

# Modules in Python

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Example: `os` Module (`import os`). It provides functions for manipulating directories, files, and so on.

Our focus will be on modules that are written in Python.

All you need to do is create a `.py` file that contains Python code.

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Python packages should also have short, all-lowercase names, although the use of underscores is discouraged.

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You can find more details here:

<https://www.python.org/dev/peps/pep-0008/#package-and-module-names>



## Example:

A module can contain trigonometric functions

The module defines several functions and variables

```
# variables  
pi  
_maximum_number_of_iterations  
  
# functions  
sin()  
cos()  
tan()  
_service_function()
```

# Interface of a module

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```
pi  
sin()  
cos()  
tan()
```

## Secrets of the module

```
_maximum_number_of_iterations  
_service_function()
```

The underscore prefix [ `_` ] means that a variable or function is intended for **internal use** only.

It is merely a **hint to another programmer** that should avoid using `_maximum_number_of_iterations` and `_service_function()`.

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The programmer could completely **change the implementation of the module**, while leaving the interface unchanged.

If we rely on an implementation detail of the server module, **if the implementation changes**, the client code may no longer work.

Assuming `mymodule.py` is in an *appropriate location*, the *client module* can access its objects by importing the module as follows:

```
# mainprogram.py

import mymodule

print(mymodule.pi)
print(mymodule.sin(x))
```

Modules help avoid collisions between names:

You can define a function `f()` both in the `mainprogram.py` and in a module, and you can use them with no conflict.

```
# mainprogram.py  
  
import mymodule  
  
def f():  
    ...  
  
a = mymodule.f() # from mymodule.py  
b = f() # from mainprogram.py
```



# Executing a Module as a Script

Any `.py` file that contains a module is essentially a Python script, so we can run it as a script. **But** we get the same output when we just *import the module*.

**The action of importing the module entails the execution of the code.**

```
# mymodule.py

def f(x):
    return x + 1

print("I am a module!")
print(f(1))
```

```
import mymodule
```

## Output

```
-----
I am a module!
2
```

# The special variable `__name__`

**You can control what code to execute when you run the module as a script.**

When a .py file is **imported as a module**, Python sets the special **dunder**<sup>1</sup> variable `__name__` to the name of the module.

When a file is run as a standalone script, `__name__` is set to the string `__main__`.

---

(1) Dunder here means "Double Underscores"

```
# my_module.py  
print(__name__)
```

```
# import only  
import my_module
```

### Output

my\_module

```
# run as a script  
python my_module.py
```

### Output

*\_\_main\_\_*

Using this fact, you can discern 'run' actions from 'import' actions.

```
# my_module.py

"""your code here"""

if (__name__ == "__main__"):
    print("Executing as standalone script")
    print("example of use")
    ...
```

Modules are often designed with the capability to run as a standalone script for **purposes of explain how to use it or testing its functionality.**

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**Write the module and a program that imports and uses the module.**

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# Python Packages

- In a very large application with many modules (`.py` files) it becomes difficult to keep track of all of them. A single module can contain several 'public' elements (functions, variables, and so on), and several non-public elements.
- Packages are essentially **directories** and provide an effective solution.
- They facilitate the organization and grouping of modules, allowing for a hierarchical structuring of the module namespace through dot notation (e.g., `pkg.mod1`). To create a package, simply create a **directory** and insert the modules (`.py files`) in it.

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- Old documentation states that an `__init__.py` file **must be present** in the package directory. Since Python 3.3 it is now possible to create a package without `__init__.py` file.

# Package Initialization

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- `__init__.py` can be also used to **automatic import modules from a package**.

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Each function must print its name.  
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Import and use the functions.
2. Open a new instance of the python interpreter.  
Try to **import the package** `mypkg`. What happens?  
After that you import **only** the package `mypkg`, can you use the functions or the modules?

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  - the package must print a welcome message and it must initialize the list `mypkg.myList=['a', 'b', 'c']`
  - modules `module1` and `module2` are imported automatically.



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  - the package must print a welcome message and it must initialize the list `mypkg.myList=['a', 'b', 'c']`
  - modules `module1` and `module2` are imported automatically.
3. Write a client (`main.py`) that uses the `bar()` and `_secret()`.

# Different ways to import a module

Consider the following situation:

```
├── mainprogram.py
├── mypkg
│   ├── __init__.py
│   └── mod1.py
```

`mod1.py` contains `bar1()` and `foo1()` functions.

# IMPORT

Instruction	Effect
<code>import mypkg</code>	imports the symbol <code>mypkg</code>
<code>import mypkg.mod1</code>	<code>mypkg.mod1.bar1()</code> <code>mypkg.mod1.foo1()</code>
<code>from mypkg import mod1</code>	<code>mod1.foo1()</code> <code>mod1.bar1()</code>
<code>from mypkg.mod1 import foo1</code>	<code>foo1()</code> <i>(in the namespace of the client module)</i>

# AS

Instruction	Effect
<code>import mypkg.mod1 as mymodule</code>	<code>mymodule.foo1()</code> <code>mymodule.bar1()</code>
<code>from mypkg import mod1 as mymodule</code>	<code>mymodule.foo1()</code> <code>mymodule.bar1()</code>
<code>from mypkg.mod1 import foo1 as myfunction</code>	<code>myfunction()</code> <i>(in the namespace of the client module)</i>

# ERROR

Instruction	Error
<code>import mypkg.mod1.foo1</code>	ERROR: No module named 'mypkg.mod1.foo1' <i>foo1 is a function, not a module</i>
<code>from mypkg.mod1 import foo1 bar1()</code>	ERROR - we imported <code>foo1()</code> only
<code>from mypkg.mod1 import foo1 as myfunction foo1()</code>	ERROR: <code>foo1</code> is not defined we imported <code>foo1</code> with the name <code>myfunction</code>

It is even possible to indiscriminately import *everything* from a module:

```
from mypkg.mod1 import *  
  
foo1()  
bar1()
```

This will place the names of all objects from `mypkg.mod1` into the local symbol table, **except names that begin with the underscore (`_`) character.**

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This will place the names of all objects from `mypkg.mod1` into the local symbol table, **except names that begin with the underscore (`_`) character.**

**This form is not recommended**, because it adds names into the local symbol table, potentially causing unintentionally overwriting of existing names.

The analogous statement for a package is this:

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Despite what we could expect, this instruction **does not import the modules of the package**.



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If the `__init__.py` file in the package directory contains a list named `__all__`, this `import` statement imports all modules in the list.

For example, the file `sound/effects/__init__.py` could contain the following code:

```
__all__ = ["echo", "surround", "reverse"]
```

This would mean that `from sound.effects import *` would import the three named submodules of the sound package.

For example, the file `sound/effects/__init__.py` could contain the following code:

```
__all__ = ["echo", "surround", "reverse"]
```

This would mean that `from sound.effects import *` would import the three named submodules of the `sound` package.

If `__all__` is not defined, the statement `from sound.effects import *` does not import all submodules; it only ensures that the package `sound.effects` has been imported (possibly running any initialization code in `__init__.py`) and then imports the names defined in the package.

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When the interpreter executes

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- an installation-dependent list of directories

The search path is accessible in the Python variable `sys.path`

```
import sys  
sys.path
```

#### Output

.....

```
['', /Users/username/anaconda3/lib/python37.zip, /Users/username/anaconda3/lib/python3.7]
```

*Note: The exact contents of `sys.path` are installation-dependent*



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*Note: The exact contents of `sys.path` are installation-dependent*

It is possible to modify `sys.path` at run-time so that it contains your module directory.

```
sys.path.append('my_module_dir')
```

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- `dir()` can be useful for identifying what exactly has been added to the namespace by an import statement.
- When given an argument that is the name of a module, `dir()` lists the names defined in the module.

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We can define `help()` function output for our custom classes and functions by defining docstring (documentation string). By default, the first comment string in the body of a method is used as its docstring. It's surrounded by three double quotes.

See also:

<https://docs.python.org/3/reference/import.html> <https://docs.python.org/3/tutorial/modules.html>