



Hibernate Inheritance

Session 5

Version 1.2

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Agenda

- **Introduction**
- Table per Class Hierarchy
- Table per Subclass
- Mixing Table per Class Hierarchy with Table per Subclass
- Table per Concrete Class

Representation in Schema

- The inheritance relation supports three strategies for representation in schema:
 - Table per class hierarchy
 - Table per subclass
 - Table per concrete class
- Each of these techniques has different costs and benefits

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Table Per Class (1/4)

- A single table for the class hierarchy
- Discriminator column contains key to identify the base type
 - Pros
 - Offers best performance even for in the deep hierarchy since single select may suffice
 - polymorphic and non-polymorphic queries perform well
 - Ad-hoc reporting is possible without complex joins or unions
 - Schema evolution is straightforward
 - Cons
 - Changes to members of the hierarchy require column to be altered, added or removed from the table
 - Database is not normalized
 - Not null constraint can't be applied to the columns for properties declared by subclasses

Table Per Class (2/4)

- Suppose we have an interface `Payment` with the implementors namely, `CreditCardPayment`, `CashPayment`, and `ChequePayment`
- Following class diagram shows the table per class hierarchy mapping:

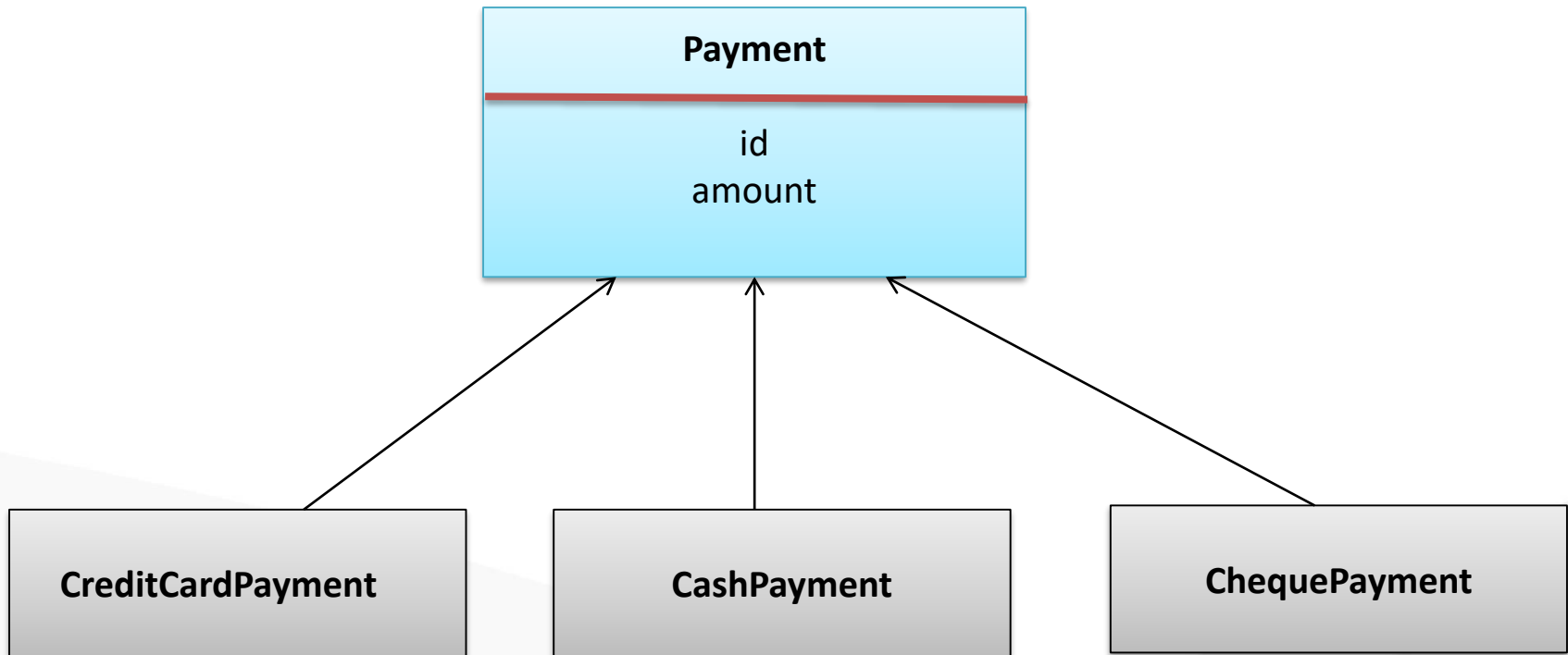


Table Per Class (3/4)

- Following code snippet shows the mapping for table per class hierarchy:

```
<class name="Payment" table=PAYMENT",  
<id name="id" type="long" column="PAYMENT_ID">  
<generator class="native" />  
</id> I  
<discriminator column="PAYMENT_TYPE" type="string"/>  
</<property name="amount" column="AMOUNT"/>  
...  
<subclass name="CreditCardPayment" discriminator-value="CREDIT">  
<property name="creditCardtype" column="CCTYPE" />  
...  
</subclass>  
<subclass name="CashPayment" discriminator-value="CASH">  
...  
</subclass>  
<subclass name="ChequePayment" discriminator-value="CHEQUE">  
...  
</subclass>  
</class>
```

- The **PAYMENT_TYPE** represents the discriminator column
- Columns declared by the subclasses, such as CCTYPE, cannot have NOT NULL constraints

Table Per Class (4/4)

- Following figure shows the table representation of the table per class hierarchy in the database:

PAYMENT	
PK	PAYMENT_ID
	PAYMENT_TYPE AMOUNT CCTYPE DENOM

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Table Per Subclass (1/3)

- One table for each class in the hierarchy
Foreign key relationship exists between common table and subclass table
 - Pros
 - Does not require complex changes to the schema when a single parent class is modified
 - Works well with shallow hierarchy
 - Cons
 - Can result in poor performance – as hierarchy grows, the number of joins required to construct a leaf class also grows
- How to define the mapping ?
 - Use `<joined-subclass>` element with extends attribute

Table Per Subclass (2/3)

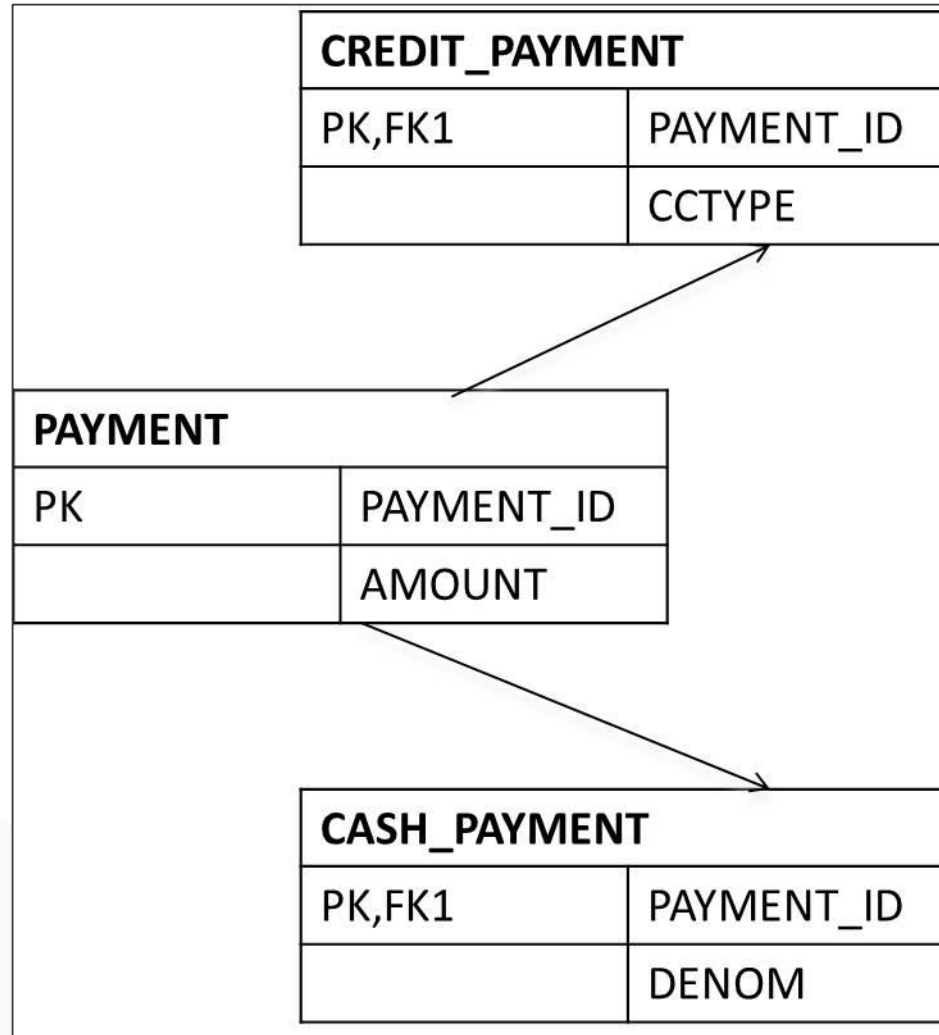
- Following code snippet shows the table per subclass hierarchy:

```
<class name="Payment" table=PAYMENT",  
<id name="id" type="long" column="PAYMENT_ID">  
<generator class="native" />  
</id>  
</><property name="amount" column="AMOUNT"/>  
...  
<joined-subclass name="CreditCardPayment" table="CREDIT_PAYMENT">  
  <key column="PAYMENT_ID"/>  
<property name="creditCardtype" column="CCTYPE" />  
...  
</joined-subclass>  
<joined-subclass name="CashPayment" table="CASH_PAYMENT">  
  <key column="PAYMENT_ID"/>  
...  
</joined-subclass>  
<joined-subclass name="ChequePayment" table="CHEQUE_PAYMENT">  
  <key column="PAYMENT_ID"/>  
...  
</joined-subclass>  
</class>
```

- Four tables are required
- The three subclass tables have primary key associations to the superclass table so the relational model is actually a one-to-one association

Table Per Subclass (3/3)

- Following figure shows the table per subclass hierarchy schema representation in the database:



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Mixing Table Per Class and Table Per Subclass

- You can even mix the table per hierarchy and table per subclass strategies using the following approach:

```
<class name="Payment" table="PAYMENT">
  <id name="id" type="long" column="PAYMENT_ID">
    <generator class="native"/>
  </id>
  <discriminator column="PAYMENT_TYPE" type="string">
    <property name="amount" column="AMOUNT" />
  ...
  <subclass name="CreditCardPayment" discriminator-value="CREDIT">
    <join table="CREDIT_PAYMENT">
      <property name="creditCardType" column="CCTYPE"/>
      ...
    </join>
  </subclass>
  <subclass name="CashPayment" discriminator-value="CASH">
    ...
  </subclass>
  <subclass name="ChequePayment" discriminator-value="CHEQUE">
    ...
  </subclass>
</class>
```

- For any of these mapping strategies, a polymorphic association to the root Payment class is mapped using <many-to-one>

```
<many-to-one name="payment" column="PAYMENT_ID" class="Payment">
```

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Table Per Concrete (1/2)

- Maps each of the concrete classes as normal persistent class
 - Pros
 - Easiest to implement
 - Cons
 - The main problem with this approach is that it doesn't support polymorphic associations very well
 - Data belonging to a parent class is scattered across a number of different tables
 - A query couched in terms of parent class is likely to cause a large number of select operations
 - Changes to a parent class can touch large number of tables
 - This scheme is not recommended for most cases
- How to define the mapping?
 - The mapping of the subclass repeats the properties of the parent class

Table Per Concrete (2/2)

- Maps each of the concrete classes as normal persistent class:

```
<class name="CreditCardPayment" table="CREDIT_PAYMENT">
  <id name="id" type="long" column="CREDIT_PAYMENT_ID">
    <generator class="native"/>
  </id>
  <property name="amount" column="CREDIT_AMOUNT" />
  ...
</class>
<class name="CashPayment" table="CASH_PAYMENT">
  <id name="id" type="long" column="CASH_PAYMENT_ID">
    <generator class="native"/>
  </id>
  <property name="amount" column="CASH_AMOUNT" />
  ...
</class>
<class name="ChequePayment" table="CHEQUE_PAYMENT">
  <id name="id" type="long" column="CREDIT_PAYMENT_ID">
    <generator class="native"/>
  </id>
  <property name="amount" column="CHEQUE_AMOUNT" />
  ...
</class>
```

Thank You



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