

# **Chapter 32**

## **String Matching**

Algorithm Analysis

School of CSEE

# The string matching problem

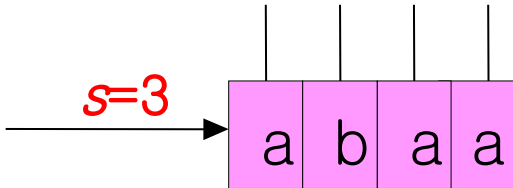
Find all valid shifts with which a given pattern  $P$  occurs in a given text  $T$ .

pattern  $P$ 

a	b	a	a
---	---	---	---

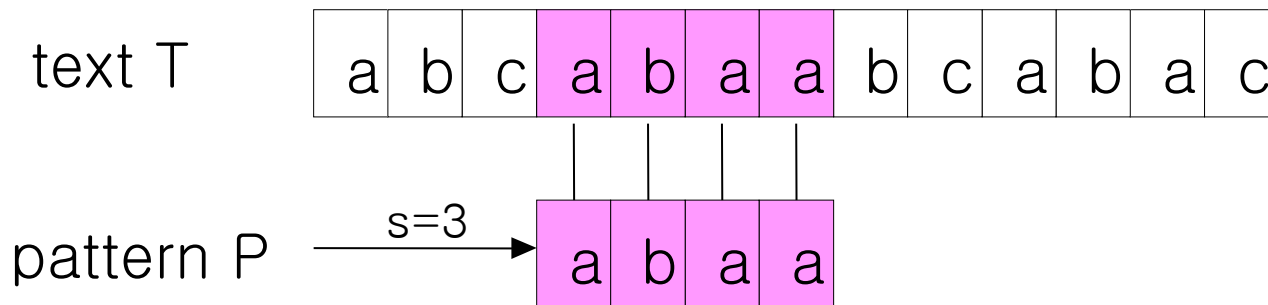
text  $T$ 

a	b	c	a	b	a	a	b	c	a	b	a	c
---	---	---	---	---	---	---	---	---	---	---	---	---

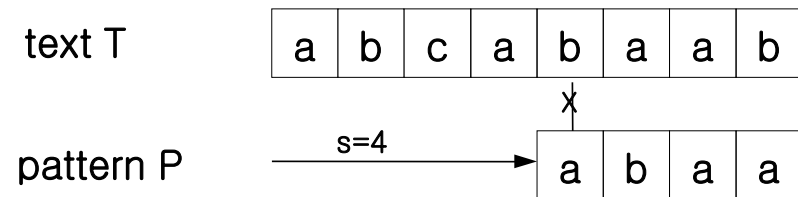
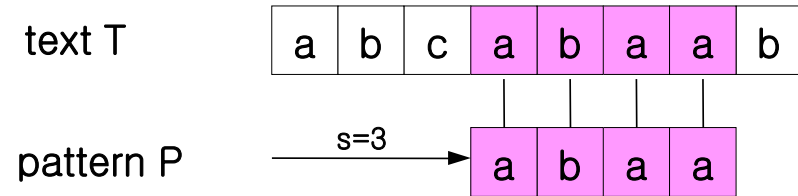
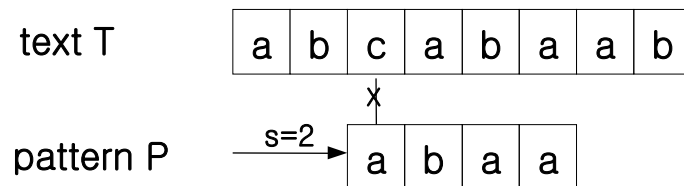
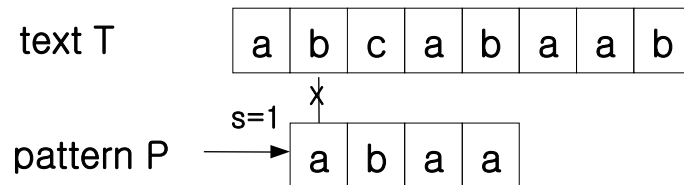
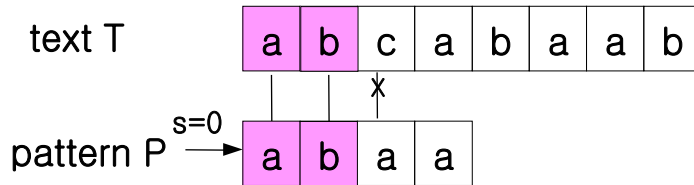

  
 $s=3$

# Notation and terminology

- $T[1..n]$ : the text
- $P[1..m]$ : the pattern
- $P$  occurs with shift  $s$  in  $T$  if  $T[s+j]=p[j]$  for  $1 \leq j \leq m$ .
- If  $P$  occurs with shift  $s$  in  $T$ , then we call  $s$  a **valid shift**; otherwise, an **invalid shift**.



# [1] The naïve string-matching algorithm



Naïve-String-Matching( $T, P$ )

1  $n \leftarrow |T|$

2  $m \leftarrow |P|$

3 **for**  $s \leftarrow 0$  **to**  $n - m$

4     **do if**  $P[1..m] = T[s+1..s+m]$

5         **then** print "Pattern occurs with shift"  $s$

- $O((n-m+1)m)$  time
- The naïve string matching is inefficient because information gained about the text for one value of  $s$  is entirely ignored in considering other values of  $s$ .
  - If  $P=aaab$  and we find  $s=0$  is valid, then none of the shifts 1, 2, or 3 are valid.

## [2] Rabin-Karp algorithm

### Main Idea

: length  $m$  string is regarded as  $m$  digits radix- $d$  number.

- $P[1..m]$  : Convert it into  $m$ -digit number  $p$
- Substring  $T[s+1..s+m]$  : Convert it into  $m$ -digit number  $t_s$

Ex)  $\Sigma = \{0, 1, 2, \dots, 9\}$ ,  $P[1..m] = 31425$ ,

→  $p = 31,425$

- If  $p = t_s$ , then string matching!
- String matching problem  
→ is converted into number comparison problem.

# Example

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
text $T$	2	3	5	9	0	2	3	1	4	1	5	2	6	7	3	9	9	2	1



$ts$

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
	23590	35902	59023	90231	02314	23141	31415	14152	41526	15267	52673	26739	67399	73992	39921

Pattern  $P$

3	1	4	1	5
---	---	---	---	---

➔ Then  $p$  is 31415



# How to convert string into number?

- Use Horner's rule (from Section 30.1, page 824)

$$p = P[m] + 10(P[m-1] + 10(P[m-2] + \dots + 10(P[2] + 10P[1]) \dots))$$

Ex) When  $P[1..m]=31425$ ,

$$p = 5 + 10 * (2 + 10 * (4 + 10 * (1 + 10 * 3))) = 31,425$$

- Is there faster way to calculate  $ts$ ?

# How to convert string into number?

- Calculate  $t_0$  similarly.

Then, we can calculate  $t_{s+1}$  from  $t_s$

- $t_{s+1} = 10(t_s - 10^{m-1} T[s+1]) + T[s+m+1]$
- i.e., remove high order digit  $T[s+1]$  and bring low order digit.

Ex) When  $t_s = 31415$  and  $T[s+5+1] = 2$ ,

$$t_{s+1} = 10(31415 - 10000 \cdot 3) + 2 = 14152$$

**Computing  $p$  &  $t_0$  :  $\Theta(m)$**

**Computing  $t_1, \dots, t_{n-m}$  :  $\Theta(n-m)$  or  $\Theta(n)$**

# Comparing $p$ with $t_s$

- How long will it take to compare  $p$  with  $t_s$ ?
  - Constant time if  $m$  is very small.
  - Otherwise ...
- Cure for the problem : Use 'modulo' operation.

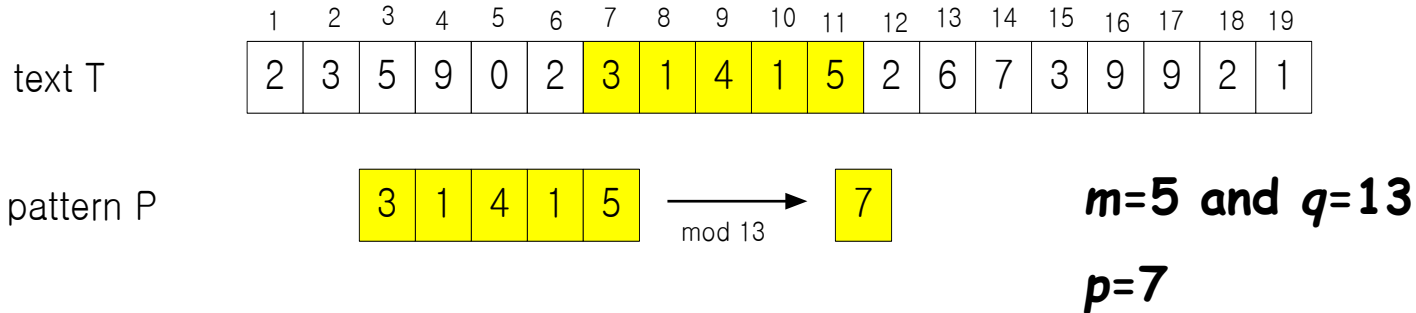
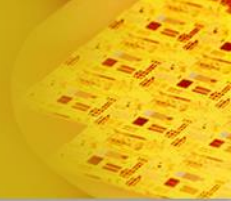
When comparing two numbers, we do not compare the numbers directly. Instead, take 'modulo  $q$ ' operation and compare.

# Comparing $p$ with $t_s$

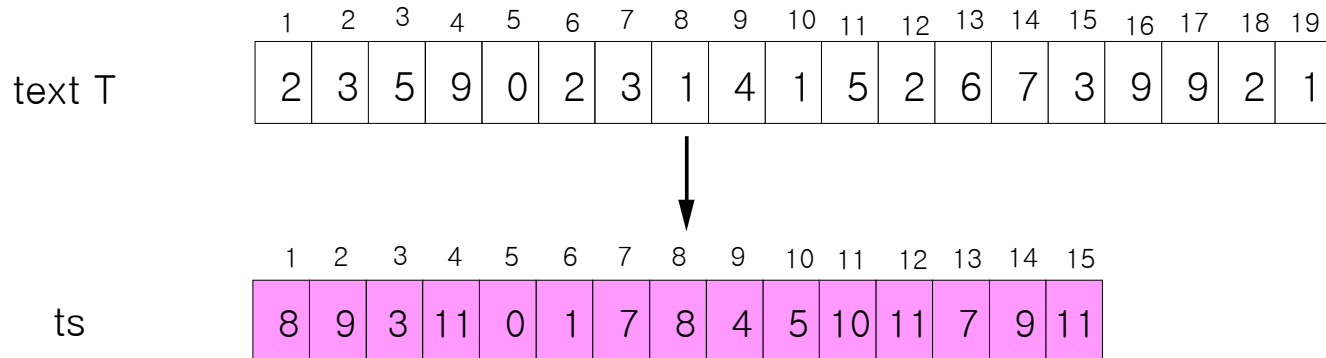
- However, the solution of working 'modulo  $q$ ' is not perfect, since  $ts \equiv p \pmod{q}$  does not imply  $t_s = p$ .
  - Valid :  $t_s \equiv p \pmod{q}$  and  $t_s = p$
  - Spurious hit :  $t_s \equiv p \pmod{q}$  but  $t_s \neq p$
  - However, if  $t_s \not\equiv p \pmod{q}$ , there is no chance that  $t_s = p$ .

Ex)  $67399 \neq 31415$  but,  $67399 \equiv 31415 \pmod{13}$

# The Rabin-Karp algorithm



**Step 1: Construct the array  $t_s$ .**



$t_s = \text{the decimal value of } T[s+1..s+m] \bmod q$

# The Rabin-Karp algorithm

Step 2: Find  $s$  such that  $t_s = p$ .

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
text T	2	3	5	9	0	2	3	1	4	1	5	2	6	7	3	9	9	2	1

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
ts	8	9	3	11	0	1	7	8	4	5	10	11	7	9	11

Step 3: Check if  $s$  is really valid.

1.  $s=7$ :  $T[7..11]=P \rightarrow$  **valid match**
2.  $s=13$ :  $T[13..17] \neq P \rightarrow$  **invalid (spurious hit)**

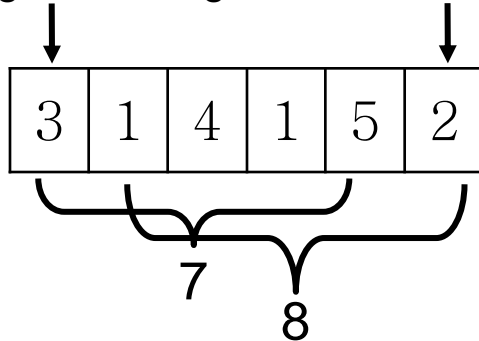
# Modulo operation

- $q$ : The modulus  $q$  is typically chosen as a prime number such that  $d^*q$  just fits within one computer word in  $d$ -ary alphabet.
- Recalculation of  $p$  and  $t$ 
  - $p = \text{original } p \pmod{q}$
  - $t_{s+1} = (d(t_s - T[s+1]h) + T[s+m+1]) \pmod{q}$

Ex)

Old high-order digit

New low-order digit



Can be precomputed

$$\begin{aligned}
 14152 &\equiv (31415 - 3 * 10000) * 10 + 2 \pmod{13} \\
 &\equiv (7 - 3 * 3 * 10 + 2) \pmod{13} \\
 &\equiv 8 \pmod{13}
 \end{aligned}$$

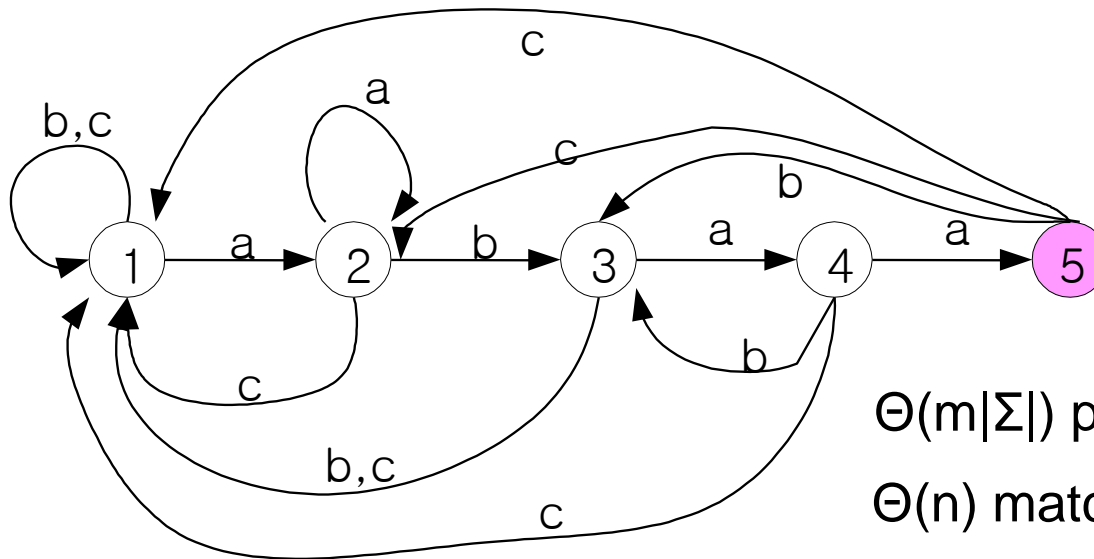
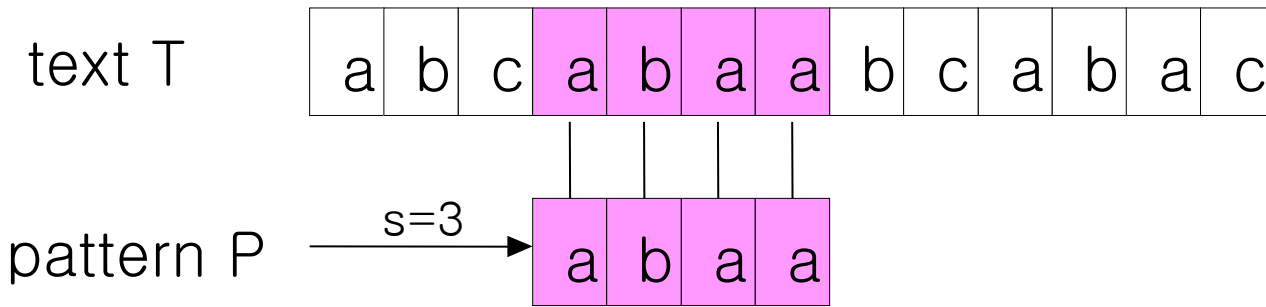
The diagram shows a pink circle around the digit 3 in the second line of the equation, with a pink arrow pointing to it from the text "Can be precomputed". Red arrows point to the 3 in the first line and the 2 in the second line.

# The Rabin-Karp algorithm

- $\Theta(m)$  preprocessing time --- calculation of  $p$  and  $t_0$
- $\Theta((n-m+1)m)$  worst-case running time
  - $\Theta(n-m+1)$  times to find all  $s$  such that  $p=t_s$ .
  - $\Theta(m)$  time to check if each  $s$  is really valid.
  - However we expect few valid shifts.



# [3] String matching with finite automata



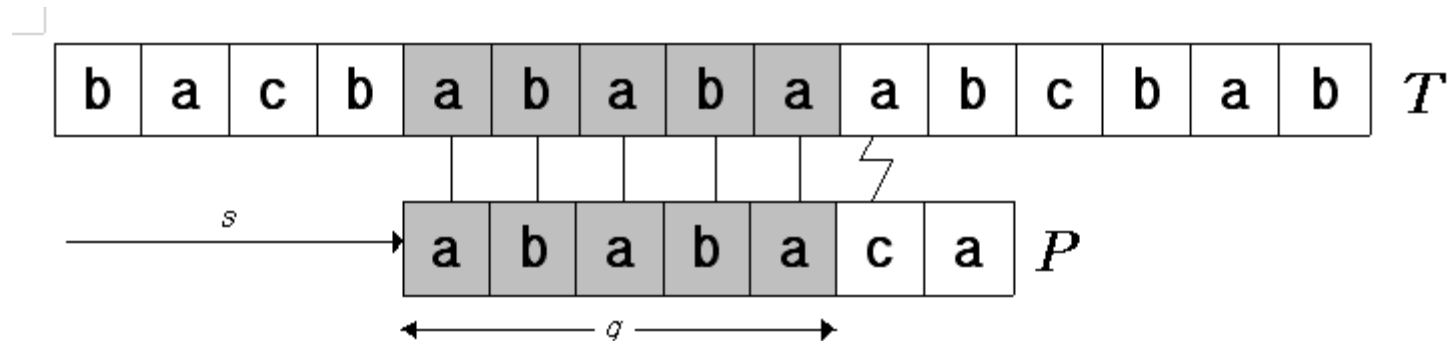
Too expensive

$\Theta(m|\Sigma|)$  preprocessing time

$\Theta(n)$  matching time

# [4] Knuth-Morris-Pratt Algorithm

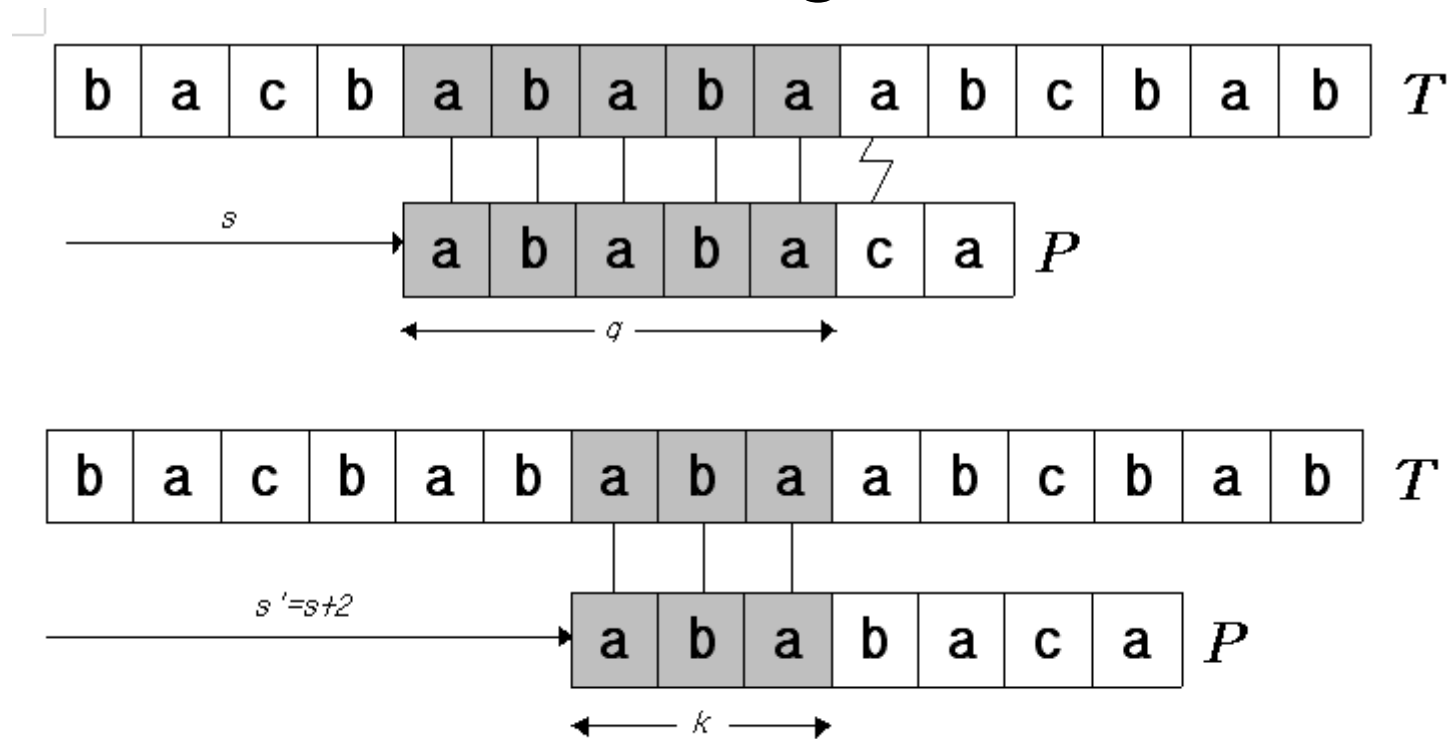
- Consider the operation of the naïve string matcher.



When 6<sup>th</sup> pattern character fails to match the corresponding text character, where can we resume the match again?

# Knuth-Morris-Pratt Algorithm

- We don't have to resume the match from the character right next to it!



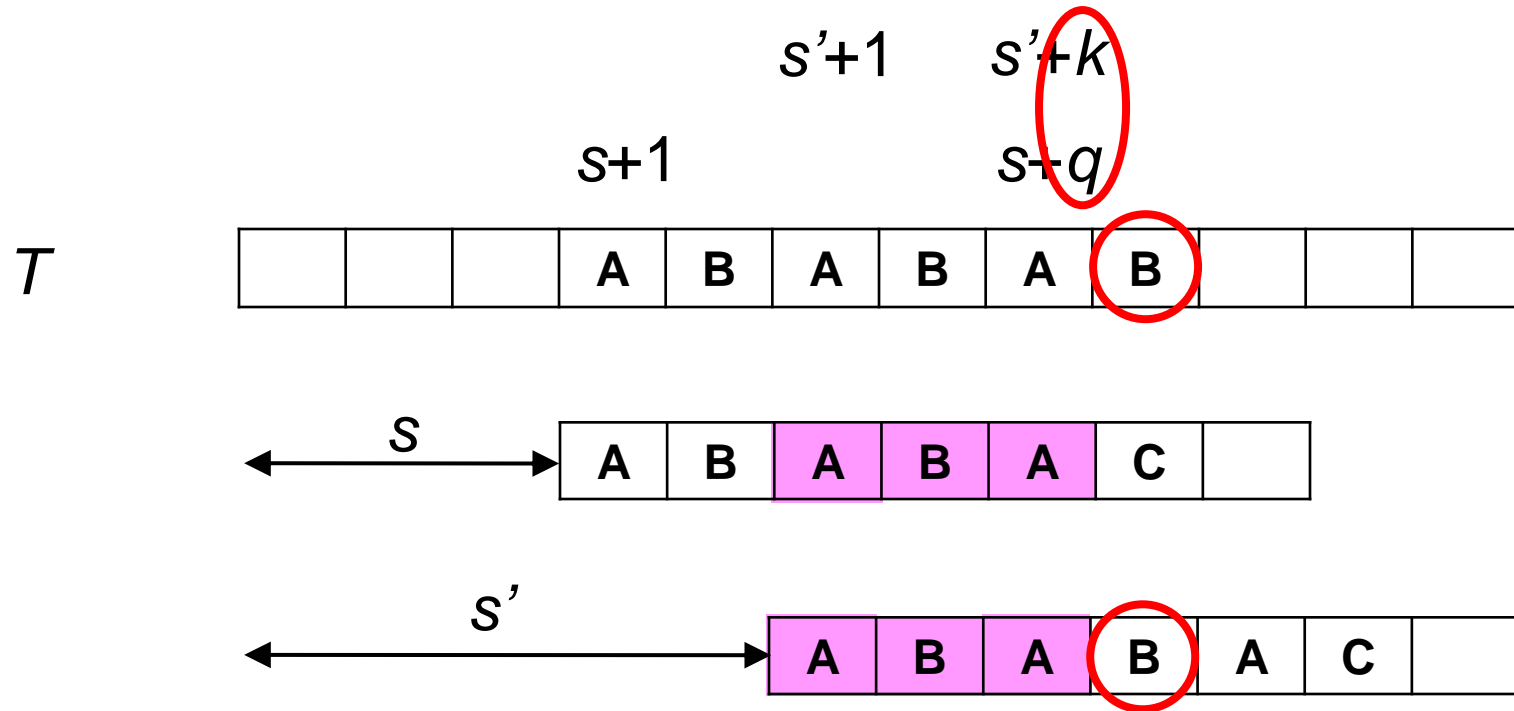
- In general, it is useful to know the answer to the following question :

Given that pattern characters  $P[1..q]$  match text characters  $T[s+1..s+q]$ , what is the least shift  $s' > s$  such that

$$P[1..k] = T[s'+1..s'+k],$$

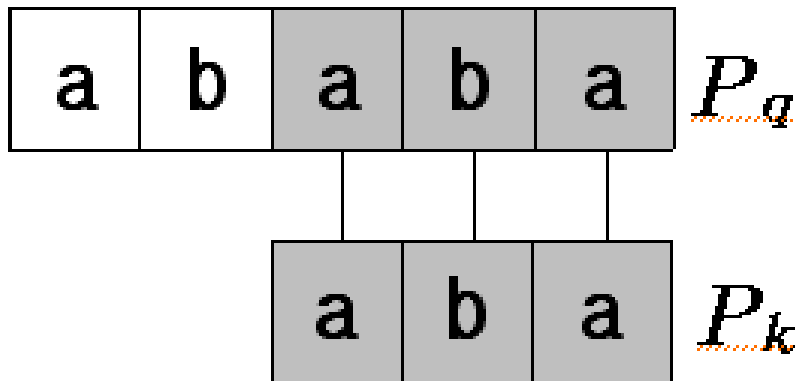
where  $s'+k = s+q$ ?

# Knuth-Morris-Pratt Algorithm



# Knuth-Morris-Pratt Algorithm

- The necessary information can be precomputed by comparing the pattern against itself.



The longest prefix of  $P$   
 that is also a proper  
 suffix of  $P_5$  is  $P_3$

$$\rightarrow \pi(5)=3$$

# Prefix function $\pi$

pattern P  

1	2	3	4	5	6	7	8	9	10
a	b	a	b	a	b	a	b	c	a

$P_{10}$   

1	2	3	4	5	6	7	8	9	10
a	b	a	b	a	b	a	b	c	a

a	b	a	b	a	b	a	b	c	a
---	---	---	---	---	---	---	---	---	---

$$\pi(10)=1$$

$P_9$   

1	2	3	4	5	6	7	8	9	10
a	b	a	b	a	b	a	b	c	a

a	b	a	b	a	b	a	b	c	a
---	---	---	---	---	---	---	---	---	---

$$\pi(9)=0$$

# Prefix function $\pi$

1 2 3 4 5 6 7 8 9 10  
 pattern P    a b a b a b a b c a

$P_8$   
 1 2 3 4 5 6 7 8 9 10  
 a b a b a b a b c a  
 a b a b a b a b c a

$$\pi(8)=6$$

$P_7$   
 1 2 3 4 5 6 7 8 9 10  
 a b a b a b a b c a  
 a b a b a b a b c a

$$\pi(7)=5$$



# Prefix function $\pi$

1 2 3 4 5 6 7 8 9 10  
 pattern P    a b a b a b a b c a

$P_6$   
 1 2 3 4 5 6 7 8 9 10  
 a b a b a b a b c a  
 a b a b a b a b c a

$$\pi(6)=4$$

$P_5$   
 1 2 3 4 5 6 7 8 9 10  
 a b a b a b a b c a  
 a b a b a b a b c a

$$\pi(5)=3$$

# Prefix function $\pi$

pattern P  

1	2	3	4	5	6	7	8	9	10
a	b	a	b	a	b	a	b	c	a

$P_4$   

1	2	3	4	5	6	7	8	9	10
a	b	a	b	a	b	a	b	c	a
		a	b	a	b	a	b	a	b

$$\pi(4)=2$$

$P_3$   

1	2	3	4	5	6	7	8	9	10
a	b	a	b	a	b	a	b	c	a
		a	b	a	b	a	b	a	b

$$\pi(3)=1$$

# Prefix function $\pi$

pattern P

	1	2	3	4	5	6	7	8	9	10
	a	b	a	b	a	b	a	b	c	a

$P_2$

1	2	3	4	5	6	7	8	9	10
a	b	a	b	a	b	a	b	c	a
		a	b	a	b	a	b	c	a

$$\pi(2)=0$$

$P_1$

1	2	3	4	5	6	7	8	9	10
a	b	a	b	a	b	a	b	c	a
	a	b	a	b	a	b	a	b	c

$$\pi(1)=0$$

[illegible]

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# Case 1

First character of the pattern does not match character of the text. ( $P[1] \neq T[i]$ )

➔ Shift pattern by 1

== increment text index by 1

(no change of pattern index)

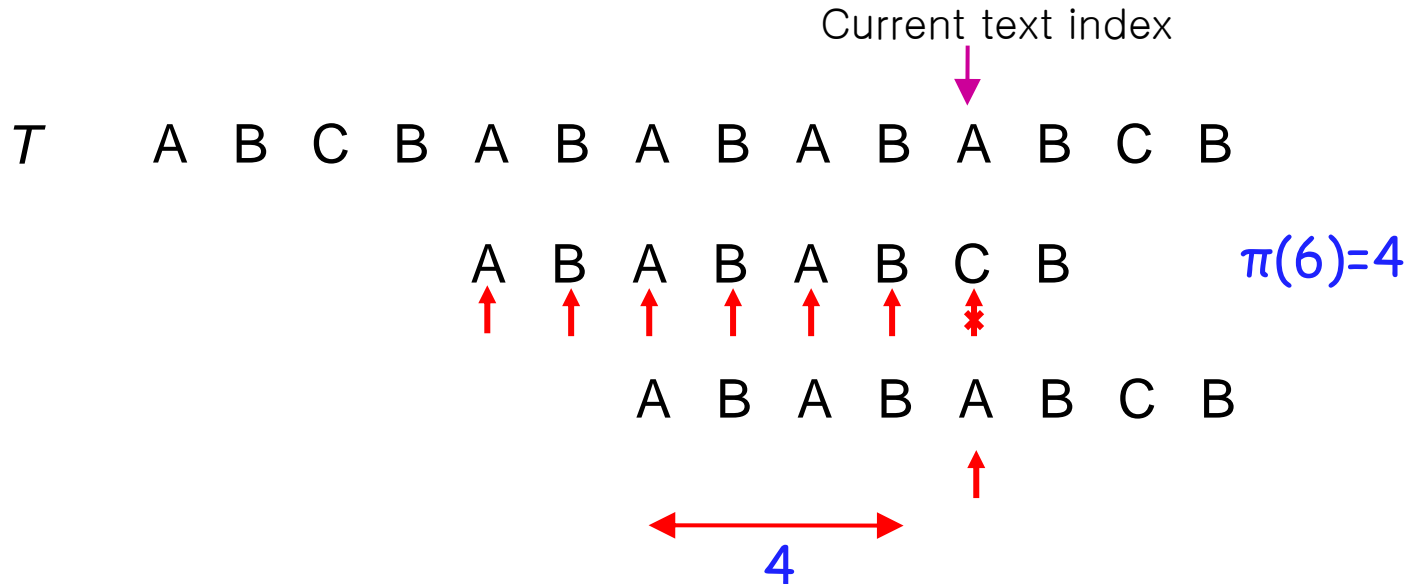
<i>T</i>	A	B	C	B	A	B	A	B	A	B	A	B	C	B
				A	B	A	B	A	B	C	B			
				↑										
				A	B	A	B	A	B	C	B			

## Case 2

Character (other than first) of the pattern does not match character of the text. ( $P[q+1] \neq T[l]$ )

→ Shift pattern by value  $\pi$  value

(Prefix of P has already been compared.)



## Case 3

Character of the pattern matches character of the text. ( $P[q+1] = T[i]$ )

➔ Increment text index and pattern index by 1.

<i>T</i>	A	B	C	B	A	B	A	B	A	B	A	B	C	B
					A	B	A	B	A	B	C	B		
					↑	↑	↑	↑	↑	↑				

And if all patterns are matched

➔ match is found.

# KMP Algorithm

KMP-MATCHER( $T, P$ )

$n = \text{length}[T], \quad m = \text{length}[P],$

$\pi = \text{COMPUTE-PREFIX-FUNCTION}(P)$

$q = 0$

for  $i = 1$  to  $n$

  while  $q > 0$  and  $P[q+1] \neq T[i]$

    do  $q = \pi[q]$

  if  $P[q+1] = T[i]$

    then  $q = q+1$

  if  $q = m$

    then print "Pattern occurs with shift"  $i-m$

$q = \pi[q]$

Case 1 : When pattern does not match the text

1) first character of pattern is compared with the character of text again and fail ( $q==0$ )

2) then increase text here → increase text index only

% number of characters matched

% scan the text from left to right

% next character does not match

Case 2

% next character matches

Case 3

% is all of  $P$  matched?

% look for the next match



- Using the amortized analysis (Sec 17.3)  
COMPUTE-PREFIX-FUNCTION :  $\Theta(m)$ ,  
KMP-MATCHER :  $\Theta(n)$

# Exercise

Apply the 'KMP-Matcher( $T$ ,  $P$ )' for previous example.

$q$	$i$
0	1
1	1
1	2