## Chooser

- optionNumber: int - optionList: string\* - randomIndex: int
- fileName:string - filePurpose:string
- + Chooser()
- + Chooser(optionNumber:int, optionList:string\*)
- + ~Chooser()
- + ~Chooser()
  + Chooser(Chooser:const&)
  + operator=(Chooser:const&):Chooser
  + randomOption():string
  + deleteOption():void
  + getRandomIndex():int
  + getOptionNumber();int

- + editDelete(deleteIndexNumber:int):void
- + editAdd(newOption:string):void
- + writeToFile():void +writeToFile2():void
- + setFileName(fileName;string):void
- +setFilePurpose(filePurpose:string):void