

# Underworld3: Mathematically Self-Describing Modelling in Python for Desktop, HPC and Cloud

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## Summary

Underworld3 is a finite element, geophysical-fluid-dynamics modelling framework designed to be both straightforward to use and highly scalable to peak high-performance computing environments. It implements the Lagrangian-particle finite element methodology outlined in Moresi et al. (2003).

Underworld3 inherits the design patterns of earlier versions of underworld including: (1) A python user interface that is inherently safe for parallel computation. (2) A symbolic interface based on sympy that allows users to construct and simplify combinations of mathematical functions, unknowns and the spatial gradients of unknowns on the fly. (3) Interchangeable Lagrangian, Semi-Lagrangian and Eulerian time derivatives with symbolic representations wrapping the underlying implementation. (4) Fast, robust, parallel numerical solvers based on PETSc (Balay et al., 2024) and petsc4py (Dalcin et al., 2011), (5) Flexible, Lagrangian “particle” swarms for handling transport-dominated unknowns that are fully interchangeable with other data-types and can also be treated as symbolic quantities. (6) Unstructured and adaptive meshing that is fully compatible with the symbolic framework.

The symbolic forms in (2,3) are used to construct a finite element representation using sympy (Meurer et al., 2017) and cython (Behnel et al., 2011). These forms are just-in-time (JIT) compiled as C functions libraries and pointers to these libraries are given to PETSc to describe the finite element weak forms (surface and volume integrals), Jacobian derivatives and boundary conditions.

Users of underworld3 typically develop python scripts within jupyter notebooks and, in this environment, underworld3 provides introspection of its native classes both as python objects as well as mathematical ones. This allows symbolic prototyping and validation of PDE solvers in scripts that can immediately be deployed in a parallel HPC environment.

## Statement of need

Typical problems in geodynamics usually require computing material deformation, damage evolution, and interface tracking in the large-deformation limit. These are typically not well supported by standard engineering finite element simulation codes. Underworld is a python software framework that is intended to solve geodynamics problems that sit at the interface between computational fluid mechanics and solid mechanics (often known as *complex fluids*).

40 It does so by putting Lagrangian and Eulerian variables on an equal footing at both the user  
41 and computational levels.

42 Underworld is built around a general, symbolic partial differential equation solver but provides  
43 template forms to solve common geophysical fluid dynamics problems such as the Stokes  
44 equation for mantle convection, subduction-zone evolution, lithospheric deformation, glacial  
45 isostatic adjustment, ice flow; Navier-Stokes equations for finite Prandtl number fluid flow and  
46 short-timescale, viscoelastic deformation; and Darcy Flow for porous media problems including  
47 groundwater flow and contaminant transport.

48 These problems have a number of defining characteristics: geomaterials are non-linear, vis-  
49 coelastic/plastic and have a propensity for strain-dependent softening during deformation;  
50 strain localisation is very common as a consequence. Geological structures that we seek to  
51 understand are often emergent over the course of loading and are observed in the very-large  
52 deformation limit. Material properties have strong spatial gradients arising from pressure and  
53 temperature dependence and jumps of several orders of magnitude resulting from material  
54 interfaces.

55 underworld3 automatically handles much of the complexity of combining the non-linearities in  
56 rheology, boundary conditions and time-discretisation, forming their derivatives, and simplifying  
57 expressions to generate an efficient, parallel PETSc script. underworld3 provides a textbook-like  
58 mathematical experience for users who are confident in understanding physical modelling.  
59 A number of equation-system templates are provided for typical geophysical fluid dynamics  
60 problems such as Stokes-flow, Navier-Stokes-flow, and Darcy flow which provide both usage  
61 and mathematical documentation at run-time.

## 62 Mathematical Framework

63 The symbolic layer of underworld3 works with the “strong form” of a problem which is typically  
64 how the governing equations are derived and disseminated in publications and textbooks. The  
65 finite element method is based on a corresponding weak or variational form Zienkiewicz et al.  
66 (2013).

67 PETSc provides a template form for the automatic generation of weak forms (see Knepley et al.,  
68 2013). We start from the strong-form of the problem which is defined through the functional  
69  $\mathcal{F}_s$  that expresses the balance between fluxes ( $F(u, \nabla u)$ ), forces,  $f(u, \nabla u)$ , and unknowns  $u$ :

$$\mathcal{F}_s(u) \sim \nabla \cdot F(u, \nabla u) - f(u, \nabla u) = 0 \quad (1)$$

70 The discrete weak form and its Jacobian derivative would then be expressed through the related  
71 functional  $\mathcal{F}_w$  as follows:

$$\mathcal{F}_w(u) \sim \sum_e \epsilon_e^T \left[ B^T W f(u^q, \nabla u^q) + \sum_k D_k^T W F^k(u^q, \nabla u^q) \right] = 0 \quad (2)$$

$$\mathcal{F}_w'(u) \sim \sum_e \epsilon_e^T \begin{bmatrix} B^T & D^T \end{bmatrix} W \begin{bmatrix} \partial f / \partial u & \partial f / \partial \nabla u \\ \partial F / \partial u & \partial F / \partial \nabla u \end{bmatrix} \begin{bmatrix} B^T \\ D^T \end{bmatrix} \epsilon_e \quad (3)$$

72 Here  $\epsilon$  is the element restriction operator;  $B$  is the matrix of basis function derivatives and  
73  $D$  is the constitutive matrix that, together, describe the relation between the unknowns and  
74 the flux.  $q$  indicates that the values are determined at a set of quadrature points, and  $W$  is a  
75 diagonal matrix of weights for these points.

76 The symbolic representation of the strong-form that is encoded in underworld3 is:

$$\left[ Du/Dt \right] - \nabla \cdot \left[ \sigma(u, \nabla u, \mathbf{x}, t) \right] - \left[ H(u, \nabla u, \mathbf{x}, t) \right] = 0 \quad (4)$$

Here  $H$  represents sources and sinks of  $u$ , and  $Du/Dt$  is the material time derivative of  $u$ . The time derivatives of the unknowns are not present in the PETSc template but, after time-discretisation, they produce terms that are combinations of fluxes and flux history terms (which combine with  $\sigma$  to contribute to  $F$ ) and forces (which combine with  $h$  to contribute to  $f$ ). The explicit time / position dependence in  $\sigma$  is to highlight potential changes to boundary conditions or constitutive properties.

In `underworld3`, the user interacts with the time derivatives explicitly, and provides strong-form expressions for the template 4. Sympy automatically gathers all the flux-like terms and all the force-like terms into the form required by the PETSc template. All evaluations, derivatives and simplifications of functions in the `underworld3` symbolic layer are deferred until final assembly of the PETSc template and the compilation of the C functions.

The main benefits of combining sympy with the PETSc weak form template is a user environment that 1) provides symbolic, mathematical introspection, particularly in the context of Jupyter notebooks; 2) eliminates much of the python or C coding required for complex constitutive models; 3) eliminates any need for users to compute derivatives for the Newton solvers in PETSc.

## State of the Field

`Underworld3` is one among a small number of codes for studying Earth deformation on medium to long geological time-scales. Early geodynamics codes, of which there were too many to recite individually, were highly specialised for specific tasks with little flexibility for user-defined problems. A subsequent generation of codes, currently in use, was built around generic partial differential equation solvers with scriptable interfaces.

C++

These include: Aspect (C++ plugin architecture: [Heister et al., 2017](#)), Underworld 1 and 2 (xml object composition / python scripting respectively, [Mansour et al., 2020](#); [Moresi et al., 2007](#)), Fluidity (xml combined with python scripting, [Davies et al., 2011](#)), Milamin (Matlab front end, [Dabrowski et al., 2008](#)), LaMEM (julia scripting [Kaus et al., 2024](#)), TerraFERMA (Unified Form Language, [Wilson et al., 2017](#)), GAdopt (Unified Form Language / python [Davies et al., 2022](#)).

`Underworld3` uses python and the python package sympy as the scripting interface that overlies the generic partial differential equation layer. The advantage of sympy is that it is a fully featured symbolic algebra package which allows much of the logic of the mathematical problem description to be defined symbolically and dynamically rather than as static relationships between objects. It also provides deep, mathematical introspection when developing and debugging models.

## Discussion

The aim of `underworld3` is to provide strong support to users in developing sophisticated mathematical models, and provide the ability to interrogate those models during development and at run-time. `Underworld3` encodes the mathematical structure of the equations it solves and will display, in a publishable mathematical form, the derivations and simplifications that it makes as it sets up the numerical solution.

Despite this symbolic, interactive layer, `underworld3` python scripts are inherently-parallel codes that seamlessly deploy as scripts in a high-performance computing parallel environment with very little performance overhead.

`Underworld3` documentation is accessible in a rich, mathematical format within jupyter notebooks for model development and analysis but is also incorporated into the API documentation

123 in the same format.

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