

# **COMPILER CONSTRUCTION**

CLASS ID: (103411)

**PROJECT REPORT** 

# **GROUP MEMBERS:**

UMNA ALEEM 61638

AMNA ARSHAD 60041

# PROJECT DESCRIPTION:

We aim to construct a compiler for a subset of a programming language Mini C in 3 phases. Code Optimization and Machine Code generation is not the scope of the project. These phases include:

Phase I: Lexical Analyser (Laxer)

Phase II: Syntax Analyser (Parser)

Phase III: Semantic Analyser

# **SAMPLE LANGUAGE:**

### MINI C:

Mini C is a simple subset of the standard C language. It does not include arrays, structs, unions, files, sets, switch statements, do statements, or many of the low level operators. The only data types permitted are int and float.

### SAMPLE CODE:

```
ADDRESS searchIdent(void)
/* search the hash table for the identifier in yytext.
insert if
necessary */
{ struct Ident * ptr;
  int h;
 h = hash(yytext);
  ptr = HashTable[h];
  while ((ptr!=NULL) && (strcmp(ptr->name, yytext)!=0))
     ptr = ptr->link;
  if (ptr==NULL)
     if (dcl)
      { ptr = malloc (sizeof (struct Ident));
        ptr->link = HashTable[h];
        strcpy (ptr->name = malloc (yyleng+1), yytext);
       HashTable[h] = ptr;
       ptr->memloc = alloc(1);
       ptr->type = identType;
     else { printf ("%s \n", yytext);
            yyerror ("undeclared identifier");
            return 0;
```

# LEXICAL SPECIFICATION:

```
INT
    [0-9]+
     ([eE][+-]?{INT})
EXP
NUM ({INT}\.?{INT}?|\.{INT}) {EXP}?
용 {
#include <stdlib.h>
ADDRESS searchIdent(void);
ADDRESS searchNums (void);
ADDRESS alloc(int size);
응}
%start COMMENT1 COMMENT2
용용
<COMMENT1>.+
             BEGIN 0;
                                  /* end comment */
<COMMENT1>\n
<COMMENT2>[^*]+
<COMMENT2>\*[^/] ;
<COMMENT2>\*\/
                                  /* end comment */
                 BEGIN 0;
"//" BEGIN COMMENT1;
"/*"
          BEGIN COMMENT2;
           {yylval.code = 2; return INT;}
int
           {yylval.code = 3; return FLOAT;}
float
           return FOR;
while
           return WHILE;
if
           return IF;
else
           return ELSE;
           {yylval.code = 1; return COMPARISON;}
"--"
\<
           {yylval.code = 2; return COMPARISON;}
           {yylval.code = 3; return COMPARISON;}
"<="
           {yylval.code = 4; return COMPARISON;}
```

# **GRAMMER:**

```
Function →
             Type identifier ( ArgList ) CompoundStmt
ArgList →
             Arg
             | ArgList , Arg
             Type identifier
            Type IdentList ;
Declaration →
             int
Type →
             | float
              identifier , IdentList
IdentList →
              identifier
     \rightarrow
Stmt
             ForStmt
              | WhileStmt
              | Expr ;
              | IfStmt
              | CompoundStmt
              | Declaration
              1 ;
ForStmt → for ( Expr ; OptExpr ; OptExpr ) Stmt
OptExpr →
                     Expr
                     3
                     while ( Expr ) Stmt
WhileStmt →
 IfStmt
                    if ( Expr ) Stmt ElsePart
             \rightarrow
 ElsePart
             \rightarrow
                     else Stmt
                     3
CompoundStmt→
StmtList →
                    { StmtList }
                    StmtList Stmt
                     3
              → identifier = Expr
 Expr
                     | Rvalue
Rvalue
                    Rvalue Compare Mag
                    Mag
              \rightarrow
                    == | < | > | <= | >= | !=
 Compare
                     Mag + Term
 Mag
                     | Mag - Term
                     Term
                     Term * Factor
 Term
                     | Term / Factor
                     Factor
                     (Expr)
 Factor
              \rightarrow
                     | - Factor
                     | + Factor
```

| identifier | number

# PROBLEMS FACED IN PROJECT:

#### PROBLEM 1: NEW TO THE LANGUAGE

The language was new for all of us. It takes too much time to understand but we did our best to learn it and implement it.

#### PROBLEM 2: WINDOW CORRUPTED

When I installed virtual machine on my PC, windows got corrupted.

#### PROBLEM 3: PROJECT LOAD & LOCKDOWN

We all have project load on ourselves as well as FYP is also going on.