

### Lecture 21 Neural Network I

STAT 441/505: Applied Statistical Methods in Data Mining

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#### Outline

**Projection Pursuit** 

Neural Network

Summary and Remark



## **Projection Pursuit**

- ► Suppose that the vector **x** of independent variables is (possibly) of high dimension *p*.
- Are there interesting linear combinations  $\alpha^T \mathbf{x}$  and possibly nonlinear transformations  $f(\cdot)$  such that we might profitably model the data as

$$y = \sum_{m=1}^{M} f_m \left( \alpha_m^T \mathbf{x} \right) + \varepsilon$$

for some small value of M?

- ▶ We assume that all  $\|\alpha\| = 1$  so that the terms are possibly of comparable scales.
- ► Even then there is a problem if the xs are not measured in the same units.
- We typically scale the  $x_j$  so that at least their magnitudes are comparable.



# Projection pursuit

- We call  $\alpha^T \mathbf{x}$  the projection in the direction  $\alpha$ ; hence the name projection pursuit regression (PPR).
- For M = 1, the model is known as single index model in economics.
- ► The model is very general; as well as picking out individual xs (e.g.  $\alpha = (1, 0, \dots, 0)^T$ ) we can model interactions and many other terms.
- ▶ For instance

$$x_{1}x_{2} = \frac{1}{2} \left( \frac{x_{1} + x_{2}}{\sqrt{2}} \right)^{2} - \frac{1}{2} \left( \frac{x_{1} - x_{2}}{\sqrt{2}} \right)^{2}$$

$$= f_{1} \left( \alpha_{1}^{T} \mathbf{x} \right) + f_{2} \left( \alpha_{2}^{T} \mathbf{x} \right) \text{ for }$$

$$\alpha_{1}^{T} = \left( \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}} \right), \ \alpha_{2}^{T} = \left( \frac{1}{\sqrt{2}}, \frac{-1}{\sqrt{2}} \right),$$

$$f_{1}(t) = \frac{t^{2}}{2}, f_{2}(t) = -\frac{t^{2}}{2}.$$

4/13

### Algorithm

► A forward stage-wise strategy is used to minimize

$$\sum_{i=1}^{n} \left( y_i - \sum_{m=1}^{M} f_m \left( \alpha_m^T \mathbf{x}_i \right) \right)^2.$$

- First suppose M = 1, so that  $\sum_{i=1}^{n} (y_i f_1(\alpha_1^T \mathbf{x}_i))^2$  is to be minimized.
- ▶ If  $\alpha_1^T$  is given, then  $f_1(\cdot)$  can be gotten by the nonparametric techniques, like basis expansion or kernel smoothing.
- ▶ On the other hand if  $f_1$  is given, and we have a trial value  $\alpha_{(0)}$  of  $\alpha$ , then it can be updated through a weighted least square (WLS).

$$\alpha_{(1)} = \alpha_{(0)} + (\mathbf{X}^T \mathbf{W} \mathbf{X})^{-1} \mathbf{X}^T \mathbf{W} \mathbf{z},$$

with

$$z_i = \frac{y_i - f_1\left(\alpha_{(0)}^T \mathbf{x}_i\right)}{f_1'\left(\alpha_{(0)}^T \mathbf{x}_i\right)}, \text{ and } w_i = \left[f_1'\left(\alpha_{(0)}^T \mathbf{x}_i\right)\right]^2.$$

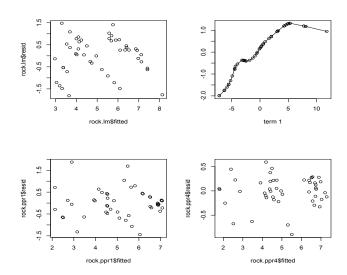


## Algorithm

- For M > 1 this is applied by nonparametric techniques, using the residuals from all M 1 other fits, at each stage.
- ► The value *M* can be chosen by stopping when the addition of another term does not improve the fit appreciably.
- ▶ At each step, the  $f_m$  from previous steps can be readjusted using the backfitting procedure.
- ► The number of terms *M* is usually estimated as part of the forward stage-wise strategy, or by cross validation.



### Rock data

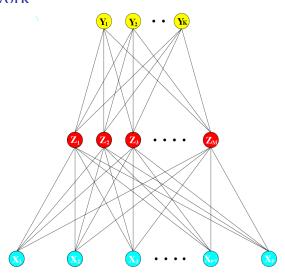




- ► The term neural network has evolved to encompass a large class of models and learning methods.
- ► Here we describe the most widely used vanilla neural net, sometimes called the single hidden layer back-propagation network, or single layer perceptron.
- ► A neural network is a two-stage regression or classification model, typically represented by a network diagram.
- For regression, typically K = 1 and there is only one output unit  $Y_1$  at the top.
- For *K*-class classification, there are *K* units at the top, with the *k*th unit modeling the probability of class *k*. There are *K* target measurements  $Y_k$ ,  $k = 1, \dots, K$  each being coded as a 0 1 variable for the *k*th class.



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- ▶ Derived features  $Z_m$  are created from linear combinations of the inputs, and then the target  $Y_k$  is modeled as a function of linear combinations of the  $Z_m$ .
- ► That is

$$Z_m = \sigma(\alpha_{0m} + \alpha_m^T X), \ m = 1, \dots, M,$$
  

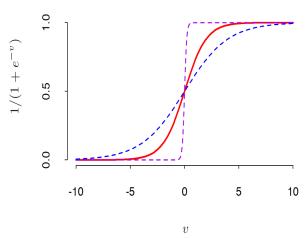
$$T_k = \beta_{0k} + \beta_k^T Z, \ k = 1, \dots, K,$$
  

$$f_k(X) = g_k(T), \ k = 1, \dots, K,$$

where 
$$Z = (Z_1, \dots, Z_M)^T$$
, and  $T = (T_1, \dots, T_K)^T$ .

- ► The activation function  $\sigma(v)$  is usually chosen to be the sigmoid  $\sigma(v) = 1/(1 + e^{-v})$ .
- ► Sometimes, Gaussian basis function can be used, producing what is known as a radial basis function network.





Plot of  $\sigma(sv)$  for s=1 (red), s=1/2 (blue) and s=10 (purple), where s controls activation rate.

- ▶ The output function  $g_k(T)$  allows a final transformation of the vector of outputs T.
- ► For regression we typically choose the identity function  $g_k(T) = T_k$ .
- ► For *K*-class classification, we choose the softmax function

$$g_K(T) = e^{T_k} / \sum_{k=1}^K e^{T_k}.$$

- ▶ The units in the middle of the network, computing the derived features  $Z_m$ , are called hidden units because the values  $Z_M$  are not directly observed.
- ► The neural network model with one hidden layer has exactly the same form as the projection pursuit model with different link functions.
- ► The name neural networks derives from the fact that they were first developed as models for the human brain.



# Summary and Remark

- Projection pursuit
- Neural network
- ▶ Read textbook Chapter 11 and R code
- ▶ Do R lab