Homework Assignment 3 (12.5 points)

4DC3, Winter 2019

Due: March 22, 23:59pm

Marking

This assignment accounts for 12.5% of your final mark.

Instructions

Please submit your solution on Avenue as a single ZIP before the deadline. Only the last submitted version will be considered for grading. You are encouraged to use the mix tool to create a project directory (see the tutorial slides). Please see the course outline for the policy on late submissions.

Problem 1 (Simulating Totally Ordered Broadcast). The Erlang/Elixir virtual machine provides facilities for asynchronous point-to-point message passing. You are asked to simulate broadcast functionality on top of point-to-point channels to achieve more advanced quality of service requirements.

- Write a module TOBroadcast that implements totally-ordered broadcast. Your implementation should follow the pseudo code of the TO-Broadcast simulation described in detail in the course lectures slides on Avenue (see Content → Broadcast Simulations). This includes keeping messages that are not yet ready to be to-bcast-received in a pending set, keeping track of timestamp estimates in ts, and sending ts-up messages when needed.
- The module should provide (at least) the following interface functions:
 - start(name, participants): Spawns a new process p that executes a function run. Process p keeps track of its name, the PID of the parent process, and the list of the names of the participants in its local state. Returns p's process ID.
 - bc_send(msg,origin): Initiates the broadcast of message msg by the process p_i with name origin to all participating processes. This will simply send a message $\{:input,:bc_initiate,msg\}$ to p_i to simulate receiving an input from the above layer.
- The following messages should be handled/sent in the function run.
 - {:input,:bc_initiate,msg}: described above.
 - {:ts_up,t,origin_name}: a timestamp update message with new timestamp t, originating from process origin_name.
 - {:bc_msg,msg,t,origin_name}: a broadcast message carrying the desired message and the timestamp t originating from process origin_name. Note that Elixir/Erlang guarantees FIFO point-to-point channels.
 - When a message msg is ready to be to-bcast-received at a process p_i , where msg was sent by a process with name origin, then p_i should send a notification message of the form {:output,:to_bcast_rcvd,msg,origin} to its parent process. Here we assume that all participating processes are spawned by the same parent process.

• Grading:

- 1. Up to 40% if the output messages are sent correctly, under the assumption that all broadcasts are performed by the same process.
- 2. Up to 100% if the implementation follows the pseudo code and satisfies the properties of totally-ordered broadcast.

[Points: 10]

Problem 2. Consider a broadcast service B that has the following guarantees: If messages m_1 and m_2 are received by a non-faulty process p_i , then

- (1) every other non-faulty process p_j is guaranteed to also receive m_1 and m_2 , and
- (2) p_i and p_j receive m_1 and m_2 in the same order.

Provide an argument why it is impossible to implement B in the standard asynchronous point-to-point message passing system, when up to f out of n processes can fail by crashing, where $f \in [1, n-1]$.

[Points: 2.5]