Don Bosco Institute of Technology, Kurla(W)
Department of Electronics and Tele-Communication Engineering
ECL304 - Skill Lab: C++ and Java Programming
Sem III
2021-22

Lab Number:	**1**
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Title:

To Add Two Numbers, Print Number Entered by User, Swap Two Numbers, Check Whether Number is Even or Odd

1.1 Implement using C++

Learning Objective:

- Students will be able to write C++ programs for simple arithmetic operations and take input from users.

Learning Outcome:

- Ability to execute a simple C++ program with and without any inputs to the program.
- Understanding the constructs in C++ and Java.

Course Outcome:

ECL304.1	Understand object-oriented programming concepts and implement using C++

Theory:

Difference between procedural and object oriented language

Application of object orientation

Brief introduction to C++

Algorithm :	STEP 1: start STEP 2 : define two numbers n1 and n2 STEP 3:input number 1 , n1 input number 2 , n2

	STEP 4 : addition of two numbers n1 and n2 STEP 5 : swapping of two numbers n1 and n2 STEP 6 :odd or even STEP 7 : end
Program:	https://github.com/umershaikh17/Skill-lab-with-oopm.git
Input given:	number 1 : 21 number 2 : 4

Output Screenshot: