# Bhanu Garg

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### **EDUCATION**

Aug 2021 - | Georgia Institute of Technology, Atlanta, GA

GPA: 4.0/4.0

May 2022 | Masters of Science, Computer Science

Graduation date: May 2022

Specialization: Computer Systems

Aug 2018 - | Georgia Institute of Technology, Atlanta, GA

GPA: 3.9/4.0

May 2021 | Bachelor of Science, Computer Science

Graduation date: May 2021

Concentration: Systems and Architecture & Networking

SKILLS

LANGUAGES: C#, Java, Golang, Python, C, JavaScript, HTML/CSS, SQL, VHDL

SOFTWARE: Git, Docker, LATEX, gRPC, Linux, AWS, SQLite, MySQL, NoSQL (MongoDB, CouchDB, DynamoDB), Vivado

Frameworks: .NET, React, React Native, Flask, Express, Electron Concepts: Containerization, Agile/SCRUM, Microservices

COURSEWORK: Databases, Networking, Compilers, Operating Systems, Digital Design, High Performance Computer Architecture,

Reliability and Security in Computer Architecture, Processor Design, Enterprise Computing, Data Structures,

Algorithms, Object-Oriented Design

#### WORK EXPERIENCE

### Aug 2021 -Current

### **Graduate Lead Teaching Assistant**

Georgia Institute of Technology | Real Time Embedded Systems

- Managing other TA's with work and grading responsibilities
- Creating and grading Real Time/Embedded Systems research papers reading assignments for students
- · Working with students on semester projects and students interested in research related projects

## May 2021 -

### **Software Engineering Intern**

### Aug 2021

- Performed data migration for 200 terabytes of usage-metrics metadata from Datastores V1 to Datastores V2
- Designed and created an abstracted Redis based metrics accumulator to aggregate data based on shared keys
- Migrated data from Amazon S3 while maintaining low memory overhead, and performing atomic and idempotent updates to DynamoDB

### June 2020 -April 2021

# Software Engineering Intern | Summer Full-Time & Fall/Spring Part-Time

Roblox

Roblox

- Developed a scalable solution to collect data usage metrics for Datastores V2 in a C# and .NET environment
- Aggregated data values across thousands of DynamoDB partitions
- · Created a microservice using Docker and service endpoint for platform developers to view game resource usage
- Wrote unit and component tests for Datastores V2 usage metrics

### RESEARCH

### Aug 2021 -Current

### **CUDA Support for Vortex**

Masters Project | High Performance Architecture Lab

- Working on enabling the required CUDA runtime API functions for x86 and Vortex
- · Supporting the ability to run CUDA on Vortex without POCL and CuBLAS for RISC-V and Vortex
- Testing CUDA runtime implementation with machine learning benchmarks and TensorFlow.

### Jan 2021 -Current

### Nonprofit Organizations Research Panel Platform

Database Systems | Center for Experimental Research in Computer Systems (CERCS) Lab

- Developing a high-level platform for analysis of aggregated Nonprofit Organization data
- Performing data integration of Facebook Data for Good and IRS Nonprofit data in MySQL
- Constructed and executed SQL queries in Metabase over the created dataset
- Researched solutions for extracting Nonprofit contact information from IRS 990 forms and web-scraping contact information from associated websites

### **PROJECTS**

# Aug 2020 -

### Klemis Kitchen App

DEC 2020 | Capstone group project

- Helmed a team of five programmers and developed a mobile app to assist Klemis Kitchen staff and students in viewing inventory, on-boarding new students, and communicating with users
- Engineered a back-end with Golang, MongoDB, and Amazon S3, while interfacing with a point-of-sale system
- · Built a front-end with React Native and HTML/CSS to display inventory, map locations, and staff announcements