

Projet Informatique

2019

Steve Hostettler

Software Modeling and Verification Group

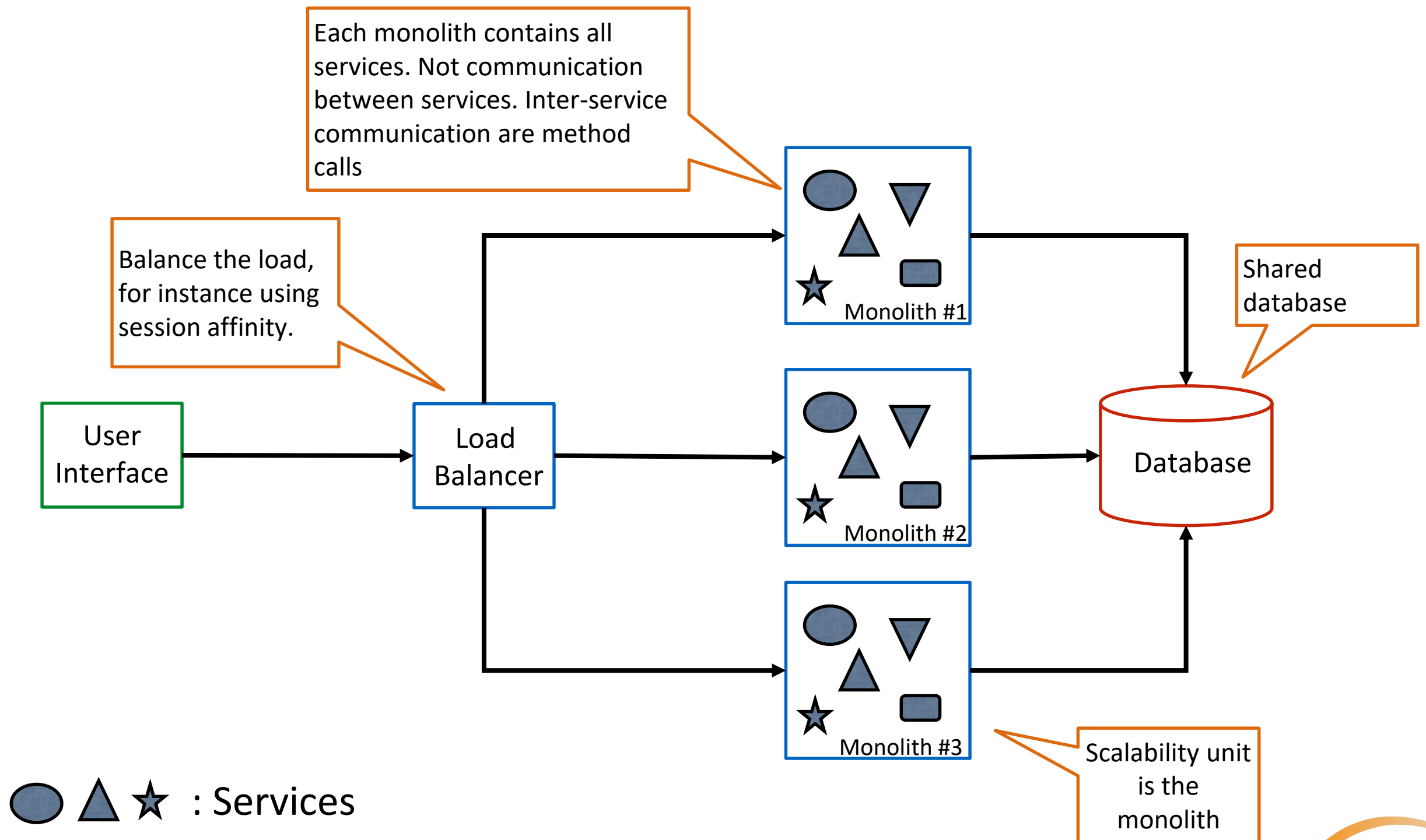
University of Geneva



Architecture : Monolith vs Microservice



Monolithic Architecture

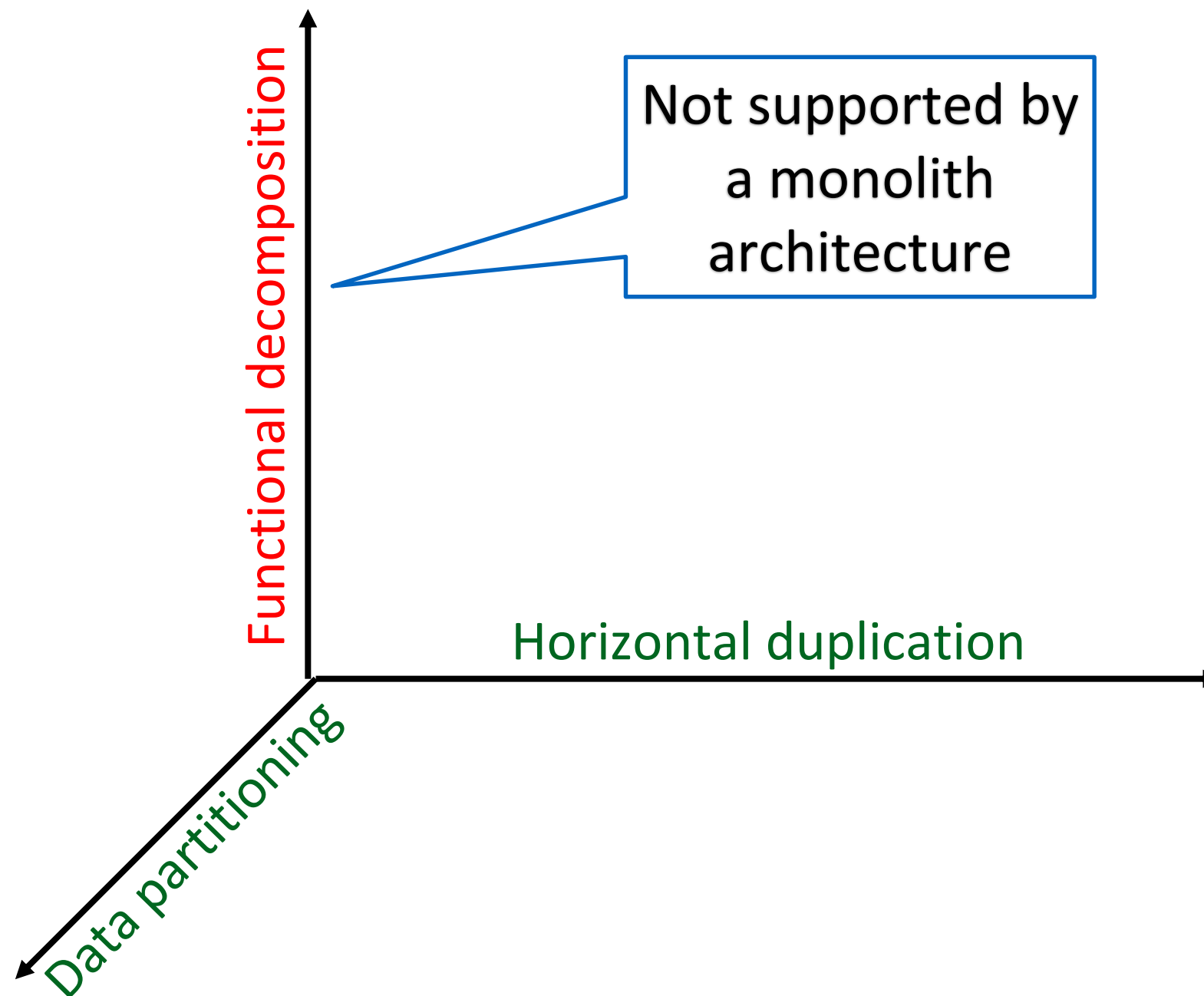


Monolithic Architecture

- Usually a 3 tiers architecture (UI, business, and DB)
- Monolithic DOES NOT mean “not modular” !
- Cross cutting concerns are shared by all services
- Inter-service communication are “method” calls
- The functional unit of scalability is the monolith
- Tends to favor API leaks



Scalability

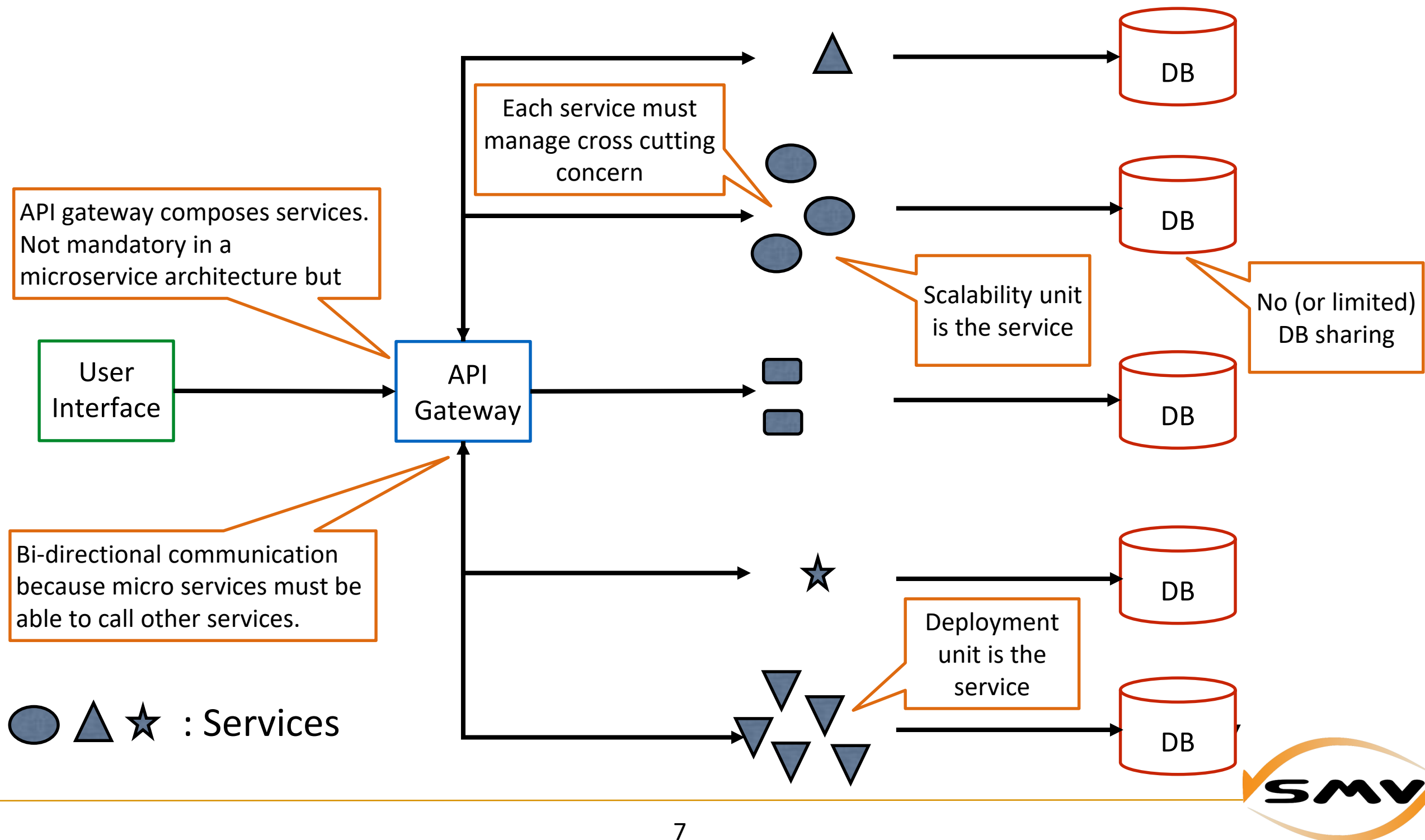


Microservice Architecture

- Logically represents an activity with a specific outcome
- Self-contained
- Unit of deployment is the microservice
- Cross-cutting concerns addressed at the microservice level
- Unit of scalability is the microservice
- Must support elasticity and automation



Microservice Architecture



Technologies

- Cloud Native (e.g., Docker & Kubernetes)
- Message Broker (e.g., Kafka)

Additional Properties

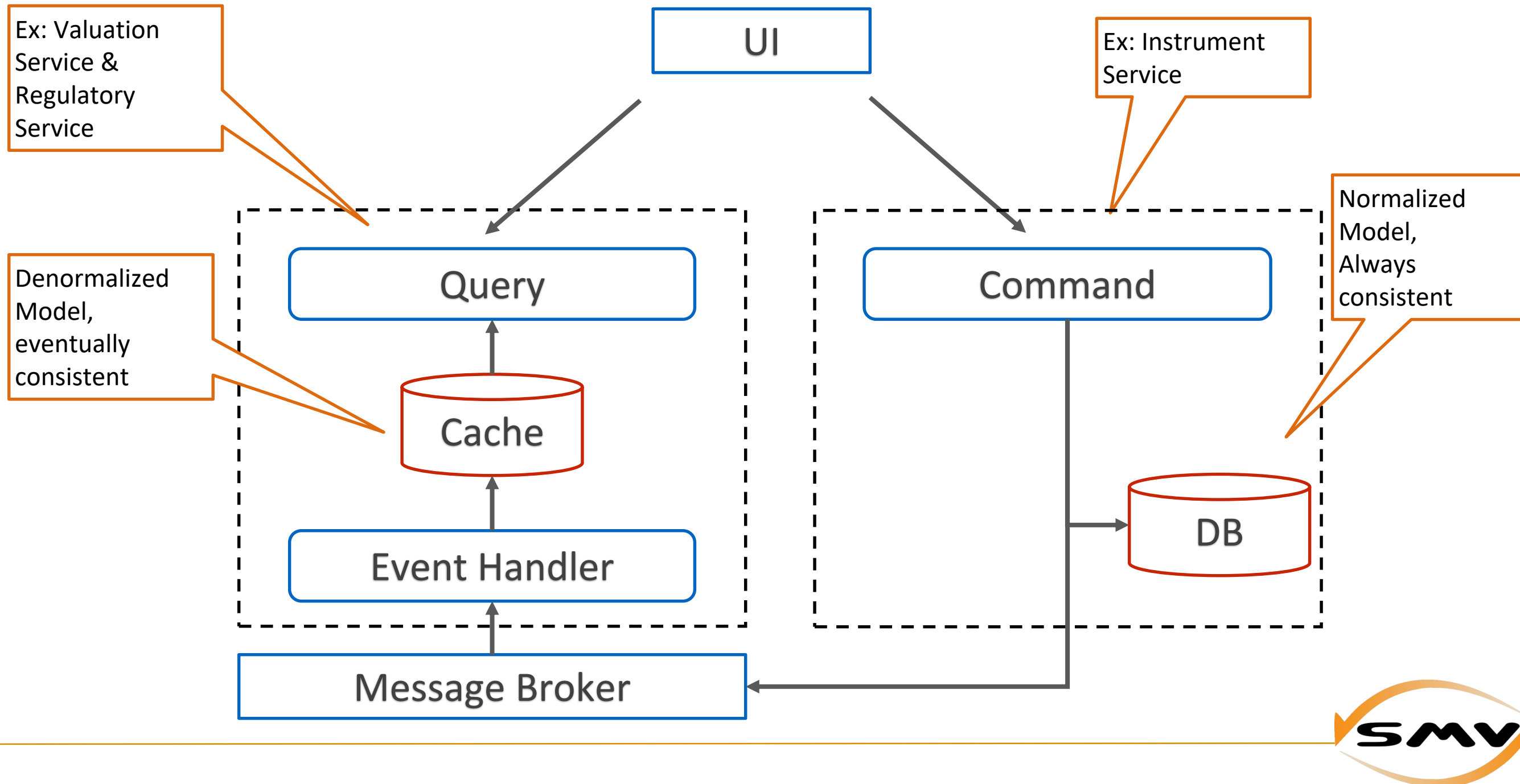
- Single database per service
- Low reuse cross-service
- One domain per service
- Service granularity

Architecture Patterns

- CQRS : Segregate command and query
- Event Sourcing + Message Bus
- API Composition / API Gateway



CQRS & Event Sourcing



μ Service vs Monolith

Property	μ Service	Monolith
Scalability	+	-
Release/Updatability (time 2 market)	+	-
Fail-over	+	-
Team independence	+	-
Technology adaptability	+	-
Reusability	+	-
Operational Overhead	-	+
Cross-Cutting Concerns	-	+
Architecture complexity (Data Consistency, Governance, Integration testing)	-	+
Resources Consumption (like for like for a given throuput/volume)	-	+

