2 Exercises

a) Use MATLAB as a calculator. Try the following:

```
pi*pi-10
sin(pi/4)
ans^2 %<---"ans" holds the last result</pre>
```

b) Do variable name assignment in MATLAB. Try the following:

```
x=\sin(pi/5)

\cos(pi/5) %<---assigned to what??

y=sqrt(1-x*x)

ans
```

c) Complex numbers are natural in MATLAB. The basic operations are supported. Try the following:

```
z=3+4i,w=-3+4j
real (z), imag (z)
abs ([z,w]) %<--- Vector constructor
conj(z+w)
angle(z)
exp(j*pi)
exp(j*[pi/4, 0, -pi/4])</pre>
```

d) Make sure that you understand the colon notation. In particular, explain in words what following MATLAB code will produce.

```
Jkl=0:6

Jkl=2:4:17

Jkl=99:-1:88

ttt=2:(1/9):4

tpi=pi*[0:0.1:2];
```

e) Extracting and/or inserting numbers into a vector is very easy to do. Consider the following definition of xx:

```
xx=[zeros(1,3), (0:0.25:1), ones(1,4)]
xx(4:6)
size(xx)
length(xx)
xx(2:2:length(xx))
```

Explain the results echoed from the last four lines of the above code.

f) Observe the result of the following assignments:

```
yy=xx; yy(4:6)=pi*(1:3)
```

Now write a statement that will take the vector xx defined in part (e) and replace the even indexed elements (i.e., xx(2), xx(4), etc.) with a constant. Use a vector replacement, not a loop.

g) Experiment with vectors in MATLAB. Think of the vector as a set of numbers. Try the following:

```
xk=cos(pi*(0:11)/4) %<---comment: compute cosines What is xk(1)? Is xk(0) defined?
```

!!! The text following the % is a comment, it may be omitted.

h) (A taste of vectorization) Loops can be written in MATLAB, but they are NOT the most efficient way to get things done. It's better **always avoid loops** and use the colon notation instead. The following code has a loop that computes values of the cosine function (The index of yy () must start at 1). Rewrite this computation without using the loop (follow the style in the previous part).

```
yy=[]; %<---initialize the yy vector to be empty for kk=-5:5 yy(k+6)=cos(k*pi/3) end yy
```

Why it is necessary to write yy(k+6). What happens if you use yy(k) instead?

i) Plotting is easy in MATLAB for both real and complex numbers. The basic plot command will plot a vector \mathbf{y} versus a vector \mathbf{x} connecting successive points by straight lines. Try the following:

```
x= [-3 -1 0 1 3];
y=x.*x-3*x;
plot(x,y)
z=x+y*sqrt(-1)
plot (z) %<---complex values: plot imag vs. real</pre>
```

Use help arith to learn how the operation xx.*xx works when xx is a vector; compare to matrix multiplication.

When unsure about a command, use help.

j) Use the built-in MATLAB editor (on Windows 95/98/NT/XP), or an external one such as EMACS on UNIX/LINUX, to create a script file called mylab1.m containing the following lines:

```
tt=0:0.01:1;
xx=cos (5*pi*tt);
zz=1.4*exp(j*pi/2)*exp(j*5*pi*tt);
plot(tt, xx, 'b-', tt, real(zz), 'r-'), grid on
%<--- plot a sinusoid
title ('TEST PLOT of a SINUSOID')
xlabel ('TIME (sec)')</pre>
```

k) Run your script from MATLAB. To run the file mylab1 that you created previously:

```
mylab1 %<--- will run the commands in the file
type mylab1 %<--- will type out the contents of
% mylab1.m to the screen</pre>
```

I) Generate a time vector (t) to cover a range of t that will exhibit two cycles (from -T to T) of a sinusoid defined below with f=4000 Hz. We will use T to denote the period (cycle) of the sinusoids and define the starting time of the vector t to be equal to -T, and the ending time as +T. You should be using a definition for t similar to t in part (2.j). Make sure that you have at least 25 samples per period of the sinusoidal wave. Make a plot of this signal.

```
x(t)=A\cos(2\pi ft)
```