

# Justin Turner

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## Work

### Senior Product Designer 2019 - 2022

Hover turns a few photos of your home into a detailed 3D model with accurate measurements.

### Product Designer 2016 - 2019

I lead design for Applied Research Group, which iterates on the tech behind image capture, model generation, & 3D deliverables.

*Hover ARG*  
hover.to

#### Projects

##### *Design Studio - Tablet & Web*

Expanded from an iOS MVP to a rich large format app. Refreshed UI & created custom iconography.

##### *Dense Capture / Active Guidance - iOS*

Design of new photo capture experience in iOS, taking advantage of LIDAR & on-device processing to guide users towards good photos.

##### *HoverCAD - Desktop Web*

Human/automation paired web-app for model creation. In 2 years on this project we cut our processing time (& unit cost) in half, twice.

Piloted design systems & react/redux at Hover.

### Product Designer

*Freelance*  
2015 - 2016  
claralabs.com

#### Ballast

UI lead on a blank-sheet design of an incident management platform for SaaS startups.

#### Clara Labs

Co-design lead of the trial experience for this YC & Sequoia backed AI assistant.

#### Aley by Nudg

Design lead on a scheduling bot aimed at managing calendaring for freelancers.

### Art Director / Production Designer

*Freelance*  
2010 - 2015

#### Clients

Frank Ocean, Google, Toyota, NHK, Honda, GU, AT&T, Sony, Nestle, RuPaul's Drag Race, Bridgestone, Simon & Schuster...

Commercial & TV art direction. Set design & construction, set decoration, prop-making, special fx.

Led teams as large as 50 and small as 1.

## Education

### Tradecraft

Portfolio School

### UNC Charlotte

BSBA in Finance  
GE Advanced Materials Internship

### Elon University

Computer Science / Engineering

### Experienced In

UX/UI/motion  
HCI & IxD patterns  
Information architecture & auditing  
System mapping with gherkin stories  
User flows & journey mapping  
Workshops & design sprints  
Prototyping in 2D, 3D, & IRL  
User-testing (especially remote)  
Data visualization  
HTML & CSS, basic FE architecture  
3D modeling & archviz