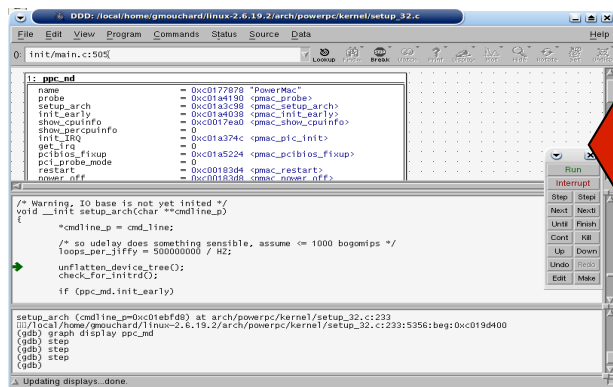


Inline Debugger Console

```
inline-debugger> s
0x4000062c <TOTIMI_IRQHandler()>:
0x4000062c:mov r0, #3758096392
inline-debugger> s
0x40000630 <TOTIMI_IRQHandler()+0x4>:
0x40000630:orr r0, r0, #36864
inline-debugger> s
0x40000634 <TOTIMI_IRQHandler()+0x8>:
0x40000634:mov r1, #3758096392
inline-debugger> s
0x40000638 <TOTIMI_IRQHandler()+0xc>:
0x40000638:orr r1, r1, #36864
inline-debugger> s
0x4000063c <TOTIMI_IRQHandler()+0x10>:
0x4000063c:ldrh r1, [r1, #0]
...
```



GDB Debugger

