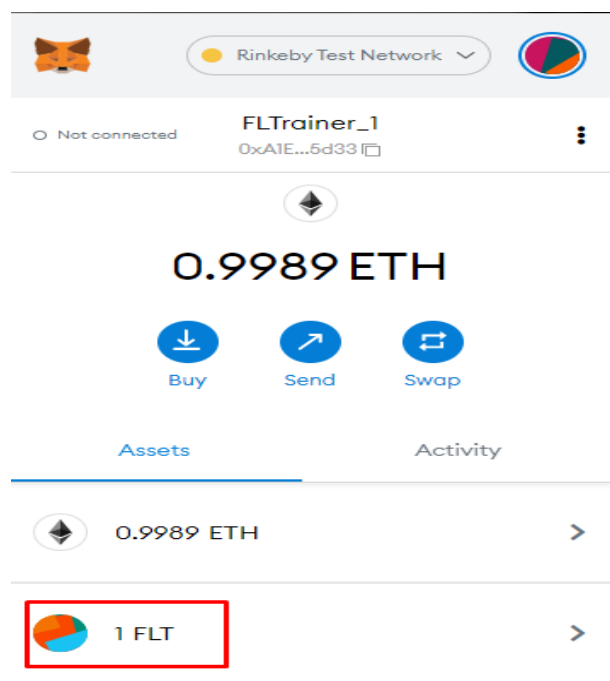


FIGURE 14: MetaMask showing FL-Token (symbol: FLT) earned by *FLTrainer₁* for contributing a LMS for FLT.

VI. CONCLUSION

The FLP requires incentives to encourage device participation. Moreover, claiming ownership of the FL global model, and demonstrating its reliability, are cumbersome processes. The paper presents a smart contract-based FL-Incentivizer framework for incentivizing the participation of devices in FLP and claiming ownership rights to a global model. As part of the FL-Incentivizer framework, transactions, logs, and the provenance of all relevant data are secured, immutable, and transparent. We present FL-NFT, a global model trading and ownership claim protocol built upon the ERC721 standard. Tradable FL-Tokens based on the ERC-20 standard are introduced to reward devices participating in FLP. FL-Incentivizer includes the InterPlanetary File System (IPFS) for storing and sharing FLP information. Detailed implementation details, smart contract code, and evaluation results are presented in this study. The number of tokens minted in FL-Token can be interpreted as a measure of the reliability of the FL global model.

APPENDIX A SAMPLE META-DATA OF FL-NFT

See the meta-data of FL-NFT at <https://ipfs.io/ipfs/Qma8m5GhUxRRq6iQLwfqWJmMvDKzWZFnnuQW21BhyRvBR8>.

APPENDIX B SMART CONTRACTS UML DIAGRAM

See Fig. 13.

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