DENYS LITVINSKYI

IOS ENGINEER

DETAILS

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PROFILE

Accomplished iOS Engineer with 11 years of comprehensive experience, adept at driving innovative solutions and enhancing product functionality in dynamic environments. Proficient in Swift, Objective-C, and SwiftUI, with a strong focus on implementing effective features and improving code quality. Expertise in mentoring teams and optimizing development processes, leveraging a rich background in various tech stacks and methodologies. Committed to delivering high-quality applications while fostering collaboration across cross-functional teams. Ready to take on new challenges and contribute to cutting-edge iOS projects.

EMPLOYMENT HISTORY

Part-time Consultant/Contractor   Remote

Jan 2023 — Present

Working as a Consultant for the Smart Home company based in the USA. Usually, doing urgent work such as helping implement features that are close to the deadline or fixing critical bugs.

Tech stack:

- Swift, Objective-C
- SwiftUI, UIKit
- CoreData
- Combine
- Swift Concurrency

Product Engineer, Documents Team, Readdle   Kyiv

Mar 2023 — Present

Ukrainian product company that specializes in working with different kinds of files. My work includes implementing product features, improving codebase quality, taking part in product development planning, performing marketing experiments, mentoring newcomers, and working on CI/CD and different automation pipelines.

Tech Stack:

- Swift, Objective-C
- SwiftUI, UIKit
- Combine
- Swift Concurrency, GCD, Operations
- CoreML
- Firebase
- Jenkins
- TDD

Senior iOS Engineer, Dispo Inc.
Los Angeles (Remote)
Jan 2022 — Jan 2023

That was a fun ride working in the true fast-growing startup environment. I took part in the development of a social photo&video application styled as a disposable camera. I tried different architectural approaches by migrating from the ViewModel-as-a-Function to TCA and later to MVVM. The team includes members from almost all over the world (USA, Europe, Africa).

Tech stack:

- Swift
- SwiftUI
- Combine
- TCA, MVVM
- GraphQL
- AVFoundation
- GRDB, Realm
- Metal

Lead iOS Engineer, InnerCircle
Amsterdam (Remote)
Dec 2019 — Jan 2022

InnerCircle is a dating application very popular in Europe and South America. I replaced an Android engineer who also took part in the development iOS application. At the very beginning I was working in two directions at the same time: implementing product features and improving the code base. I toughened my communication and cross-team collaboration skills by making decisions on how to implement features and organizing development processes all by myself.

Tech Stack:

- Swift, Objective-C
- UIKit, SwiftUI
- Combine, MVVM
- Realm
- CoreML, Vision
- Firebase, Amplitude

iOS Engineer, SprinkleGroup
Dnipro
Jun 2018 — Dec 2019

Stock trading product company. I took part in the development of two major products: Tranding & Stock Market simulator and an actual trading app for brokers. By working on this project, I gained experience in communicating with different departments (analytics, marketing, design, and product) and setting up the project's ecosystem from scratch.

Tech stack:

- Swift, Objective-C
- UIKit
- RxSwift, ReactiveKit
- CoreData, Realm
- TDD, MVP

iOS Engineer, Bonosoft
Dnipro
Oct 2017 — May 2018

My first product company. I Started as a remote worker and later moved to a different area to start visiting our office when I unofficially became an iOS lead engineer. We built an independent service for job seekers where you can create and place your CV so potential employers can find you. We even built an audio/video chat here.

Tech stack:

- Swift
- RxSwift
- Realm
- WebRTC, AVFoundation

iOS Engineer, «LionsShare» App3Null GmbH   Kyiv
Feb 2017 — Aug 2017

I worked as an iOS Engineer in a fully remote environment. Nothing special about that company, just a regular outsourcing company.

Tech stack:

- Objective-C, Swift
- UIKit
- cocos2d
- AVFoundation
- CoreData
- text-to-speech libraries such as Obsidian

iOS Engineer, Spire LLC   Kyiv
May 2014 — Jan 2017

I started as an intern and became a full-time iOS Engineer at a small development agency. During the time I was working here, I took part in the development of different iOS.

Tech stack:

- Objective-C, Swift, JavaScript(this is not what you are thinking; it was for a bunch of frameworks we used to inject into Safari WebView)
- UIKit
- CoreData, Realm
- AVFoundation
- CoreLocation

EDUCATION

Bachelor, Zaporizhzhia Institute of Economics and Information Technologies   Zaporizhzhia
2012 — 2015

Master, Zaporizhzhia Institute of Economics and Information Technologies   Zaporizhzhia
2015 — 2018