

# INDR371 - HW6

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## Question 1

First thing to note is that if warehouse C is selected in the first step of the greedy algorithm, no other warehouse can be added since for both warehouse A and B, cost difference would be  $300 + (100 - 200) = 200$ , which would increase the cost. In a solution which does not consist of warehouse C in any of 3 locations, the optimal one would be warehouse A at location 1, warehouse B at location 2, and either warehouse A or B at location 3, with a total cost of 1300. Therefore, if C is selected first by the greedy algorithm with a total cost higher than 1300, the greedy algorithm will 100% result in a non-optimal solution. The total costs in the first step are 1900 for warehouse A and B, and  $900 + X$  for warehouse C. So, if X is between 400 and 1000, we would obtain a non-optimal solution. If X is more than 1000, we would either pick warehouse A and B first. In the next step, for both cases the cost difference for warehouse C would be  $X + (200 - 1000) = X - 800$  and for the other warehouse it would be  $300 + (100 - 1000) = -600$ . So it means that warehouses A and B would be opened after step two and warehouse C will not be opened under any condition when it's greater than 1000. To sum up:

- If X is less than 400, then greedy algorithm would be initialized with C and the result will be optimal with a total cost less than 1300.
- If X is between 400 and 1000, then the greedy algorithm would be initialized with C and the result will not be optimal since its total cost would be larger than 1300.
- If X is larger than 1000, then the greedy algorithm would be initialized with A or B and the result will be optimal with a total cost of 1300.

Therefore, the largest integer X value for greedy algorithm not to result in an optimal solution is 999. (1000 is not viable since tie-breaking would favor A or B in the first step and greedy algorithm could still find an optimal solution).

## Question 2

There can be at most 3 unique 2x2 layouts considering their mirror versions. The possible unique layouts are:

1: 

1	2
3	4

2: 

1	4
3	2

3: 

1	4
2	3

- TCR of the first layout =  $A + E + 2O + 0.5(E + O) = A + 1.5E + 2.5O$
- TCR of the second layout =  $2E + 2O + 0.5(A + O) = 0.5A + 2E + 2.5O$
- TCR of the third layout =  $A + E + 2O + 0.5(E + O) = A + 1.5E + 2.5O$

In the question, third layout was assumed to be the optimal one. Among the candidates, only TCR of the second layout is different than the third so it is the only candidate to disprove the assumption.

Assume that TCR of the second is greater than the third:

$$0.5A + 2E + 2.5O \geq A + 1.5E + 2.5O$$

after the arrangements we get:

$$0.5E \geq 0.5A$$

which contradicts with the assumption that an A relationship has a strictly more value than an E relationship and an E relationship has a strictly larger value than an O relation. This is a proof by contradiction, therefore third layout is one of the optimal layouts.

## Question 3

```
In [2]: df = pd.read_excel("schedule.xlsx", index_col=0)
data = df

In [3]: data.head(5)

Out[3]:
```

	M1	M2
Job		
1	229	448
2	72	157
3	346	495
4	75	323
5	138	387

```
In [4]: L1 = []
L2 = []
while len(data)>0:
    min_time = min(data.min())
    cell = data.where(data==min_time).dropna(how='all').dropna(axis=1) ## get the cell of the minimum value
    job = cell.index[0] ## job number of the minimum processing time
    machine = cell.columns[0] ## machine type of the minimum processing time
    if machine == "M1":
        L1.append(job) ## add the job to the end of L1
    elif machine == "M2":
        L2.insert(0, job) ## add the job to the beginning of L2
    data = data.drop(job, axis=0) ## update the job list
job_sequence = L1 + L2
print(' -> '.join([str(elem) for elem in job_sequence])) ## you can comment this line and
## print(job_sequence) ## uncomment the line below if you want

41 -> 45 -> 35 -> 12 -> 2 -> 4 -> 47 -> 23 -> 5 -> 24 -> 19 -> 49 -> 28 -> 29 -> 40 -> 1 -> 37 -> 34 -> 3 -> 33 ->
11 -> 38 -> 9 -> 6 -> 8 -> 17 -> 25 -> 43 -> 48 -> 21 -> 15 -> 20 -> 46 -> 32 -> 18 -> 30 -> 42 -> 36 -> 26 -> 22 ->
7 -> 39 -> 14 -> 13 -> 16 -> 10 -> 31 -> 44 -> 27
```

Figure 1: The code snippet for importing the data and implementing Johnson's algorithm

The algorithm results in the following job sequence:

41 → 45 → 35 → 12 → 2 → 4 → 47 → 23 → 5 → 24 → 19 → 49 → 28 → 29 → 40 → 1 → 37 → 34 → 3 → 33 → 11 → 38 → 9 → 6 → 8 → 17 → 25 → 43 → 48 → 21 → 15 → 20 → 46 → 32 → 18 → 30 → 42 → 36 → 26 → 22 → 7 → 39 → 14 → 13 → 16 → 10 → 31 → 44 → 27