Samuel	Alivia	Zach	Yazdan	Total

			Role	Owner	Estimated	Effort	Actual	Actual
				(primary owner) (secondary owners)	By Task	Subtotals	By Task	Subtotals
reliminary &				(Secondary Owners)				
arallel Tasks	Architecture					10		9.0
		Design architecture	Project Manager	Samuel Lim	10		9.0	
	Requirements					7		1.2
		Gather	Requirements Engineer	Zachary Zoltek, Samuel Lim	1		1.2	
				Zachary Zoltek, Samuel				
		Analyze	Requirements Engineer	Lim	2		0.0	
				Zachary Zoltek, Samuel				
		Specify	Requirements Engineer	Lim	4		0.0	
	Documentation					29		11.0
		Project Charter	Project Manager	Samuel Lim	1		4.0	
		Release Plan	Project Manager	Samuel Lim	2		0.7	
		Requirements Document	Project Manager,	Samuel Lim, Zach Zoltek	7		6.3	
		·	Requirements Engineer					
		Project Plan	Project Manager,	Samuel Lim, Alivia	5		0.0	
		Architecture Document	Developers Architect	Dutcher, Zach Zoltek Yazdan Riazi, Samuel Lim	4		0.0	
		Test Report	Tester	Zach Zoltek, Samuel Lim	8		0.0	
		rest neport		Alivia Dutcher, Yazdan	0		0.0	
		User Guide & System Admin Doc	Developers,	Riazi, Zach Zoltek, Samuel	2		0.0	
		oser datae a system namm soc	Requirements Engineer	Lim	-		0.0	
oding							0.0	
eration 1:	Development					47		17.0
				Alivia Dutcher, Yazdan				
		Determine technology needs	Developer	Riazi, Zach Zoltek, Samuel	2		1.7	
			Developer	Lim	-			
		Research and learn new language and	Developer	Alivia Dutcher, Zach	15		13.0	
		environment Set up double proxy for HTTP server	Davidana	Zoltek, Samuel Lim Alivia Dutcher	2		0.8	
		Set up autodoc tooling for CI pipelines	Developer Developer	Zach Zoltek	1		0.6	
		Implement foundational HTTP logic	Developer	Alivia Dutcher	12		0.0	
		Create HTTP handling code (client)	Developer	Alivia Dutcher	4		0.3	
		Write user token handling locally	Developer	Yazdan Riazai	1		0.0	
		Write code for managing HTTP session	Developer	Zach Zoltek	6		0.0	
		Unit Testing	Developer	Zach Zoltek, Yazdan Riazi	4		0.3	
	Analysis			······································	•••••	10		5.2
		System and Environment Testing	Tester	Zach Zoltek	2		1.7	
		Bug fixes as required	Tester, Developer	Alivia Dutcher, Zach	3		0.0	
		Evaluate needs for next iteration	Project Manager	Samuel Lim	5		3.5	
eration 2:	Design					15.5		1.0
		Implement any design changes	Project Manager	Samuel Lim	3		0.0	
		Risk analysis	Project Manager	Samuel Lim	4		1.0	
		Design container format (schedule)	Developer	Alivia Dutcher, Samuel	2.5		0.0	
				Lim				
		Design drop-in format parsing	Developer	Alivia Dutcher, Samuel	4		0.0	
				Lim				
		Create UI design for main page	Developer	Zach Zoltek	2		0.0	
	Development			Aliuin Dutch 7k		11		0.0
		Review requirements	Developer	Alivia Dutcher, Zach Zoltek, Samuel Lim	4		0.0	
	1						0.0	
		Connect client and session HTTP logic	Developer	Alivia Dutcher, Zach	2.5			
			•					
		Handle basic token generation	Developer	Yazdan Riazi	1		0.0	
		Handle basic token generation Implement design structure for main	Developer Developer	Yazdan Riazi Zach Zoltek	1 2		0.0 0.0	
		Handle basic token generation	Developer	Yazdan Riazi	1		0.0	
	Analysis	Handle basic token generation Implement design structure for main Unit Testing	Developer Developer Developer	Yazdan Riazi Zach Zoltek Zach Zoltek, Yazdan Riazi	1 2 1.5	7	0.0 0.0 0.0	0.0
	Analysis	Handle basic token generation Implement design structure for main Unit Testing System and Environment Testing	Developer Developer Developer Tester	Yazdan Riazi Zach Zoltek Zach Zoltek, Yazdan Riazi Zach Zoltek	1 2 1.5	7	0.0 0.0 0.0	0.0
	Analysis	Handle basic token generation Implement design structure for main Unit Testing System and Environment Testing Bug fix as required	Developer Developer Developer Tester Tester, Developer	Yazdan Riazi Zach Zoltek Zach Zoltek, Yazdan Riazi Zach Zoltek Alivia Dutcher , Zach	1 2 1.5	7	0.0 0.0 0.0 0.0	0.0
ocation 2.		Handle basic token generation Implement design structure for main Unit Testing System and Environment Testing	Developer Developer Developer Tester	Yazdan Riazi Zach Zoltek Zach Zoltek, Yazdan Riazi Zach Zoltek	1 2 1.5	•	0.0 0.0 0.0	
eration 3:	Analysis Design	Handle basic token generation Implement design structure for main Unit Testing System and Environment Testing Bug fix as required Evaluate needs for next iteration	Developer Developer Developer Tester Tester, Developer Project Manager	Yazdan Riazi Zach Zoltek Zach Zoltek, Yazdan Riazi Zach Zoltek Alivia Dutcher , Zach	1 2 1.5	7	0.0 0.0 0.0 0.0 0.0 0.0	0.0
eration 3:		Handle basic token generation Implement design structure for main Unit Testing System and Environment Testing Bug fix as required Evaluate needs for next iteration Implement any design changes	Developer Developer Developer Tester Tester, Developer Project Manager	Yazdan Riazi Zach Zoltek Zach Zoltek, Yazdan Riazi Zach Zoltek Alivia Dutcher , Zach	1 2 1.5	•	0.0 0.0 0.0 0.0 0.0 0.0	
eration 3:		Handle basic token generation Implement design structure for main Unit Testing System and Environment Testing Bug fix as required Evaluate needs for next iteration Implement any design changes Risk analysis	Developer Developer Developer Tester Tester, Developer Project Manager Project Manager	Yazdan Riazi Zach Zoltek Zach Zoltek, Yazdan Riazi Zach Zoltek Alivia Dutcher , Zach	1 2 1.5	•	0.0 0.0 0.0 0.0 0.0 0.0 0.0	
eration 3:		Handle basic token generation Implement design structure for main Unit Testing System and Environment Testing Bug fix as required Evaluate needs for next iteration Implement any design changes Risk analysis Create UI design for vendor locations	Developer Developer Developer Tester Tester, Developer Project Manager Project Manager Developer	Yazdan Riazi Zach Zoltek Zach Zoltek, Yazdan Riazi Zach Zoltek Alivia Dutcher , Zach	1 2 1.5	•	0.0 0.0 0.0 0.0 0.0 0.0 0.0	
eration 3:	Design	Handle basic token generation Implement design structure for main Unit Testing System and Environment Testing Bug fix as required Evaluate needs for next iteration Implement any design changes Risk analysis	Developer Developer Developer Tester Tester, Developer Project Manager Project Manager	Yazdan Riazi Zach Zoltek Zach Zoltek, Yazdan Riazi Zach Zoltek Alivia Dutcher , Zach	1 2 1.5	•	0.0 0.0 0.0 0.0 0.0 0.0 0.0	
teration 3:		Handle basic token generation Implement design structure for main Unit Testing System and Environment Testing Bug fix as required Evaluate needs for next iteration Implement any design changes Risk analysis Create UI design for vendor locations Design data structure for RSS location list	Developer Developer Tester Tester, Developer Project Manager Project Manager Developer Developer	Yazdan Riazi Zach Zoltek Zach Zoltek, Yazdan Riazi Zach Zoltek Alivia Dutcher , Zach	1 2 1.5	0	0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0	0.0
teration 3:	Design	Handle basic token generation Implement design structure for main Unit Testing System and Environment Testing Bug fix as required Evaluate needs for next iteration Implement any design changes Risk analysis Create UI design for vendor locations Design data structure for RSS location list Review requirements	Developer Developer Developer Tester Tester, Developer Project Manager Project Manager Project Monager Developer Developer Developer	Yazdan Riazi Zach Zoltek Zach Zoltek, Yazdan Riazi Zach Zoltek Alivia Dutcher , Zach	1 2 1.5	0	0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0	0.0
teration 3:	Design	Handle basic token generation Implement design structure for main Unit Testing System and Environment Testing Bug fix as required Evaluate needs for next iteration Implement any design changes Risk analysis Create UI design for vendor locations Design data structure for RSS location list Review requirements Develop code for processing vendor	Developer Developer Tester Tester, Developer Project Manager Project Manager Developer Developer	Yazdan Riazi Zach Zoltek Zach Zoltek, Yazdan Riazi Zach Zoltek Alivia Dutcher , Zach	1 2 1.5	0	0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0	0.0
teration 3:	Design	Handle basic token generation Implement design structure for main Unit Testing System and Environment Testing Bug fix as required Evaluate needs for next iteration Implement any design changes Risk analysis Create UI design for vendor locations Design data structure for RSS location list Review requirements Develop code for processing vendor locations	Developer Developer Tester Tester, Developer Project Manager Project Manager Project Menager Developer Developer Developer Developer Developer	Yazdan Riazi Zach Zoltek Zach Zoltek, Yazdan Riazi Zach Zoltek Alivia Dutcher , Zach	1 2 1.5	0	0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0	0.0
teration 3:	Design	Handle basic token generation Implement design structure for main Unit Testing System and Environment Testing Bug fix as required Evaluate needs for next iteration Implement any design changes Risk analysis Create UI design for vendor locations Design data structure for RSS location list Review requirements Develop code for processing vendor locations Implement vendor map display	Developer Developer Developer Tester Tester, Developer Project Manager Project Manager Project Monager Developer Developer Developer	Yazdan Riazi Zach Zoltek Zach Zoltek, Yazdan Riazi Zach Zoltek Alivia Dutcher , Zach	1 2 1.5	0	0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0	0.0
teration 3:	Design	Handle basic token generation Implement design structure for main Unit Testing System and Environment Testing Bug fix as required Evaluate needs for next iteration Implement any design changes Risk analysis Create UI design for vendor locations Design data structure for RSS location list Review requirements Develop code for processing vendor locations Implement vendor map display Display vendor information	Developer Developer Tester Tester, Developer Project Manager Project Manager Project Monager Developer Developer Developer Developer Developer Developer Developer Developer Developer	Yazdan Riazi Zach Zoltek Zach Zoltek, Yazdan Riazi Zach Zoltek Alivia Dutcher , Zach	1 2 1.5	0	0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0	0.0
teration 3:	Design	Handle basic token generation Implement design structure for main Unit Testing System and Environment Testing Bug fix as required Evaluate needs for next iteration Implement any design changes Risk analysis Create UI design for vendor locations Design data structure for RSS location list Review requirements Develop code for processing vendor locations Implement vendor map display	Developer Developer Tester Tester, Developer Project Manager Project Manager Project Manager Developer Developer Developer Developer Developer	Yazdan Riazi Zach Zoltek Zach Zoltek, Yazdan Riazi Zach Zoltek Alivia Dutcher , Zach	1 2 1.5	0	0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0	0.0
veration 3:	Design Development	Handle basic token generation Implement design structure for main Unit Testing System and Environment Testing Bug fix as required Evaluate needs for next iteration Implement any design changes Risk analysis Create UI design for vendor locations Design data structure for RSS location list Review requirements Develop code for processing vendor locations Implement vendor map display Display vendor information	Developer Developer Tester Tester, Developer Project Manager Project Manager Project Monager Developer Developer Developer Developer Developer Developer Developer Developer Developer	Yazdan Riazi Zach Zoltek Zach Zoltek, Yazdan Riazi Zach Zoltek Alivia Dutcher , Zach	1 2 1.5	0	0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0 0.0	0.0

Samuel	Alivia	Zach	Yazdan	Total
Actual	Actual	Actual	Actual	
By Task	By Task	By Task	By Task	
4.0	2.0	2.0	1.0	9.0
0.3	0.2	0.5	0.2	1.2
				0.0
				0.0
1.0	1.0	1.0	1.0	0.0 4.0
0.3	0.4	1.0	1.0	0.7
2.0	2.0	2.0	0.3	6.3
				0.0
				0.0
				0.0
				0.0
				0.0
0.6	0.4	0.5	0.2	1.7
4.0	3.0	3.5	2.5	13.0
0.5		0.3		0.8
0.3	0.0	0.3	0.0	0.6
0.3				0.3
0.3				0.3
				0.0
		0.3		0.3
				0.0
0.5 0.0	0.5	0.5	0.2	1.7 0.0
2.0	0.5	0.5	0.5	3.5
				0.0
0.5	_	0.5	_	0.0 1.0
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16.6	10.0	11.9	59.	0.0 44.4
10.0	10.0	11.3	J.J	44.4