**“TIC TAC TOE”**

BY

UMMAR IKRAM

The application is built using Windows Form which manages the interface of the game:

* MyForm.h : Graphical User Interface
* MyForm.cpp : Main function

The backend logic is implemented in a separate header file which contains two classes: Box, C\_TicTacToe

* BackEnd.h : Game Logic

Detailed description via comments is given in files for better understanding.

All assets used are either royalty free or created by myself.

THANK YOU!