# **Practical:9**

## **Topic:**

Implementation of SOM based procedures for dataset analysis.

#### Implementation:

(a) A teacher wants to form the clusters of 4 students based on their performance in 4 subjects: English, Hindi, Maths, and Science respectively. The performance of the students is judged by the parameters high and low. Consider low as 0 and high as 1 as given in the matrix. Student A has a low performance in English and Hindi whereas high in Math and Science. The performance of student B is only high in English. Student C was recorded high in Hindi and Math with a low score in English and Science. Lastly, the performance of student D was only observed high in Science. Assume that there are two clusters formed and the initial learning rate is 0.5. Construct KSOM for the above situation with the following matrix.

```
#include <iostream>
#include <conio.h>
#include <iomanip>
#include <cmath>
using namespace std;

const int maxClusters = 2;
const int vectors = 4;
const int vectorLen = 4;
const double decayRate = 0.96;
const double minAlpha = 0.01;

double alpha = 0.5;
double d[maxClusters];
```

```
double w[maxClusters][vectorLen] = {{0.2, 0.6, 0.5, 0.9},
        \{0.8, 0.4, 0.7, 0.3\}
};
int pattern[vectors][vectorLen] = {{1, 1, 0, 0},
        \{0, 0, 0, 1\},\
        {1, 0, 0, 0},
        \{0, 0, 1, 1\}
};
int tests[vectors][vectorLen] = {{0, 0, 1, 1},
        \{1, 0, 0, 0\},\
        \{0, 1, 1, 0\},\
        \{0, 0, 0, 1\}
};
int minimum(double valueA, double valueB) {
        if (valueA > valueB) {
                return 1;
        } else {
                return 0;
        }
}
void computeInput(int vectorNumber) {
        d[0] = 0.0;
        d[1] = 0.0;
        for (int i = 0; i <= (maxClusters - 1); i++) {
                for (int j = 0; j <= (vectors - 1); j++) {
```

```
d[i] += pow((w[i][j] - tests[vectorNumber][j]), 2);
               }
       }
}
void training() {
       int iterations = 0;
       int dMin = 0;
       do {
               iterations += 1;
               for (int vecNum = 0; vecNum <= (vectors - 1); vecNum++) {
                       computeInput(vecNum);
                       dMin = minimum(d[0], d[1]);
                       //Update the weights on the winning unit.
                       for (int i = 0; i <= (vectors - 1); i++) {
                              w[dMin][i] = w[dMin][i] + (alpha * (pattern[vecNum][i] -
                                                     w[dMin][i]));
                      }
               }
               //Reduce the learning rate.
               alpha = decayRate * alpha;
       } while (alpha > minAlpha);
       cout << "Iterations: " << iterations << "\n\n";</pre>
```

```
void showResult() {
      int dMin;
//Print clusters created.
      cout << "-----\n";
      cout << "Clusters for training input:" << endl;
      for (int vecNum = 0; vecNum <= (vectors - 1); vecNum++) {
            computeInput(vecNum);
            dMin = minimum(d[0], d[1]);
            cout << "\nVector (";</pre>
            for (int i = 0; i <= (vectors - 1); i++) {
                  cout << pattern[vecNum][i] << ", ";</pre>
            }
            cout << ") fits into cluster " << dMin << endl;
      }
//Print weight matrix.
      cout << "-----\n";
      for (int i = 0; i <= (maxClusters - 1); i++) {
            cout << "Weights for Node " << i << " connections:" << endl;
            for (int j = 0; j <= (vectorLen - 1); j++) {
                  cout << w[i][j] << ", ";
            }
            cout << "\n\n";
      }
      cout << "-----\n";
```

```
int main() {
    cout << fixed << setprecision(3) << endl;
    training();
    showResult();

    getch();

return 0;
}</pre>
```

#### Output:

```
Tterations: 96

Clusters for training input:

Vector (1, 1, 0, 0, ) fits into cluster 0

Vector (0, 0, 0, 1, ) fits into cluster 1

Vector (1, 0, 0, 0, ) fits into cluster 1

Vector (0, 0, 1, 1, ) fits into cluster 0

Weights for Node 0 connections:
0.495, 0.244, 0.256, 0.505,

Weights for Node 1 connections:
0.505, 0.249, 0.251, 0.495,
```

(b) Problem described in (a) extended to 'n' number of students .

```
#include <iostream>
#include <conio.h>
#include <iomanip>
#include <cmath>
#include < vector >
using namespace std;
#define vint vector<int>
const int maxClusters = 2;
const int vectorLen = 4;
const double decayRate = 0.82;
const double minAlpha = 0.01;
double alpha = 0.5;
int vectors = 4;
double d[maxClusters];
double w[maxClusters][vectorLen] = {
        \{0.2, 0.4, 0.7, 0.3\}, \{0.4, 0.6, 0.5, 0.9\}
};
int pattern[10][10];
int tests[10][vectorLen] = \{\{0, 0, 0, 1\},
        \{0, 0, 0, 0\},\
        \{0, 0, 1, 1\},\
        \{0, 0, 1, 0\},\
        \{0, 1, 0, 0\},\
        \{0, 1, 0, 1\},\
        \{0, 1, 1, 0\},\
```

```
\{1, 0, 0, 1\},\
        \{0, 1, 1, 0\},\
        \{0, 0, 1, 1\}
};
int minimum(double valueA, double valueB) {
        if (valueA > valueB) {
                return 1;
        } else {
                return 0;
        }
}
void computeInput(int vectorNumber) {
        d[0] = 0.0;
        d[1] = 0.0;
        for (int i = 0; i < maxClusters; i++) {
                for (int j = 0; j < vectors; j++) {
                        d[i] += pow((w[i][j] - tests[vectorNumber][j]), 2);
                }
        }
}
void training() {
        int iterations = 0;
        int dMin = 0;
        do {
```

```
iterations += 1;
              for (int vecNum = 0; vecNum <= (vectors - 1); vecNum++) {
                     computeInput(vecNum);
                     dMin = minimum(d[0], d[1]);
                     //Update the weights on the winning unit.
                     for (int i = 0; i <= (vectors - 1); i++) {
                            w[dMin][i] += (alpha * (pattern[vecNum][i] - w[dMin][i]));
                     }
              }
              //Reduce the learning rate.
              alpha = decayRate * alpha;
       } while (alpha > minAlpha);
       cout << "Iterations: " << iterations << "\n\n";</pre>
}
void showResult() {
       int dMin;
//Print weight matrix.
       cout << "-----\n";
       for (int i = 0; i <= (maxClusters - 1); i++) {
              cout << "Weights for Node " << i << " connections:" << endl;
              for (int j = 0; j <= (vectorLen - 1); j++) {
                     cout << w[i][j] << ", ";
```

```
cout << "\n\n";
       }
       //Print clusters created.
       cout << "-----\n";
       cout << "Clusters for training input:" << endl;
       for (int vecNum = 0; vecNum <= (vectors - 1); vecNum++) {
              computeInput(vecNum);
              dMin = minimum(d[0], d[1]);
              cout << "\nVector (";
              for (int i = 0; i <= (vectorLen - 1); i++) {
                     cout << pattern[vecNum][i] << ", ";</pre>
              }
              cout << ") fits into cluster " << dMin << endl;
       }
}
int main() {
       cout << "Enter Number of inputs:";
       cin >> vectors;
       //pattern = vector<vint> (vectors, vint(vectorLen, 0));
       cout << "Enter " << vectors << " input patterns :\n";</pre>
       for (int i = 0; i < vectors; ++i)
       {
              for (int j = 0; j < vectorLen; ++j)
              {
                     cin >> pattern[i][j];
```

```
}

cout << "-----\n";

cout << fixed << setprecision(3) << endl;

training();

showResult();

getch();

return 0;

}
```

#### Output:

### C:\Users\arvind\Desktop\Lab9b.exe

```
Enter Number of inputs :6
Enter 6 input patterns :
0 0 1 1
0100
0 1 1 1
0 0 1 1
0101
0 1 1 1
Iterations: 20
Weights for Node 0 connections:
0.000, 0.992, 0.531, 1.000,
Weights for Node 1 connections:
0.000, 0.318, 0.758, 0.758,
Clusters for training input:
Vector (0, 0, 1, 1, ) fits into cluster 1
Vector (0, 1, 0, 0, ) fits into cluster 1
Vector (0, 1, 1, 1, ) fits into cluster 1
Vector (0, 0, 1, 1, ) fits into cluster 1
Vector (0, 1, 0, 1, ) fits into cluster 0
Vector (0, 1, 1, 1, ) fits into cluster 0
```