

# Supplementary Information

Cross-Platform Noise Thresholds in Quantum Teleportation:  
Trapped-Ion and Neutral-Atom Architectures

v5.0

Celal Arda

Independent Researcher

[celal.arda@outlook.de](mailto:celal.arda@outlook.de)

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# 1 Data Availability and Code Repository

All simulation code, analysis scripts, raw data, and hardware circuit inputs/outputs associated with this paper are publicly available at:

GitHub: [unearthlyimprint/teleportation-noise-thresholds](https://github.com/unearthlyimprint/teleportation-noise-thresholds)

The repository contains the following components:

- **code/** — Core experiment scripts for the dephasing sweep and teleportation protocols.
- **data/** — All experimental data in CSV format, including dephasing sweeps, hardware results, and qubit scaling datasets.
- **hardware\_qpu\_input/** — Raw circuit submission (input JSON) and measurement results (output JSON) from the IonQ Forte-1 QPU.
- **scripts/** — Extended analysis, sweep, and plotting scripts, including Trotter-step scaling and control experiments.
- **pasqal\_native/** — Complete Pasqal neutral-atom implementation: Pulser sequence builder, cloud submission scripts, emulator results, and generated figures.
- **manuscript/** — Full L<sup>A</sup>T<sub>E</sub>X source of the main manuscript and this Supplementary Information document.

Instructions for reproducing all results are provided in the repository's `README.md`.

## 2 Quantum Circuit Architecture

### 2.1 3-Qubit Teleportation Protocol

The core protocol employs 3 qubits: Alice ( $A$ ), Bob ( $B$ ), and one message qubit ( $M$ ).

**Stage 1: Entanglement.** A Bell pair is created between Alice and Bob:

$$|A, B\rangle \xrightarrow{H \otimes I, \text{CNOT}} \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle) \quad (\text{S1})$$

followed by  $R_z(\pi)$  and  $R_z(-\pi)$  phase kicks on  $A$  and  $B$  respectively.

**Stage 2: Message Injection.** A test message state  $|+\rangle = H|0\rangle$  is prepared and swapped onto Alice's register via a SWAP gate (3 CNOT decomposition).

**Stage 3: Parametric Dephasing.** Controlled phase rotations of tunable strength  $\gamma$  are applied:

$$\mathcal{D}(\gamma) = R_z(\gamma\pi \cdot \xi_A) \otimes R_z(\gamma\pi \cdot \xi_B) \quad (\text{S2})$$

where  $\xi_A = 1.0$  and  $\xi_B = -1.5$  distribute the dephasing asymmetrically. At  $\gamma = 0$ , no perturbation is applied. This is a *unitary* operation modeling coherent phase errors.

**Stage 4: Bridge Evolution.** The Heisenberg-type coupling is implemented via first-order Trotter decomposition:

$$e^{-i\theta(XX+YY+ZZ)} \approx R_{XX}(\theta) \cdot R_{YY}(\theta) \cdot R_{ZZ}(\theta) \quad (\text{S3})$$

with  $\theta = \pi/4$ . Each  $R_{PP}$  decomposes into 2 CNOT gates, giving 6 CNOTs total.

**Stage 5: Measurement.** Bob’s qubit is measured in the Hadamard basis. Fidelity:  $F = 2P(|0\rangle) - 1$ .

**Total entangling gate count:** 1 (Bell) + 3 (SWAP) + 6 (bridge) = 10 CNOTs.

## 2.2 Extended 9-Qubit Architecture

The original 9-qubit architecture used two 4-qubit boundary registers (Alice:  $A_0$ – $A_3$ , Bob:  $B_0$ – $B_3$ ) plus one message qubit ( $M$ ). As documented in Section 5, this architecture suffers from spectator qubits: only  $A_0$ ,  $B_0$ , and  $M$  participate in information transfer.

## 3 Extended Experimental Data

### 3.1 IonQ Simulator — Full Dephasing Sweep

Table S1 presents the complete dephasing sweep results from the Azure Quantum IonQ simulator (100 shots per point).

Table S1: Full dephasing sweep on IonQ simulator.

$\gamma$	$P( 0\rangle)$	$F$	$\sigma$	Status
0.000	0.960	0.920	0.039	High fidelity
0.050	0.960	0.920	0.039	High fidelity
0.100	0.880	0.760	0.065	Degraded
0.200	0.600	0.200	0.098	Near-random
0.300	0.500	0.000	0.100	Random
0.400	0.450	-0.100	0.099	Below random
0.535	0.460	-0.080	0.100	Collapsed
0.600	0.460	-0.080	0.100	Collapsed
0.800	0.490	-0.020	0.100	Collapsed
1.000	0.500	0.000	0.100	Random

### 3.2 IonQ Forte-1 Hardware — Shot-Level Statistics

The hardware experiments were performed with 1000 shots for the baseline and 200 shots for the control:

### 3.3 Pasqal Neutral-Atom — Full Sweep Data

Table S3 presents the fine-grained dephasing sweep on the Pasqal neutral-atom platform using the EMU\_FREE emulator (42-atom layout,  $8 \gamma$  points  $\times$  500 shots = 4 000 total shots). The transition region is clearly resolved between  $\gamma = 0.15$  and  $\gamma = 0.25$ .

Experiment	Shots	Raw $P( 0\rangle)$ at Bob	Corrected $F$
Teleport $ 0\rangle$	1000	0.509 (pre-correction)	$0.987 \pm 0.004$
Teleport $ 1\rangle$	1000	0.494 (pre-correction)	$0.988 \pm 0.003$
Control (no ent.) $ 0\rangle$	200	0.995 (Bob stays $ 0\rangle$ )	n/a
Control (no ent.) $ 1\rangle$	200	0.995 (Bob stays $ 0\rangle$ )	n/a

Table S2: Shot-level summary of all IonQ Forte-1 hardware experiments.

$\gamma$	Mean $\langle n \rangle$	Ground state $P_0$	Shannon entropy $S$ (bits)
0.00	0.48	12.0%	3.2
0.05	0.45	12.0%	3.1
0.10	0.38	22.5%	2.8
0.15	0.28	45.0%	2.3
0.20	0.14	71.5%	1.2
0.25	0.04	93.0%	0.4
0.30	0.01	99.0%	0.1
0.40	0.01	99.5%	0.0

Table S3: Pasqal neutral-atom EMU\_FREE sweep: fine-grained  $\gamma$  resolution.

### 3.4 Emulator Cross-Validation

To verify simulation accuracy, we cross-validated the EMU\_FREE results against exact state-vector simulation (EMU\_SV) at three representative checkpoints. Table S4 confirms agreement within 1.5% at all checkpoints, establishing that the computationally efficient EMU\_FREE backend faithfully reproduces the quantum dynamics.

$\gamma$	EMU_FREE $P_0$	EMU_SV $P_0$	$\Delta$
0.05	12.0%	11.0%	+1.0%
0.20	71.5%	72.5%	-1.0%
0.40	93.0%	94.0%	-1.0%

Table S4: Cross-validation of EMU\_FREE against exact state-vector simulation (EMU\_SV). Agreement is within 1.5% at all checkpoints.

### 3.5 FRESNEL\_CAN1 QPU Hardware Results

The four-tier validation chain was completed with physical execution on Pasqal’s FRESNEL\_CAN1 neutral-atom QPU (22 atoms: 9 core qubits + 13 spectators, 500 shots per checkpoint).

Three distinct noise regimes are identified:

- $\gamma = 0.05$  (**noise suppression**): Hardware decoherence damps coherent Rydberg excitations, yielding *higher* ground-state probability than ideal (ratio  $< 1$ ).
- $\gamma = 0.20$  (**close agreement**): QPU matches ideal simulation within 1.4%, indicating the dephasing-induced transition is robust against hardware noise.

$\gamma$	QPU $P_0$	EMU_FREE $P_0$	Noise Ratio	Unique States
0.05	19.6%	8.0%	0.67 $\times$	68
0.20	70.6%	72.0%	1.13 $\times$	28
0.40	79.0%	93.0%	2.84 $\times$	19

Table S5: FRESNEL\\_CAN1 QPU hardware results (core 9-qubit extraction). The noise ratio quantifies  $(1 - P_0^{\text{QPU}})/(1 - P_0^{\text{ideal}})$ . Note: Ideal EMU\_FREE baseline values differ from Table S3 due to the reduced spectator atom count in the 22-atom QPU layout (vs. 42 atoms in the emulator configuration).

- $\gamma = 0.40$  (**noise floor**): Residual hardware noise creates a  $\sim 2.6\%$  excitation floor, preventing the QPU from reaching the ideal ground state.

## 4 Hardware Platform Specifications

Table S6 summarizes the specifications of both quantum platforms used in this study.

Parameter	Value
<i>IonQ Forte-1 Trapped-Ion QPU</i>	
Ion species	$^{171}\text{Yb}^+$
Connectivity	All-to-all
Single-qubit gate fidelity	> 99.7%
Two-qubit gate fidelity (MS gate)	$\sim 99.5\%-99.7\%$
Two-qubit gate error	$\sim 0.3\%-0.5\%$ per gate
Readout fidelity	> 99.5%
Coherence time ( $T_2$ )	> 1 s
<i>Access Details</i>	
Cloud provider	Microsoft Azure Quantum
Backend (simulation)	<code>ionq.simulator</code>
Backend (hardware)	<code>ionq.qpu.forte-1</code>
<i>Pasqal Neutral-Atom Platform</i>	
Atom species	$^{87}\text{Rb}$
Interaction type	Rydberg blockade (van der Waals)
Emulator backends	EMU_FREE, EMU_SV, EMU_FRESNEL
QPU	FRESNEL_CAN1 (61 traps, 22 atoms used)
SDK	Pulser 1.7.0 + pasqal-cloud 0.20.8

Table S6: Hardware and emulator platform specifications.

## 5 Spectator Qubit Analysis

### 5.1 Scaling Test Results

A scaling experiment at  $\gamma = 0$  tested fidelity as a function of nominal circuit size:

Nominal qubits	Entangling gates	Hardware $F$	Note
3	2	1.000	Baseline
5	6	1.000	Spectators removed
7	10	1.000	Spectators removed
9	14	1.000	Spectators removed

Table S7: Scaling test on IonQ Forte-1 at  $\gamma = 0$ . The hardware compiler identifies spectator qubits and optimizes them away. Note: at  $\gamma = 0$ , the parametric dephasing gates are identity operations, allowing the IonQ compiler to further optimize the nominal 10-CNOT baseline circuit to just 2 effective entangling gates.

## 5.2 Analysis

In the 9-qubit architecture, only the message qubit ( $M$ ) and the first entangled pair ( $A_0, B_0$ ) participate in information transfer. The remaining three pairs ( $A_1-A_3, B_1-B_3$ ) form inter-boundary entanglement but never interact with the message path. IonQ’s transpiler detects these as spectator qubits and removes them.

This has two consequences:

1. The  $F \approx 0$  result at  $\gamma = 0.535$  is driven by the *injected dephasing parameter*  $\gamma$ , not by circuit depth or qubit count.
2. Testing depth-dependent fidelity degradation requires circuits where *all gates lie on the message’s critical path* (e.g., Trotter-step scaling).

## 6 Pasqal Neutral-Atom Implementation Details

### 6.1 Pulser Sequence Construction

The neutral-atom simulation uses the Pulser framework to define atom registers and laser pulse sequences. The atoms are arranged in a linear chain with inter-atomic spacing tuned to achieve Rydberg blockade:

- **Register:** 3 atoms at spacing  $d = 6\text{ }\mu\text{m}$  (within blockade radius  $R_b \approx 9\text{ }\mu\text{m}$ ). This minimal configuration was used for local validation and pedagogical demonstrations. Production emulator sweeps (Tables S3–S4) use 42-atom registers, and the FRESNEL\_CAN1 QPU runs (Table S5) use 22-atom registers with 9 core qubits.
- **Channel:** Global Rydberg channel with  $\Omega_{\max} = 2\pi \times 4\text{ MHz}$ .
- **Dephasing injection:** Detuning ramp  $\Delta(\gamma)$  applied after entangling pulse.
- **Measurement:** Final state sampled from the ground/Rydberg basis.

### 6.2 Rydberg Blockade Hamiltonian

The Rydberg blockade Hamiltonian is:

$$H = \frac{\Omega}{2} \sum_i \sigma_x^i - \Delta \sum_i n_i + \sum_{i < j} \frac{C_6}{|r_i - r_j|^6} n_i n_j \quad (\text{S4})$$

where  $\Omega$  is the Rabi frequency,  $\Delta$  is the detuning,  $n_i = |r\rangle\langle r|_i$  is the Rydberg number operator, and  $C_6$  is the van der Waals coefficient.

The dephasing parameter  $\gamma$  maps to the detuning: increasing  $\gamma$  shifts the system from the resonant regime (where Rydberg excitations are favorable) to the off-resonant regime (ground state dominated).

## 7 Software Environment and Reproducibility

### 7.1 Python Dependencies

All code was developed and tested with Python  $\geq 3.10$ . The full dependency list is available in the repository's `requirements.txt`:

Package	Version	Purpose
<code>numpy</code>	$\geq 2.0$	Numerical computation
<code>scipy</code>	$\geq 1.12$	Scientific computing
<code>matplotlib</code>	$\geq 3.8$	Visualization
<code>azure-quantum</code>	$\geq 2.0$	Azure Quantum SDK (IonQ)
<code>qsharp</code>	$\geq 1.0$	Q# integration
<code>pulser</code>	$\geq 1.0$	Pasqal sequence builder
<code>pasqal-cloud</code>	$\geq 0.20$	Pasqal Cloud SDK
<code>qutip</code>	$\geq 5.0$	Local quantum simulation
<code>python-dotenv</code>	$\geq 1.0$	Environment variable management

Table S8: Python package dependencies.

### 7.2 Script Descriptions

Table S9 provides a summary of all scripts in the repository.

Table S9: Repository script index with descriptions.

Script	Description
<code>code/experiment_1_phase_transition.py</code>	Dephasing sweep: varies $\gamma \in [0, 1]$ on IonQ simulator.
<code>code/teleportation_pulser_continuous.py</code>	Continuous-mode Pulser simulation of the Rydberg Hamiltonian.
<code>scripts/tier1_analysis.py</code>	Result aggregation and statistical analysis.
<code>scripts/tier1_depth_sweep.py</code>	Depth sweep: varies circuit size at fixed $\gamma$ .
<code>scripts/tier1v3_trotter_sweep.py</code>	Trotter-step scaling: varies Trotter steps 1–8 on the 3-qubit architecture.
<code>scripts/teleportation_control_experiment.py</code>	Control: teleportation circuit without Bell pair.
<code>scripts/teleportation_hardware_correct.py</code>	Hardware-corrected protocol with classical post-processing.
<code>scripts/teleportation_local_test.py</code>	Local teleportation experiment with shot-level analysis.

Script	Description
<code>scripts/teleportation_sweep.py</code>	Parameter sweep of teleportation fidelity.
<code>scripts/plot_azure_data.py</code>	Plotting utilities for Azure Quantum results.
<code>scripts/trotter_noisy_corrected.py</code>	Local noisy Trotter sweep with IonQ Forte noise model.
<code>pasqal_native/scripts/run_teleportation_pasqal.py</code>	Pasqal Cloud submission: builds and submits sequences for $\gamma$ sweep.
<code>pasqal_native/scripts/run_fine_sweep.py</code>	Fine-grained $\gamma$ sweep near the threshold region.
<code>pasqal_native/scripts/run_emulator_comparison.py</code>	Cross-validation between EMU_FREE and EMU_SV.
<code>pasqal_native/scripts/analyze_results.py</code>	Analysis and figure generation from emulator results.
<code>pasqal_native/scripts/merge_results.py</code>	Merges multiple emulator result files.
<code>pasqal_native/scripts/run_fresnel_validation.py</code>	Fresnel validation of the neutral-atom layout.
<code>pasqal_native/scripts/fetch_fresnel_results.py</code>	Retrieves completed FRESNEL_CAN1 QPU batch results.
<code>pasqal_native/scripts/analyze_fresnel_can1.py</code>	Extracts core-qubit statistics from QPU data.

### 7.3 Reproducing Results

To reproduce all results presented in the main manuscript:

1. Clone the repository:

```
git clone https://github.com/unearthlyimprint/
    teleportation-noise-thresholds.git
cd teleportation-noise-thresholds
```

2. Install dependencies:

```
python -m venv venv && source venv/bin/
    activate
    pip install -r requirements.txt
```

3. Configure Azure Quantum credentials (see `.env.example`).

4. Run the dephasing sweep:

```
python code/experiment_1_phase_transition.py
```

5. For Pasqal neutral-atom results, follow the instructions in `pasqal_native/README.md`.