

# Mobile App Development internship at MASH GAMES

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## Assessment questions

Why should you be hired for this role?

Ayush, please answer this question carefully. It will increase your chances of getting hired.

I think I have the relevant skills and interest for mobile app development. I have already made some apps which will help me understanding the problem more effectively , resulting in better building of app.

Are you available for 2 weeks, starting immediately, for a work from home internship? If not, what is the time period you are available for and the earliest date you can start this internship on?

I am available for 2 weeks anytime between November to December. But as I am a second year student, in the morning I have to attend lectures. So if we can do work after 5pm it would be great for me.

Share with us your GitHub profile and 2-3 most complex Android projects that you worked on. Make sure, the readme file in the Git repository clearly explains what it is all about. Also, share any hackathon that you won or participated and the ranks in competitive coding websites.

If you want to share any documents or files, please upload it on [Google Drive](#) or [Dropbox](#) and paste the public link in the answer.

GitHub profil - <https://github.com/undiscovered-genius>

Projects:

1. authentication app using firebase - [https://github.com/undiscovered-genius/login\\_firebase](https://github.com/undiscovered-genius/login_firebase)
2. Grocery List - <https://github.com/undiscovered-genius/Grocery-List>
3. Weby (browser) - <https://github.com/undiscovered-genius/weby>
4. music player - <https://github.com/undiscovered-genius/Music-Dash>

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