Matthew Palmer

Aspiring Physicist &
Computer Scientist

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unendingspace

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Technical Skills

Python	●●●●●●○○		Scheme	●●●●●●○○
C++	●●●●●○○○		Unix	●●●●●○○○
C	●●●●●○○○		Solidworks	●●●●○○○○
JavaScript	●●●●○○○○		LaTex	●●●●○○○○

Education

University of Waterloo   Fall 2014 - Ongoing

Third Year - Mathematical Physics and Computer Science

Activities

UW Baja Team

Team Member   Sept 2015 - Present
Driver Controls Lead   May 2016 - Present
- ‣ Helps to design, build, and test off-road race vehicles
- ‣ Competes on an international level against other universities
- ‣ Works both independently and collaboratively to meet team goals

UW Imprint

Staff Proofreader   Jan 2016 - April 2016
Assistant Copy Editor   April 2016 - Present
- ‣ Aids in ensuring consistency in Imprint news publications
- ‣ Has developed keen attention to detail

13th Ryerson Scout Group

Scout Leader   Sept 2012 - Aug 2015
- ‣ Participated in design and delivery of a youth leadership program
- ‣ Created a safe environment for youth to learn in
- ‣ Awarded the Medal of the Maple for distinguished service

Projects

Tower Ball   October 2015
- ‣ Created a physics game for Android and iOS devices
- ‣ Gained experience working with 3D rendering
- ‣ Published app successfully, with 100+ downloads recorded

Personal Website   July 2015
- ‣ Built a personal landing page using HTML/CSS and JavaScript
- ‣ Learned to design attractive and responsive user interfaces