

Using Cellular Automata as a clustering tool

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Introduction

- ▶ Data mining (Classification)
- ▶ Purpose is to show that cellular automata can be used as a clustering tool

Cellular automata

- ▶ Grid of cells
- ▶ State (0 or 1) determined by simple rules based on immediate neighbours
 - ▶ Von Neumann or Moore's neighbourhood
- ▶ Leads to complex behaviour

Clustering and Classification tool

- ▶ Emergent behaviour
- ▶ Less error prone
- ▶ Low-bias and Self organising

The approach

- ▶ Uses a majority voting system
- ▶ Grid size and dimensions determined by predicates used
- ▶ It is run until convergence happens
 - ▶ This is achieved when all cells are assigned a class

My implementation

- ▶ Written in C++ using the STL
- ▶ The process
 - ▶ Define a grid
 - ▶ Predicates must be turned into integers
 - ▶ Populate with training data
 - ▶ Run until finished
 - ▶ Test with test data

Snippet

► Neighbour finder

```
for(unsigned i = 0; i < point.size(); i++) {  
    for(int j = -1; j < 2; j+=2) {  
        Coord neighbour(point.size());  
        neighbour = point;  
        neighbour[i] += j;  
        if(neighbour[i] >= 0 && neighbour[i] < graph.dimensions  
            val[graph(neighbour).get()]++;  
    }  
}  
}
```

Findings

- ▶ In general my data does seem to support Fawcett's hypothesis
- ▶ Does not exactly match up with Fawcett's results

Explanation/Evaluation

- ▶ Inconsistencies between my results and Fawcett's
 - ▶ Maybe because of a lack of specific information
- ▶ The process can take a long time
- ▶ Memory is the bottleneck

Conclusions

- ▶ Cellular automata can be used as a clustering and classification tool

Thank You for your time!!!