

# Liberating Verification from Boolean Shackles

Vikas Sachdeva

Head of Business, APAC and Europe

Varun Sharma (Hardware Security Expert) & Saurav Choudhary (Connectivity Expert)

Real Intent



**Vikas Sachdeva** is the Head of Business, **APAC & Europe** at **Real Intent**, where he drives product strategy for the company's flagship static signoff solutions. He leads global product management and key customer accounts, playing a pivotal role in ensuring customer success and expanding Real Intent's footprint across geographies.

An alumnus of the **Indian Institute of Technology, Delhi**, Vikas is passionate about technology, product innovation, and building ecosystems that scale. Beyond his corporate leadership, he is the author of the Amazon bestseller *Becoming Irreplaceable*, where he shares practical insights on personal growth and professional impact.

# Liberating Verification from Boolean Shackles

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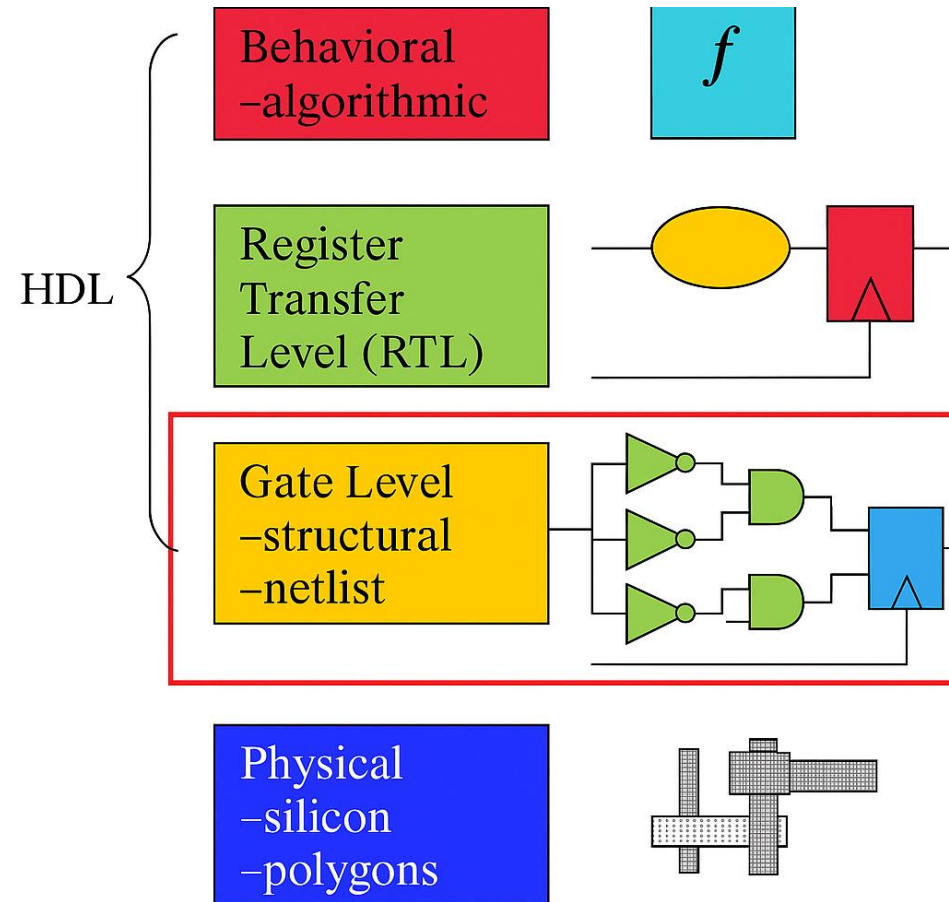
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Real Intent



# Abstraction in Hardware Design



# Hardware Has Changed – Verification Flows Haven't Kept Pace

- Today's designs include chiplets, AI accelerators, GPUs, multi-die interconnects, heterogeneous IP, and power/thermal/security concerns — all beyond what “classic” UVM/testbench flows were designed for.
- Yet most flows still look like they did a decade ago: regression dashboards, random seeds, code coverage reports, waveform debug.

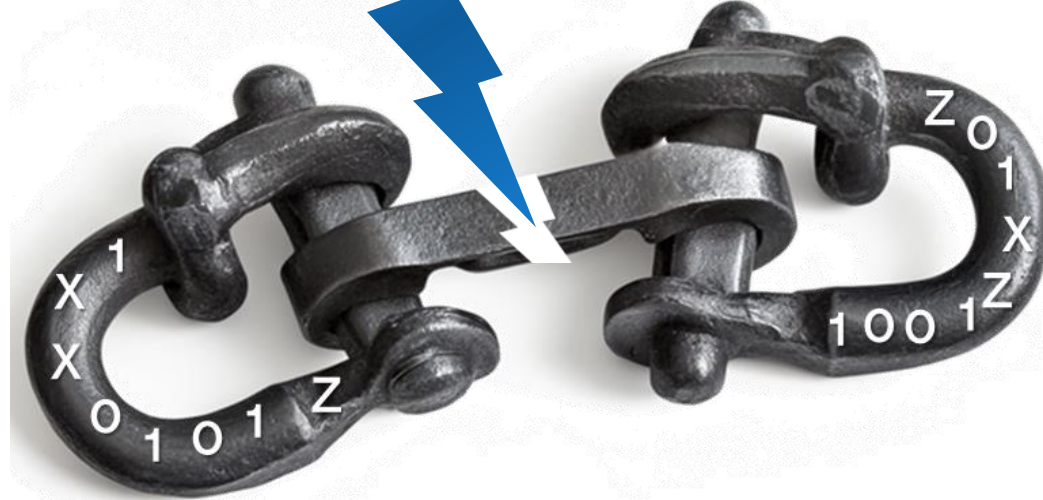
# Verification is Boolean Heavy

- Simulation
  - At its heart, simulation evaluates **Boolean signal activity over time**.
  - Coverage (toggle, branch, functional) is still Boolean: “hit/not hit.”
- Formal
  - Formal engines convert the design into a **Boolean satisfiability (SAT/SMT)** problem.
  - Properties (SVA/PSL) are essentially **Boolean expressions over time** (e.g., signal A must imply signal B within N cycles).

Early RTL design needs a different approach

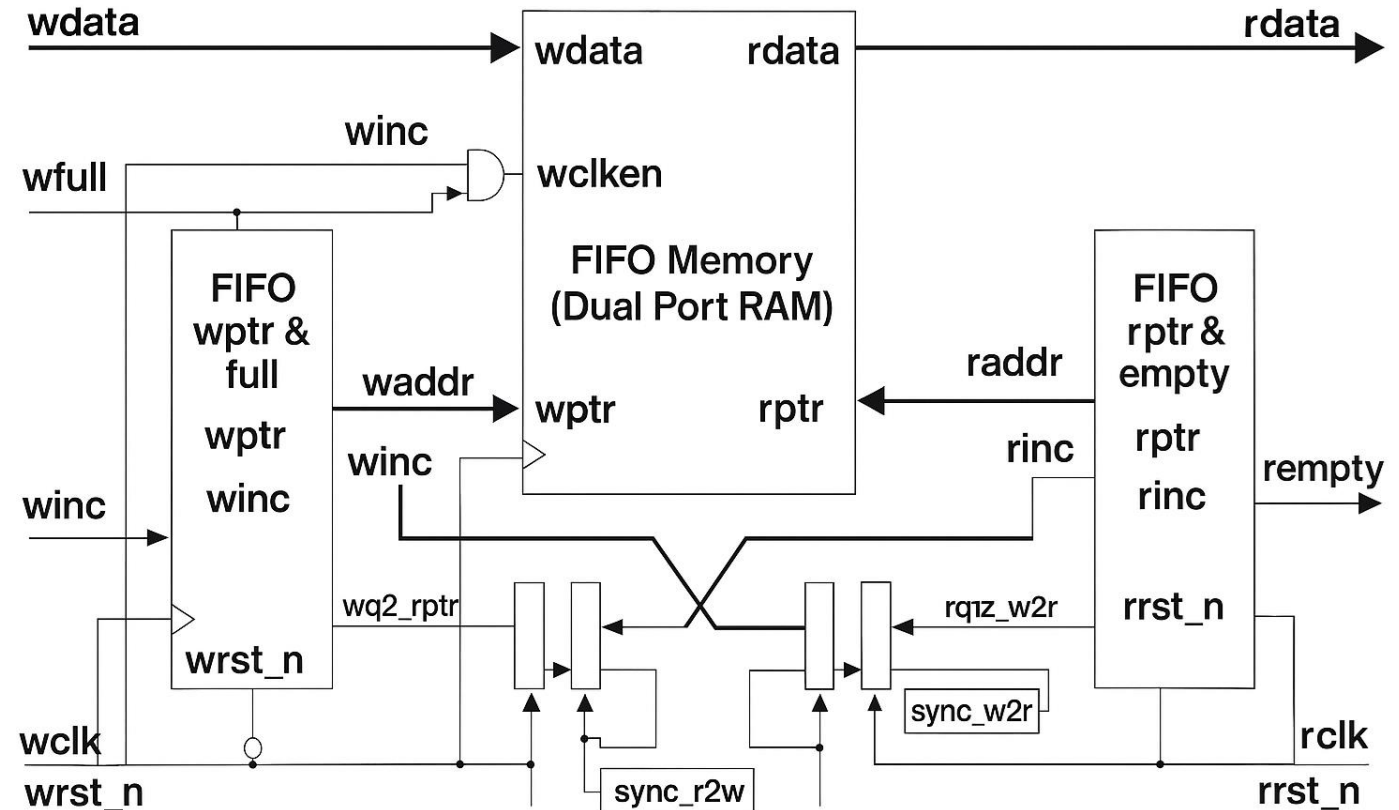
# Static Sign-off: Minimally Boolean

Liberates from  
Boolean shackles



# Asynchronous FIFO - Simulation

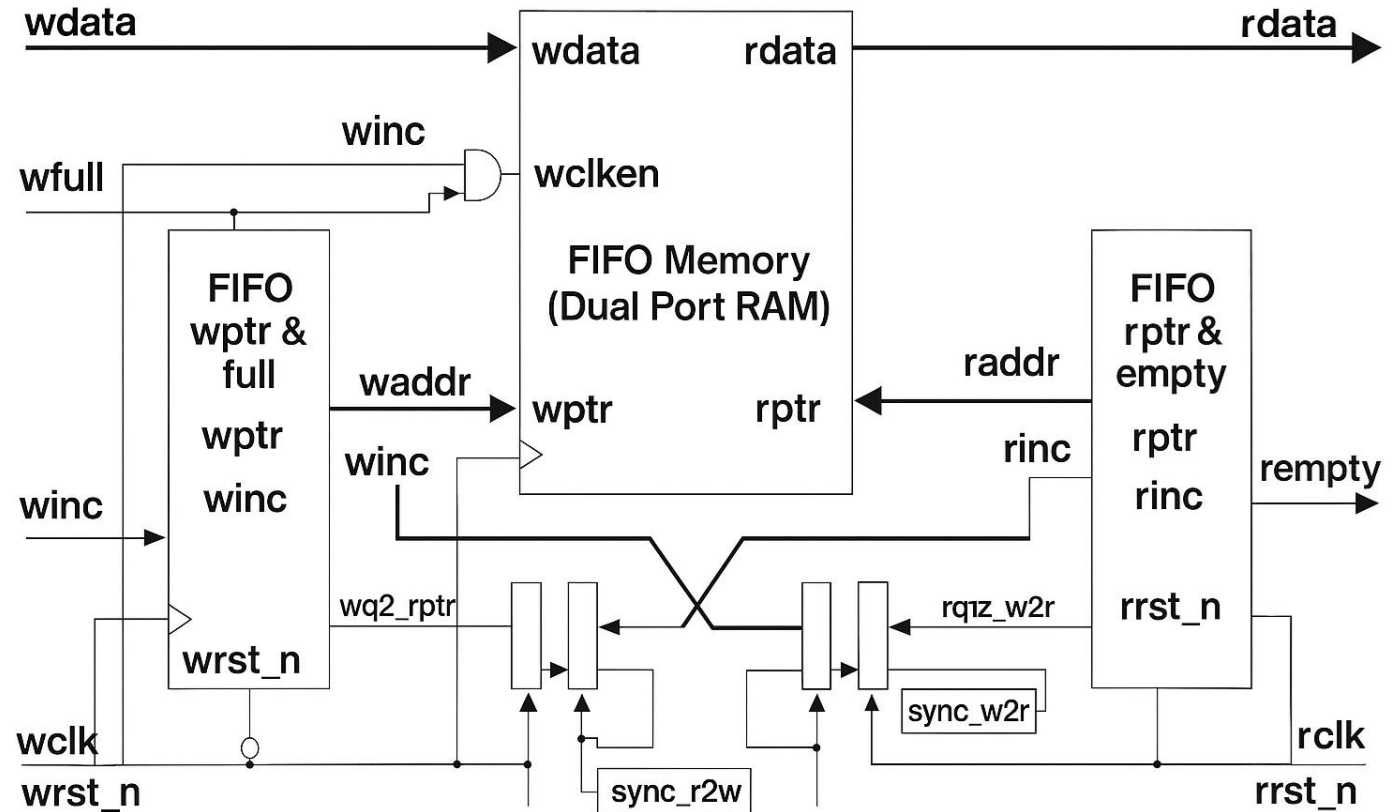
- Testbench drives input signals
- Outputs and internal signals are observed
- Coverage checks are Boolean





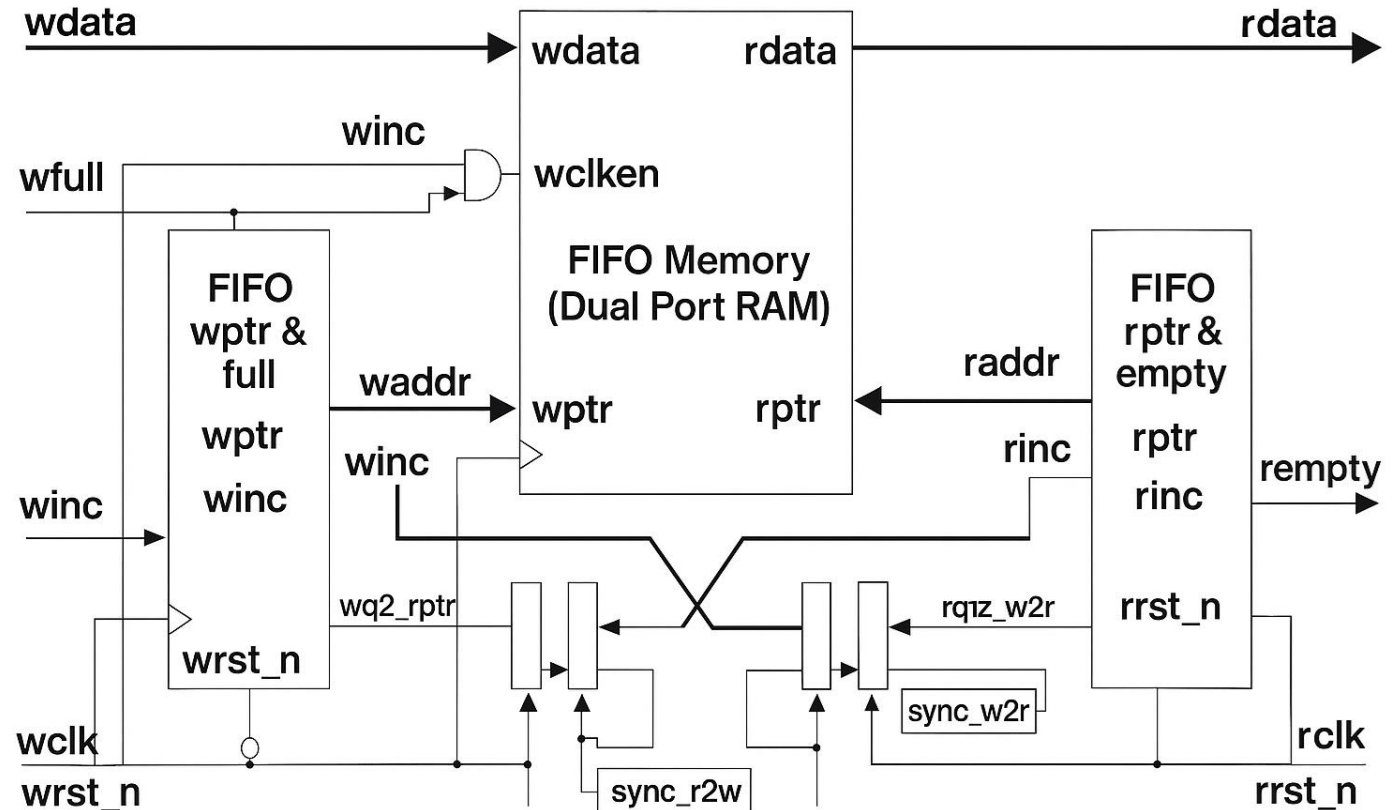
# Asynchronous FIFO - Formal

- Assertions are created
- The tool turns these into Boolean constraints + SAT queries.
- Analysis is still mostly Boolean
- State space explosion happens on large size designs



# Asynchronous FIFO – Static Analysis

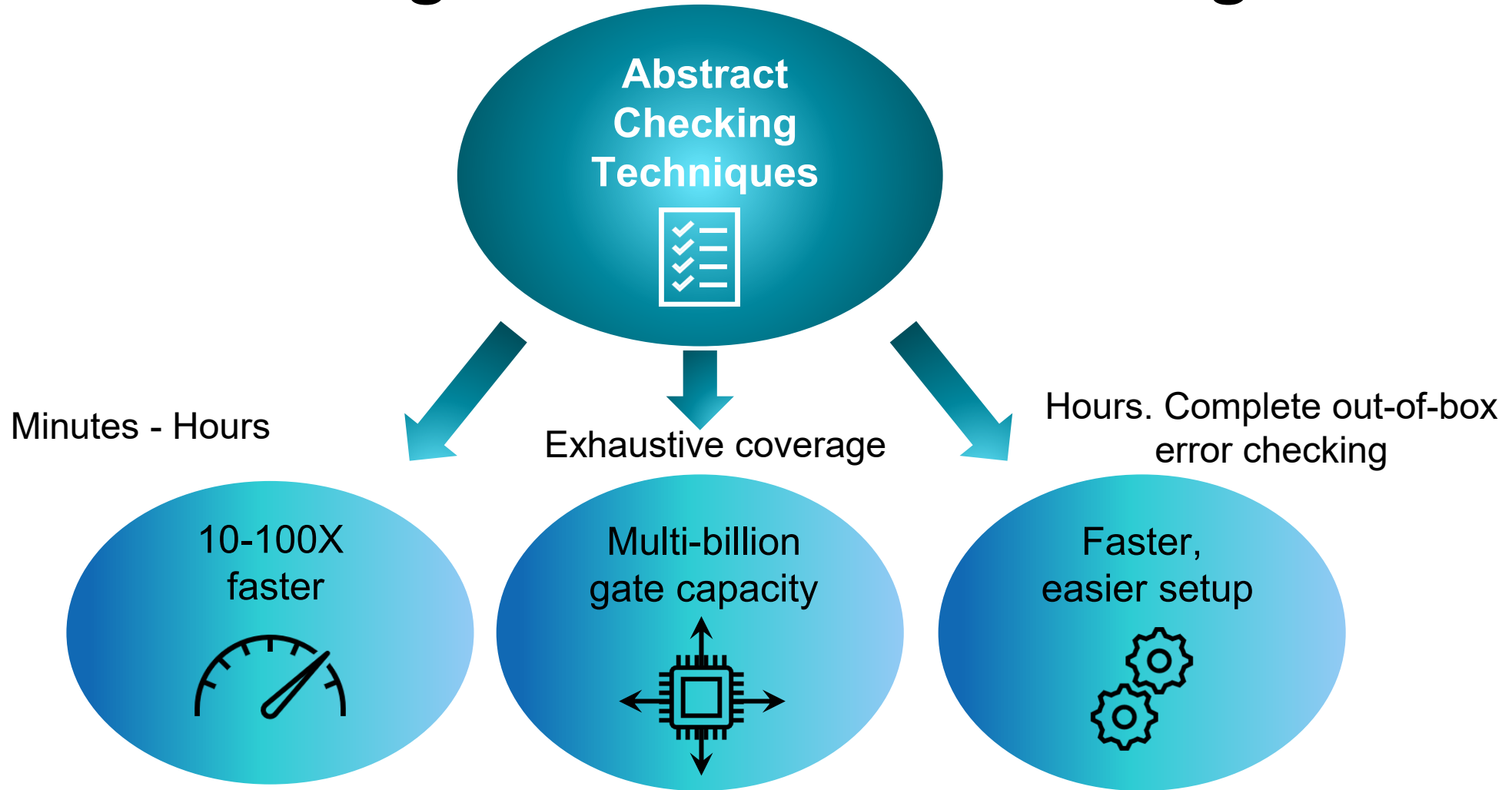
- Static analysis automatically identifies abstract structures
  - RAM
  - Synchronizers
  - Pointer comparison
- Verifies correctness at abstract level
- **Minimally Boolean!**



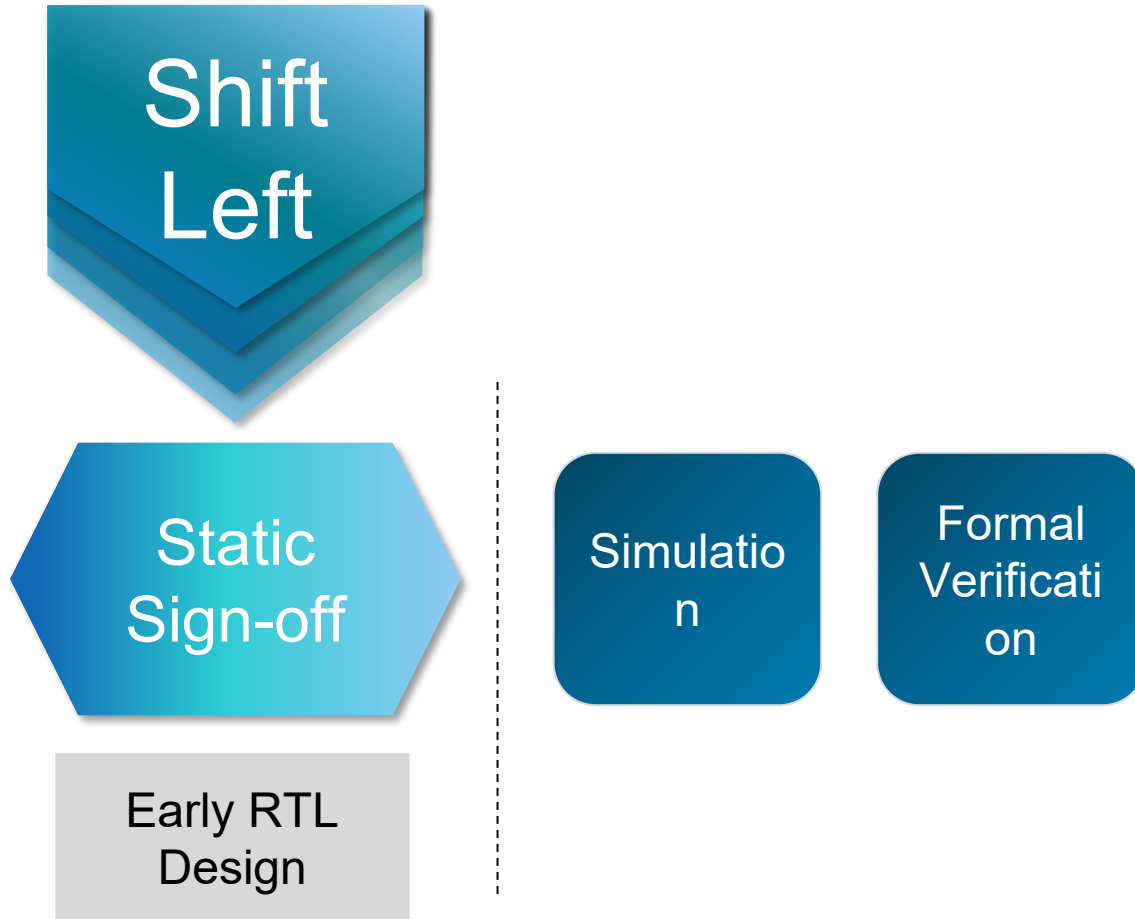
# Static vs Simulation vs Formal Comparison

Simulation	Formal	Static
Testbench Needed	Assertions Needed	<b>Automatic based on abstract structures</b>
Will miss issues (not comprehensive)	Will miss issues (inconclusive)	<b>Always catch</b>
<i>Long time to setup (write appropriate large number of testbenches)</i>	Long time to setup (write appropriate assertions and then assumptions and wiggling to find real failures)	<b>Fast setup</b>
Long runtime	Long runtime	<b>Fast runtime</b>
<b>No expert user needed</b>	Expert User needed	<b>No expert user needed</b>
Large number of resources needed (compute and human)	Large number of resources needed (compute and expert human)	<b>Low compute and human resources</b>
<b>Run on any size</b>	Cannot run at top	<b>Run on any size</b>

# Static sign-Off: Abstract checking



# Static Sign-off: Starts Early



- Benefits

- Identify defects early: minimize costly rework, save time & resources
- Improve design quality: address design flaws, optimize architecture, higher quality designs
- Faster time-to-market: shorten design cycle
- Cost reduction: fixing issues late / missed failures; both very costly
- Risk reduction: catch failures, security vulnerabilities for robust design

# Explosive Chip Market Growth with AI



AI Datacenters



Edge computing and AI Accelerators

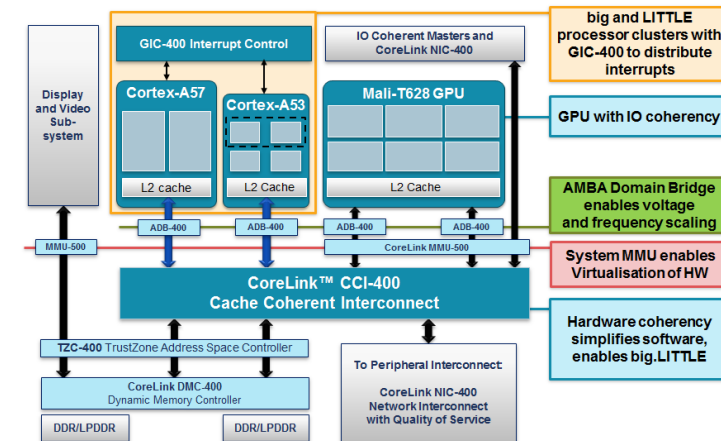
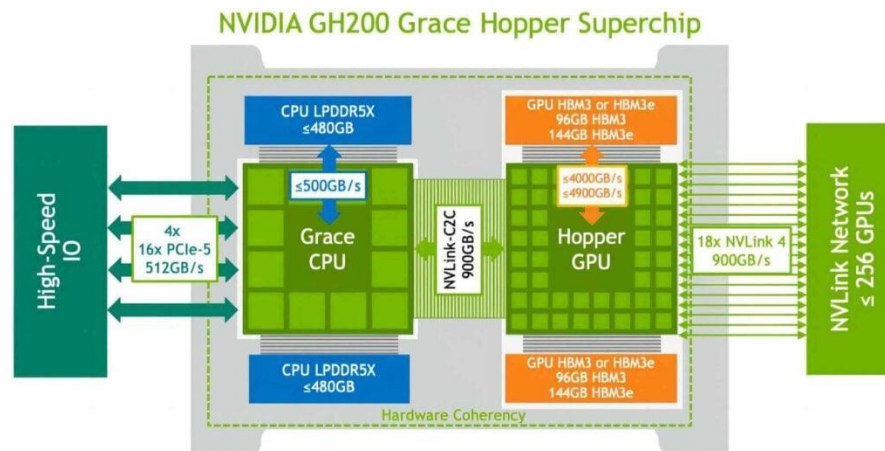


On-Device AI

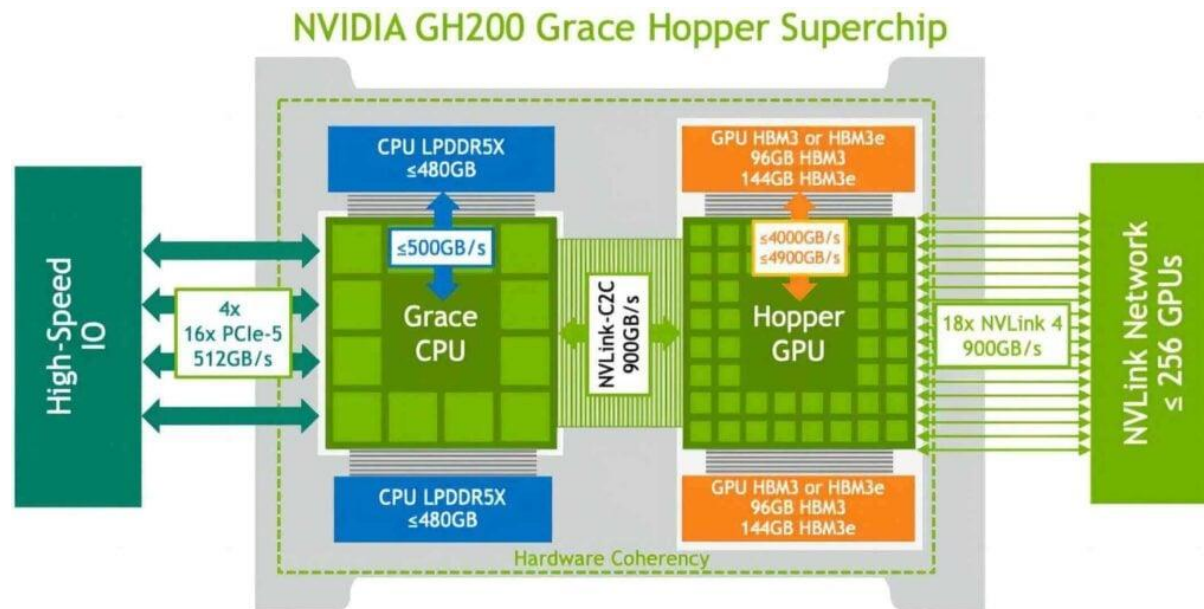




# Verification Challenges of these Chips



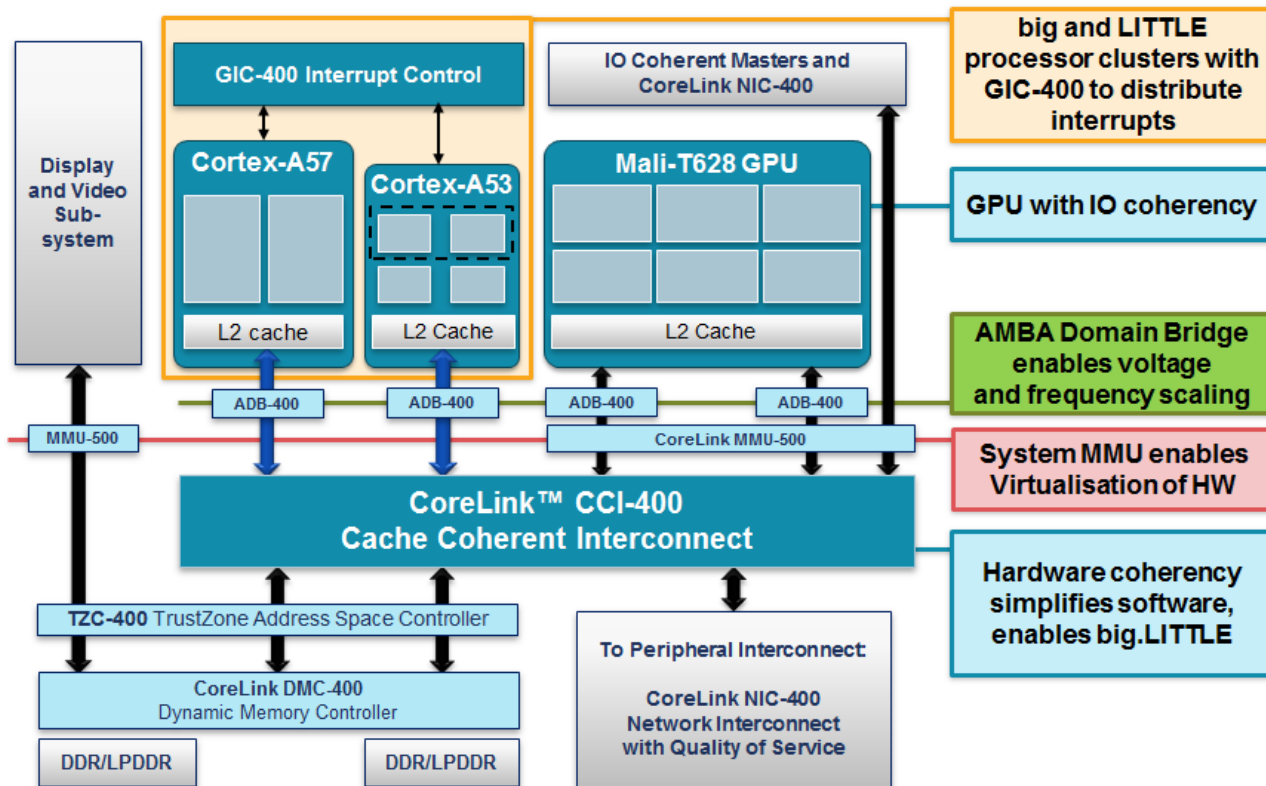
# Verification Challenges AI Chips



- Massive Asynchronous paths and power domain verification – CPU-GPU-HBM
- CPU + GPU + High-Bandwidth Memories (HBM3/3e + LPDDR5X)
  - Protocol correctness
  - Cache coherency
  - Memory consistency
- NVLink-C2C
  - Interconnect verification
  - Topology correctness routing, congestion ...
- PCIe Gen5, HBM3(e) interfaces
  - I/O Verification
- Security and Reliability
  - Ensuring isolation between CPU/GPU address spaces
  - Preventing privilege escalation through NV Link or memory mapping
- System Level Verification



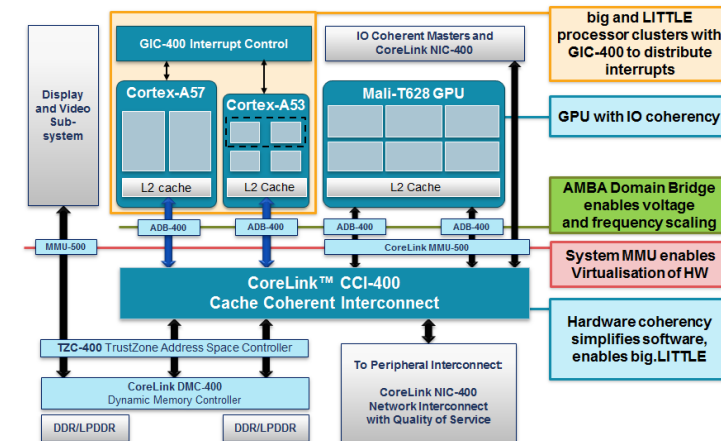
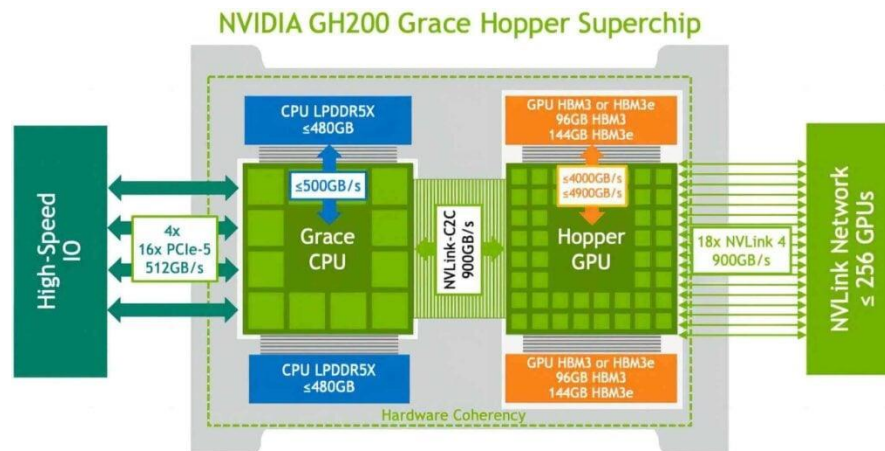
# Verification Challenges Non-AI Chips



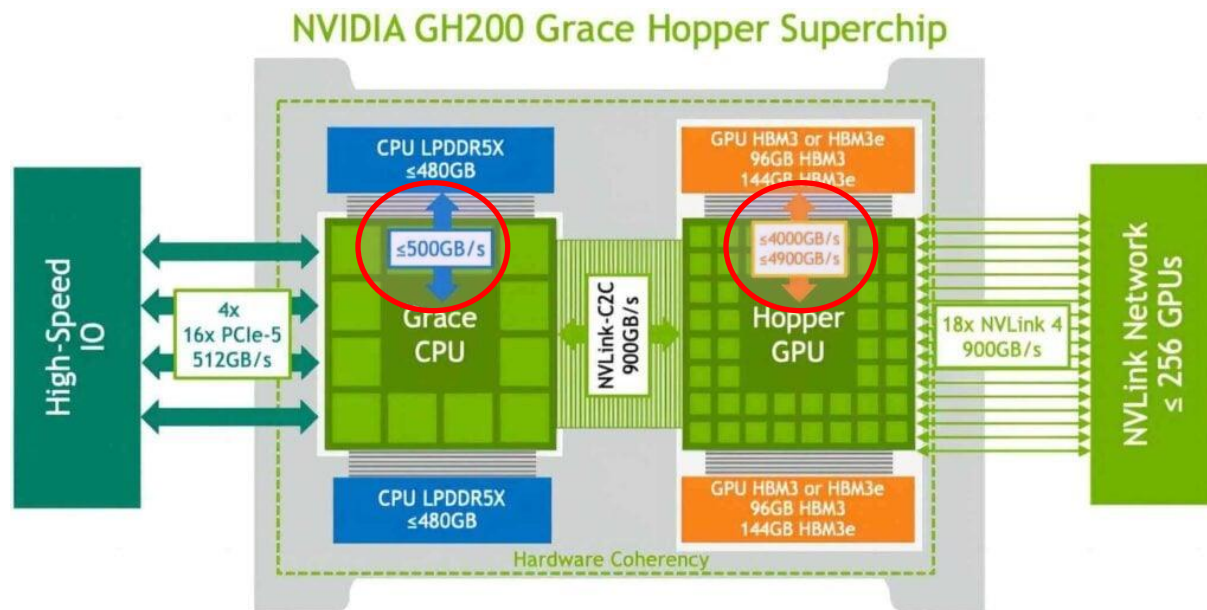
- Cortex-A57/A53 clusters
  - CPU Verification
- CoreLink CCI-400 cache coherent interconnect
  - Interconnect Verification
- GIC interrupt controller
  - Correct distribution between big and LITTLE clusters.
- Security (TrustZone, TTC-400)
  - World separation: Normal world vs Secure world must be strictly isolated.
  - Illegal access prevention: Verifying that GPU/DMA cannot access secure-only memory.
  - Corner case: Speculative loads/stores bypassing TTC checks.



# Asynchronous Path Verification Challenges

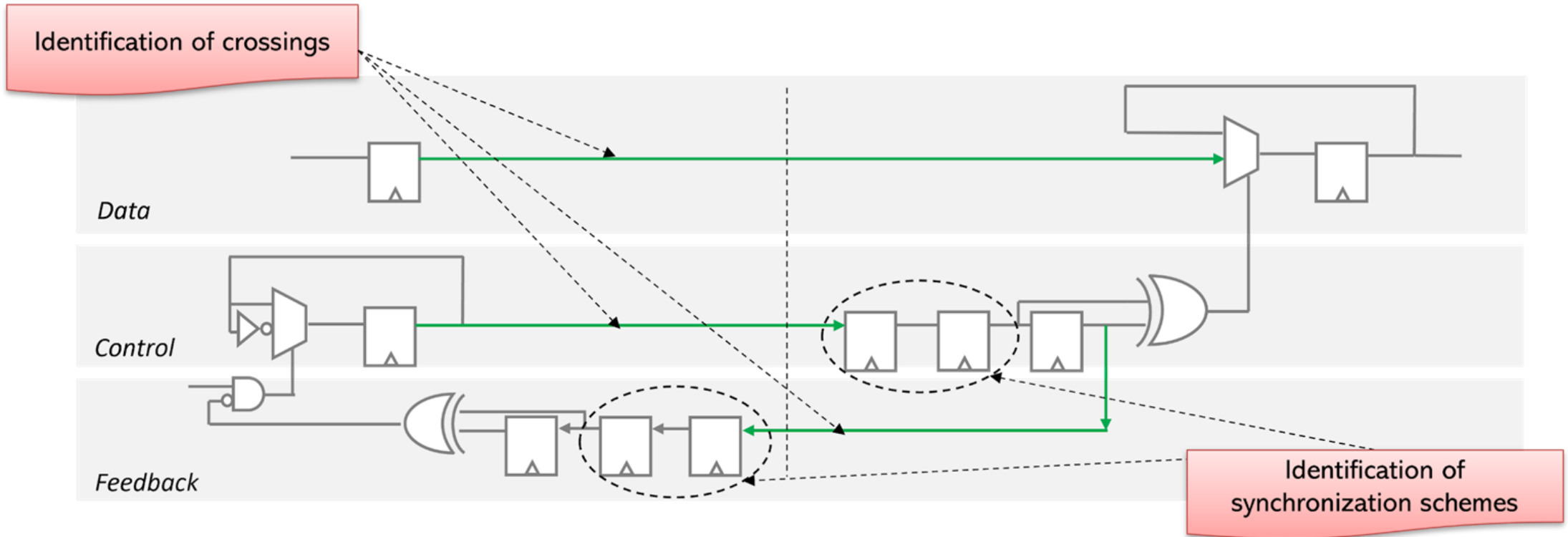


# Asynchronous Path Verification Challenges



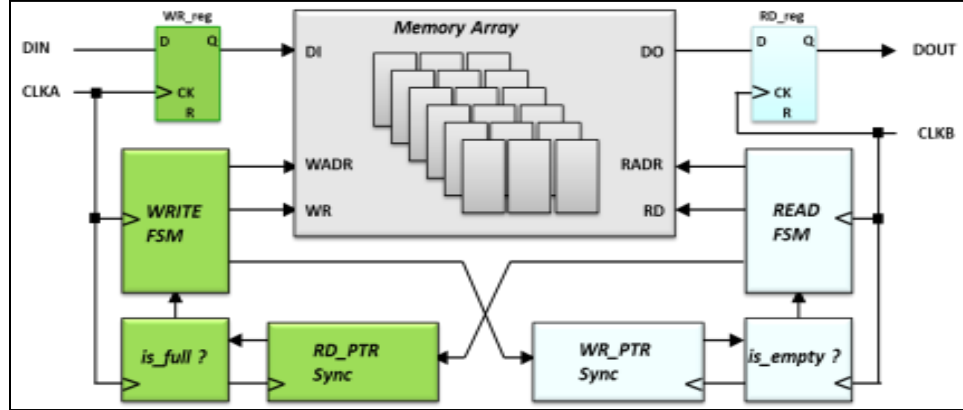
- Multi clock domains verification due to power requirements
- Handshake functional correctness
- Safety from Glitch Hazards
- Functional correctness under metastability
- No reset metastability

# Handshake Functional Correctness

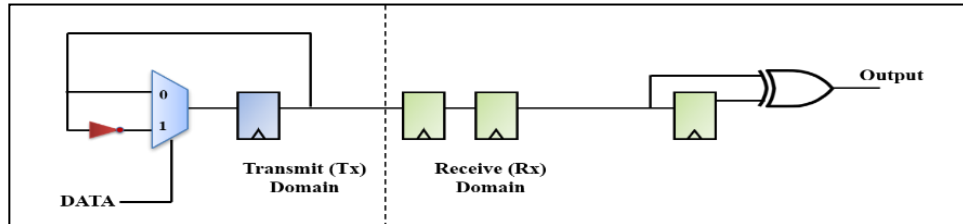


- Interpret underlying functional intent in multimode context
- Accurately identify CDC issues when crossings can be synchronous in some modes or asynchronous in some modes
- Automatically and in one run

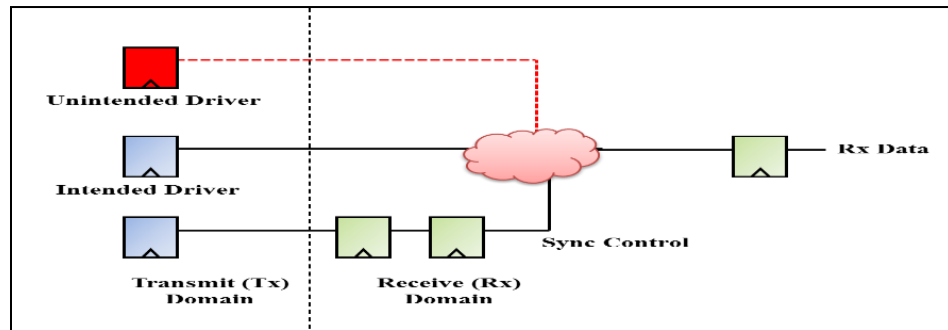
# Handshake Functional Correctness



FIFO Handshake

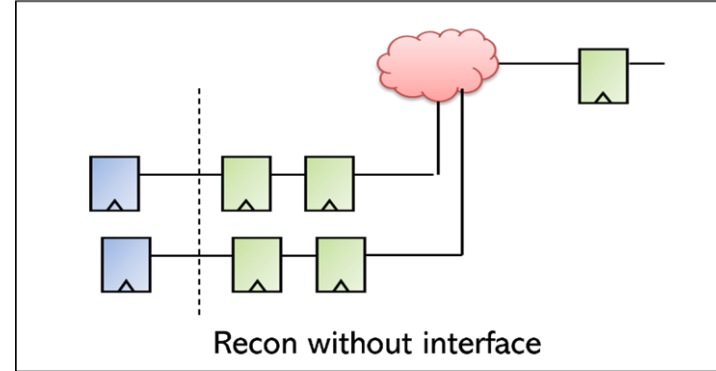


Auto-Identified Pulse Synchronizer

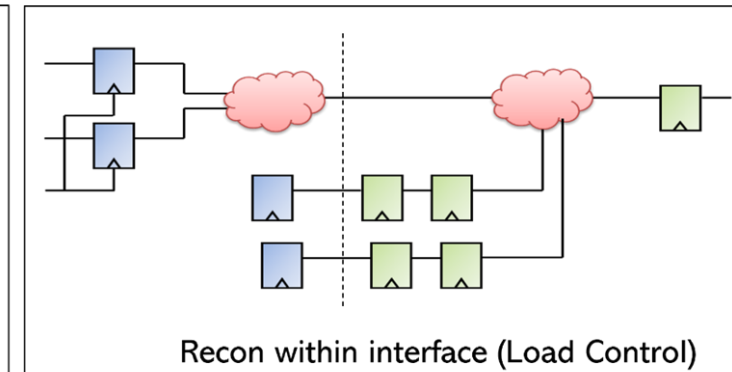
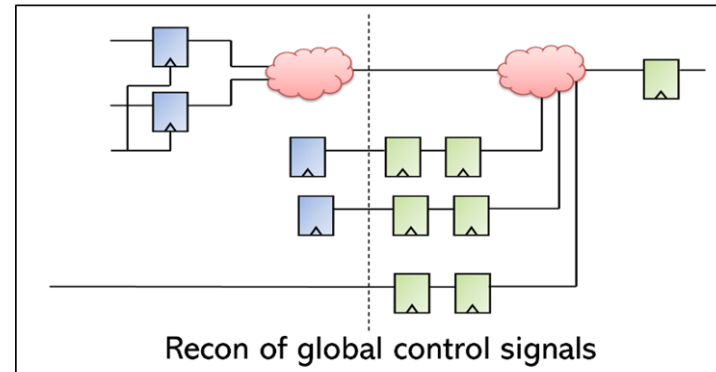
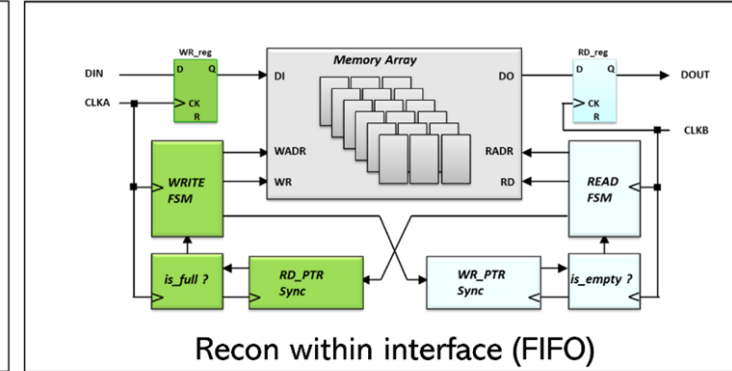


Unintended Driver – ERROR

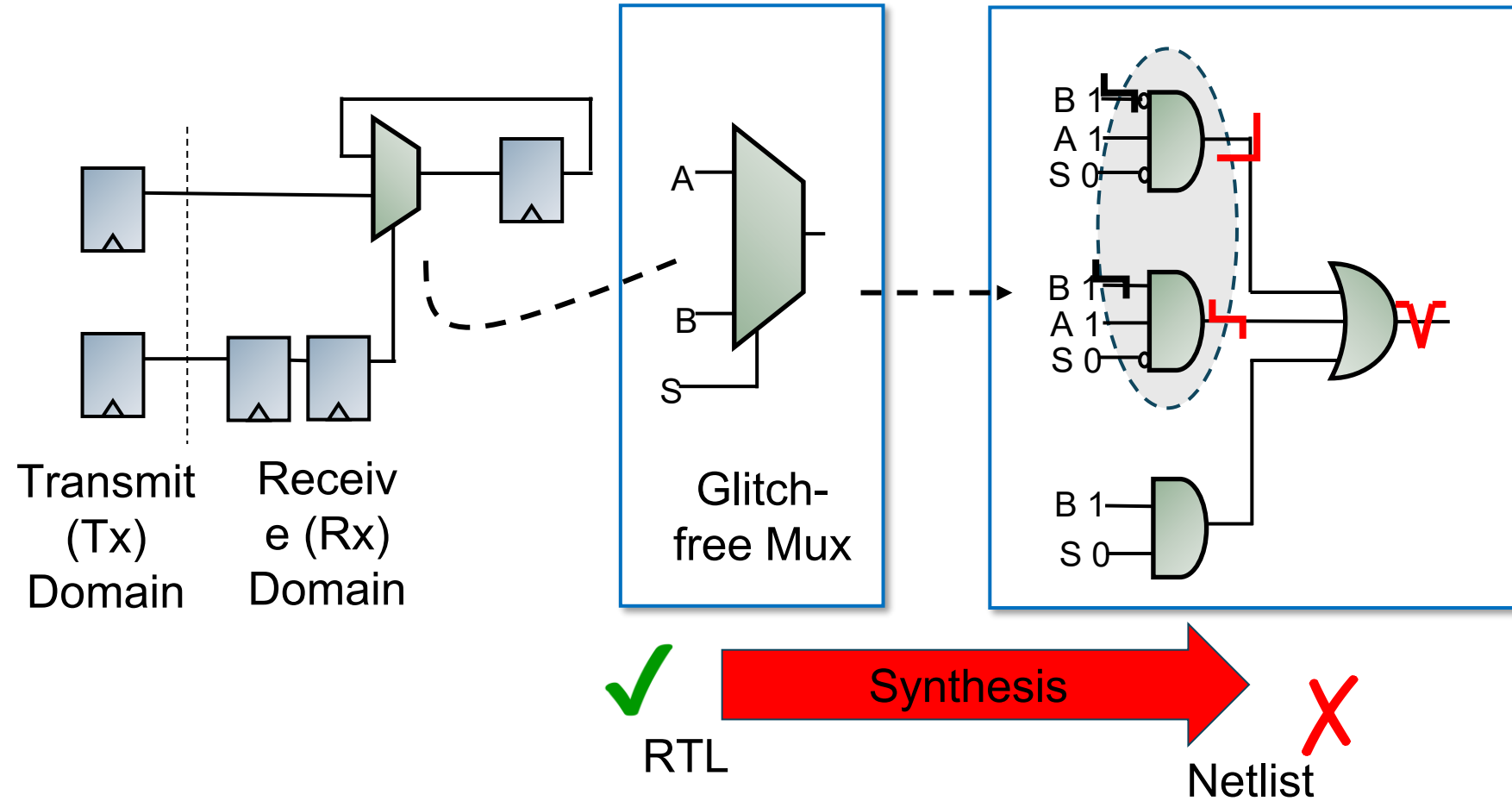
Unsafe Reconvergence



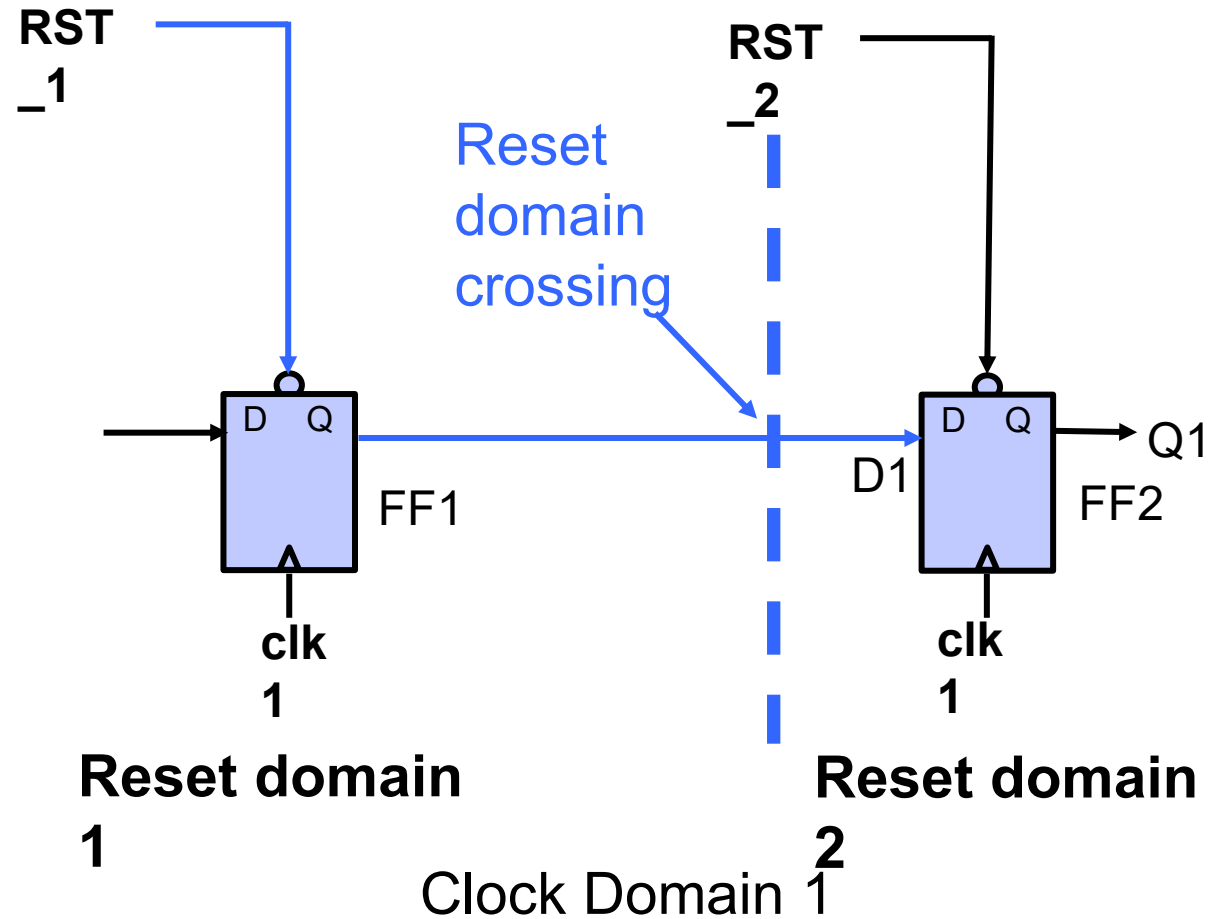
Safe Reconvergence



# Safety from Glitch Hazards



# No Reset Metastability



The diagram illustrates the propagation of a metastable state across clock domains. It is divided into two main sections: **Reset domain A** and **Reset domain B**, separated by a vertical dashed line.

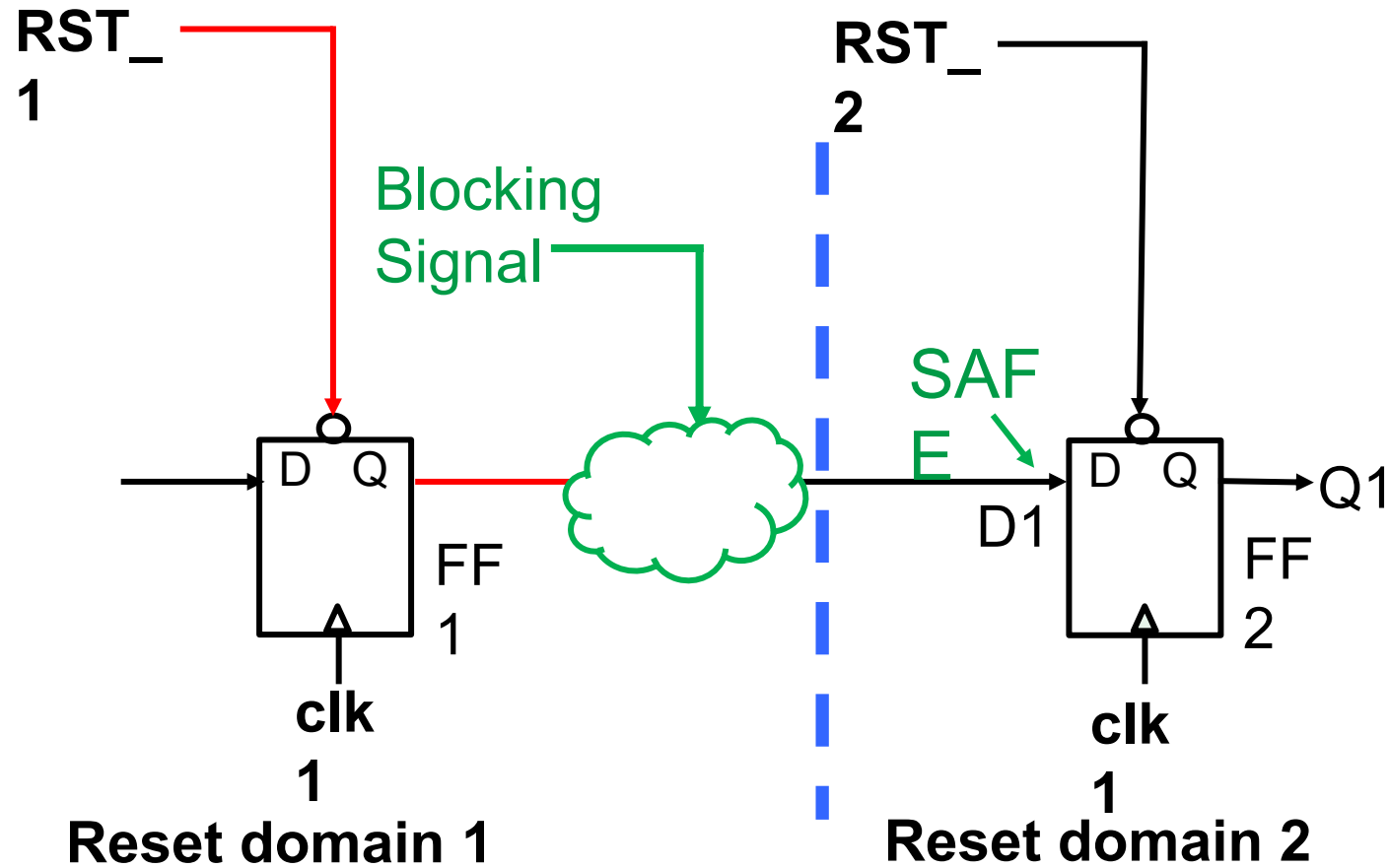
**Reset domain A:** Contains three sequential blocks, each representing a flip-flop. The first block has a reset input labeled **SOFT\_RST-A** and a clock input labeled **clk2**. Its output is connected to the input of the second block, which also has a clock input labeled **clk2**. The output of the second block is connected to the input of the third block, which has a clock input labeled **clk2**. A red arrow labeled **Metastability propagation** points from the output of the second block towards the third block. The output of the third block is connected to the input of the first block in Reset domain B.

**Reset domain B:** Contains a single block with a reset input labeled **SOFT\_RST-B** and a clock input labeled **clk2**. A red lightning bolt symbol is placed near the input of this block, indicating a metastable state. The output of this block is connected to the input of the first block in Reset domain A.

The diagram shows how a metastable state can propagate through a chain of flip-flops across clock domains, potentially leading to a metastable state in the final output.

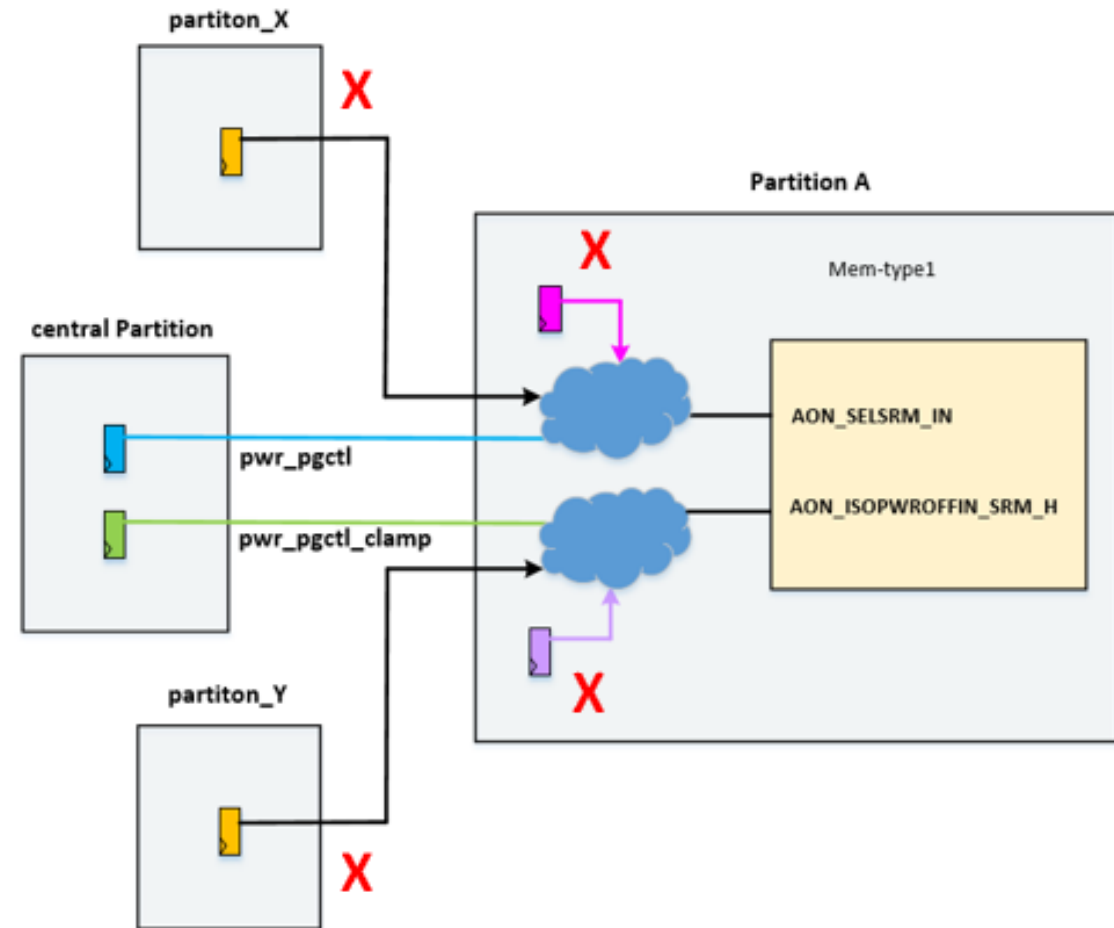


# No Reset Metastability

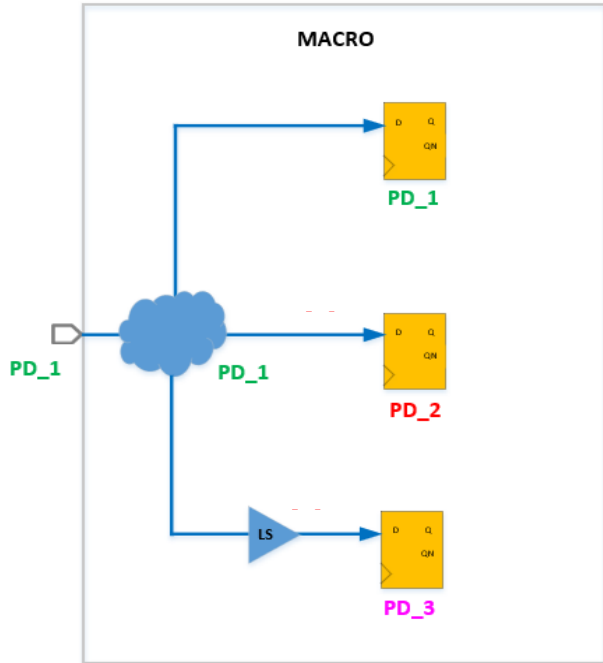


# Power Logic Verification

Check memory inputs in a partition are driven without any extra connections by power and clamp pgctl pins respectively from one central partition



# Power Isolation Verification

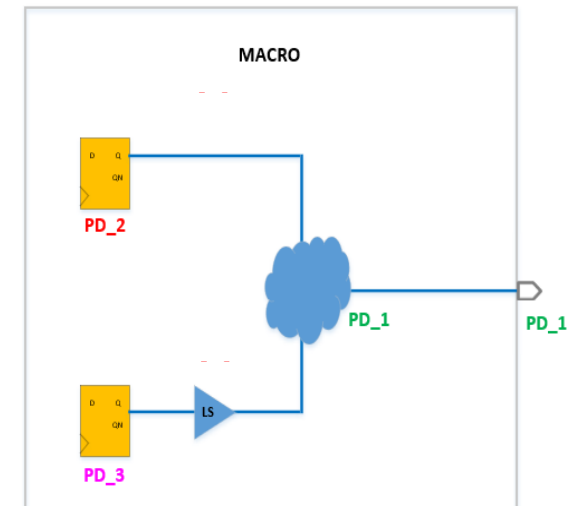


Check that any input of the macro can only drive FFs in the same power domain

- `create_group -name GRP1 -module {MACRO} -all_inputs`
- `trace_all_paths -rule POWER_ISOLATION_DIFFERENT_PD -from_group GRP1 -source_pd`

Check that any output of the macro can only be driven by FFs in same power domain

- `create_group -name GRP2 -module {MACRO} -all_outputs`
- `trace_all_paths -rule POWER_ISOLATION_DIFFERENT_PD -to_group GRP2 -destination_pd`

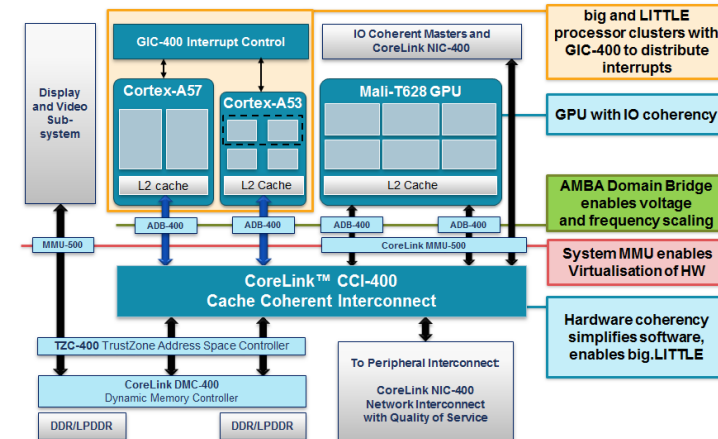
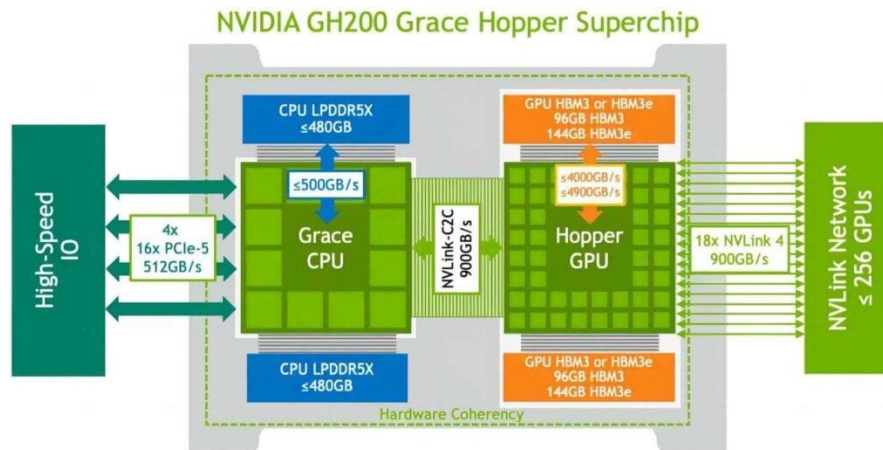


# Automatic & Low-noise Static Tools are Imperative to Success

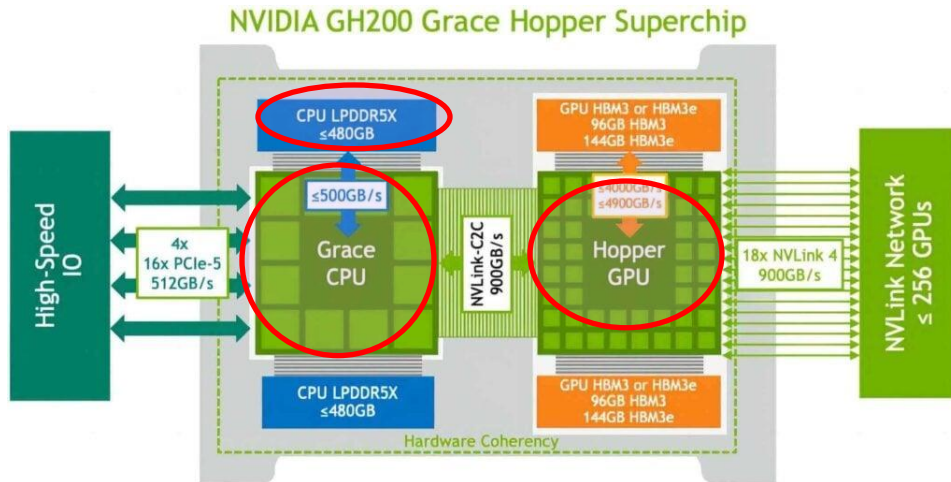
- Automatic setup enable out of the box setup and reduce cost
- Automatic checks speed up bug detection
- Automatic checks mitigate risks early through **scalable, systematic verification** — from individual IP blocks to **full-chip** designs.
- Low noise is imperative as large noise discourages detailed analysis can causes issues to slip through



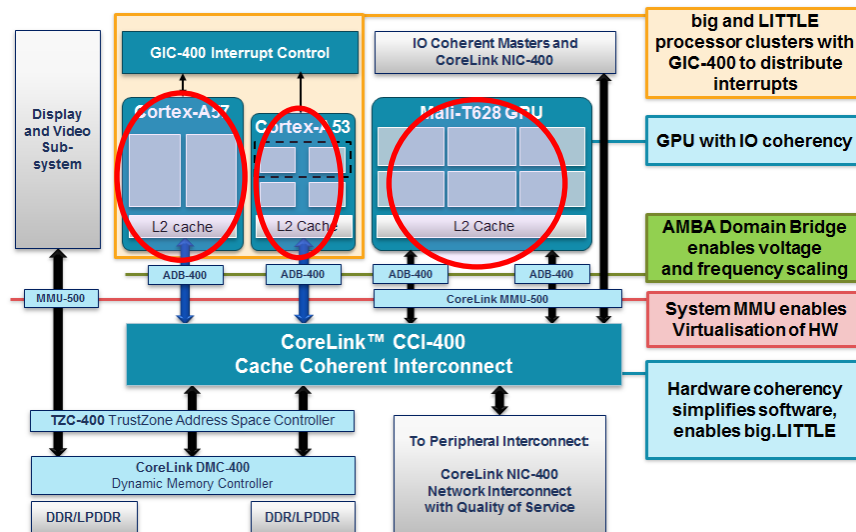
# CPU/GPU Verification Challenges



# CPU/GPU Verification Challenges



- Side-channel vulnerabilities (e.g., Spectre, Meltdown) arise from speculation, caches, and timing.
- Correct handling of exceptions, interrupts, and privilege levels must be validated across all instruction flows
- Root of Trust Verification



# Security Vulnerabilities Risk for All CPU Types

## Meltdown and Spectre: 'worst ever' CPU bugs affect virtually all computers

Everything from smartphones and PCs to cloud computing affected by major security flaw found in Intel and other processors - and fix could slow devices

## Security experts find vulnerability in ARM's memory tagging extensions

by Bob Yirka, Phys.org

ENDPOINT SECURITY

## GhostWrite Vulnerability Facilitates Attacks on Devices With RISC-V CPU

GhostWrite is a RISC-V CPU vulnerability that can be exploited to gain full access to targeted devices.

## New SLAP & FLOP Attacks Expose Apple M-Series Chips to Speculative Execution Exploits

## Intel's latest security update has this 'big warning' for AMD and Nvidia customers

According to the report, AMD had "4.4x more firmware vulnerabilities in their hardware root-of-trust" and "1.8x more firmware vulnerabilities in their confidential computing technologies" compared to Intel. The company also criticised Nvidia in the GPU category, stating that it only had high-severity vulnerabilities (18) in 2024.

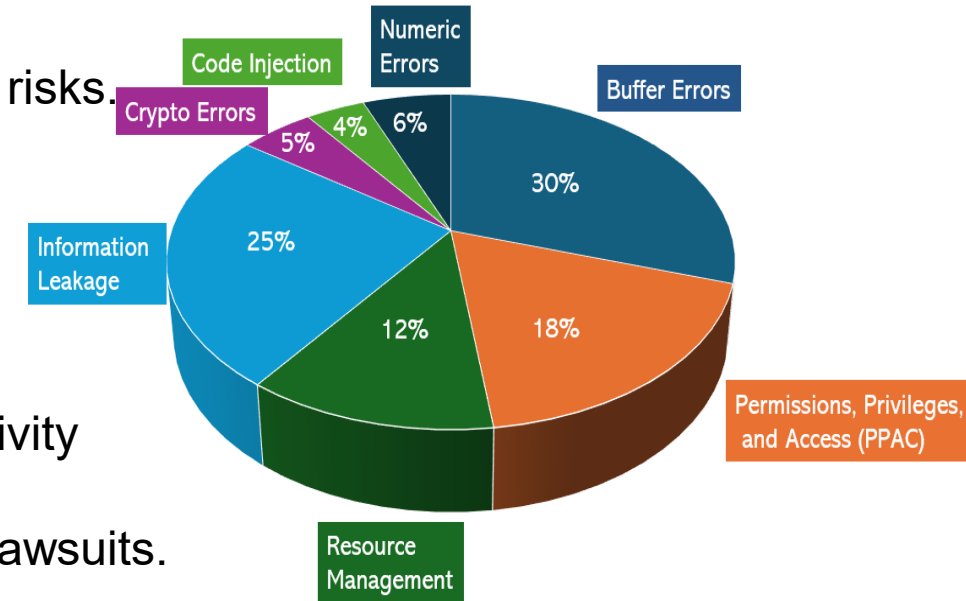
## Security Becoming Core Part Of Chip Design – Finally

One of the big changes for hardware and system security is a recognition that it's no longer someone else's problem. What used to be an afterthought is now a competitive edge that needs to be baked into a design at the architectural level.

# The High Cost of Security Vulnerabilities in Chips

*Missing a security flaw can cost tens of millions of dollars—a critical business risk*

- Direct Financial Costs 💰
  - Cyberattack & Ransomware – Data breaches & extortion risks.
  - Remediation & Incident Response – Investigations & recovery efforts.
  - Revenue Loss – Business disruptions & customer fallout.
- Indirect Financial Costs ⚠️
  - Downtime & Operational Disruptions – Impacting productivity & supply chain.
  - Regulatory & Legal Penalties – Compliance violations & lawsuits.
- Strategic Consequences
  - Loss of Competitive Advantage – A compromised product damages innovation.
  - Erosion of Trust – Customer & partner confidence declines.



*Source: Data from MITRE/NIST*

**Hardware security signoff is crucial**



# Speculative Execution Vulnerabilities

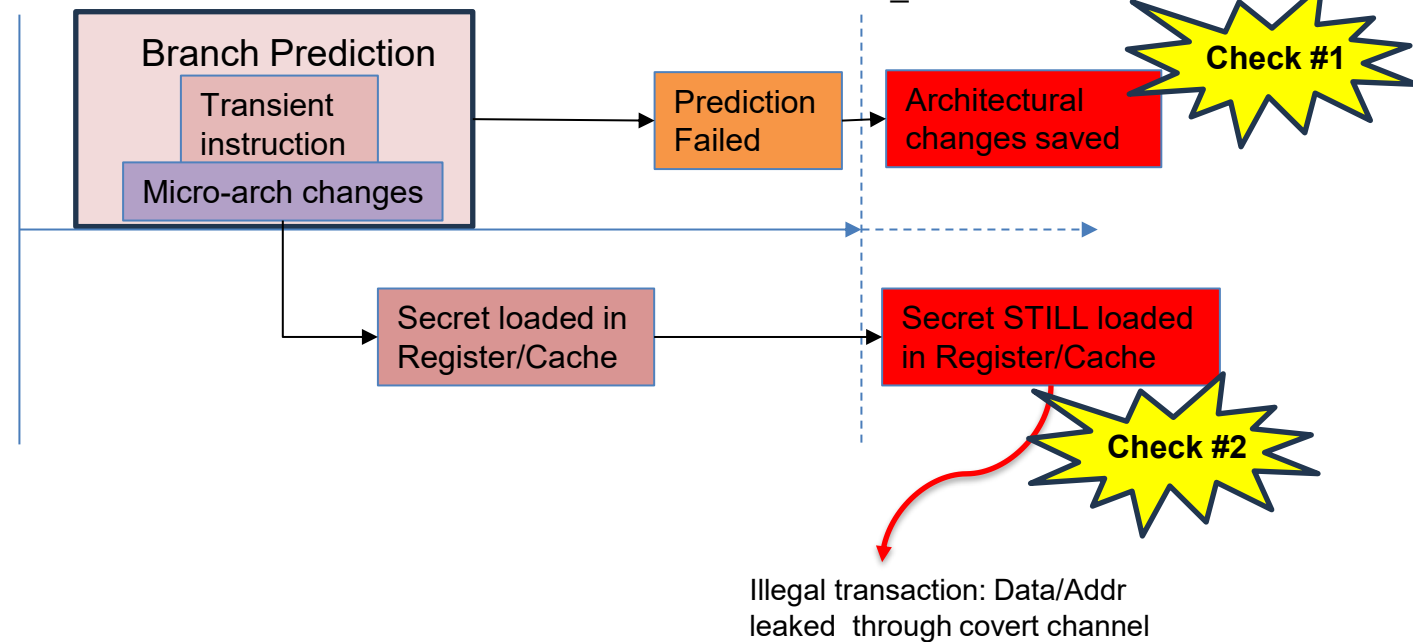
## Leakage Scenario

Expose architecturally restricted data

Allow predictor training in one domain to influence behaviour in another domain

Caused by stale/incorrect data forwarding

T= SEQ\_START

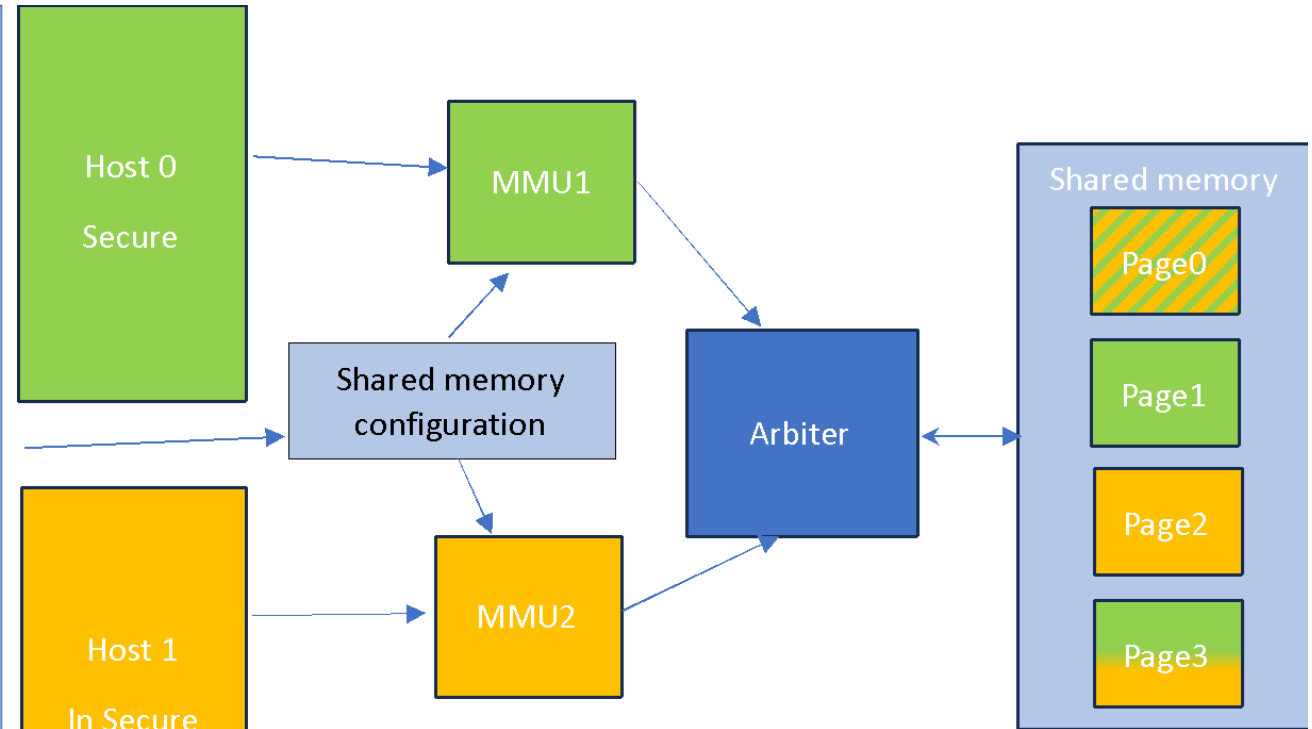


Modern microprocessors are core to the applications that power cars, data centers, and mobile phones.

As their performance has grown, so have their vulnerabilities.

# Privilege Access in Multi CPU System

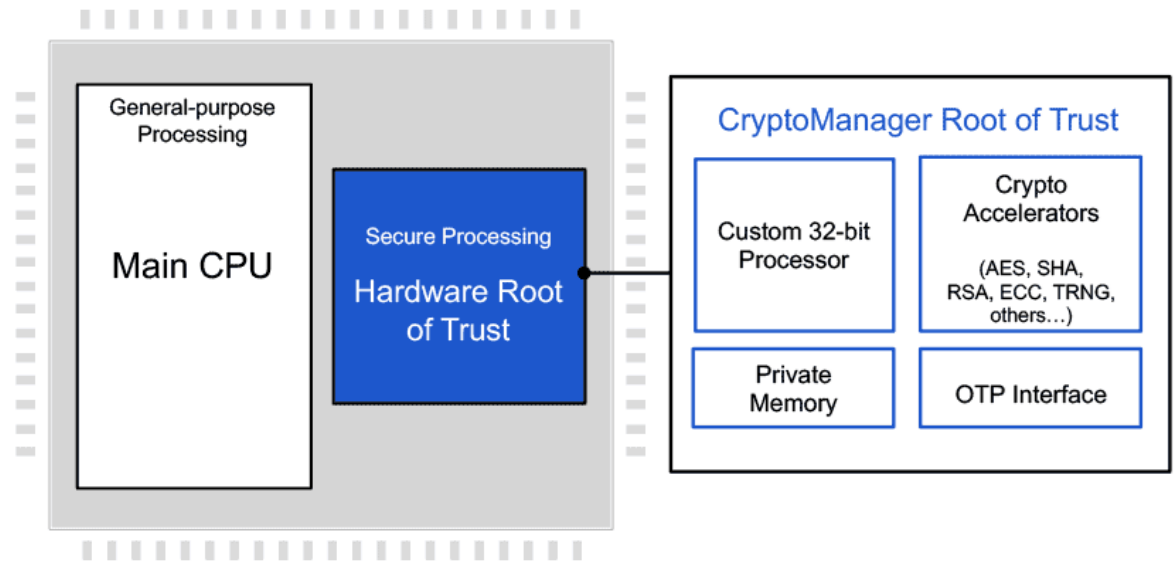
- Host0 and Host1 share the memory
  - Host0: Secure
  - Host1: Insecure.
- Shared Memory: 4 pages
- MMU's configures page is read or write to/from a host.
- Example configuration in the MMU's:
  - Page 0 is shared RW and accessible by both
  - Page 1 is exclusive RW to Host0
  - Page 2 is exclusive RW to Host1
  - Page 3 is mailbox RW by Host0, read only by Host1
- Configuration is written into the shared memory configuration block via a sequence of writes from an external entity.



**Sample Check:** Insecure Host-1 should not have any interaction with Page-1 when valid RW transaction is happening between secured Host-0 and Page-1.

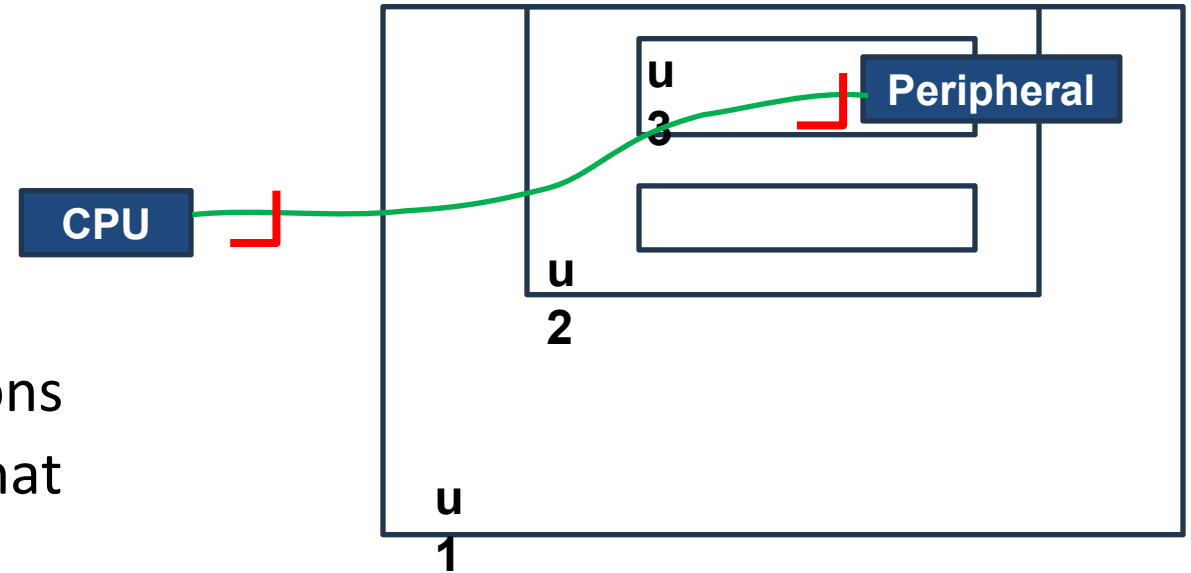
# CPU- Hardware Root Of Trust

- Secure Key Storage
  - Key material must be stored securely to prevent compromise, as the exposure of cryptographic keys can lead to systemic security failures.
- Side Channel Detection
  - Hardware is often susceptible to side channel attacks where attackers glean sensitive information



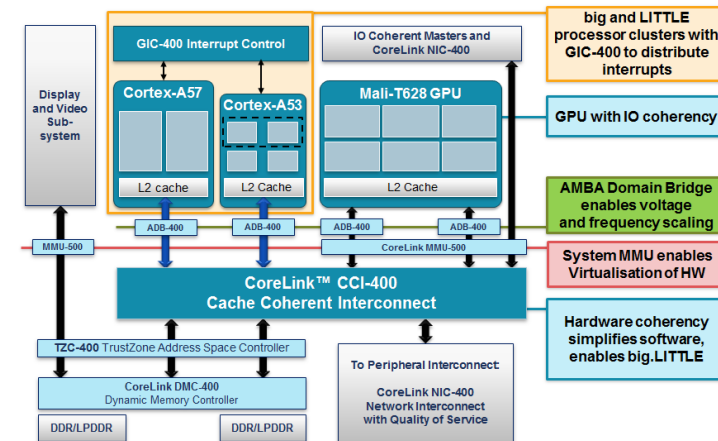
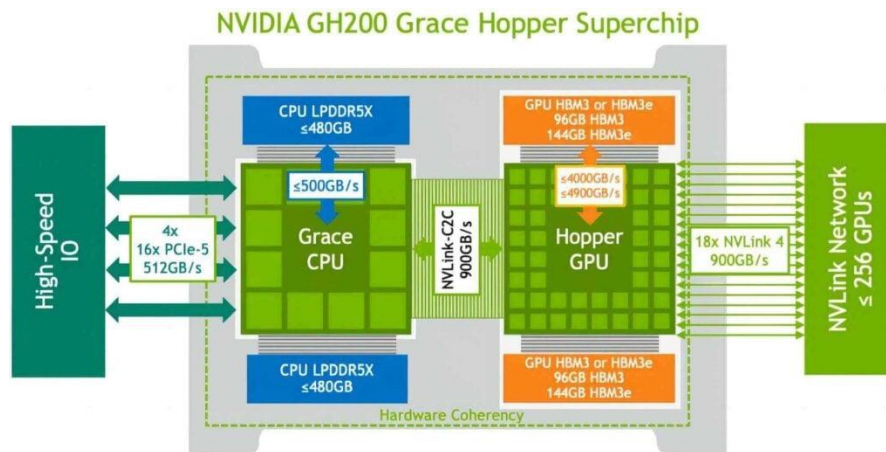
# Interrupt Verification

- Specific connectivity register based
- Can propagate through special cells like synchronizers
- Polarity of connection important
- No additional drivers or receivers
- Mask the interrupt under certain conditions
- Read and clear interrupt status register that generated the interrupt signal
  - WI/WO acknowledgment depending on interrupt type
  - Unmask the interrupt under certain conditions

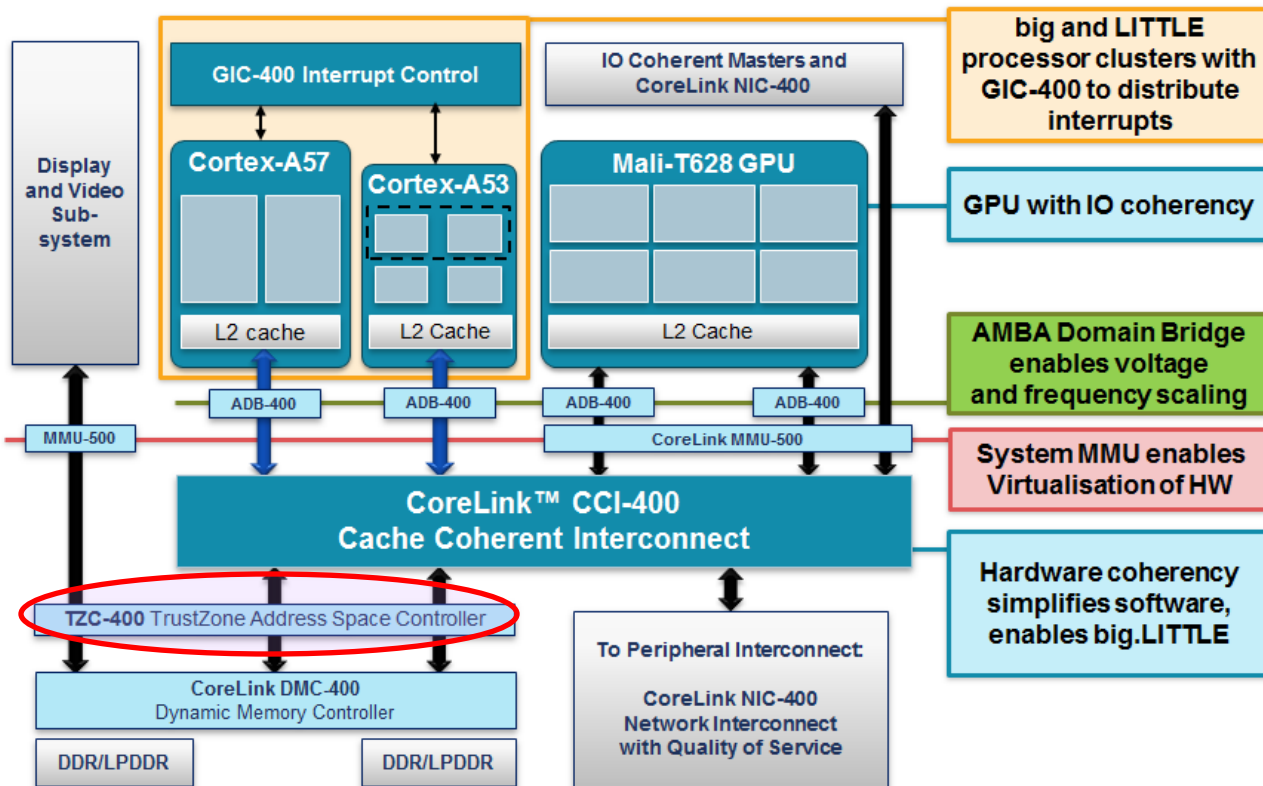




# Security IPs Verification Challenges

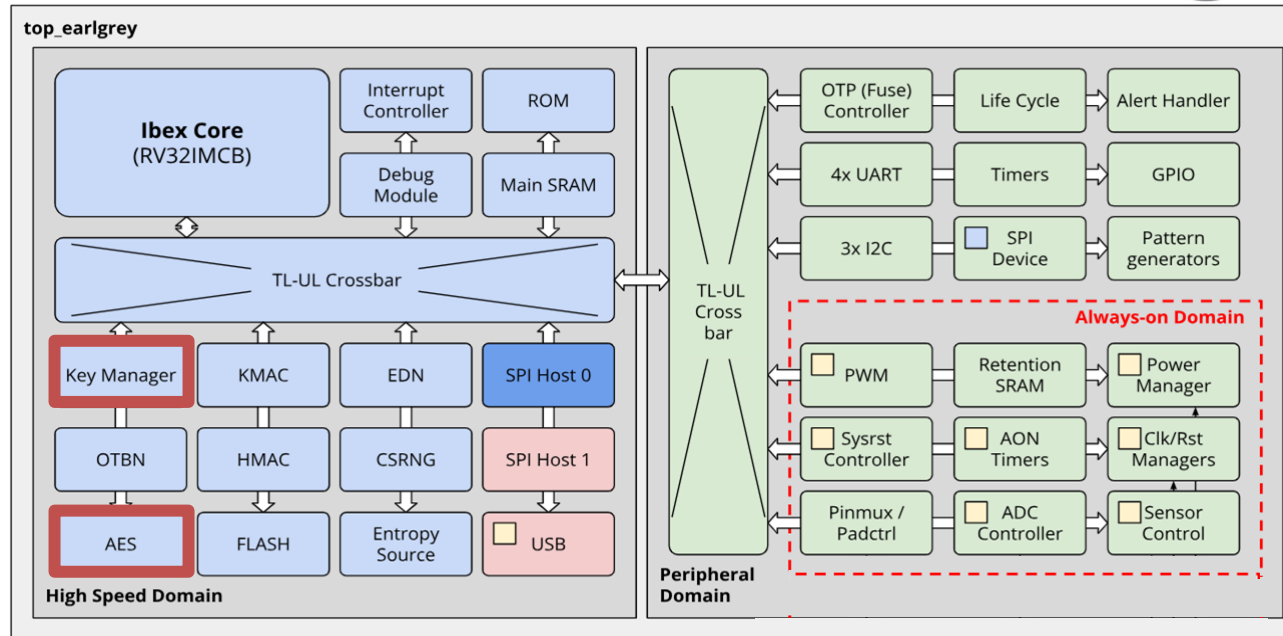


# Security IPs – Verification Challenges



- Security (TrustZone, TZC-400)
  - World separation: Normal world vs Secure world must be strictly isolated.
  - Illegal access prevention: Verifying that GPU/DMA cannot access secure-only memory.
  - Corner case: Speculative loads/stores bypassing TZC checks.

# Crypto Cores, AES, Key Manager Security Vulnerabilities



- Encryption/Decryption block
- Partition assets: Confidential, Exempt, and Exposed signals
  - Confidential signals hold secure data
  - Exposed signals are world readable
  - Exempt signals hold post-encryption data

Abstract Data

Illegal data transfer:  
Confidential ☐ Exposed

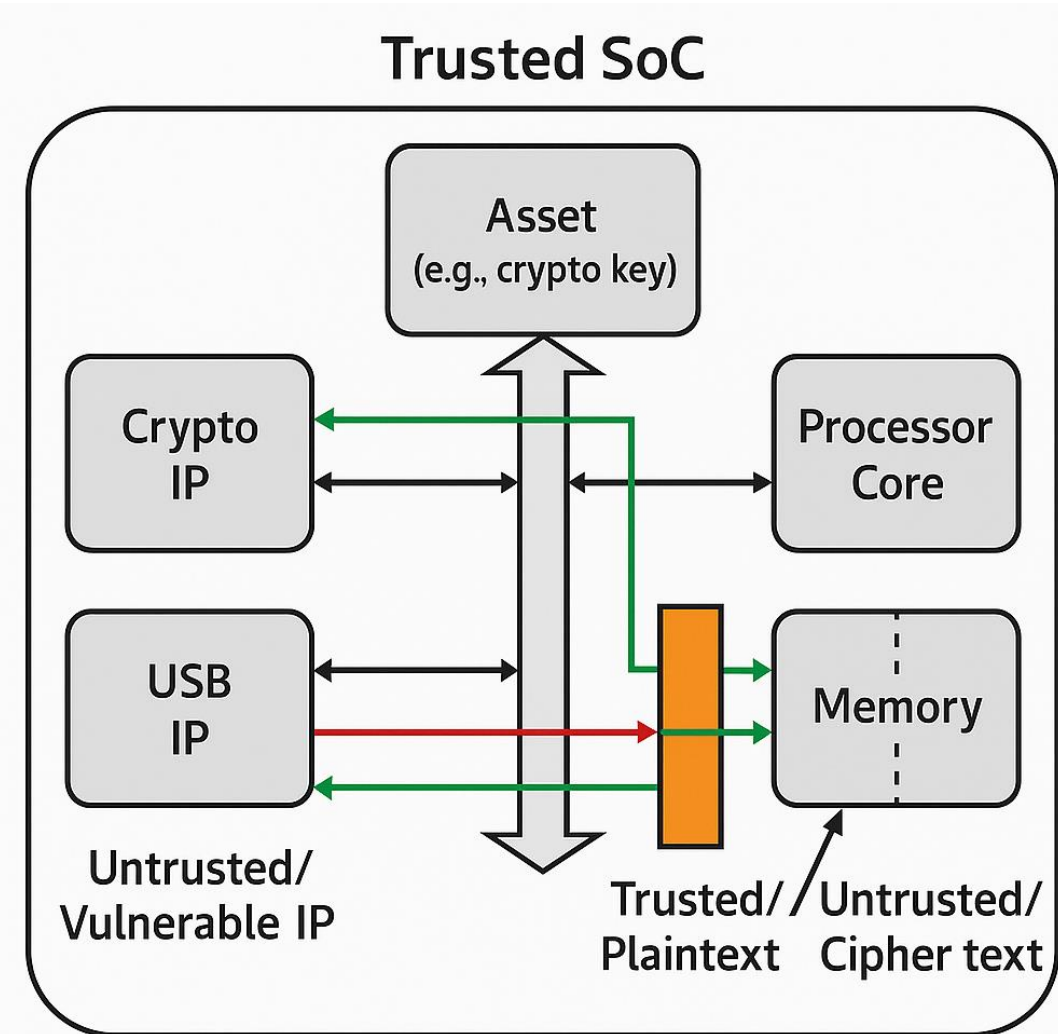
Valid data transfer:  
Exempt ☐ Exposed

Illegal data transfer:  
Confidential ☐ Exempt

Valid data transfer:  
Confidential ☐ Encrypted ☐  
Exempt

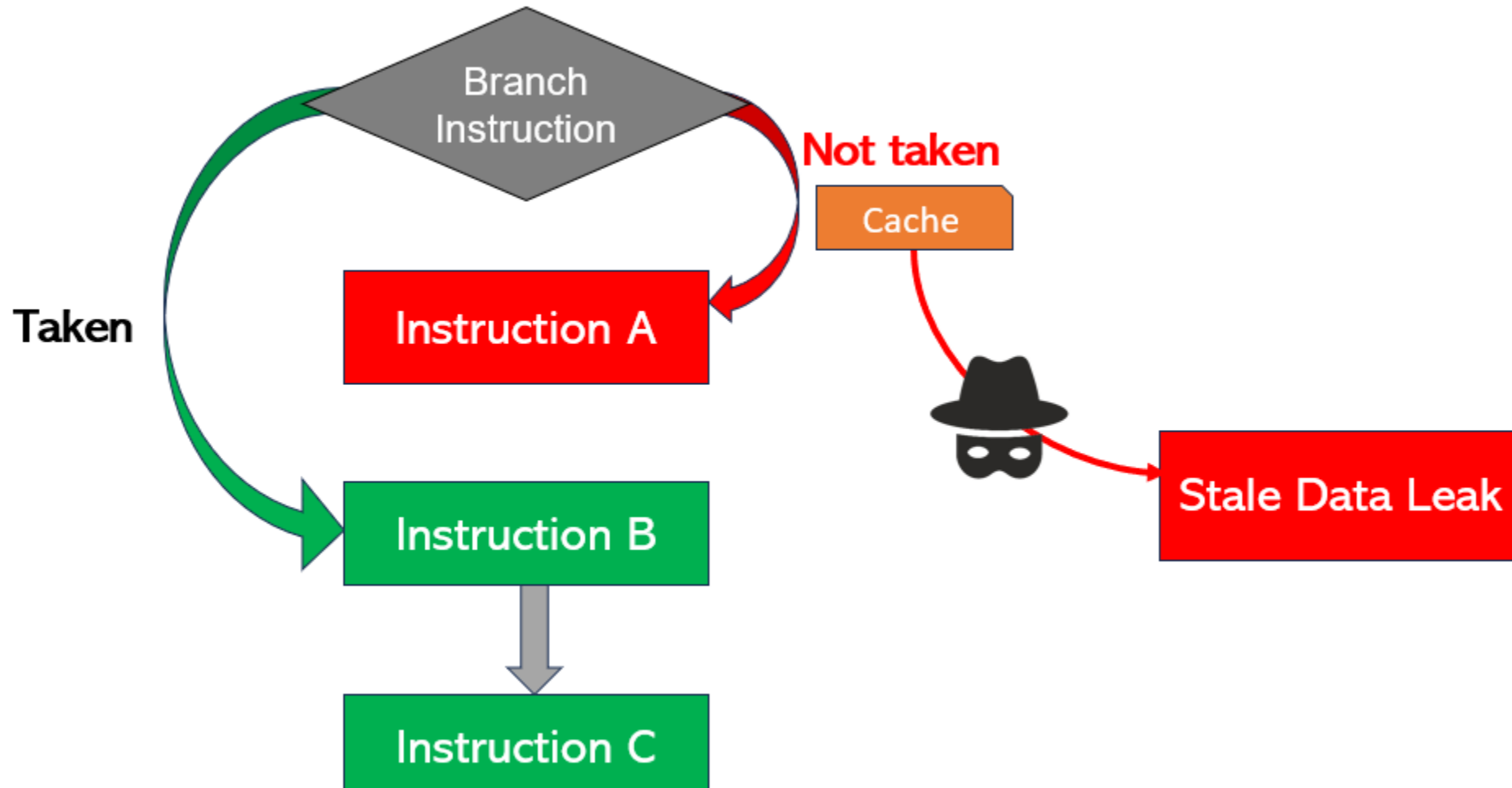
# Illegal Access Prevention

- Only Allowed Host can access
- Access permissions can be static or configurable



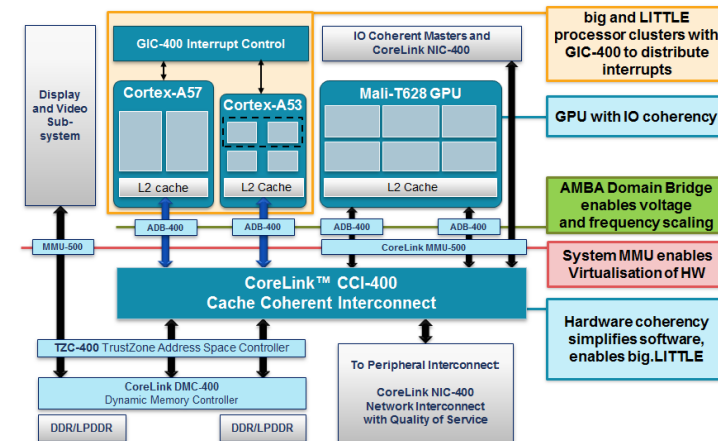
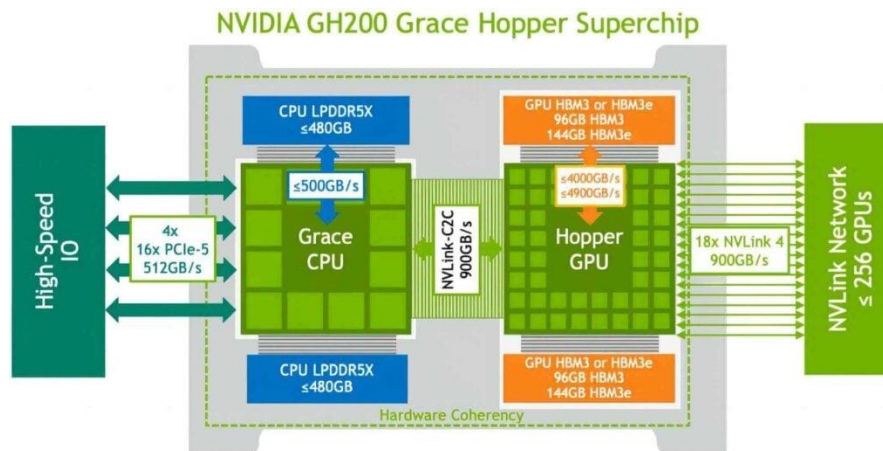


# Speculative Load/Store Verification

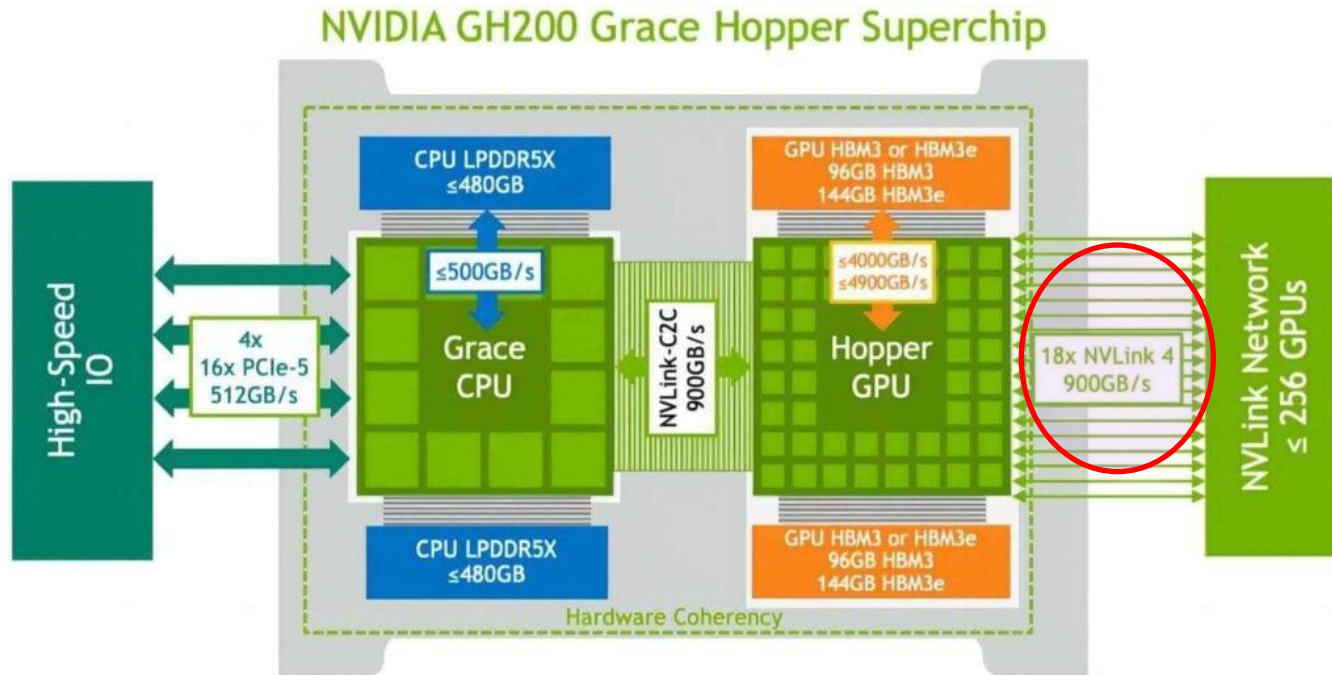




# Interconnect Verification Challenges



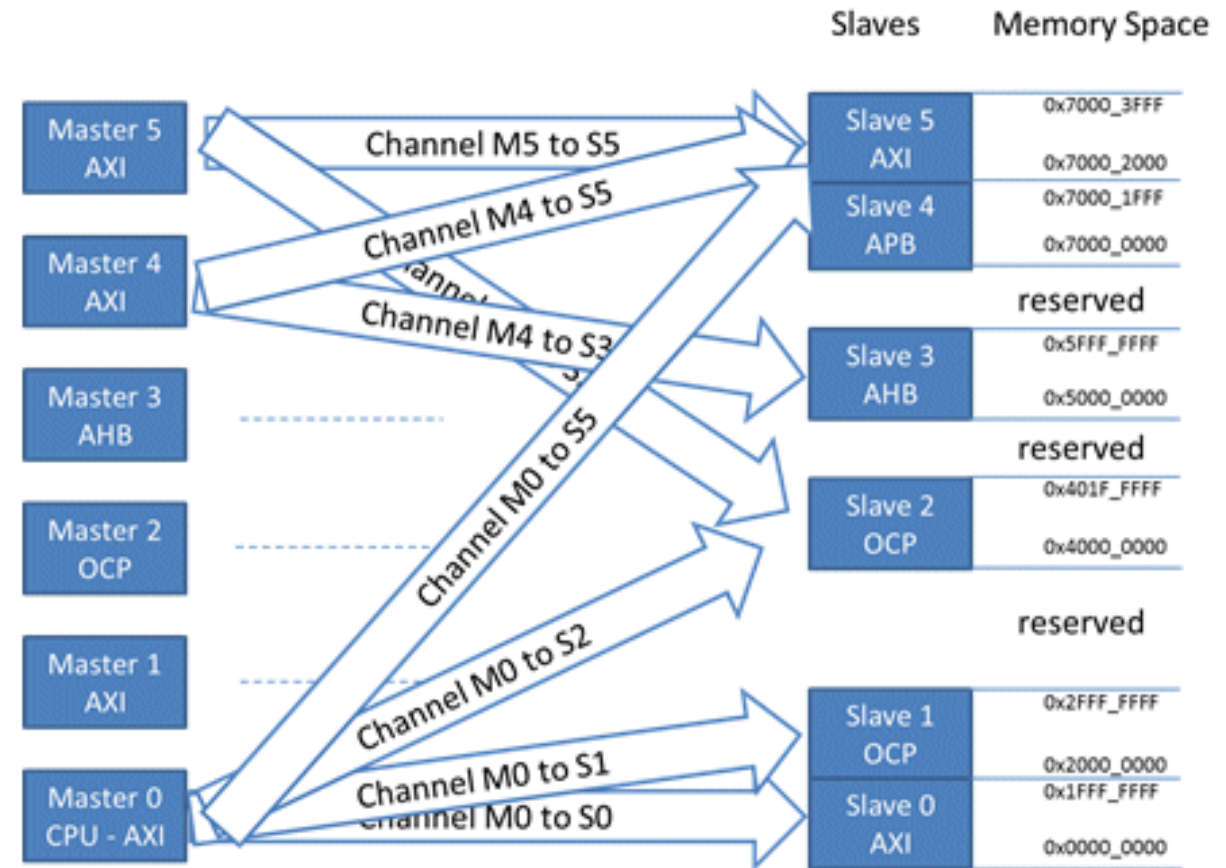
# Interconnect Verification



- Data Integrity Verification
- Address Mapping Verification
- Routing Configuration Verification
- Quality of Service
- Security Access Verification

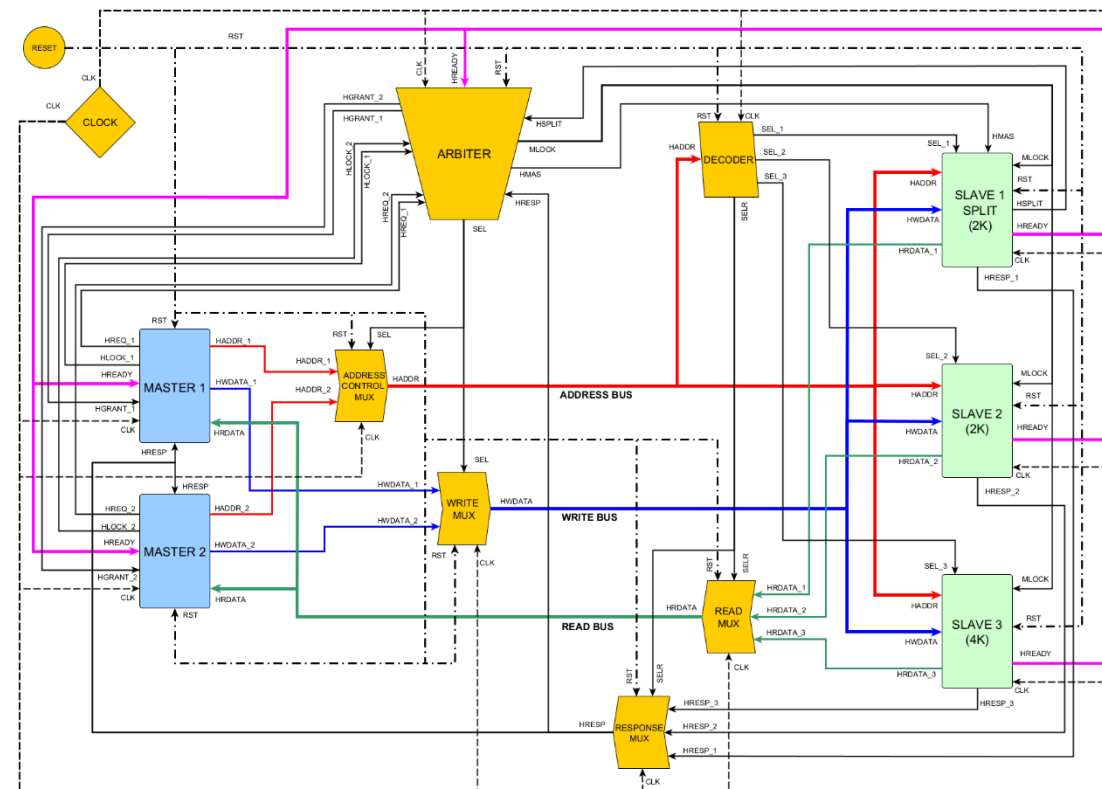
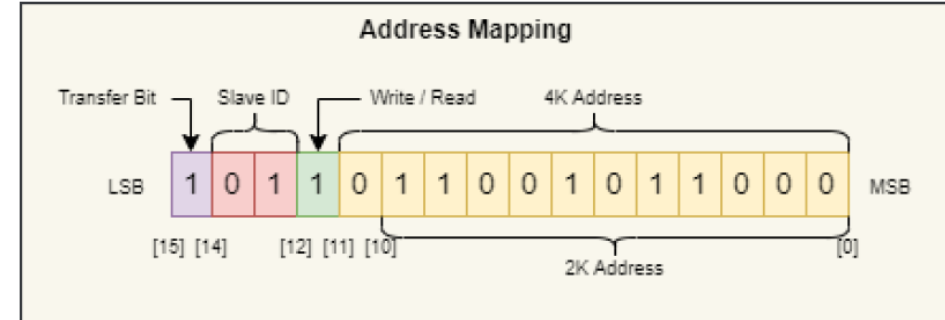
# Interconnect Verification

- Reachability Verification
  - A particular master connected to slave
  - Protocol ports connected correctly
  - Connections through complex sequential logic (bridges etc.)
  - Negative verification – masters not connected to slaves as per specification



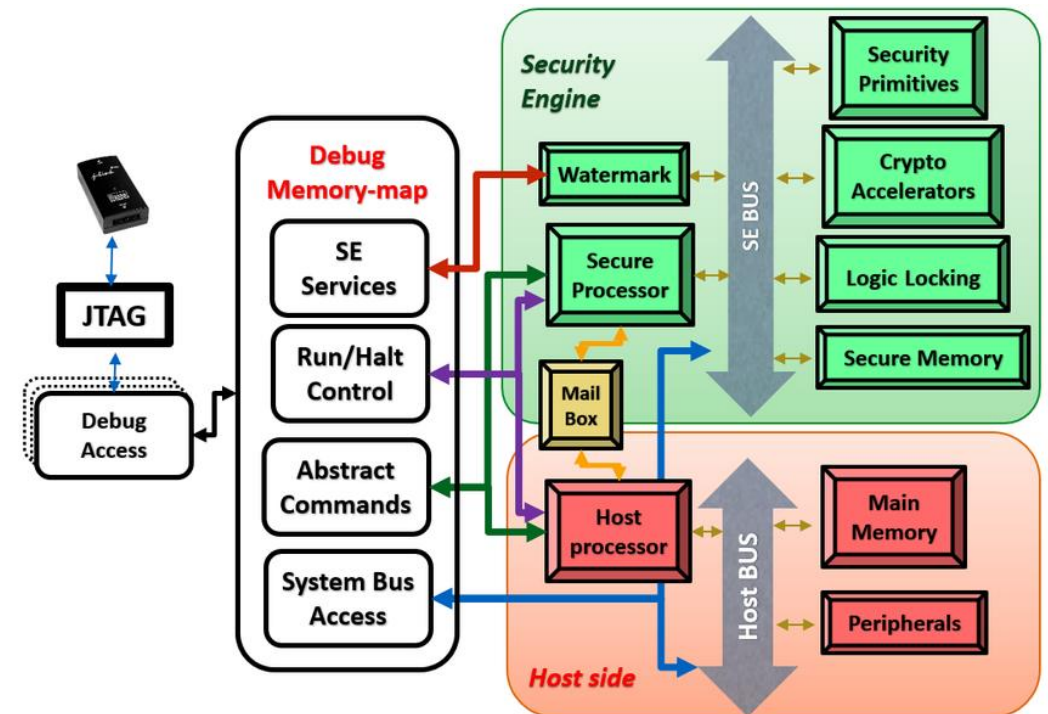
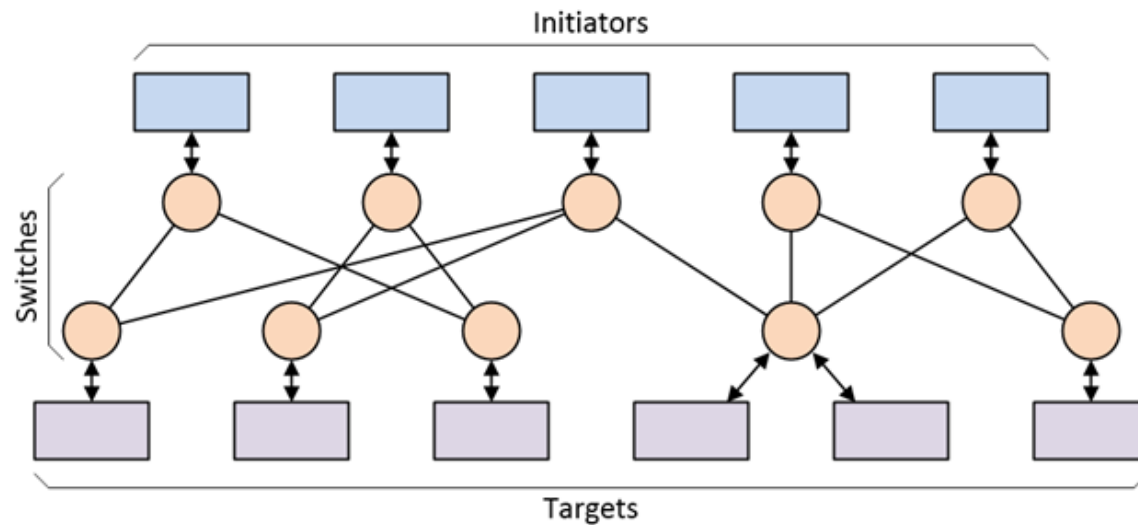
# Address Mapping Verification

- Simple Data transfer
  - Master1 requests for bus access
  - Check
    - One cycle later Master1 granted bus access
  - Master1 deploys address and control data on address bus
  - Check
    - Sel pin toggles high for slave, HWDATA gets master DATA one cycle later
    - One cycle later HWRITE goes high and HRESP = 00 (meaning Ok transfer)



# Secure Access Verification

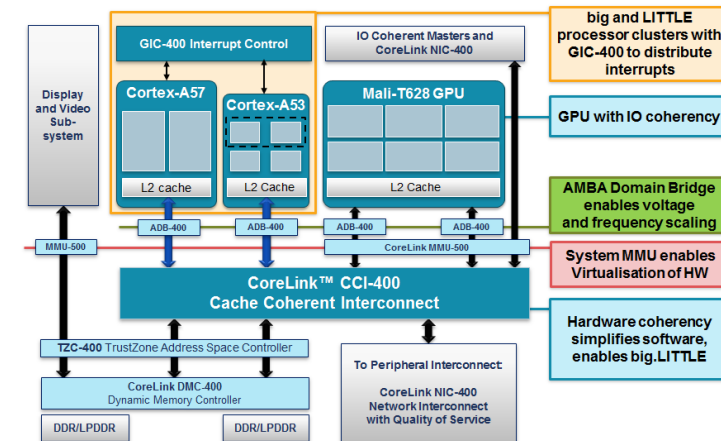
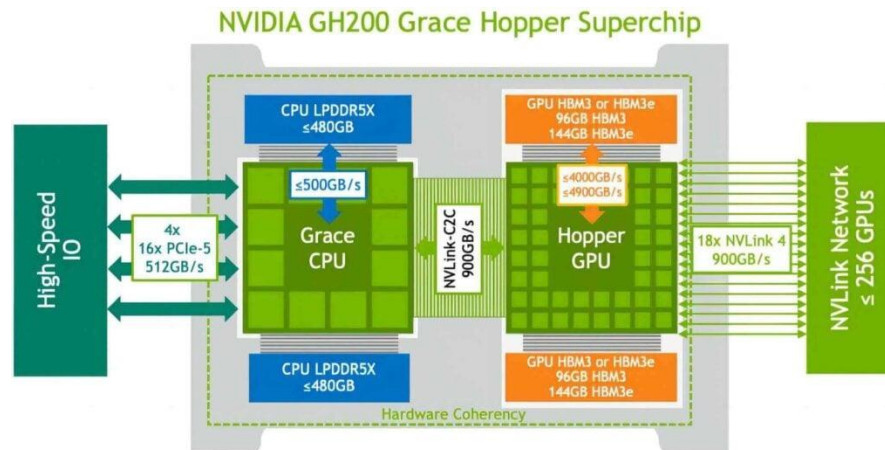
- Secure Interconnect initiator, target access
- Debug interface protection



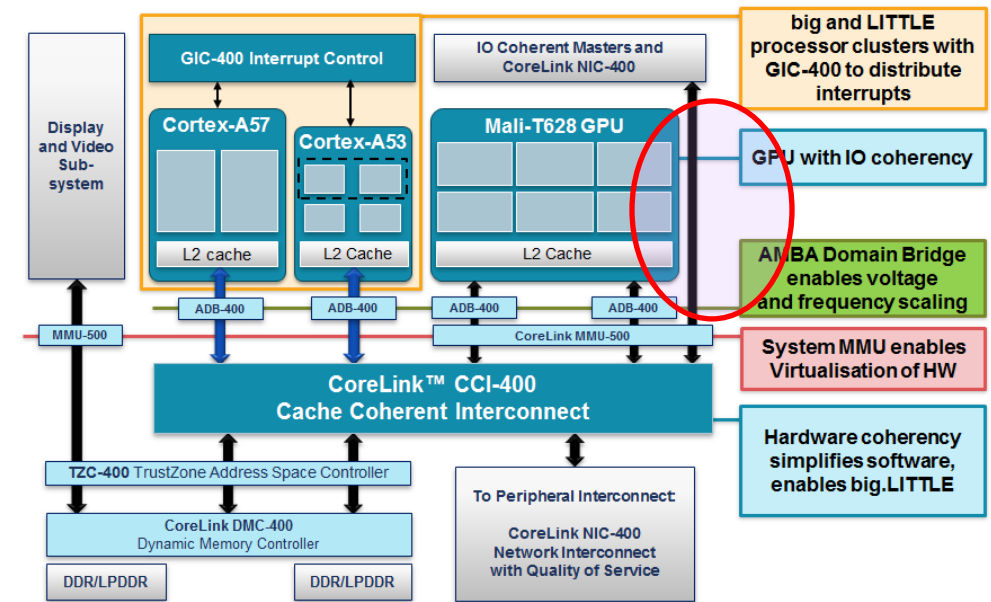
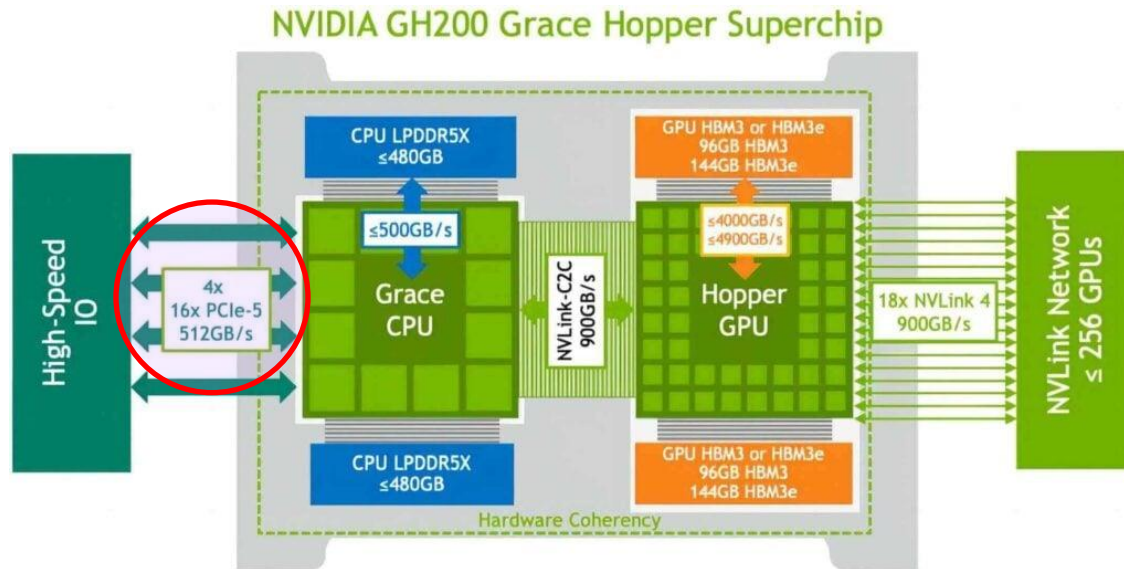




# IO Verification Challenges



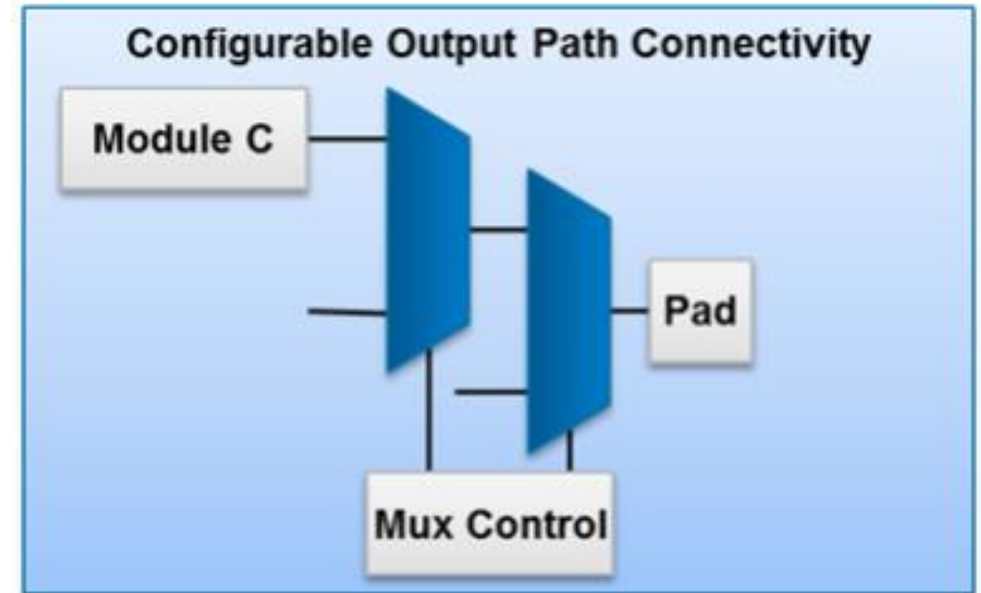
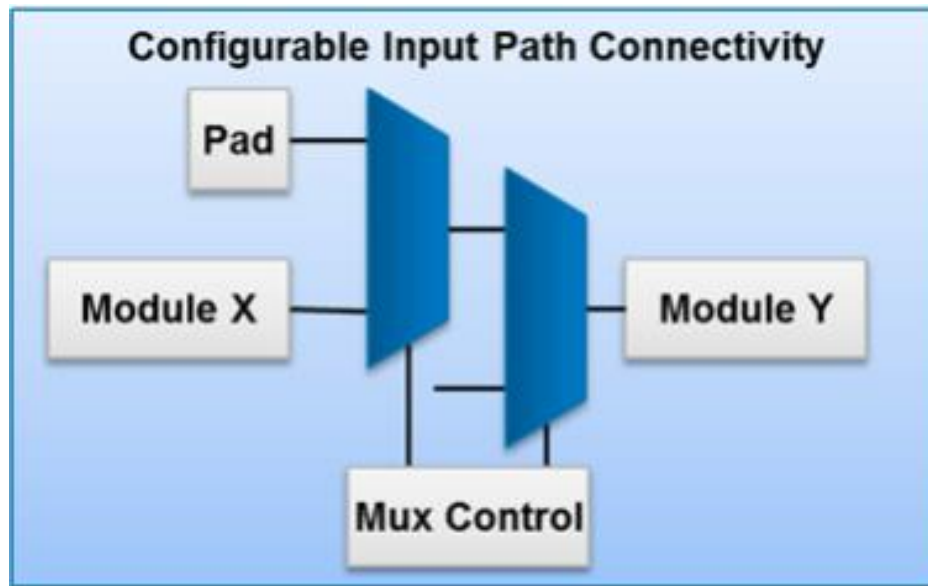
# IO Verification





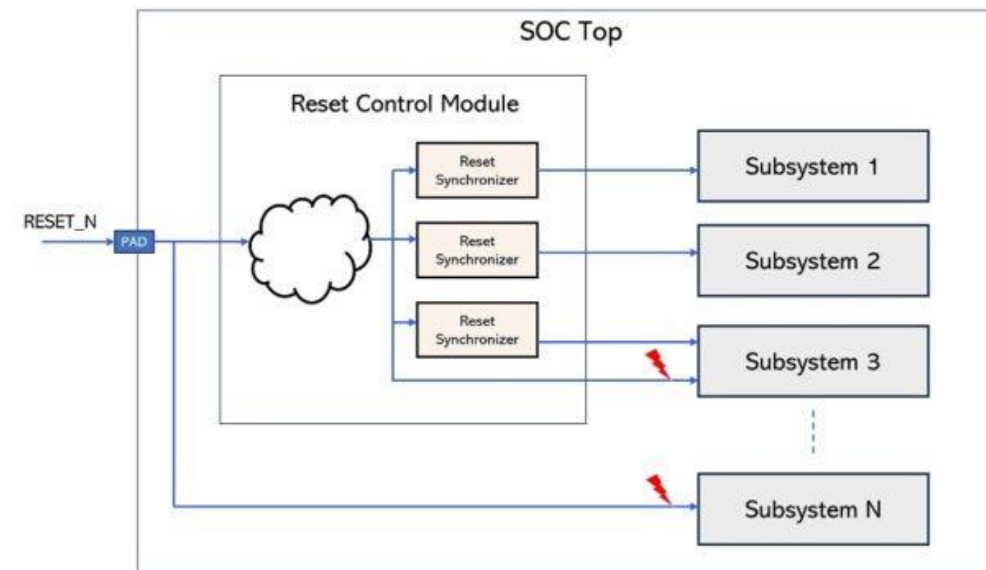
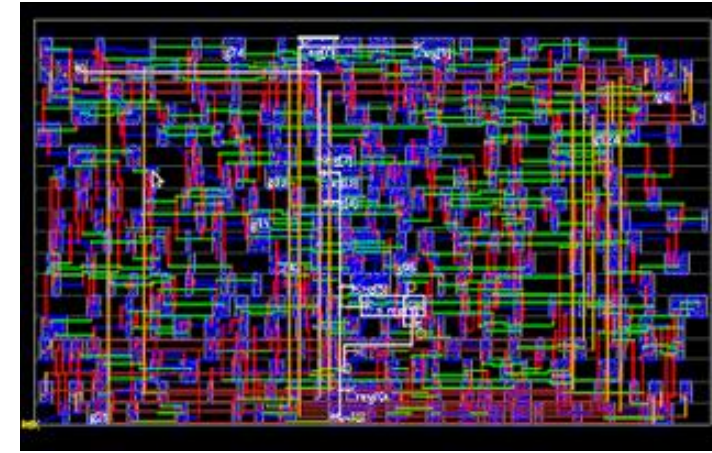
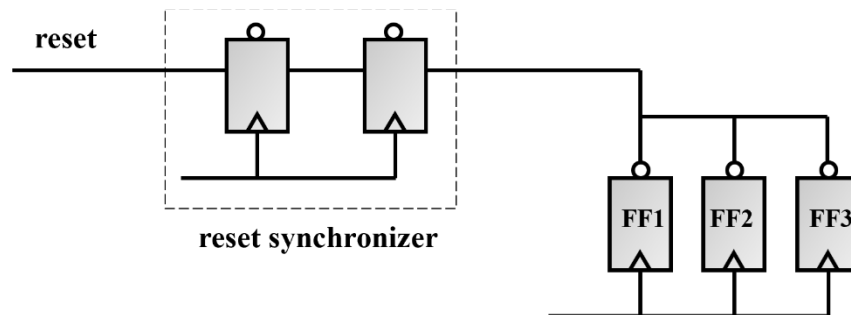
# IO Verification

- Source to Destination connection
  - Based upon conditions



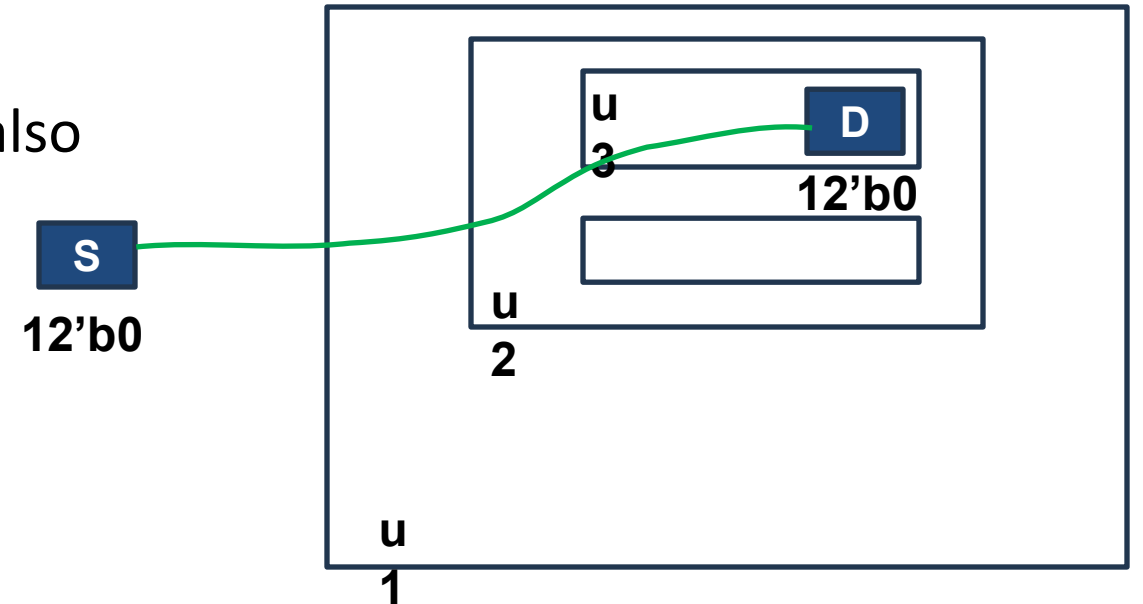
# IO Global Signals

- Reset, Clock and Global signals
  - Connected to all the flops in the design
  - Millions of paths
  - Polarity is important
  - Can propagate through specialized cells
    - Reset synchronizers
    - Clock dividers, glitch free sequential muxes



# IO Registers Verification

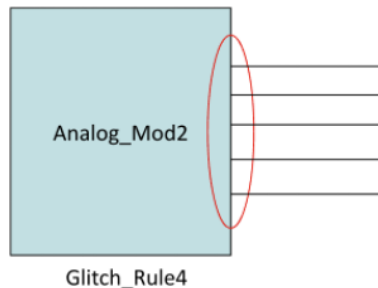
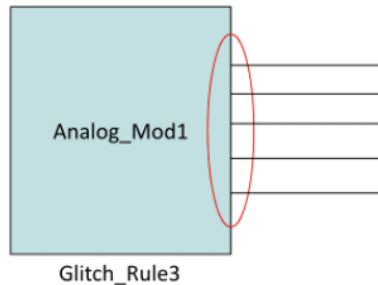
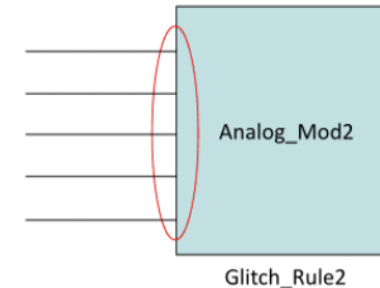
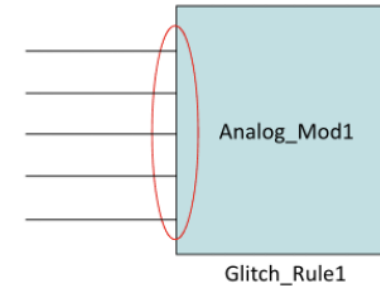
- System Registers, Configuration registers
  - Specific connectivity register based
  - Can propagate through sequential
  - Not just connection, value propagation also important



# IO A/D Interface Glitch Verification

```
create_group -name AM1_IN -module Analog_Mod1 -  
all_inputs  
set_no_glitch -to_group {AM1_IN} -rule Glitch_Rule1
```

```
create_group -name AM2_IN -module Analog_Mod2 -  
all_inputs  
set_no_glitch -to_group {AM2_IN} -rule Glitch_Rule2
```



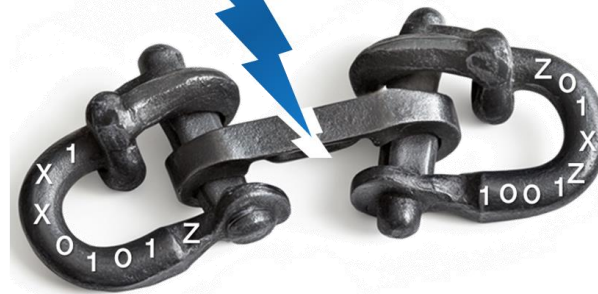
```
create_group -name AM1_OUT -module Analog_Mod1 -all  
outputs  
set_no_glitch -from_both_group {AM1_OUT} -rule Glitch_Rule3
```

```
create_group -name AM2_OUT -module Analog_Mod2 -  
all_outputs  
set_no_glitch -from_both_group {AM2_OUT} -rule Glitch_Rule4
```

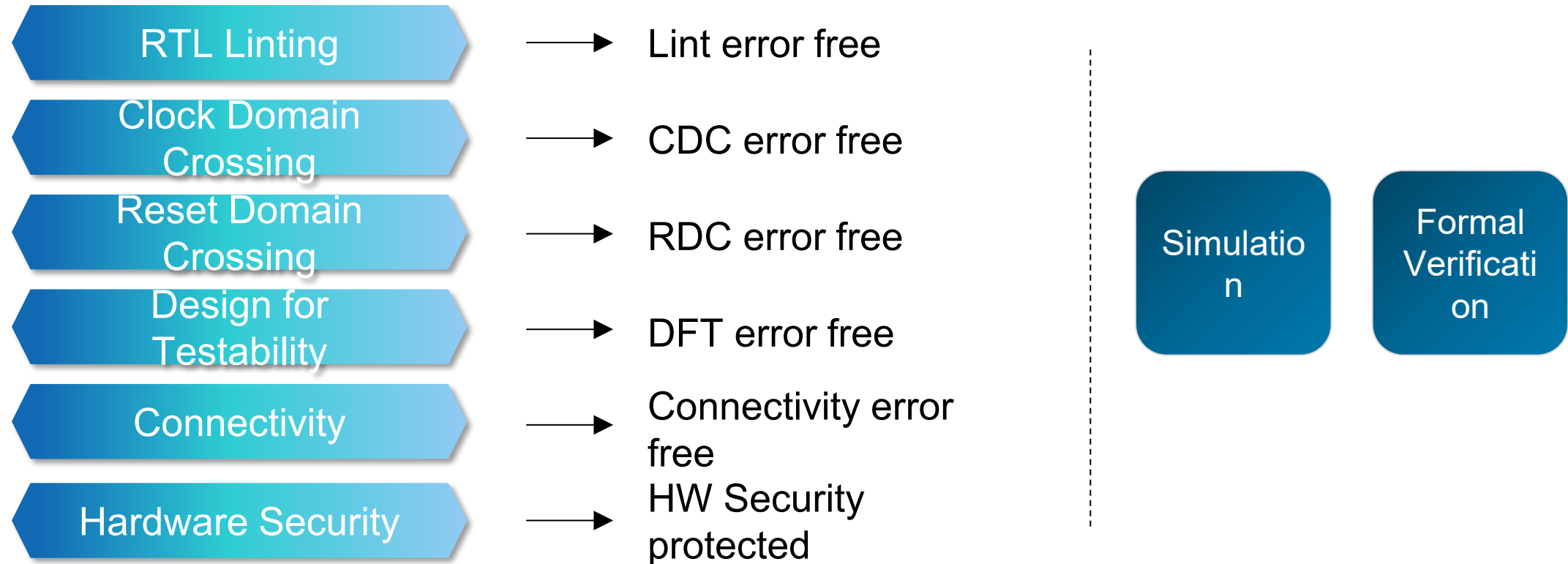


# Addressing These Challenges with Static Signoff

Liberated from  
Boolean shackles

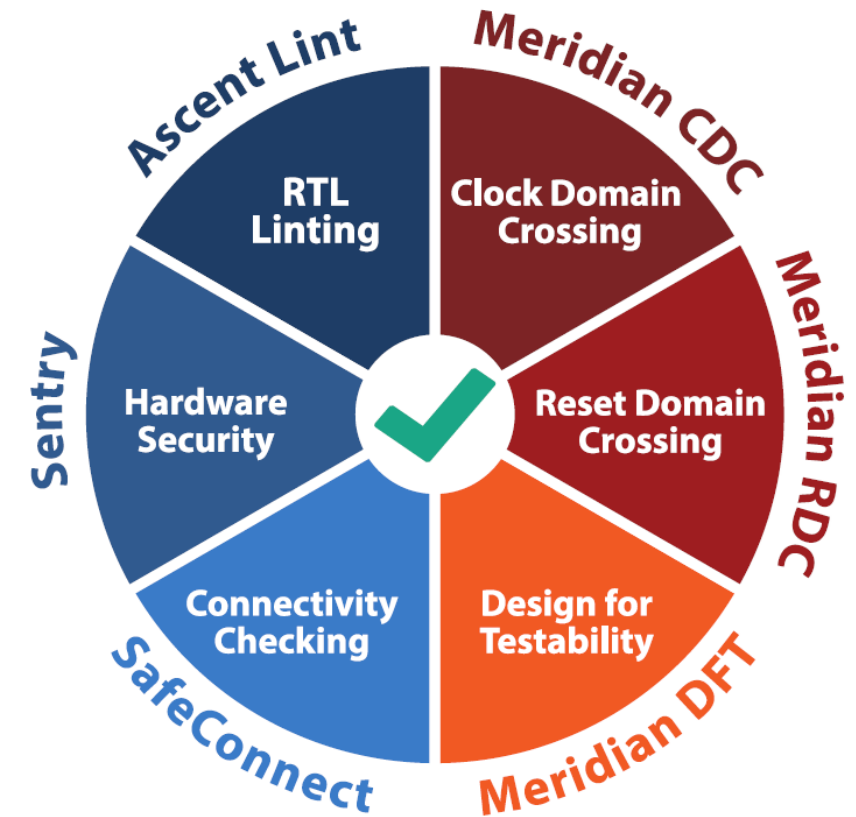
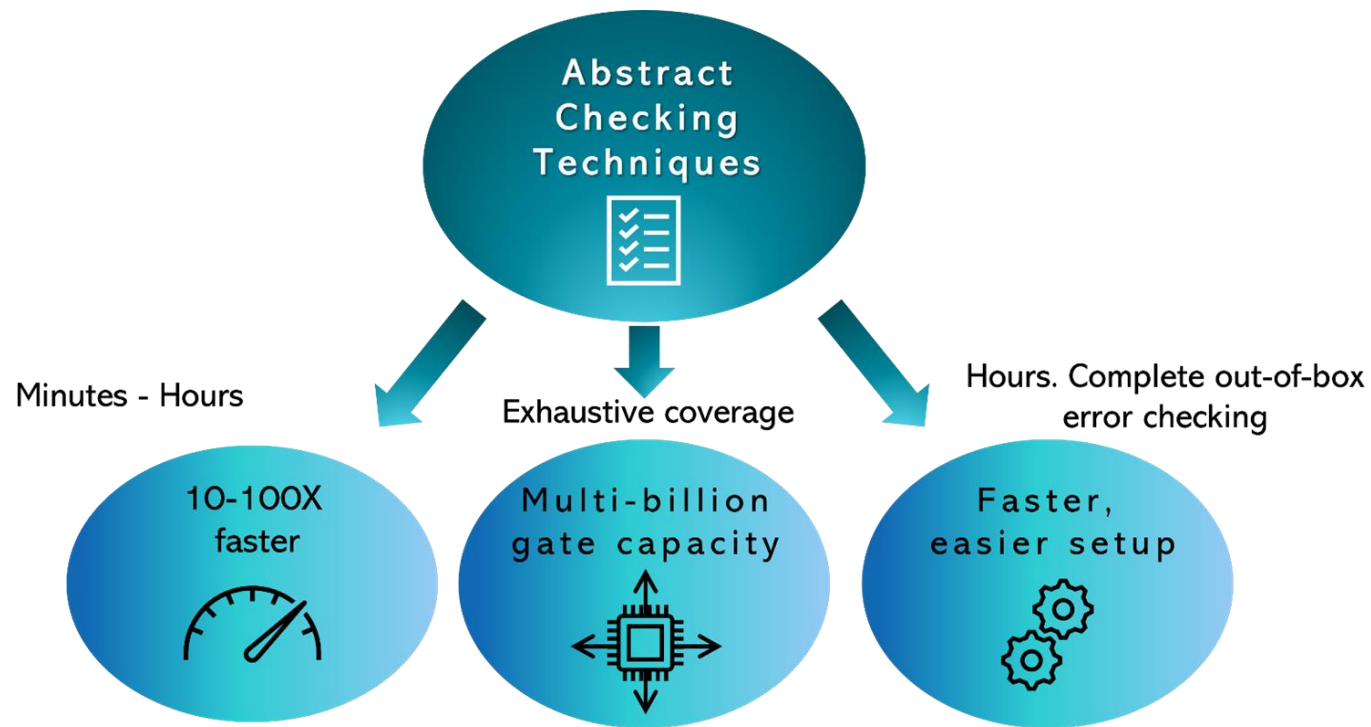


# Static Signoff Paradigm is Expanding



Simulation and Formal have their role to play  
**Use Static Signoff effectively and judiciously to  
make verification faster, more predictable, and tape-out chips without risk**

# Signoff with Static





# Where Our Technology Is Adding Value

SPACEX

WD Western Digital®

Google

icsense  
THE IC DESIGN COMPANY

paloalto  
NETWORKS®

SAMSUNG

M maxim  
integrated™

JARIET  
Technologies

nVIDIA®

dialog  
SEMICONDUCTOR

NEC

MARVELL™

ORACLE

MicroVision

TARANA  
gyrfalcon  
technology

FORTINET®

Microsoft

knowles

PETAIO

HAILO  
Empowering Intelligence

CERAGON

Viasat™

NAVSEA  
NAVAL SEA SYSTEMS COMMAND

U.S. ARMY

Materials Magic  
Hitachi Metals

SatixFy

D E Shaw Research

Esperanto  
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HARRIS®

LOCKHEED MARTIN

AVID

Valens

accellera  
SYSTEMS INITIATIVE™

And the list keeps on growing....

2025  
DESIGN AND VERIFICATION™  
DVCON  
CONFERENCE AND EXHIBITION  
INDIA



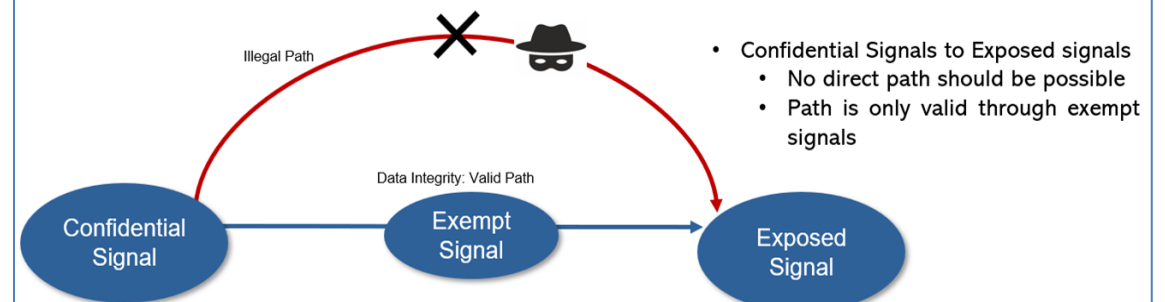
# QnA



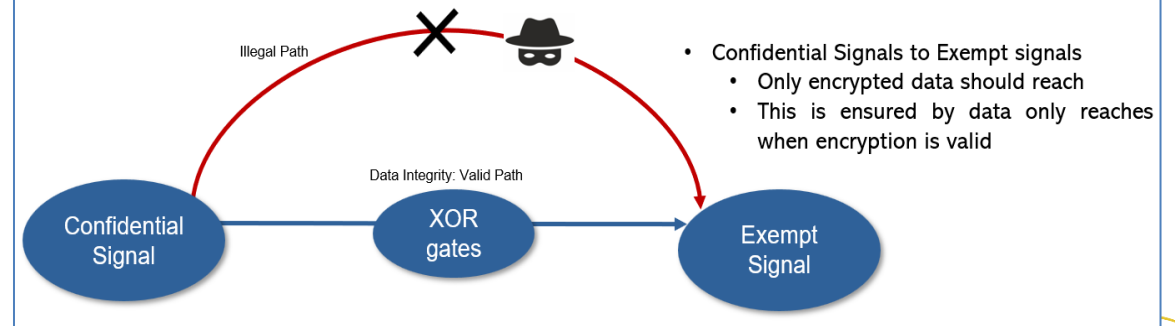
# Confidential Signal *Exposed* in Crypto IPs

- **We can prove functionality...**
  - Core like AES passes all FIPS/NIST test vectors
  - All modes verified: ECB, CBC, CTR, GCM
  - DV environment confirms liveness functionality
- **...but what if Confidential signal available at Exposed signal?**
  - Micro-architectural behavior not in spec
  - Simulation Limitation: Negative scenario can't be made unless known vectors for it
  - Formal Limitation: Not able to conclusively prove Safety properties
- **How do you verify the illegal path doesn't expose confidential signals?**

## Exposed Signals can not Compromise Secure Data



## Data Visible on Exempt Signals is Always Encrypted



# Cache Physical Attacks — *Overlooked* Threat

- **Impact**

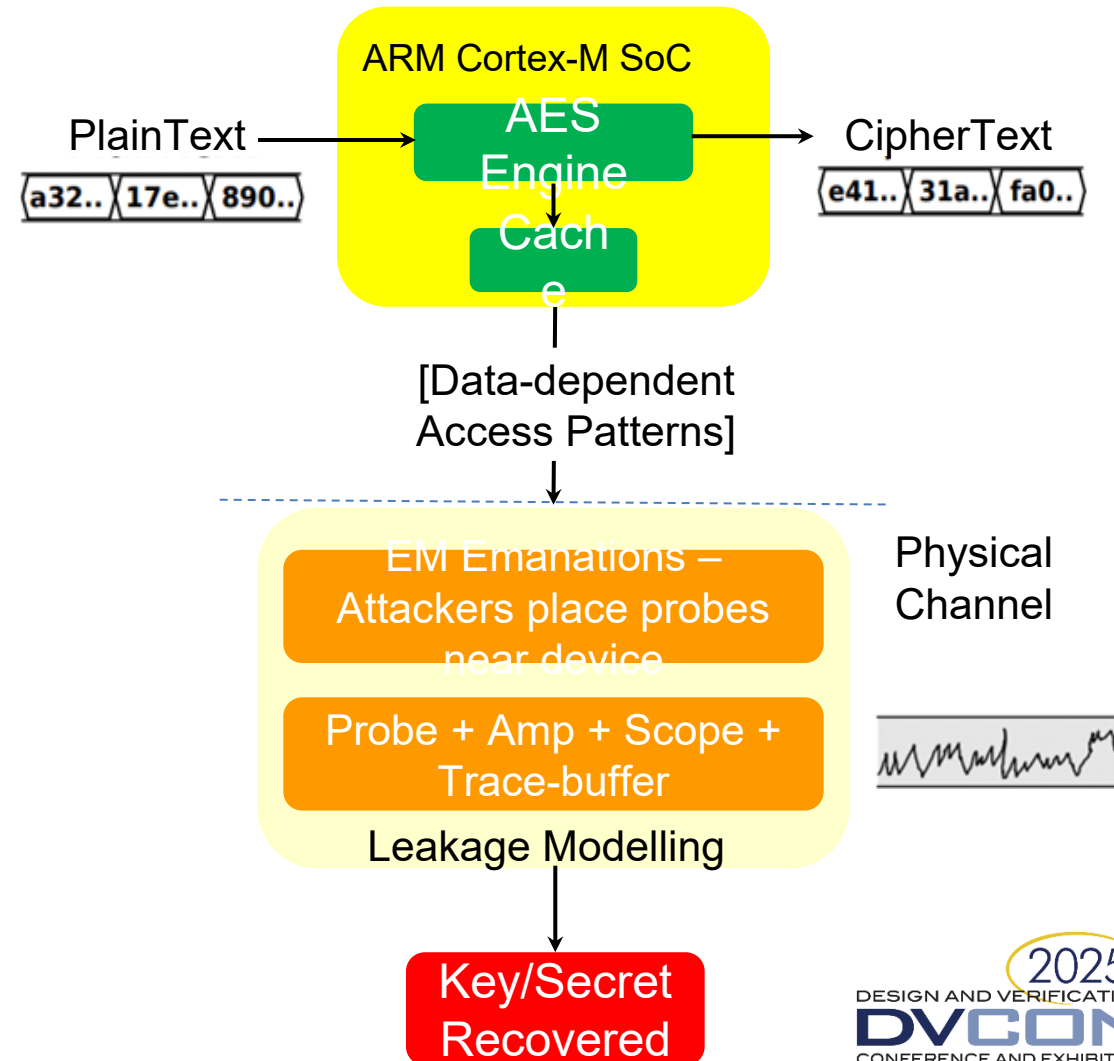
- Exploits physical leakage, bypasses logical protections
- Demonstrates vulnerability in cache-based crypto implementations

- **Verification Challenge for You**

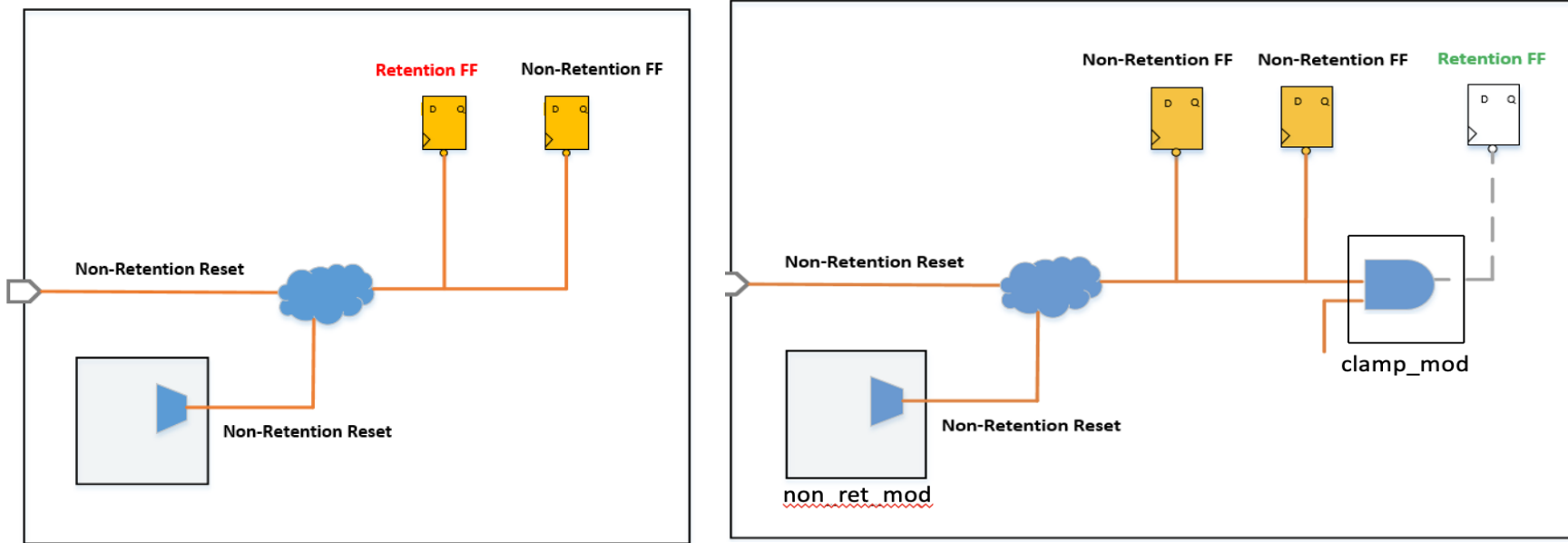
- **How would you verify the absence of such cache leakage in your design?**

→ Simulation? Lab EM probes? Formal?  
Are they complete ??

→ What defines “acceptable” leakage in your flow?

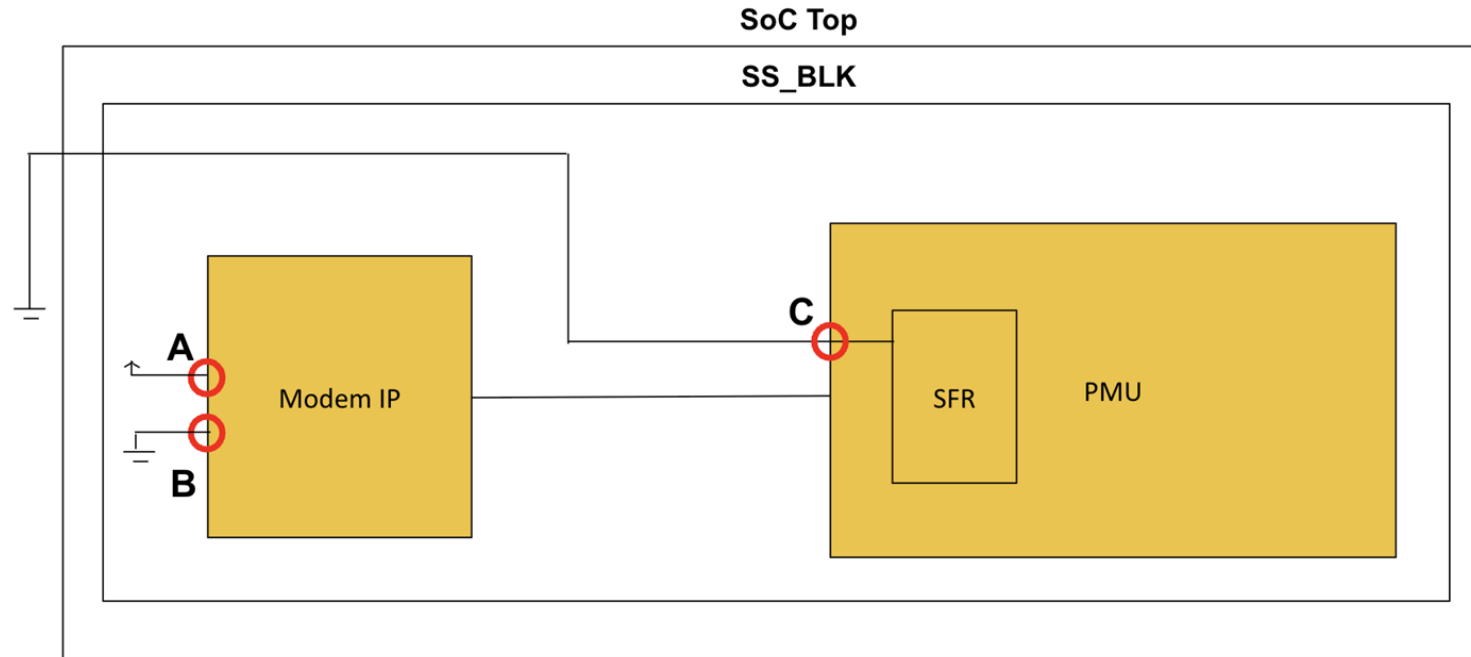


# Power logic connectivity verification



- Retention FFs must be reset only by retention resets, and non-retention FFs only by non-retention resets.
- Driving a retention FF with a non-retention reset (without clamp) overwrites its saved state during power-down.
- This ensures true retention behaviour and avoids unintended resets.
- **How do you generate and validate the list of retention FFs in your design flow?**

# Toggle coverage



- **Toggle coverage** checks whether a signal actually transitions during simulation or remains tied to a constant.
- **Limitation of simulation:** It is tedious to rely on, and issues like stuck or misconnected ports can still be missed.
- **How do you perform toggle coverage in your flow?**