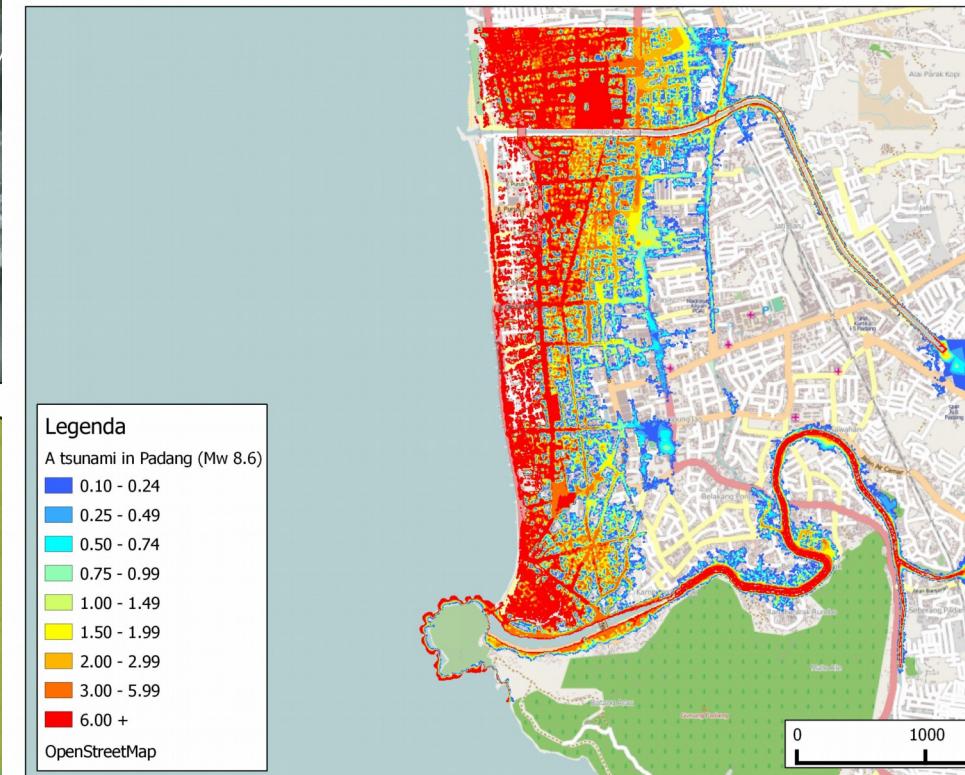
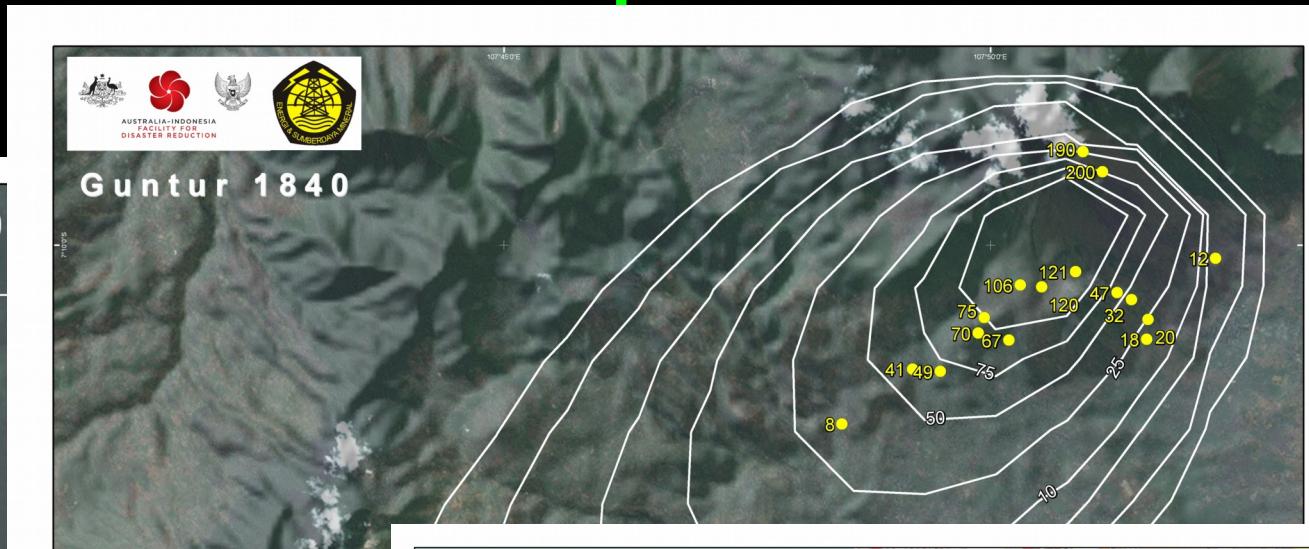
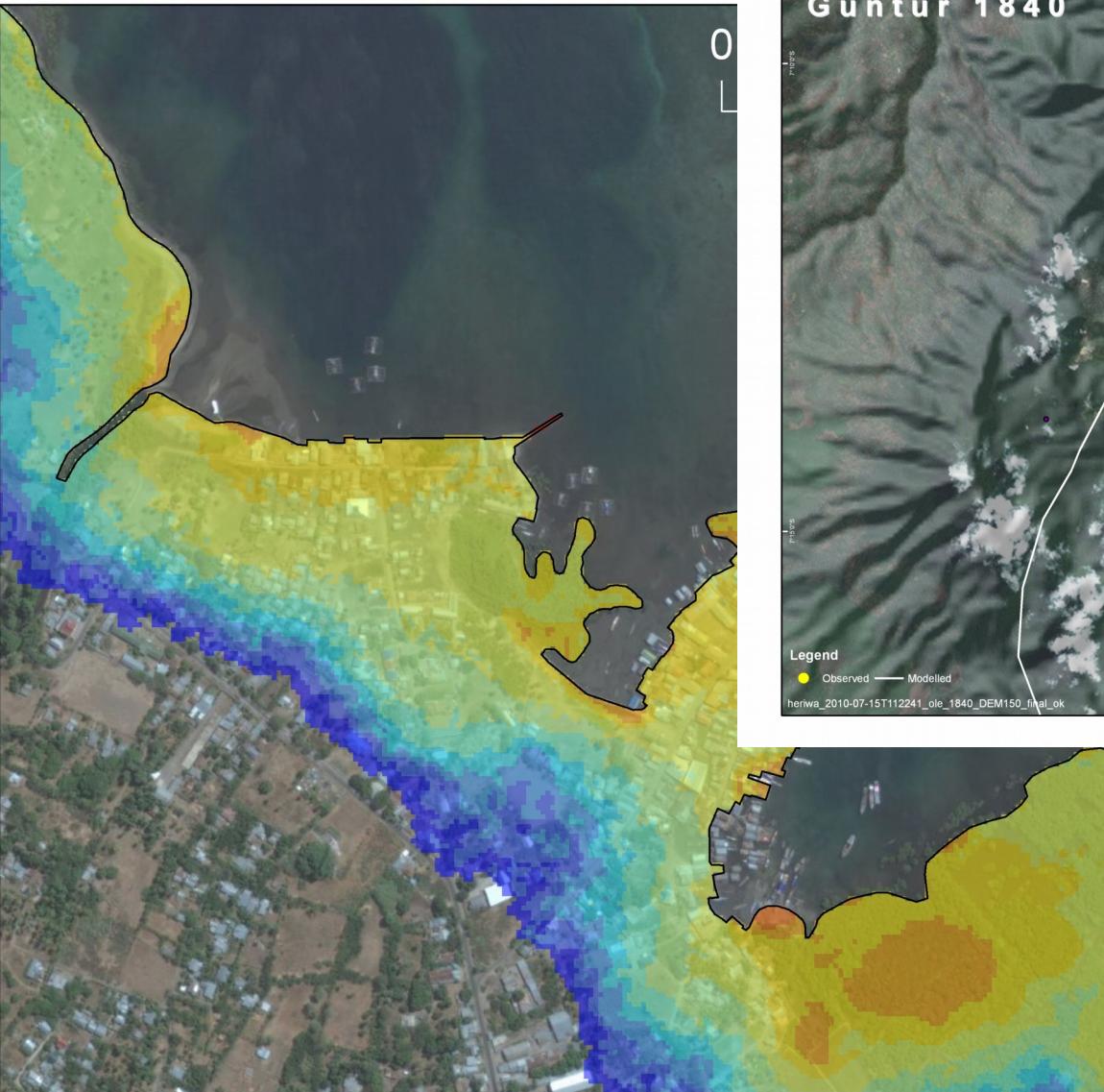
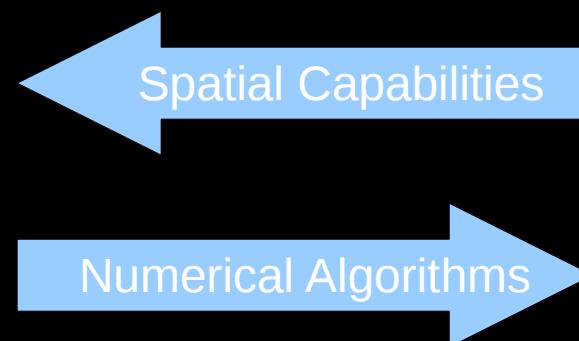
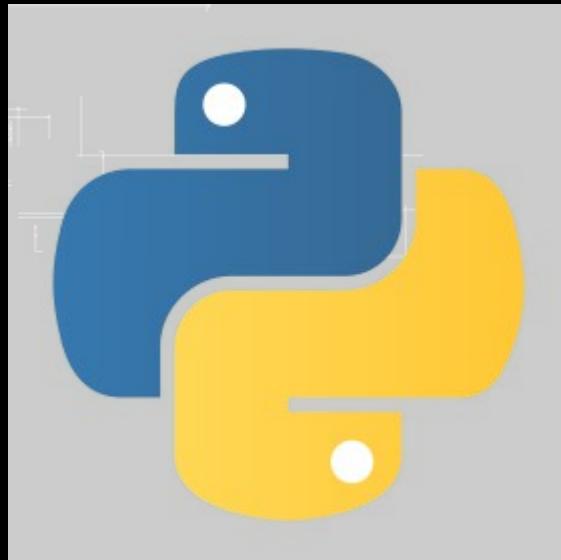


# Putting stuff on maps 101



# Math vs Maps



<http://www.qgis.org>

# Prerequisites

- Familiarity with Python and Numpy
- Familiarity with Linux
- Code is platform independent, but tutorial designed for a Debian/Ubuntu/Mint system.
- Dependencies are: python, python-numpy, python-gdal and qgis

# Outline

- Learn to Read and Write (spatial data)
- View and overlay spatial data
- Geoprocessing exercises

**Note for this tutorial:**

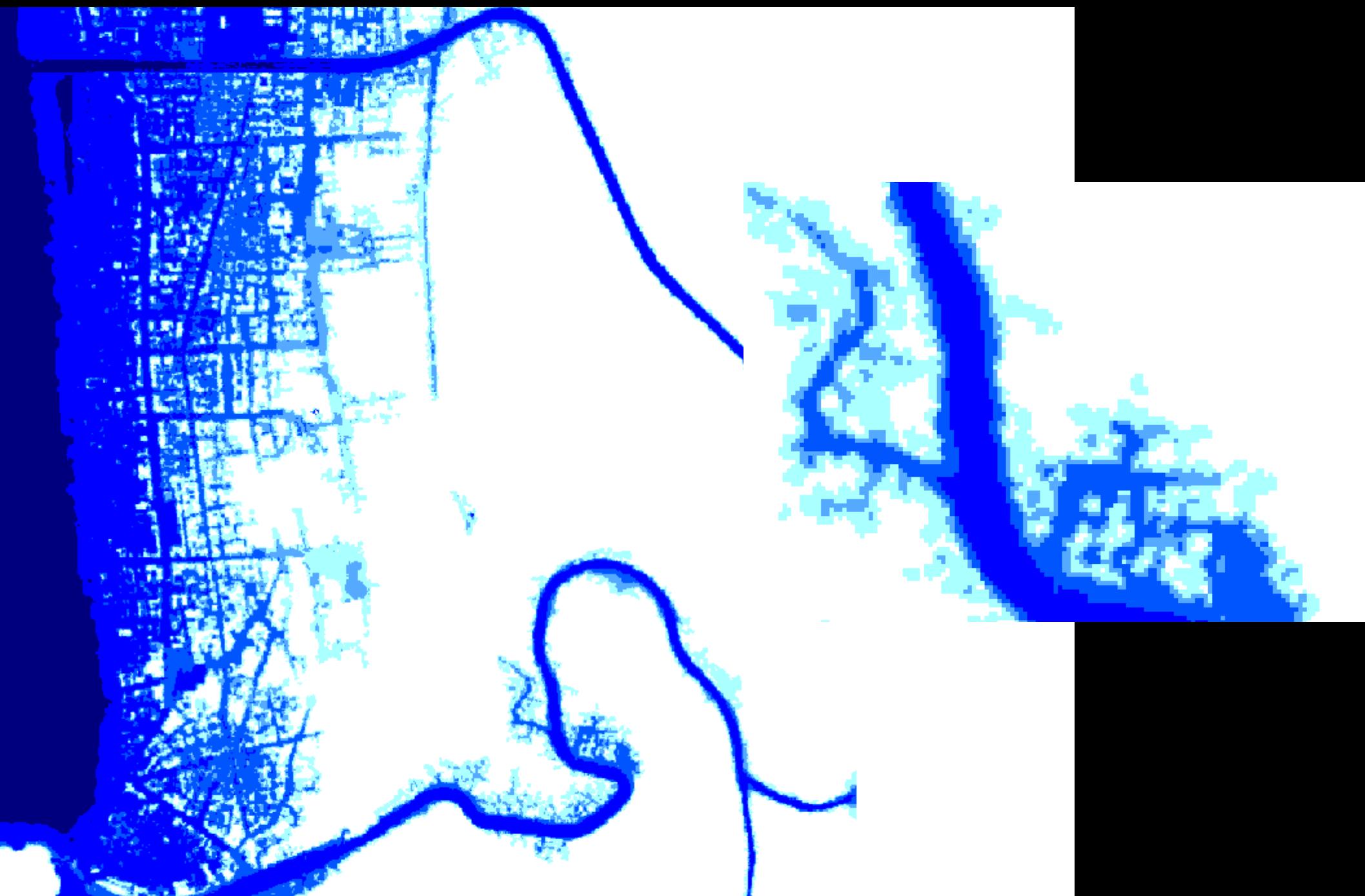
All coordinates in geographic coordinates in  
datum WGS84.

Tools will work with any spatial reference.

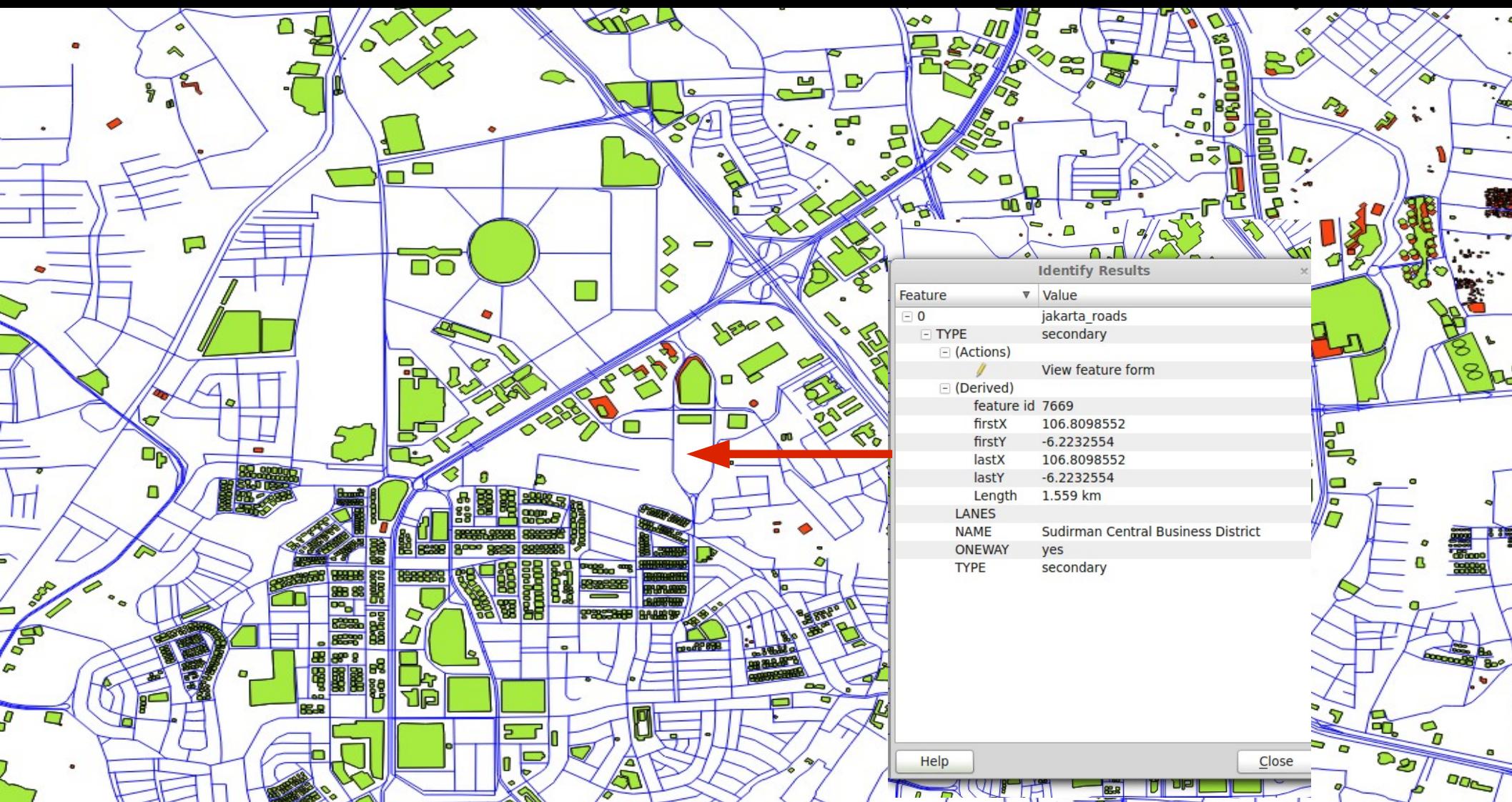
# Spatial Information Formats

- Raster Data (Grids)
  - Ascii format
  - GeoTiff
- Vector Data (Points, Lines, Polygons)
  - Shape format
  - KML (Google Earth)

# Raster Example



# Vector Example



# Some GIS tools

- Quantum GIS: Analysis and Visualisation
- GDAL (& Python Bindings): Geographic Data Abstraction Library (Frank Warmerdam)

GDAL doesn't really provide data in a Python/numpy friendly format, so we wrote wrappers around GDAL\*:

<https://github.com/AIFDR/inasafe/tree/master/safe/storage>

\* Also included in the tutorial material.

# Writing spatial raster data

```
R = Raster(data=A, geotransform=G)
```

```
R.write_to_file(<filename>.tif) # or .asc
```

where

A: 2D numpy array

G: GDAL geotransform (see next slide) defining  
where on earth the grid will be situated.

# GDAL Geotransform

The affine geotransform consists of six coefficients which map grid cells into georeferenced space:

- Top left x coordinate
- W-E pixel resolution,
- Rotation (always 0 if north is up)
- Top left y coordinate
- Rotation (always 0 if north is up)
- N-S pixel resolution

Example (in geographic coordinates) with upper left corner at the IIT and a pixel resolution of 0.008333, 0.008333 (approx 1km x 1km):

[72.91645, 0.008333, 0, 19.12543, 0, -0.008333]

# Reading spatial raster data

```
R = read_layer(<filename>.asc) (or .tif)
```

```
A = R.get_data() # Numpy array
```

```
G = R.get_geotransform() # GDAL ref
```

Wrapper can also do

```
R.get_geometry(): The grid axes - latitudes and longitudes
```

```
R.get_resolution()
```

```
R.get_bounding_box()
```

```
R.get_nodata_value() # Often -9999
```

```
R.get_extrema() # Ignoring NODATA value
```

# Writing spatial vector data

```
V = Vector(geometry, attributes)
```

```
V.write_to_file(<filename>.shp) # or .kml
```

Geometry: List of points, lines or polygons

Attributes: List of dictionaries of attribute names  
and values

Exercise 1 will play with this

# Reading spatial vector data

```
V = read_layer(<filename>.asc)  (or .tif)
```

```
A = V.get_data() # Attributes
```

```
G = V.get_geometry() # Point, line or polygon
```

# Install dependencies

For Debian/Ubuntu/Mint etc:

```
sudo apt-get install qgis  
python-numpy python-gdal
```

For Windows and Mac it works too, but I don't know the installation commands

# Get The Source

- Open a terminal
- Download tarball from scipy website and unpack

Test the installation

- cd source
- python test\_installation.py

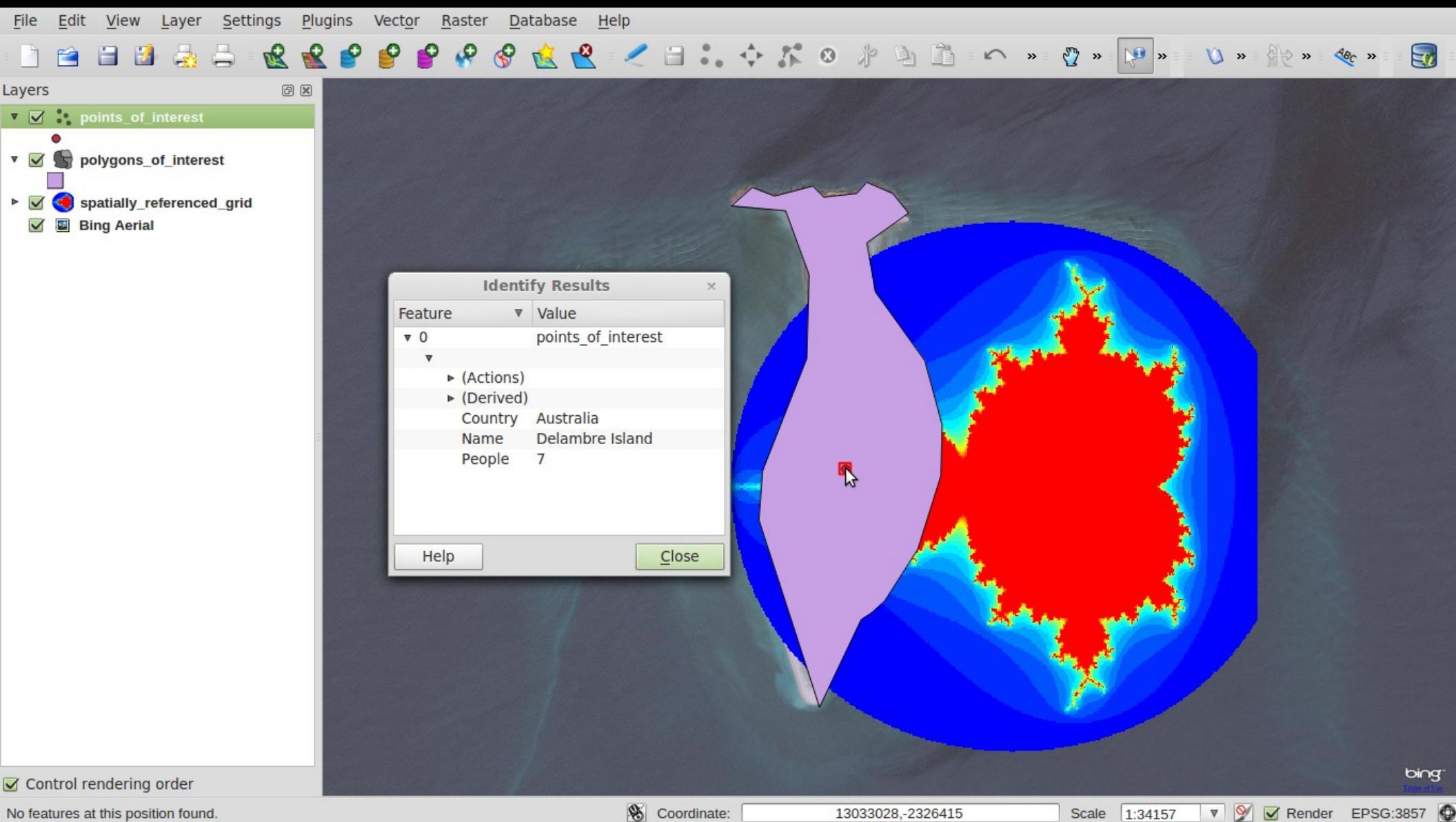
To run exercises (from tutorial root):

- export PYTHONPATH=. (Linux)
- Set PYTHONPATH=. (Windows)
- python exercises/exercise1a.py

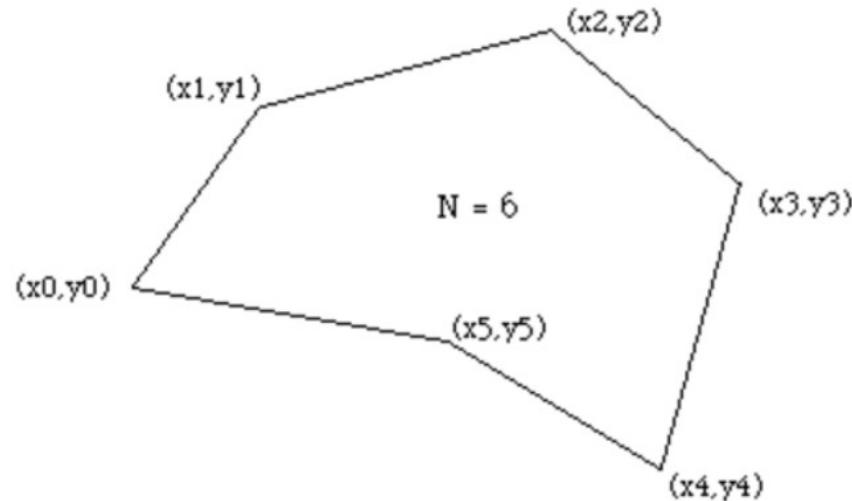
# Exercise 1 (a,b,c)

- Read and write spatial data.
- Raster data represented as numpy 2d array
- Vector data represented as
  - List of attributes (on dictionary per feature)
  - List of geometries (point, lines or polygons)

# QGIS Screenshot of exercise 1 Data



# Exercise 2 – polygon area



The area is given by

$$A = \frac{1}{2} \sum_{i=0}^{N-1} (x_i y_{i+1} - x_{i+1} y_i)$$

# Exercise 3 – use numpy

- If the loop is written in Python it'll be slow.
- Using numpy vector operations can speed things up several orders of magnitude.

# Exercise 4 & 5 – Polygon Centroids

$$A = \frac{1}{2} \sum_{i=0}^{N-1} (x_i y_{i+1} - x_{i+1} y_i)$$

$$c_x = \frac{1}{6A} \sum_{i=0}^{N-1} (x_i + x_{i+1}) (x_i y_{i+1} - x_{i+1} y_i)$$
$$c_y = \frac{1}{6A} \sum_{i=0}^{N-1} (y_i + y_{i+1}) (x_i y_{i+1} - x_{i+1} y_i)$$

# Exercise 5 result

```
Calculated centroids stored, please review with qgis:
```

```
qgis ../spatial_test_data/kecamatan_geo.shp  
calculated_centroids_kecamatan_geo.shp  
../spatial_test_data/kecamatan_geo_centroids.shp  
Test 1 passed
```

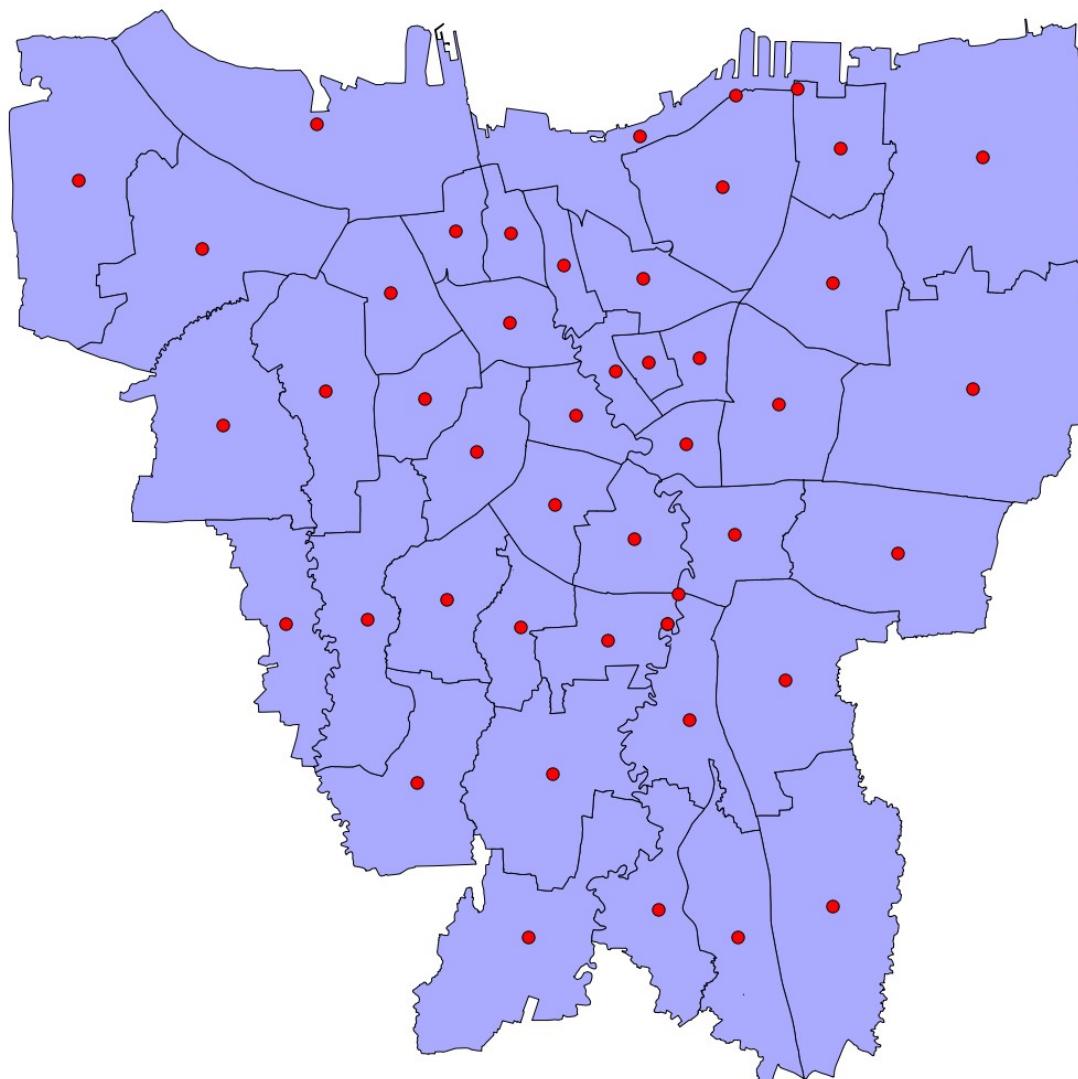
```
Calculated centroids stored, please review with qgis:
```

```
qgis ../spatial_test_data/OSM_subset.shp  
calculated_centroids_OSM_subset.shp  
../spatial_test_data/OSM_subset_centroids.shp
```

```
Traceback (most recent call last):
```

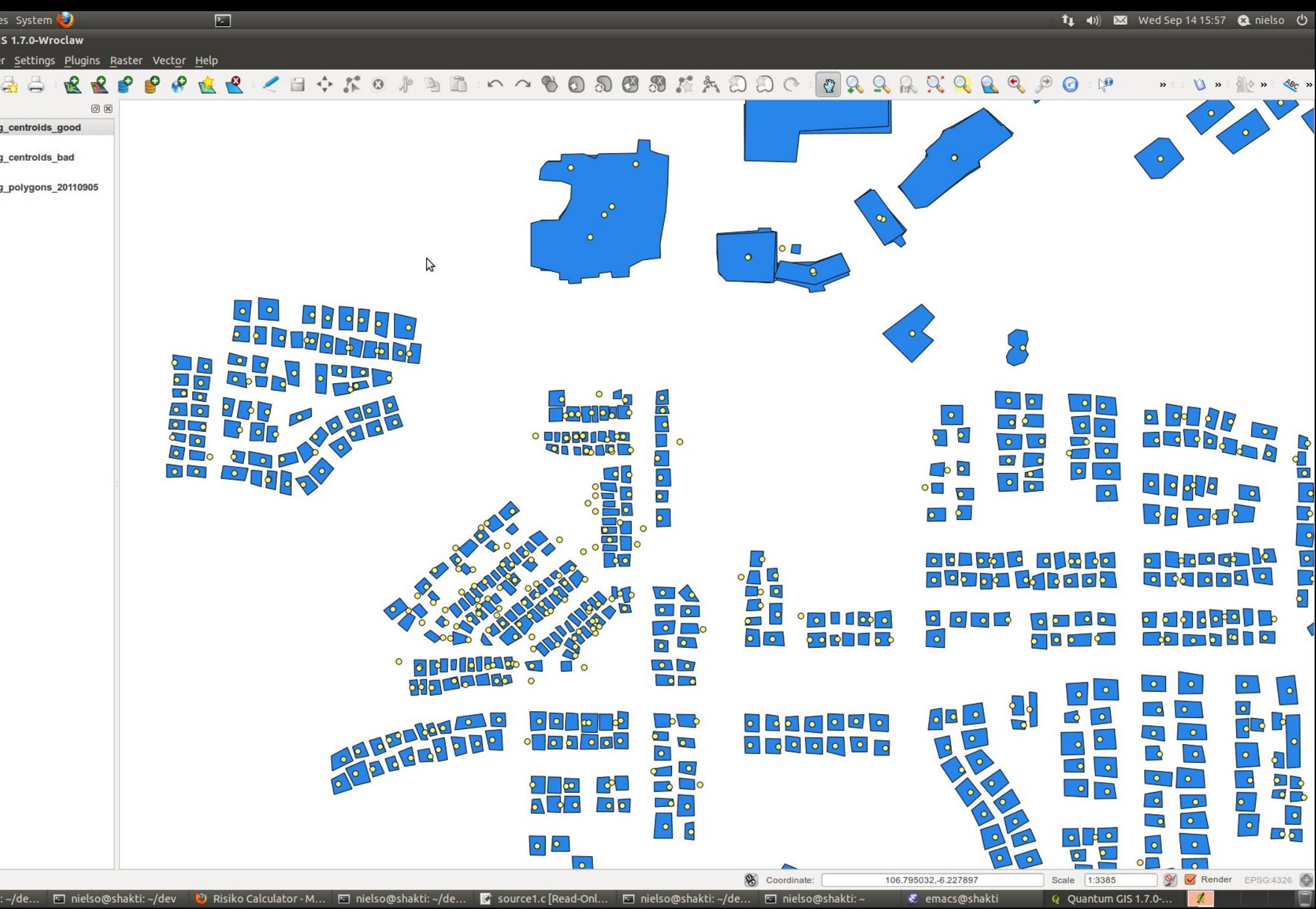
```
  File "exercises/exercise5.py", line 179, in <module>  
    assert numpy.allclose(c_geometry, r_geometry, rtol=1.0e-9), msg  
AssertionError: Centroids of OSM_subset.shp were not correct
```

Arsip Edit Tampilan Lapisan Pengaturan Plugins Basisdata Raster Vektor Bantuan



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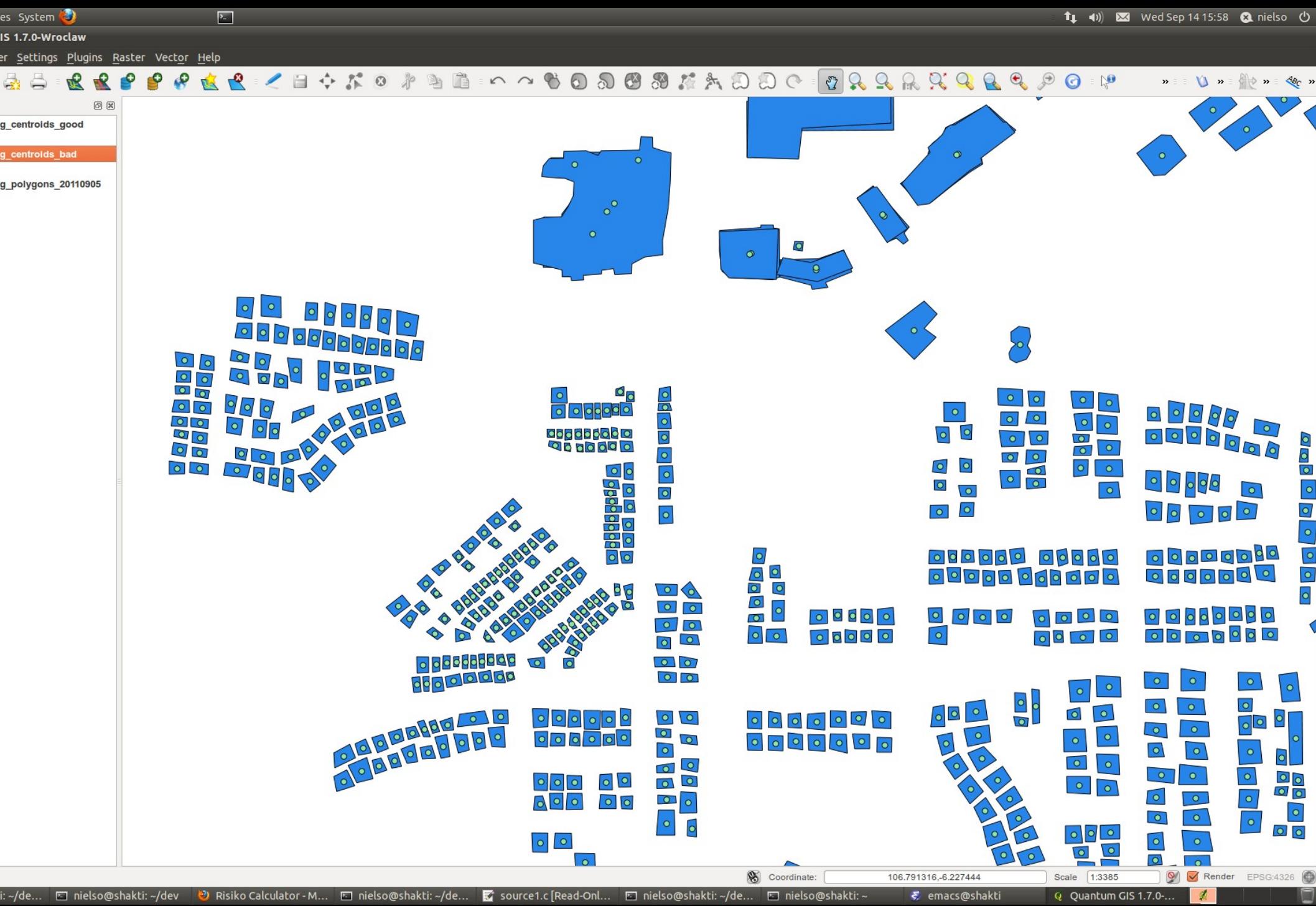
# Hower not good for smaller scales



# Solution is Normalisation

```
# Normalise to ensure numerical accuracy.  
# This requirement is backed by tests in test_io.py and without it  
# centroids at building footprint level may get shifted outside the  
# polygon!  
P_origin = numpy.amin(P, axis=0)  
P = P - P_origin  
  
# Calculate centroids as usual  
  
# Translate back to real location  
C = numpy.array([Cx, Cy]) + P_origin  
return C
```

# After Normalisation



# Exercise 6 – just taking a look

- Numpy implementation of bi-linear interpolation
- Taking NaN into account

# Thank you very much!

- The code you have seen was built for the InaSAFE project: [www.inasafe.org](http://www.inasafe.org)
- Please have a look at all of it at:  
<https://github.com/AIFDR/inasafe>