A. Multiple-Choice - 1 10

```
4-1 The output of the code below is:
                                                                                                                              Author: 翁恺
                                                                                                                              Organization: 浙江大学
       #include<iostream>
      using namespace std;
      class MyClass {
      public:
          MyClass(int x): val(x) {}
          void Print() const {cout << 1 << val;}</pre>
          void Print() {cout << 2 << val;}</pre>
      private:
          int val;
      };
      int main() {
          const MyClass obj1(10);
          MyClass obj2(20);
          obj1.Print();
          obj2.Print();
          return 0;
                   (3分)
     110220
4-1 Accepted (3 point(s))
4-2 The output of the code below is:
                                                                                                                              Author: 翁恺
                                                                                                                              Organization: 浙江大学
       #include<iostream>
      using namespace std;
      class AA {
      public:
          AA() { cout << 1; }
          ~AA() { cout << 2; }
      };
      class BB: public AA {
          AA aa;
      public:
          BB() { cout << 3; }
          ~BB() { cout << 4; }
      };
      int main() {
          BB bb;
          return 0;
                   (3分)
     113422
4-2 Accepted (3 point(s))
4-3 The output of the code below is:
                                                                                                                              Author: 翁恺
                                                                                                                              Organization: 浙江大学
       #include <iostream>
      using namespace std;
      class A {
      public:
              A() { cout << 1; }
      } a;
```

A Fill-in-Blank 9

Fill-in-Blank - P 3

121 (3分)

int main()

# 4-3 Accepted (3 point(s))

4-4 write the output of the code below.

cout << 2;

return 0;

A a;

#include<iostream>
using namespace std;

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```
class INCREMENT
public:
   INCREMENT( int v = 0, int i = 1);
   void addIncrement()
      v += increment;
   void print() const;
  int get() const
           return v;
private:
  int v;
   const int increment;
};
INCREMENT::INCREMENT( int v, int i ) : v( v ), increment( i )
}
void INCREMENT::print() const
   cout << v << endl;</pre>
int main()
   INCREMENT value( 1, 2);
   value.print();
   for ( int j = 1; j <= 2; j++ )
      value.addIncrement();
      value.print();
   return 0;
```

### One for each line:

```
line 1: 1 (1分) line 2: 3 (1分) line 3: 5
```

### 4-4 Accepted (3 point(s))

### 4-5 write the output of the code below.

```
#include<iostream>
using namespace std;
class TEST
    int num;
public:
    TEST( int num=0);
    void increment( );
    ~TEST( );
};
TEST::TEST(int num) : num(num)
    cout << num << endl;</pre>
void TEST::increment()
        num++;
TEST::~TEST( )
    cout << num << endl;</pre>
int main( )
        TEST array[2];
        array[0].increment();
        array[1].increment();
        return 0;
```

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```
One for each line:
line 1:0 (1分)
line 2:0 (1分)
line 3:1 (1分)
line 4:1 (1分)
```

## 4-5 Accepted (4 point(s))

### 4-6 The output of the code below is:

```
#include <iostream>
using namespace std;
class MyClass {
public:
    MyClass() {
        ++count;
    ~MyClass() {
        --count;
    static int getCount() {
        return count;
private:
    static int count;
};
int MyClass::count = 0;
int main() {
    MyClass obj;
    cout << obj.getCount();</pre>
    MyClass obj2;
    cout << MyClass::getCount();</pre>
    cout << obj2.getCount();</pre>
    return 0;
```

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122 (3分)

## 4-6 Accepted (3 point(s))

#include<iostream>

### 4-7 write the output of the code below.

```
using namespace std;
enum NOTE { middleC, Csharp, Cflat };
class Instrument {
public:
  virtual void play(NOTE) const = 0;
  virtual char* what() const = 0;
  virtual void adjust(int) = 0;
};
class Wind : public Instrument {
public:
  void play(NOTE) const {
    cout << 1 << endl;</pre>
  char* what() const { return "Wind"; }
  void adjust(int) {}
};
class Percussion : public Instrument {
public:
  void play(NOTE) const {
    cout << 2 << endl;</pre>
  char* what() const { return "Percussion"; }
  void adjust(int) {}
};
class Stringed : public Instrument {
public:
  void play(NOTE) const {
    cout << 3 << endl;</pre>
  char* what() const { return "Stringed"; }
```

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```
void adjust(int) {}
};
class Brass : public Wind {
public:
  void play(NOTE) const {
    cout << 11 << endl;</pre>
  char* what() const { return "Brass"; }
};
class Woodwind : public Wind {
public:
  void play(NOTE) const {
    cout << 12 << endl;</pre>
  char* what() const { return "Woodwind"; }
};
void tune(Instrument& i) {
  i.play(middleC);
}
void f(Instrument& i) { i.adjust(1); }
int main() {
  Wind flute;
  Percussion drum;
  Stringed violin;
  Brass flugelhorn;
  Woodwind recorder;
  tune(flute);
  tune(drum);
  tune(violin);
  tune(flugelhorn);
  tune(recorder);
  f(flugelhorn);
  return 0;
```

### One for each line:

line 1:1	(1分)
line 2: 2	(1分)
line 3:3	(1分)
line 4: 11	(1分)
line 5: 12	(1分)

### 4-7 Accepted (5 point(s))

## 4-8 write the output of the code below.

```
#include<iostream>
#include<string>
using namespace std;
class Pet {
public:
        virtual string speak() const { return "pet!"; }
};
class Dog : public Pet {
public:
        string speak() const { return "dog!"; }
};
int main() {
        Dog ralph;
        Pet* p1 = &ralph;
        Pet& p2 = ralph;
        Pet p3;
        cout << p1->speak() <<endl;</pre>
        cout << p2.speak() << endl;</pre>
        cout << p3.speak() << endl;</pre>
        return 0;
```

dog! (1分) dog! (1分) Q Author: hulanqing Organization: 浙江大学

```
pet! (1分)
```

## 4-8 Accepted (3 point(s))

4-9 The output of the code below is:

```
#include <iostream>
using namespace std;

class A {
    int i;
public:
    A() : i(0) {}
    ~A() { cout << get(); }
    void set(int i) { this->i = i; }
    int get() { return i; }
};

int main() {
    A* p = new A[2];
    delete p;
    return 0;
}
```

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0 (3分)

4-9 Accepted (3 point(s))