

Detailed Contributions						
Chandler Easley	Guillermo Belloso	Anthony Luna	Saul Morfin	Christopher Kokanour	Carlos Arias	Brian Llamas
Menu Buttons	Collision Detections	Asteroid Prefab	Contribution List	Combining all branches	Player Controls	Minutes Tracking
Options Menu	Score System	Asteroid Sizes/Speeds	Sound Effects	Asteroid Spawning	Instakill Power-Up	Meeting Management
Shop Menu	Lives System		Shoot Delay Upgrade	Comet Boss	Bouncy Bullets Power-Up	Documentation
Asteroid Splitting	Random Power-Up		Power Up Duration Upgrade	Power-Up Spawning	Invincibility Power-Up	SRS/SPMP/MM Help
	Nuke Power-Up		Power Up Spawn Timer Upgrade	Music	Shield Power-Up	
	Double Points Power-Up			Bug Fixes		
	Full-Auto Power-Up			Game Over Sequence		
				Sprites		
				SRS/SPMP/MM Help		
Date	Name	Roles	Completed	To-Complete	Attended	
9/8/23	Chandler Easley	Software Engineer			Y	
	Guillermo Belloso	Software Engineer			Y	
	Anthony Luna	Software Engineer			Y	
	Saul Morfin	Software Engineer			Y	
	Christopher Kokanour	Project Manager			Y	
	Carlos Arias	Software Engineer			Y	
	Brian Llamas	Asst. Manager			Y	
9/11/23	Chandler Easley	Software Engineer			Y	
	Guillermo Belloso	Software Engineer			Y	
	Anthony Luna	Software Engineer			Y	
	Saul Morfin	Software Engineer			Y	
	Christopher Kokanour	Project Manager			Y	
	Carlos Arias	Software Engineer			Y	
	Brian Llamas	Asst. Manager			Y	
9/15/23	Chandler Easley	Software Engineer			Y	
	Guillermo Belloso	Software Engineer	Bullet & Movement		Y	
	Anthony Luna	Software Engineer			Y	
	Saul Morfin	Software Engineer			Y	
	Christopher Kokanour	Project Manager			Y	
	Carlos Arias	Software Engineer			Y	
	Brian Llamas	Asst. Manager			Y	
9/18/23	Chandler Easley	Software Engineer	Play Button	Menu Design	Y	
	Guillermo Belloso	Software Engineer		Player/Asteroid Collision	Y	
	Anthony Luna	Software Engineer	Movement	Spawn Size/Speed	Y	
	Saul Morfin	Software Engineer	Lives/Score UI	Basic Sound Effects	Y	
	Christopher Kokanour	Project Manager		Random Asteroid Spawns & SRS		
	Carlos Arias	Software Engineer		Movement	N	
	Brian Llamas	Asst. Manager		SRS	Y	

9/22/23	Chandler Easley	Software Engineer		Menu Design	N	
	Guillermo Belloso	Software Engineer		Player/Bullet/Asteroid Collision	Y	
	Anthony Luna	Software Engineer		Spawn Size/Speed	N	
	Saul Morfin	Software Engineer		Basic Sound Effects/Background	Y	
	Christopher Kokanour	Project Manager		Random Asteroid Spawn	Y	
	Carlos Arias	Software Engineer		Movement	Y	
	Brian Llamas	Asst. Manager		SRS	N	
9/25/23	Chandler Easley	Software Engineer		Menu Design	Y	
	Guillermo Belloso	Software Engineer		Player/Bullet/Asteroid Collision	Y	
	Anthony Luna	Software Engineer		Spawn Size/Speed	Y	
	Saul Morfin	Software Engineer	Sounds gathered	Basic Sound Effects/Background	Y	
	Christopher Kokanour	Project Manager		Random Asteroid Spawn	Y	
	Carlos Arias	Software Engineer	Movement	Shooting	Y	
	Brian Llamas	Asst. Manager		SRS	Y	
9/29/23	Chandler Easley	Software Engineer	Main Menu		Y	
	Guillermo Belloso	Software Engineer	Player/Asteroid Collisions		Y	
	Anthony Luna	Software Engineer		Spawn Size/Speed	N	
	Saul Morfin	Software Engineer			Y	
	Christopher Kokanour	Project Manager	SRS	Random Asteroid Spawn	Y	
	Carlos Arias	Software Engineer	Movement/Shooting		Y	
	Brian Llamas	Asst. Manager	SPMP		N	
10/2/23	Chandler Easley	Software Engineer		Asteroid Splitting	Y	
	Guillermo Belloso	Software Engineer		Lives/Score Tracking	Y	
	Anthony Luna	Software Engineer	Spawn Size/Speed	Game Over Scene	Y	
	Saul Morfin	Software Engineer		Implement Sound & Bkg	Y	
	Christopher Kokanour	Project Manager	Merged Branches and Scenes	Asteroid Spawning	Y	
	Carlos Arias	Software Engineer		New Sprites for Objects	N	
	Brian Llamas	Asst. Manager		Busy due to work/injury	Y	
10/6/23	Chandler Easley	Software Engineer	Asteroid Splitting	Brainstorm Proto 2 Additions	Y	
	Guillermo Belloso	Software Engineer	Lives/Score Tracking	Brainstorm Proto 2 Additions	Y	
	Anthony Luna	Software Engineer		Commit Scene Changes	Y	
	Saul Morfin	Software Engineer		Commit Audio Changes	Y	
	Christopher Kokanour	Project Manager	Asteroid Spawning	Merge Branches & Scenes	Y	
	Carlos Arias	Software Engineer	(sprites pushed to sprint 2)	Brainstorm Proto 2 Additions	Y	
	Brian Llamas	Asst. Manager		Brainstorm Proto 2 Additions	Y	
10/9/23	Chandler Easley	Software Engineer		Brainstorm 10 Things	Y	
	Guillermo Belloso	Software Engineer		Brainstorm 10 Things	Y	
	Anthony Luna	Software Engineer		Brainstorm 10 Things	Y	
	Saul Morfin	Software Engineer		Brainstorm 10 Things	Y	
	Christopher Kokanour	Project Manager		Brainstorm 10 Things	Y	

	Carlos Arias	Software Engineer		Brainstorm 10 Things	N	
	Brian Llamas	Asst. Manager		Brainstorm 10 Things	Y	
10/10/23	Chandler Easley	Software Engineer	Brainstorming Additions	Pick Additions out of list	Y	
	Guillermo Belloso	Software Engineer	Brainstorming Additions	Pick Additions out of list	Y	
	Anthony Luna	Software Engineer	Brainstorming Additions	Pick Additions out of list	Y	
	Saul Morfin	Software Engineer	Brainstorming Additions	Pick Additions out of list	Y	
	Christopher Kokanour	Project Manager	Brainstorming Additions	Pick Additions out of list	Y	
	Carlos Arias	Software Engineer		Pick Additions out of list	N	
	Brian Llamas	Asst. Manager	Brainstorming Additions	Pick Additions out of list	Y	
10/11/23	Chandler Easley	Software Engineer		Options and Shop Menu	Y	
	Guillermo Belloso	Software Engineer		Upgrades	Y	
	Anthony Luna	Software Engineer		Asteroid Enemies	Y	
	Saul Morfin	Software Engineer		Shop Upgrades	Y	
	Christopher Kokanour	Project Manager		Boss Enemies	Y	
	Carlos Arias	Software Engineer		Upgrades	Y	
	Brian Llamas	Asst. Manager		Player and Asteroid Sprites	Y	
10/13/23	Chandler Easley	Software Engineer		No Meeting		
	Guillermo Belloso	Software Engineer		No Meeting		
	Anthony Luna	Software Engineer		No Meeting		
	Saul Morfin	Software Engineer		No Meeting		
	Christopher Kokanour	Project Manager		No Meeting		
	Carlos Arias	Software Engineer		No Meeting		
	Brian Llamas	Asst. Manager		No Meeting		
10/16/23	Chandler Easley	Software Engineer		Options and Shop Menu	Y	
	Guillermo Belloso	Software Engineer		Upgrades	Y	
	Anthony Luna	Software Engineer		Asteroid Enemies	Y	
	Saul Morfin	Software Engineer		Shop Upgrades	Y	
	Christopher Kokanour	Project Manager		Boss Enemies	Y	
	Carlos Arias	Software Engineer		Upgrades	Y	
	Brian Llamas	Asst. Manager		Player and Asteroid Sprites	Y	
10/20/23	Chandler Easley	Software Engineer		Options and Shop Menu	Y	
	Guillermo Belloso	Software Engineer		Upgrades	Y	
	Anthony Luna	Software Engineer		Asteroid Enemies	Y	
	Saul Morfin	Software Engineer		Shop Upgrades	Y	
	Christopher Kokanour	Project Manager		Boss Enemies	Y	
	Carlos Arias	Software Engineer		Upgrades	Y	
	Brian Llamas	Asst. Manager		Player and Asteroid Sprites	Y	
10/23/23	Chandler Easley	Software Engineer		Options and Shop Menu	Y	
	Guillermo Belloso	Software Engineer		Upgrades	Y	
	Anthony Luna	Software Engineer		Asteroid Enemies	N	

	Saul Morfin	Software Engineer		Shop Upgrades	Y	
	Christopher Kokanour	Project Manager		Boss Enemies	Y	
	Carlos Arias	Software Engineer		Upgrades	N	
	Brian Llamas	Asst. Manager		Player and Asteroid Sprites	Y	
10/27/23	Chandler Easley	Software Engineer		Options and Shop Menu	N	
	Guillermo Belloso	Software Engineer		Upgrades	Y	
	Anthony Luna	Software Engineer		Asteroid Enemies	Y	
	Saul Morfin	Software Engineer		Shop Upgrades	Y	
	Christopher Kokanour	Project Manager		Boss Enemies	Y	
	Carlos Arias	Software Engineer		Upgrades	Y	
	Brian Llamas	Asst. Manager		Player and Asteroid Sprites	Y	
10/30/23	Chandler Easley	Software Engineer		Options and Shop Menu	Y	
	Guillermo Belloso	Software Engineer		Upgrades	Y	
	Anthony Luna	Software Engineer		Asteroid Enemies	Y	
	Saul Morfin	Software Engineer		Shop Upgrades	N	
	Christopher Kokanour	Project Manager		Boss Enemies	Y	
	Carlos Arias	Software Engineer		Upgrades	Y	
	Brian Llamas	Asst. Manager		Player and Asteroid Sprites	Y	
11/3/23	Chandler Easley	Software Engineer		Options and Shop Menu	Y	
	Guillermo Belloso	Software Engineer		Upgrades	Y	
	Anthony Luna	Software Engineer		Asteroid Enemies	Y	
	Saul Morfin	Software Engineer		Shop Upgrades	Y	
	Christopher Kokanour	Project Manager		Boss Enemies	Y	
	Carlos Arias	Software Engineer		Upgrades	Y	
	Brian Llamas	Asst. Manager		Player and Asteroid Sprites	N	
11/6/23	Chandler Easley	Software Engineer		Options and Shop Menu	Y	
	Guillermo Belloso	Software Engineer		Upgrades	Y	
	Anthony Luna	Software Engineer		Asteroid Enemies	Y	
	Saul Morfin	Software Engineer		Shop Upgrades	Y	
	Christopher Kokanour	Project Manager		Boss Enemies	Y	
	Carlos Arias	Software Engineer		Upgrades	Y	
	Brian Llamas	Asst. Manager		Player and Asteroid Sprites	Y	
11/10/23	Chandler Easley	Software Engineer		Options and Shop Menu	-	
	Guillermo Belloso	Software Engineer		Upgrades	-	
	Anthony Luna	Software Engineer		Asteroid Enemies	-	
	Saul Morfin	Software Engineer		Shop Upgrades	-	
	Christopher Kokanour	Project Manager		Boss Enemies	-	
	Carlos Arias	Software Engineer		Upgrades	-	
	Brian Llamas	Asst. Manager		Player and Asteroid Sprites	-	
11/13/23	Chandler Easley	Software Engineer		Options and Shop Menu	-	

	Guillermo Belloso	Software Engineer		Upgrades	-	
	Anthony Luna	Software Engineer		Asteroid Enemies	-	
	Saul Morfin	Software Engineer		Shop Upgrades	-	
	Christopher Kokanour	Project Manager		Boss Enemies	-	
	Carlos Arias	Software Engineer		Upgrades	-	
	Brian Llamas	Asst. Manager		Player and Asteroid Sprites	-	
11/18/23	Chandler Easley	Software Engineer		Options and Shop Menu	Y	
(Moved over by a day)	Guillermo Belloso	Software Engineer		Upgrades	Y	
	Anthony Luna	Software Engineer		Asteroid Enemies	Y	
	Saul Morfin	Software Engineer		Shop Upgrades	Y	
	Christopher Kokanour	Project Manager		Boss Enemies	Y	
	Carlos Arias	Software Engineer		Upgrades	Y	
	Brian Llamas	Asst. Manager		Player and Asteroid Sprites	N	
11/20/23	Chandler Easley	Software Engineer		Options and Shop Menu	-	
	Guillermo Belloso	Software Engineer		Upgrades	-	
	Anthony Luna	Software Engineer		Asteroid Enemies	-	
	Saul Morfin	Software Engineer		Shop Upgrades	-	
	Christopher Kokanour	Project Manager		Boss Enemies	-	
	Carlos Arias	Software Engineer		Upgrades	-	
	Brian Llamas	Asst. Manager		Player and Asteroid Sprites	-	
11/24/23	Chandler Easley	Software Engineer	Completed	Options and Shop Menu	Y	
	Guillermo Belloso	Software Engineer	Completed	Upgrades	Y	
	Anthony Luna	Software Engineer	Completed	Asteroid Enemies	N	
	Saul Morfin	Software Engineer	Completed	Shop Upgrades	Y	
	Christopher Kokanour	Project Manager	Completed	Boss Enemies	Y	
	Carlos Arias	Software Engineer	Completed	Upgrades	N	
	Brian Llamas	Asst. Manager	Completed	Player and Asteroid Sprites	N	
11/27/23	Chandler Easley	Software Engineer			Y	
	Guillermo Belloso	Software Engineer			Y	
	Anthony Luna	Software Engineer			Y	
	Saul Morfin	Software Engineer			Y	
	Christopher Kokanour	Project Manager			Y	
	Carlos Arias	Software Engineer			Y	
	Brian Llamas	Asst. Manager			Y	
12/4/23	Chandler Easley	Software Engineer			Y	
	Guillermo Belloso	Software Engineer			Y	
	Anthony Luna	Software Engineer			N	
	Saul Morfin	Software Engineer			Y	
	Christopher Kokanour	Project Manager			Y	
	Carlos Arias	Software Engineer			Y	
	Brian Llamas	Asst. Manager			Y	

12/8/23	Chandler Easley	Software Engineer			Y	
	Guillermo Belloso	Software Engineer			Y	
	Anthony Luna	Software Engineer			Y	
	Saul Morfin	Software Engineer			Y	
	Christopher Kokanour	Project Manager			Y	
	Carlos Arias	Software Engineer			Y	
	Brian Llamas	Asst. Manager			Y	