CS202 Homework-I Title: Algorithm Efficiency and Sorting Name/Surname: Ümit Yiğit Başaran ID: 21704103

Section: 2
Assignment: 1

## **Question 1**

(a) Show that f(n)=20n4+20n2+5 is O(n5) by specifying appropriate c and n0 values in Big-O definition

Firstly, we need to find two positive constants: c and  $n_0$  such that:

$$0 \le 20n^4 + 20n^2 + 5 \le cn^5$$
 for all  $n \ge n_0$ 

If we choose 
$$c = 1$$
 and  $n_0 = 100$   
 $\rightarrow 20n^4 + 20n^2 + 5 \le n^5$  for all  $n \ge 100$ 

Or, if we choose 
$$c = 45$$
 and  $n_0 = 1$   

$$\rightarrow 20n^4 + 20n^2 + 5 \le 45n^5$$
 for all  $n \ge 1$ 

(b) Trace the following sorting algorithms to sort the array [ 18, 4, 47, 24, 15, 24, 17, 11, 31, 23 ] in ascending order. Use the array implementation of the algorithms as described in the textbook and show all major steps.

#### - Selection sort

Sorting Steps	# of Key Comparisons	# of Data Moves
[18, 4, 47, 24, 15, 24, 17, 11, 31, 23]	9	3
[18, 4, 23, 24, 15, 24, 17, 11, 31, 47]	8	3
[18, 4, 23, 24, 15, 24, 17, 11, 31, 47]	7	3
[18, 4, 23, 11, 15, 17, 24, 24, 31, 47]	6	3
[18, 4, 17, 11, 15, 23, 24, 24, 31, 47]	5	3
[15, 4, 17, 11, 18, 23, 24, 24, 31, 47]	4	3
[15, 4, 11, 17, 18, 23, 24, 24, 31, 47]	3	3
[11, 4, 15, 17, 18, 23, 24, 24, 31, 47]	2	3
[4, 11, 15, 17, 18, 23, 24, 24, 31, 47]	1	3

# of total key comparisons: 45

# of total data moves: 27

## - Bubble sort

Sorting Steps	# of Key Comparisons	# of Data Moves
[18, 4, 47, 24, 15, 24, 17, 11, 31, 23]	9	24
[4, 18, 24, 15, 24, 17, 11, 31, 23, 47]	8	12
[4, 18, 15, 24, 17, 11, 24, 23, 31, 47]	7	12
[4, 15, 18, 17, 11, 24, 23, 24, 31, 47]	6	9
[4, 15, 17, 11, 18, 23, 24, 24, 31, 47]	5	3
[4, 15, 11, 17, 18, 23, 24, 24, 31, 47]	4	3
[4, 11, 15, 17, 18, 23, 24, 24, 31, 47]	3	0

# of total key comparisons: 42 # of total data moves: 63

# **Question 2**

- Screenshot of the solution (Question 2b)

Quick Sort  0 2 3  compCountQ: 47  moveCountQ: 105	5	6	7	8	9	9	11	11	14	15	16	17	18
Merge Sort  0 2 3  compCountM: 46  moveCountM: 128	5	6	7	8	9	9	11	11	14	15	16	17	18
Insertion Sort  0 2 3  compCountI: 71  moveCountI: 89	5	6	7	8	9	9	11	11	14	15	16	17	18

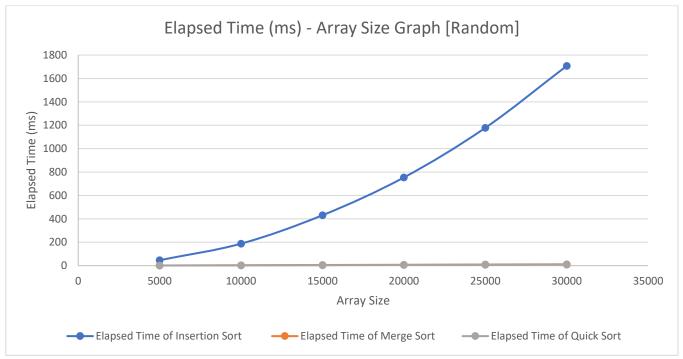
## - Question 2c

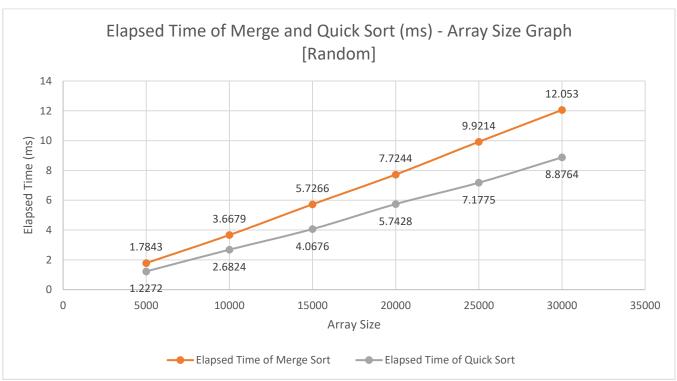
Part c - Time	analysis of Insertio	on Sort - RANDOM	
Array Size	Elapsed Time	compCount	moveCount
5000	47.0353 ms	6228016	6233021
10000	188.26 ms	25138065	25148074
15000	430.98 ms	56508006	56523012
20000	753.901 ms	100155084	100175091
25000	1178.09 ms	155836084	155861096
30000	1707.44 ms	225486411	225516417
	analysis of Merge So		
		compCount	moveCount
	1.7843 ms	55280	123616
10000	3.6679 ms	120396	267232
15000	5.7266 ms	189286	417232
20000	7.7244 ms	261025	574464
	9.9214 ms	333986	734464
30000	12.053 ms	408728	894464
	analysis of Quick So		
		compCount	
5000	1.2272 ms	69659	116895
	2.6824 ms	156974	268374
	4.0676 ms	232732	375999
20000	5.7428 ms	326737	579870
25000	7.1775 ms	418034	673353
30000	8.8764 ms	562384	746886

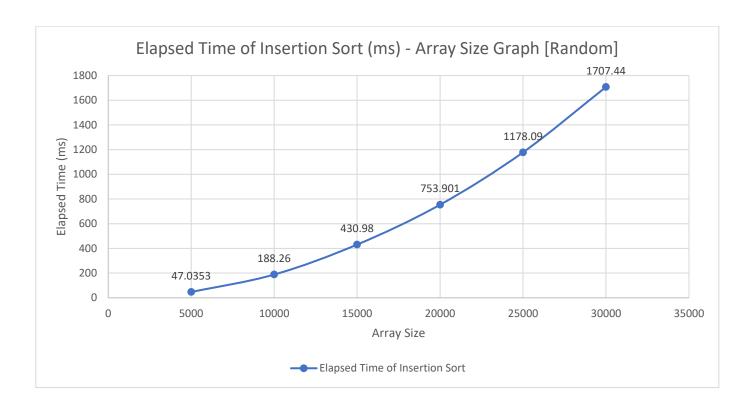
# (Figure - 1)

Part c - Time	analysis of Insert	ion Sort - SORTED	
Array Size	Elapsed Time	compCount	moveCount
5000	0.0228 ms	4999	9998
10000	0.087 ms	9999	19998
15000	0.1558 ms	14999	29998
20000	0.2079 ms	19999	39998
25000	0.259 ms	24999	49998
30000	0.3105 ms	29999	59998
Part c - Time	analysis of Merge	Sort - SORTED	
Array Size	Elapsed Time	compCount	moveCount
5000	0.3867 ms	32004	123616
10000	1.8587 ms	69008	267232
15000	2.951 ms	106364	417232
20000	5.5997 ms	148016	574464
25000	5.1678 ms	188476	734464
30000	6.4537 ms	227728	894464
Part c - Time	analysis of Quick	Sort - SORTED	
Array Size	Elapsed Time	compCount	moveCount
5000	63.5909 ms	12497500	14997
10000	249.131 ms	49995000	29997
15000	554.66 ms	112492500	44997
20000	1002.02 ms	199990000	59997
25000	1550.45 ms	312487500	74997
30000	2242.05 ms	449985000	89997

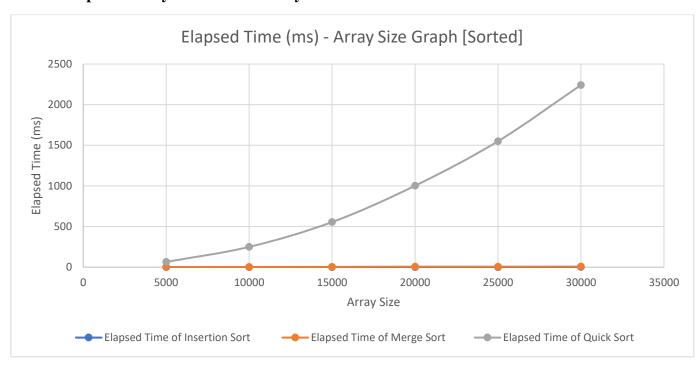
### - Graphs of arrays which are randomly created

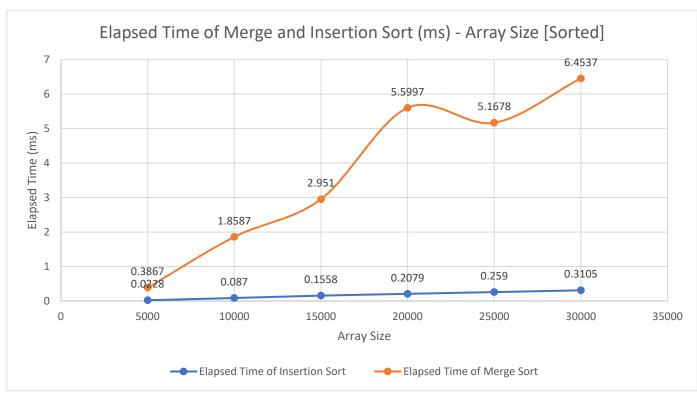


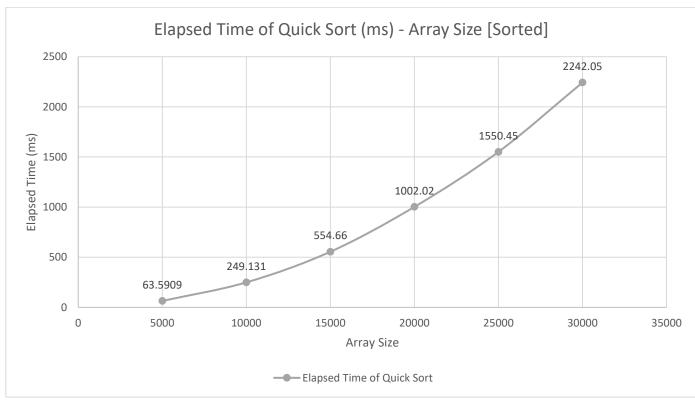




#### - Graphs of arrays which are already sorted







As a result, for randomly created arrays, we could see that insertion sort has much more large values than merge and quick sort. Similar to the theoretical results, empirical results show that insertion sort works close to the  $O(n^2)$ , although merge and quick sort work close to the  $O(n \log n)$ . For example, when array size is equal to the 30000 then elapsed time of the insertion sort is equal to the 1707.44 millisecond, however, for merge sort this number is equal to the 12.053 millisecond and for quick sort this number is equal to 8.8764 millisecond as you can see from Figure – 1 and graphs for randomly created arrays.

For already sorted arrays, we could see that quick sort has much more large values than merge and insertion sort. Similar to the theoretical results, empirical results show that quick sort works close to the  $O(n^2)$ , merge sort works close to the  $O(n \log n)$ , insertion sort works close to the O(n). Ouick sort works close to the  $O(n^2)$  because we choose the first array element as a pivot and quick sort based on divide and conquer principle that contains unsorted and sorted parts of the arrays so that it divides the array n part and for n part it check elements n time. Merge sort works close to the  $O(n \log n)$  because for merge sort it doesn't matter whether the array is sorted or not, it always works similar to  $O(n \log n)$ . Insertion sort works O(n) because it doesn't enter the second loop to select the right index for the elements. For example, when array size is equal to the 30000 then elapsed time of the insertion sort is equal to the 0.3105, for merge sort this number is equal to the 6.4537 millisecond and for quick sort this number is equal to 2242.05 millisecond as you can see from Figure – 2 and graphs for already sorted arrays. Therefore, there is a difference between elapsed time results of already sorted arrays and randomly created arrays because number of key comparisons and number of data moves change to the situation to situation based on their algorithms. Among those three the difference can be observed based on Figure-1 and Figure-2. Additionally, for both cases, merge sort uses more data allocation rather than quick sort because of merge sorts' own algorithm.

# **Question 3**

Avenage Distance: A E462	Average Distance: 21304.1	Average Distance: 33120.5
Average Distance: 0.5462 Elapsed Time: 0.6546 ms	Average Distance: 21504.1	Average Distance: 33420.5
Elapsed Time: 8.0669 ms	Average Distance: 21707.8	Average Distance: 33384.8
Elapsed Time: 6210.99 ms	Average Distance: 21623.3	Average Distance: 33222.8
Liapsed 11me. 0210.99 ms	Average Distance: 21681.8	Average Distance: 33271.6
Average Distance: 1.11196	Average Distance: 21582.4	Average Distance: 33271
Elapsed Time: 0.9569 ms	Average Distance: 21640.4	Average Distance: 33405.5
Elapsed Time: 8.2723 ms	Average Distance: 21623.1	Average Distance: 33274
Elapsed Time: 0.2723 ms	Average Distance: 21664.5	Average Distance: 33297
21ap3ca 11mc. 4370.33 m3	Average Distance: 21581.4	Average Distance: 33258.3
Average Distance: 1.62374	Elapsed Time: 3760.14 ms	Elapsed Time: 6236.3 ms
Elapsed Time: 1.7277 ms	Elapsed Time: 14.7257 ms	Elapsed Time: 15.0484 ms
Elapsed Time: 10.4228 ms	Elapsed Time: 18.2519 ms	Elapsed Time: 11.1828 ms
Elapsed Time: 4055.93 ms		
21ap3ca (1.111c) (033.33 1113	Average Distance: 21290.9	Average Distance: 33286
Average Distance: 2.1273	Average Distance: 21605.5	Average Distance: 33252
Elapsed Time: 1.4065 ms	Average Distance: 21668.9	Average Distance: 33261.4
Elapsed Time: 8.8733 ms	Average Distance: 21643.1	Average Distance: 33379.2
Elapsed Time: 3859.94 ms	Average Distance: 21687.2	Average Distance: 33363.4
21ap3ca (1mc. 3033.34 m3	Average Distance: 21652.7	Average Distance: 33424.5
Average Distance: 2.62094	Average Distance: 21644.7	Average Distance: 33379.6
Elapsed Time: 1.632 ms	Average Distance: 21614.1	Average Distance: 33314
Elapsed Time: 8.7668 ms	Average Distance: 21628.8	Average Distance: 33232.9
Elapsed Time: 3303.2 ms	Average Distance: 21490.8	Average Distance: 33325.4
	Elapsed Time: 3733.89 ms	Elapsed Time: 6352.5 ms
Average Distance: 3.13186	Elapsed Time: 14.7359 ms	Elapsed Time: 15.7658 ms
Elapsed Time: 1.8434 ms	Elapsed Time: 16.5695 ms	Elapsed Time: 10.9325 ms
Elapsed Time: 9.7583 ms	Avenaga Distance: 21300 8	Average Distance: 33233.2
Elapsed Time: 2850.8 ms	Average Distance: 21309.8 Average Distance: 21636.7	Average Distance: 33233.2
	Average Distance: 21666.7	Average Distance: 33351
Average Distance: 3.62546	Average Distance: 21633.5	Average Distance: 33369.3
Elapsed Time: 1.841 ms	Average Distance: 21630.8	Average Distance: 33342.4
Elapsed Time: 9.8424 ms	Average Distance: 21659.9	Average Distance: 33411.6
Elapsed Time: 2846.71 ms	Average Distance: 21569.5	Average Distance: 33387.3
	Average Distance: 21696.5	Average Distance: 33330.8
Average Distance: 4.11476	Average Distance: 21657.9	Average Distance: 33394.4
Elapsed Time: 2.238 ms	Average Distance: 21643.1	Average Distance: 33296.5
Elapsed Time: 10.1049 ms	Elapsed Time: 3744.61 ms	Elapsed Time: 6260.16 ms
Elapsed Time: 2460.24 ms	Elapsed Time: 14.7132 ms	Elapsed Time: 15.2344 ms
	Elapsed Time: 21.5498 ms	Elapsed Time: 11.0919 ms
Average Distance: 4.60624		
Elapsed Time: 1.8477 ms	Average Distance: 21315.7	Average Distance: 33333.2
Elapsed Time: 9.4539 ms	Average Distance: 21630.5	Average Distance: 33246.9
Elapsed Time: 2005.63 ms	Average Distance: 21572.4	Average Distance: 33331
	Average Distance: 21669.6	Average Distance: 33380.6
Average Distance: 5.11588	Average Distance: 21659.3	Average Distance: 33286.7
Elapsed Time: 1.9231 ms	Average Distance: 21675.4	Average Distance: 33304.5
Elapsed Time: 10.168 ms	Average Distance: 21667.5	Average Distance: 33410.1
Elapsed Time: 1827.65 ms	Average Distance: 21650.6	Average Distance: 33233.1
	Average Distance: 21539.9	Average Distance: 33379.9
Average Distance: 5.59116	Average Distance: 21647.2	Average Distance: 33342.9
Elapsed Time: 2.082 ms	Elapsed Time: 3725.74 ms	Elapsed Time: 6236.7 ms
Elapsed Time: 9.4704 ms	Elapsed Time: 14.6498 ms	Elapsed Time: 15.0401 ms
Elapsed Time: 1800.98 ms	Elapsed Time: 22.9638 ms	Elapsed Time: 11.0615 ms

**Note:** Elapsed times that are represented in the screenshots are for insertion sort, merge sort and quick sort respectively.

For an array with 100000 size, we have three cases:

- I. K is much smaller than size (Figure 3)
- II. K is close to the size/2 (Figure 4)
- III. K is close to the size (Figure 5)

K represents that every element in the array is at most K indices away from its original index.

As shown in the Figure -3 when K is much smaller than the size the array, we could see that the most effective sort type is insertion sort because the growth rate of insertion sort is O(n) for that case. Again, from Figure -3, we could see that the elapsed time of insertion sort is increasing while the value of K is increasing (the elapsed time of insertion sort when the average distance is close to zero is 0.5462, the elapsed time of insertion sort when the growth rate is close to 5.5 is 2.082). When K is much smaller than the size means that the array is similar to the sorted array itself so that quick sort is the least efficient one for this case because for sorted arrays growth rate of the quick sort is  $O(n^2)$ . From Figure -3, for quick sort, while average distance is increasing the elapsed time of quick sort is decreasing because the array starting to become unsorted which is a positive situation for quick sort (the elapsed time of quick sort when the average distance is close to 0 is 6210.99, the elapsed time of quick sort when the growth rate is close to 5.5 is 1800.98). For the merge sort, the elapsed times don't depend on the K values and its' growth rate is  $O(n \log n)$ . As a result, based on Figure -3 for small K values, insertion sort satisfies the best case and quick sort satisfies the worst case.

As shown in the Figure -4 when K is close to the size/2, then the most effective sort type is merge sort because the growth rate of merge sort is  $O(n \log n)$  which doesn't depend on cases. However, the growth rate of the insertion sort is  $O(n^2)$  and the growth rate of the quick sort is  $O(n \log n)$ . In this case, the growth rates are similar to the average cases of each algorithms. Based on Figure -4, we could see that as the elapsed time of insertion sort continues to increase, the elapsed time of the quick sort continues to decrease because the array is no longer close to the sorted array. For the merge sort, the values which are the elapsed time of the merge sort between Figure -3 and Figure -4 are close to each other. Therefore, if we have enough space to do merge sort, the most efficient way of sorting the array with K value which is close to the size/2 is merge sort.

As shown in the Figure -5 when K is close to the size, then the most effective sort type is quick sort because the growth rate of quick sort is  $O(n \log n)$ . The growth rate of quick sort is  $O(n \log n)$  for that case because it use divides and conquer method and we choose the first element as a pivot so that it nearly divides all arrays to half of its' size which cause  $\log n$  data usage. In this case, the growth rate of the insertion sort is  $O(n^2)$  and the growth rate of the merge sort  $O(n \log n)$ . Again, for the insertion sort, the elapsed time of the insertion sort continues to increase as can be seen from Figure -5. For merge sort, its' growth rate still doesn't depend on the K value and from the figures we can see the small differences of the elapsed time of the merge sort. Therefore, for K values that are close to the size, quick sort can be the most suitable and efficient sort algorithm because its' growth rate is  $O(n \log n)$  and it doesn't require extra space from the memory.

To sum up, we could say that for K values that are close to the beginning, we can use insertion sort algorithm to reach most efficient time. For K values that are close to size/2, we can use merge sort algorithm to sort the array in the  $O(n \log n)$  growth rate. Also, for K values that are close to the end of the array we can use quick sort algorithm for the most efficient way.