C2_W3_Lab_2-graphs-for-complex-code

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1 Autograph: Graphs for complex code

In this ungraded lab, you'll go through some of the scenarios from the lesson Creating graphs for complex code.

1.1 Imports

```
[1]: try:
     # %tensorflow_version only exists in Colab.
     %tensorflow_version 2.x
except Exception:
    pass
import tensorflow as tf
```

As you saw in the lectures, seemingly simple functions can sometimes be difficult to write in graph mode. Fortunately, Autograph generates this complex graph code for us.

• Here is a function that does some multiplication and additon.

```
[2]: a = tf.Variable(1.0)
b = tf.Variable(2.0)

@tf.function
def f(x,y):
    a.assign(y * b)
    b.assign_add(x * a)
    return a + b

print(f(1.0, 2.0))

print(tf.autograph.to_code(f.python_function))
```

```
tf.Tensor(10.0, shape=(), dtype=float32)
def tf__f(x, y):
    with ag__.FunctionScope('f', 'fscope',
ag__.ConversionOptions(recursive=True, user_requested=True,
```

```
optional_features=(), internal_convert_user_code=True)) as fscope:
    do_return = False
    retval_ = ag__.UndefinedReturnValue()
    ag__.converted_call(ag__.ld(a).assign, ((ag__.ld(y) * ag__.ld(b)),),
None, fscope)
    ag__.converted_call(ag__.ld(b).assign_add, ((ag__.ld(x) * ag__.ld(a)),),
None, fscope)
    try:
        do_return = True
        retval_ = (ag__.ld(a) + ag__.ld(b))
    except:
        do_return = False
        raise
    return fscope.ret(retval_, do_return)
```

• Here is a function that checks if the sign of a number is positive or not.

```
[3]: Otf.function
     def sign(x):
         if x > 0:
             return 'Positive'
         else:
             return 'Negative or zero'
     print("Sign = {}".format(sign(tf.constant(2))))
     print("Sign = {}".format(sign(tf.constant(-2))))
     print(tf.autograph.to_code(sign.python_function))
    Sign = b'Positive'
    Sign = b'Negative or zero'
    def tf__sign(x):
        with ag__.FunctionScope('sign', 'fscope',
    ag__.ConversionOptions(recursive=True, user_requested=True,
    optional_features=(), internal_convert_user_code=True)) as fscope:
            do_return = False
            retval_ = ag__.UndefinedReturnValue()
            def get_state():
                return (do_return, retval_)
            def set_state(vars_):
                nonlocal do_return, retval_
                (do_return, retval_) = vars_
            def if_body():
                nonlocal do_return, retval_
```

```
try:
                     do_return = True
                     retval_ = 'Positive'
                 except:
                     do_return = False
                     raise
            def else_body():
                nonlocal do_return, retval_
                 try:
                     do_return = True
                     retval_ = 'Negative or zero'
                 except:
                     do_return = False
            ag__.if_stmt((ag__.ld(x) > 0), if_body, else_body, get_state, set_state,
    ('do_return', 'retval_'), 2)
            return fscope.ret(retval_, do_return)
       • Here is another function that includes a while loop.
[4]: Otf.function
     def f(x):
         while tf.reduce_sum(x) > 1:
             tf.print(x)
             x = tf.tanh(x)
         return x
     print(tf.autograph.to_code(f.python_function))
    def tf_{f(x)}:
        with ag__.FunctionScope('f', 'fscope',
    ag__.ConversionOptions(recursive=True, user_requested=True,
    optional_features=(), internal_convert_user_code=True)) as fscope:
            do_return = False
            retval_ = ag__.UndefinedReturnValue()
            def get_state():
                 return (x,)
            def set_state(vars_):
                nonlocal x
                 (x,) = vars_{}
            def loop_body():
                nonlocal x
                 ag__.converted_call(ag__.ld(tf).print, (ag__.ld(x),), None, fscope)
```

```
x = ag__.converted_call(ag__.ld(tf).tanh, (ag__.ld(x),), None,
    fscope)
            def loop_test():
                return (ag_.converted_call(ag_.ld(tf).reduce_sum, (ag_.ld(x),),
    None, fscope) > 1)
            ag__.while_stmt(loop_test, loop_body, get_state, set_state, ('x',), {})
            try:
                do return = True
                retval_ = ag_..ld(x)
            except:
                do_return = False
                raise
            return fscope.ret(retval_, do_return)
       • Here is a function that uses a for loop and an if statement.
[5]: Otf.function
     def sum_even(items):
         s = 0
         for c in items:
             if c % 2 > 0:
                 continue
             s += c
         return s
     print(tf.autograph.to_code(sum_even.python_function))
    def tf__sum_even(items):
        with ag__.FunctionScope('sum_even', 'fscope',
    ag__.ConversionOptions(recursive=True, user_requested=True,
    optional_features=(), internal_convert_user_code=True)) as fscope:
            do_return = False
            retval_ = ag__.UndefinedReturnValue()
            s = 0
            def get_state_2():
                return (s,)
            def set_state_2(vars_):
                nonlocal s
                 (s,) = vars_
            def loop_body(itr):
                nonlocal s
                c = itr
```

continue_ = False

```
def get_state():
                return (continue_,)
            def set_state(vars_):
                nonlocal continue_
                 (continue_,) = vars_
            def if_body():
                nonlocal continue_
                continue_ = True
            def else_body():
                nonlocal continue_
            ag_{-}.if_{stmt}(((ag_{-}.ld(c) \% 2) > 0), if_{body}, else_{body}, get_{state},
set_state, ('continue_',), 1)
            def get_state_1():
                return (s,)
            def set_state_1(vars_):
                nonlocal s
                (s,) = vars_
            def if_body_1():
                nonlocal s
                s = ag_{..} \cdot ld(s)
                s += c
            def else_body_1():
                nonlocal s
                pass
            ag__.if_stmt(ag__.not_(continue_), if_body_1, else_body_1,
get_state_1, set_state_1, ('s',), 1)
        continue_ = ag__.Undefined('continue_')
        c = ag__.Undefined('c')
        ag__.for_stmt(ag__.ld(items), None, loop_body, get_state_2, set_state_2,
('s',), {'iterate_names': 'c'})
        try:
            do_return = True
            retval_ = ag__.ld(s)
        except:
            do_return = False
            raise
        return fscope.ret(retval_, do_return)
```

1.2 Print statements

Tracing also behaves differently in graph mode. First, here is a function (not decorated with @tf.function yet) that prints the value of the input parameter. f(2) is called in a for loop 5 times, and then f(3) is called.

```
[6]: def f(x):
    print("Traced with", x)

for i in range(5):
    f(2)
```

Traced with 2 Traced with 3

If you were to decorate this function with <code>@tf.function</code> and run it, notice that the print statement only appears once for <code>f(2)</code> even though it is called in a loop.

```
[7]: @tf.function
    def f(x):
        print("Traced with", x)

for i in range(5):
        f(2)
```

Traced with 2
Traced with 3

Now compare print to tf.print. - tf.print is graph aware and will run as expected in loops.

Try running the same code where tf.print() is added in addition to the regular print. - Note how tf.print behaves compared to print in graph mode.

```
[8]: @tf.function
def f(x):
    print("Traced with", x)
    # added tf.print
    tf.print("Executed with", x)

for i in range(5):
    f(2)
```

```
f(3)
```

```
Traced with 2
Executed with 2
Traced with 3
Executed with 3
```

1.3 Avoid defining variables inside the function

This function (not decorated yet) defines a tensor v and adds the input x to it.

Here, it runs fine.

```
[9]: def f(x):
    v = tf.Variable(1.0)
    v.assign_add(x)
    return v

print(f(1))
```

<tf.Variable 'Variable:0' shape=() dtype=float32, numpy=2.0>

Now if you decorate the function with @tf.function.

The cell below will throw an error because tf.Variable is defined within the function. The graph mode function should only contain operations.

```
[10]: @tf.function
  def f(x):
    v = tf.Variable(1.0)
    v.assign_add(x)
    return v

print(f(1))
```

```
ValueError Traceback (most recent call<sub>□</sub>

→last)

<ipython-input-10-5729586b3383> in <module>
5 return v
6
```

```
/opt/conda/lib/python3.7/site-packages/tensorflow/python/eager/
→def function.py in call (self, *args, **kwds)
       778
                 else:
       779
                   compiler = "nonXla"
   --> 780
                   result = self._call(*args, **kwds)
       781
       782
                new_tracing_count = self._get_tracing_count()
       /opt/conda/lib/python3.7/site-packages/tensorflow/python/eager/
→def_function.py in _call(self, *args, **kwds)
       838
                   # Lifting succeeded, so variables are initialized and we can,
→run the
       839
                   # stateless function.
   --> 840
                   return self._stateless_fn(*args, **kwds)
       841
               else:
       842
                 canon args, canon kwds = \
       /opt/conda/lib/python3.7/site-packages/tensorflow/python/eager/function.
→py in __call__(self, *args, **kwargs)
               """Calls a graph function specialized to the inputs."""
      2826
      2827
               with self._lock:
   -> 2828
                 graph_function, args, kwargs = self.
→_maybe_define_function(args, kwargs)
               return graph function. filtered call(args, kwargs) # pylint:
      2829
→disable=protected-access
      2830
       /opt/conda/lib/python3.7/site-packages/tensorflow/python/eager/function.
→py in _maybe_define_function(self, args, kwargs)
      3211
                 self._function_cache.missed.add(call_context_key)
      3212
  -> 3213
                 graph_function = self._create_graph_function(args, kwargs)
      3214
                 self._function_cache.primary[cache_key] = graph_function
      3215
                 return graph_function, args, kwargs
       /opt/conda/lib/python3.7/site-packages/tensorflow/python/eager/function.
→py in _create_graph_function(self, args, kwargs, override_flat_arg_shapes)
      3073
                       arg names=arg names,
      3074
                       override_flat_arg_shapes=override_flat_arg_shapes,
                       capture_by_value=self._capture_by_value),
   -> 3075
```

---> 7 print(f(1))

```
3076
                   self._function_attributes,
      3077
                   function_spec=self.function_spec,
       /opt/conda/lib/python3.7/site-packages/tensorflow/python/framework/
→func_graph.py in func_graph_from_py_func(name, python_func, args, kwargs,
⇒signature, func graph, autograph, autograph options, add control dependencies,
→arg_names, op_return_value, collections, capture_by_value,
→override_flat_arg_shapes)
       984
                   _, original_func = tf_decorator.unwrap(python_func)
       985
   --> 986
                 func_outputs = python_func(*func_args, **func_kwargs)
       987
       988
                 # invariant: `func_outputs` contains only Tensors,
→CompositeTensors,
       /opt/conda/lib/python3.7/site-packages/tensorflow/python/eager/
→def_function.py in wrapped_fn(*args, **kwds)
       598
                   # __wrapped__ allows AutoGraph to swap in a converted_
→function. We give
       599
                   \# the function a weak reference to itself to avoid a_{\sqcup}
→reference cycle.
   --> 600
                   return weak_wrapped_fn().__wrapped__(*args, **kwds)
       601
               weak_wrapped_fn = weakref.ref(wrapped_fn)
       602
       /opt/conda/lib/python3.7/site-packages/tensorflow/python/framework/
→func_graph.py in wrapper(*args, **kwargs)
       971
                     except Exception as e: # pylint:disable=broad-except
       972
                       if hasattr(e, "ag_error_metadata"):
   --> 973
                         raise e.ag_error_metadata.to_exception(e)
       974
                       else:
       975
                         raise
       ValueError: in user code:
       <ipython-input-10-5729586b3383>:3 f *
           v = tf.Variable(1.0)
       /opt/conda/lib/python3.7/site-packages/tensorflow/python/ops/variables.
→py:262 __call__ **
           return cls._variable_v2_call(*args, **kwargs)
       /opt/conda/lib/python3.7/site-packages/tensorflow/python/ops/variables.
→py:256 _variable_v2_call
           shape=shape)
```

```
/opt/conda/lib/python3.7/site-packages/tensorflow/python/ops/variables.

→py:67 getter

return captured_getter(captured_previous, **kwargs)

/opt/conda/lib/python3.7/site-packages/tensorflow/python/eager/

→def_function.py:702 invalid_creator_scope

"tf.function-decorated function tried to create "
```

 $\label{thm:condition} Value Error: \ tf. function-decorated \ function \ tried \ to \ create \ variables \ on_{\sqcup} \\ {\hookrightarrow} non-first \ call.$

To get around the error above, simply move v = tf.Variable(1.0) to the top of the cell before the Otf.function decorator.

```
[11]: # define the variables outside of the decorated function
v = tf.Variable(1.0)

@tf.function
def f(x):
    return v.assign_add(x)

print(f(5))
```

tf.Tensor(6.0, shape=(), dtype=float32)

[]: