

Course Administration Notes

Review

- Git repositories
- GitHub storage of repositories
- GitHub Codespaces
 - VSCode IDE
 - Copilot Chat (your AI assistant)

What You Should Have Completed By Now

- Survey about office hours times
- GitHub account and approval of education pack
- Your copy of main course repository running in a codespace
- Successfully merged latest updates
 - e.g., should have PDFs of these slide files
 - (run `./sync-updates.sh` again to get the latest...)
- Got the Copilot to make some change to the code for madlibs program
- Committed changes to git in your codespace
- Pushed changes to your GitHub repository

Preview: Problem Set 1

- We will work with a text-based adventure game, in lecture/lab and for problem set 1, the next three sessions.
- There's a copy in this repository, in `weeks2-3/advent`.
 - But don't edit it here. Make changes in the **ps1** repository.
 - Get your copy of it now; follow the instructions in Canvas for Problem Set 1.
- This week
 - Create a validator for game maps and then extend the game map.
- Next week
 - Extend the game mechanics (new items and actions)