

## Swordfish Games Logo Conceptual Designs



Bradley Stomberg

Likes #1, #4

Likes the rostrum of the swordfish going through the words.

Bryson Welch

Likes #1, #4

Likes the “action”, angles and whatnot of the fish and words.

Elodie Spangler

Likes #4

Likes the angle of the text.

Cristian Lesco

Likes #3

Likes that the logo “sticks” in your mind, due to easy-remembrance.

## Game Doc Concepts



Bryson Welch

Brought up the idea of faint pixel bubbles.

Elodie Spangler

Agreed with Bryson's recommendation.