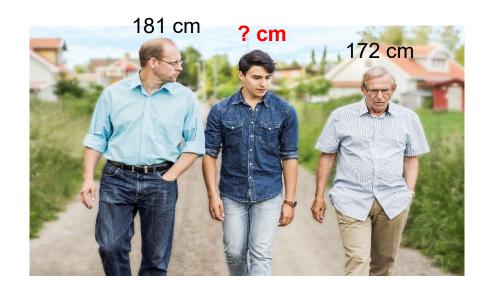
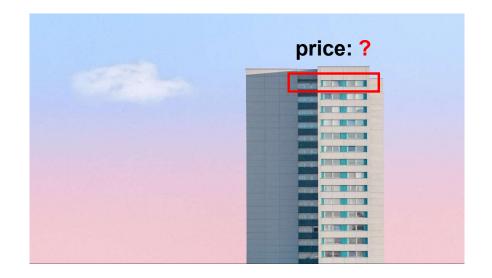


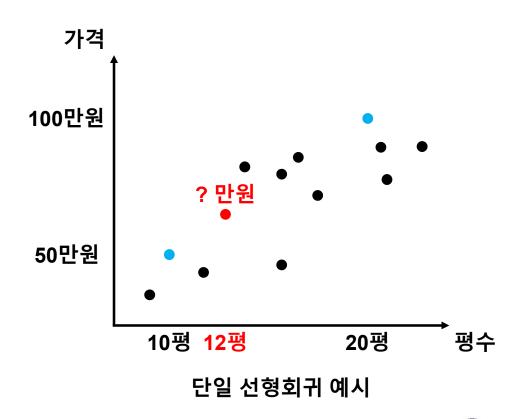
■ 실습 목적: 선형회귀 기법을 통해 주어진 데이터셋에서 데이터 간의 관계를 분석하고 예측하는 모델을 구현





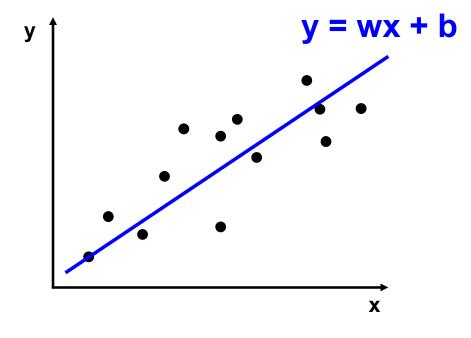


- Linear Regression (선형회귀)
 - Single Linear Regression (단일 선형회귀)





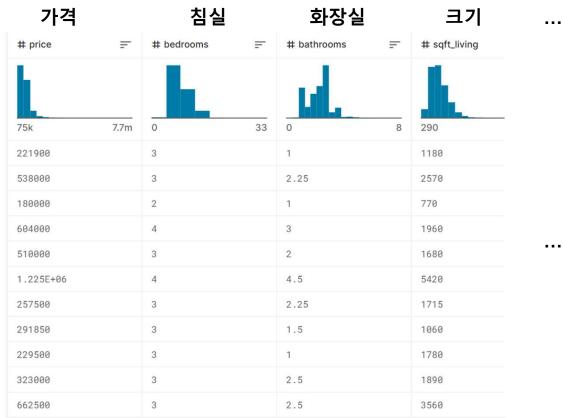
- Linear Regression (선형회귀)
 - Single Linear Regression (단일 선형회귀)
- Solutions
 - Ordinary Least Squares (OLS)
 - = Least Squares Method (LSM)
 - = Normal Equation
 - Gradient Descent Method



단일 선형회귀 예시



- Dataset: kc_house_data
 - 2014~2015년 사이 판매된 주택 가격 데이터셋
 - 21개 변수, 21,613개 데이터로 구성됨

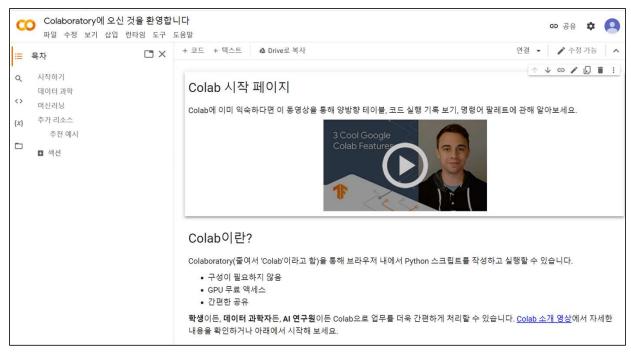




Google Colaboratory (Colab)

- 딥러닝, 머신러닝 모델 등을 실행할 수 있는 무료 클라우드 서비스
- 모델 학습을 위해 GPU를 일정 시간동안 무료로 사용할 수 있음
- 구글 계정으로 로그인해 사용 가능 (colab.research.google.com)

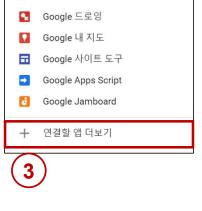


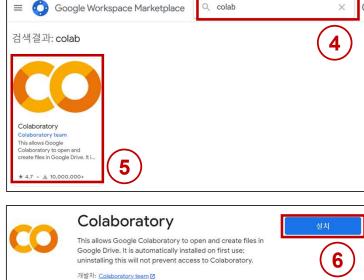




- [1] 웹 브라우저에서 Google 로그인
- [2] 구글 드라이브 접속 (drive.google.com)
- [3] 구글 colab 설치 (아래 사진 참고)





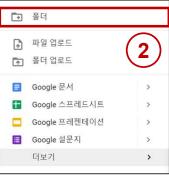


정보 업데이트: 2022년 2월 18일



- [4] 구글 드라이브 내 실습 코드를 보관할 폴더 생성 (띄어쓰기, 한글 사용 X)
- [5] 구글 Colab 실행





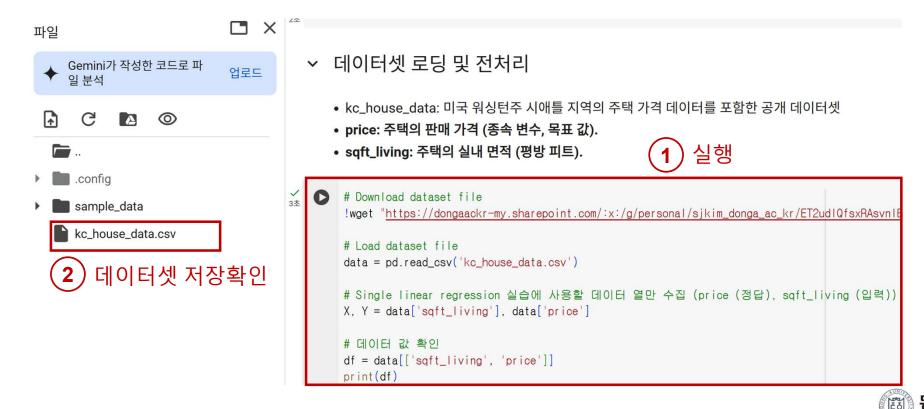








■ LMS 강의콘텐츠 5주차 1차시 Base code 및 데이터셋 다운로드



■ Single Linear Regression을 위한 데이터셋 확인

- Simple Linear Regression
- Import packages

```
[1] import pandas as pd
import numpy as np
import matplotlib.pyplot as plt
from sklearn.model_selection import train_test_split
```

```
* 서이터셋 로딩 및 전처리
* kc_house_data: 미국 워싱턴주 시애틀 지역의 주택 가격 데이터를 포함한 공개 데이터셋
* price: 주택의 판매 가격 (종속 변수, 목표 값).
* sqft_living: 주택의 실내 면적 (평방 피트).

[2] # Download dataset file !wget "https://dongaackr-my.sharepoint.com/:x:/g/personal/sjkim_donga_ac_kr/ET2udlQfsxRAsvnlEtg
# Load dataset file data = pd.read_csv('kc_house_data.csv')
# Single linear regression 실습에 사용할 데이터 열만 수집 (price (정답), sqft_living (입력))

X, Y = data['sqft_living'], data['price']
print(X)
print(Y)
```

- Y: 정답 데이터 (price)
- X: 입력 데이터 (sqft_living)



■ Single Linear Regression을 위한 데이터셋 확인

```
# Numpy 배열로 전환
X = np.array(X) # sqft_living
Y = np.array(Y) # price
# X, Y 각각에 대한 평균과 표준편차 계산
X_{mean} = np.mean(X)
Y_{mean} = np.mean(Y)
X_{std} = np.std(X)
Y_{std} = np.std(Y)
# 평균, 표준편차를 이용한 Gaussian 정규화 수행
X = (X - X_mean) / X_std
Y = (Y - Y_mean) / Y_std
# 2차원 행렬 변환
X = np.expand_dims(X, 1)
Y = np.expand_dims(Y, 1)
```

	sqft_living	price
0	1180	221900.0
1	2570	538000.0
2	770	180000.0
3	1960	604000.0
4	1680	510000.0
21608	1530	360000.0
21609	2310	400000.0
21610	1020	402101.0
21611	1600	400000.0
21612	1020	325000.0

X, Y 값의 scale이 너무 큰 경우 학습이 잘 안될 수 있음
→ Gaussian 정규화 수행

■ Single Linear Regression을 위한 데이터셋 확인

```
# Train dataset / Test dataset 분할 (8:2 비율)
X_train, X_test, Y_train, Y_test = train_test_split(X, Y, test_size=0.2,

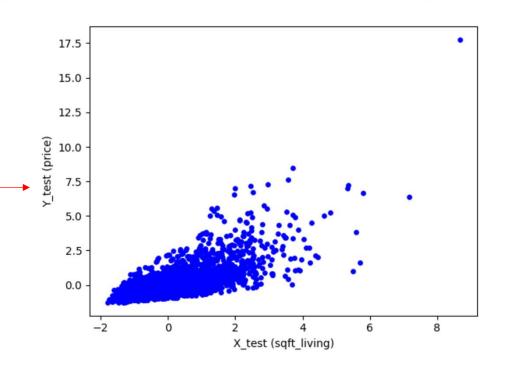
# Test dataset 시각화
fig = plt.figure()
plt.scatter(X_test, Y_test, color='b', marker='o', s=15)
plt.xlabel("X_test (sqft_living)")
plt.ylabel("Y_test (price)")
plt.show()
```



■ Single Linear Regression을 위한 데이터셋 확인

```
# Train dataset / Test dataset 분할 (8:2 비율)
X_train, X_test, Y_train, Y_test = train_test_split(X, Y, test_size=0.2,

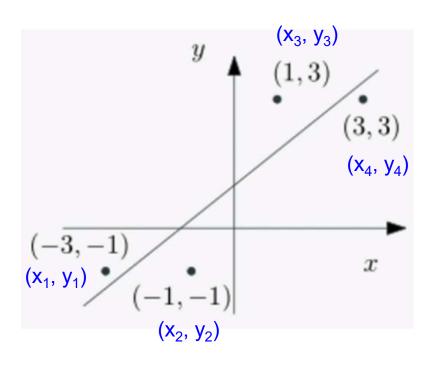
# Test dataset 시각화
fig = plt.figure()
plt.scatter(X_test, Y_test, color='b', marker='o', s=15)
plt.xlabel("X_test (sqft_living)")
plt.ylabel("Y_test (price)")
plt.show()
```





Solutions

- Ordinary Least Squares (OLS) = Least Squares Method (LSM) = Normal Equation
- Gradient Descent Method

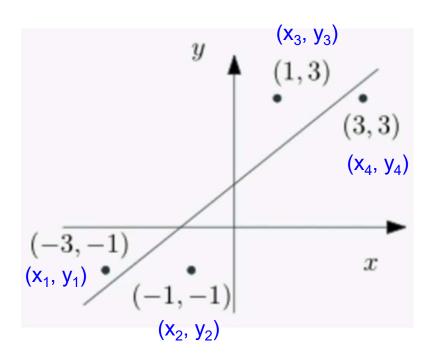


$$X = \begin{bmatrix} -3 \\ -1 \\ 1 \\ 3 \end{bmatrix} \qquad Y = \begin{bmatrix} -1 \\ -1 \\ 3 \\ 3 \end{bmatrix} \qquad \theta = \begin{bmatrix} w \\ b \end{bmatrix}$$

$$4x1 \qquad 4x1 \qquad 2x1$$

Solutions

- Ordinary Least Squares (OLS) = Least Squares Method (LSM) = Normal Equation
- Gradient Descent Method



$$X = \begin{bmatrix} -3 & 1 \\ -1 & 1 \\ 1 & 1 \\ 3 & 1 \end{bmatrix} \quad Y = \begin{bmatrix} -1 \\ -1 \\ 3 \\ 3 \end{bmatrix} \qquad \theta = \begin{bmatrix} w \\ b \end{bmatrix}$$

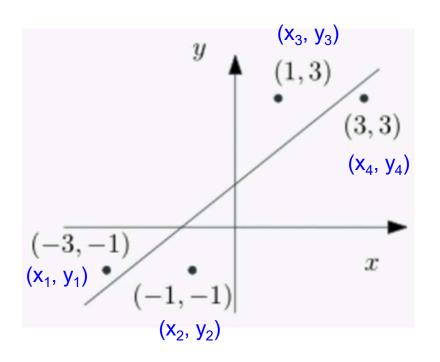
$$4x2 \qquad 4x1 \qquad 2x1$$

$$X\theta = Y$$
 ※최종목표: $Y = \hat{Y}$ 가 되는 θ 탐색



Solutions

- Ordinary Least Squares (OLS) = Least Squares Method (LSM) = Normal Equation
- Gradient Descent Method



$$X = \begin{bmatrix} -3 & 1 \\ -1 & 1 \\ 1 & 1 \\ 3 & 1 \end{bmatrix} \quad Y = \begin{bmatrix} -1 \\ -1 \\ 3 \\ 3 \end{bmatrix} \qquad \theta = \begin{bmatrix} w \\ b \end{bmatrix}$$

4x2 4x1

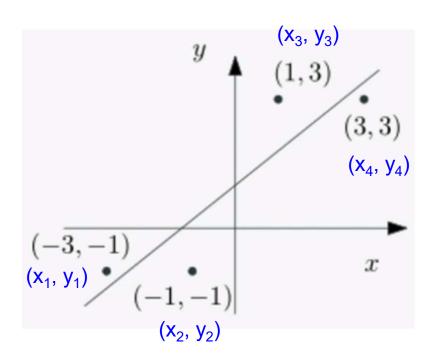
$$X\theta = Y$$

$$\theta = X^{-1} \cdot Y$$
 \rightarrow X가 정방행렬이 아니기 때문에 불가능



Solutions

- Ordinary Least Squares (OLS) = Least Squares Method (LSM) = Normal Equation
- Gradient Descent Method



$$X = \begin{bmatrix} -3 & 1 \\ -1 & 1 \\ 1 & 1 \\ 3 & 1 \end{bmatrix} \quad Y = \begin{bmatrix} -1 \\ -1 \\ 3 \\ 3 \end{bmatrix} \qquad \theta = \begin{bmatrix} w \\ b \end{bmatrix}$$

4x1

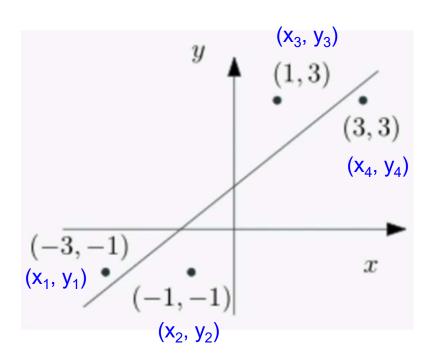
2x1

$$X\theta = Y$$
$$(X^T \cdot X)\theta = X^T \cdot Y$$

4x2

Solutions

- Ordinary Least Squares (OLS) = Least Squares Method (LSM) = Normal Equation
- · Gradient Descent Method



$$X = \begin{bmatrix} -3 & 1 \\ -1 & 1 \\ 1 & 1 \\ 3 & 1 \end{bmatrix} \quad Y = \begin{bmatrix} -1 \\ -1 \\ 3 \\ 3 \end{bmatrix} \qquad \theta = \begin{bmatrix} w \\ b \end{bmatrix}$$

$$4x2 \qquad 4x1 \qquad 2x1$$

$$X\theta = Y$$

$$(X^{T} \cdot X)\theta = X^{T} \cdot Y$$

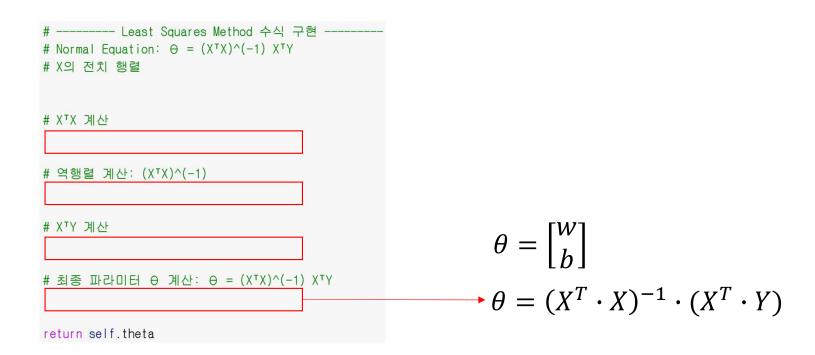
$$(X^{T} \cdot X)^{-1} \cdot (X^{T} \cdot X)\theta = (X^{T} \cdot X)^{-1} \cdot (X^{T} \cdot Y)$$



실습 – Least Squares Method

Solutions

- Ordinary Least Squares (OLS) = Least Squares Method (LSM) = Normal Equation
- Gradient Descent Method





실습 – Least Squares Method

Solutions

- Ordinary Least Squares (OLS) = Least Squares Method (LSM) = Normal Equation
- Gradient Descent Method
 - a 행렬과 똑같은 크기의 1로 채워진 행렬 생성:

```
arr = np.ones_like(a)
```

• 행렬 가로 쌓기:

```
arr = np.hstack([a, b])
```

행렬 곱:

```
arr = np.dot(a, b)
```

전치 행렬:

```
arr = a.T
```

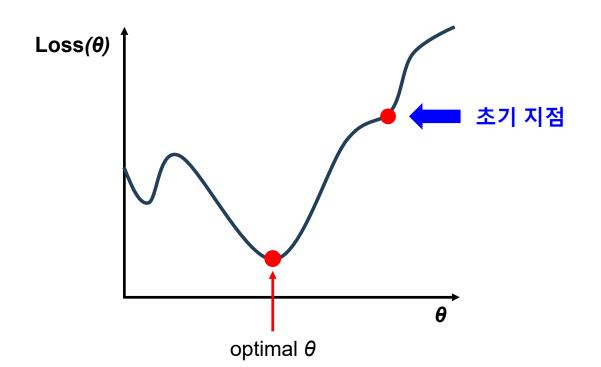
역 행렬:

```
arr = np.linalg.inv(a)
```



Solutions

- Ordinary Least Squares (OLS) = Least Squares Method (LSM) = Normal Equation
- Gradient Descent Method



$$X = \begin{bmatrix} -3 & 1 \\ -1 & 1 \\ 1 & 1 \\ 3 & 1 \end{bmatrix} \quad Y = \begin{bmatrix} -1 \\ -1 \\ 3 \\ 3 \end{bmatrix} \qquad \theta = \begin{bmatrix} w \\ b \end{bmatrix}$$

$$4x2 \qquad 4x1 \qquad 2x1$$

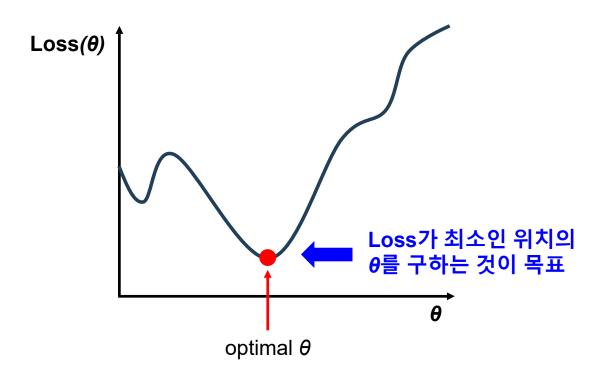
$$X\theta = \hat{Y}$$

$$Loss = \sum_{i} Y - \hat{Y}$$



Solutions

- Ordinary Least Squares (OLS) = Least Squares Method (LSM) = Normal Equation
- Gradient Descent Method



$$X = \begin{bmatrix} -3 & 1 \\ -1 & 1 \\ 1 & 1 \\ 3 & 1 \end{bmatrix} \quad Y = \begin{bmatrix} -1 \\ -1 \\ 3 \\ 3 \end{bmatrix} \qquad \theta = \begin{bmatrix} w \\ b \end{bmatrix}$$

$$4x2 \qquad 4x1 \qquad 2x1$$

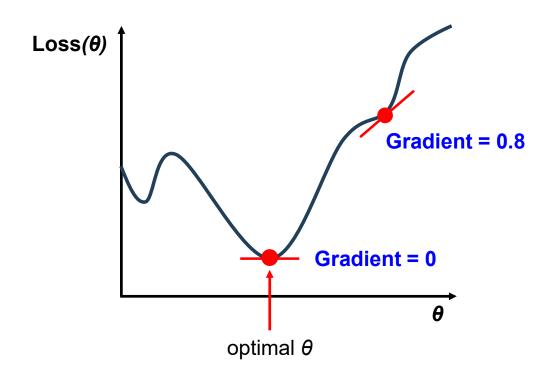
$$X\theta = \hat{Y}$$

$$Loss = \sum Y - \hat{Y}$$



Solutions

- Ordinary Least Squares (OLS) = Least Squares Method (LSM) = Normal Equation
- Gradient Descent Method



Gradient Descent algorithm

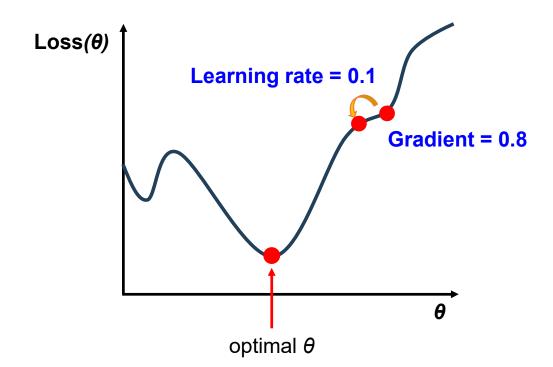
- ① 현재 지점에서 미분을 이용해 gradient 계산
- ② Gradient에 learning rate를 곱하고 반대 방향으로 weight update

$$\theta_{t+1} = \theta_t - \boxed{\frac{\partial L}{\partial \theta_t}}$$
Learning rate Gradient



Solutions

- Ordinary Least Squares (OLS) = Least Squares Method (LSM) = Normal Equation
- Gradient Descent Method



Gradient Descent algorithm

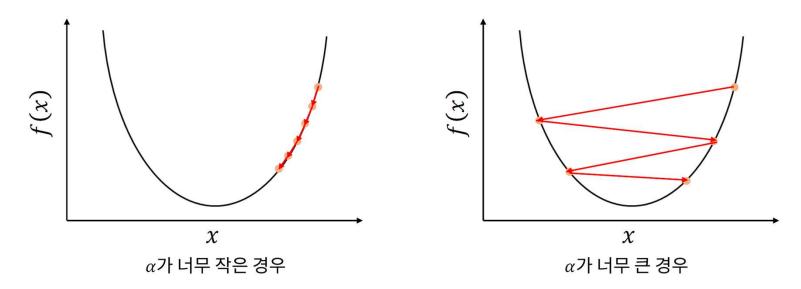
- ① 현재 지점에서 미분을 이용해 gradient 계산
- ② Gradient에 learning rate를 곱하고 반대 방향으로 weight update

$$\theta_{t+1} = \theta_t - \alpha \frac{\partial L}{\partial \theta_t}$$
$$= \theta_t - 0.08$$



Solutions

- Ordinary Least Squares (OLS) = Least Squares Method (LSM) = Normal Equation
- Gradient Descent Method
 - ✓ Learning rate: 파라미터를 얼마나 업데이트할 지 정하는 **하이퍼파라미터**



α: Learning rate



$$\widehat{Y} = wx + b$$

$$Loss = \frac{1}{N} \sum_{i} (Y - \widehat{Y})^{2}$$
$$= \frac{1}{N} \sum_{i} (Y - wx_{i} - b)^{2}$$

$$\widehat{Y} = wx + b$$

$$Loss = \frac{1}{N} \sum_{i} (Y - \widehat{Y})^{2}$$
$$= \frac{1}{N} \sum_{i} (Y - wx_{i} - b)^{2}$$

$$\frac{\partial L}{\partial w} = \frac{1}{N} \times 2 \times \sum (Y - wx_i - b) \times -x_i$$
$$\approx \frac{2}{N} \sum (Y - \widehat{Y}) \times -X$$

$$\widehat{Y} = wx + b$$

$$Loss = \frac{1}{N} \sum_{i} (Y - \widehat{Y})^{2}$$
$$= \frac{1}{N} \sum_{i} (Y - wx_{i} - b)^{2}$$

$$\frac{\partial L}{\partial w} = \frac{1}{N} \times 2 \times \sum (Y - wx_i - b) \times -x_i$$
$$\approx \frac{2}{N} \sum (Y - \widehat{Y}) \times -X$$

$$\frac{\partial L}{\partial b} = \frac{1}{N} \times 2 \times \sum (Y - wx_i - b) \times -1$$
$$\approx \frac{2}{N} \sum (Y - \widehat{Y}) \times -1$$

$$\widehat{Y} = wx + b$$

$$Loss = \frac{1}{N} \sum_{i} (Y - \widehat{Y})^{2}$$
$$= \frac{1}{N} \sum_{i} (Y - wx_{i} - b)^{2}$$

$$w_{t+1} = w_t - \alpha \times \frac{\partial L}{\partial w}$$
$$b_{t+1} = b_t - \alpha \times \frac{\partial L}{\partial b}$$

$$\frac{\partial L}{\partial w} = \frac{1}{N} \times 2 \times \sum (Y - wx_i - b) \times -x_i$$
$$\approx \frac{2}{N} \sum (Y - \widehat{Y}) \times -X$$

$$\frac{\partial L}{\partial b} = \frac{1}{N} \times 2 \times \sum (Y - wx_i - b) \times -1$$
$$\approx \frac{2}{N} \sum (Y - \widehat{Y}) \times -1$$

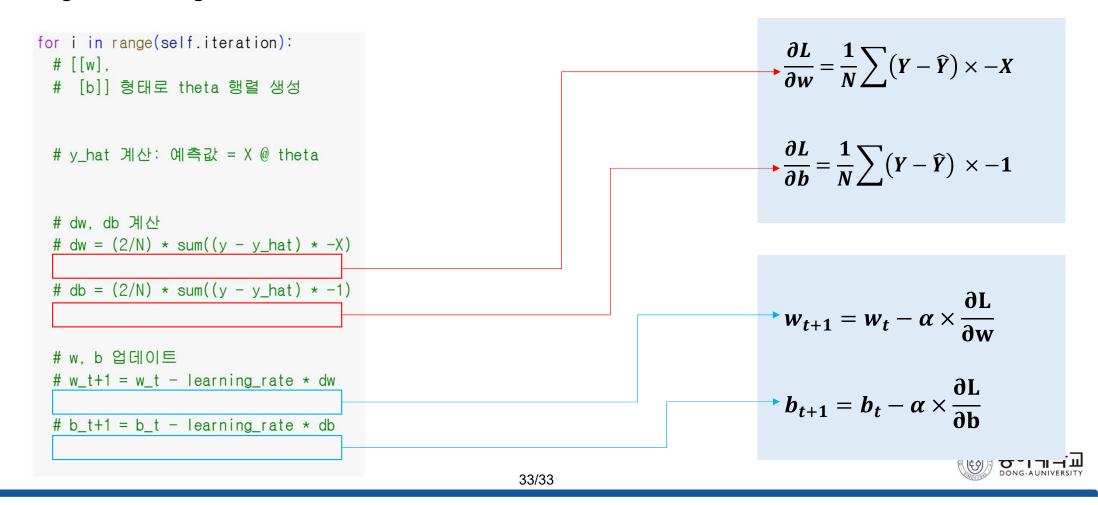
```
def __init__(self, iteration=1000, learning_rate=0.1):
 self.iteration = iteration
                                    # 반복 횟수 설정
 self.learning_rate = learning_rate # 학습률 설정
 self.theta = None
                                     # 학습된 파라미터 저장 변수
def fit(self, X, Y):
 N = X.shape[0]
                                     # 데이터 개수
 # 행렬 X에 bias 열 추가
                                  # (N x 1)
 bias = np.ones((N, 1))
 X = np.hstack([X, bias])
                                 \# (N \times 2)
 # w, b 초기값 설정
 w = 0.0
 b = 0.0
```



```
def __init__(self, iteration=1000, learning_rate=0.1):
 self.iteration = iteration
                                      # 반복 횟수 설정
 self.learning_rate = learning_rate
                                      # 학습률 설정
 self.theta = None
                                       # 학습된 파라미터 저장 변수
def fit(self, X, Y):
                                                                                               bias
 N = X.shape[0]
                                      # 데이터 개수
 # 행렬 X에 bias 열 추가
 bias = np.ones((N, 1))
                                       \# (N \times 1)
 X = np.hstack([X, bias])
                                       \# (N \times 2)
 # w, b 초기값 설정
                                                                                            4x2
 w = 0.0
 b = 0.0
```



```
for i in range(self.iteration):
 # [[w],
 # [b]] 형태로 theta 행렬 생성
                                                                             \bullet \ \theta = \begin{bmatrix} w \\ b \end{bmatrix}
 # y_hat 계산: 예측값 = X @ theta
                                                                               \hat{Y} = X\theta
 # dw, db 계산
 \# dw = (2/N) * sum((y - y_hat) * -X)
 \# db = (2/N) * sum((y - y hat) * -1)
 # w, b 업데이트
 # w_t+1 = w_t - learning_rate * dw
 \# b_t+1 = b_t - learning_rate * db
```



Questions & Answers

Dongsan Jun (dsjun@dau.ac.kr)

Image Signal Processing Laboratory (www.donga-ispl.kr)

Dept. of Computer Engineering

Dong-A University, Busan, Rep. of Korea