### Safe GC

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## How did you find the object header corresponding to a heap address (including big allocations)?

- First check if the address lies in the heap segment
- Using segment, check if BigAlloc is 1 or 0, for big allocations and small allocations respectively.
- For Small Allocations:
  - Calculate starting of the page in which the heap address lies
  - Traverse all the objects present on the page and until an object is found whose base\_address+OBJ\_HEADER\_SIZE is less or equal to the Heap\_address and base\_address+size\_of\_object> Heap\_address
  - If the above condition is true then base\_addr is the required Object header.
- For Big Allocations
  - Calculate current page using the given heap address
  - While free space in current\_page (check from metadata) is not equal to 1, current\_page= =PAGE\_SIZE
  - When such page is found, return the address.

#### Discuss your implementation of sweep.

- Traversing in segment list, and for each segment:
  - 1. get data pointers and alloc pointers of the segment
  - 2. create a pointer named temp of type ObjHeader, pointing to the data pointer
  - 3. check from metadata of the current page has free space less than PAGE\_SIZE, if not, increment temp to next page and repeat this step.
  - 4. free the temp object, if Status is not free and not marked.
  - 5. Increment temp pointer to point memory location temp->Size ahead.
  - 6. if the temp is less than alloc pointer then go to step3
- Unmark all the objects of the Scanner list.

#### Did you add any new "struct"

Added new linked list structure for scanner list.

```
typedef struct Scanner
{
     ObjHeader* addr;
     struct Scanner *next;
} ScannerList;

ScannerList *scannerlist_start;
ScannerList *scannerlist_end;
```

• I also added a constant INLIST to mark if a Object is added to scanner list in object header itself.

#### The output of "make run"

```
/usr/bin/time -v ./random
total edges:4222800
Num Bytes Allocated: 476000016
Num Bytes Freed: 425764944
Num GC Triggered: 14
printing stats after final GC
Num Bytes Allocated: 476000016
Num Bytes Freed: 475200000
Num GC Triggered: 15
     Command being timed: "./random"
     User time (seconds): 12.92
     System time (seconds): 0.49
     Percent of CPU this job got: 100%
     Elapsed (wall clock) time (h:mm:ss or m:ss): 0:13.42
     Average shared text size (kbytes): 0
     Average unshared data size (kbytes): 0
```

Average stack size (kbytes): 0

Average total size (kbytes): 0

Maximum resident set size (kbytes): 187220

Average resident set size (kbytes): 0

Major (requiring I/O) page faults: 0

Minor (reclaiming a frame) page faults: 128764

Voluntary context switches: 1

Involuntary context switches: 68

Swaps: 0

File system inputs: 0

File system outputs: 0

Socket messages sent: 0

Socket messages received: 0

Signals delivered: 0

Page size (bytes): 4096

Exit status: 0