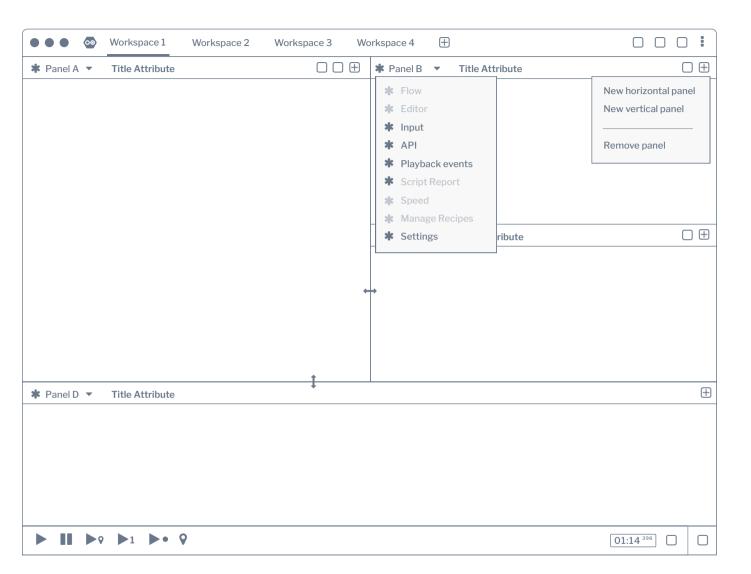


Base setup – Workspaces and Panels



Two levels – Workspaces and Panels.

## Workspaces

- contain arbitrary collections of Panels,
- are renamable,
- · can be added and removed,
- can be reduced to one or be numerous,
- can be limited to a maximum number,
- can be set to the current config by default.

## Panels

- contain app functionality,
- aren't renamable,
- can be arranged horizontally or vertically within a Workspace,
- can have additional Panels arranged vertically or horizontally within themselves,
  can be dragged around screen,
- can be removed,
- can have titles (if applicable) next to tabs,
  can have individual controls (e.g. search)
- can be resized

Note, naming is indicative.



🕒 🌢 💿 Script Input API Report 🕀		The current setup can be emulated directly with Workspaces and Panels configured to		
script ▼ GoSkippy v1.2.3 MotorInsurance     Q □      ⊕	★ Editor ▼ ✓ Matcher		match current Autopilot.	
Script      GUSKippy VI.2.3 Motorinsurance	Ealtor     Watcher		There will be additional Panel controls in the default setup.	
► <b>II</b> ► <b>?</b> ► 1 ► • <b>?</b>	1	01:14 398		



🕒 🕒 💿 Script Configure Report 🛨				Just one of nume
K Inputs V1.2.3		★ Settings ▼		l imagine things li tabbed Panel alo
		Speed Report ▼		
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Just one of numerous examples.

I imagine things like Inputs would be useful in a tabbed Panel along with the Editor.