

Interactive **Simulation**

Micro & Macro

Exchange **Y**our **E**yes **S**imulator

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Sebastian Lemp, Stefan Büttner

Motivation

- Interest in biological optical systems
- Gain understanding of the ways other species perceive the world in comparison to humans
- See how human brain manages to process other views

Goals

Give the user the opportunity to experience the Same environment through different eye systems.

The user should be able to choose from these systems to solve a given task.

Elaboration

- Simulate visual apparatus different of the human one
- Visual complexity in processing the unusual images
- Solve task(s) and choose from different eyes
- Perhaps give the user the possibility to tweak eyes to better suit the task



Interactive
Simulation

To be continued...