### **NAME**

c++filt - Demangle C++ and Java symbols.

# **SYNOPSIS**

```
c++filt [-_|--strip-underscores]
[-j|--java]
[-n|--no-strip-underscores]
[-s format|--format=format]
[--help] [--version] [symbol...]
```

# DESCRIPTION

The C++ and Java languages provides function overloading, which means that you can write many functions with the same name (providing each takes parameters of different types). All C++ and Java function names are encoded into a low-level assembly label (this process is known as *mangling*). The **c++filt** [1] program does the inverse mapping: it decodes (*demangles*) low-level names into user-level names so that the linker can keep these overloaded functions from clashing.

Every alphanumeric word (consisting of letters, digits, underscores, dollars, or periods) seen in the input is a potential label. If the label decodes into a C++ name, the C++ name replaces the low-level name in the output.

You can use **c++filt** to decipher individual symbols:

```
c++filt <symbol>
```

If no *symbol* arguments are given, **c++filt** reads symbol names from the standard input and writes the demangled names to the standard output. All results are printed on the standard output.

# **OPTIONS**

#### ---strip-underscores

On some systems, both the C and C++ compilers put an underscore in front of every name. For example, the C name foo gets the low-level name \_foo. This option removes the initial underscore. Whether **c++filt** removes the underscore by default is target dependent.

```
−j
−−java
```

Prints demangled names using Java syntax. The default is to use C++ syntax.

#### -n

### --no-strip-underscores

Do not remove the initial underscore.

```
-s format
```

# --format=format

c++ filt can decode various methods of mangling, used by different compilers. The argument to this option selects which method it uses:

auto

Automatic selection based on executable (the default method)

gnu

the one used by the GNU C++ compiler (g++)

lucid

the one used by the Lucid compiler (lcc)

arm

the one specified by the C++ Annotated Reference Manual

hp the one used by the HP compiler (aCC)

```
edg
the one used by the EDG compiler

gnu-v3
the one used by the GNU C++ compiler (g++) with the V3 ABI.

java
the one used by the GNU Java compiler (gcj)

gnat
the one used by the GNU Ada compiler (GNAT).

melp
```

### --help

Print a summary of the options to c++fi lt and exit.

### --version

Print the version number of **c++fi lt** and exit.

# **FOOTNOTES**

1. MS-DOS does not allow + characters in fi le names, so on MS-DOS this program is named c++fi lt.

### **SEE ALSO**

the Info entries for binutils.

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