



Report for Lab Tasks- JUnit Testing :

Course Code: CSE430

Course Title: Software Testing & Quality Assurance

Section: 01

Submitted To:

Dr. Shamim H Ripon
Professor
Department of Computer Science & Engineering

Submitted By:

Umme Mukaddisa
ID: 2022-3-60-317

Lab Task 01- (Temperature Converter):

Source Code:

TemperatureConverter.java:

```
package tempconverter;
public class TemperatureConverter {
    public double celsiusToFahrenheit(double c) {
        return (c * 9.0/5.0) + 32.0;
    }

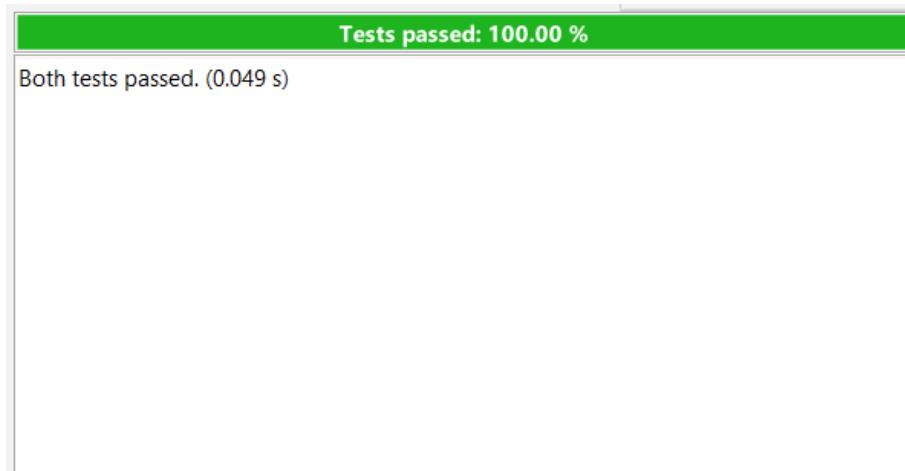
    public double fahrenheitToCelsius(double f) {
        return (f - 32.0) * 5.0/9.0;
    }

    public double celsiusToKelvin(double c) {
        return c + 273.15;
    }
}
```

TemperatureConverterTest.java:

```
package tempconverter;
import org.junit.jupiter.api.Test;
import static org.junit.jupiter.api.Assertions.*;

public class TemperatureConverterTest {
    private final TemperatureConverter tc = new
TemperatureConverter();
    @Test
    void knownValues() {
        assertEquals(32.0, tc.celsiusToFahrenheit(0), 0.0001);
        assertEquals(212.0, tc.celsiusToFahrenheit(100), 0.0001);
        assertEquals(273.15, tc.celsiusToKelvin(0), 0.0001);
    }
    @Test
    void roundTrip() {
        double c = 37.5;
        double f = tc.celsiusToFahrenheit(c);
        double back = tc.fahrenheitToCelsius(f);
        assertEquals(c, back, 0.01); // tolerance for floating point
    }
}
```



Test Case Table:

#	Method	Input	Expected Output	Purpose
1	celsiusToFahrenheit	0°C	32.0°F	Verify freezing point conversion
2	celsiusToFahrenheit	100°C	212.0°F	Verify boiling point conversion
3	fahrenheitToCelsius	32°F	0°C	Reverse conversion accuracy
4	celsiusToKelvin	0°C	273.15 K	Validate Celsius to Kelvin conversion
5	roundTrip	37.5°C → F → C	~37.5°C	Ensure bidirectional consistency

Reflection:

This program converts temperature values between Celsius, Fahrenheit, and Kelvin. JUnit tests verify correct conversions and ensure accurate round-trip calculations.

Lab Task 02- (Bank Account Operations):

Source Code:

BankAccount.java:

```
package bankAccount;

public class BankAccount {
    private double balance;

    public BankAccount() { this.balance = 0.0; }

    public void deposit(double amt) {
        if (amt < 0) throw new IllegalArgumentException("Negative
deposit");
        balance += amt;
    }

    public void withdraw(double amt) {
        if (amt > balance) throw new
IllegalStateException("Insufficient funds");
        balance -= amt;
    }

    public double getBalance() { return balance; }
}
```

BankAccountTest.java:

```
package bankAccount;

import org.junit.jupiter.api.Test;
import static org.junit.jupiter.api.Assertions.*;

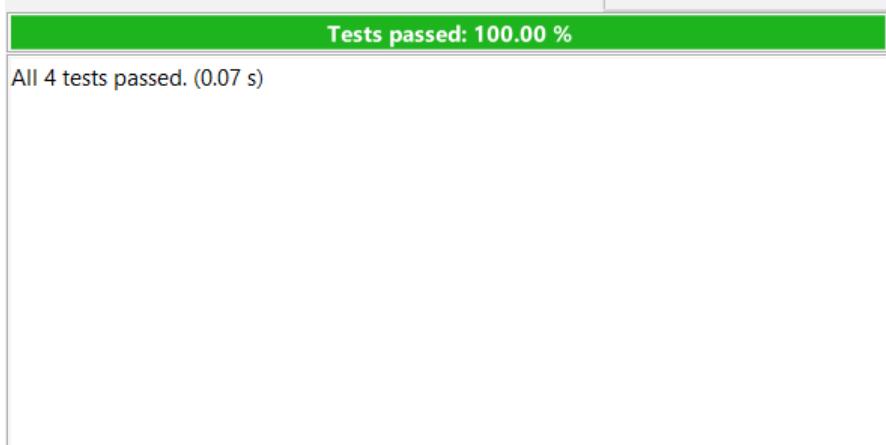
public class BankAccountTest {
    @Test
    void depositIncreasesBalance() {
        BankAccount a = new BankAccount();
        a.deposit(200.0);
        assertEquals(200.0, a.getBalance(), 0.0001);
    }

    @Test
    void withdrawDecreasesBalance() {
        BankAccount a = new BankAccount();
```

```
a.deposit(300.0);
a.withdraw(100.0);
assertEquals(200.0, a.getBalance(), 0.0001);
}

@Test
void withdrawBeyondBalanceThrows() {
    BankAccount a = new BankAccount();
    a.deposit(50.0);
    assertThrows(IllegalStateException.class, () ->
a.withdraw(100.0));
}

@Test
void negativeDepositThrows() {
    BankAccount a = new BankAccount();
    assertThrows(IllegalArgumentException.class, () ->
a.deposit(-20.0));
}
```



Test Case Table:

#	Method	Input	Expected Output	Purpose
1	deposit	+200	Balance = 200	Normal deposit increases balance
2	withdraw	300 deposit → withdraw 100	Balance = 200	Verify withdrawal works
3	withdraw	50 deposit → withdraw 100	Exception (Insufficient funds)	Check overdraft restriction
4	deposit	-20	Exception (Negative deposit)	Ensure invalid deposit blocked

Reflection:

Simulates a simple bank account that supports deposits and withdrawals. The test cases confirm correct balance updates and handle invalid operations like overdrafts or negative deposits.

Lab Task 03-(String Utility ([Palindrome Checker](#))):**Source Code:****StringUtil.java:**

```
package StringUtil;

public class StringUtil {
    public boolean isPalindrome(String s) {
        if (s == null || s.isEmpty()) return false;
        String clean = s.replaceAll("[^A-Za-z]", "").toLowerCase();
        if (clean.isEmpty()) return false;
        return new
StringBuilder(clean).reverse().toString().equals(clean);
```

```
    }
}
```

StringUtilTest.java:

```
package StringUtil;

import org.junit.jupiter.api.AfterEach;
import org.junit.jupiter.api.AfterAll;
import org.junit.jupiter.api.BeforeEach;
import org.junit.jupiter.api.BeforeAll;
import org.junit.jupiter.api.Test;
import static org.junit.jupiter.api.Assertions.*;

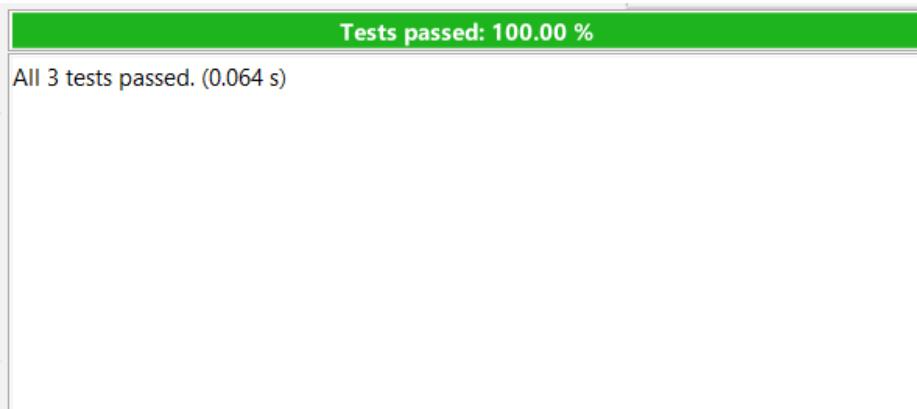
import org.junit.jupiter.api.Test;
import static org.junit.jupiter.api.Assertions.*;

public class StringUtilTest {
    private final StringUtil su = new StringUtil();

    @Test
    void simplePalindromes() {
        assertTrue(su.isPalindrome("madam"));
        assertTrue(su.isPalindrome("RaceCar"));
    }

    @Test
    void nonPalindrome() {
        assertFalse(su.isPalindrome("hello"));
    }

    @Test
    void nullOrEmpty() {
        assertFalse(su.isPalindrome(null));
        assertFalse(su.isPalindrome(""));
    }
}
```



Test Case Table:

#	Method	Input	Expected Output	Purpose
1	isPalindrome	"madam"	true	Standard palindrome
2	isPalindrome	"RaceCar"	true	Case-insensitive check
3	isPalindrome	"hello"	false	Non-palindrome case
4	isPalindrome	null	false	Null input handling
5	isPalindrome	""	false	Empty string handling

Reflection:

Checks whether a given string is a palindrome while ignoring case and spaces. JUnit tests confirm correct detection and handle null or empty inputs safely.

Lab Task 04- (Simple Timer Utility):

Source Code:

TimerUtil.java:

```
package TimerUtil;

public class TimerUtil {
    public int secondsBetween(int start, int end) {
        if (end < start) throw new IllegalArgumentException("End < start");
        return end - start;
    }
}
```

TimerUtilTest.java:

```
package TimerUtil;

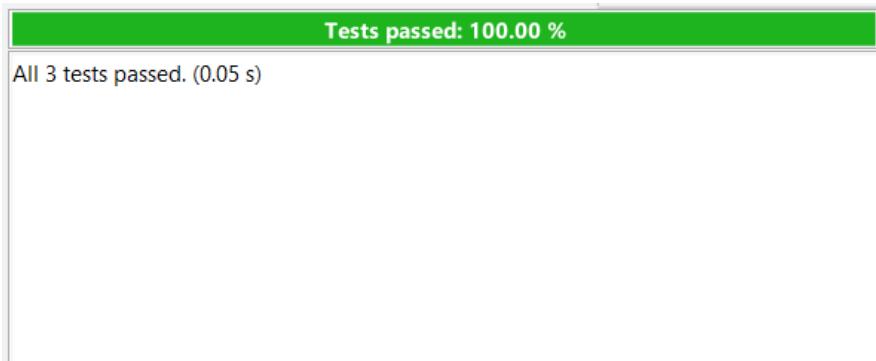
import org.junit.jupiter.api.Test;
import static org.junit.jupiter.api.Assertions.*;

public class TimerUtilTest {
    private final TimerUtil t = new TimerUtil();

    @Test
    void normalCase() {
        assertEquals(15, t.secondsBetween(10, 25));
    }

    @Test
    void boundaryCase() {
        assertEquals(0, t.secondsBetween(0, 0));
    }

    @Test
    void invalidInput() {
        assertThrows(IllegalArgumentException.class, () ->
t.secondsBetween(10, 5));
    }
}
```



Test Case Table:

#	Method	Input	Expected Output	Purpose
1	secondsBetween	(10,25)	15	Normal case difference
2	secondsBetween	(0,0)	0	Boundary (equal inputs)
3	secondsBetween	(10,5)	Exception	Invalid input (end < start)

Reflection:

Computes the time difference between two second values. Tests validate normal, boundary, and invalid (end < start) cases.

Lab Task 05- (Shopping Cart (Mini Case Study)):

Source Code:

ShoppingCart.java:

```
package ShoppingCart;
import java.util.*;

public class ShoppingCart {
    private final List<String> items = new ArrayList<>();

    public void addItem(String item){ items.add(item); }

    public void removeItem(String item){ items.remove(item); }

    public int getItemCount(){ return items.size(); }

    public void clear(){ items.clear(); }
}
```

ShoppingCartTest.java:

```
package ShoppingCart;

import org.junit.jupiter.api.Test;
import static org.junit.jupiter.api.Assertions.*;

public class ShoppingCartTest {
    @Test
    void addRemoveClear() {
        ShoppingCart c = new ShoppingCart();
        c.addItem("apple");
        c.addItem("banana");
        c.addItem("orange");
        assertEquals(3, c.getItemCount());

        c.removeItem("banana");
        assertEquals(2, c.getItemCount());

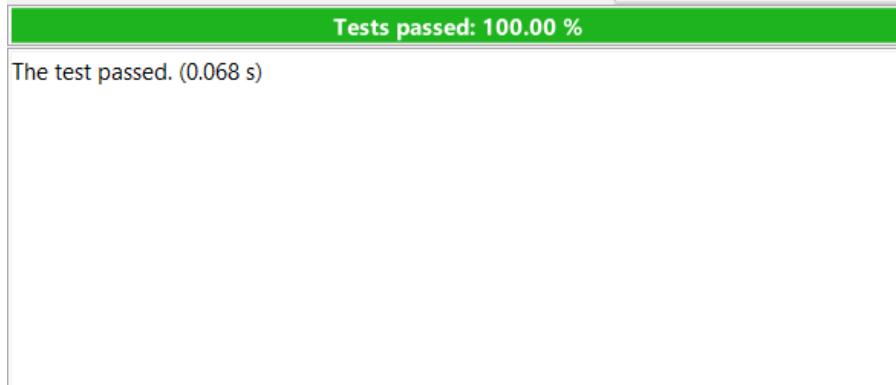
        c.removeItem("not-exist"); // should not throw
```

```

        assertEquals(2, c.getItemCount());

        c.clear();
        assertEquals(0, c.getItemCount());
    }
}

```



Test Case Table:

#	Method	Input	Expected Output	Purpose
1	addItem	“apple”, “banana”, “orange”	Count = 3	Add multiple items
2	removeItem	Remove “banana”	Count = 2	Remove existing item
3	removeItem	Remove “not-exist”	Count unchanged	Handle absent item gracefully
4	clear	—	Count = 0	Verify clear empties cart

Reflection:

Implements a simple shopping cart where users can add, remove, and clear items. Test cases confirm proper item counting and error-free handling of invalid removals.

Homework 1- (Enhanced Calculator) :

Source Code:

Calculator.java:

```
package Calculator;

public class Calculator {
    public int add(int a, int b) { return a + b; }
    public int subtract(int a, int b) { return a - b; }
    public int multiply(int a, int b) { return a * b; }
    public int divide(int a, int b) {
        if (b == 0) throw new IllegalArgumentException("Cannot divide
by zero.");
        return a / b;
    }

    public int power(int base, int exp) {
        if (exp < 0) throw new IllegalArgumentException("Negative
exponent not supported.");
        int res = 1;
        for (int i = 0; i < exp; i++) res *= base;
        return res;
    }

    public int modulus(int a, int b) {
        if (b == 0) throw new IllegalArgumentException("Modulus by
zero.");
        return a % b;
    }
}
```

CalculatorTest.java:

```
package Calculator;

import org.junit.jupiter.api.*;
import static org.junit.jupiter.api.Assertions.*;

public class CalculatorTest {
    private Calculator calc;

    @BeforeEach
    void setUp() {
        calc = new Calculator();
```

```
}

@AfterEach
void tearDown() {
    calc = null;
}

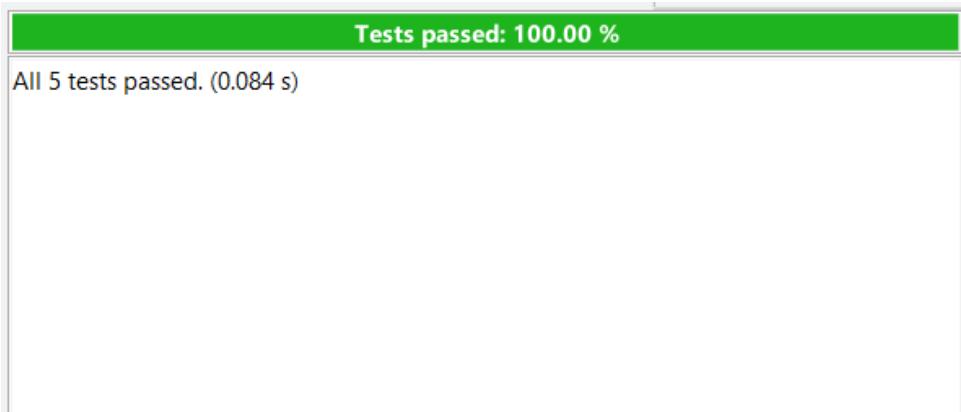
@Test
void basicOps() {
    assertEquals(5, calc.add(2,3));
    assertEquals(4, calc.subtract(10,6));
    assertEquals(20, calc.multiply(4,5));
    assertEquals(2, calc.divide(10,5));
}

@Test
void divideByZeroThrows() {
    assertThrows(IllegalArgumentException.class, () ->
calc.divide(5,0));
}

@Test
void powerNormal() {
    assertEquals(8, calc.power(2,3));
    assertEquals(1, calc.power(5,0));
}

@Test
void powerNegativeExpThrows() {
    assertThrows(IllegalArgumentException.class, () ->
calc.power(2,-1));
}

@Test
void modulusNormalAndException() {
    assertEquals(1, calc.modulus(10,3));
    assertThrows(IllegalArgumentException.class, () ->
calc.modulus(10,0));
}
```



Test Case Table:

#	Method	Input	Expected Output	Purpose
1	add	(2,3)	5	Normal addition
2	subtract	(10,6)	4	Subtraction test
3	multiply	(4,5)	20	Multiplication check
4	divide	(10,5)	2	Normal division
5	divide	(5,0)	Exception	Divide by zero handling
6	power	(2,3)	8	Normal exponentiation
7	power	(5,0)	1	Power of zero
8	power	(2,-1)	Exception	Negative exponent handling
9	modulus	(10,3)	1	Modulo operation
10	modulus	(10,0)	Exception	Mod by zero prevention

Reflection:

Performs basic arithmetic operations with added power and modulus functions. JUnit tests ensure correct results and verify exceptions for divide-by-zero or negative exponent cases.

Homework 2- (Account Validation):**Source Code:****BankAcc.java:**

```
package BankAcc;

public class BankAcc {
    private double balance;
    private boolean active;

    public BankAcc() {
        this.balance = 0.0;
        this.active = true;
    }

    public void deposit(double amt) {
        if (amt < 0) throw new IllegalArgumentException("Negative
deposit");
        balance += amt;
        if (balance >= 100.0) active = true;
    }

    public void withdraw(double amt) {
        if (amt < 0) throw new IllegalArgumentException("Negative
withdrawal");
        if (amt > balance) throw new
IllegalStateException("Insufficient funds");
        balance -= amt;
        if (balance < 100.0) active = false;
    }

    public double getBalance() { return balance; }

    public boolean isActive() { return active; }
}
```

BankAccTest.java:

```
package BankAcc;

import org.junit.jupiter.api.Test;
import static org.junit.jupiter.api.Assertions.*;

public class BankAccTest {

    @Test
    void testValidDeposit() {
        BankAcc acc = new BankAcc();
        acc.deposit(200.0);
        assertEquals(200.0, acc.getBalance(), 0.0001);
        assertTrue(acc.isActive(), "Account should remain active after deposit ≥ 100");
    }

    @Test
    void testDepositBelowThresholdKeepsActive() {
        BankAcc acc = new BankAcc();
        acc.deposit(50.0);
        assertEquals(50.0, acc.getBalance(), 0.0001);
        // Initially active, remains true until withdrawal rule changes it
        assertTrue(acc.isActive());
    }

    @Test
    void testWithdrawWithinBalance() {
        BankAcc acc = new BankAcc();
        acc.deposit(300.0);
        acc.withdraw(150.0);
        assertEquals(150.0, acc.getBalance(), 0.0001);
        assertTrue(acc.isActive(), "Balance still ≥100, should remain active");
    }

    @Test
    void testWithdrawMakesInactive() {
        BankAcc acc = new BankAcc();
        acc.deposit(300.0);
        acc.withdraw(250.0); // Leaves 50.0
        assertEquals(50.0, acc.getBalance(), 0.0001);
    }
}
```

```

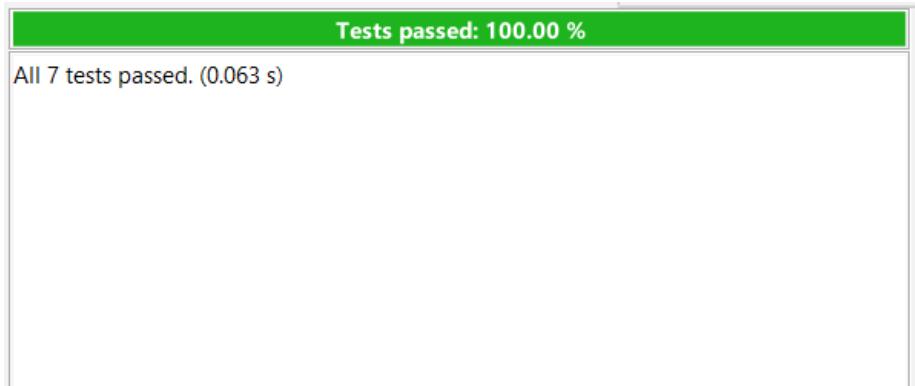
        assertFalse(acc.isActive(), "Balance <100, should become
inactive");
    }

@Test
void testWithdrawBeyondBalanceThrows() {
    BankAcc acc = new BankAcc();
    acc.deposit(50.0);
    assertThrows(IllegalStateException.class, () ->
acc.withdraw(100.0),
                "Should not allow withdrawal exceeding balance");
}

@Test
void testNegativeDepositThrows() {
    BankAcc acc = new BankAcc();
    assertThrows(IllegalArgumentException.class, () ->
acc.deposit(-10.0),
                "Negative deposit should throw exception");
}

@Test
void testNegativeWithdrawThrows() {
    BankAcc acc = new BankAcc();
    assertThrows(IllegalArgumentException.class, () ->
acc.withdraw(-5.0),
                "Negative withdrawal should throw exception");
}
}

```



Test Case Table:

#	Method	Input	Expected Output	Purpose
1	deposit	+200	Balance=200, Active=true	Normal deposit activates account
2	withdraw	300→withdraw25 0	Balance=50, Active=false	Account becomes inactive below threshold
3	withdraw	50→withdraw100	Exception	Overdraft protection
4	deposit	-10	Exception	Invalid deposit
5	withdraw	-5	Exception	Invalid withdrawal

Reflection:

Enhances the bank account with an “active” status that depends on the balance. Tests validate activation/deactivation rules and handle negative or invalid transactions safely.

Homework 3- (String Utility Testing):**Source Code:****StringUtilityAnalyzer.java:**

```
package StringUtilityAnalyzer;

import java.util.Arrays;

public class StringUtilityAnalyzer {

    public boolean isPalindrome(String s) {
        if (s == null || s.isEmpty()) return false;

        String clean = s.replaceAll("[^A-Za-z]", "").toLowerCase();
```

```

        if (clean.isEmpty()) return false;

        String reversed = new
StringBuilder(clean).reverse().toString();
        return clean.equals(reversed);
    }

public int countVowels(String s) {
    if (s == null || s.isEmpty()) return 0;

    int count = 0;
    for (char ch : s.toLowerCase().toCharArray()) {
        if ("aeiou".indexOf(ch) >= 0) {
            count++;
        }
    }
    return count;
}

public boolean isAnagram(String s1, String s2) {
    if (s1 == null || s2 == null || s1.isEmpty() || s2.isEmpty())
return false;

    String a = s1.replaceAll("[^A-Za-z]", "").toLowerCase();
    String b = s2.replaceAll("[^A-Za-z]", "").toLowerCase();
    if (a.isEmpty() || b.isEmpty()) return false;

    char[] ca = a.toCharArray();
    char[] cb = b.toCharArray();
    Arrays.sort(ca);
    Arrays.sort(cb);

    return Arrays.equals(ca, cb);
}
}

```

StringUtilAnalyzerTest.java:

```
package StringUtilAnalyzer;

import org.junit.jupiter.api.*;
import static org.junit.jupiter.api.Assertions.*;

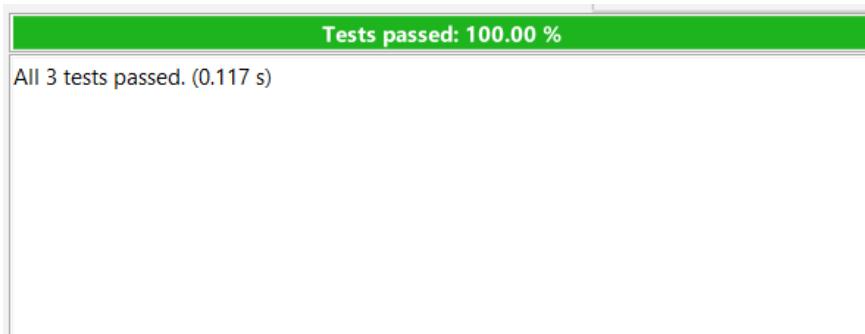
@DisplayName("StringUtilAnalyzer Tests")
public class StringUtilAnalyzerTest {

    private final StringUtilAnalyzer util = new
StringUtilAnalyzer();

    @Test @DisplayName("Palindrome tests")
    void testPalindrome() {
        assertTrue(util.isPalindrome("madam"));
        assertTrue(util.isPalindrome("RaceCar"));
        assertFalse(util.isPalindrome("hello"));
        assertFalse(util.isPalindrome(null));
    }

    @Test @DisplayName("Vowel count tests")
    void testVowels() {
        assertEquals(2, util.countVowels("hello"));
        assertEquals(5, util.countVowels("Education"));
        assertEquals(0, util.countVowels("rhythm"));
        assertEquals(0, util.countVowels(""));
    }

    @Test @DisplayName("Anagram tests")
    void testAnagram() {
        assertTrue(util.isAnagram("Listen", "Silent"));
        assertTrue(util.isAnagram("A decimal point", "I'm a dot in
place"));
        assertFalse(util.isAnagram("hello", "bello"));
        assertFalse(util.isAnagram(null, "abc"));
    }
}
```



Test Case Table:

#	Method	Input	Expected Output	Purpose
1	isPalindrome	"madam"	true	Regular palindrome
2	isPalindrome	"RaceCar"	true	Case-insensitive check
3	isPalindrome	"hello"	false	Non-palindrome
4	isPalindrome	null	false	Null check
5	countVowels	"hello"	2	Normal vowel count
6	countVowels	"Education"	5	Case-insensitive vowel count
7	countVowels	"rhythm"	0	No vowels
8	isAnagram	("Listen", "Silent")	true	Valid anagram
9	isAnagram	("A decimal point", "I'm a dot in place")	true	Anagram with punctuation ignored
10	isAnagram	("hello", "bello")	false	Non-anagram
11	isAnagram	(null, "abc")	false	Null input

Reflection:

Provides string analysis methods: palindrome check, vowel counting, and anagram detection. Test cases confirm accuracy across normal and edge inputs, ignoring spaces, punctuation, and case.