# **An Ontology of Instruction**

Early draft, do not distribute

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### 1 Overview

We are presenting the ontology which drives the data gathering and integration done as part of the project *Uagent*, funded by [Funding Info]

Development of the ontology was a collaborative effort and was carried out using the principles laid out in, e.g., [Krisnadhi et al., 2015a, Krisnadhi and Hitzler, 2016, Krisnadhi et al., 2016]. The modeling team included domain experts, data experts, software developers, and ontology engineers.

The ontology has, in particular, be developed as a *modular* ontology [Hitzler et al., 2017a] based on ontology design patterns [Hitzler et al., 2016]. This means, in a nutshell, that we first identified key terms relating to the data content and expert perspectives on the domain to be modeled, and then developed ontology modules for these terms. The resulting modules, which were informed by corresponding ontology design patterns, are listed and discussed in Chapter 2. The Uagent Ontology, assembled from these modules, is then persented in Chapter 3.

For background regarding Semantic Web standards, in particular the Web Ontology Language OWL, including its relation to description logics, we refer the reader to [Hitzler et al., 2012, Hitzler et al., 2010].

<sup>1</sup>http://enslaved.org/

### 2 Modules

We list the individual modules of the ontology, together with their axioms and explanations thereof. Each axiom is listed only once (for now), i.e. some axioms pertaining to a module may be found in the axiom set listed for an earlier listed module. Schema diagrams are provided throughout, but the reader should keep in mind that while schema diagrams are very useful for understanding an ontology [Karima et al., 2017], they are also inherently ambiguous.

### **Primer on Ontology Axioms**

Logical axioms are presented (mostly) in description logic notation, which can be directly translated into the Web Ontology Language OWL [Hitzler et al., 2010]. We use description logic notation because it is, in the end, easier for humans to read than any of the other serializations.<sup>1</sup>

Logical axioms serve many purposes in ontology modeling and engineering [Hitzler and Krisnadhi, 2016]; in our context, the primary reason why we choose a strong axiomatization is to disambiguate the ontology.

Almost all axioms which are part of the Enslaved Ontology are of the straightforward and local types. We will now describe these types in more detail, as it will make it much easier to understand the axiomatization of the Enslaved Ontology.

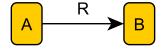


Figure 2.1: Generic node-edge-node schema diagram for explaining systematic axiomatization

There is a systematic way to look at each node-edge-node triple in a schema diagram in order to decide on some of the axioms which should be added: Given a node-edge-node triple with nodes A and B and edge R from A to B, as depicted in Figure 2.1, we check all of the following axioms whether they should be included.<sup>2</sup> We list them in natural language, see Figure 2.2 for the formal versions in description logic notation, and Figure 2.3 for the same in Manchester syntax, where we also list our names for these axioms.

- 1. *A* is a subClass of *B*.
- 2. *A* and *B* are disjoint.
- 3. The domain of R is A.
- 4. For every *B* which has an inverse *R*-filler, this inverse *R*-filler is in *A*. In other words, the domain of *R*, scoped by *B*, is *A*.

<sup>&</sup>lt;sup>1</sup>Preliminary results supporting this claim can be found in [Shimizu, 2017].

<sup>&</sup>lt;sup>2</sup>The OWLAx Protégé plug-in [Sarker et al., 2016] provides a convenient interface for adding these axioms.

| 1. $A \sqsubseteq B$               | 7. $A \sqsubseteq R.B$              | 12 T = <1 D= T                         |
|------------------------------------|-------------------------------------|--|
| 2. $A \sqcap B \sqsubseteq \bot$   | 8. $B \sqsubseteq R^A$              | 13. $\top \sqsubseteq \leq 1R^\top$    |
| 3. $\exists R. \top \sqsubseteq A$ | 9. $\top \sqsubseteq \leq 1R. \top$ | 14. $\top \sqsubseteq \leq 1R^A$       |
| 4. $\exists R.B \sqsubseteq A$     | 10. $\top \sqsubseteq \leq 1R.B$    | 15. $B \sqsubseteq \leq 1R^-$ . $\top$ |
| 5. $\top \sqsubseteq \forall R.B$  | 11. $A \subseteq \leq 1R. \top$     | 16. $B \sqsubseteq \leq 1R^A$          |
| 6. $A \sqsubseteq \forall R.B$     | 12. $A \sqsubset <1R.B$             | 17. $A \sqsubseteq \geq 0R.B$          |

Figure 2.2: Most common axioms which could be produced from a single edge R between nodes A and B in a schema diagram: description logic notation.

- 5. The range of R is B.
- 6. For every *A* which has an *R*-filler, this *R*-filler is in *B*. In other words, the range of *R*, scoped by *A*, is *B*.
- 7. For every *A* there has to be an *R*-filler in *B*.
- 8. For every *B* there has to be an inverse *R*-filler in *A*.
- 9. *R* is functional.
- 10. *R* has at most one filler in *B*.
- 11. For every A there is at most one R-filler.
- 12. For every *A* there is at most one *R*-filler in *B*.
- 13. *R* is inverse functional.
- 14. *R* has at most one inverse filler in *A*.
- 15. For every B there is at most one inverse R-filler.
- 16. For every B there is at most one inverse R-filler in A.
- 17. An *A* may have an *R*-filler in *B*.

Domain and range axoims are items 2–5 in this list. Items 6 and 7 are extistential axioms. Items 8–15 are about variants of functionality and inverse functionality. All axiom types except disjointness and those utilizing inverses also apply to datatype properties.

Structural tautologies are, indeed, tautologies, i.e., they do not carry any formal logical content. However as argued in [Hitzler and Krisnadhi, 2016] they can help humans to understand the ontology, by indicating *possible* relationships, i.e., relationships intended by the modeler which, however, cannot be cast into non-tautological axioms.

### **Explanations Regarding Schema Diagrams**

We utilize schema diagrams to visualize the ontology. In our experience, simple diagrams work best for this purpose. The reader needs to bear in mind, though, that these diagrams are ambiguous and incomplete visualizations of the ontology (or module), as the actual ontology (or module) is constituted by the set of axioms provided.

We use the following visuals in our diagrams:

rectangular box with solid frame and orange fill: a class

**rectangual box with dashed frame and blue fill:** a module, which is described in more detail elsewhere in the document

**rectangular box with dashed frame and purple fill:** a set of URIs constituting a controlled vocabulary

oval with solid frame and yellow fill: a data type

| 1. $A \text{ SubClassOf } B$                                    | (subClass)                               |
|---|--|
| 2. $A$ DisjointWith $B$   | (disjointness)                           |
| 3. $R$ some owl: Thing SubClassOf $A$                           | (domain)                                 |
| 4. $R$ some $B$ SubClassOf $A$                                  | (scoped domain)                          |
| 5. owl:Thing SubClassOf $R$ only $B$                            | (range)                                  |
| 6. $A \text{ SubClassOf } R \text{ only } B$                    | (scoped range)                           |
| 7. $A$ SubClassOf $R$ some $B$                                  | (existential)                            |
| 8. $B$ SubClassOf inverse $R$ some $A$                          | (inverse existential)                    |
| 9. owl:Thing SubClassOf $R \max 1$ owl:Thing                    | (functionality)                          |
| 10. owl: Thing SubClassOf $R \max 1 B$                          | (qualified functionality)                |
| 11. $A \text{ SubClassOf } R \text{ max } 1 \text{ owl:} Thing$ | (scoped functionality)                   |
| 12. $A$ SubClassOf $R$ max 1 $B$                                | (qualified scoped functionality)         |
| 13. owl: Thing SubClassOf inverse R max 1 owl: Thing            | ing (inverse functionality)              |
| 14. owl: Thing SubClassOf inverse $R \max 1 A$                  | (inverse qualified functionality)        |
| 15. $B$ SubClassOf inverse $R$ max 1 owl: Thing                 | (inverse scoped functionality)           |
| 16. $B$ SubClassOf inverse $R$ max 1 $A$                        | (inverse qualified scoped functionality) |
| 17. $A$ SubClassOf $R$ min $0$ $B$                              | (structural tautology)                   |

Figure 2.3: Most common axioms which could be produced from a single edge R between nodes A and B in a schema diagram: Manchester syntax.

**arrow with white head and no label:** a subClass relationship **arrow with solid tip and label:** a relationship (or property) other than a subClass relationship

#### 2.1 Module Overview

The following are the modules which together constitute the Uagent Ontology. Each of them will be presented in detail further below, though in different sequence. The Uagent Ontology focuses on [Cognitive Science Stuff Here]

Action Affordance Instruction ISR-MATBExperiment Item SituationDescription

### 2.2 Action

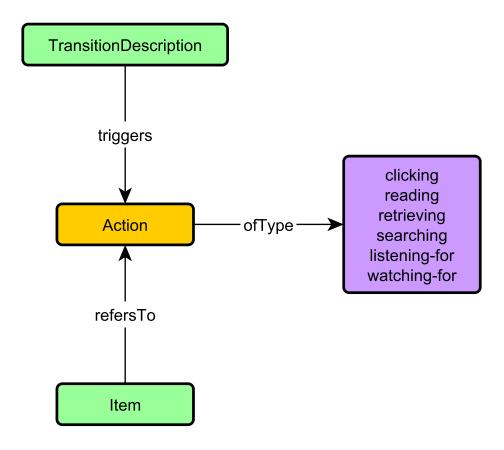


Figure 2.4: Schema Diagram for the Action module

**Axioms:** 

$$Action \sqsubseteq = 1 \text{ of Type.} Action Type$$
 (1)

#### Explanation of axioms above:

1. Existential. An Action has exactly one ActionType.

### 2.3 Affordance

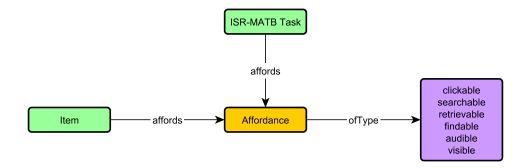


Figure 2.5: Schema Diagram for the Affordance module

**Axioms:** 

Affordance 
$$\sqsubseteq = 1$$
 of Type. Affordance Type (1)

### Explanation of axioms above:

1. Exact cardinality. An Affordance has exactly one Affordance Type.

#### 2.4 Instruction

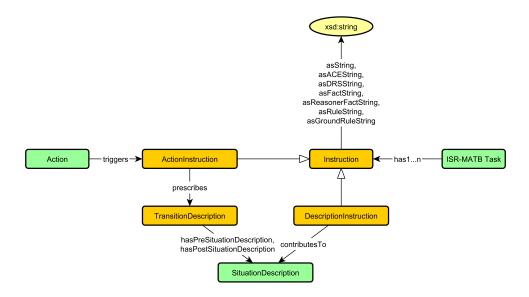


Figure 2.6: Schema Diagram for the Instruction module

#### **Axioms:**

| ActionInstruction   ☐ Instruction  | (1) |
|--|-----|
| $\textbf{ActionInstruction} \sqsubseteq \forall \textbf{prescribes.TransitionDescription}$ | (2) |
| $\top \sqsubseteq \forall asString.xsd:string$   | (3) |
| Instruction $\sqsubseteq \ge 0$ asString.xsd:string  | (4) |
| ${\sf DescriptionInstruction} \sqsubseteq {\sf Instruction}$                               | (5) |
| $DescriptionInstruction \sqsubseteq \forall contributes To. Situation Description$         | (6) |
| $\top \sqsubseteq \forall hasPreSituationDescription. SituationDescription$                | (7) |
| $\top \sqsubseteq \forall hasPostSituationDescription. SituationDescription$               | (8) |

#### Explanation of axioms above:

- 1. Subclass. Every ActionInstruction is an Instruction.
- 2. Scoped Range. The range of prescribes is TransitionDescription when the domain is Action-Instruction.
- 3. Range. The range of asString is xsd:string.
- 4. Structural Tautology. An Instruction may have a string representation.
- 5. Subclass. Every DescriptionInstruction is an Instruction.
- 6. Scoped Range. The range of contributesTo is SituationDescription when the domain is DescriptionInstruction.
- 7. Range. The range of hasPreSituationDescription is SituationDescription.
- 8. Range. The range of hasPostSituationDescription is SituationDescription.

### 2.5 ISR-MATBExperiment

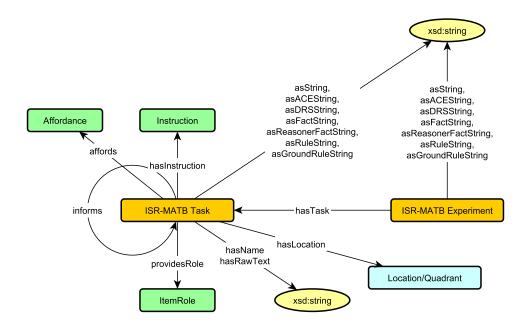


Figure 2.7: Schema Diagram for the ISR-MATBExperiment module

#### **Axioms:**

| $	op \sqsubseteq orall$ affords.Affordance                                 | (1) |
|---|-----|
| ISR-MATBTask $\sqsubseteq \ge 1$ hasInstruction.Instruction                 | (2) |
| ${\sf ISR-MATBExperiment} \sqsubseteq \leq 4 \; {\sf hasTask.ISR-MATBTask}$ | (3) |
| $\top \sqsubseteq \forall hasLocation.Location$                             | (4) |
| $	op \sqsubseteq \forall hasName.xsd:string$                                | (5) |
| $ISR	ext{-}MATBTask\sqsubseteq =1$ has $Name.xsd$ :string                   | (6) |
| $ISR-MATBTask \sqsubseteq \forall providesRole.ItemRole$                    | (7) |
| $ISR-MATBTask \sqsubseteq \forall informs.ISR-MATBTask$                     | (8) |

#### Explanation of axioms above:

- 1. Range. The range of affords is Affordance.
- 2. Minimum Cardinality. An ISR-MATBTask has at least one Instruction.
- 3. Maximum Cardinality. An ISR-MATBExperiment consists of at most four ISR-MATBTasks.
- 4. Range. The range of hasLocation is Location.
- 5. Range. The range of hasName is xsd:string.
- 6. Scoped Range. The range of providesRole is ItemRole when the domain is ISR-MATBTask.
- 7. Scoped Range. The range of informs is ISR-MATBTask when the domain is ISR-MATBTask.

#### Notes

- 1. Should there be an existential for affords?
- 2. What is the difference between Location and Quadrant?
- 3. hasName should probably not point to a string.
- 4. The providesRole axiomatization is, at best, incomplete.

#### 2.6 ItemRole

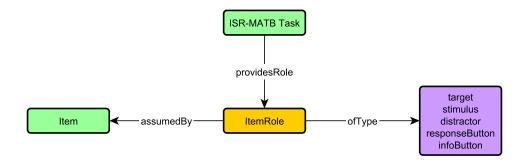


Figure 2.8: Schema Diagram for the ItemRole module

#### **Axioms:**

| $ISR-MATBTask \sqsubseteq \forall providesRole.ItemRole$ | (1) |
|--|-----|
| $\top \sqsubseteq \forall hasItemRoleType.ItemRoleType$  | (2) |
| $ItemRole \sqsubseteq \forall assumedBy.Item$            | (3) |
| ItemRole $\sqsubseteq \exists$ assumedBy.Item            | (4) |

#### **Explanation of axioms above:**

- 1. Scoped Range. The range of providesRole is ItemRole when the domain is ISR-MATBTask.
- 2. Range. The range of hasltemRoleType is ItemRoleType.
- 3. Scoped Range. ItemRoles are assumedBy Items.
- 4. Existential. Every ItemRole is assumedBy an Item.

#### **Notes**

- 1. The providesRole axiomatization is, at best, incomplete.
- 2. Is an ItemRole always assumed by exactly one Item? I assume so.

## 2.7 SituationDescription

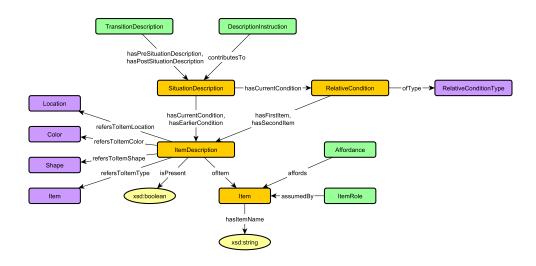


Figure 2.9: Schema Diagram for the SituationDescription module

#### **Axioms:**

| Situation Description $\sqsubseteq \forall has Current Condition. (Relative Condition \sqcup Item Description)$ | (1)  |
|---|------|
| $Situation Description \sqsubseteq \forall has Earlier Condition. Item Description$                             | (2)  |
| $\top \sqsubseteq \forall hasRelativeConditionType. RelativeConditionType$                                      | (3)  |
| $Relative Condition \sqsubseteq \forall has First Item. Item Description$                                       | (4)  |
| $Relative Condition \sqsubseteq \forall has Second Item. Item Description$                                      | (5)  |
| $\textbf{ItemDescription} \sqsubseteq \forall \textbf{ofItem.Item}$   | (6)  |
| $\textbf{ItemDescription} \sqsubseteq = 1 \ \textbf{isPresent.xsd:boolean}$                                     | (7)  |
| $	op \sqsubseteq \forall refersToItemLocation.LocationType$   | (8)  |
| $	op \sqsubseteq \forall refersToltemColor.ColorType$   | (9)  |
| $	op \sqsubseteq \forall refersToShapeType.ShapeType$   | (10) |
| $\top \sqsubseteq \forall refersToltemType.ltemType$  | (11) |
| $\textbf{ItemDescription} \sqsubseteq \geq 0 \ \textbf{refersToItemLocation.LocationType}$                      | (12) |
| $\textbf{ItemDescription} \sqsubseteq \geq 0 \ \textbf{refersToItemColor.ColorType}$                            | (13) |
| $\textbf{ItemDescription} \sqsubseteq \geq 0 \ \textbf{refersToItemShape.ShapeType}$                            | (14) |
| $\textbf{ItemDescription} \sqsubseteq \geq 0 \ \textbf{refersToItemType}. \\ \textbf{ItemType}$                 | (15) |
| $	op \sqsubseteq \forall hasItemName.xsd:string$  | (16) |
| ∃hasItemName.⊤ ⊏ Item   | (17) |

#### **Explanation of axioms above:**

- 1. Scoped Range. The range of hasCurrentCondition is a RelativeCondition or ItemDescription when the domain is SituationDescription.
- 2. Scoped Range. The range of hasEarlierCondition is ItemDescription when the domain is SituationDescription.
- 3. Range. The range of hasRelativeConditionType is RelativeConditionType.
- 4. Scoped Range. The range of hasFirstItem is ItemDescription when the domain is Relative-Condition.
- 5. Scoped Range. The range of hasSecondItem is ItemDescription when the domain is RelativeCondition.
- 6. Scoped Range. The range of ofItem is Item when the domain is ItemDescription.
- 7. Scoped Range. An ItemDescription has exactly one boolean flag indicating whether or not it is present.
- 8. Range. The range of refersToItemLocation is LocationType.
- 9. Range. The range of refersToItemColor is ColorType.
- 10. Range. The range of refersToItemShape is ShapeType.
- 11. Range. The range of refersToItemType is ItemType.
- 12. Structural Tautology. An ItemDescription may refer to a LocationType.
- 13. Structural Tautology. An ItemDescription may refer to a ColorType.
- 14. Structural Tautology. An ItemDescription may refer to a ShapeType.
- 15. Structural Tautology. An ItemDescription may refer to an ItemType.
- 16. Range. The range of hasItemName is xsd:string.
- 17. Domain Restriction. The domain of hasItemName is restricted to Items.

# **3 Putting Things Together**

The Uagent Ontology (version 1.0) is constituted by the union of the modules described previously, plus a few global axioms not yet listed with the modules, as well as some meta-level annotations using the Ontology Design Pattern Representation Language OPLa [Hitzler et al., 2017b, Shimizu et al., 2018].

We consider the controlled vocabularies to be separate from the actual ontology. One advantage of using controlled vocabularies as indicated in this document is, that they provide a seamless capability for expansion of the ontology, by adding further vocabulary items. Sometimes, however, it is the case that there are specific interactions between items in the controlled vocabulary and axioms. For example, Uagent examples.

Figure 3.1 shows a schema diagram for the combined ontology. Marked with a red dashed arrow in Figure 3.1 are some suggested *shortcuts* which we discuss further below. An alternative schema diagram for the ontology is given in Figure ??. The main difference to Figure 3.1 is that we removed most of the subclass relationships. Please recall that all our schema diagrams are necessarily ambiguous and incomplete – while they help to understand and use the ontology, it is the set of logical axioms which actually constitutes the ontology.

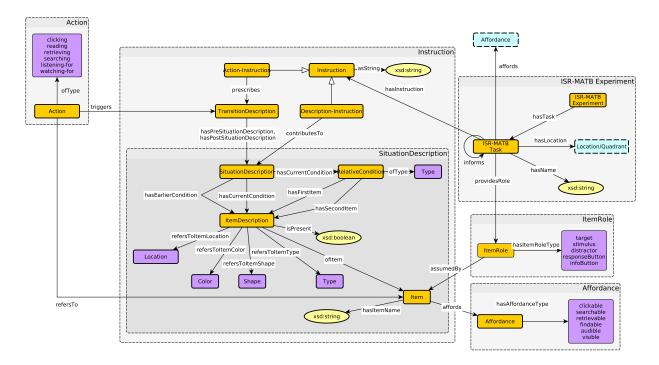


Figure 3.1: Schema Diagram for the Enslaved Ontology.

#### 3.1 Axioms

All axioms belonging to the separate modules are part of the overall ontology. In addition, all pairs of classes which are not declared or inferred to be in a subclass relationship, are declared to be disjoint.

#### 3.2 Shortcuts

When working with a complex modular ontology, it is often helpful to provide so-called *shortcuts* [Krisnadhi et al., 2016] which simplify population of the ontology or querying of the underlying knowledge graph in cases where the full complexity of the ontology is not required or needed.

Version 1.0 of the Uagent Ontology carries a few such shortcuts which are convenient for population purposes. They are indicated as dashed red arrows in Figure 3.1.

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