

# L<sup>A</sup>T<sub>E</sub>X Author Guidelines for CVPR Proceedings

First Author  
Institution1  
Institution1 address  
firstauthor@i1.org

Second Author  
Institution2  
First line of institution2 address  
secondauthor@i2.org

## Abstract

*Vision sensors (i.e., RGB camera) and computer vision technology have been a core equipment for developing autonomous robotic system. A recent success in deep learning and access to large amount image/video data enabled to foster the usage of computer vision in robotics. However, the applications have been mostly focused on independent robotic system where humans are not part of a control system (e.g., manipulators, quadrupeds, autonomous vehicles). There have been some works on implementing computer vision for wearable robots; however, they are mostly proof-of-concept researches which do not involve robots. In addition, vision sensors have only used for providing supplementary information for detecting wearers activities or environment, not as a direct control strategy. In this work, we propose to use an existing work of ego-pose estimation for controlling a bionic leg. The output of this real-time computer vision framework estimates complex activities of wearer's pose, which will be used as direct control input to the wearable robot. This end-to-end pipeline from vision to control will demonstrate the potential of using computer vision system in assistive devices.*

## 1. Introduction

Applying computer vision to robotics system has been active area of research in robotics (CITE). Furthermore, recent gain in popularity of reinforcement learning and deep learning boosted this research area (CITE). However, most of the applications using vision have been independent robotic system which do not involve human body as wearable robots. Using computer vision for wearable robots such as exoskeleton and robotic prosthesis is relatively unexplored area. There have been researches on using vision for wearable robots, but most of them were limited to providing supplementary information about environment or wearer, but not as a direct control methodology. In addition, many of the high-level control strategies developed for wearable robots uses classification information from

features extracted from the sensor to classify their control inputs on each classes (i.e., activities). This confines the controllers to operate within the limited pre-defined classes which hinders the usage of these robots outside of labs.

In this work, we propose to develop a closed loop control framework using an existing work of ego-pose estimation as a direct control input. This approach will allow the bionic leg to perform unbounded activities by estimating the wearers pose. To our knowledge, this will be the first time to implement ego-pose estimation to control a bionic leg system. For this project, we will validate the system by testing it offline, but we seek to extend this control system in real-time as a future work.

### 1.1. The Open-source Bionic Leg

For this project, we will use a robotic system as a platform to test our ego-pose estimation pipeline, instead of Mujoco Simulation framework which was used in the original work. We will use a powered prosthesis named as 'the Open-source Bionic Leg (OSL)', developed by Neurobionics Lab at the University of Michigan. The OSL is a scalable robotic knee/ankle prosthesis intended to facilitate investigations of different control strategies. This common hardware platform, which is developed to lower the barriers for robotic control researchers, reduces a substantial level of time and financial resources by streamlining the development process of robotic leg prosthesis. . The OSL includes prosthesis hardware, sensors, low-level control software, and an API which provides friendly user interface to control the leg using high-level computer programming languages such as python, C/C++ (CITE OSL PAPER). This design objective of OSL's enables us to test our pose-estimation and control pipeline easily within the timeline, which is why we chose the OSL as a robot platform for our project.

### 1.2. Novelty

## References

- [1] FirstName Alpher. Frobnication. *Journal of Foo*, 12(1):234–778, 2002.

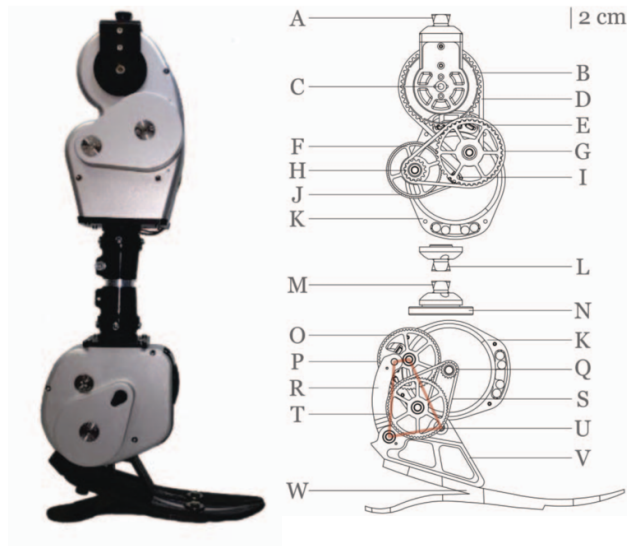


Figure 1. Major components of the OSL: (A) proximal pyramid, knee; (B) 3rd stage output pulley, knee; (C) knee joint; (D) 3rd stage belt, knee; (E) 2nd stage output pulley (coupled to 3rd stage input pulley), knee; (F) 1st stage output pulley, knee; (G) 2nd stage belt, knee; (H) 2nd stage input pulley, knee; (I) 1st stage input pulley, knee; (J) 1st stage belt, knee; (K) Dephy actuator; (L) distal pyramid, knee; (M) proximal pyramid, ankle; (N) SRI load cell; (O) 2nd stage output pulley, ankle; (P) 2nd stage belt, (ankle); (Q) 1st stage input pulley, ankle; (R) linkage coupler; (S) 1st stage belt, ankle; (T) 1st stage output pulley (coupled to 2nd stage input pulley), ankle; (U) ankle joint; (V) linkage rocker and foot attachment; (W) Ossur LP Vari-Flex foot. The ankle's 4-bar linkage is highlighted. For full characterization information please refer to (CITE XX)

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