

# Formulary - Robotics II [A.De Luca]

## (2020-2021)

### 8.Regulation

**Pd Control Law**  $u = K_p(q_d - q) - K_D\dot{q}$

**Goal:** asymptotic stabilization (= regulation) of the closed-loop equilibrium state

This control law achieves asymptotic stabilization of a desired state  $(q, \dot{q}) = (q_d, 0)$  also in the presence of gravity if: i)  $g(q_d) = 0$  (the desired configuration is an unforced equilibrium for the open-loop system); ii)  $K_P$  is symmetric and positive definite, and its minimum eigenvalue  $K_{p,m} > \alpha$ , where  $\alpha > 0$  is a global upper bound on the norm of the Hessian of the potential energy  $U_g(q)$  due to gravity; iii)  $K_D$  is symmetric and positive definite. In general, these are only sufficient conditions.

**Pd Control Law with Gravity Cancellation**  $u = K_p(q_d - q) - K_D\dot{q} + g(q)$

**Pd Control Law with Gravity Compensation**  $u = K_p(q_d - q) - K_D\dot{q} + g(q_d)$ ,  
If  $K_{p,m} > \alpha$ , the state  $(q_d, 0)$  of the robot under joint-space PD control + constant gravity compensation at  $q_d$  is globally asymptotically stable.

**PID control law:**  $u(t) = K_p(q_d - q(t)) - K_I \int_0^t (q_d - q(\tau)) d\tau - K_D\dot{q}(t)$ , in robots, a PID may be used to recover such a position error due to an incomplete (or absent) gravity compensation/cancellation.

### 9.Iterative Learning

[5/02/2018 ex.3;  $\alpha$  computation in ex.3 5/06/20 and 6/06/17 ex.3]

Starting from the robot dynamic model

$$M(q)\ddot{q} + c(q, \dot{q}) + g(q) = u$$

We have available a bound on the gradient of the gravity term

$$\left\| \frac{\delta g(q)}{\delta q} \right\| \leq \alpha$$

Note that we can compute the norm of a matrix using the formula

$$\|A\| = \sqrt{\lambda_{\max}(A^T A)}$$

To compute the maximum eigenvalue, solve the second-grade equation given by the characteristic poly:

$$\det(\lambda * I - A^T A) = 0$$

The iterative control law at  $i$ -th iteration is  $u = \gamma K_p(q_d - q) - K_D \dot{q} + u_{i-1}$ . The sequence  $\{q_0, q_1, q_2 \dots\}$  converges to  $q_d$  (and  $\dot{q} = 0$ ) from any initial value  $q_0$ , i.e. globally if

- $\lambda_{\min}(K_p) > \alpha$
- $\gamma \geq 2$

Combining them, the final condition is  $\lambda_{\min}(\widehat{K_p}) > 2\alpha$ , given that  $\widehat{K_p} = \gamma K_p$ . We can choose the highest value for  $\gamma$  such that the condition  $\lambda_{\min}(K_p) > \alpha$  still holds.

The error decreases as:  $\|e_i\| = \frac{\|e_{i-1}\|}{\gamma-1}$

## 10. Trajectory Control

[11/06/21 ex.2]

**Feedback Linearization**  $u = \widehat{M(q)}[\ddot{q}_d + K_p(q_d - q) + K_d(\dot{q}_d - \dot{q})] + \hat{n}(q, \dot{q})$

$\ddot{q}_d + K_p(q_d - q) + K_d(\dot{q}_d - \dot{q})$  is named  $a$  with  $a = \ddot{q}$ .

This law guarantees an exponential decay of the error transient and a decoupling among each **joint** coordinate.

$$\ddot{e} + K_D \dot{e} + K_p e = 0 \leftrightarrow \ddot{e}_i + K_{Di} \dot{e}_i + K_{pi} e_i = 0$$

**Alternative global trajectory controller**

$$u = M(q) \ddot{q}_d + S(q, \dot{q}) \dot{q}_d + g(q) + F_v \dot{q}_d + K_p e + K_D \dot{e}$$

Guarantees asymptotic stability of  $(e, \dot{e}) = (0, 0)$ , but does not produce a complete cancellation of nonlinearities.

**PID control law:**  $u(t) = K_p(q_d - q(t)) - K_I \int_0^t (q_d - q(\tau)) d\tau - K_D \dot{q}(t)$ , more robust to uncertainties, but also more complex to implement in real time.

## 12. Adaptive Control

[29/05/2016-17 ex.3; 5/06/20 ex.4; 11/06/18 ex.2]

**Goal of adaptive control:** given a twice differentiable desired joint trajectory  $q_d(t)$  we want to execute it under large dynamic uncertainties, with a trajectory tracking error vanishing asymptotically and guaranteeing global stability, no matter how big is the initial trajectory error.

Idea: on-line modification with a reference velocity

$$\dot{q}_r = \dot{q}_d + \Lambda(q_d - q)$$

Typically,  $\Lambda = K_D^{-1} K_p$ . Moreover  $\ddot{q}_r = \ddot{q}_d + \Lambda \dot{e}$

Thus,  $u = \hat{M}(q) \ddot{q}_r + \hat{S}(q, \dot{q}) \dot{q}_r + \hat{g}(q) + \hat{F}_v \dot{q}_r + K_p e + K_D \dot{e} = Y(q, \dot{q}, \ddot{q}_r) \hat{a} + K_p e + K_D \dot{e}$

Where the update law for the estimates of the dynamic coefficients is  $\hat{a} = \Gamma Y^T(q, \dot{q}, \ddot{q}_r) (\dot{q}_r - \dot{q})$ ,  $\Gamma > 0$  diagonal

### 13. Cartesian Control

[17/06/19 ex.4, 12/01/21 ex.2]

Starting from the robot dynamic model:

$$u = M(q)a + c(q, \dot{q}) + g(q)$$

Imposing  $a = \ddot{q} = J^\#(\ddot{p} - \dot{J}\dot{q}) = J^\#(\ddot{p}_d + K_D(\dot{p}_d - \dot{p}) + K_P(p_d - p) - \dot{J}\dot{q})$

Because  $(\ddot{p}_d - \ddot{p}) + K_D(\dot{p}_d - \dot{p}) + K_P(p_d - p) = 0$

This law guarantees an exponential decay of the error transient and a decoupling among each **cartesian** coordinate.

If we have to design a control law for the robot such that the trajectory tracking error dynamics is exponentially stable, linear, and decoupled along the **normal and tangential directions to the path** [10/09/09 ex.1, 11/06/21 ex.5]:

$$t = R^T(\alpha)p$$

We want to obtain a decoupled and exponentially decaying error in the task frame:  $\ddot{e}_t + K_D \dot{e}_t + K_P e_t = 0$  (1)

We have:

$$e_t = R^T e, \quad \text{with } e = (p_d - p)$$

$$\dot{e}_t = R^T \dot{e} + \dot{R}^T e, \quad \text{with } \dot{e} = (\dot{p}_d - \dot{p})$$

$$\ddot{e}_t = R^T \ddot{e} + 2\dot{R}^T \dot{e} + \ddot{R}^T e, \quad \text{with } \ddot{e} = (\ddot{p}_d - \ddot{p}) \quad (2)$$

We now have to compute  $\ddot{p}$  to complete the control law (plugging the (2) in the (1) and by making explicit the term  $\ddot{p}$  knowing that  $\ddot{e} = (\ddot{p}_d - \ddot{p})$ ):

$$\ddot{p} = \ddot{p}_d + R_t(K_{d,t}\dot{e}_t + K_{p,t}e_t + 2\dot{R}^T\dot{e} + \ddot{R}^T e)$$

Recalling that  $a = \ddot{q} = J^\#(\ddot{p} - \dot{J}\dot{q})$  in the dynamic model:

$$u = M(q)a + c(q, \dot{q}) + g(q)$$

### 14. Environment Interaction

**Constrained dynamics** [09/01/13 ex.2]

The **constrained dynamic model** is:

$$M(q) \ddot{q} = \left[ I - A^T(q) \left( A_M^\#(q) \right)^T \right] (u - c(q, \dot{q}) - g(q) - M(q) A_M^\#(q) \dot{A}(q) \dot{q})$$

Where:

- $A$  is the constrained Jacobian.
- $\left[ I - A^T(q) \left( A_M^\#(q) \right)^T \right]$  is the dynamically consistent projection matrix.
- $A_M^\#(q) = M^{-1}(q) A^T(q) (A(q) M^{-1}(q) A^T(q))^{-1}$
- $\lambda = \left( A_M^\# \right)^T (c(q, \dot{q}) + g(q) - u) - (A M^{-1} A^T)^{-1} \dot{A} \dot{q}$

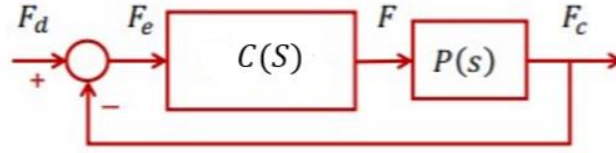
**Reduced dynamics** [11/07/18 ex.4; 11/09/20 ex.4; 11/07/17 ex.2; 6/02/13]

Steps for the **reduced dynamic model**:

1. Dynamic model  $\rightarrow M(q) \ddot{q} + c(q, \dot{q}) + g(q) = u$
2. Imposing the  $M$  dimensional constraints  $\rightarrow h(q) = 0$
3. Compute the Jacobian of the constraints  $\rightarrow A(q) = \frac{\partial h(q)}{\partial q}$
4. Choose the matrix  $D(q)$  such that  $\rightarrow \frac{A(q)}{D(q)}$  is a non-singular ( $\det \neq 0$ )  $N \times N$  matrix. (reduceDynamics on Matlab)
5. Compute the inverse in order to obtain  $E(q)$  and  $F(q) \rightarrow \frac{A(q)}{D(q)}^{-1} = [E(q) \ F(q)]$ .
6. Define the  $(N-M)$ - dimensional vector of pseudo-velocities  $v$  as the linear combination of the robot generalized velocities  $\rightarrow v = D(q) \dot{q}$  and  $\dot{v} = D(q) \ddot{q} + \dot{D}(q) \dot{q}$ .  
Remembering that:  $N = \text{degrees of freedom of the robot}$  and  $M = \text{number of constraint}$ .
7. Inverse relationship (from pseudo to generalized velocities and acceleration)  $\rightarrow \dot{q} = F(q)v$  and  $\ddot{q} = F(q)\dot{v} + \dot{F}(q)v = F(q)v + (E(q)\dot{A}(q) + F(q)\dot{D}(q))F(q)v$
8. The new dynamic model with the Jacobian of constraints  $\rightarrow M(q) \ddot{q} + c(q, \dot{q}) + g(q) = u + A^T(q)\lambda$
9. Reduced  $(N-M)$ - dimensional dynamic model  $\rightarrow (F^T M F) \dot{v} = F^T (u - c - g + M \dot{F} v)$  where  $F^T M F$  is the reduced inertia matrix.
10. If requested, the force multipliers  $\rightarrow \lambda = E^T (M F \dot{v} - M \dot{F} v + c + g - u)$

## 15. Laplace domain (masses with Fc control)

[07-07-10 ex.1; 04-02-21 ex.4; 11-06-18 ex.3; 28/10/16 ex.2]



$P(s)$  is the plant of the open loop system and it is computed as the ratio between output and input:

$$P(s) = \frac{\text{output}}{\text{input}} = \frac{F_c(s)}{F(s)}$$

$C(s)$  is the controller:

- For a simple feedback controller  $F = K_p(F_d - F_c) = K_p F_e$  we have

$$C(s) = \frac{F(s)}{F_e(s)} = K_p > 0$$

- For a proportional-integral (PI) controller on the force error  $F(t) = K_p F_e(t) + K_I \int_0^t F_e(\tau) d\tau$  we have  $C(s) = K_p + \frac{K_I}{s}$

We can compute the transfer function of the system as:

$$W(s) = \frac{F_c(s)}{F_d(s)} = \frac{P(s)C(s)}{1 + P(s)C(s)}$$

Starting from the transfer function we can study the system behavior: for example, if it has all negative poles, it is asymptotically stable. However, note that even if it is asymptotically stable if the gain, computed as  $W(0)$  is not unitary we have an error (we can delete or reduce it by using the **PI controller shown above**). We can compute the value of this error starting from the input-error transfer function

$$W_e(s) = \frac{F_e(s)}{F_d(s)} = \frac{F_d(s) - F_c(s)}{F_d(s)} = 1 - W(s)$$

Then, using the final value theorem, the steady-state error for a constant  $F_d$  is computed as:

$$F_{e,\infty} = \lim_{t \rightarrow \infty} F_e(t) = \lim_{s \rightarrow 0} s F_e(s) = \lim_{s \rightarrow 0} s W_e(s) F_d(s) = W_e(0) F_d$$

Or if we are in an equilibrium state  $e_F = F_d - F_{c,e}$

11/06/18

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$$F = m\ddot{x} + d\dot{x} + k_s x$$

$$F = \alpha K_f (F_d - F_c) + \beta F_d$$

$$F_c = k_s x$$

$$P(s) = \frac{k_s}{ms^2 + ds + k_s} = \frac{F_c}{F}$$

Combined

$$W(s) = \frac{F_c}{F_d} = \frac{k_s(1+K_f)}{ms^2 + ds + k_s + K_f k_s} = \frac{k_s(1+K_f)}{ms^2 + ds + k_s(1+K_f)} \quad \alpha=1 \quad \beta=1 \quad F_d = \frac{F + K_f F_c}{1+K_f}$$

Pure feedback

$$W(s) = \frac{P(s)C(s)}{1 + P(s)C(s)} = \frac{k_s K_f}{ms + ds + k_s(1+K_f)}$$

$$\alpha=1 \quad \beta=0$$

$$C(s) = K_f = \frac{F_c}{F_d - F_c}$$

Pure feedforward

$$W(s) = \frac{F_c}{F_d} = \frac{k_s}{ms^2 + ds + k_s} = P(s)$$

$$\alpha=0 \quad \beta=1$$

## Impedance control

[11/06/12 ex.2; 11/01/18]

Dynamic model:  $M(q)\ddot{q} + c(q, \dot{q}) + g(q) = \tau + J_c^T(q)F_c$

Regulation control law =  $\tau = g(q) - J_c^T(q)F_c + K_p(q_d - q) - K_D\dot{q}$

## 16. Hybrid Control

[17/06/19 ex.5]

**Natural constraint:**

- **End-effector motion**  $\left(\frac{v}{w}\right)$  is prohibited along/around  $6 - K$  directions (since the environment reacts there with forces/torques).
- **Reaction forces/torques**  $\left(\frac{f}{m}\right)$  are absent along/around  $K$  directions (where the environment does not are absent prevent end-effector motions).

**Artificial constraint:**

- **End-effector velocities**  $\left(\frac{v}{w}\right)$  along/around  $K$  directions where feasible motions can occur.

- **Contact forces/torques**  $\left(\frac{f}{m}\right)$  along/around **6 – K** directions where admissible reactions of the environment can occur.

Steps for the **hybrid control**:

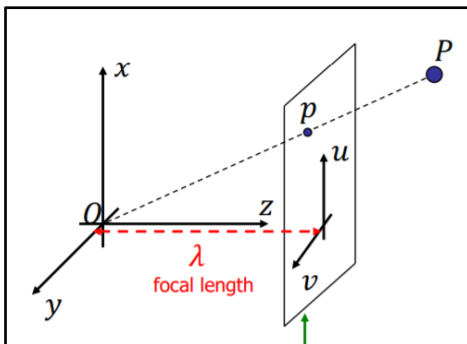
1. Choose the reference frame by drawing on the figure.
- 2.

NATURAL CONSTRAINT	ARTIFICIAL CONSTRAINT
$v_i = 0$	$f_i = f_{i,des} (= 0)$
$v_i \neq 0, f_i = 0$	$v_i = v_{i,des}$
$\varpi_i = 0$	$m_i = m_{i,des} (= 0)$
$\varpi_i \neq 0, m_i = 0$	$\varpi_i = \varpi_{i,des}(= 0)$

3. Compute **K**(generalized force components) and **6 – K**(planar motion components) if requested.

## 17. Visual Servoing

[29/05/2017 ex.2 polar]



$$u = \lambda \frac{x}{z}$$

$$v = \lambda \frac{y}{z}$$

$P = (X, Y, Z)$  Cartesian Point (camera frame).

$p = (u, v, \lambda)$  Representative point on the image plane.

**Interaction Matrix:**

$$\begin{bmatrix} \dot{u} \\ \dot{v} \end{bmatrix} = \begin{bmatrix} -\frac{\lambda}{Z} & 0 & \frac{u}{Z} & \frac{uv}{\lambda} & -\left(\lambda + \frac{u^2}{\lambda}\right) & v \\ 0 & -\frac{\lambda}{Z} & \frac{v}{Z} & \left(\lambda + \frac{u^2}{\lambda}\right) & -\frac{uv}{\lambda} & u \end{bmatrix} \begin{bmatrix} \dot{V} \\ \dot{\Omega} \end{bmatrix} = J_P(u, v, Z) \begin{bmatrix} \dot{V} \\ \dot{\Omega} \end{bmatrix}$$

$$\begin{bmatrix} \dot{u} \\ \dot{v} \end{bmatrix} = J_P(u, v, Z) \begin{bmatrix} \dot{V} \\ \dot{\Omega} \end{bmatrix}$$

## Formule utili

Exercises with null space: [12/01/21 ex. 1-2]

velocity  $\dot{r} = J_r(q) \dot{q}$   
 acceleration  $\ddot{r} = J_r(q) \ddot{q} + \dot{J}_r(q) \dot{q}$   
 $J(q) \ddot{q} = \ddot{r} - \dot{J}(q) \dot{q} \triangleq \ddot{x}$

$$\ddot{q} = J^\#(q) \ddot{x} + \underbrace{(I - J^\#(q) J(q))}_{\text{proiezione nel NULL SPACE}} \ddot{q}_0$$

$\nabla_q H$  minimising error  
 $-K_D \dot{q}$  damping velocity term

$$\dot{q} = J^\# \dot{r} + (I - J^\# J) \dot{q}_0$$

$J(q)$  passaggio da joint a cartesian space  
 $J^\#(q)$  passaggio da cartesian a joint space

Exercise with jerk 06/06/17 ex.1

$$\dot{P} = J \dot{q} \quad \dot{q} = J^{-1} \dot{P}$$

$$\ddot{P} = J \ddot{q} + \dot{J} \dot{q} \quad \ddot{q} = J^{-1} (\ddot{P} - \dot{J} \dot{q})$$

$$\ddot{P} = J \ddot{q} + \dot{J} \dot{q} + \ddot{J} \dot{q} + \dot{J} \dot{q} = J \ddot{q} + 2\dot{J} \dot{q} + \ddot{J} \dot{q}$$

$$\ddot{q} = J^{-1} (\ddot{P} - 2\dot{J} \dot{q} - \ddot{J} \dot{q}) \quad \leftarrow \text{DIFF. INVERSION SCHEME}$$

$$\ddot{q} = J^{-1} (\ddot{P} - 2\dot{J} (J^{-1} \dot{P} - \dot{J} J^{-1} \dot{P}) - \ddot{J} J^{-1} \dot{P})$$

Useful exercises:

- 27/10/14 ex.2 maximum norm contact force with torque bounds
- 28/10/16 ex.2 Lagrangian approach and stability proof with Lyapunov
- 15/07/20 ex.4 torque trajectory time scaling
- 15/07/20 ex.5 different laws for different stabilities conditions (first case use Laplace to analyse transient)



Basic control law	$u = K_P(q_d - q) + K_D(\dot{q}_d - \dot{q})$
Gravity cancellation	$u = K_P(q_d - q) + K_D(\dot{q}_d - \dot{q}) + g(q)$
Gravity compensation	$u = K_P(q_d - q) + K_D(\dot{q}_d - \dot{q}) + g(q_d)$
Feedback linearization	<div style="display: flex; align-items: center;"> <div style="margin-right: 10px;"> <p>Joint Space</p> <p><math>a = \ddot{q}</math></p> <p>Cartesian Space</p> </div> <div> <math>u = M(q)a + n(q, \dot{q})</math> <span style="background-color: yellow;"><math>(\ddot{q}_d - \ddot{q}) + K_D(\dot{q}_d - \dot{q}) + K_P(q_d - q) = 0</math></span>  <math>a = \ddot{q}_d + K_D(\dot{q}_d - \dot{q}) + K_P(q_d - q)</math> </div> </div>
	<div style="display: flex; align-items: center;"> <div style="margin-right: 10px;"> <p>Joint Space</p> <p><math>a = \ddot{q}</math></p> <p>Cartesian Space</p> </div> <div> <math>u = M(q)a + n(q, \dot{q})</math> <span style="background-color: yellow;"><math>(\ddot{p}_d - \ddot{p}) + K_D(\dot{p}_d - \dot{p}) + K_P(p_d - p) = 0</math></span>            non avoids errors in joint space:  <math>a = J^\#(\ddot{p} - \ddot{J}\dot{q})</math> since <math>\ddot{p} = \dot{J}\ddot{q} + \ddot{J}\dot{q}</math>  <math>= J^\#(\ddot{p}_d + K_D(\dot{p}_d - \dot{p}) + K_P(p_d - p) - \ddot{J}\dot{q})</math> with <math>\ddot{p} = \dot{J}\ddot{q} + K_D(\dot{p}_d - \dot{p}) + K_P(p_d - p)</math> </div> </div>
Alternative global trajectory	$u = M(q)\ddot{q}_d + S(q, \dot{q})\dot{q}_d + g(q) + F_v\dot{q} + K_P e + K_D \dot{e}$
Adaptive control law	$u = \hat{M}(q)\ddot{q}_r + \hat{S}(q, \dot{q})\dot{q}_r + \hat{g}(q) + \hat{F}_v\dot{q}_r + K_P e + K_D \dot{e}$ $= Y(q, \dot{q}, \ddot{q}_r, \dot{q}_r) \hat{\theta} + K_P e + K_D \dot{e}$ $\hat{\theta} = \Gamma Y^T(q, \dot{q}, \ddot{q}_r, \dot{q}_r)(\dot{q}_r - \dot{q})$

## ROBOT 2R:

The requested symbolic form of the terms in (5) are easily obtained for a 2R planar robot (see lecture slides). The kinematic terms are

$$p(q) = \begin{pmatrix} l_1 \cos q_1 + l_2 \cos(q_1 + q_2) \\ l_1 \sin q_1 + l_2 \sin(q_1 + q_2) \end{pmatrix},$$

$$J(q) = \frac{\partial p(q)}{\partial q} = \begin{pmatrix} -(l_1 \sin q_1 + l_2 \sin(q_1 + q_2)) & -l_2 \sin(q_1 + q_2) \\ l_1 \cos q_1 + l_2 \cos(q_1 + q_2) & l_2 \cos(q_1 + q_2) \end{pmatrix},$$

$$\dot{J}(q) = - \begin{pmatrix} l_1 \cos q_1 \dot{q}_1 + l_2 \cos(q_1 + q_2)(\dot{q}_1 + \dot{q}_2) & l_2 \cos(q_1 + q_2)(\dot{q}_1 + \dot{q}_2) \\ l_1 \sin q_1 \dot{q}_1 + l_2 \sin(q_1 + q_2)(\dot{q}_1 + \dot{q}_2) & l_2 \sin(q_1 + q_2)(\dot{q}_1 + \dot{q}_2) \end{pmatrix}.$$

The dynamic terms are

$$M(q) = \begin{pmatrix} a_1 + 2a_2 \cos q_2 & a_3 + a_2 \cos q_2 \\ a_3 + a_2 \cos q_2 & a_3 \end{pmatrix},$$

$$c(q, \dot{q}) = \begin{pmatrix} -a_2 \sin q_2 (2\dot{q}_1 + \dot{q}_2) \dot{q}_2 \\ a_2 \sin q_2 \dot{q}_1^2 \end{pmatrix},$$

with dynamic coefficients  $a_1 = I_{c1,zz} + m_1 d_{c1}^2 + I_{c2,zz} + m_2 d_{c2}^2 + m_2 l_1^2 > 0$ ,  $a_2 = m_2 l_1 d_{c2}$  and  $a_3 = I_{c2,zz} + m_2 d_{c2}^2 > 0$ .

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