

humanFleet : Fleet



2.1: position for ship is correct

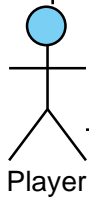
2: checkPositionForShip(ship : Ship) : bool

3: addShip(ship : Ship)



1: checkDecksAvailability(numberOfDecks: int)

1.1: decks number is available



DecksWidget