

# Achieve software prototyping verification success with Veloce proFPGA CS



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**Marsheneil Koul** is a Field Application Engineer at Siemens EDA, where her technical focus is on FPGA prototyping. With close to a decade of experience in the semiconductor industry, Marsheneil has worked closely with engineering teams of leading design houses to optimize prototyping strategies, improve performance and accelerate time-to-silicon. Her role revolves around evaluating, deploying, and supporting advanced prototyping solutions across a broad range of customer environments, including but not limited to applications in AI, automotive and networking. Her close collaboration with R&D teams within Siemens helps to bridge the gap between tool development and real-world deployment.

At DVCon 2025, she will be presenting on "Achieve software prototyping verification success with Veloce proFPGA CS", bringing a practical, customer-focused and problem-solving perspective on real-world challenges faced by development teams and showing how the Veloce proFPGA CS addresses them.

# Achieve software prototyping verification success with Veloce proFPGA CS

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# WHY this matters?

Shrinking manufacturing technology	Purpose-built SoCs and AI accelerator architectures
Power and performance	Software defines the product

Massive software workloads  
Complex design sizes  
Competitive, fast-moving market

Need for **speed**  
Need for **capacity**  
Need for **productivity**

## Emulation and prototyping are essential

# The path to product success leads through software

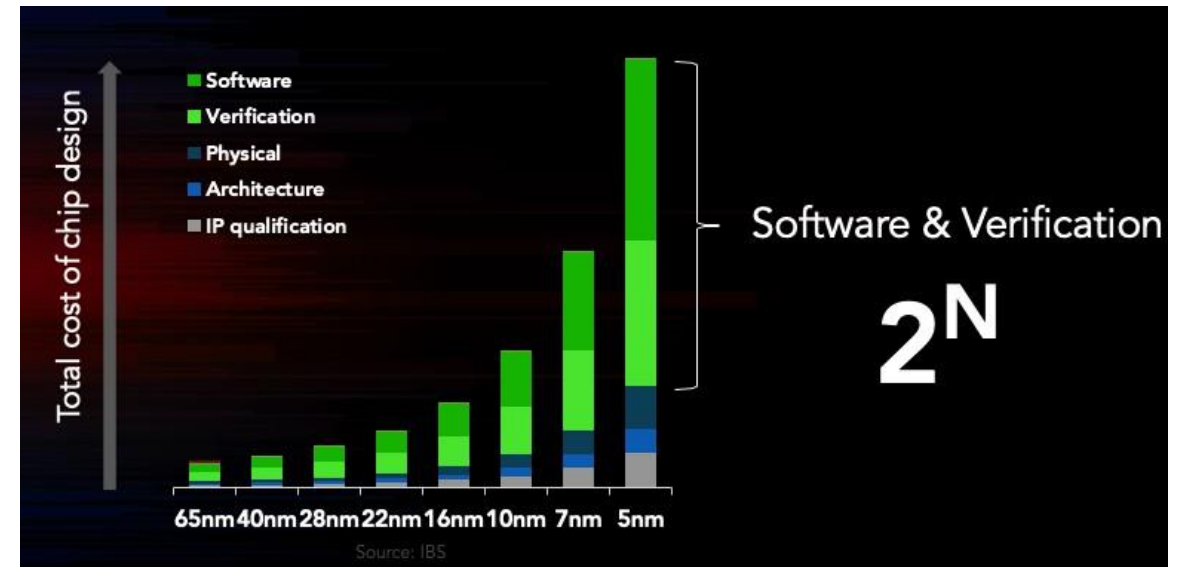
## Hardware, the chip, is becoming a commodity

- Yes, re-spins are expensive
- Yes, implementation tools are expensive
- Yes, mask and fab cost are high

## On the Other End

## Software dominates design costs

- Software is a MUST HAVE to sell silicon
- Software is a differentiator
- Delays in software readiness costs money

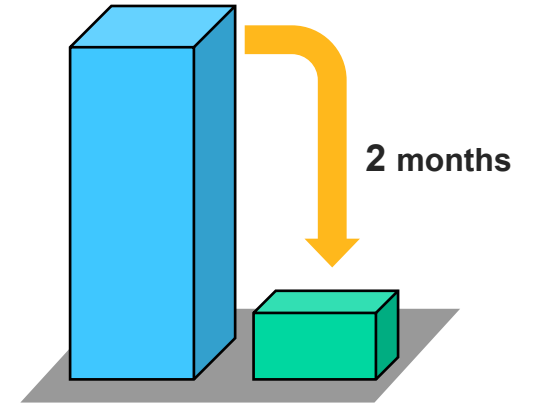


**Software development & validation must start as early as possible!**

# Enabling early Firmware & Software development and Validation

## “Shift Left” resulting in faster ‘Time to Revenue’

- Let's assume that your new product is expected to generate \$50M per year (~\$150k per day)
- Deploying a solution that is enabling to release your product 2 months early (or avoid being 2 months late)



**\$9M in additional revenue!**

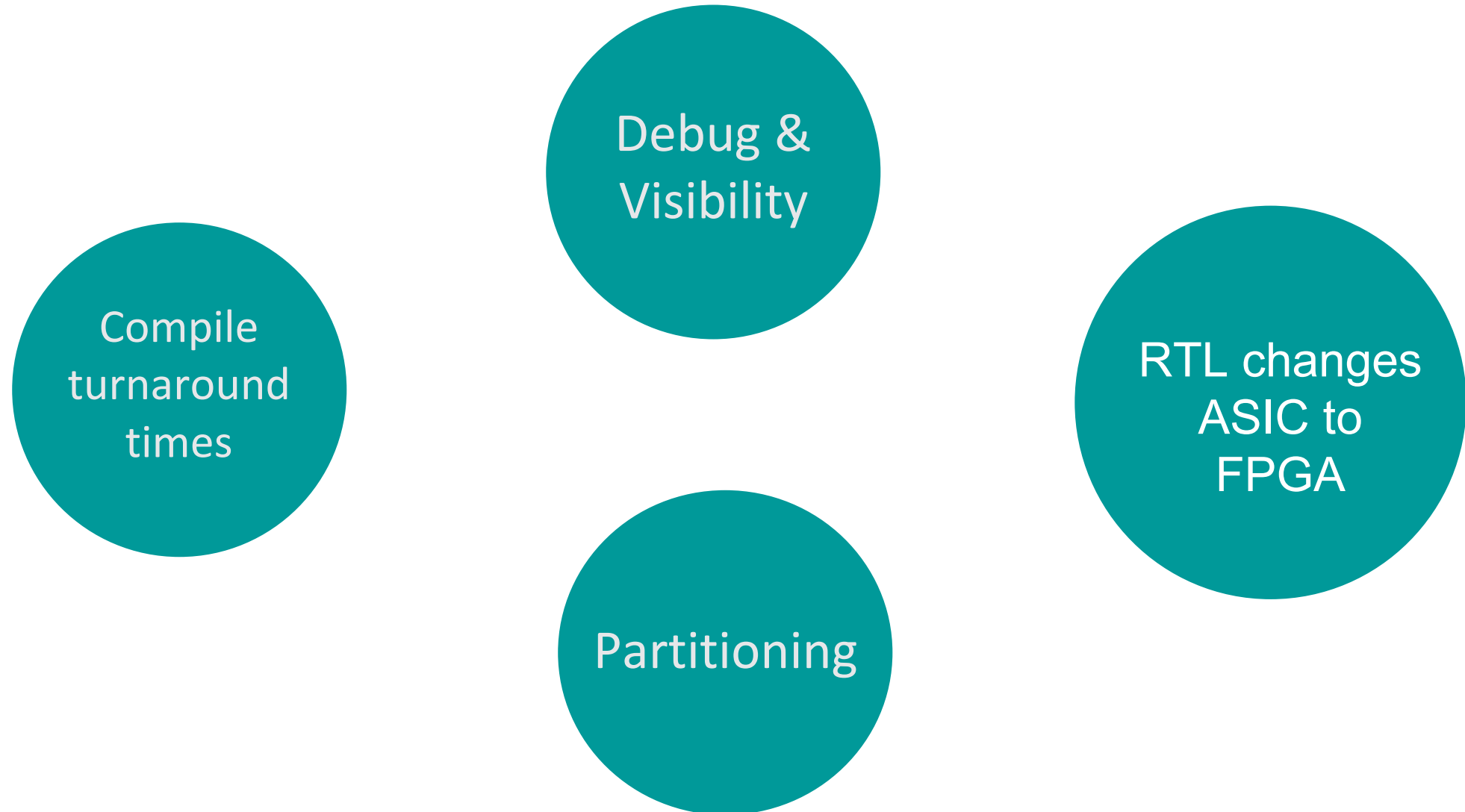
## The key ingrediencies for early FW/SW validation

- **Performance** fast enough to boot firmware and operating system
- **Accuracy** cycle-accurate representation of the IP or chip hardware
- **Productivity** software-centric features like memory-backdoor, SW debug, etc.
- **Connectivity** real-world interfaces like PCIe, sensors, cameras, etc.

# FPGA Prototyping: The insurance policy we all need

- Early Design Validation – Prevent system flaws early
- Avoid Costly Re-Spins – Save \$\$\$ on mask sets
- Parallel Development – HW + SW in sync
- Accelerate Time-to-Market – Deliver faster

# The Problem





# The Solution



**Automatic partitioning**




**Hybrid/guided partitioning**



**Netlist level partitioning (more precise resource calculation)**

# The Solution



Debug &  
Visibility



**Early probe (RTL) and Late probe (Netlist level) flows**



**Probe more signals without worrying about resource constraints**



**Full visibility debug**

# The Solution

Compile  
turnaround  
times



**Incremental Compile**



**Late probe insertion**



**Reusing partitioning results**

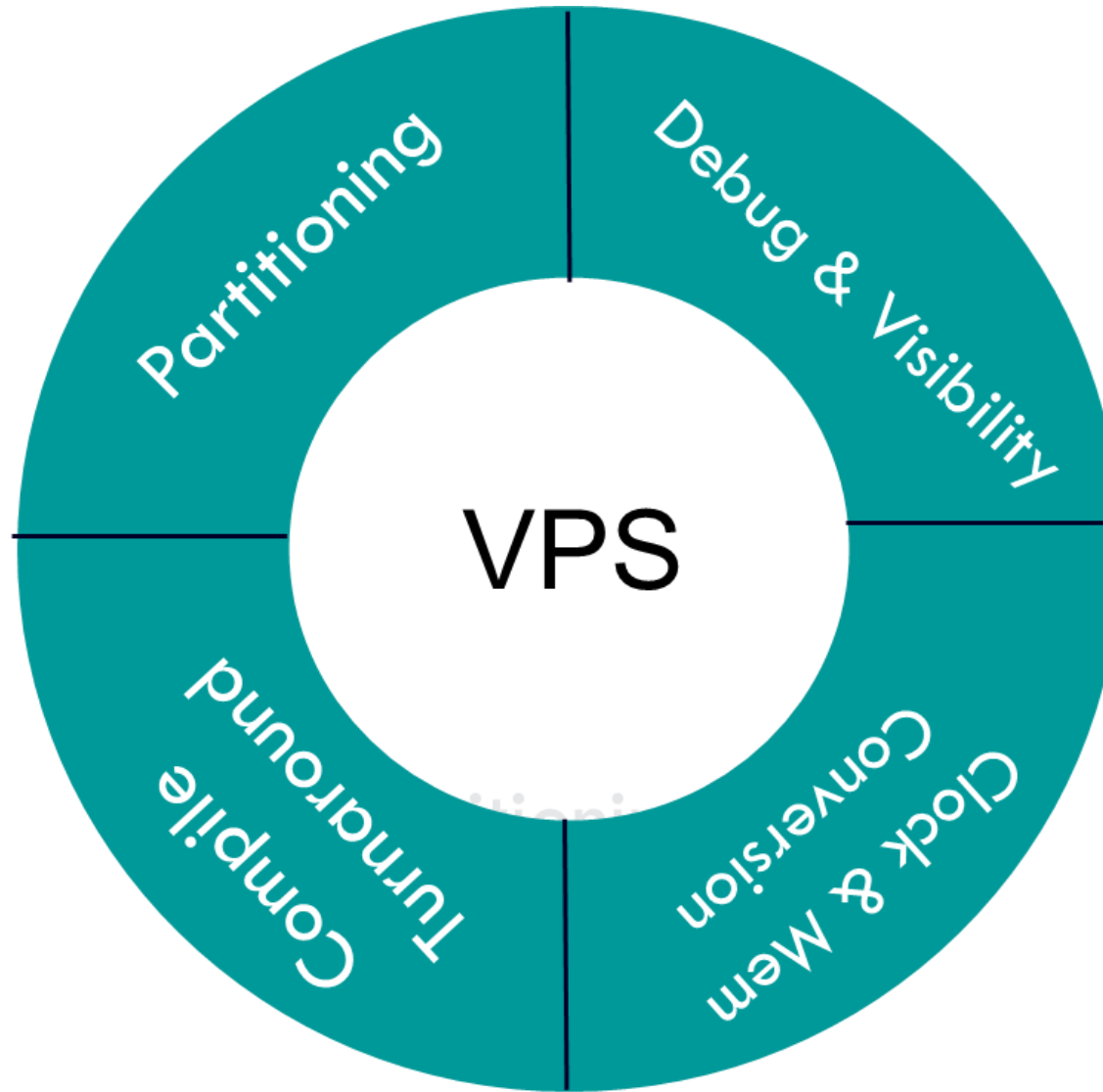
# The Solution



RTL changes  
ASIC to FPGA



**Automatic conversion from ASIC to  
FPGA friendly clocks and memories**



# VeloceOS for prototyping (VPS) SW accelerates design bring-up

## Automatic prototype build without manual RTL modifications

- DSP and Memory inference as FPGA primitives
- Automated handling of multi driver, XMR and tristate
- Gated and generated clock conversion
- Logic analysis and optimization

## Automated partitioning

- Optimized cuts between FPGAs
- Respect user constraints (filling rate, grouping, flattening)
- FPGA and die level partitioning

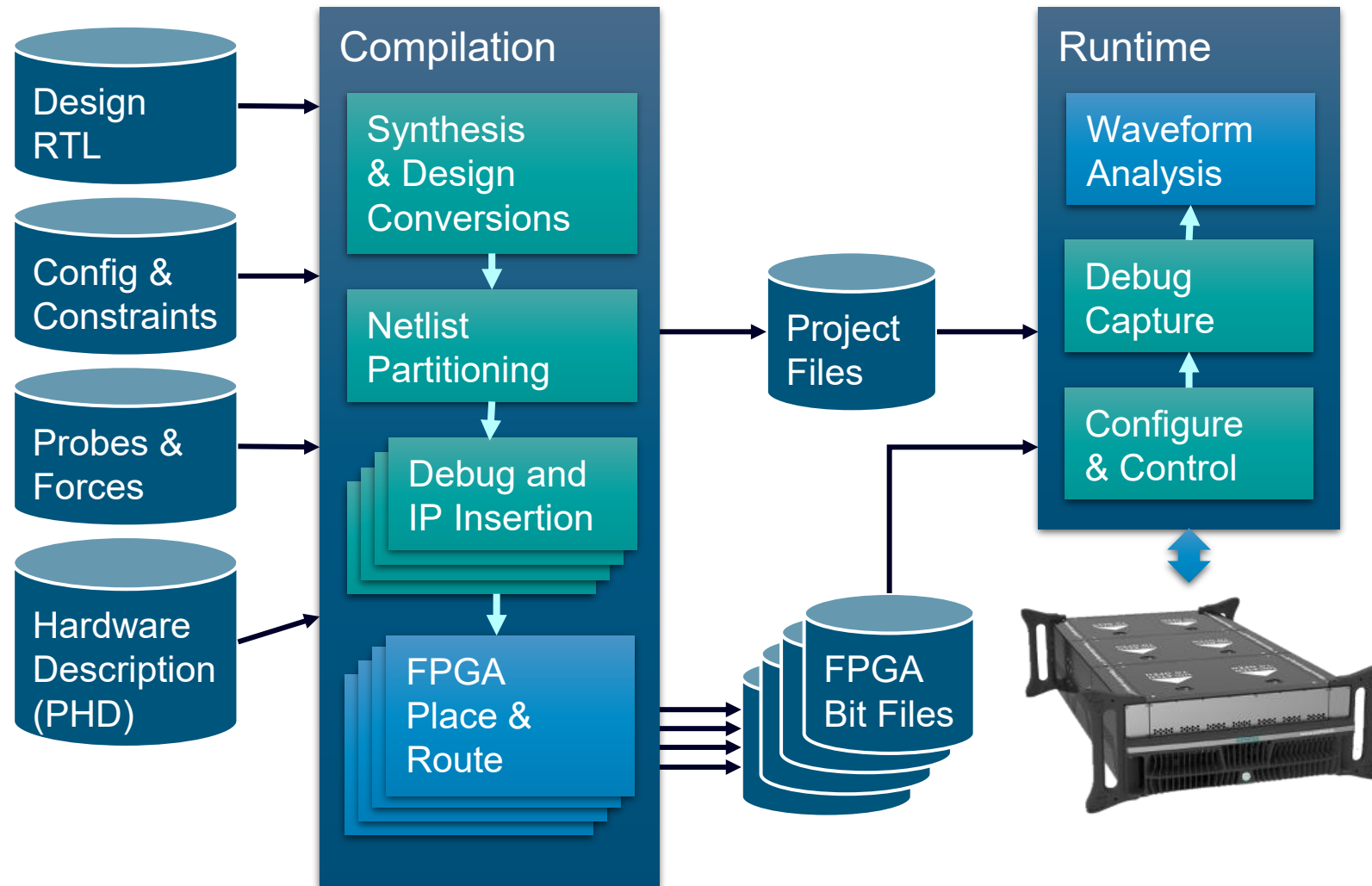
## Timing-driven for best performance

- Optimized signals routing between FPGAs
- Clock frequency calculation
- Mux IP insertion and wireset management

# Test drive



# VPS (Veloce Prototyping Software): compilation flow



## Compilation

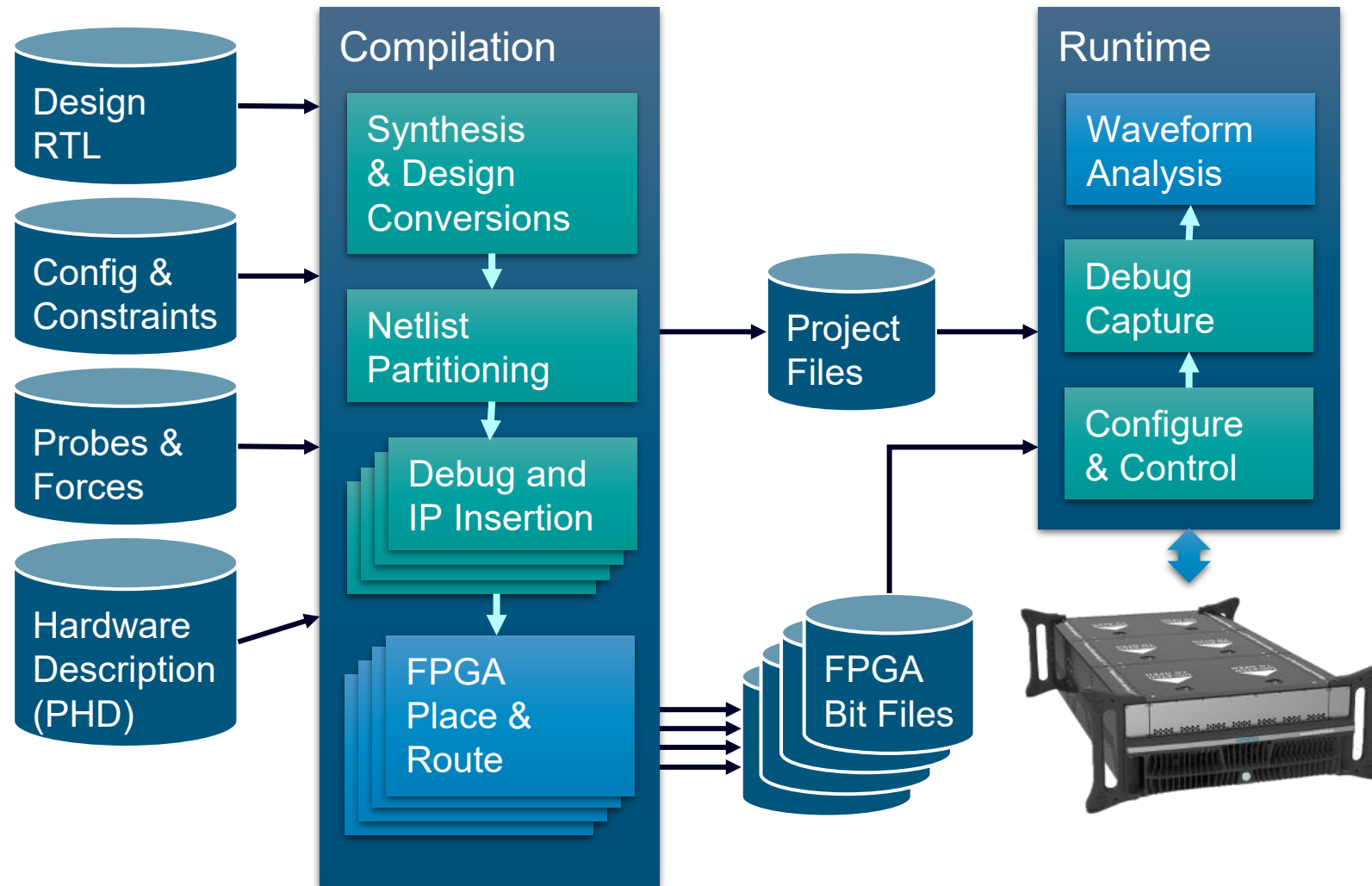
- Design is synthesized for FPGA
- ASIC constructs are remodeled in FPGA friendly way, as needed
- Netlist is partitioned into FPGAs
- Debug and other IP instantiated into post-partition netlist
- Control & management of Vivado place and route tool

## Interface

- TCL based configuration files
- GUI design and netlist visualization
- Live compile cockpit (Build Assistant)



# VPS (Veloce Prototyping Software): runtime



## Runtime

- Bit files are loaded onto target HW
- Memories loaded
- Clocks and reset are configured
- Debug capture is configured
- Tests/payload is run
- Waveforms are captured and analyzed

## Interface

- Tcl or C-API for debug, runtime and testbench control
- GUI for debug control
- GUI for design and waveform viewing

# Synthesis and design conversions



## Synthesis Optimizations Design Conversions

- Synthesizes the design
- Netlist flattening and design optimization
- Output netlist of FPGA primitives
- Preserved debug probes and constraint mentions
- Identifies memories, DSPs and multiple drivers for downflow processing

- Additional design optimization
- Constant value propagation
- Dead logic removal
- Multi-driver resolution

- Clock and reset analysis
- Gated and generated clock conversion
- Probe clock association
- ASIC multi port memory conversion to FPGA friendly memories

# Incremental Compile: frontend

## No optimization Mode

- Fastest
- Least optimizations

## Aggressive optimization Mode

- Capacity, performance or congestion mode optimizations
- Can be global or per hierarchy

## Guided optimization Mode

- Based on information feedback
- Limits optimization for modified RTL

# VPS partitioning methodology



VPS partitions the design

Parallel trials, different seeds, fill-rate exploration, hierarchical exploration

Autoreplication and Autocabling usually utilized in this mode

Full control over partitioning

All user directives will be honored

User design knowledge applied to coarse-grain partitioning & VPS partitions within those constraint limits

User design knowledge & information from VPS used to further optimize prototype

# Incremental Compile: partitioning and cabling

## Reproducing partitioning solution

Partitioning can be nondeterministic, but there is a way to preserve a golden partitioning solution from previous runs. This can save both exploration effort and compile time. All that is needed is to source the output tcl from a previous run

## Reproducing cabling solution

Cabling exploration can also take time and several iterations. Each cabling iteration output can be sourced as input to a new compile to use it as a starting point and build additional cabling on top of it

# Debug and IP Insertion



Time it up!!! Last minute edits!!! It's a wrap!!!

- Calculates inter-FPGA signal routing
- Bundles signals into wiresets
- Calculates clock speeds

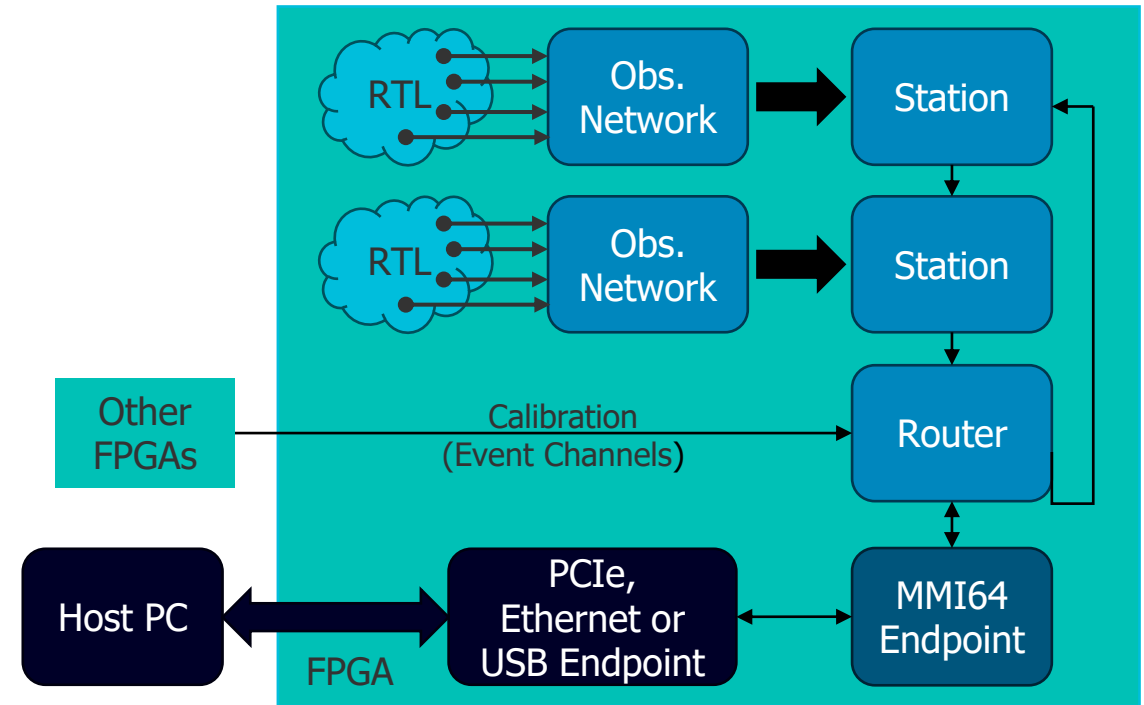
- Makes modifications to individual FPGA partitions
- Late stage probe insertion
- Late stage netlist edits (ECOs)

- Generates top level wrapper
- Performs debug insertion
- Instantiates
  - Design partition
  - Wire sharing IP
  - Clock/reset generators
  - Softmodels
  - External interfaces
  - Inferred memories
- Generates for backend (Vivado)
  - Projects
  - Constraints

# Advanced Probe-based debug

## Probed Debugging

- Signals referred to by original RTL names
- Probed signals traced at full speed
- Runtime choice to change traced signals
- Arming triggers with series of conditions
- Early and late probes flow available at RTL and netlist levels respectively



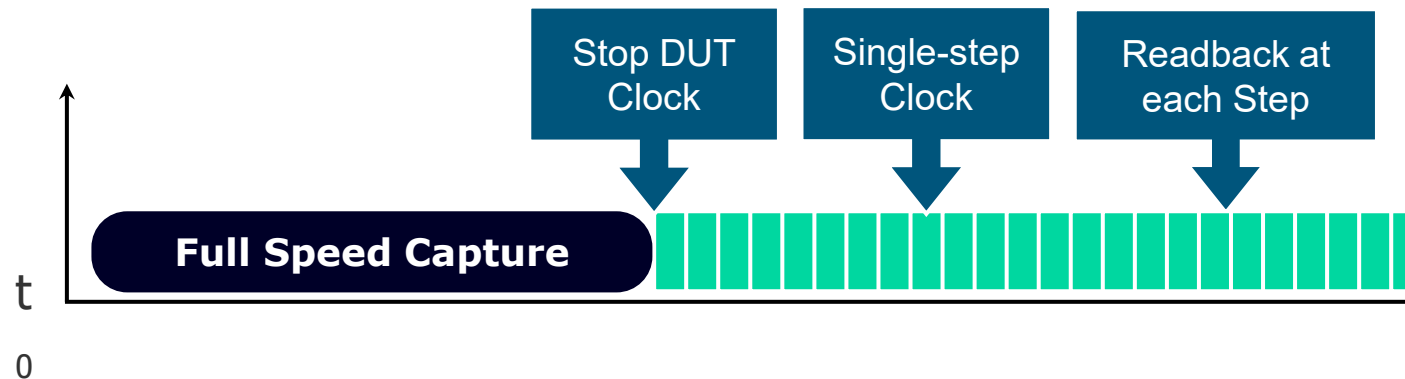
# Emulation-like debug productivity in VPS

## Probeless Debugging

- Full-State capture at slower speeds using readback
- Full-Visibility for combinational logic using reconstruction

## Hardware Breakpoint

- Full-speed to trigger, then slow-speed for full capture



Concatenate Data to Create Waveforms





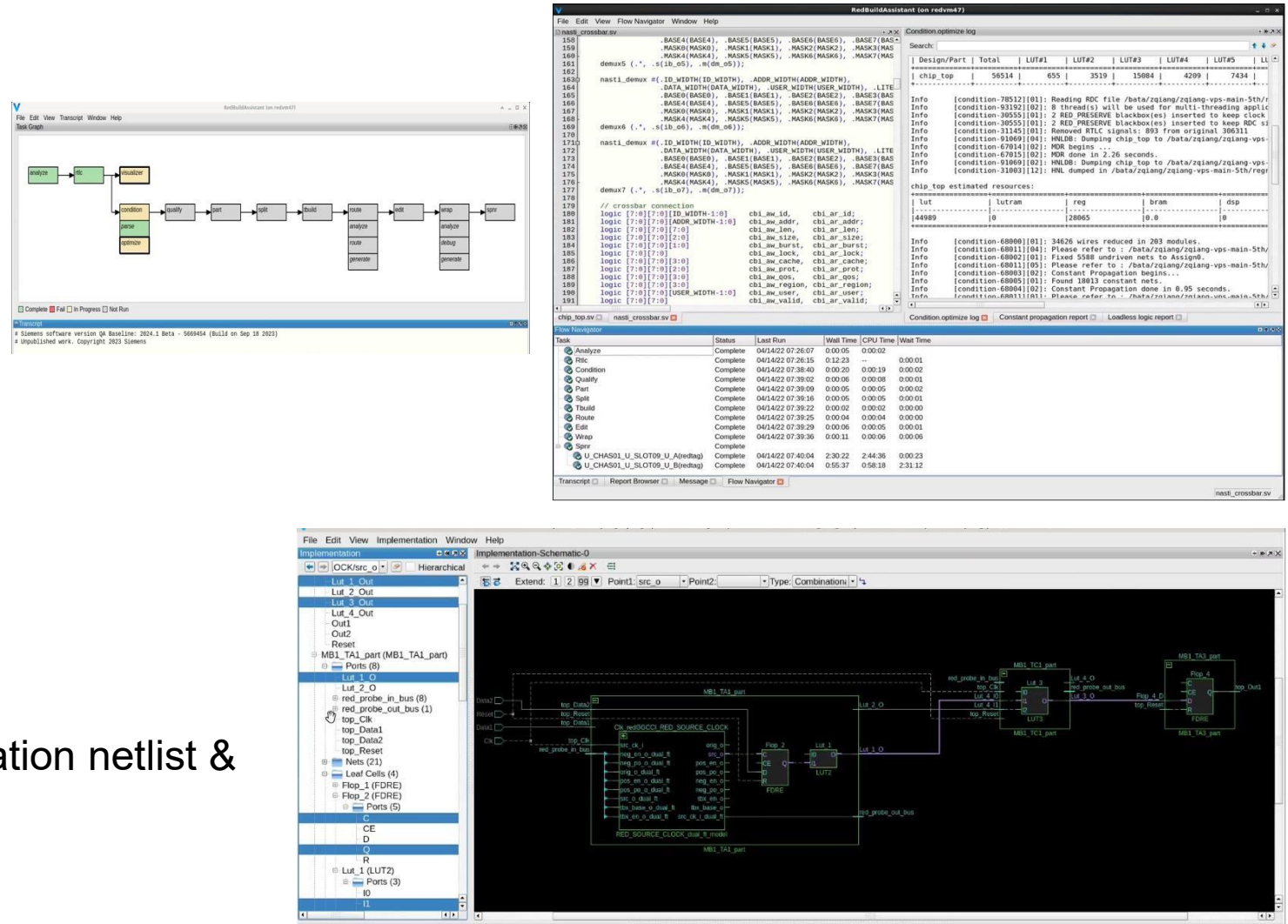
# Useful Interface for efficient prototyping compile & debug

## Build Assistant

- Review compilation steps
- Report browser
- Compile checker
- Visualize task status in real time

## Review FPGA implementation

- Timing Analysis
- Dead logic annotation
- Probe selection
- Waveform side by side with implementation netlist & schematics
- Combi loop & Logic depth widgets



# Veloce proFPGA CS: Single FPGA desktop to large multi-blade system

## UNO Desktop



Single FPGA  
board

Up to 400MHz

## QUAD Desktop HEXA Desktop



Multi-FPGA  
designs

Multi-user setups

## HEXA Blade



Data-center standard  
Remote management

## Multi-blade System



Billions gates  
designs

Enterprise  
solution

## Same functionalities across platforms

Advanced clock management  
Runtime control via USB, Ethernet, PCIe  
Best Performances

FPGA Granularity  
Manual or Automated compile  
No HW development costs

Ease of use SW  
At speed target  
100% Flexible cabling

# Customer use cases: Our platform with AMD's breakthroughs

🏠 > Case Studies > Siemens Digital Industries Software

Siemens Veloce proFPGA Case Study

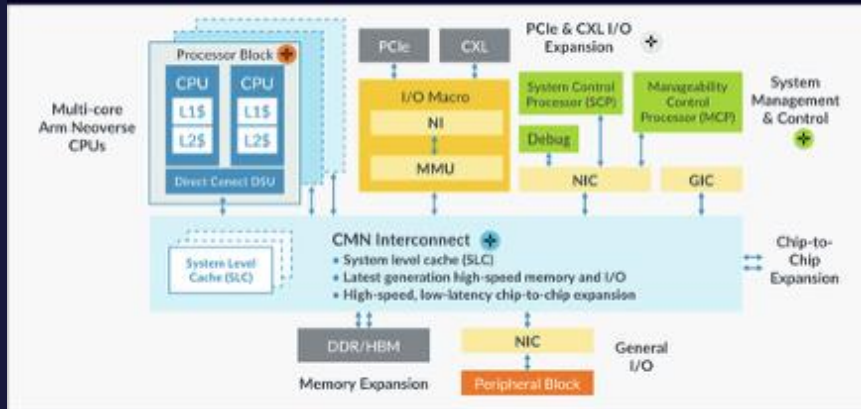
## Siemens' Veloce proFPGA CS for software prototyping – Enabled by AMD Versal™ Premium Adaptive SoC

Siemens' Veloce proFPGA CS is a prototyping system to quickly perform pre-silicon validation of ICs and software, enabled by an AMD Versal™ Premium adaptive SoC.



Feedback

# Veloce CS used by Arm for Neoverse CSS verification



**Veloce CS enables faster time-to-market for Arm's partner ecosystem through pre-validation and verification**

## Veloce Strato CS

- High-performance emulation scaling from 40MG to 48BG
- Full visibility debug capability
- PCIe composite device for Arm Compliance Suite integration

**Veloce Strato CS**  
4 Towers, 11 BG

**Veloce Strato CS blade**

**Veloce proFPGA CS blade**

**Veloce proFPGA CS**  
10 blades

## Veloce proFPGA CS

- Fast software prototyping scaling from single to hundreds of FPGAs
- Accelerated firmware, OS, and application development

“A core component of Arm Neoverse CSS is the pre-validation and verification, made possible by adopting innovative new tools like Siemens Veloce CS system, so that our partners can get their silicon solutions to market faster.”

*Karima Dridi, Head of Productivity Engineering, Arm*

# Ericsson case study

## Take away

- ✓ Homebrew vs Commercial solution
- ✓ Small design size (<4FPGAs)

## Performance vs Time to prototype

- ✓ When design size increase -> no other options



# I Thank You

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