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School of Computing

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COMP272101

Algorithms and Data Structures II

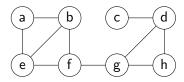
Answer all four questions

Time allowed: two hours

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This question deals with graph traversal.

(a) Execute depth-first search on the following graph. Start at vertex a and handle neighbours in alphabetical order.



Mark the edges of the DFS-tree in a drawing of the graph. For each vertex v give its DFS-number. [6 marks]

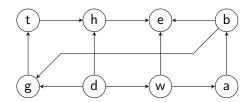
(b) What is the asymptotic running time of a DFS?

[2 marks]

- (c) Suppose you are implementing a DFS. Which data structure would you use to store the input graph? Justify your answer. [2 marks]
- (d) How can a DFS be modified to detect whether the input graph is connected? What is the running time of the modified algorithm? [3 marks]
- (e) Let G = (V, E) be a directed graph with n = |V|. Define what it means for a map $\sigma: V \to \{1, \ldots, n\}$ to be a topological sort of G. [2 marks]
- (f) Which directed graphs admit a topological sort?

[1 mark]

(g) Execute topological sort on the following directed graph. If there is a choice handle vertices in alphabetic order. For each vertex v give its number $\sigma(v)$. [4 marks]



[question 1 total: 20 marks]

This question is about dynamic programming for Matrix Chain Multiplication, where we want to determine the minimum number of scalar multiplications necessary to compute a product $A_1 \cdot A_2 \cdot \ldots \cdot A_n$ of n matrices A_1, A_2, \ldots, A_n .

(a) For $n_A, m_A, n_B, m_B \in \mathbb{N} \setminus \{0\}$, let A be an $(n_A \times m_A)$ -matrix and let B be an $(n_B \times m_B)$ -matrix. Which condition on n_A, m_A, n_B, m_B needs to be satisfied so that the matrices A and B can be multiplied (i. e. the product $A \cdot B$ exists)? What is the size of the resulting matrix $A \cdot B$?

[2 marks]

(b) Describe the dynamic programming algorithm for Matrix Chain Multiplication by answering questions (i)-(iv).

Recall that for all i, k with $1 \le i \le k \le n$ we compute the minimum number M[i, k] of multiplications necessary to compute $A_i \cdot \cdot \cdot \cdot \cdot A_k$, where

$$\begin{split} M[i,i] &= 0 & \text{for all } i \text{ with } 1 \leq i \leq n \\ M[i,k] &= \min\{M[i,j] + d_{i-1}d_jd_k + M[j+1,k] \mid i \leq j < k\} & \text{for all } i,k \text{ with } 1 \leq i < k \leq n. \end{split}$$

- (i) What are the input and the output?
- (ii) What are the numbers d_i in the above recurrence?
- (iii) Which numbers are computed in intermediate steps and how?
- (iv) How can the optimal position of the brackets be determined?
- (v) What is the asymptotic running time and why?

[10 marks]

(c) Execute your algorithm for four matrices $A_1 \cdot A_2 \cdot A_3 \cdot A_4$, where A_1 is a (2×3) -matrix, A_2 is a (3×6) -matrix, A_3 is a (6×4) -matrix, and A_4 is a (4×5) -matrix. Copy the table below and fill in the intermediate results. Determine the minimum number of scalar multiplications and the corresponding positions of the brackets.

| | k=1 | k=2 | k=3 | k=4 |
|-------|-----|-----|-----|-----|
| i = 1 | | | | |
| i=2 | | | | |
| i=3 | | | | |
| i=4 | | | | |

[8 marks]

[question 2 total: 20 marks]

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(a) For each of the recurrences below, give a tight asymptotic upper bound.

```
(i) T(1) = 1, T(n) = 4 \cdot T(n/4) + n [3 marks]

(ii) T(1) = 2, T(n) = 8T(n/2) + \log_2 n [3 marks]

(iii) T(1) = 0, T(n) = n + T(n - 1) [3 marks]
```

- (b) For $n \in \mathbb{N}$, let F_n denote the *n*th Fibonacci number, i.e. $F_0 = 0$, $F_1 = 1$, and $F_n = F_{n-1} + F_{n-2}$ for n > 1.
 - (i) Recall that for a matrix M and $n \in \mathbb{N}$, $M^n = \overbrace{M \cdot \ldots \cdot M}^{n \text{ times}}$. Prove by induction that every integer n > 0 satisfies $\begin{bmatrix} F_{n+1} & F_n \\ F_n & F_{n-1} \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}^n$. [8 marks]
 - (ii) Consider the algorithm below, where M is the matrix $\begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}$. What does the function **f** compute for an input $n \in \mathbb{N}$? Give a recurrence equation for the running time of the algorithm, and provide a tight asymptotic bound. [**6 marks**]

```
_{1} M \leftarrow [[1,1],[1,0]];
_2 function f(n)
        if n = 0 then
            return 0
        else
5
            \texttt{tmp} \leftarrow \texttt{power}(n, \texttt{M});
6
            return tmp[0][1]
s function power (n, M)
        if n = 1 then
9
            return M
10
        else
11
            P \leftarrow power(|n/2|, M);
12
            if n is odd then return M \cdot P \cdot P;
13
            else return P · P;
14
```

[question 3 total: 23 marks]

- (a) This question is about algorithm design principles.
 - (i) Name two well-known greedy algorithms.

[2 marks]

- (ii) Assume you are given an optimisation problem, and you want to come up with a dynamic programming algorithm for it. What will you look for first? [2 marks]
- (b) This question is about hashing with chaining.
 - (i) Demonstrate what happens when we insert keys 15, 7, 2, 36, 1, 20 into a hash table with collisions resolved by chaining. Let the table have 7 slots and let the hash function $f(x) = x \mod 7$. Assume insertions into lists are carried out at the beginning. [6 marks]
 - (ii) Assume that the hash table stores n elements. What is the worst-case running time for lookUp? Explain why your bound is tight. [3 marks]
 - (iii) Assume the hash table has load-factor α . What is the average-case running time for a successful search, assuming simple uniform hashing? Explain what this means in the case that the number n of elements in the table satisfies $n = \mathcal{O}(m)$, where m is the number of slots. [4 marks]

[question 4 total: 17 marks]

[grand total: 80 marks]

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