



Ahsanullah University of Science and Technology (AUST)

Department of Computer Science and Engineering

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Question-1: Implement the following CFG in the way shown above.

$A \rightarrow aXd$
 $X \rightarrow bbX$
 $X \rightarrow bcX$
 $X \rightarrow \text{epsilon}$

Answer:

```
#include<stdio.h>

#include<string.h>

void A(void);

void X(void);

char str[100];

int f=0;

int i=0;

int l;

int main(void) {

    printf("Enter a string to Parse: ");

    scanf("%s",&str);

    l=strlen(str);

    if(l>=1)

        A();

    else

        printf("\nInvalid String\n");

    if(l==i && f)

        printf("\nValid String\n");

    else

        printf("\nInvalid String\n");

    return 0;
```

```

}

void A(){
    if(str[i]=='a') {
        i++;
        X();
        if(f && str[i]=='d') {
            f=1;
            return;
        }
    }
    else{
        f=0;
        return;
    }
}

void X(){
    if((l-1)==i) {
        f=1;
        i++;
        return;
    }
    else{
        if (str[i] == 'b') {
            i++;
            if(str[i]=='b'||str[i]=='c') {
                i++;
            }
        }
    }
}

```

```

        x0;
    }
}
else{
    f=0;
    return;
}
}
}

```

Question-2: Implement the CFG shown above for generating simple arithmetic expressions.

```

<Exp> → <Term> + <Term> | <Term> - <Term> | <Term>
<Term> → <Factor> * <Factor> | <Factor> / <Factor> | <Factor>
<Factor> → ( <Exp> ) | ID | NUM
ID → a|b|c|d|e
NUM → 0|1|2|...|9

```

Answer:

```

#include<stdio.h>

#include<string.h>

void Exp(void);

void term(void);

void fact(void);

void id(void);

void num(void);

char str[100];

int f=0;

int i=0;

int l;

```

```

void Exp(){
    term();

    if(f && (str[i]=='+'||str[i]=='-')) {

        i++;

        term();

    }
}

void term(){
    fact();

    if(f && (str[i]=='*'||str[i]=='/')) {

        i++;

        fact();

    }
}

void fact(){
    if(i<1 && str[i]=='(') {

        i++;

        f=1;

        Exp();

        if(f && str[i]==')')

            i++;

        else{

            f=0;

            return;

        }

    }
}

```

```

else{

    if(i<l && (str[i]=='0'||str[i]=='1'||str[i]=='2'||str[i]=='3'||str[i]=='4'||

        str[i]=='5'||str[i]=='6'||str[i]=='7'||str[i]=='8'||str[i]=='9')) {

        i++;

        f=1;

        return;

    }

    else if(i<l && (str[i]=='a'||str[i]=='b'||str[i]=='c'||str[i]=='d'||str[i]=='e')) {

        i++;

        f=1;

        return;

    }

    else{

        f=0;

        return;

    }

}

}

int main(void) {

    printf("Enter a string to Parse: ");

    scanf("%s",&str);

    l=strlen(str);

    if(l>=1)

        Exp();

    else

        printf("\nInvalid String\n");

```

```

if(l==i && f)

    printf("\nValid String\n");

else

    printf("\nInvalid String\n");

return 0;

}

```

Question-3: Implement the following grammar in C.

```

<stat> → <asgn_stat> epsilon <dcsn_stat> epsilon <loop_stat>
<asgn_stat> → id = <expn>
<expn> → <smpl_expn> <extn>
<extn> → <relop> <smpl_expn> | epsilon
<dcsn_stat> → if (<expn> ) <stat> <extn1>
<extn1> → else <stat> | e
<loop_stat> → while (<expn>) <stat> efor (<asgn_stat> ; <expn> ; <asgn_stat> ) <stat>
<relop> → == epsilon != epsilon <= epsilon >= epsilon > epsilon <

```

Answer:

```

#include<stdio.h>

#include<string.h>

#include<stdbool.h>

bool stat(char *input);

bool loop_stat(char *input);

bool dcsn_stat(char *input);

bool asgn_stat(char *input);

bool expn(char *input);

bool smpl_expn(char *input);

bool extn(char *input);

bool term(char *input);

bool factor(char *input);

bool id(char *input);

```

```

bool num(char *input);

bool extn1(char *input);

int i;

int main(){

    char input[100];

    printf("Enter a string to Parse: ");

    scanf("%s",&input);

    if(stat(input)){ printf("\nValid String\n"); }

    else{ printf("\nInvalid String\n");}

    return 0;

}

bool asgn_stat(char *input) {

    char newx[100]; int c = 0;

    char x[5];

    x[0] = input[0]; //first char

    if(id(x)) //id check

        if(input[1] == '='){

            for( i=2; i<strlen(input); i++){

                newx[c++] = input[i]; //copy full length

            }

            newx[c] = '\0';

            if(expn(newx)){

                return true;

            }

        }

    }

}

```



```

    return false;
}

bool dcsn_stat(char *input) {
    char x[100], y[100], z[100]; int c1 = 0, c2 = 0, c3 = 0;
    if(input[0] == 'i' && input[1] == 'f' && input[2] == '('){
        int i = 3;
        while(1){
            x[c1++] = input[i];
            i++;
            if(input[i] == ')){break;} }
        x[c1] = '\0';
        i++;
        if(expn(x)){
            while(1){
                y[c2++] = input[i];
                i++;
                if(input[i] == 'e' && input[i+1] == 't' && input[i+2] == 's' && input[i+3] == 'e'){break;} }
            y[c2] = '\0';
            if(stat(y)){
                while(1){
                    z[c3++] = input[i];
                    i++;
                    if(i >= strlen(input)){break;}
                }
                z[c3] = '\0';
                if(extn1(z)){

```

```

        return true; } } }

    }

    return false;

}

bool loop_stat(char *input) {

    char x[100], y[100], z[100], p[100]; int c1 = 0, c2 = 0, c3 = 0, c4 = 0;

    if(input[0] == 'w' && input[1] == 'h' && input[2] == 'i' && input[3] == 'l' && input[4] == 'e' &&
input[5] == 'r'){

        int i = 6;

        while(1){

            x[c1++] = input[i];

            i++;

            if(input[i] == '\0'){break;} }

        x[c1] = '\0';

        i++;

        if(expn(x)){

            while(1){

                y[c2++] = input[i];

                i++;

                if(i >= strlen(input)){break;}

            }

            y[c2] = '\0';

            if(stat(y)){return true;} }

        }

    else if(input[0] == 'f' && input[1] == 'o' && input[2] == 'r' && input[3] == 'r'){

        int i = 4;

        while(1){

```

```

x[c1++] = input[i];

i++;

if(input[i] == ';'){break;} }

x[c1] = '\0';

i++;

if(asgn_stat(x)){

while(1){

y[c2++] = input[i];

i++;

if(input[i] == ';'){break;}

}

i++;

y[c2] = '\0';

if(expn(y)){

while(1){

z[c3++] = input[i];

i++;

if(input[i] == ' '){break;}

}

i++;

z[c3] = '\0';

if(asgn_stat(z)){

while(1){

p[c4++] = input[i];

i++;

if(i>=strlen(input)){break;}

```

```

        }

        p[c4] = '\0';

        if(stat(p)){return true;}

    }

}

}

}

else{

    return false;

}

}

bool expn(char *input) {

    char x[100], y[100]; int c1 = 0, c2 = 0, turn = 1;

    for( i=0; i<strlen(input); i++){

        if( (input[i] == '=' && input[i+1] == '=') || (input[i] == '!' && input[i+1] == '=') || (input[i] == '>' &&
input[i+1] == '=') || (input[i] == '<' && input[i+1] == '=') ){

            turn = 2;

        }

        else if(input[i] == '>' || input[i] == '<'){

            turn = 2;

        }

        if(turn == 1){

            x[c1++] = input[i];

        }

        else if(turn == 2){

            y[c2++] = input[i];

        }

    }

}

```

```

    }

    x[c1] = '\0';
    y[c2] = '\0';

    if(smpl_expn(x) && extn(y)){ return true;}

    else{ return false;}

}

bool smpl_expn(char *input)

{

    char x[100], y[100]; int c1 = 0, c2 = 0, turn = 1;

    for( i=0; i<strlen(input); i++){

        if( input[i] == '+' || input[i] == '-' ){

            turn = 2;

            i++;

        }

        if(turn == 1){

            x[c1++] = input[i];

        }

        if(turn == 2){

            y[c2++] = input[i];

        }

        else if(input[i] == '*' || input[i] == '/'){break;}

    }

    x[c1] = '\0';
    y[c2] = '\0';

    if(strlen(y) > 0){

        if(term(x) && term(y)){ return true;}

    }

}

```

```

    else{ return false;}

}

else{

    if(term(x)){ return true;}

    else{ return false;}

}

}

bool extn(char *input) {

    char x[100]; int c1 = 0;

    if(strlen(input) == 0){return true;}

    if( (input[0] == '=' && input[1] == '=') || (input[0] == '!' && input[1] == '=') || (input[0] == '>' &&
input[1] == '=') || (input[0] == '<' && input[1] == '=')){

        for( i=2; i<strlen(input); i++){

            x[c1++] = input[i];

        }

    }

    else if(input[0] == '>' || input[0] == '<'){

        for( i=1; i<strlen(input); i++){

            x[c1++] = input[i];

        }

    }

    x[c1] = '\0';

    if(smpl_expn(x)){ return true;}

    return false;

}

bool term(char *input) {

    char x[100], y[100]; int c1 = 0, c2 = 0, turn = 1;

```

```

for( i=0; i<strlen(input); i++){
    if( input[i] == '*' || input[i] == '/' ){
        turn = 2;
        i++;
    }
    if(turn == 1){
        x[c1++] = input[i];
    }
    if(turn == 2){
        y[c2++] = input[i];
    }
    else if(input[i] == '+' || input[i] == '-'){break;}
}
x[c1] = '\0';
y[c2] = '\0';
if(strlen(y) > 0){
    if(factor(x) && factor(y)){ return true;}
    else{ return false;}
}
else{
    if(factor(x)){ return true;}
    else{ return false;}
}
}

bool factor(char *input) {
    if(strlen(input) > 1){

```

```

    if(smpl_expn(input)){return true;}

}

if(id(input) || num(input)){return true;}

else{return false;}

}

bool id(char *input) {

    if(input[0] == 'a' || input[0] == 'b' || input[0] == 'c' || input[0] == 'd' || input[0] == 'e'){ return true;}

    else{ return false;}

}

bool num(char *input) {

    if(input[0] >= '0' && input[0] <='9'){return true;}

    else{ return false;}

}

bool stat(char *input) {

    if(asgn_stat(input) || dcsn_stat(input) || loop_stat(input)){ return true; }

    else{ return false;}}

bool extn1(char *input) {

    char x[100], y[100]; int c1 = 0, c2 = 0;

    if(strlen(input) == 0){ return true;}

    for( i=4; i<strlen(input); i++){

        x[c1++] = input[i];

    }

    x[c1] = '\0';

    if(stat(x)){ return true;}

    return false;

}

```