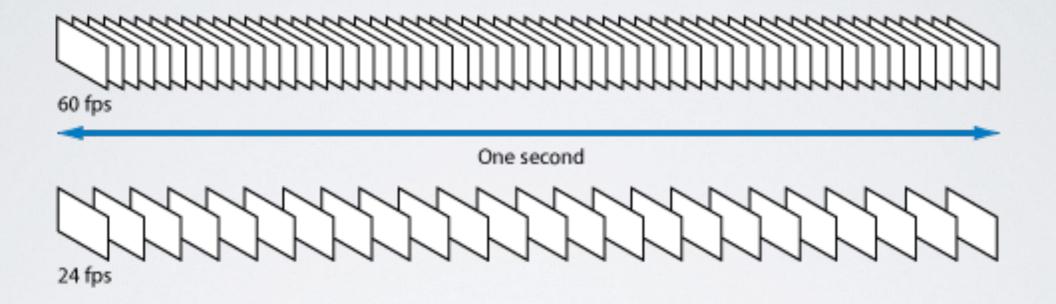
FRAME RATE CHANGER

Umut Küçükaslan & Muammer Dolmacı 2012401099 & 2013405153

What is FPS?



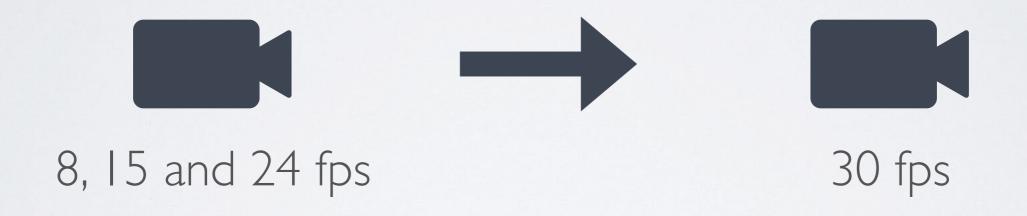
The number of frames for each second.

AIM: Increasing FPS

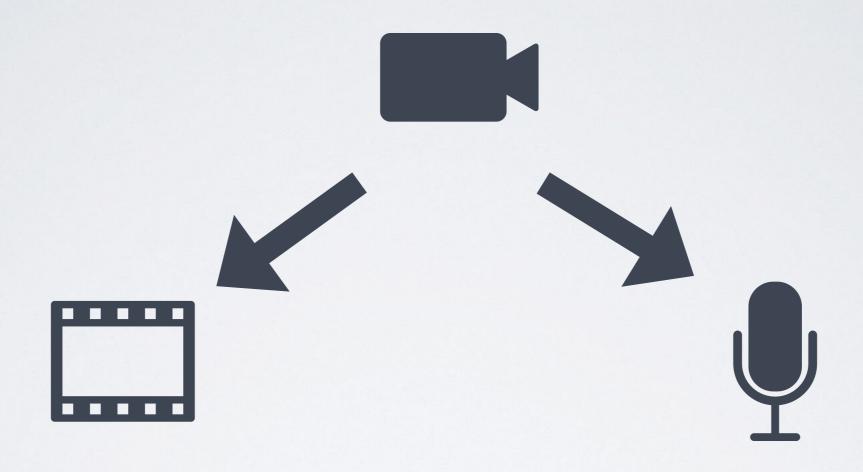


The higher the FPS is, the more fluent the view is.

We convert lower FPS videos to the higher FPS videos.



We separated the video and the voice first.

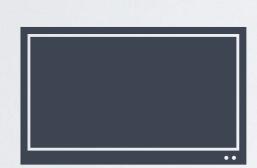


We apply our algorithm in MATLAB for the video.

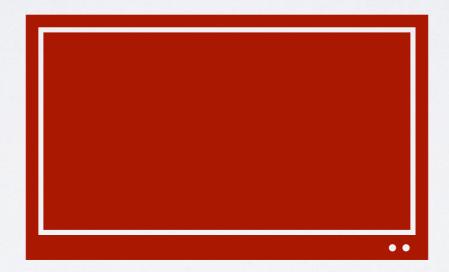
After the process of video, we combine the voice and the video with a **Python** code.



We used linear interpolation method.



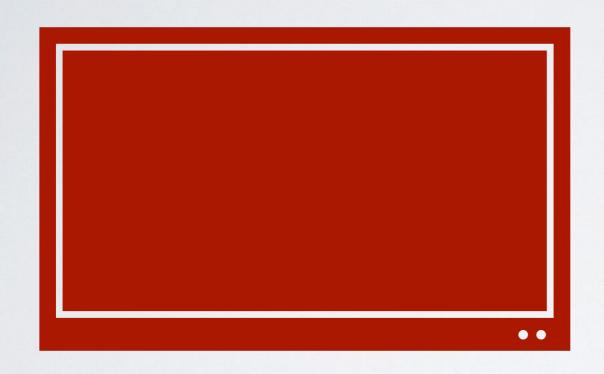
First Frame



Transition Frame that we generate



Second Frame



However, generated frame that occurs with only linear interpolation, is not the real transition frame. It contains **blurriness**.

So, we decide to make motion estimation to remove this blurriness.



We make motion estimation, then use linear interpolation to move this motion.



Motion Field in First Frame



Motion Field in Transition Frame



Motion Field in Second Frame

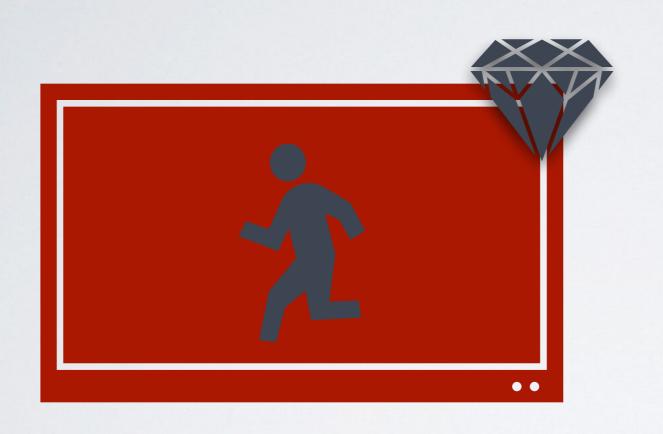


We use

Demons Algorithm

To produce this

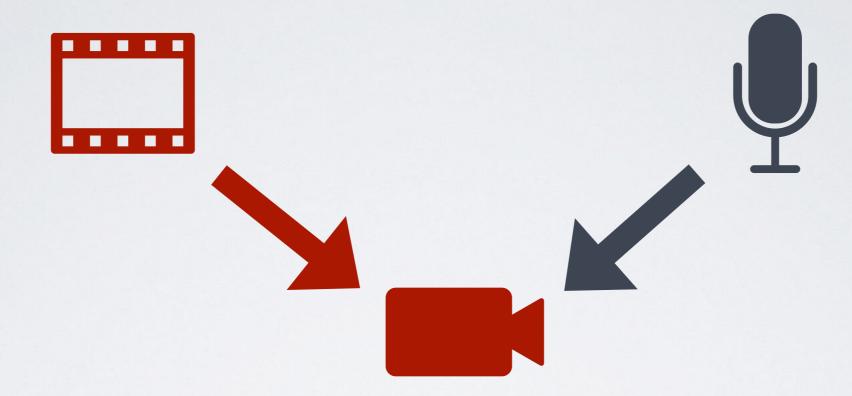
Deformation Field



After all of them,

We apply **Median filtering** to clean up the final frames.

In the end, we combine the video and the voice back.



To make this process, we used **Python**.

THANK YOU!

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