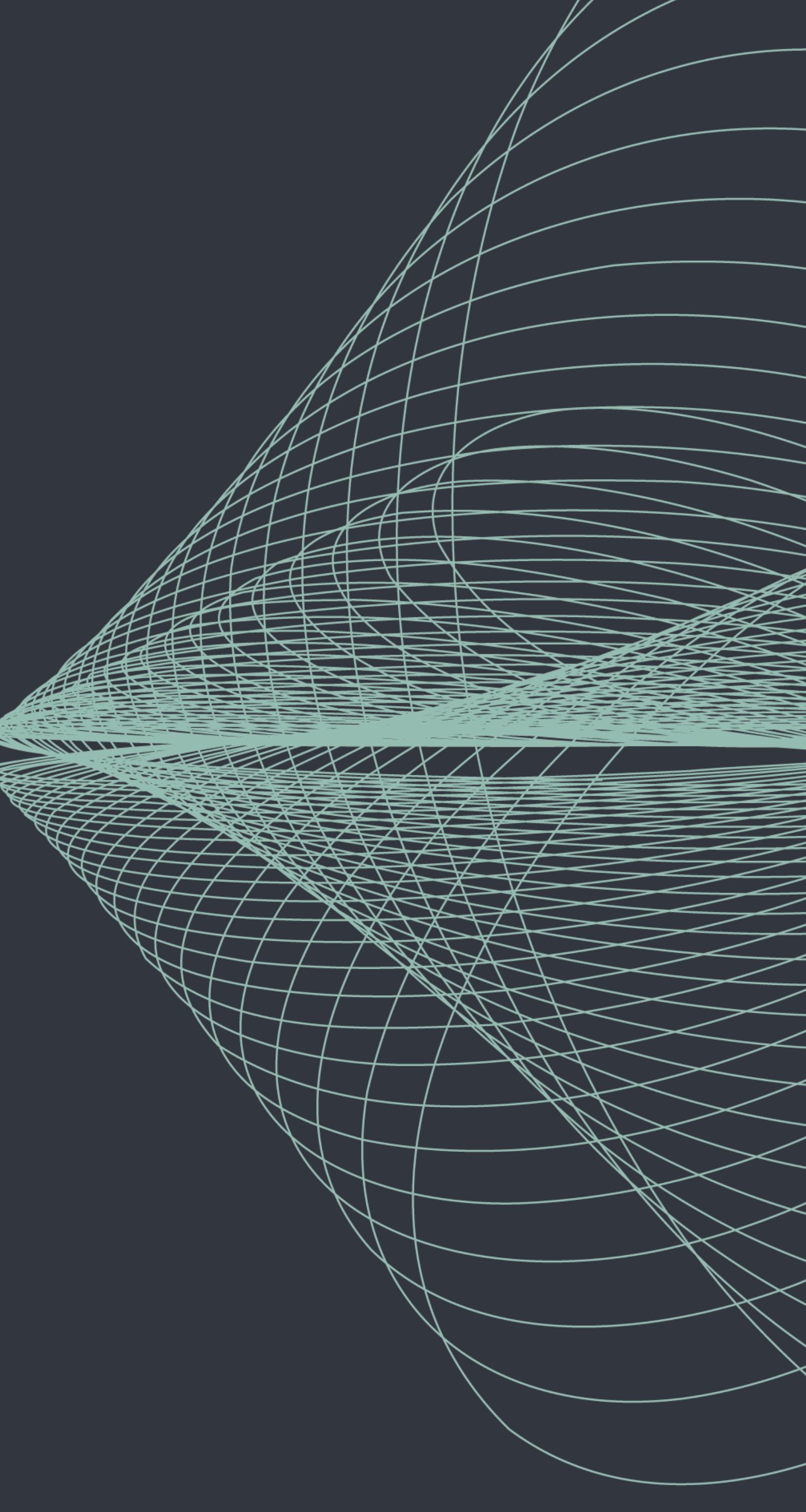


TEM

A scalable tensor network based error mitigation

Matea Leahy

Junior Researcher





Bringing quantum to life

Our mission

We develop quantum software that makes quantum computers useful.

We use the unparalleled power of quantum computers for the fast and efficient cure and prevention of diseases.

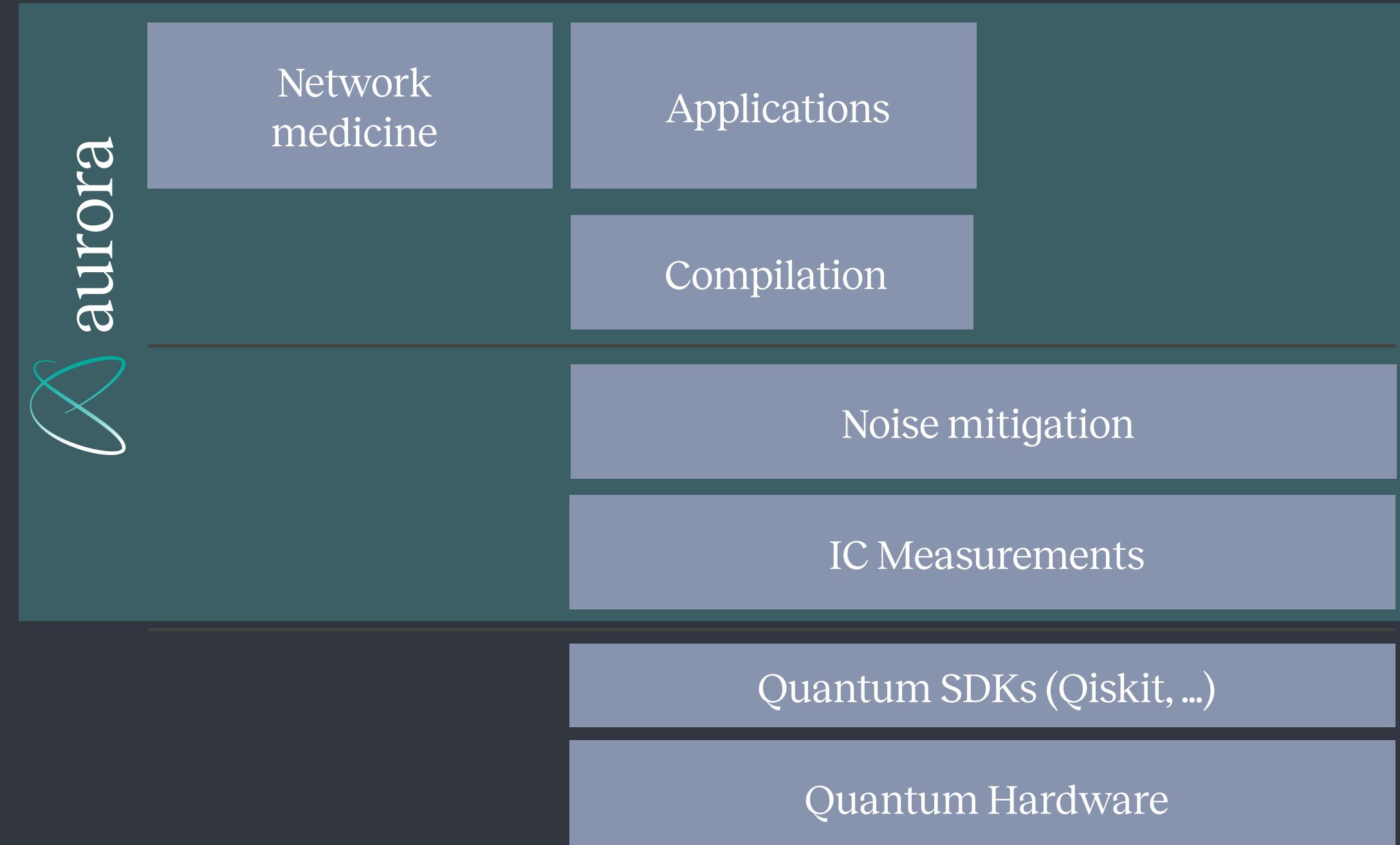
Aurora

Full-stack software platform for drug design and discovery

Healthcare
Life sciences

Chemistry

Other verticals

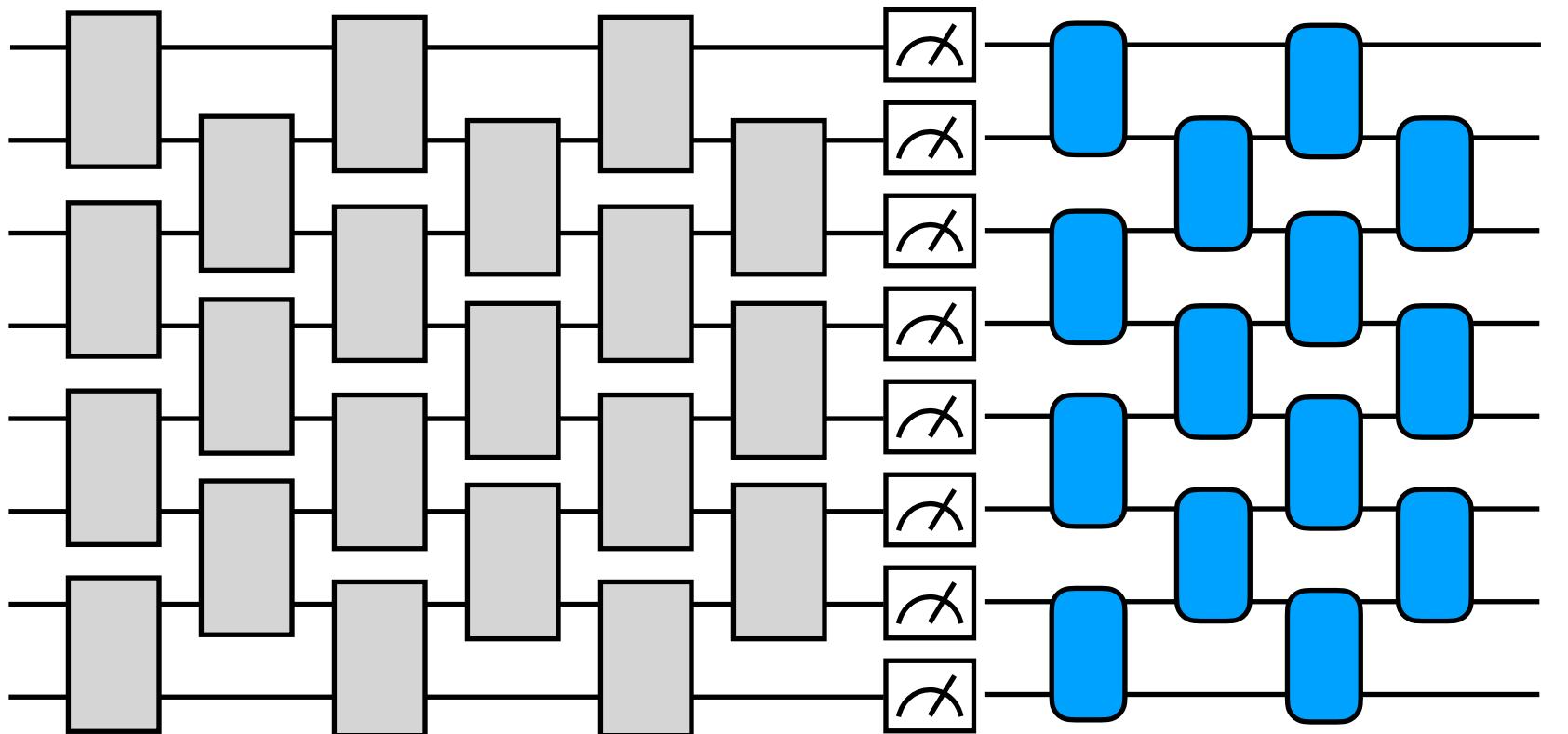
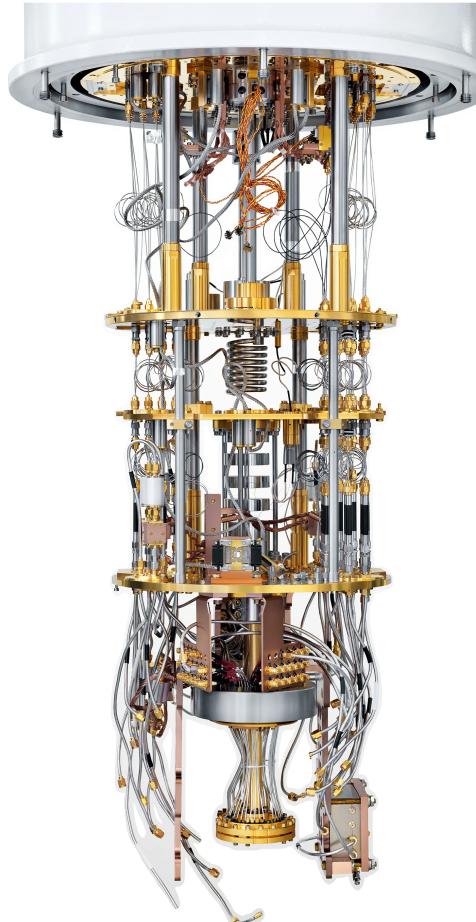


A hybrid approach

We prioritise combining quantum computing with tensor networks and high-performance computing (HPC)

Informationally complete measurements and tensor networks

Quantum computers + Tensor networks on HPC

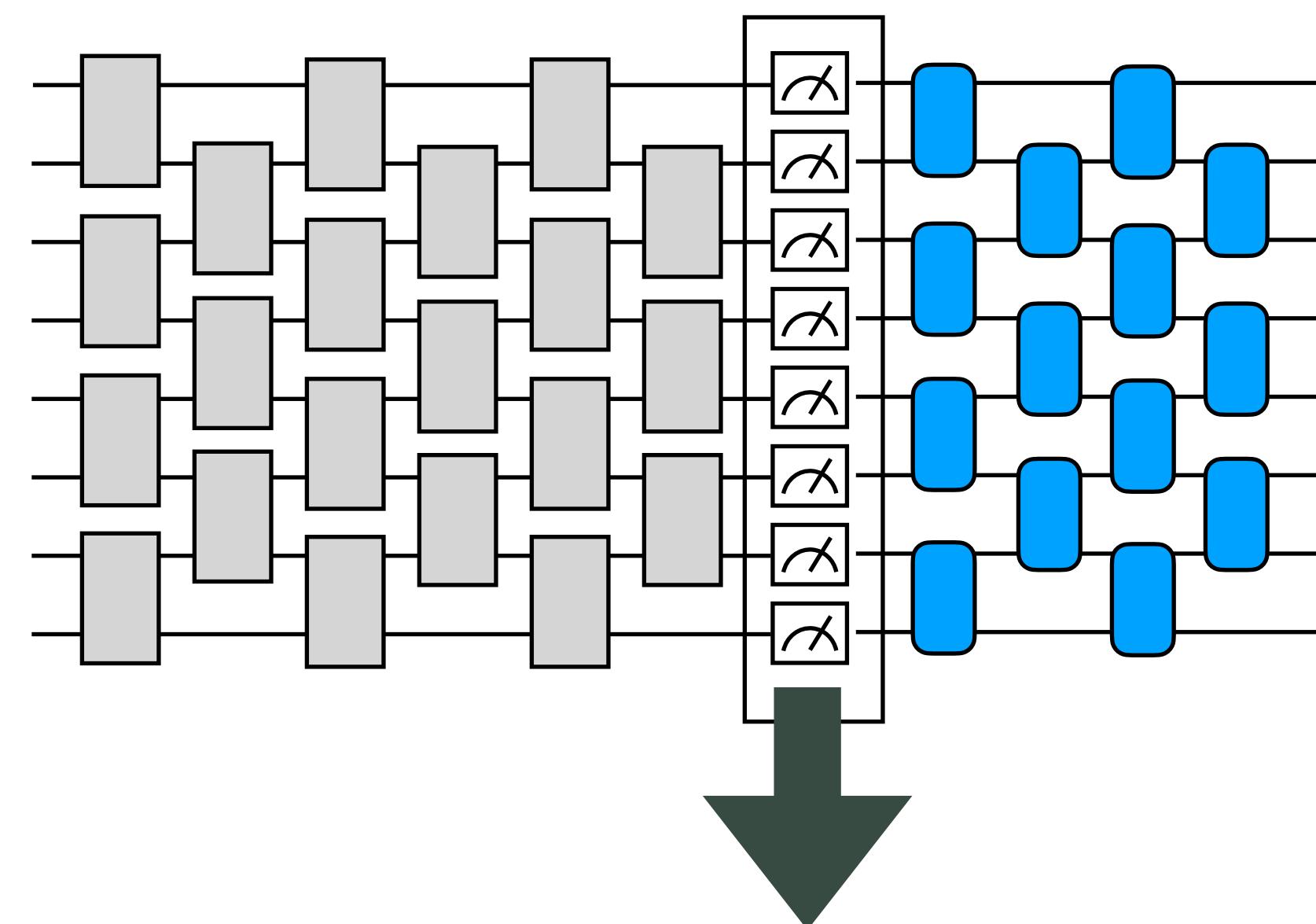
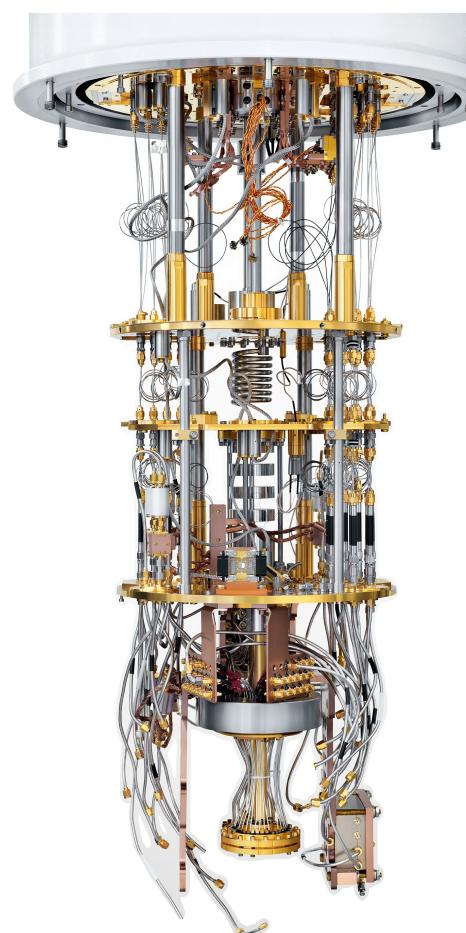


A hybrid approach

We develop methods built around informationally complete positive operator value measurements

Informationally complete measurements and tensor networks

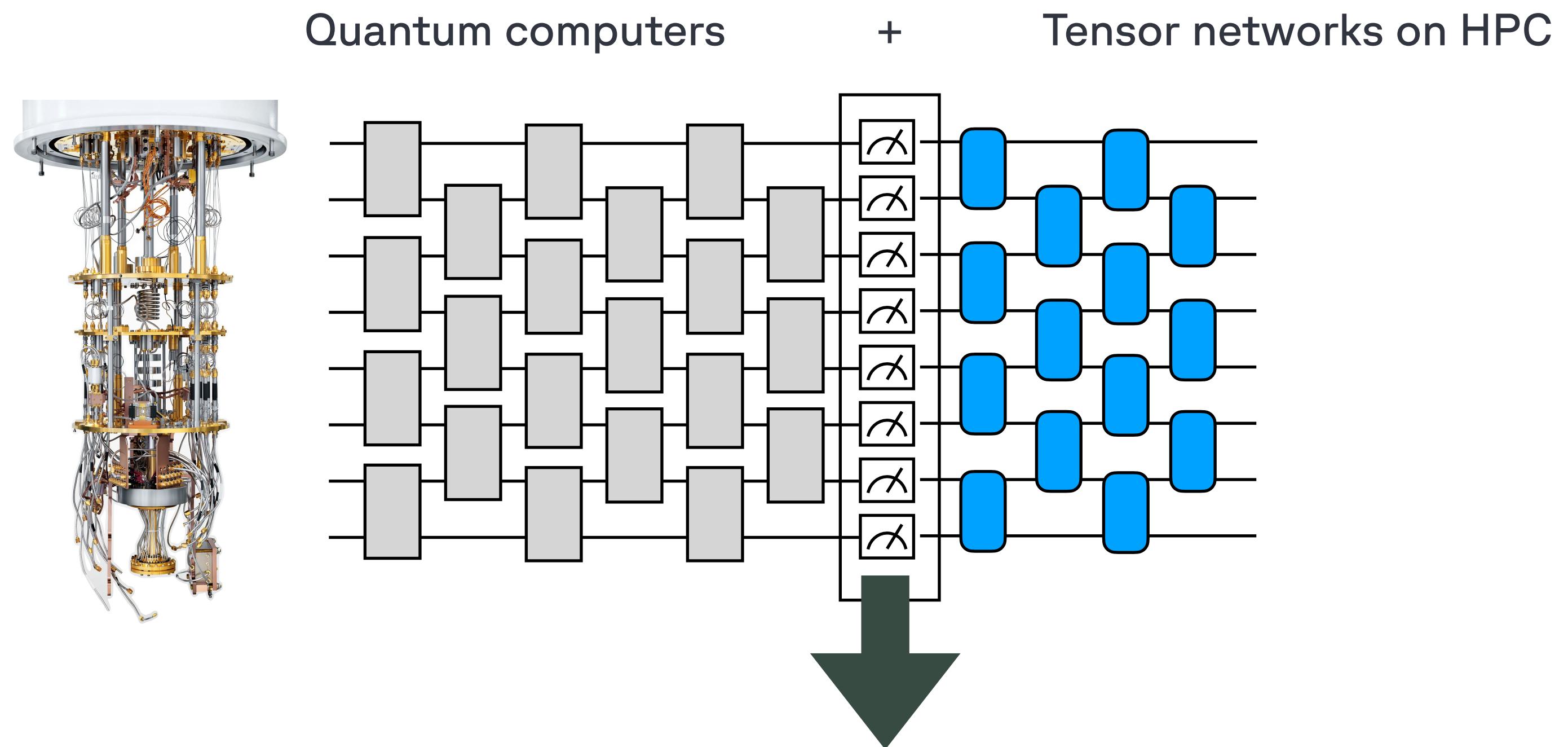
Quantum computers + Tensor networks on HPC



Informationally complete generalised
measurements (IC-POVMs)

A hybrid approach

Informationally complete measurements and tensor networks



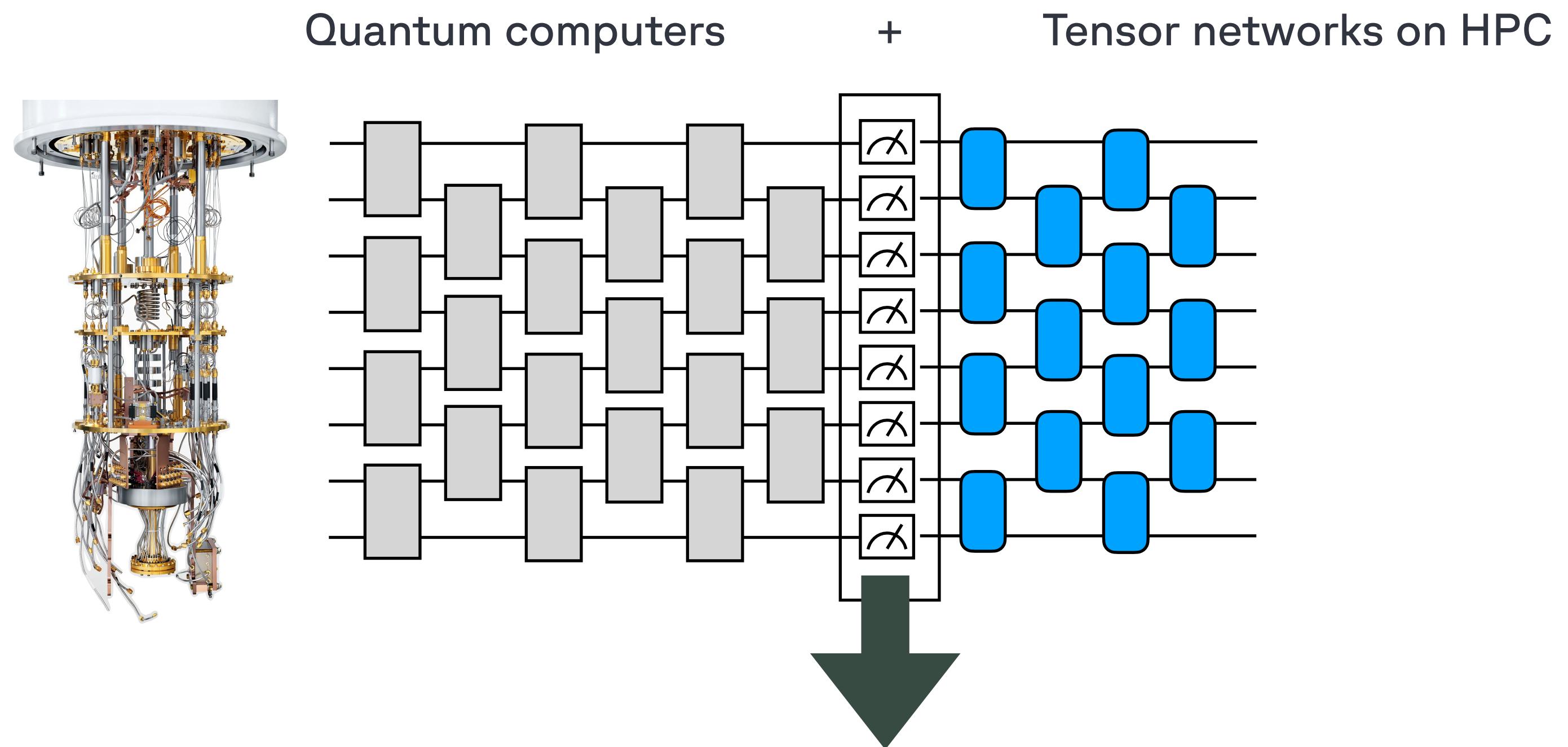
Informationally complete generalised
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We develop methods built around
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- Provide **shot efficient, unbiased** estimators of the quantum state
- Can be **optimised** to extract more information
- Allow for **linear transformations in post-processing**

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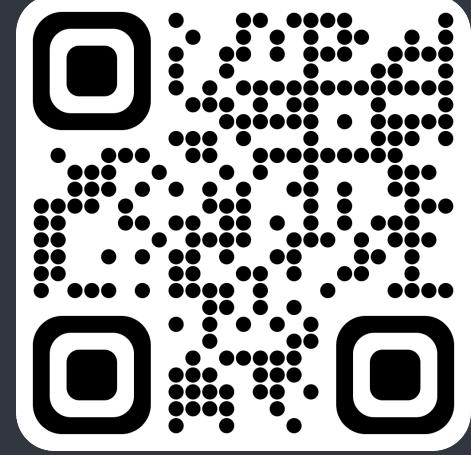
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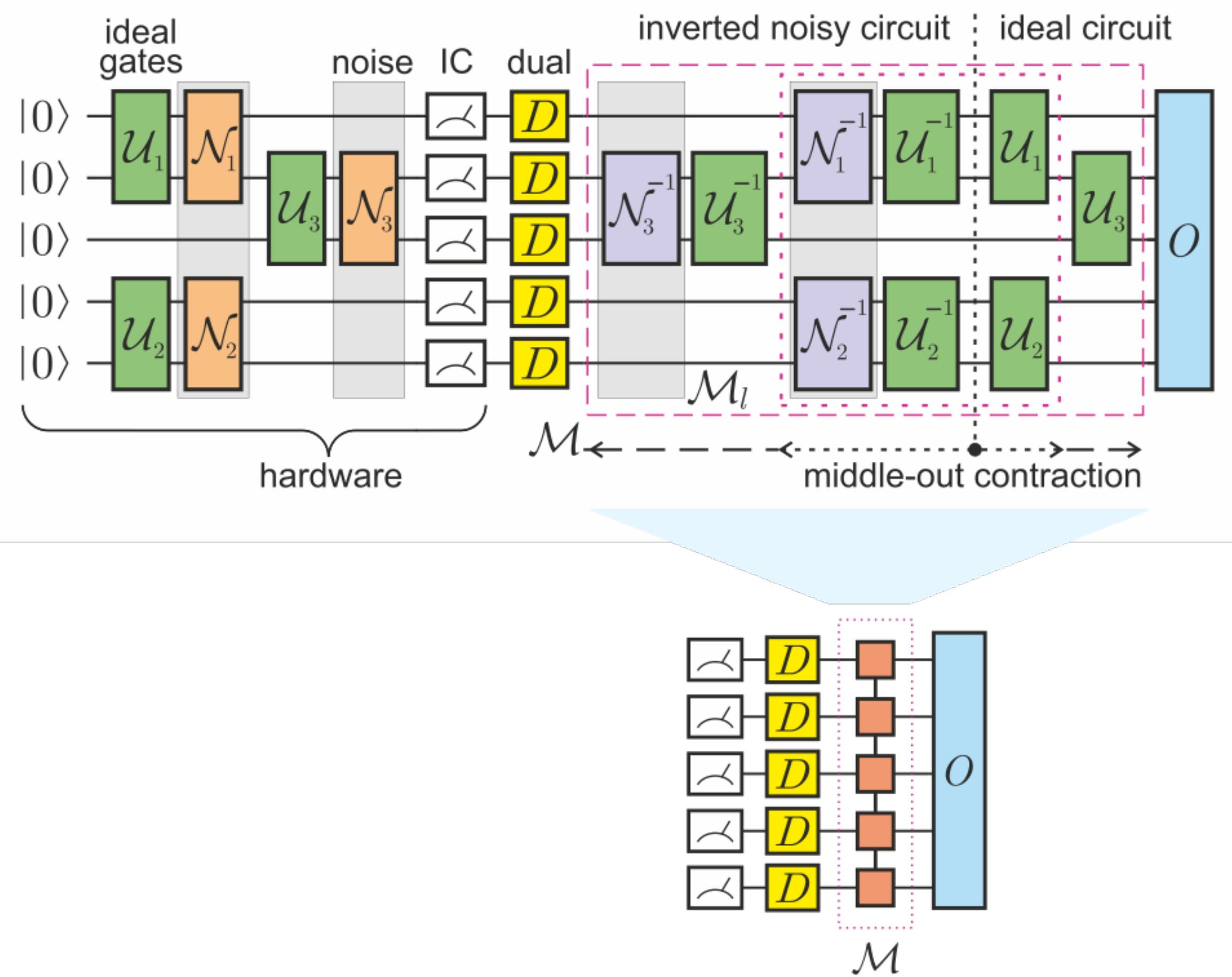
*Scalable tensor network
based error mitigation for
near term quantum
computing, Filippov 2023*

Algorithm review



TEM

A scalable tensor network based error mitigation for near term quantum computing



We build a tensor network that encodes the noise inverse map.

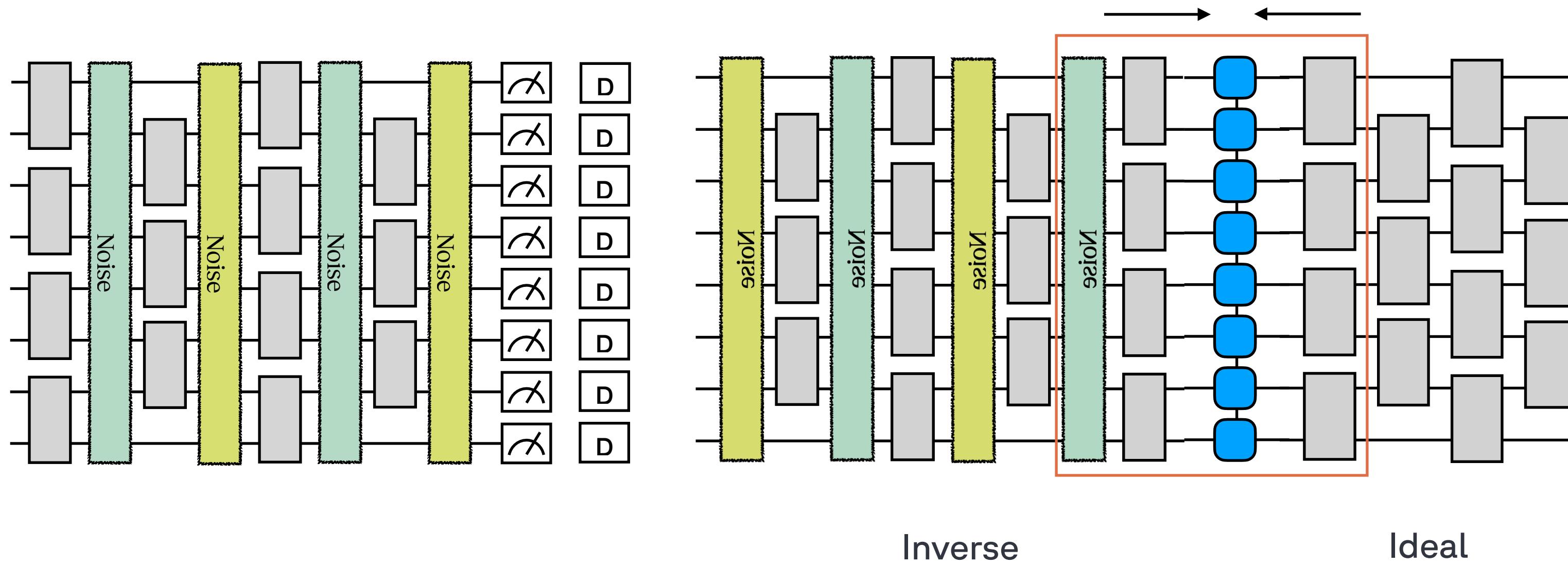
- Noise mitigation map in software **post-processing**
- Tensor network noise mitigation method, **computationally easier as the noise decreases**
- A tensor network encodes the **inverse of the noise map** (cheaper than simulating the whole circuit)

+

Noise Assumptions:

- Not necessarily local
- Small (consistent with existing hardware and constantly improving)
- Known/Efficiently representable

Middle-out contraction



We contract from the middle outward, building our noise inverse map as a matrix product operator

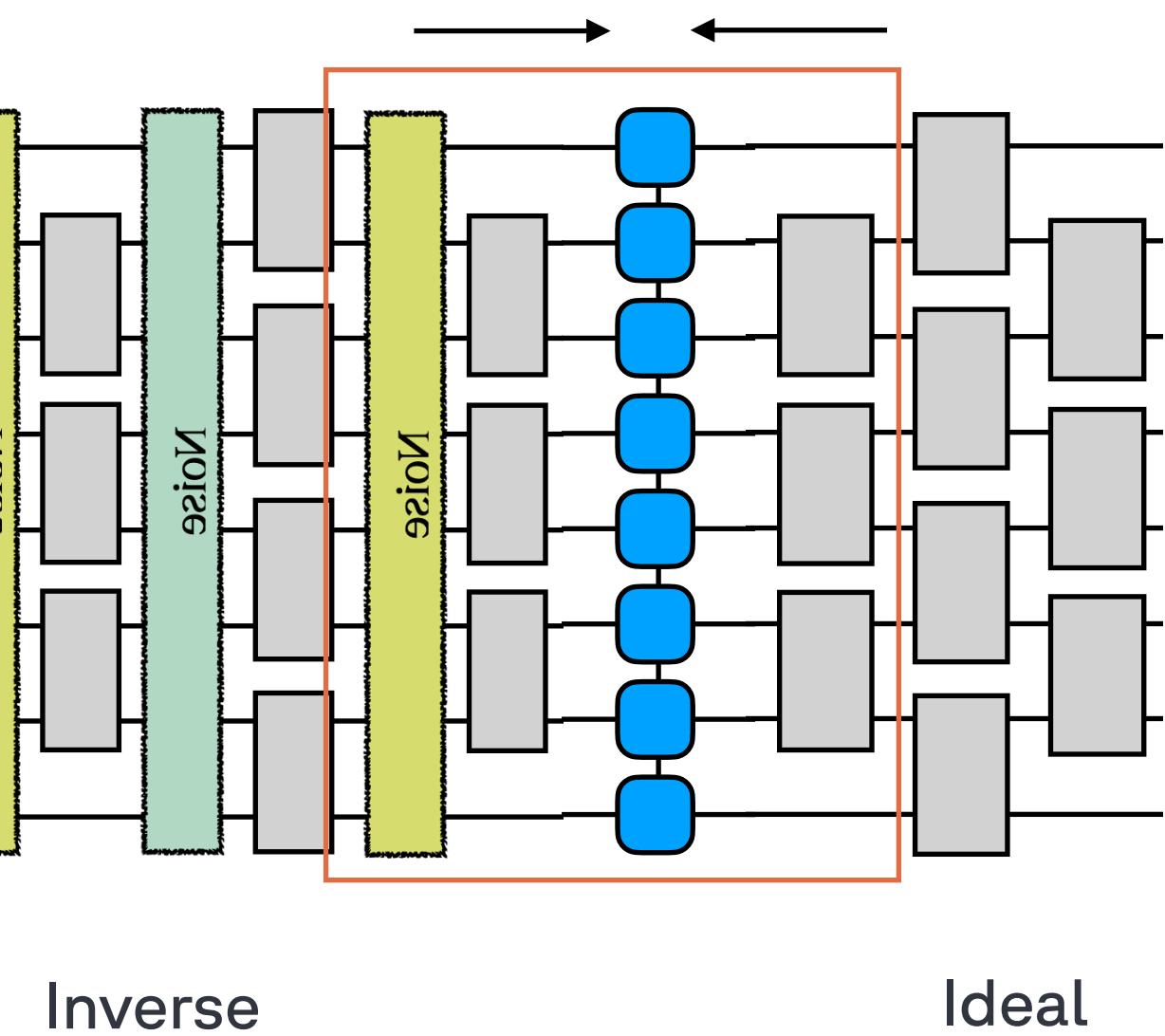
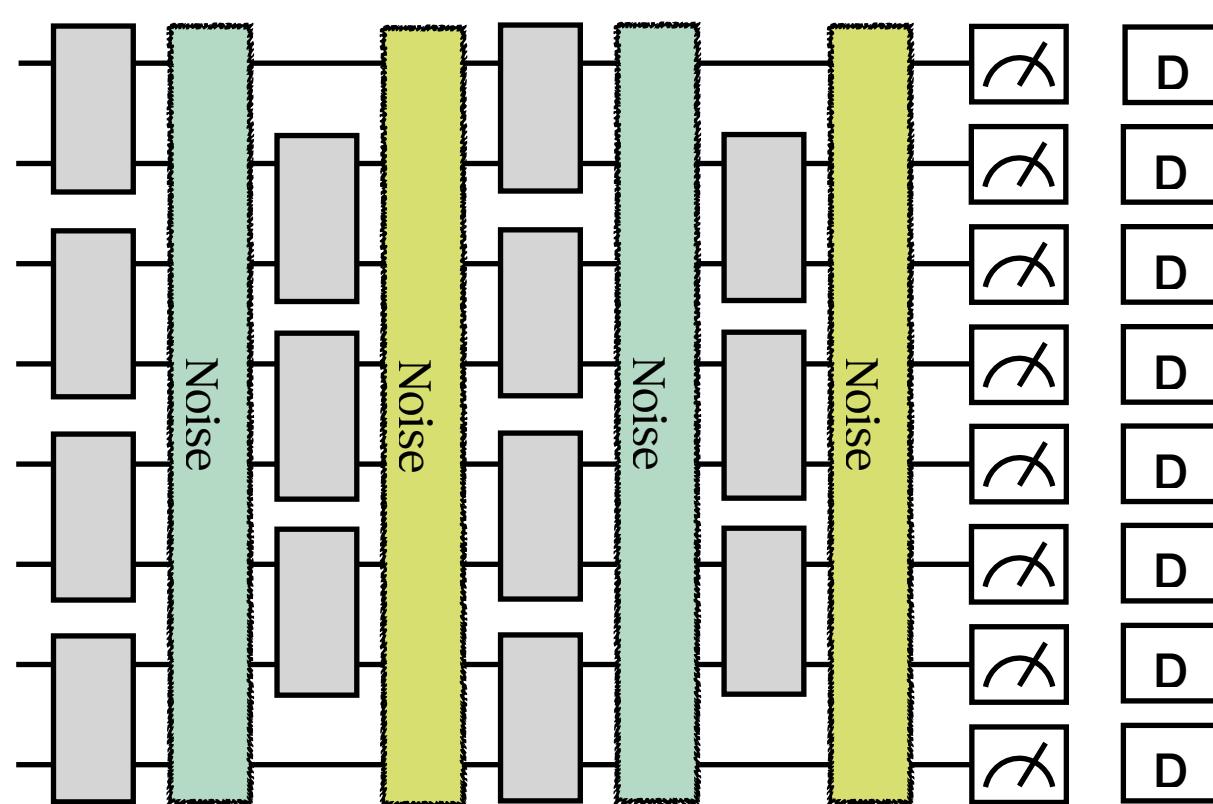
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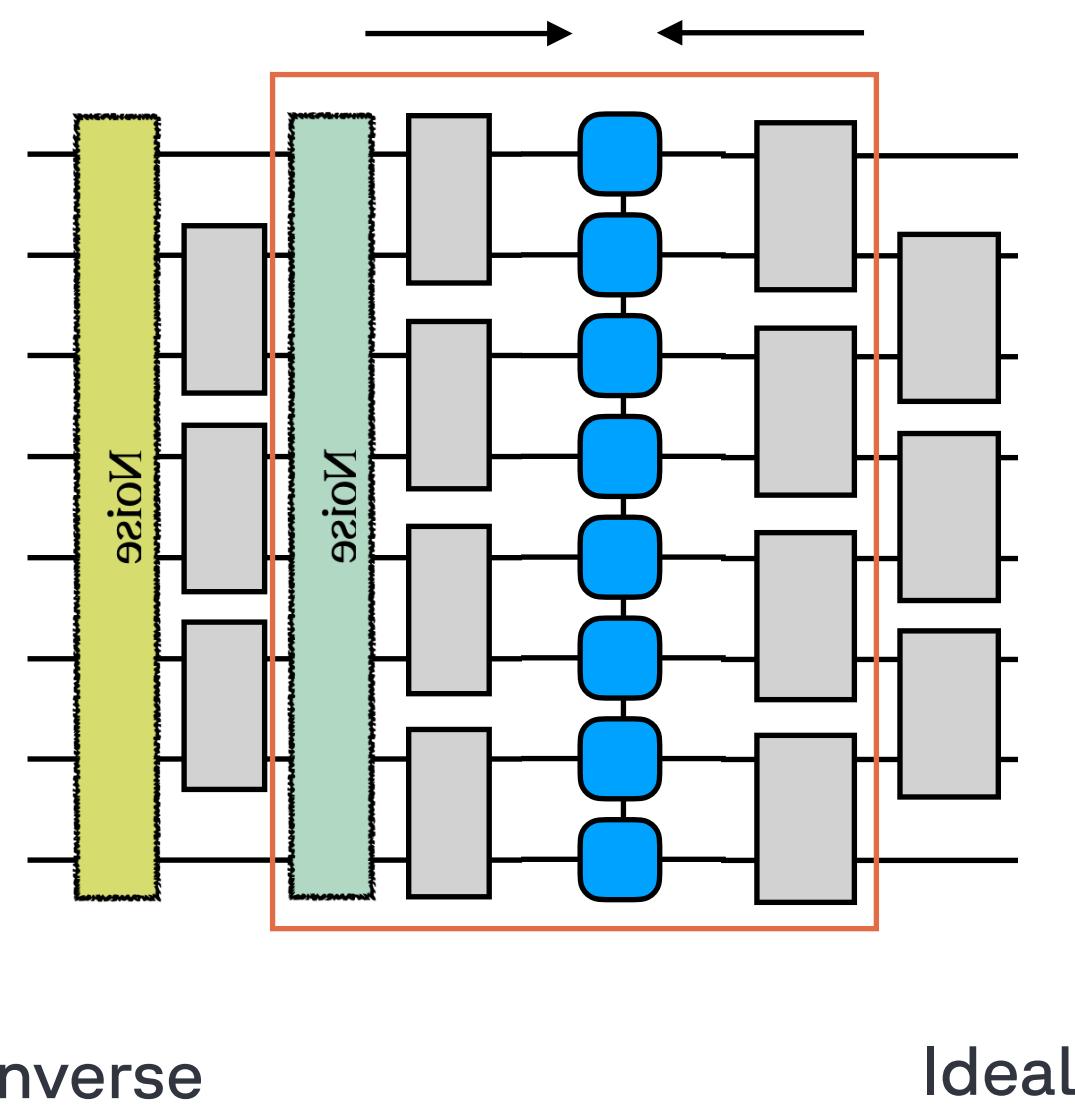
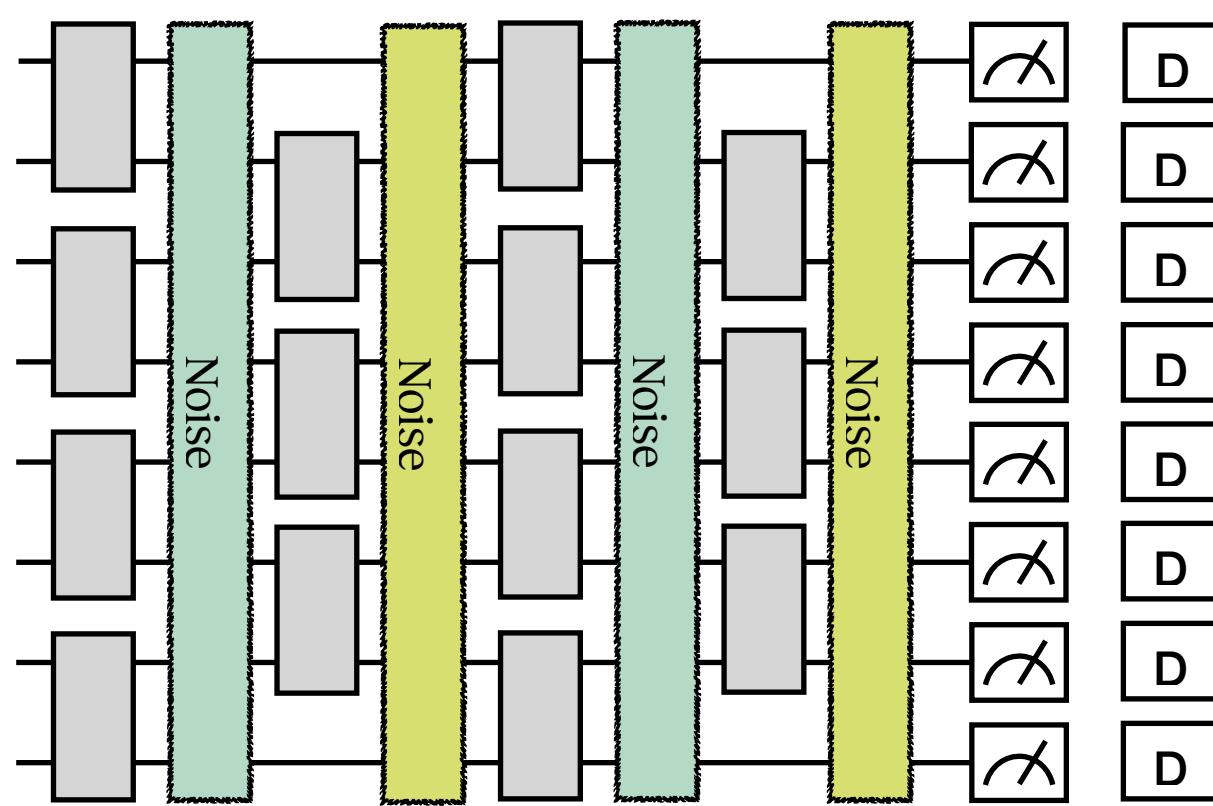
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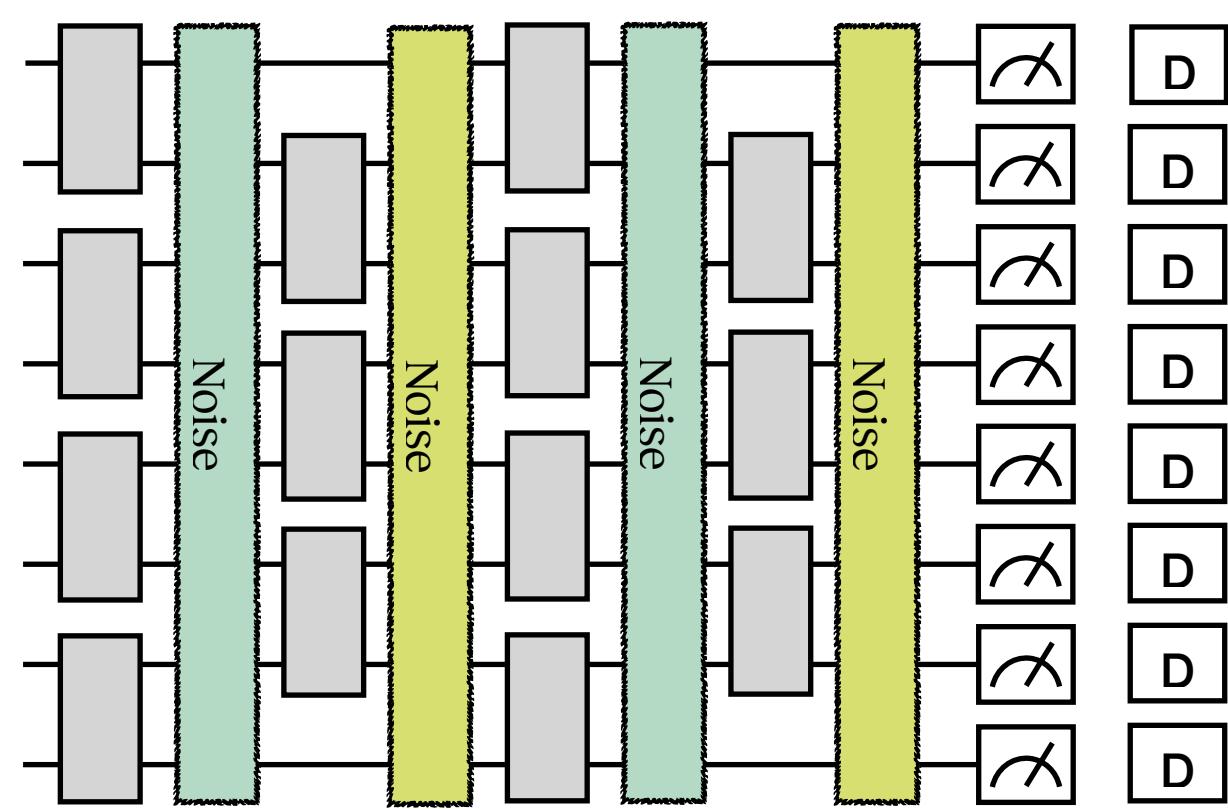
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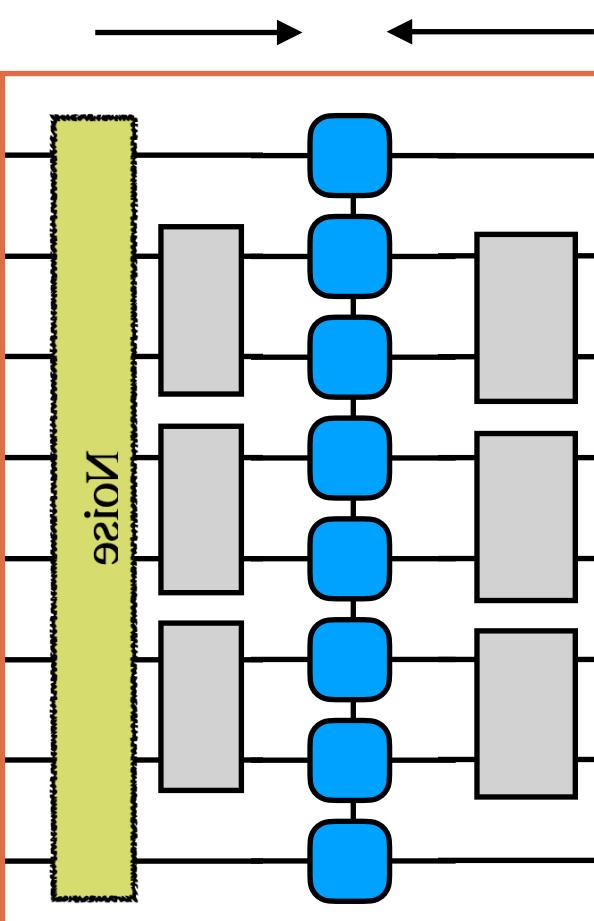
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Middle-out contraction



Inverse

Ideal



We contract from the middle outward, building our noise inverse map as a matrix product operator

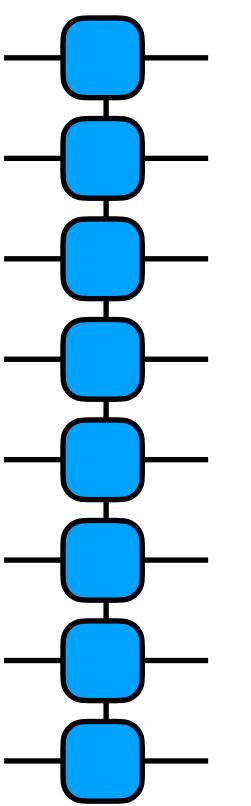
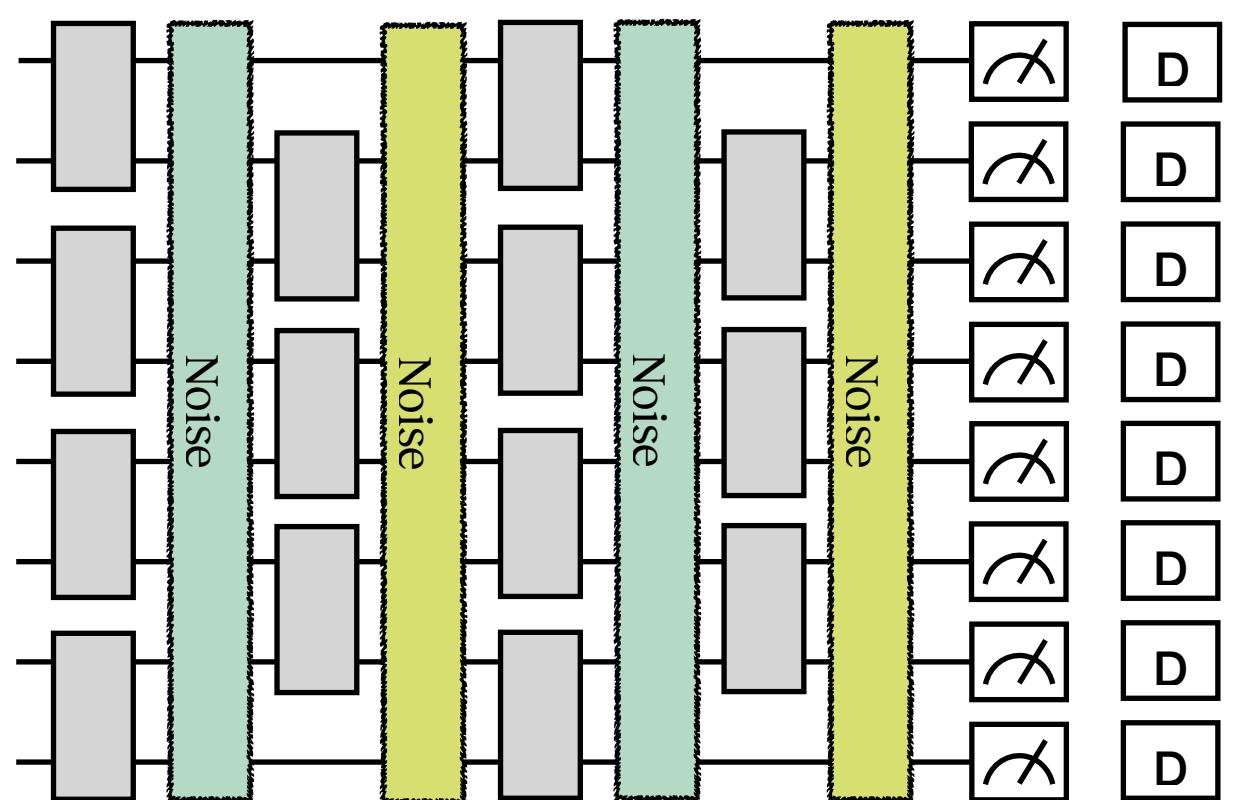
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Middle-out contraction



$$\mathcal{N}^{-1}$$

We contract from the middle outward, building our noise inverse map as a matrix product operator

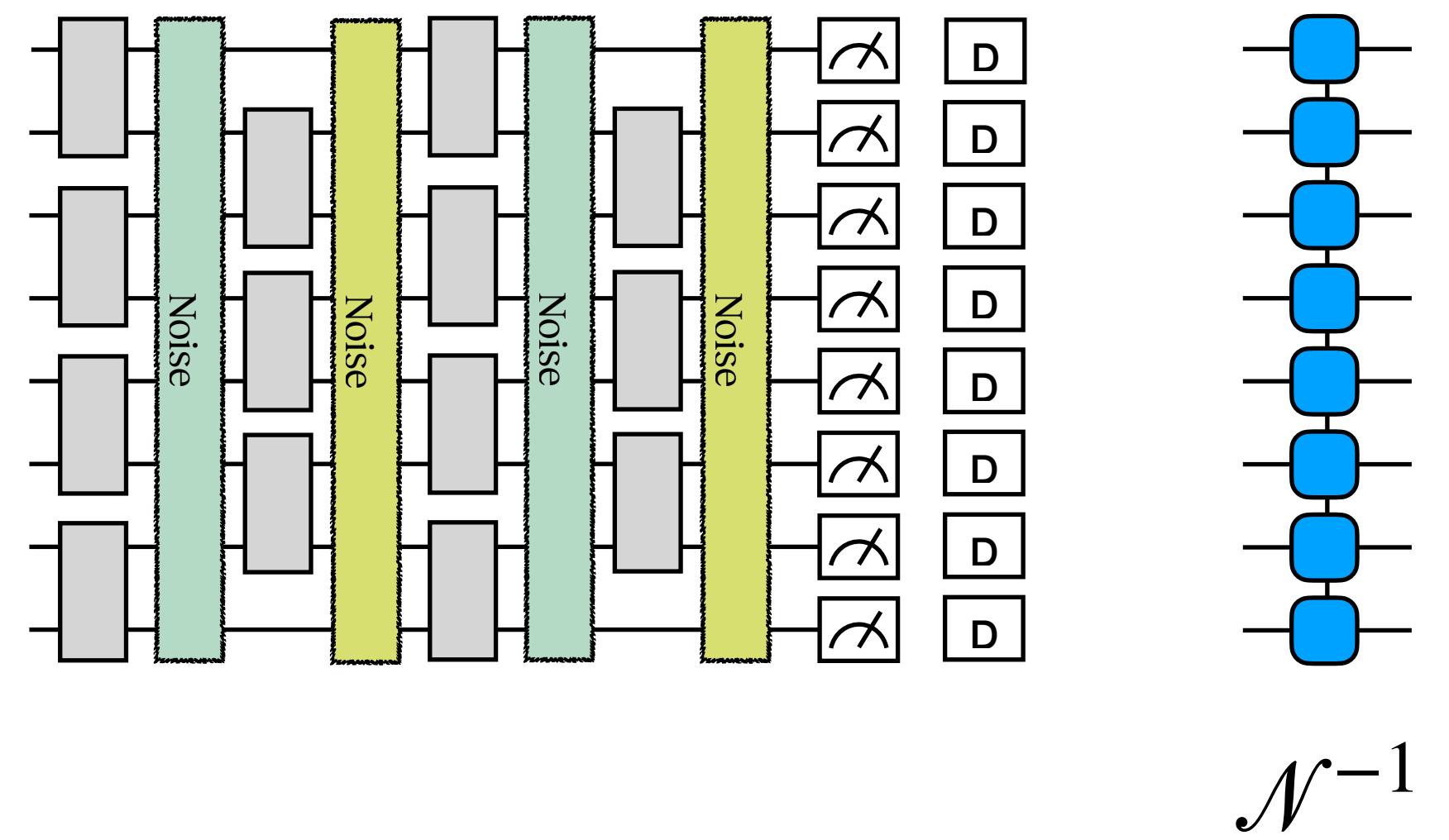
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Truncation



Untreated, the bond dimension of the MPOs would grow exponentially in the number of layers.

The MPO is **compressed after each iteration** either to a fixed bond dimension or to a desired precision.

This is achievable using the smallest singular values in the canonical representation of the MPO or by variational means

$$\mathcal{N} \approx Id + \epsilon \Lambda$$

- MPO compression error is at most linear in ϵ
- MPO compression cost is cubic in bond dimension

Noise characterisation

Represent the noise channel with a sparse Pauli Lindbladian (SPL) noise model

$$\mathcal{N} = e^{\mathcal{L}} \quad , \quad \mathcal{L} = \sum_i \lambda_i (P_i \rho P_i^\dagger - \rho)$$

Capture gate noise, crosstalk and decoherence using noise characterisation

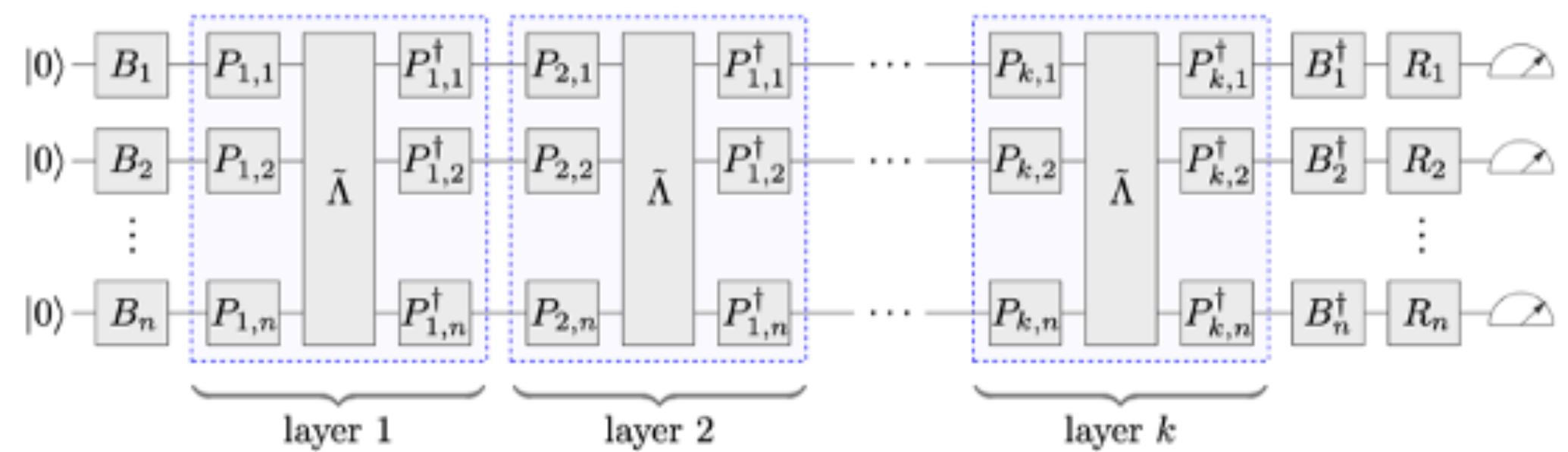
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Pauli twirling employed to bring into Pauli form

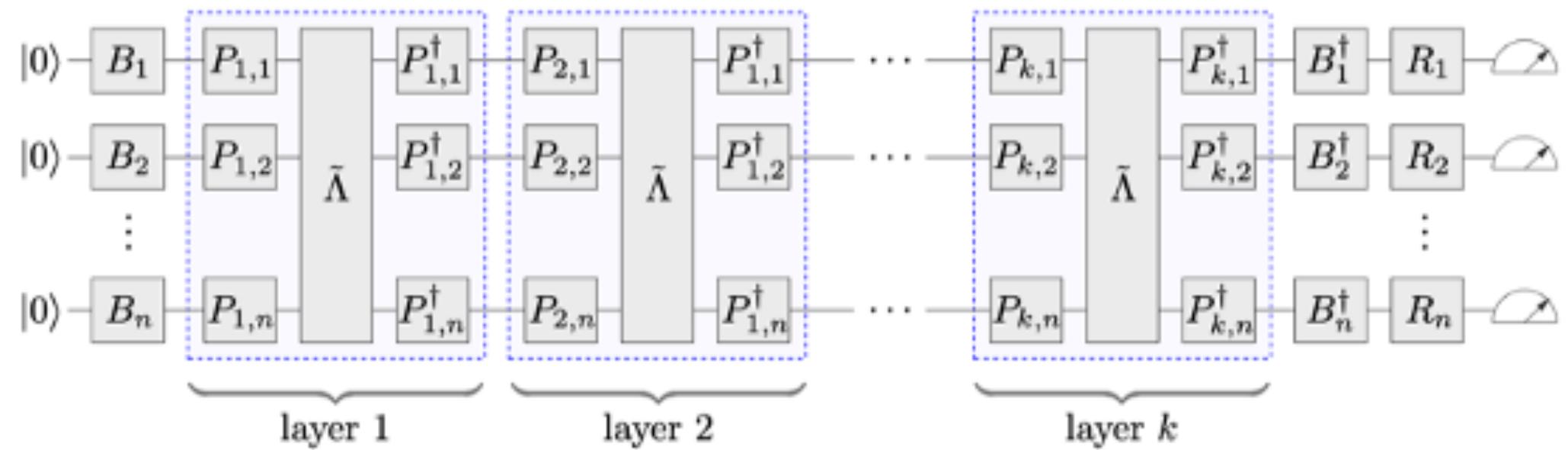


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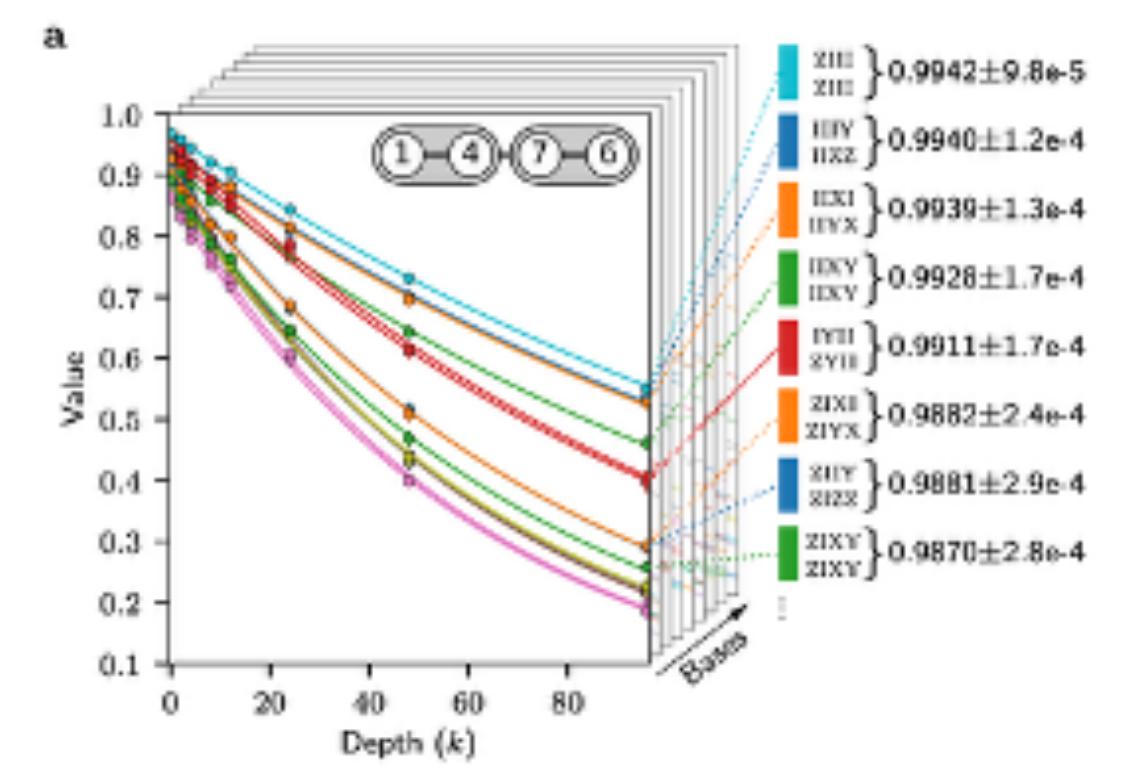
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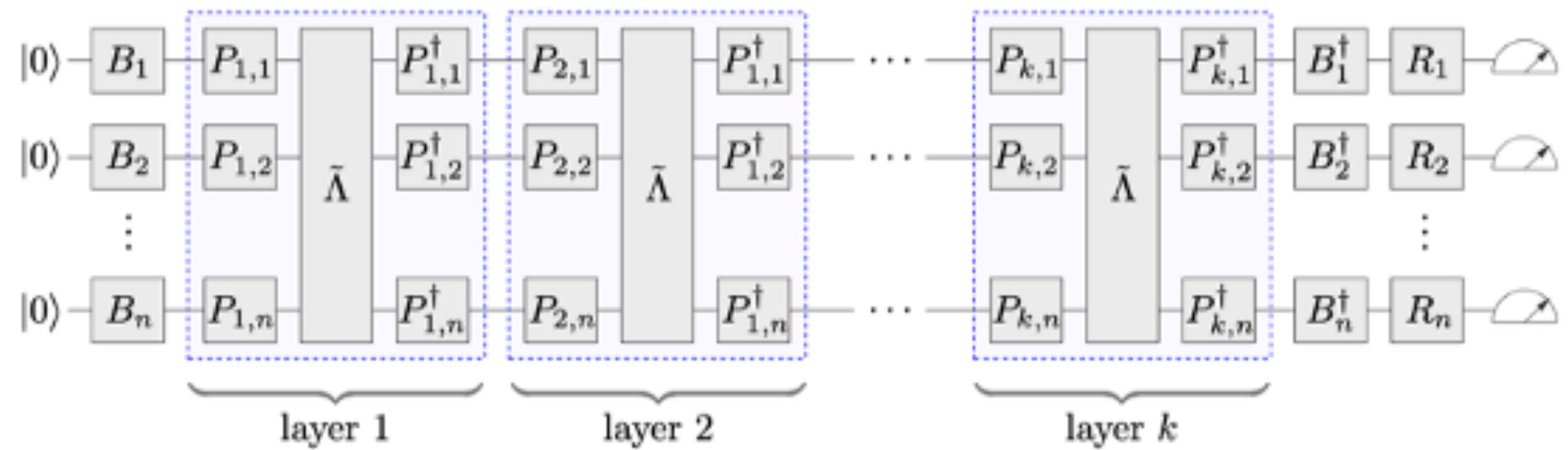


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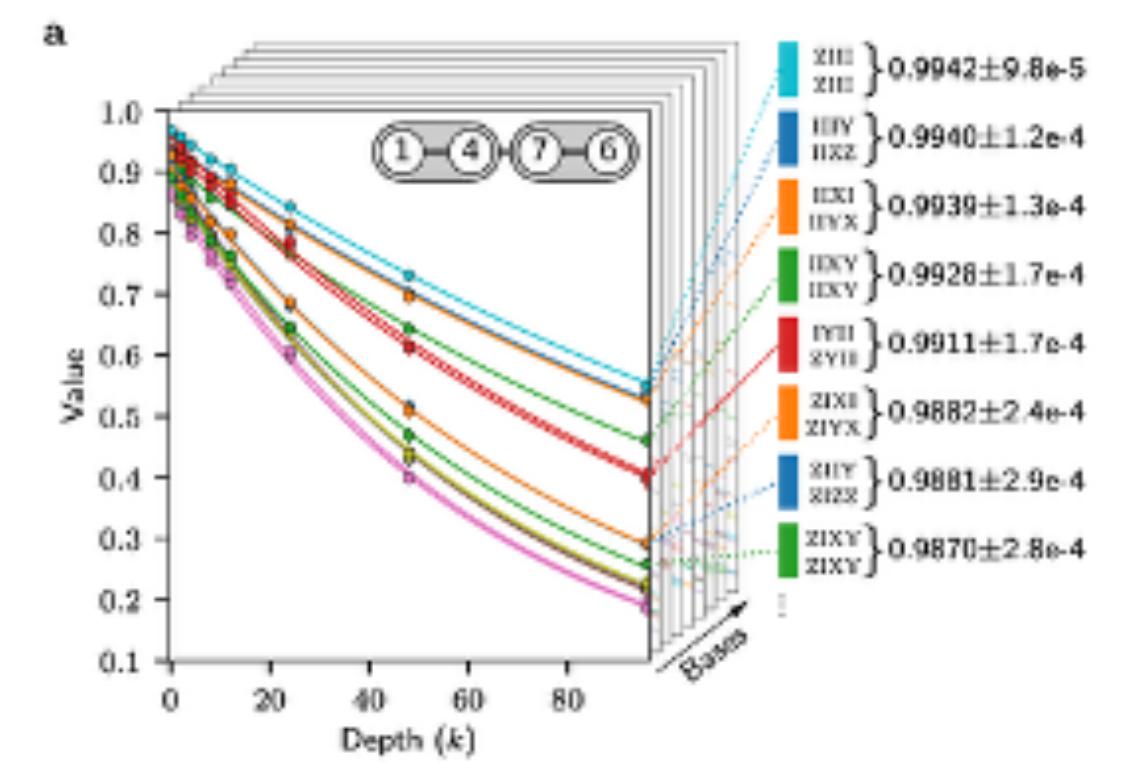
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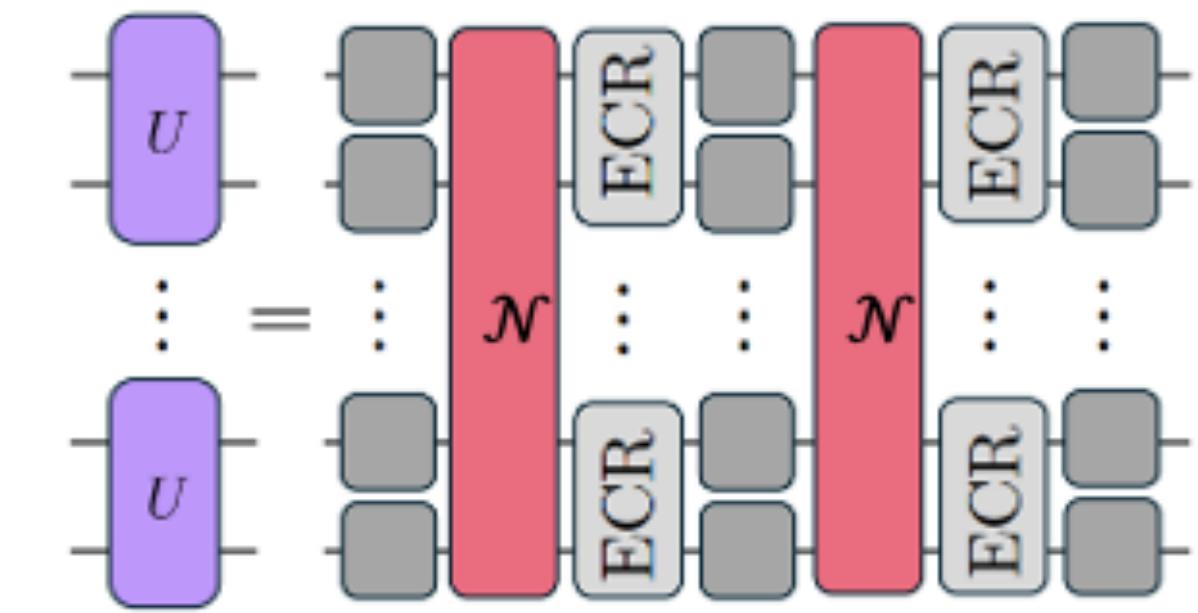


λ_i are learned through cycle benchmarking

Capture gate noise, crosstalk and decoherence using noise characterisation



Each layer in the circuit is accompanied by its own learned noise channel



To name a few

Crucial for current state of the art
noise mitigation

To name a few

Crucial for current state of the art
noise mitigation

Probabilistic Error Cancellation

$$O^{ideal} = \sum_i \eta_i O_i^{noisy}$$

η_i learned from a quasi-probability
distribution

The ideal circuit is sampled from a quasi-distribution of noisy ones

Unbiased

*van den Berg, E., Minev, Z.K.,
Kandala, A. 2023*

To name a few

Crucial for current state of the art noise mitigation

Probabilistic Error Cancellation

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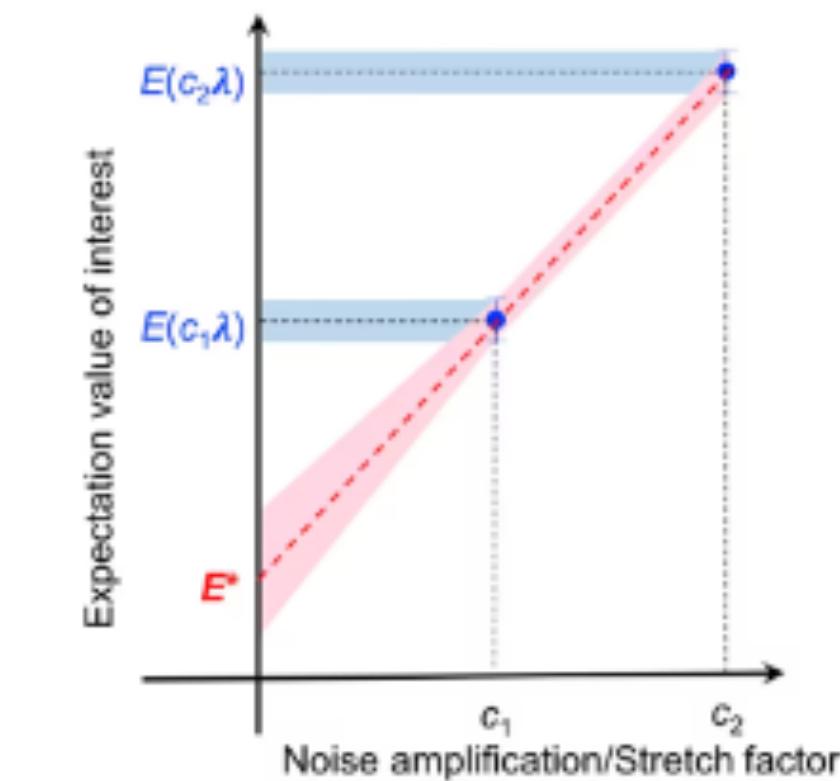
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Unbiased

van den Berg, E., Minev, Z.K., Kandala, A. 2023

Zero Noise Extrapolation



Intentionally amplify the noise then fit and extrapolate.

Biased, particularly for deep circuits

Kim, Y., Eddins, A., Anand S., 2024

Measurement overhead

Sampling overhead:

$$\Gamma = \frac{N_{\text{more shots}}}{N_{\text{shots}}} = \frac{(\Delta O)_{\text{mitigated}}^2}{(\Delta O)_{\text{noisy}}^2}$$

How many additional shots do we need to achieve the same precision when performing error mitigation?

Measurement overhead

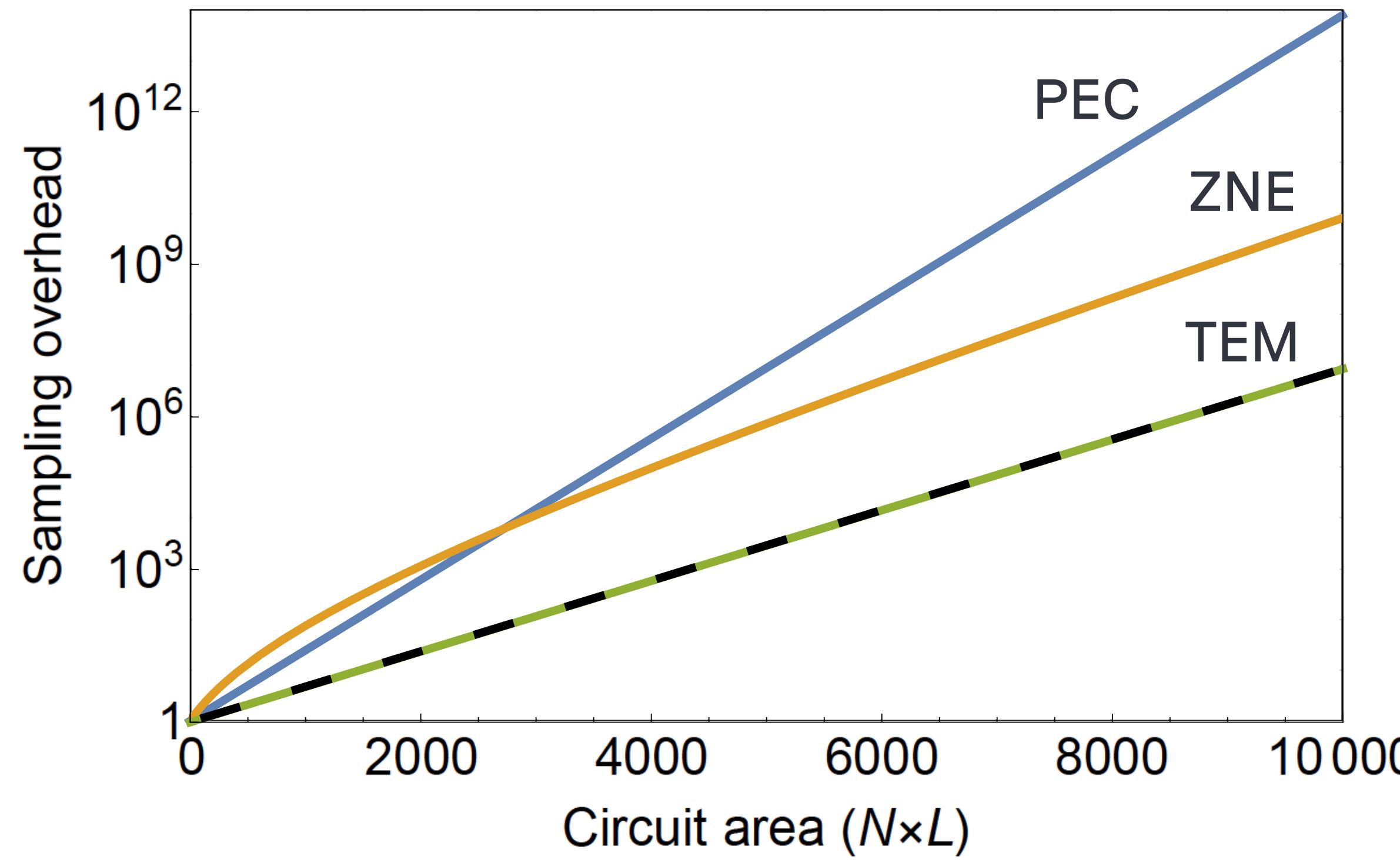
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$$\Gamma_{ZNE} \approx (1 + 1.795\epsilon NL)^2 e^{\epsilon NL}, \quad \Gamma_{PEC} \approx (1 + 2\epsilon)^{NL} \approx e^{2\epsilon NL}, \quad \Gamma_{TEM} \approx (1 + \epsilon)^{NL} \approx e^{\epsilon NL}$$

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Measurement overhead

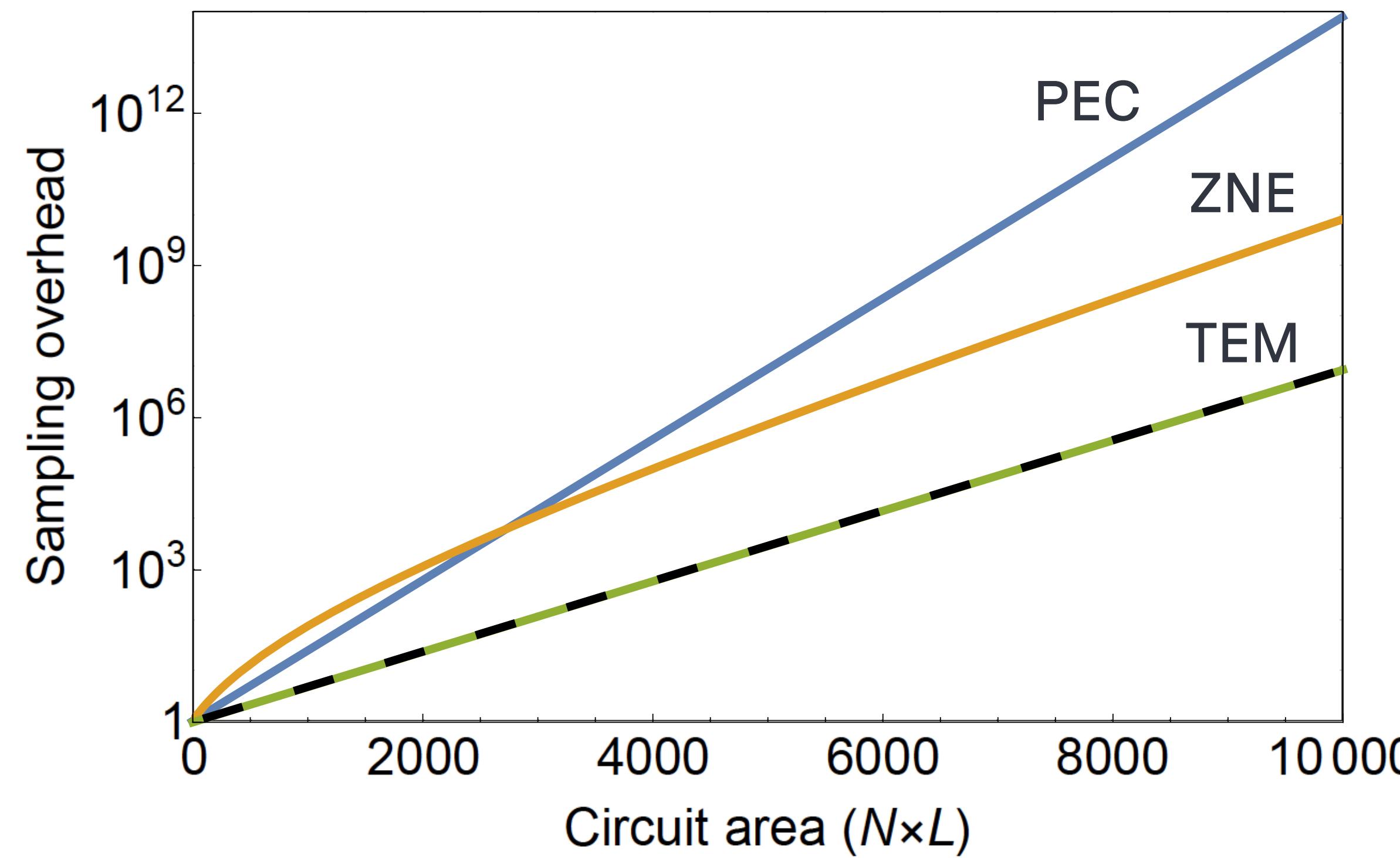


TEM saturates the theoretical lower bound for unbiased error mitigation

Assumptions:

- High weight Pauli observables
- Dense $N \times L$ quantum circuits
- Error/qubit/gate/layer = 0.16%

Measurement overhead

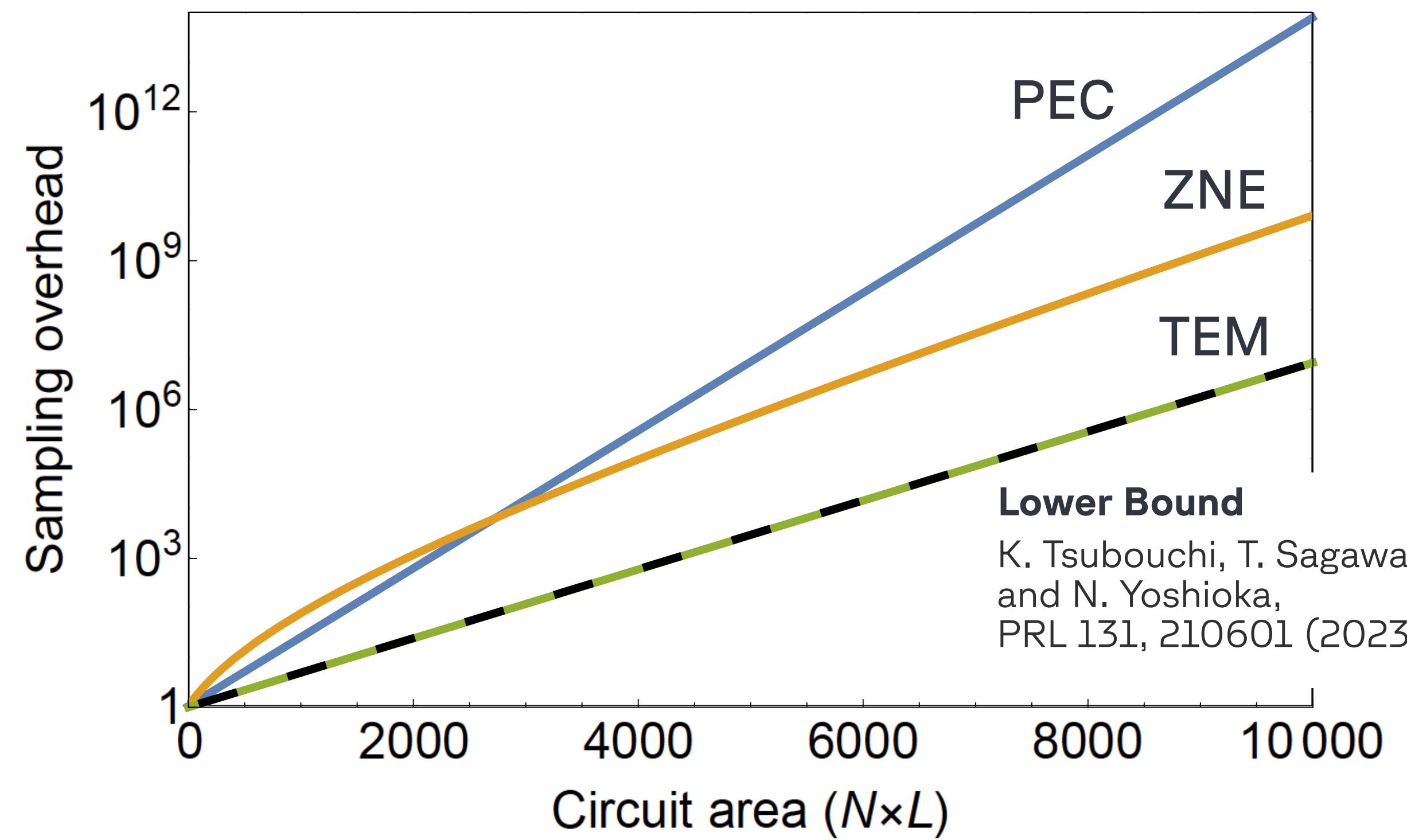


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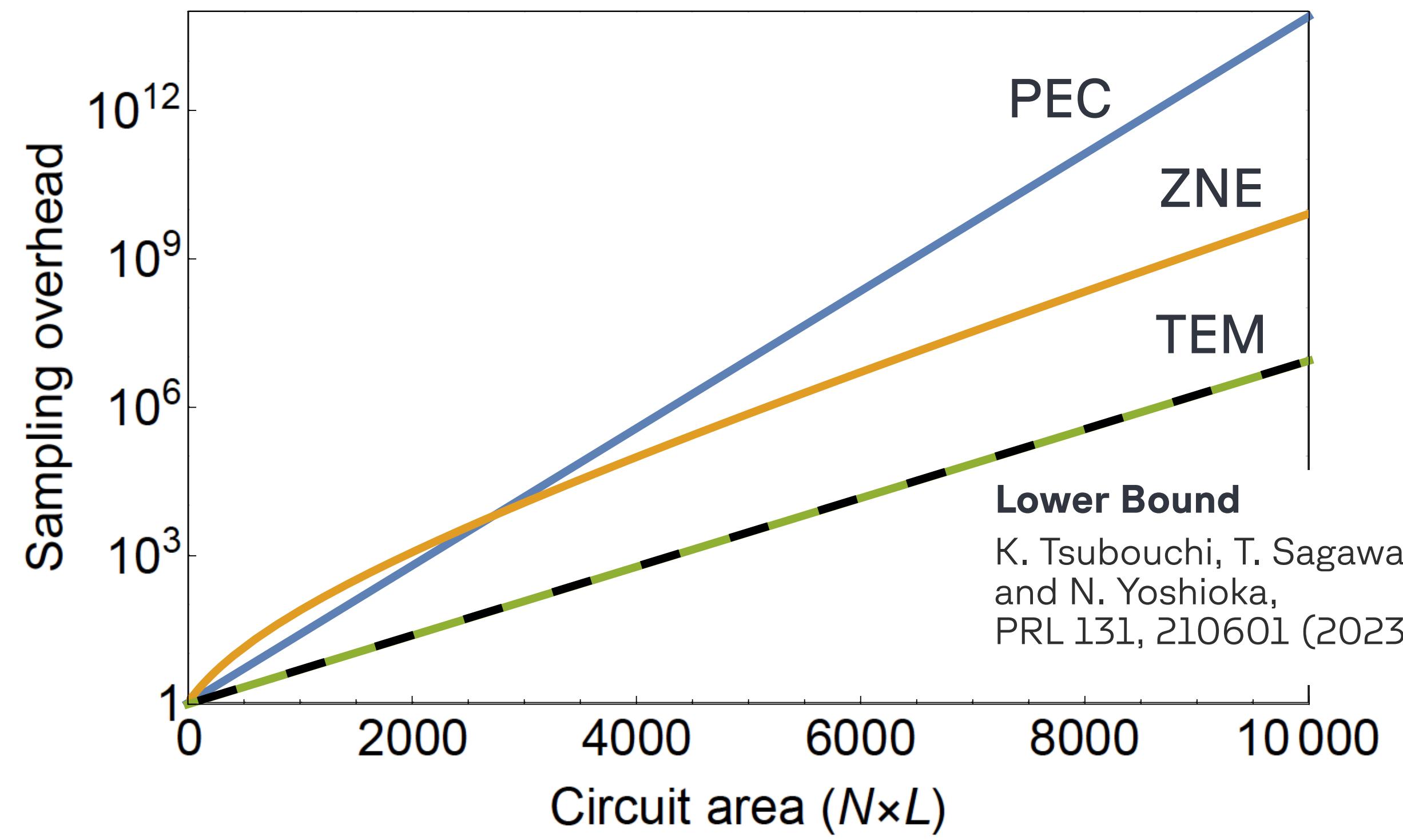
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Adapted from:

Filippov, Maniscalco, García-Pérez, arXiv:2403.13542

Measurement overhead



TEM saturates the theoretical lower bound for unbiased error mitigation

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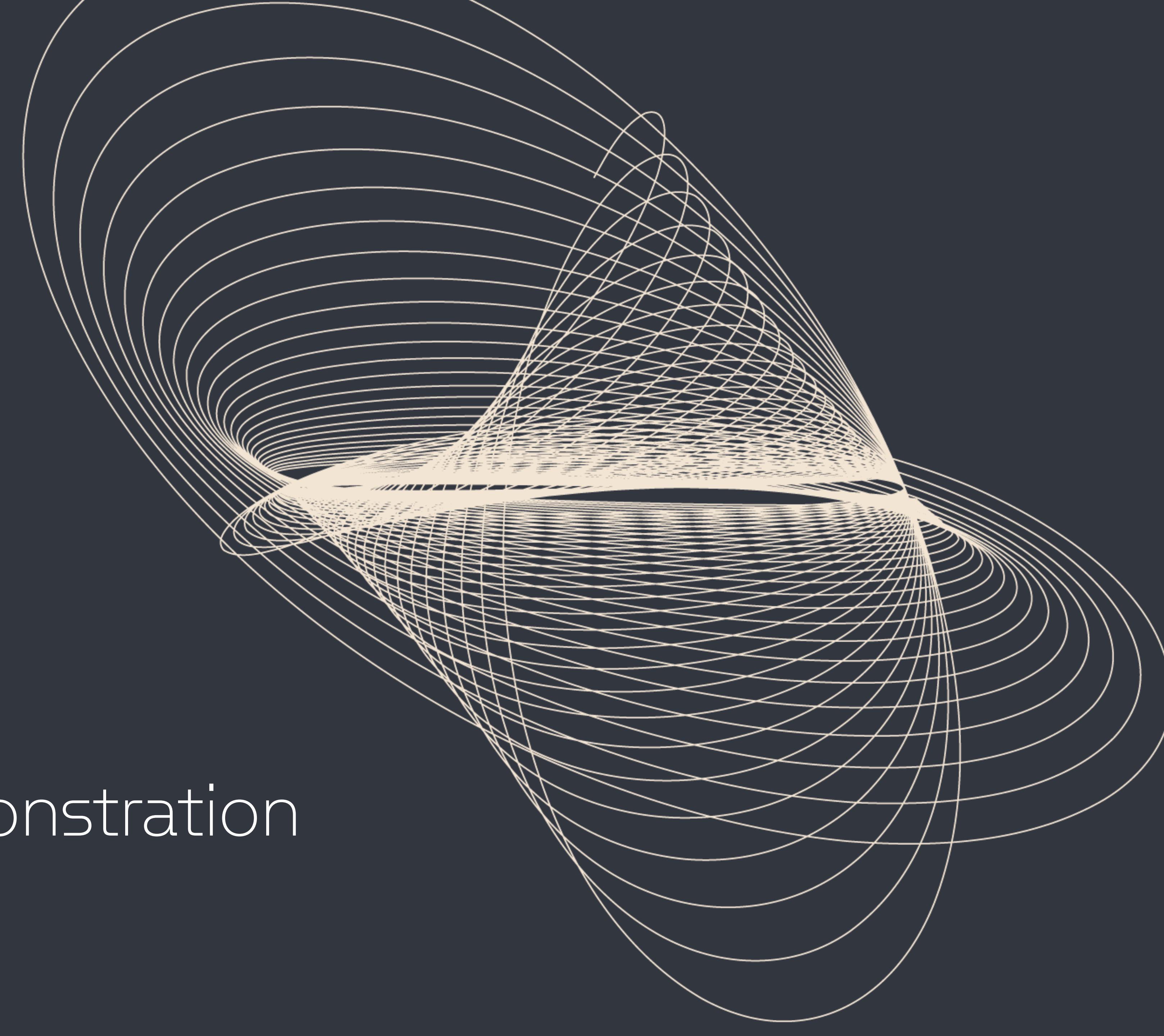
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- TEM saturates the lower bound!

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Utility scale demonstration

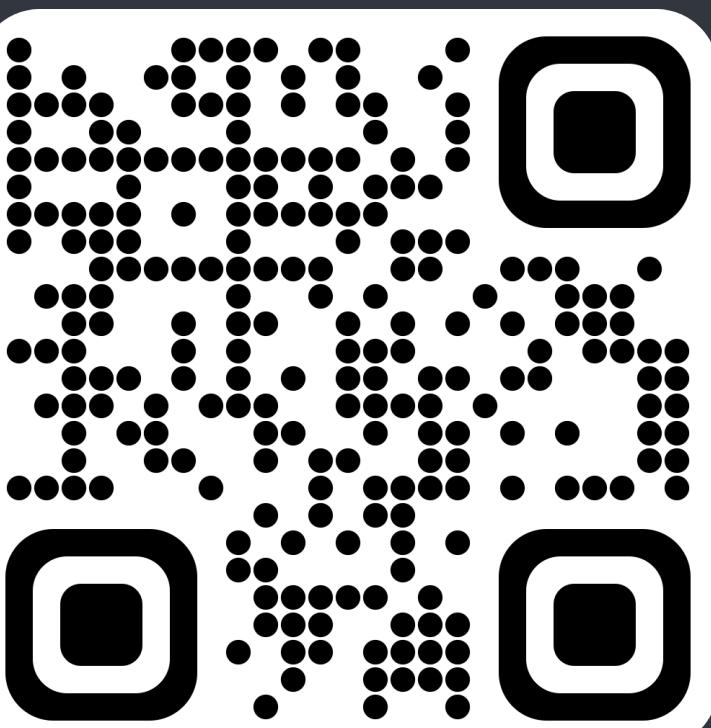




Trinity College Dublin
Coláiste na Tríonóide, Baile Átha Cliath
The University of Dublin

Dynamical simulations of many-body quantum chaos on a quantum computer*

(91 qubits, 91 brickwork layers, 4092 CNOTs)



*In collaboration with Ivano Tavernelli's group at IBM Zurich, John Gold's group at Trinity College Dublin and Abhinav Kandala's team at IBM Yorktown.

Why is this interesting?

1

Interesting physics

—
Quantum dynamics of the kicked Ising model in a transverse field.
A playground to study many body physics.

2

Dual Unitary circuits

—
Quantum circuits comprised of two qubit gates that are unitary in both temporal and spatial directions

3

A benchmark for quantum simulation

—
Analytical solution exist for specific points in parameter space which can be used as a benchmark.

4

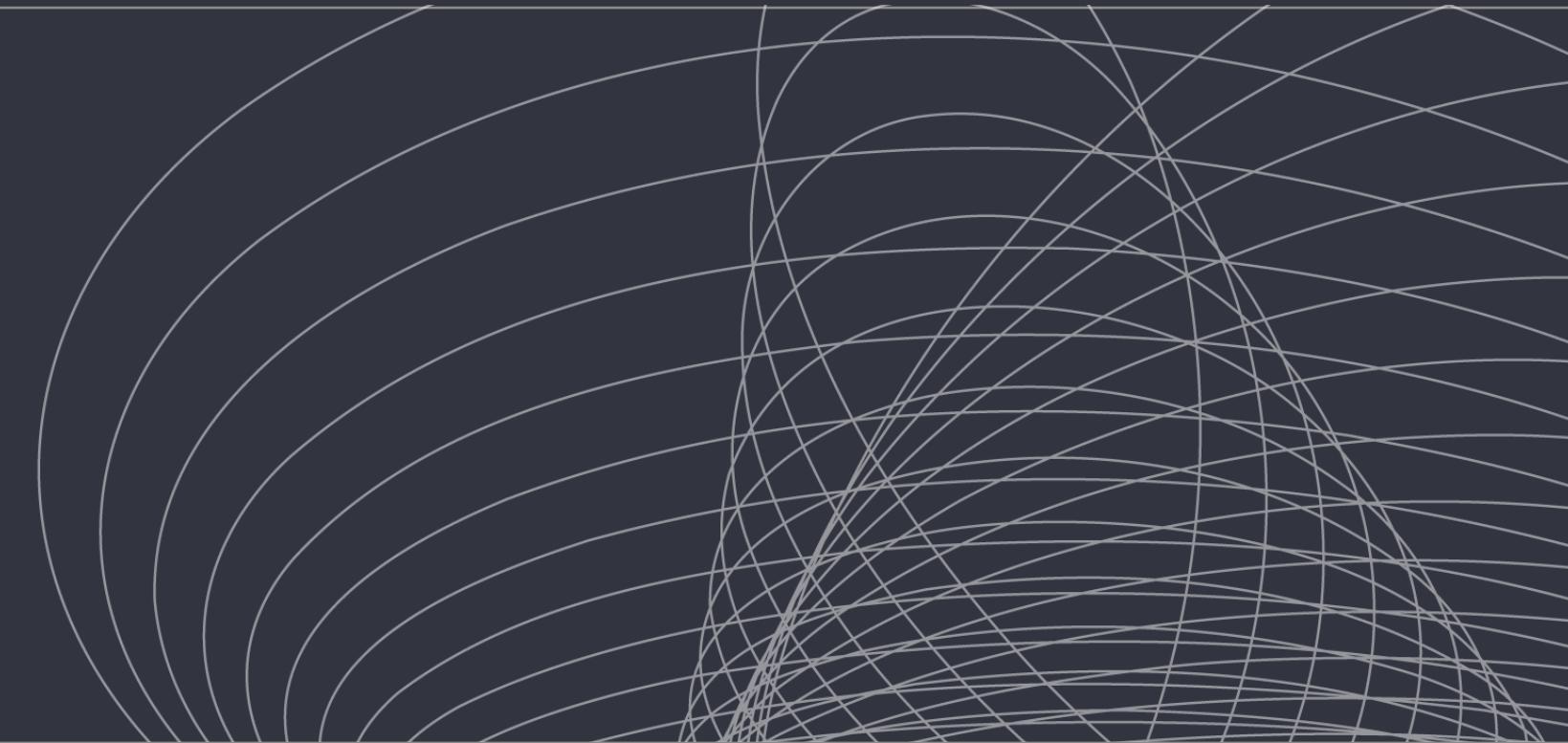
Noise model calibration

—
Solvable points can be used to further calibrate noise models

5

Ideal for showcasing error mitigation

—
These pieces combine to provide an excellent test bed for noise mitigation methods!



Model

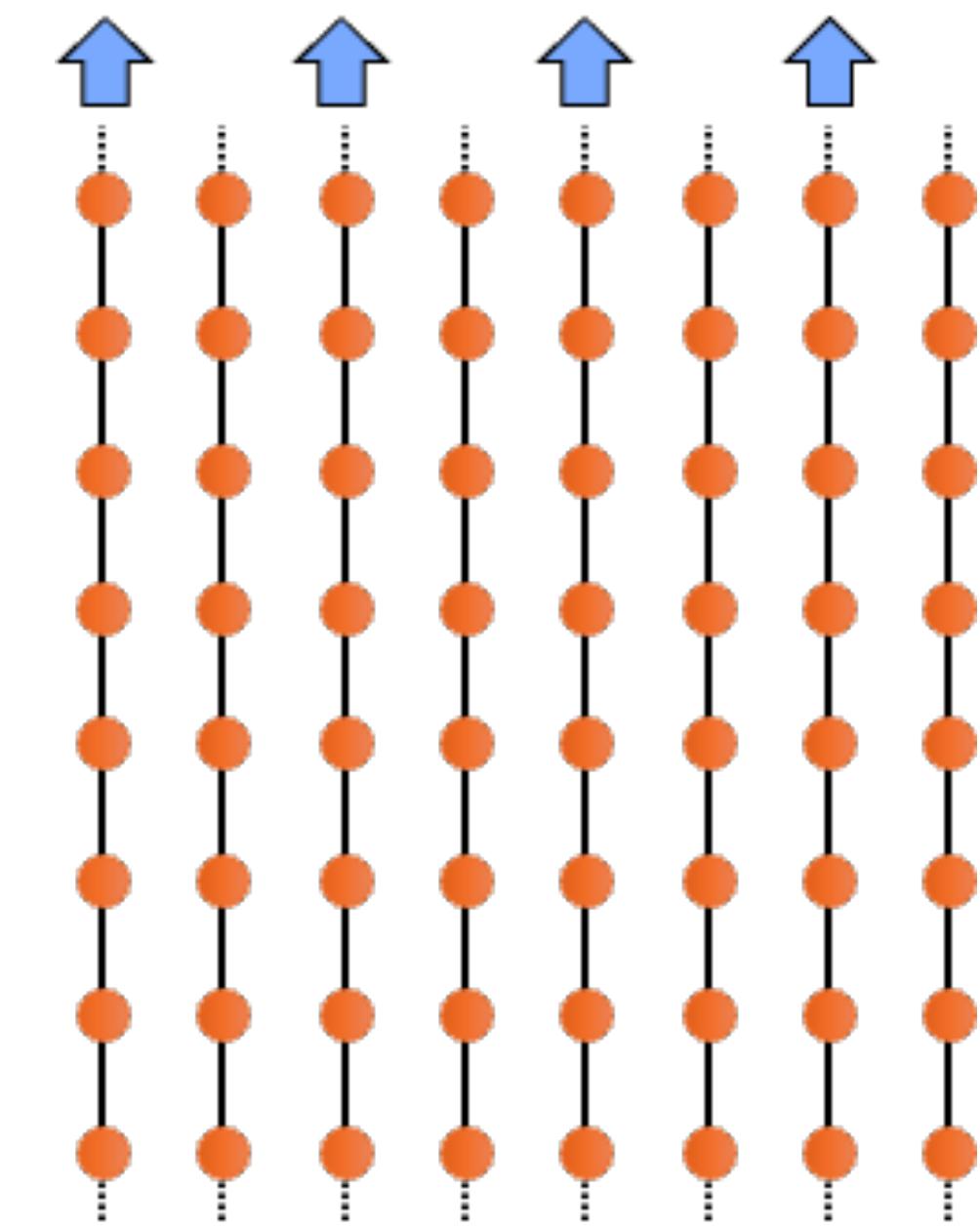
Ising:

$$H_I = J \sum_{n=0}^{N-2} \sigma_n^z \sigma_{n+1}^z + h \sum_{n=0}^{N-1} \sigma_n^z$$

Kick:

$$H_K = b \sum_{n=0}^{N-1} \sigma_n^x$$

Ising spin chain with periodic transverse field kick



Model

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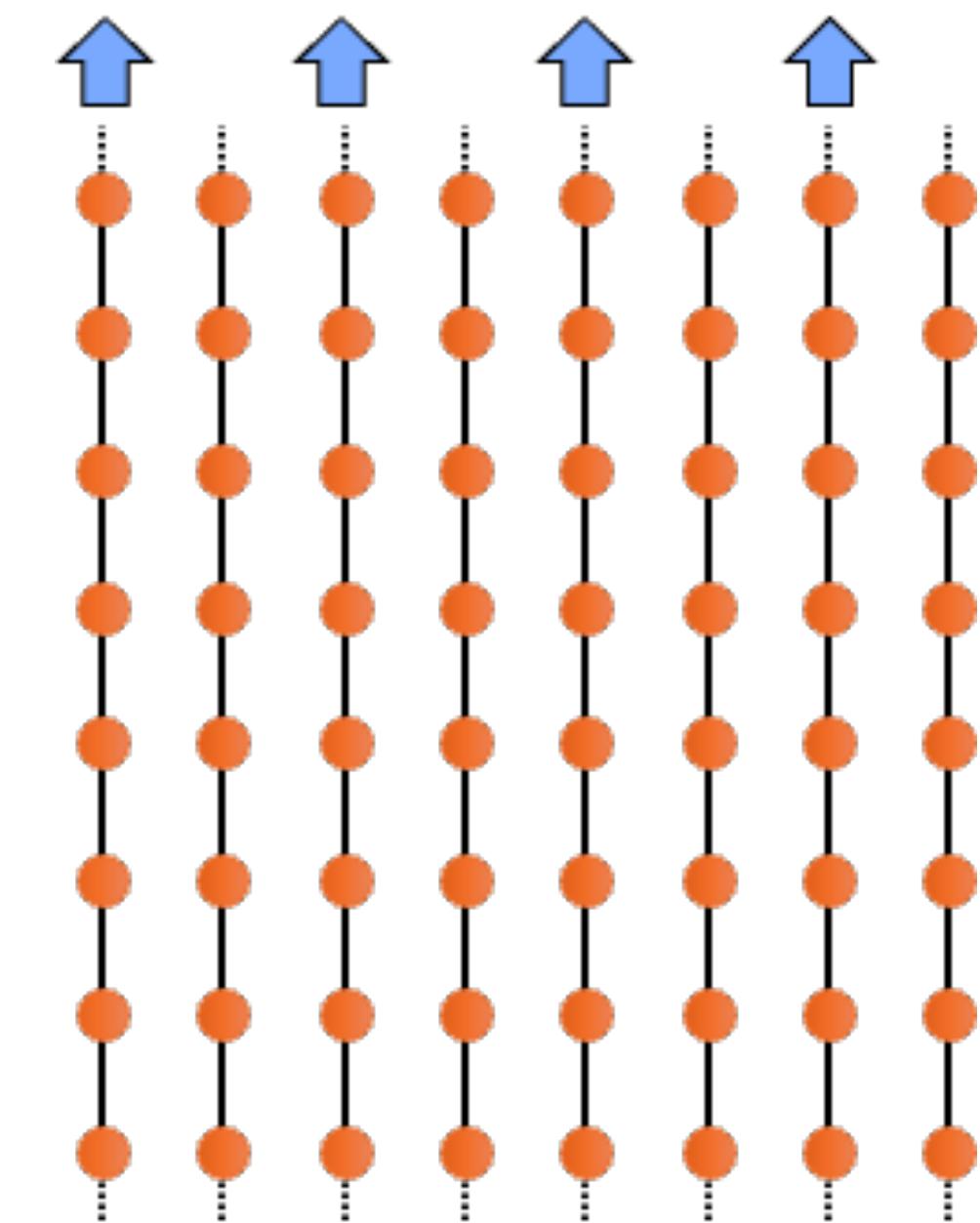
Kick:

$$H_K = b \sum_{n=0}^{N-1} \sigma_n^x$$

Hamiltonian:

$$H_{KI}(t) = H_I + \sum_{m \in Z} \delta(t - m) H_K$$

Ising spin chain with periodic transverse field kick



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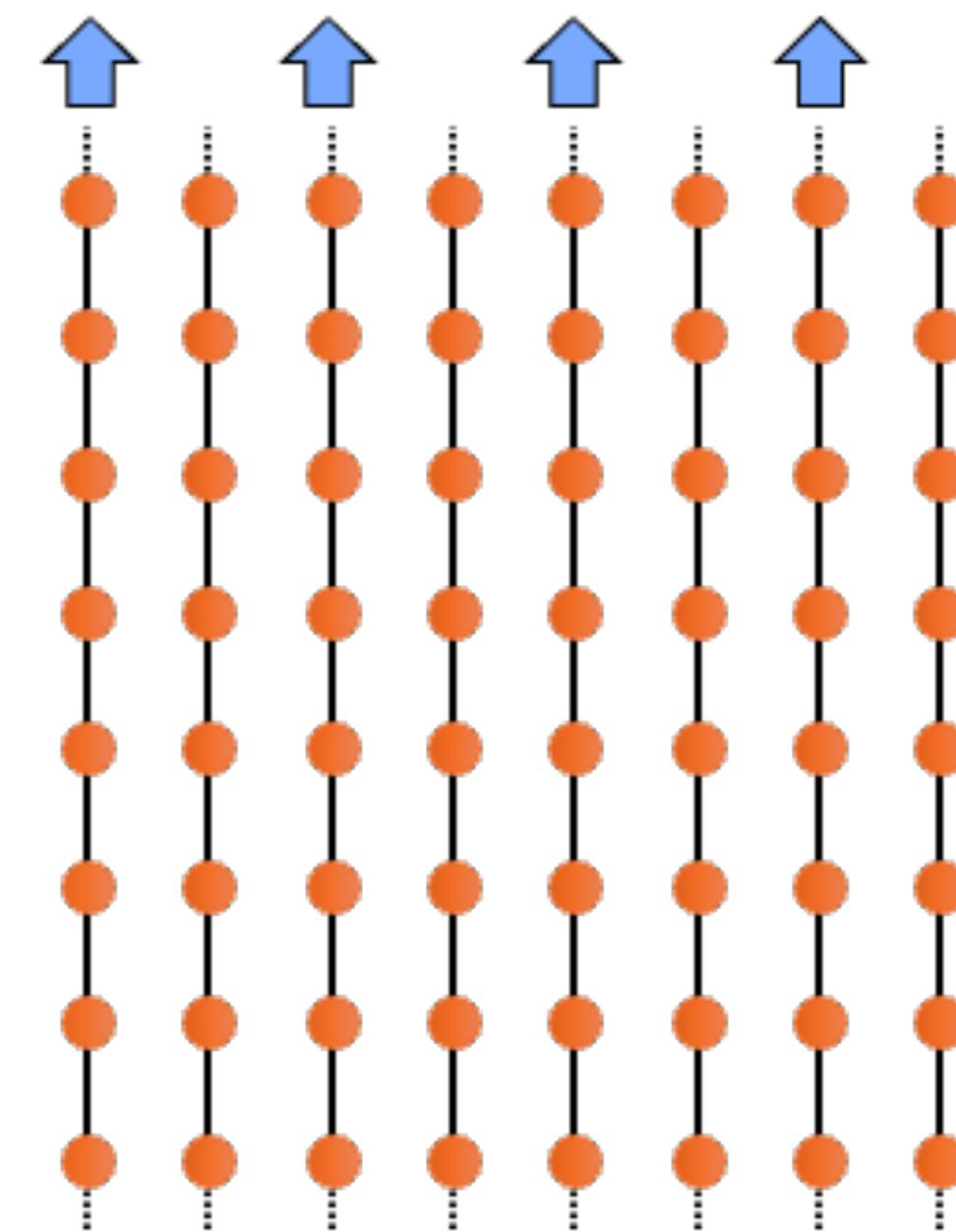
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Ising spin chain with periodic transverse field kick



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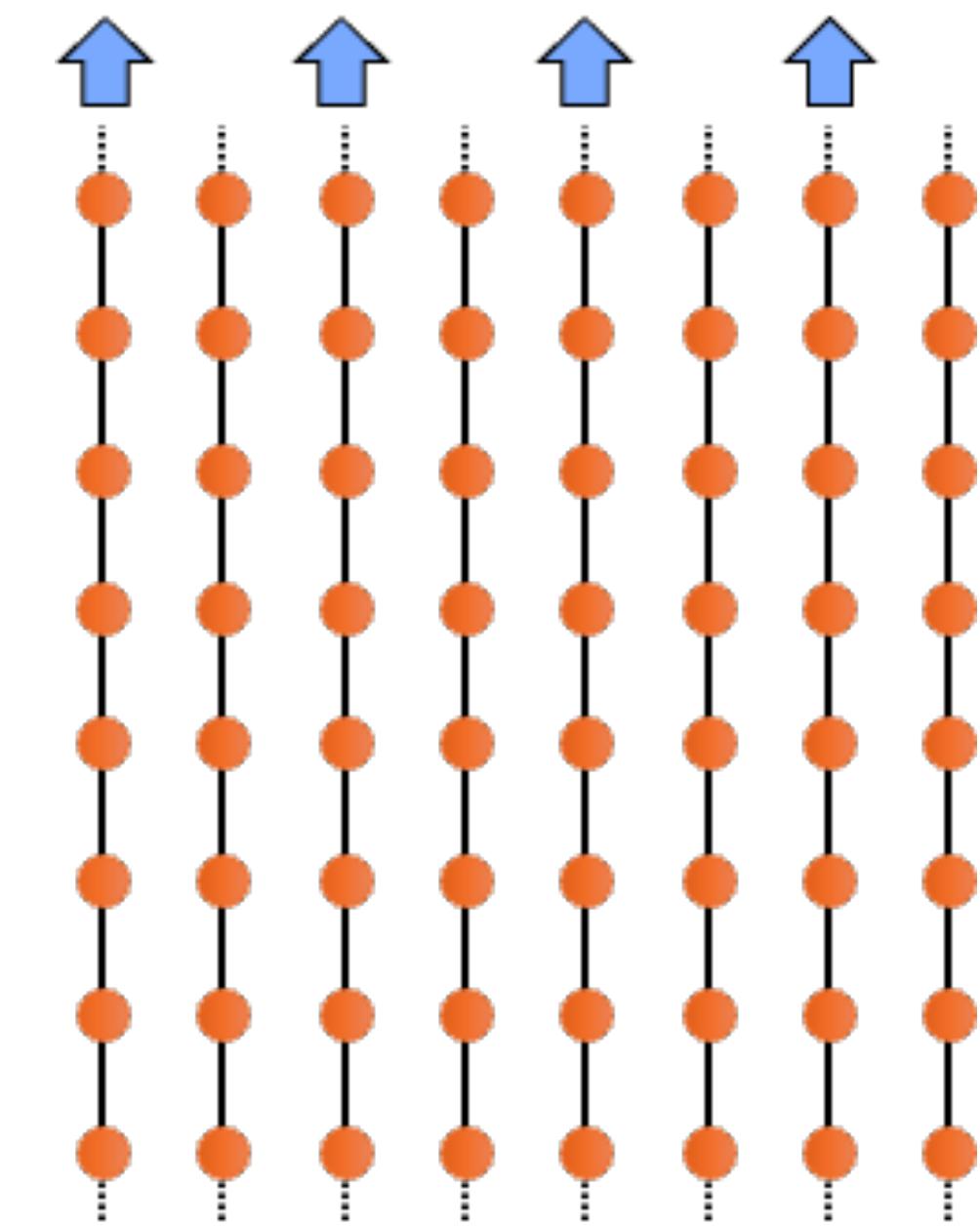
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Observable of interest:

Infinite temperature autocorrelation function: $C_n(t) = \text{Tr}[\hat{\rho}_\infty \hat{X}_0(0) \hat{X}_n(t)] \ , \ \hat{\rho}_\infty = \frac{\mathbf{I}}{2^N}$

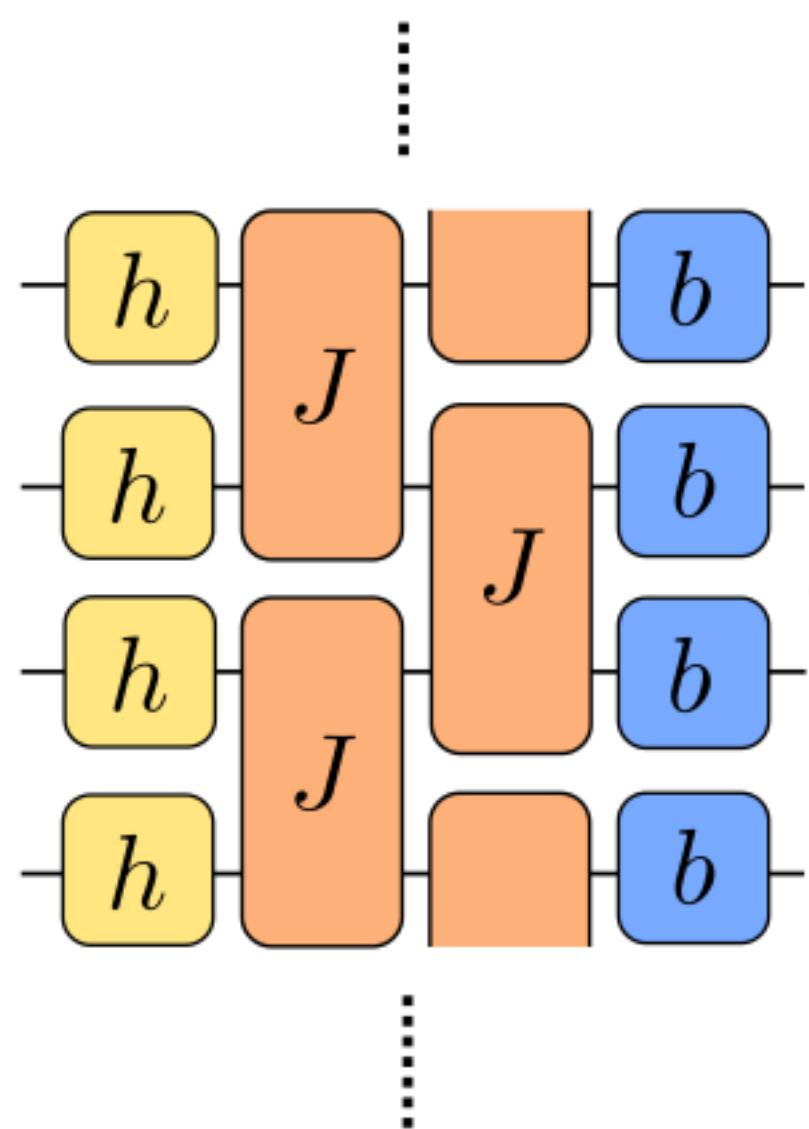
Ising spin chain with periodic transverse field kick



Circuit components

Floquet Unitary:

$$U_{KI} = e^{-iH_K}e^{-iH_I} \rightarrow e^{-ib\sum\sigma^x}e^{-iJ\sum\sigma^z\sigma^z}e^{-ih\sigma^z}$$



$$\boxed{h} = e^{-ih\sigma^z}$$

$$\boxed{b} := e^{-ib\sigma^x}$$

$$\boxed{J} = e^{-iJ\sigma^z \otimes \sigma^z}$$

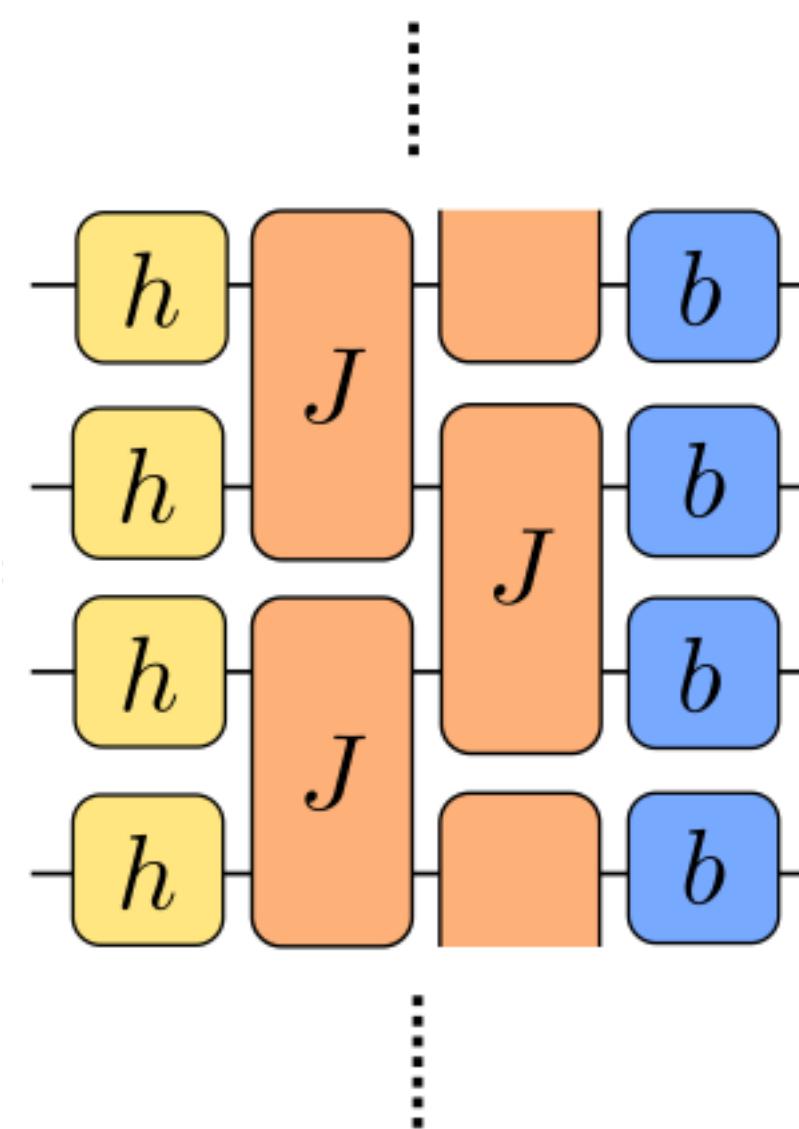
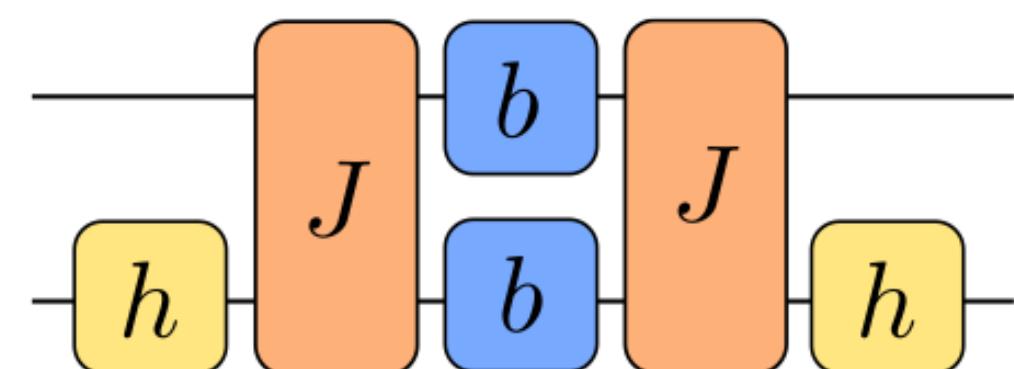
Floquet unitaries implemented as two qubit gates in a brickwork layout.

Circuit components

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$$U_{n,n+1} =$$



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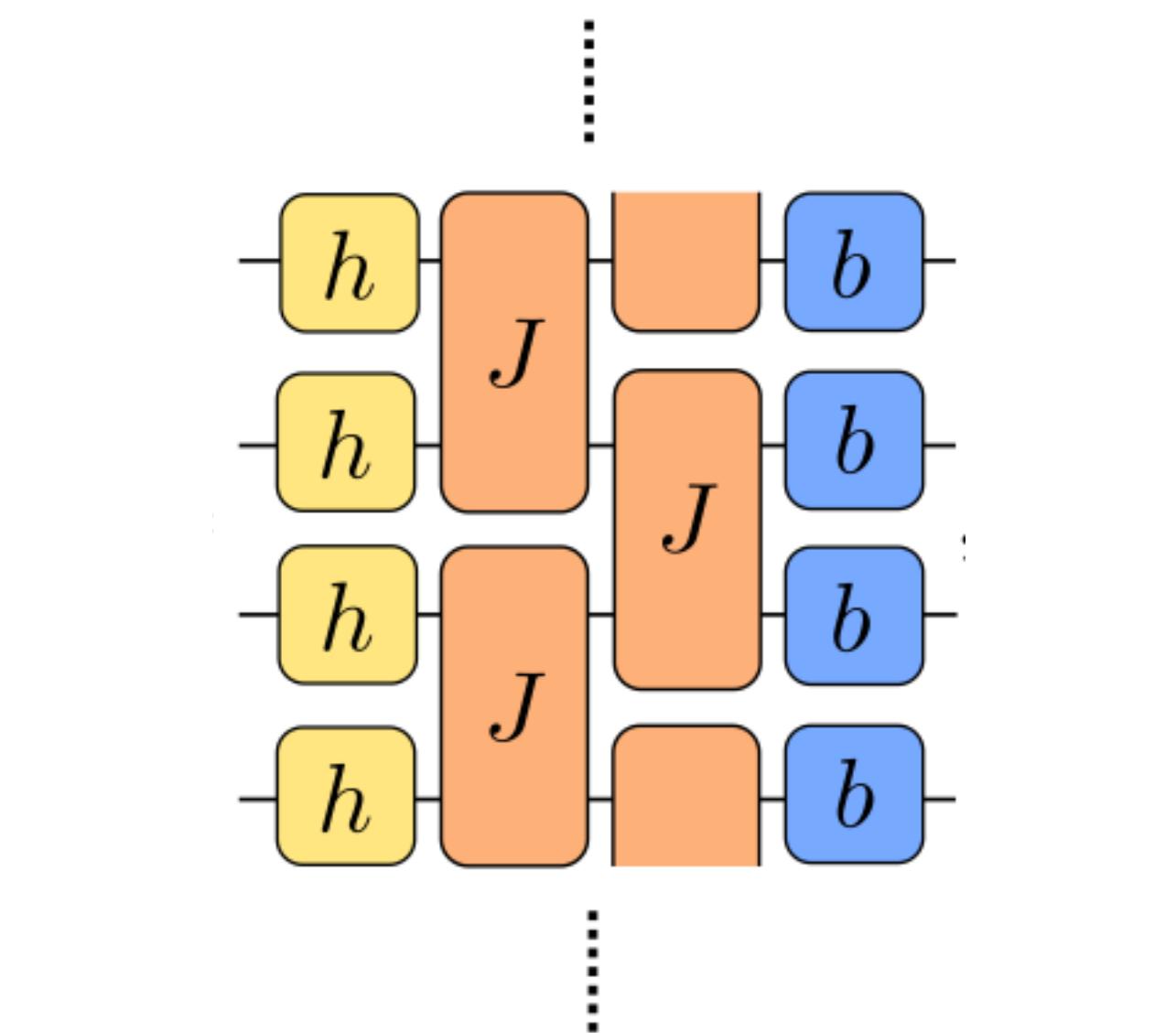
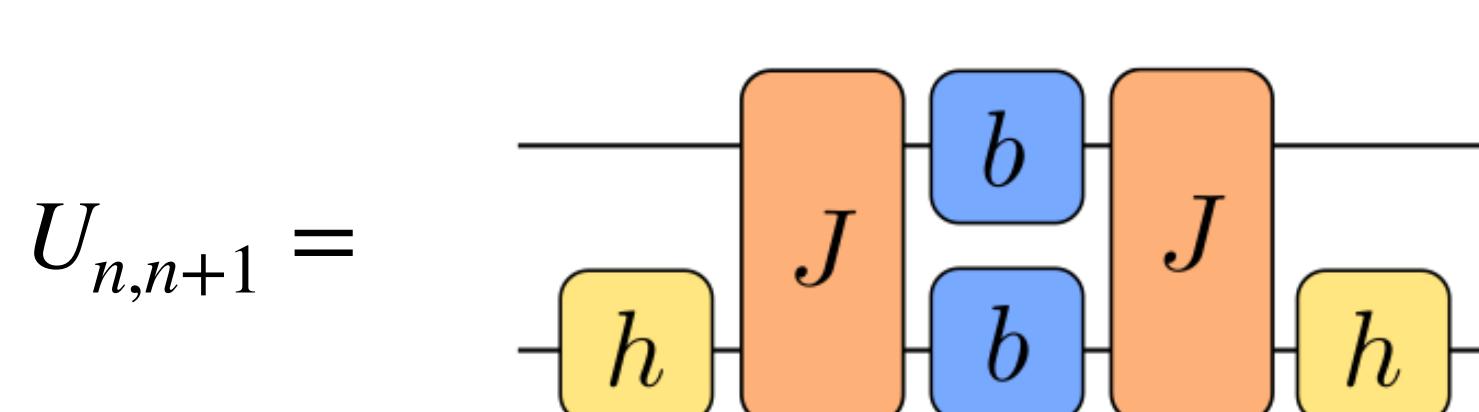
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Dual unitary for $J = b = \frac{\pi}{4}$

$$\begin{array}{c} h \\ \hline \end{array} = e^{-ih\sigma^z}$$

$$\begin{array}{c} b \\ \hline \end{array} := e^{-ib\sigma^x}$$

$$\begin{array}{c} J \\ \hline \end{array} = e^{-iJ\sigma^z \otimes \sigma^z}$$

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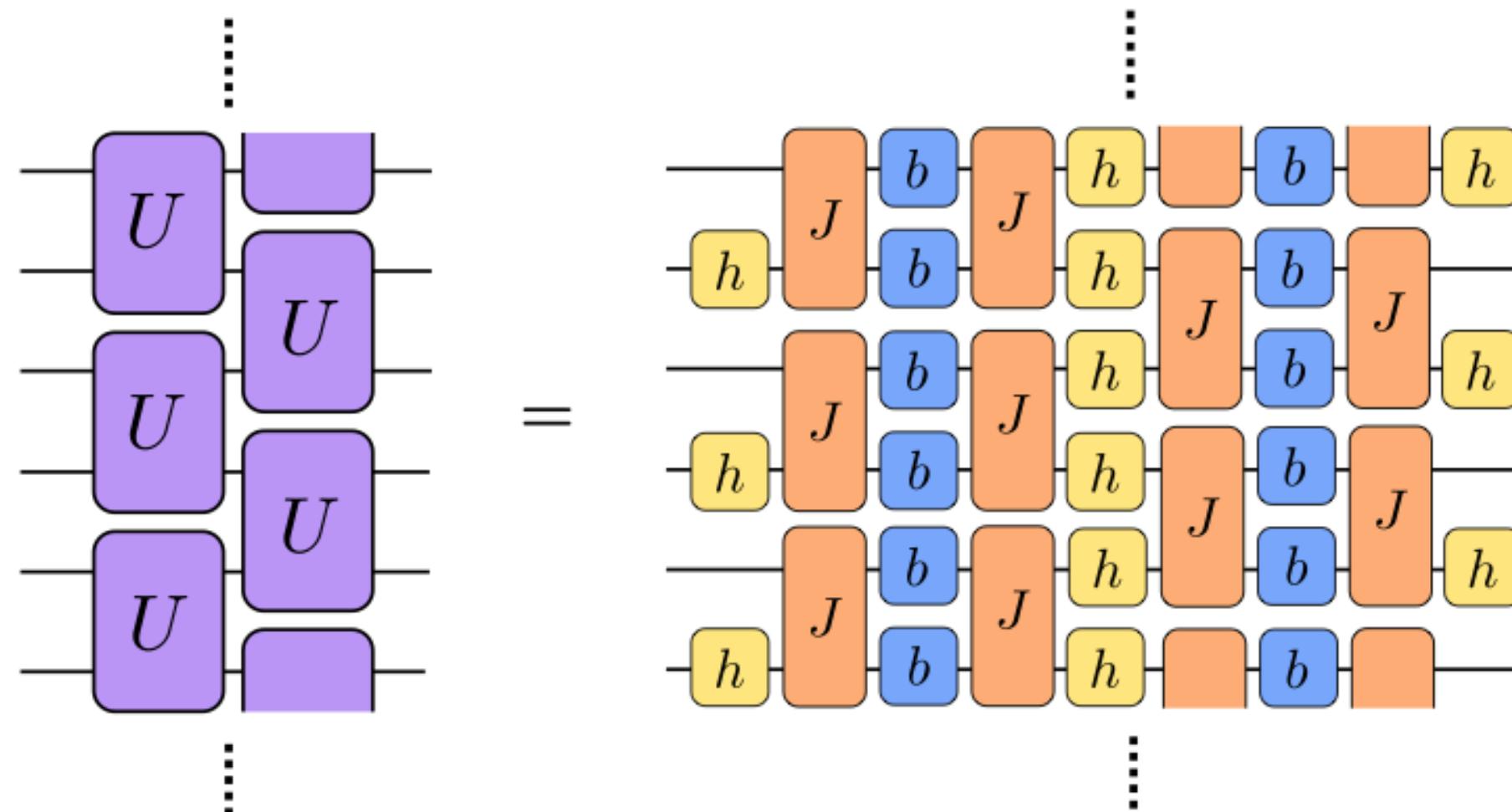
Circuit components

$$U_{even} = \prod_{n_{even}} U_{n,n+1}$$

$$U_{odd} = \prod_{n_{odd}} U_{n,n+1}$$

One time step:

$$U_1 = U_{even} U_{odd} \rightarrow$$



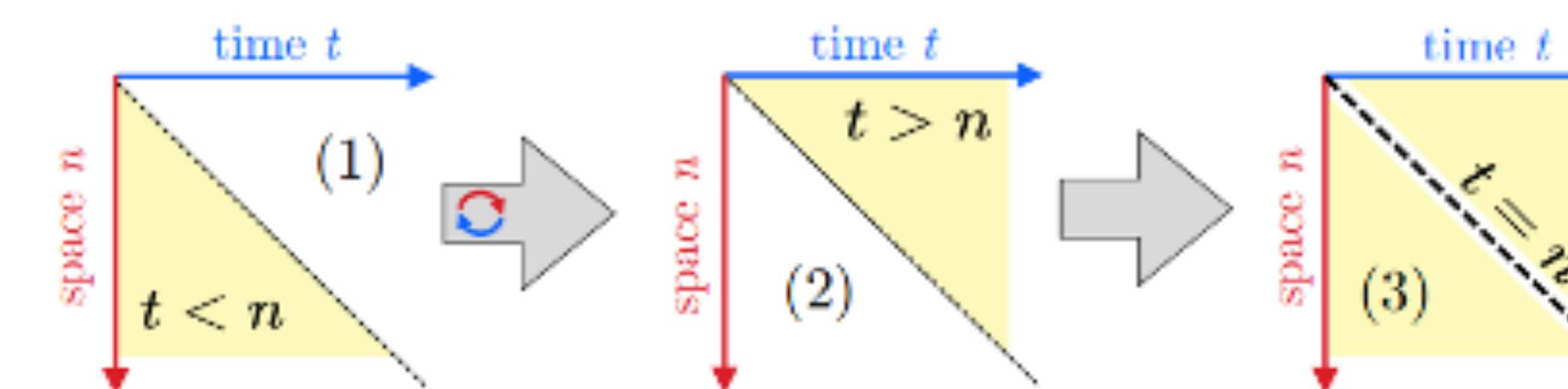
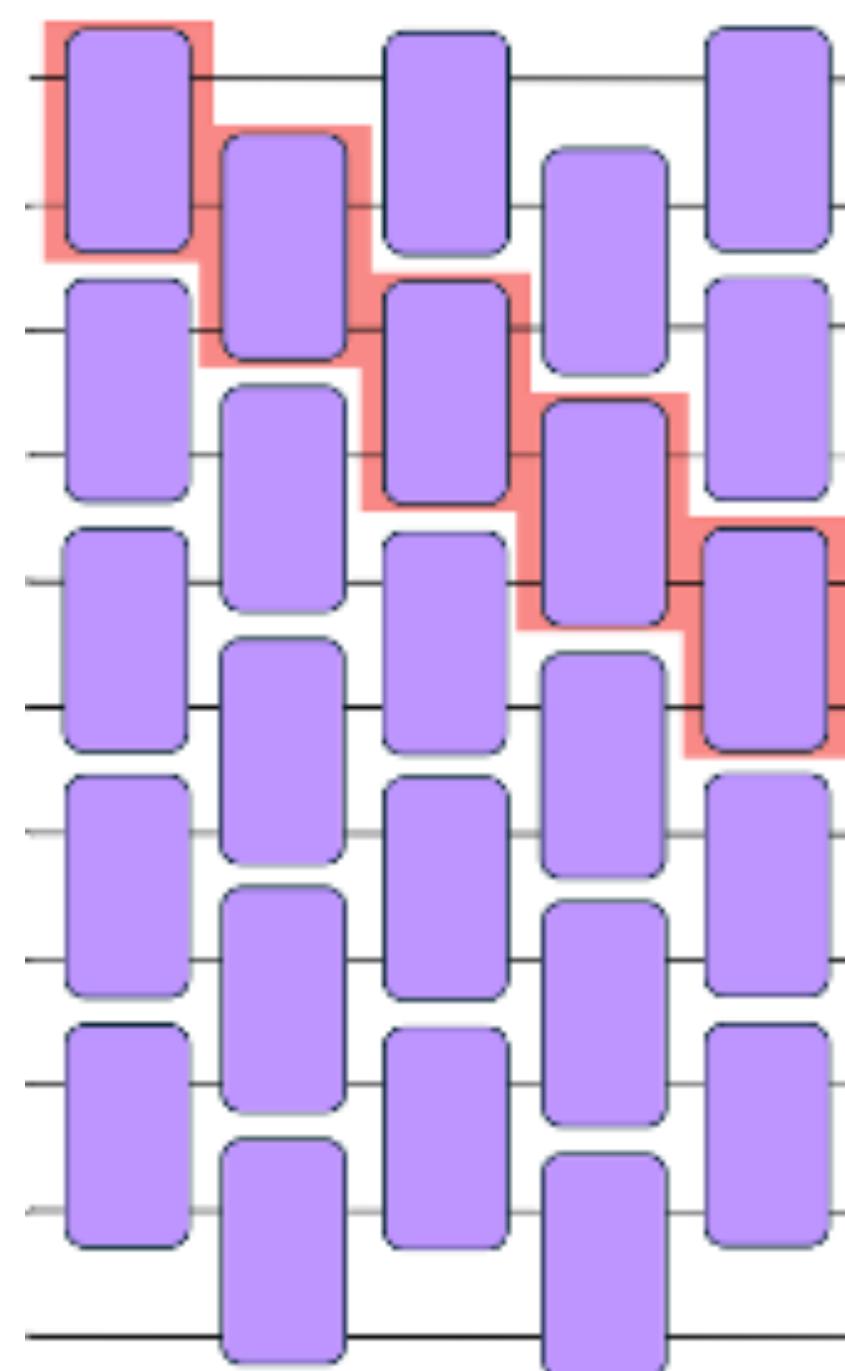
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Dual unitary



Information spreading for
any brickwork circuit:
 $C(t) = 0$ for $t < n$

Dual unitary circuits limit
information spread in the
spatial direction
 $C(t) = 0$ for $t > n$

Signal propagates along
the light cone only

For dual unitary brickwork circuits
the signal will propagate along the
light cone

$$U_{i,j}^{k,l} = \begin{array}{c} k \\ \diagdown \\ i \end{array} \begin{array}{c} l \\ \diagup \\ j \end{array}, \quad (U^\dagger)_{i,j}^{k,l} = \begin{array}{c} k \\ \diagup \\ i \end{array} \begin{array}{c} l \\ \diagdown \\ j \end{array}$$

$$UU^\dagger = U^\dagger U = \mathbb{I}$$

$$\tilde{U}\tilde{U}^\dagger = \tilde{U}^\dagger \tilde{U} = \mathbb{I}$$

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Three regimes

Three regimes

1

$$J = b = \frac{\pi}{4}, \quad h = 0$$

Integrable

Clifford Gates

Exact solution:

$$C(t) = \begin{cases} 1, & \text{if } t = n \\ 0, & \text{if otherwise} \end{cases}$$

Dual Unitary

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2

$$J = b = \frac{\pi}{4}, \quad h \neq 0$$

Non-integrable

Non-Clifford

Exact solution:

$$C(t) = \begin{cases} [\cos(2h)]^t, & \text{if } t = n \\ 0, & \text{if otherwise} \end{cases}$$

Dual Unitary

Three regimes

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Exact solution:

$$C(t) = \begin{cases} [\cos(2h)]^t, & \text{if } t = n \\ 0, & \text{if otherwise} \end{cases}$$

3

$$J = \frac{\pi}{4}, \quad b \neq \frac{\pi}{4}, \quad h \neq 0$$

Non-integrable

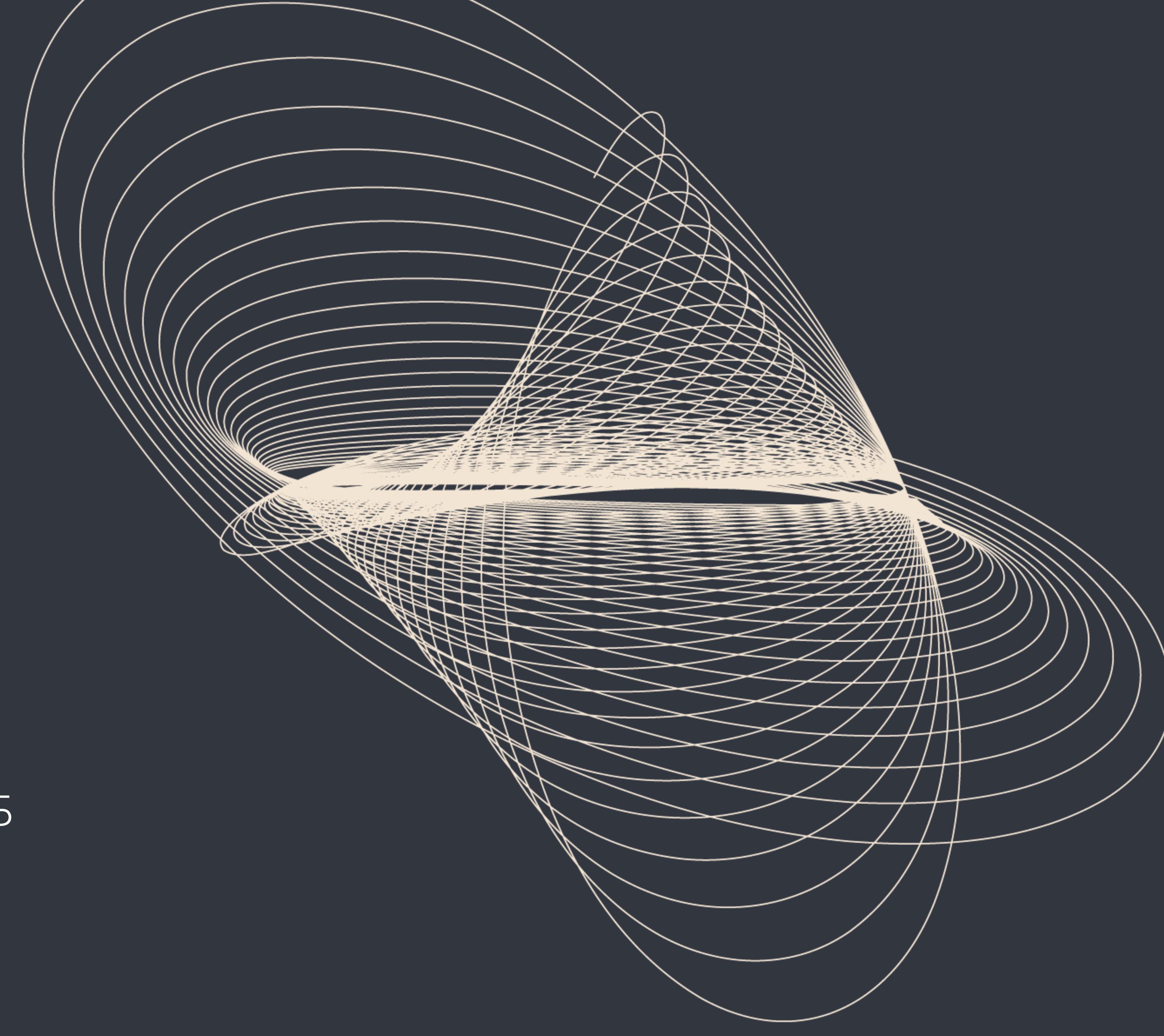
Non-Clifford

No exact solution

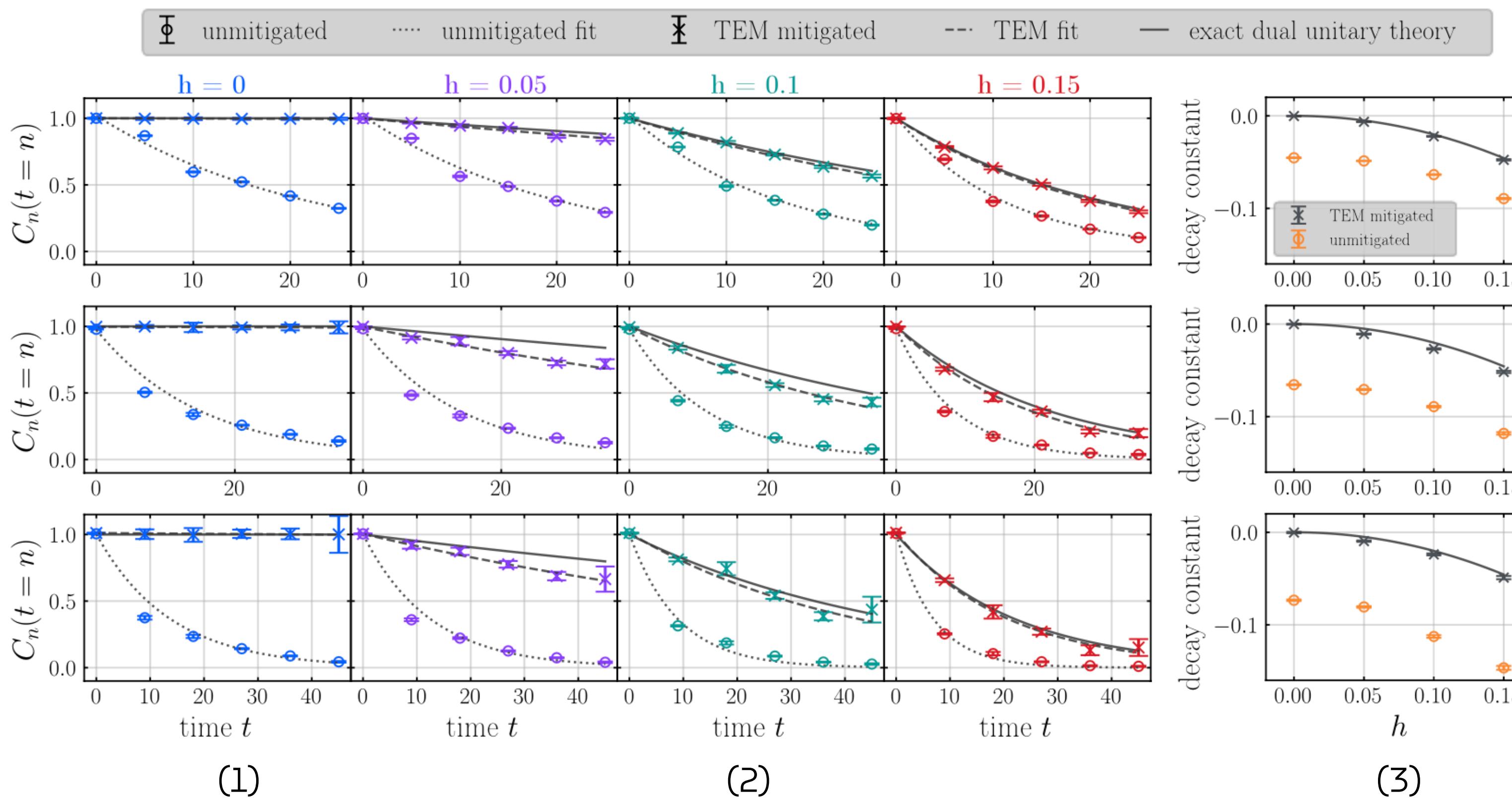
Dual Unitary

Non dual unitary

Experimental results
run on IBM Eagle



Autocorrelation function at the dual unitary point



2 Dual Unitary: $b = J = \pi/4$
Non-integrable

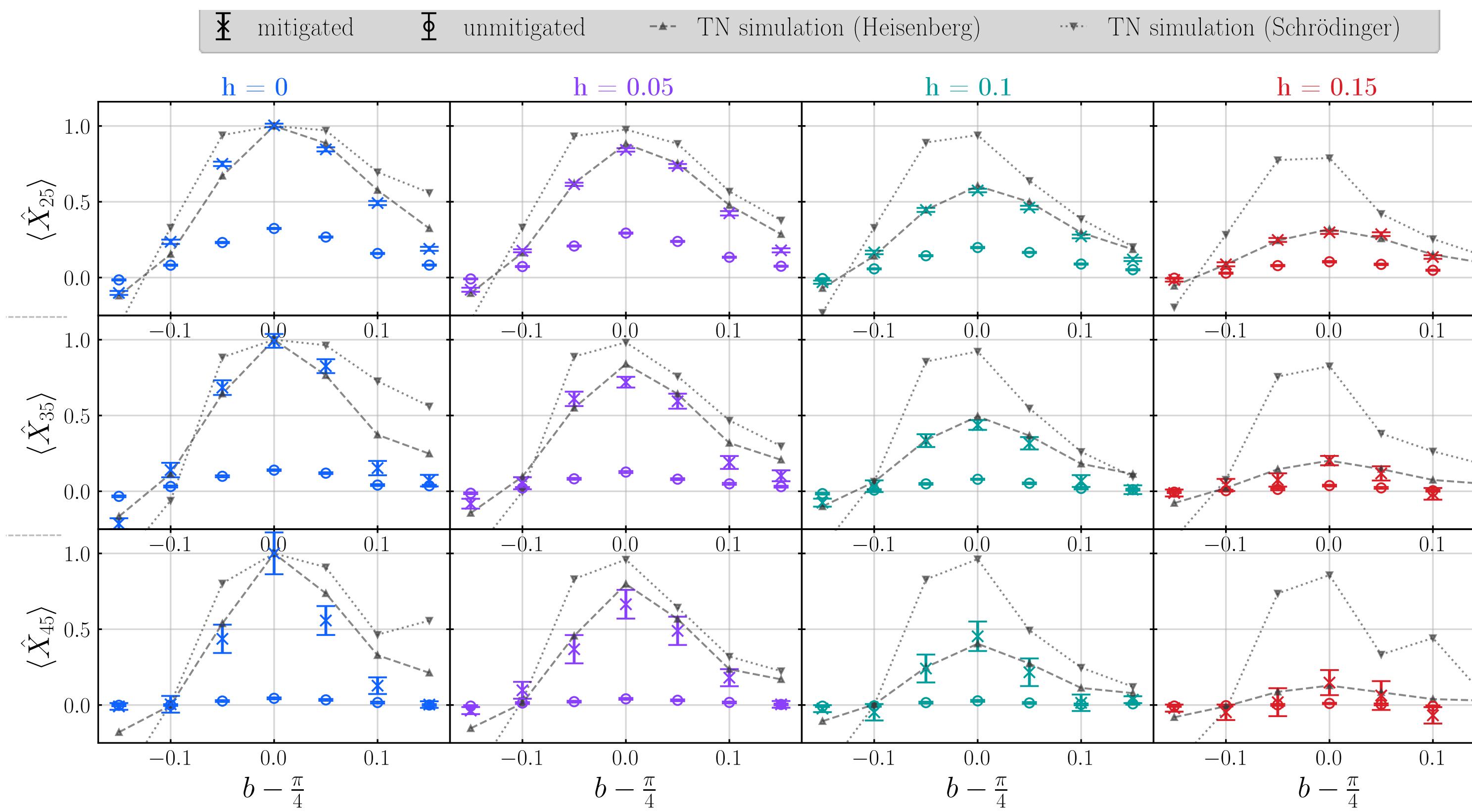
Exact solution: $C(t) = \begin{cases} [\cos(2h)]^t, & \text{if } t = n \\ 0, & \text{if otherwise} \end{cases}$

- (1)
 - Clifford for $h=0$. Used to calibrate the noise model parameters adjusted to fit the mitigated curve.
- (2)
 - TEM mitigated results match the analytical decay for varying system sizes.
 - Imperfections directly linked to imperfections in noise characterisation.
- (3)
 - Validation: decay rates of the mitigated results match theory

Moving away from the dual unitary point

3

- Not dual unitary
- Non-integrable
- No exact solution



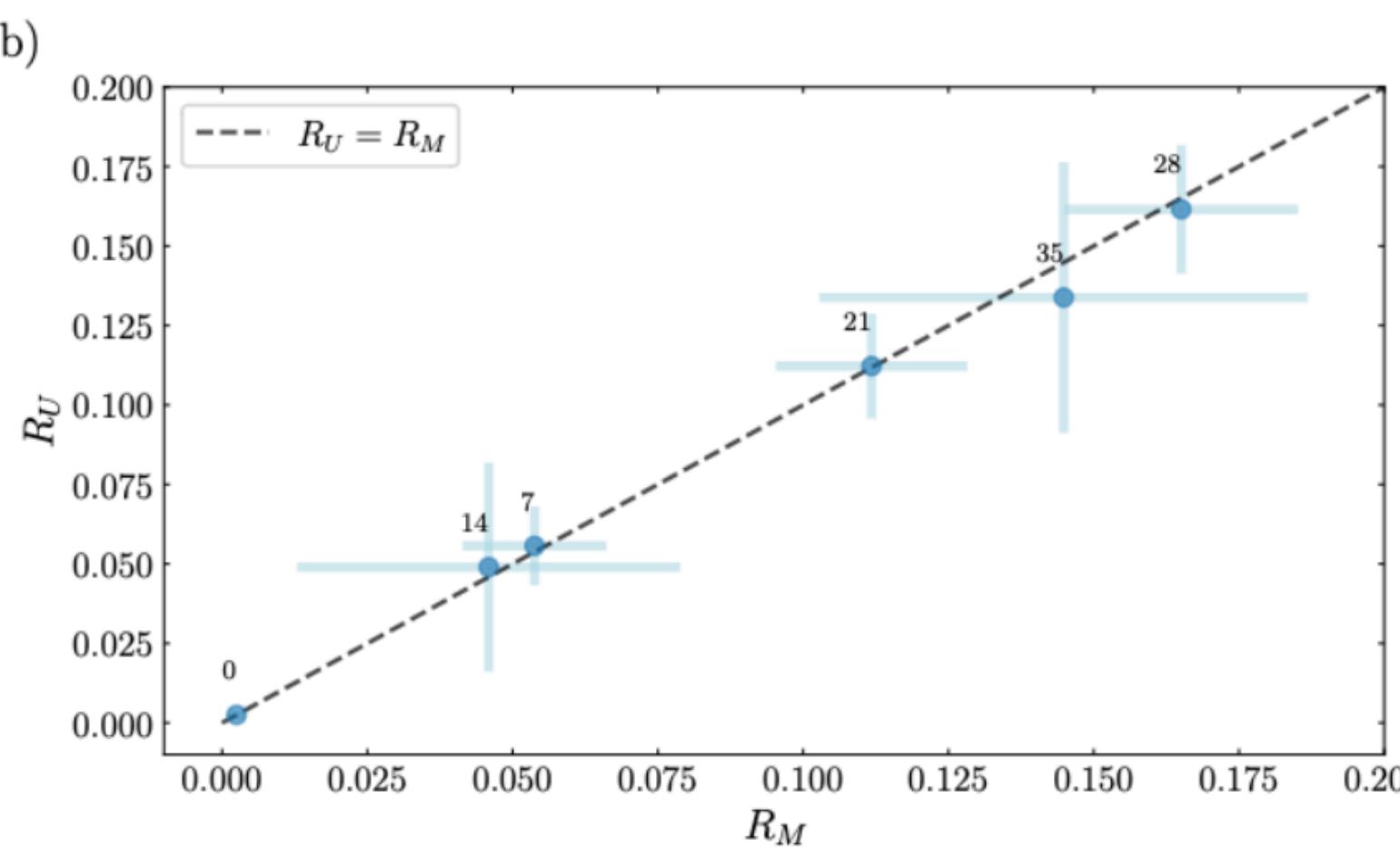
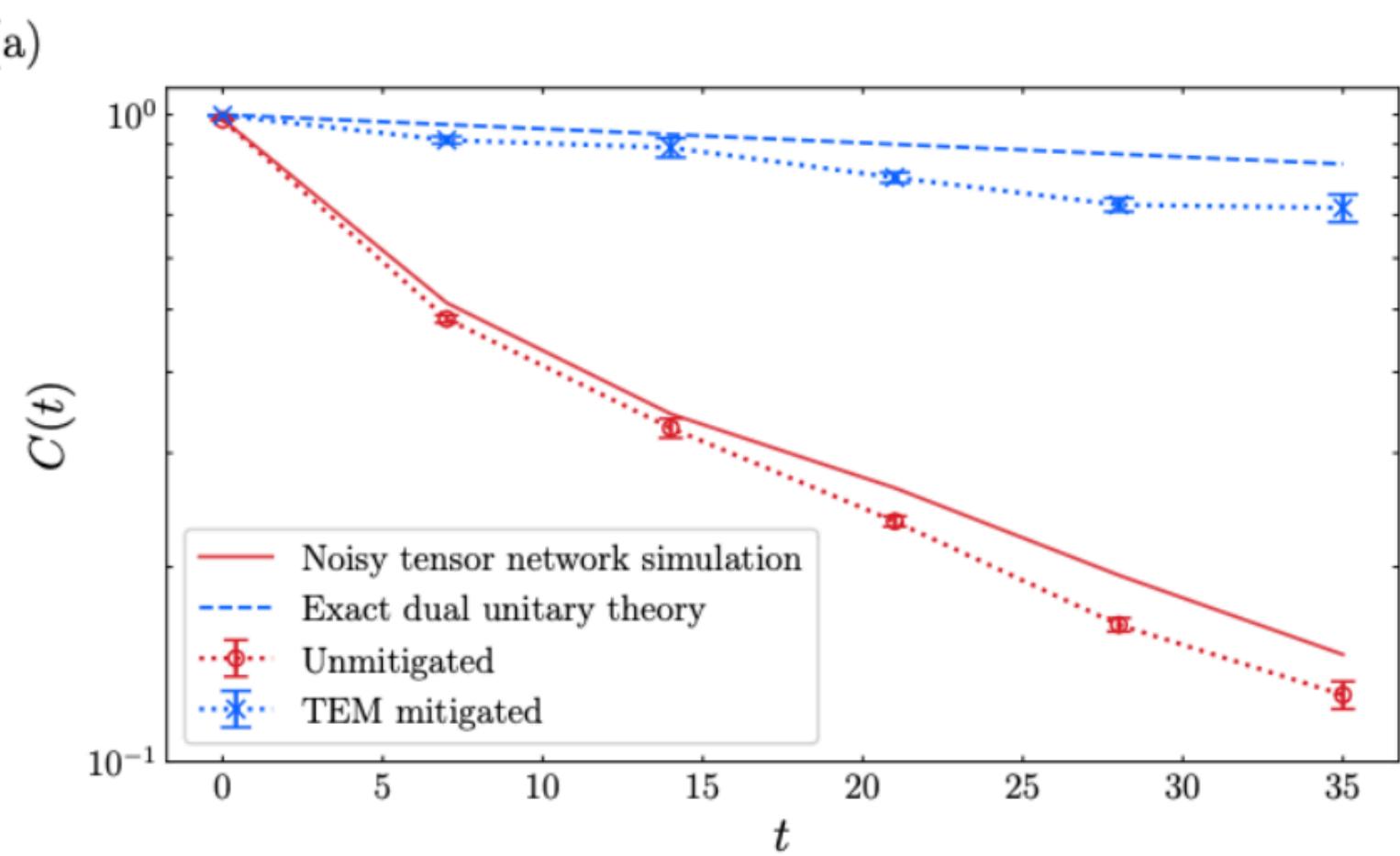
Computing expectation values $\langle \hat{X}_t(t) \rangle$ for $t = (N - 1)/2$

No analytical solution exists nor brute force solution so therefore we must compare different methods for simulation:

- Quantum + TEM
- TN Schrödinger
- TN Heisenberg

Accurate recovery of near zero signal that is indistinguishable from background statistical noise

Impact of noise model discrepancies



We are only as good as our noise characterisation

- Tensor Network simulations using the noise model provided can show us the accuracy of the model when compared to the noisy signal obtained from hardware.
- Where there is a mismatch in noisy signal to noisy simulation, there will be a comparable mismatch between the TEM result and the ideal curve.

Sampling overhead

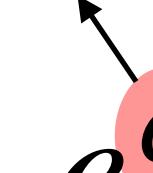
N_{qubits}	R	$\Gamma_{\text{PEC}}/\Gamma_{\text{TEM}}$	$\Gamma_{\text{ZNE}}/\Gamma_{\text{TEM}}$
51	3.1	9.6	25.6
71	7.1	50.4	64.6
91	22.7	515	149

When we are considering system sizes where the numbers of shots are in the tens of millions, these factors are prohibitive.

Sampling overhead

$$\Gamma \sim e^{\epsilon NL}$$

Fix



Exponent blows up for fixed error rate as circuit area increases while it gets easier to simulate classically as everything approaches the maximally mixed state.

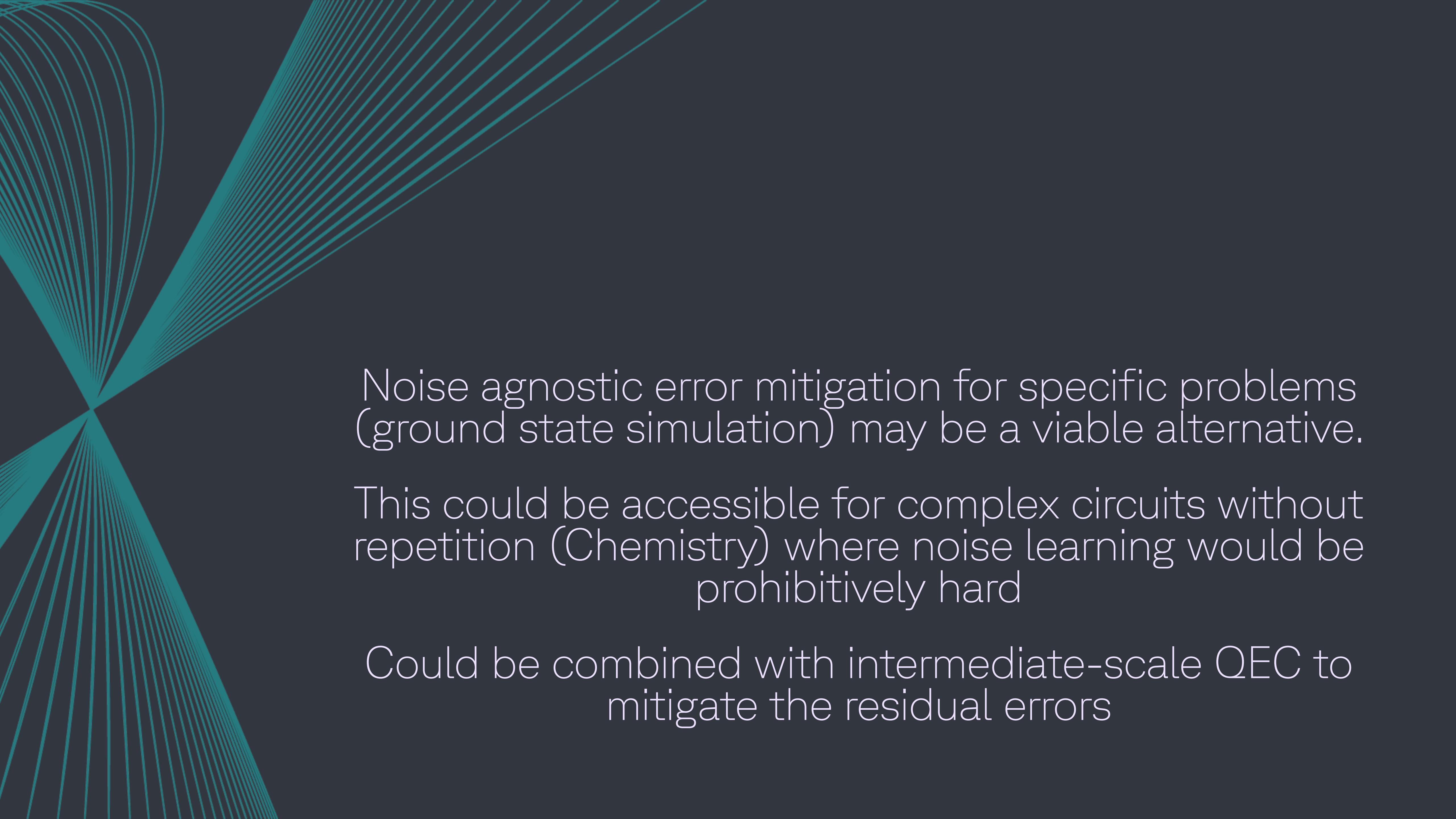
Sampling overhead

$$\lim_{\epsilon \rightarrow 0} \Gamma \sim e^{\epsilon NL}$$

Fix

Larger circuit sizes are enabled as hardware improves.

Quantum + EM becomes favorable as things get more difficult to simulate classically.

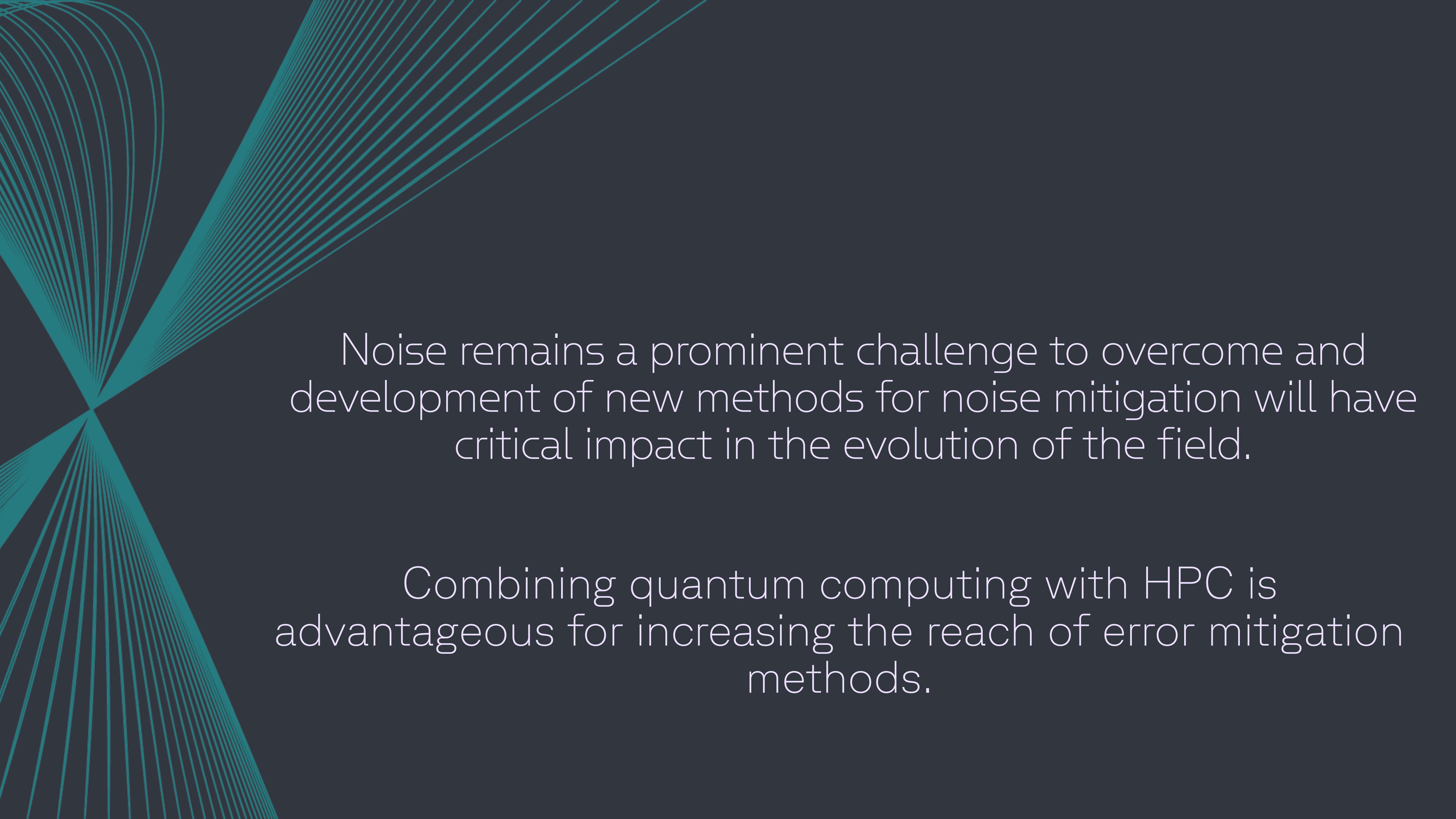


Noise agnostic error mitigation for specific problems
(ground state simulation) may be a viable alternative.

This could be accessible for complex circuits without repetition (Chemistry) where noise learning would be prohibitively hard

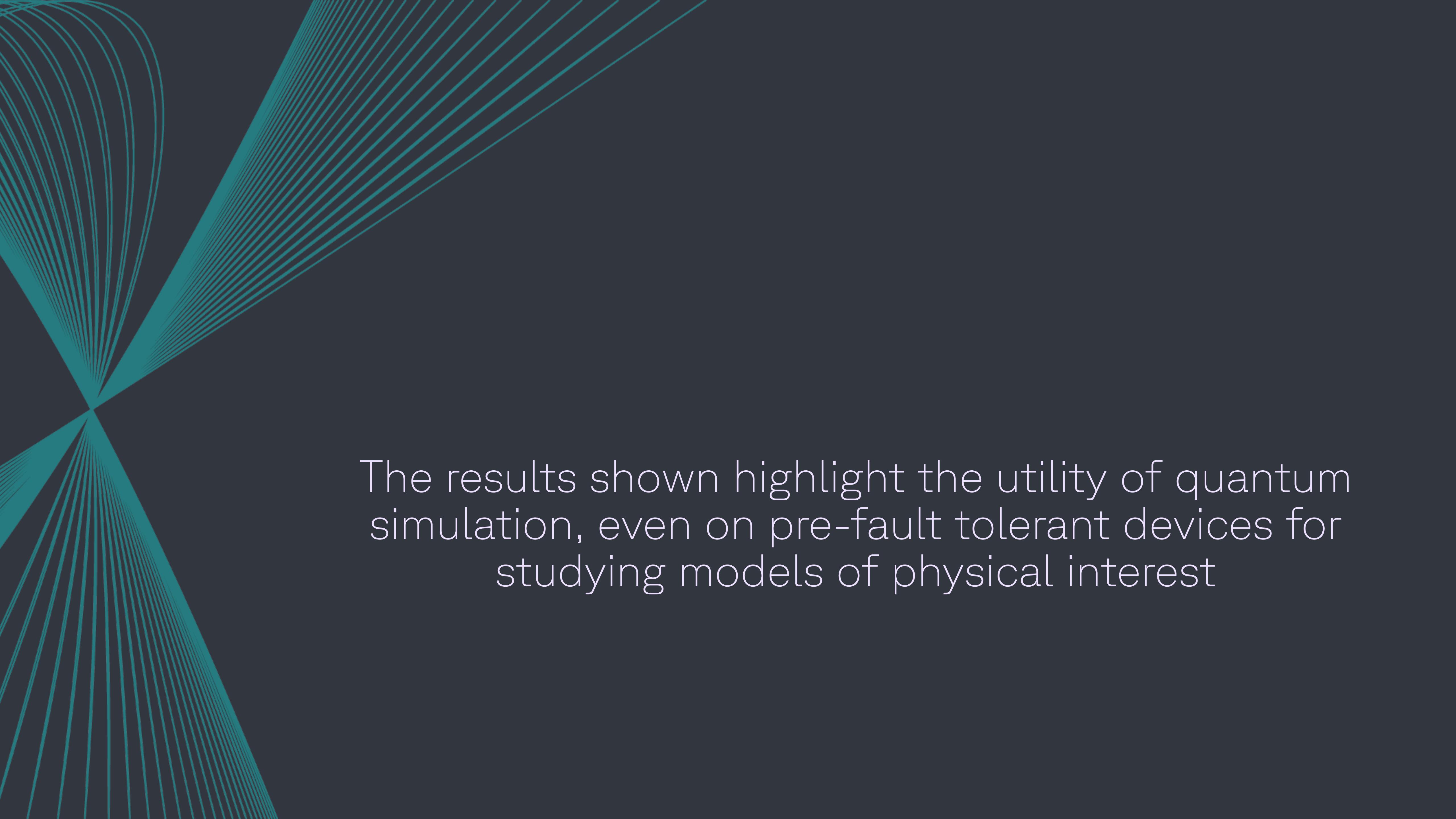
Could be combined with intermediate-scale QEC to mitigate the residual errors

Conclusion

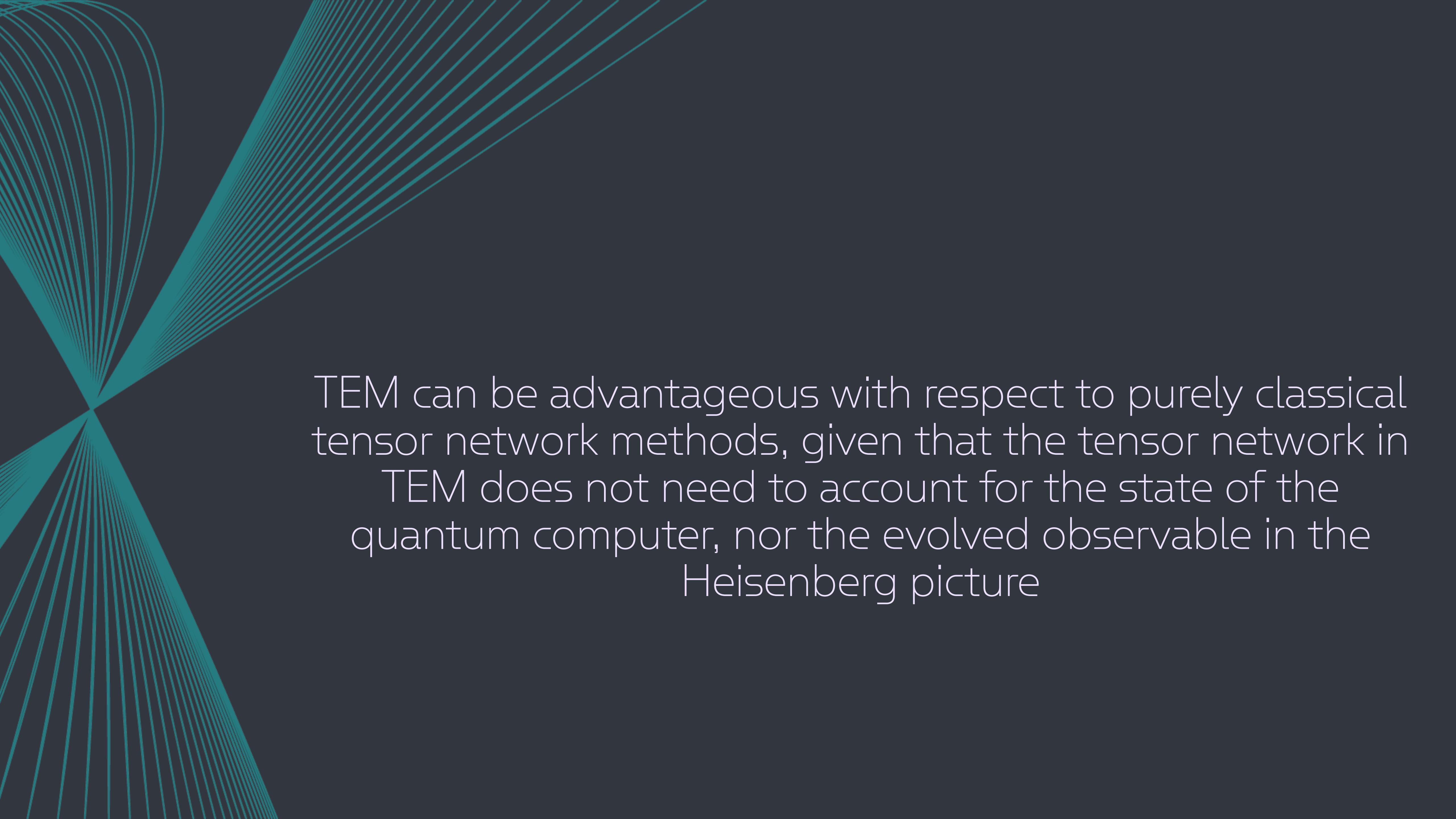


Noise remains a prominent challenge to overcome and development of new methods for noise mitigation will have critical impact in the evolution of the field.

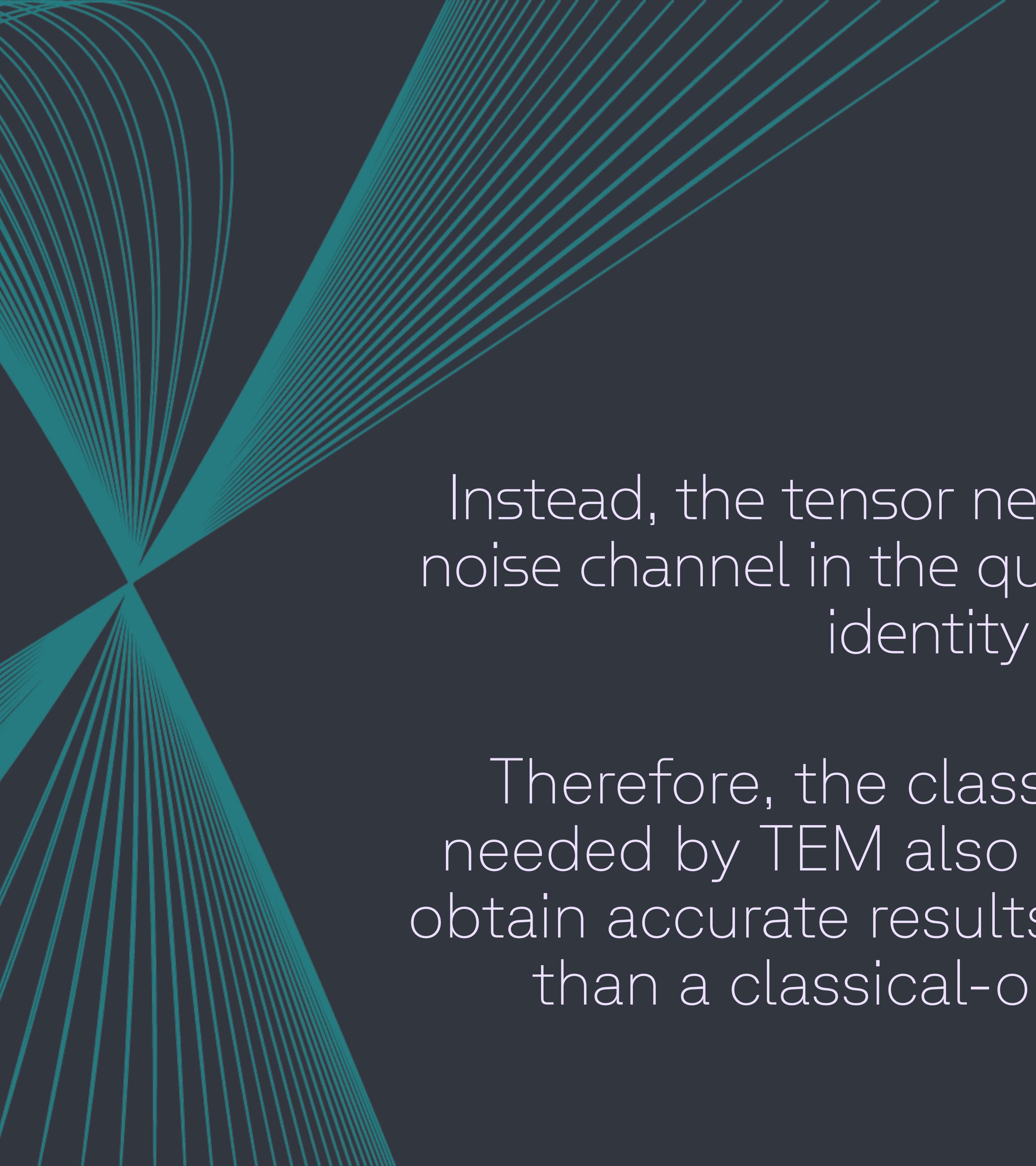
Combining quantum computing with HPC is advantageous for increasing the reach of error mitigation methods.



The results shown highlight the utility of quantum simulation, even on pre-fault tolerant devices for studying models of physical interest

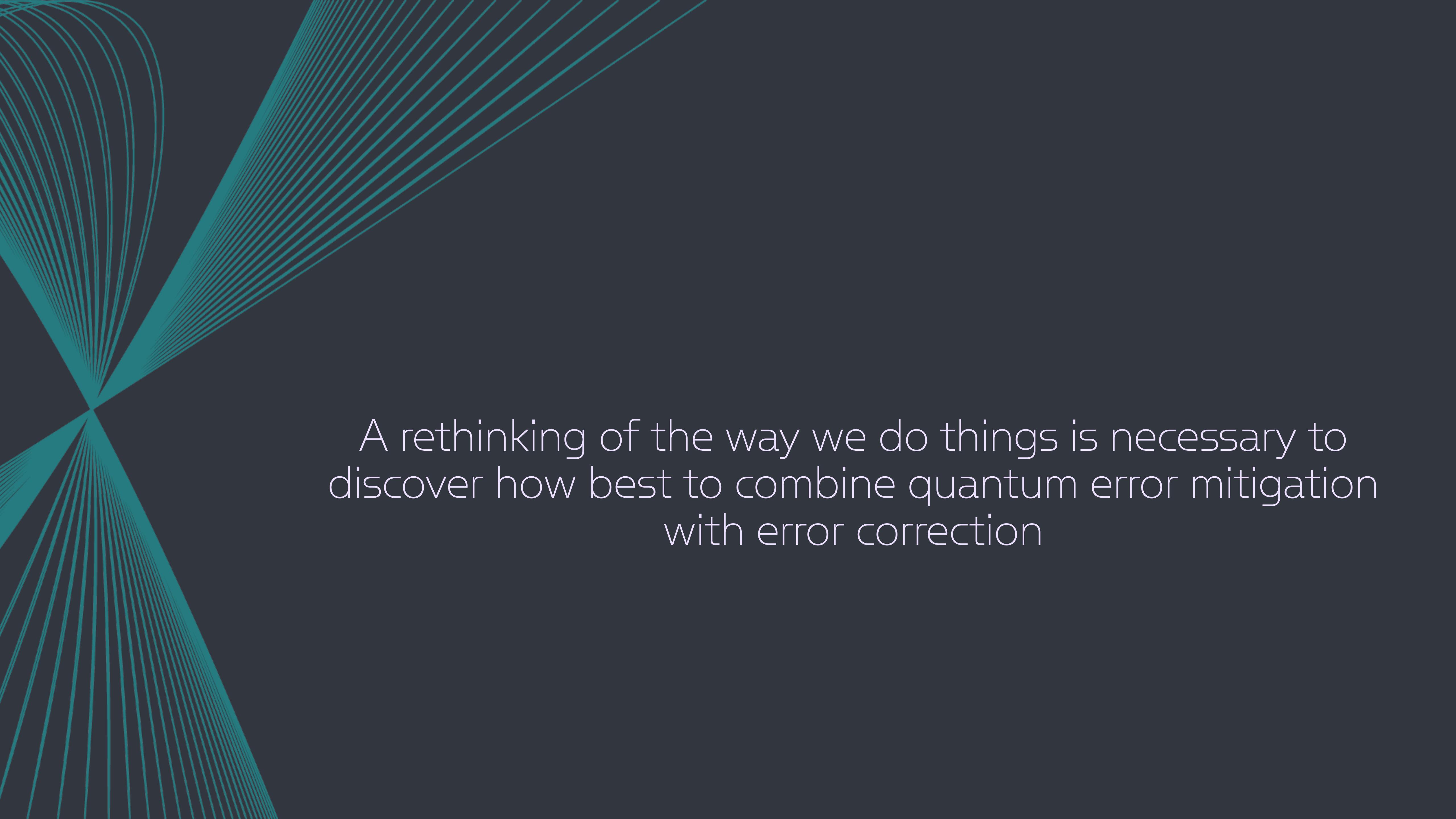


TEM can be advantageous with respect to purely classical tensor network methods, given that the tensor network in TEM does not need to account for the state of the quantum computer, nor the evolved observable in the Heisenberg picture

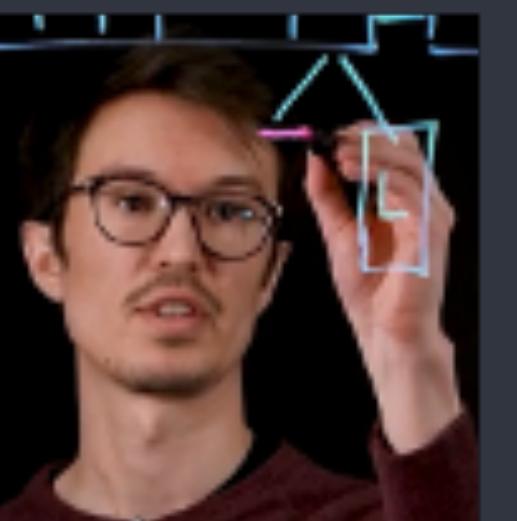
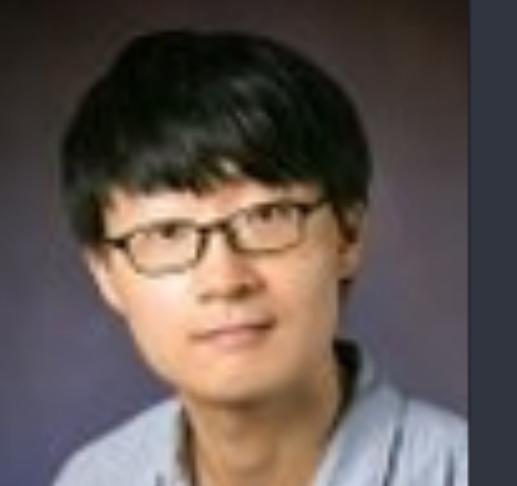
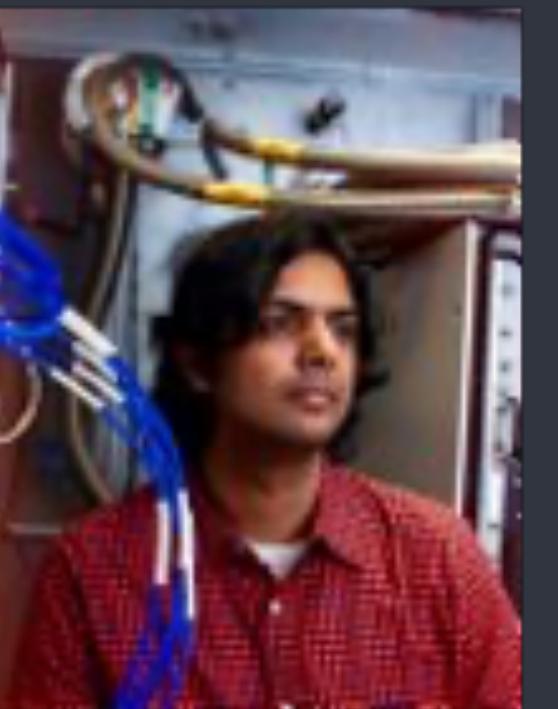
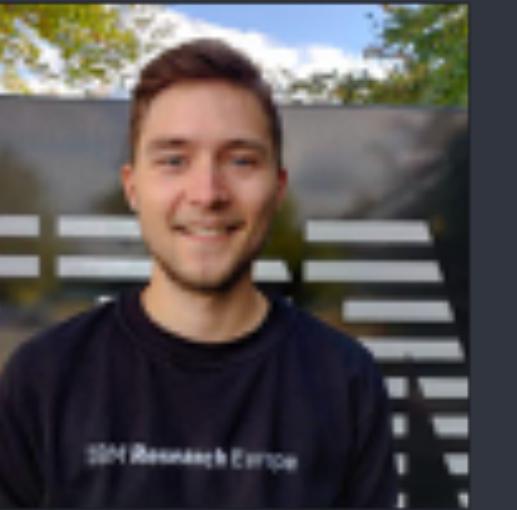
A decorative graphic in the background consists of numerous thin, teal-colored lines that radiate from the bottom left corner towards the top right. These lines are slightly curved and overlap each other, creating a fan-like or mesh-like pattern.

Instead, the tensor network represents the inverse of the noise channel in the quantum processor, which approaches identity for decreasing noise.

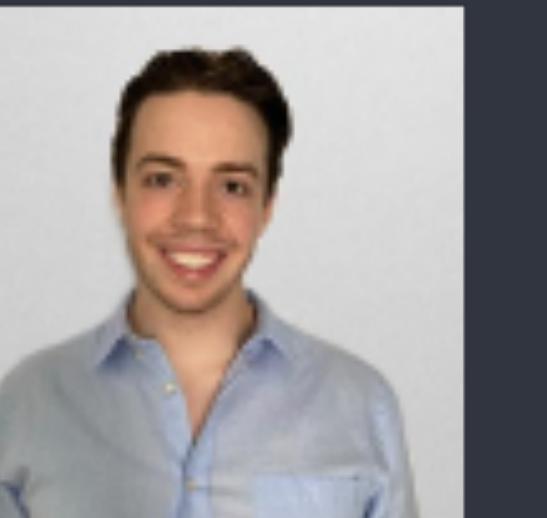
Therefore, the classical computational complexity needed by TEM also decreases, hence enabling us to obtain accurate results with smaller computational cost than a classical-only tensor network approach.



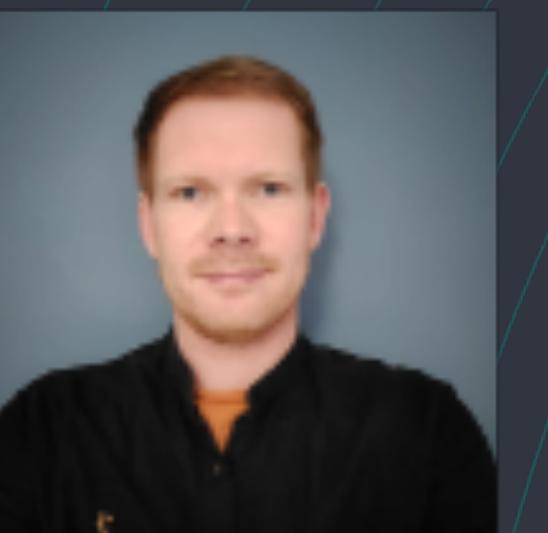
A rethinking of the way we do things is necessary to discover how best to combine quantum error mitigation with error correction



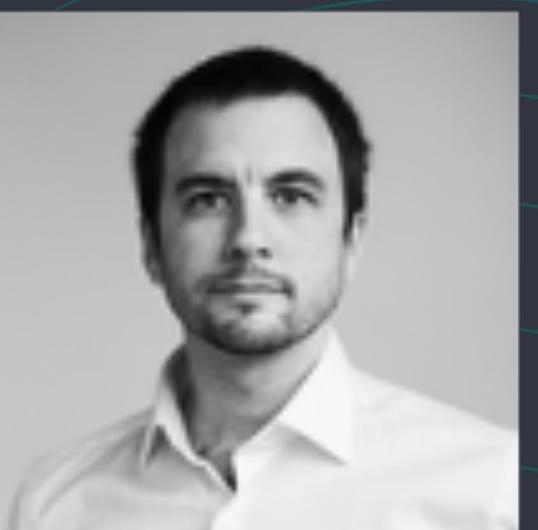
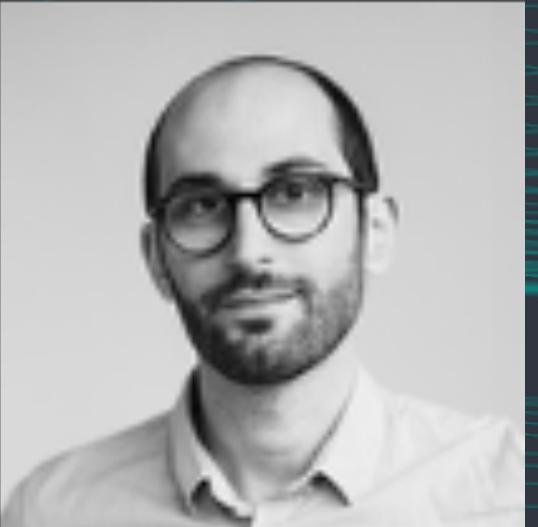
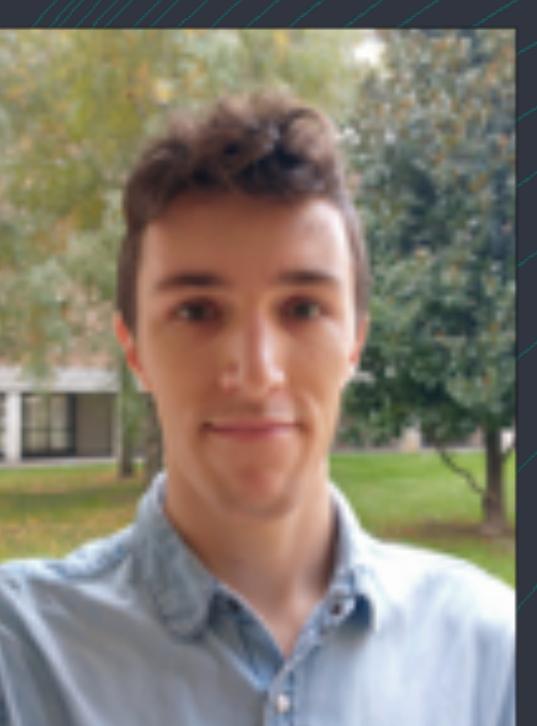
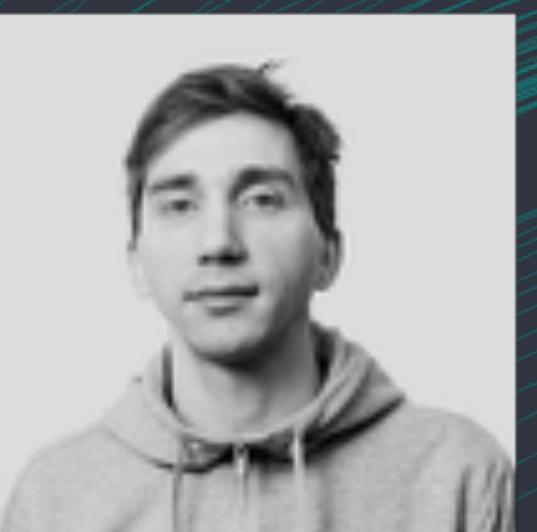
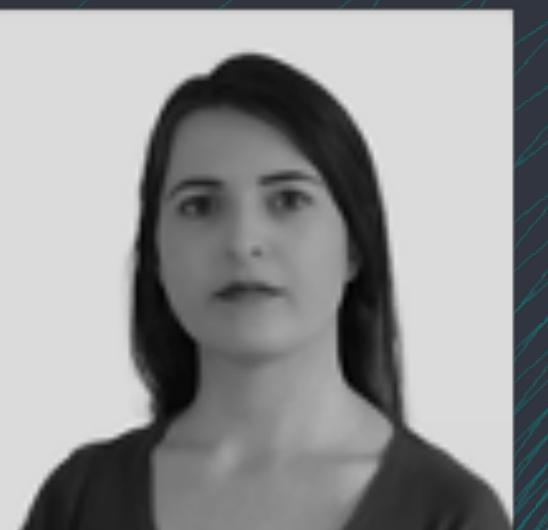
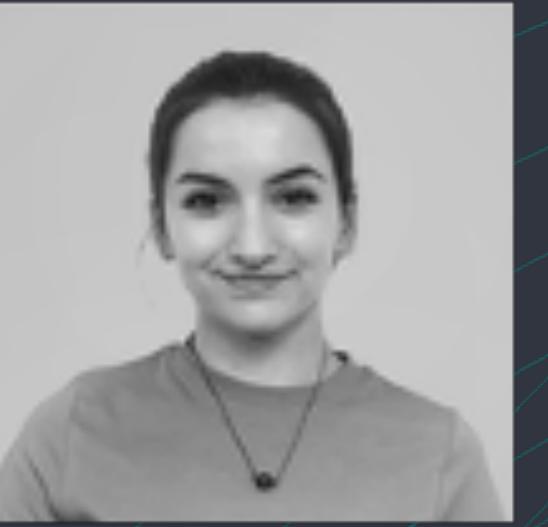
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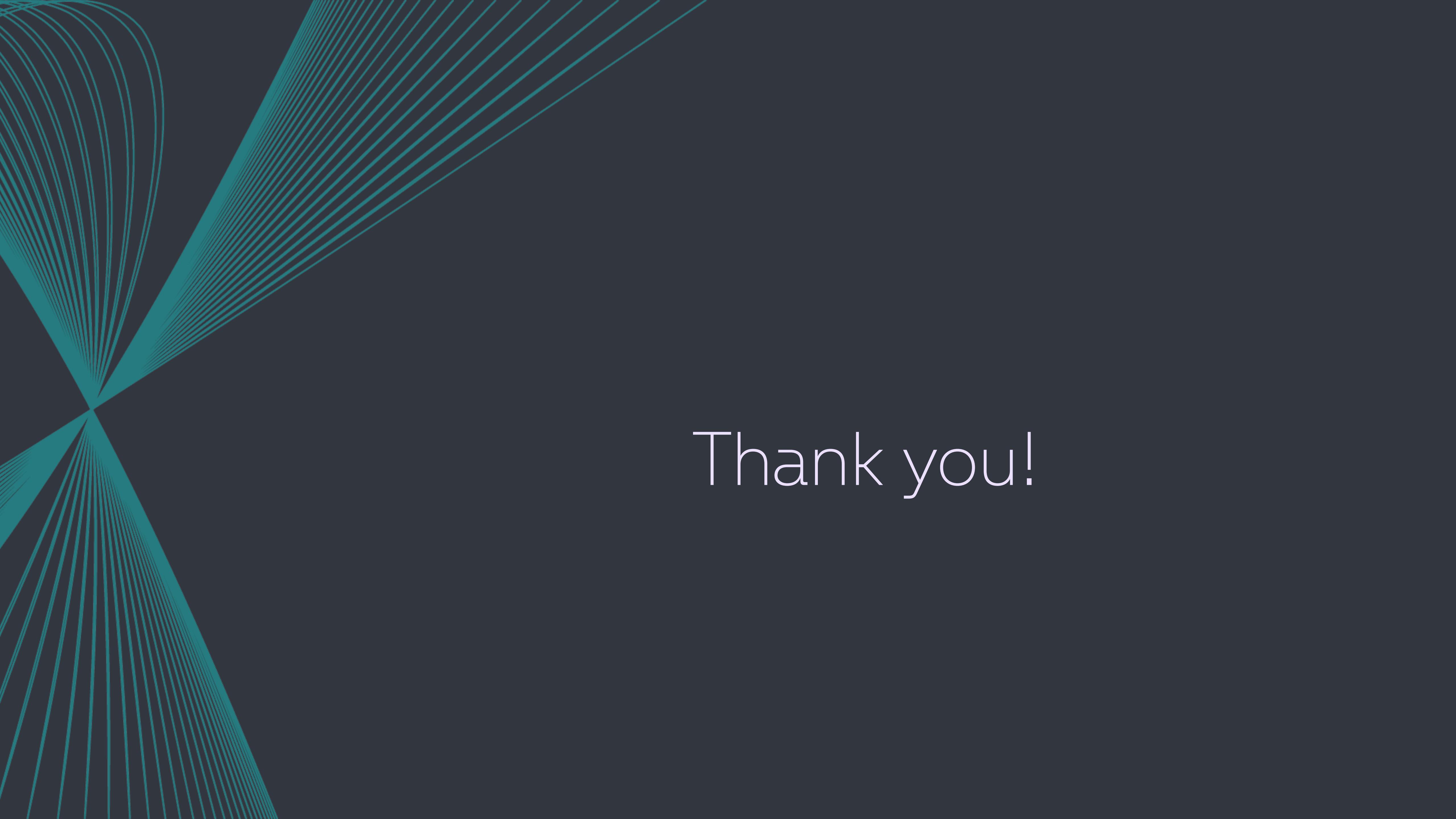


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Sabrina Maniscalco
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Boris Sokolov



Nathan Keenan
Shane Dooley
John Goold



The background features a dark gray or black gradient. Overlaid on the left side are several thin, teal-colored lines. These lines are curved and intersect at a single point near the bottom left corner. From this intersection, they fan out towards the top right and middle right of the frame.

Thank you!