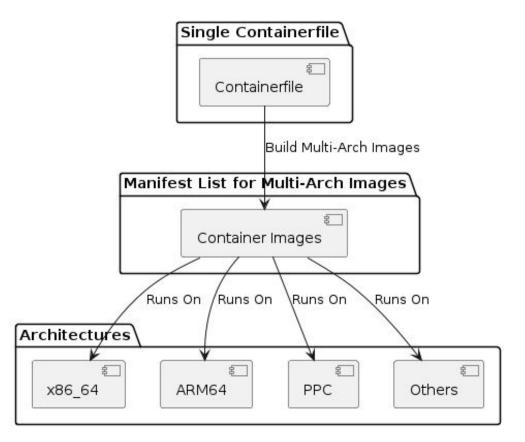
## DEVCONF.cz

# Let's Farm Out Our Image Builds!

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## What is Multi-Arch? (and...what's a manifest liSt?)

- Images built for multiple architectures
- Compatibility with various hardware platforms
  - o x86\_64
  - o ARM
  - o PPC





#### Why Multi-Arch?

- Performance and Cost optimization
- Cross-platform development
- Support for Cloud and Edge Devices
- Easy migration between infrastructures
- Collaboration among Mac users & the way cooler Linux devs









#### **Current Solutions Include...**

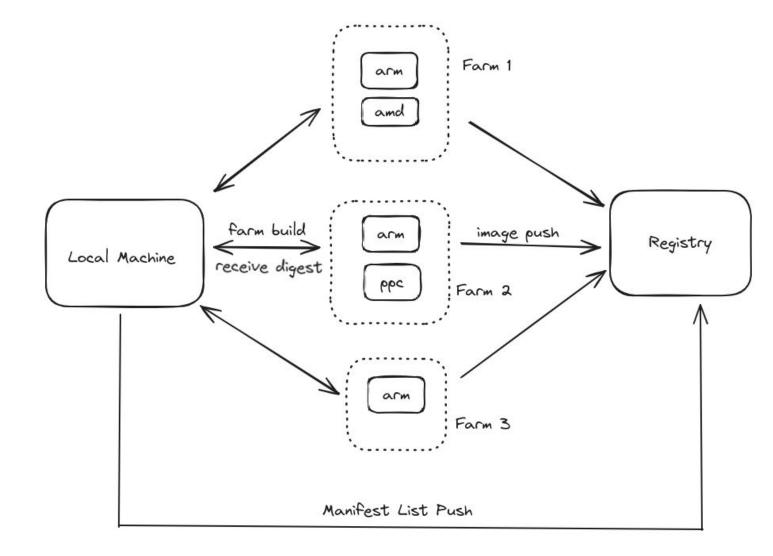
- Multiple build configurations
- Multiple images
  - Separate image pushed for each architecture
  - o Confusing...
- Emulation
  - Qemu for cross builds
  - Poor performance





#### Podman Farm

- Nodes of target architecture in farm
  - VMs
  - Physical Machines
- Podman socket enabled on nodes
- Client sends build to target farm
- Built images pushed to registry
- Final manifest list pushed to registry





### Demo!



#### AI, Edge, and Image based OS (bootc)

- Al applications are packaged, delivered, and deployed as OCI images
  - K8s in datacenters
  - Podman, Docker at the edge
- Future of Al Infrastructure is HYBRID
  - o footprints, architectures, connected, disconnected
- Al application images are HUGE
- OS images packaged & delivered as OCI images



# Farm build: ~2min 10s



#### Resources

- Asciinema recording <a href="https://asciinema.org/a/633052">https://asciinema.org/a/633052</a>
- Farm vs Non-Farm Demo: <a href="https://youtu.be/535161RjopA">https://youtu.be/535161RjopA</a>
- Docs <a href="https://docs.podman.io/en/latest/markdown/podman-farm.1.html">https://docs.podman.io/en/latest/markdown/podman-farm.1.html</a>
- Blog coming soon (should've been here already xD)



