

Matthew Palmer

Aspiring Physicist &
Computer Scientist



778-990-9208



matthew.palmer@uwaterloo.ca



csclub.uwaterloo.ca/~m5palmer



unendingspace



1909 Hosmer Avenue
Vancouver, BC V6J 2S7

Technical Skills

Python	●●●●●●○○	LaTeX	●●●●●●○○
C	●●●●●○○○	Unix	●●●●●○○○
Scheme	●●●●●○○○	Solidworks	●●●●○○○○
JavaScript	●●●●○○○○	Maple	●●●○○○○○

Education

University of Waterloo
Level 3A - Mathematical Physics and Computer Science
Fall 2014 - Ongoing

Activities

Member - UW Baja Team
Fall 2015 - Ongoing

- ▶ Helps to design, build, and test off-road race vehicles
- ▶ Competes on an international level against other universities
- ▶ Works both independently and collaboratively to meet team goals

Staff Proofreader - UW Imprint
Jan 2016 - Ongoing

- ▶ Aids in ensuring consistency in Imprint news publications
- ▶ Developed high attention to detail

Leader - 13th Ryerson Scouts
Fall 2012 - Aug 2015

- ▶ Participated in design and delivery of a youth leadership program
- ▶ Created a safe environment for youth to learn in
- ▶ Awarded the Medal of the Maple for distinguished service

Projects

PeerConnect
January 2016 - Ongoing

- ▶ Developing an iOS app to aid students in finding study partners
- ▶ Learning both front- and back-end development techniques

Tower Ball
October 2015

- ▶ Created a physics game for Android and iOS devices
- ▶ Gained experience working with 3D rendering
- ▶ Published to iOS and Google Play stores

Personal Website
July 2015

- ▶ Built a personal landing page using HTML/CSS and JavaScript
- ▶ Learned to design attractive and responsive user interfaces